

# **Statistical Mechanics of Economic Systems**

João Pedro Jericó

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## ABSTRACT

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In this thesis, we explore economic theory by employing the tools of statistical mechanics

To someone special

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## ACKNOWLEDGEMENTS

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Thanks to everyone!

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## INTRODUCTION

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The wide perspective opening up, if we think of applying this science to the statistics of living beings, human society, sociology and so on, instead of only to mechanical bodies, can here only be hinted at in a few words.  
[?]

Describing the behavior of a large system composed of many small parts for which we know the individual behavior is the main theme of statistical mechanics. It is not surprising, therefore, that it has been successfully employed in many areas outside of Physics: in information theory, it is used to calculate the average capacity of error correcting codes when a message is sent through noisy channels. In machine learning and biology, one can calculate the space of solutions for the perceptron, showing that ...

This breadth of applications was in part explained when E.T. Jaynes presented the methods of statistical physics not as a consequence of thermodynamics but as the solution of an inference problem following Shannon's information theory [30]. Physics got 150 years of experience in a theory that is general and suitable for all areas of science.

### 1.1 ORGANIZATION OF THIS THESIS

The first part of the thesis will concern the theoretical context of this work: in Chapter 2 we will go over a brief introduction of General Equilibrium theory, the main aim of the chapter is to give readers of a physics background the necessary context to understand the standard protocol in Economics when studying a problem, what are the important questions, what techniques are usually, etc. Our aim is that after reading the chapter, the reader will be convinced of the proximity between the two fields, and how the methods differ despite the aim being essentially the same.

In Chapter 3, we will make the case of why statistical mechanics is a suitable tool for exploring and studying economics. Although the physics minded reader most likely doesn't need much convincing, it is still useful for those that never had any exposition to a general, information theoretical approach to statistical mechanics as introduced by Jaynes [30]. We hope a reader with a background in Economics (and hopefully did not

stop reading the thesis after Chapter 2) will agree with us that the methods presented therein offer at least an alternative to the usual economic methods. In this chapter we will also present a number of previous work that successfully mixed Physics and Economics.

We end the first part by introducing the Random Linear Economy model in Chapter 4, which consists of a simple market model in which companies have random technologies and one consumer wishes to improve his utility by trading his current goods in the market, which is exactly the sort of problem General Equilibrium Theory describes. Despite its simplicity, the model exhibits a rich behavior due to the stochasticity introduced in the technologies and is solved via techniques from physics of disordered system. Not only its introduction is important because it serves as the basis for the work developed on Chapter 5 and parts of Chapter 6, but also because it is a good representative of the ideas put forward in Chapters 2 and 3.

The second part of the thesis concerns the three problems worked during this PhD: (i) consumer that do not strictly maximize their utility in the Random Linear Economy model, (ii) comparison of the Input-Output tables for real world countries and the ones obtained in the random economies and (iii) the impact of inequality when trading goods of different prices randomly. We now briefly describe them in some detail.

#### 1.1.1 Inefficient consumer in a general equilibrium setting

In Chapter 5 we extend the Random Linear Economy model introduced in Chapter 4 by considering the cases where the consumer does not strictly maximizes his utility when choosing a bundle of  $M$  goods  $x = (x_1, \dots, x_M)$  starting from his endowment  $x_0$  in a market composed from  $N$  firms each with a random technology  $\zeta_i$ . In the original model, the consumer's choice  $x$  is given by the Gibbs distribution

$$x^* = \arg \max_x \lim_{\beta \rightarrow \infty} \frac{1}{Z} e^{\beta U(x)} \delta(x - x_0 - \sum_{i=1}^N s_i \zeta_i) \quad (1)$$

We make the case that the best way to model a suboptimal utility choice is by removing the zero temperature, or  $\beta \rightarrow \infty$ , and adjust how much the consumer deviates from "rational" behavior by changing  $\beta$ . By lifting this simple restriction we obtain nontrivial behavior, as shown on Figure 1. On the left, we show the agents utility as a function of the technological density  $n = N/M$  for different values of  $\log \beta$ . When  $\beta$  is large (around  $10^2$ ), the agent optimizes efficiently enough as his utility always increases with  $n$ . However, when  $\beta$  gets lower and the representative consumer starts making worse choices (according to his utility function), his expected utility in the market *decreases* with  $n$  instead of increasing.

This result corroborates an increasing number of empirical results from behavioral economics where the amount of choice a consumer faces may decrease the quality of his choices (ref). What is more interesting is the economic activity in the market,

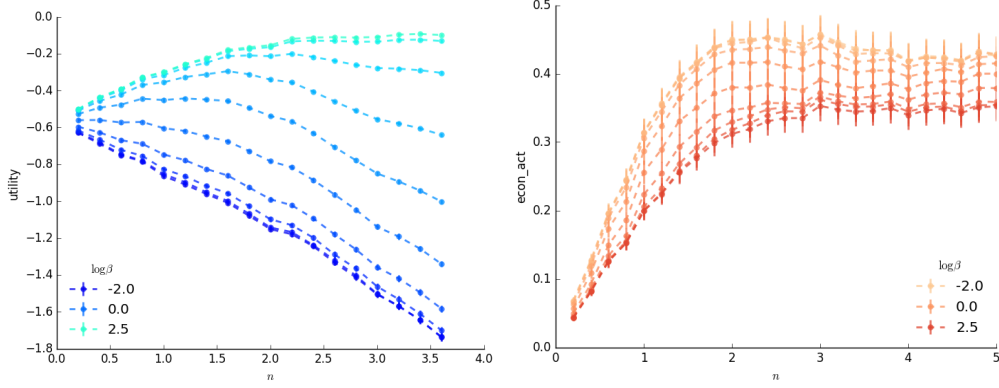


Figure 1.: **(Left)** Average consumer utility per good as a function of the technological density  $n$ , for several degrees of inefficiency  $\beta$  (when  $\beta \rightarrow \infty$ , the consumer strictly maximizes his utility). A large  $n$  means there are more trades available for the consumer and, therefore, a rational consumer should always increase his utility when faced with a growing number of possibilities. This is not the case for a consumer that chooses inefficiently. **(Right)** Average economic activity (density of goods exchanged) as a function of  $n$ , for several degrees of inefficiency. An inefficient agent may choose poorly when faced with many choices, but he trades a larger quantity of goods.

in this case measured by the density of goods being exchanged, *increases* with the inefficiency in consumer choice, because he deviates a lot more from  $x_0$  than if he were strictly maximizing his utility. In this stylized economy, markets with agents that make bad decisions have unhappier agents but are more active and, if consider trades are usually taxed, richer.

#### 1.1.2 Input-Output of random economies and real world data

In Chapter 6 we collect several years of the Input - Output tables for ten real world economies, which are matrices showing how much the industries of each sector of the economy produce and use as input of every good in the economy. The goods are also divided in the same sectors as the industries, in the case of the US at three levels of aggregation: detailed level, with 389 sectors, aggregated with 71 and summary with 15, going from "Mining" in the summary level to "Coal mining", "Iron, gold, silver mining", etc, in the detailed level, and at two levels of aggregation for the EU countries: 64 and 10 levels.

From these Input - Output tables one is able to build the Direct Requirement matrices, which tell you how many dollars of a good is needed to produced a dollar of another good in the economy. These matrices represent directed, weighted graphs with the goods as nodes, and by definition the indegrees (sum of all edges that point to the node) are equal to one. The outdegrees, however, are variable, and they indicate the dependency of the production network on a specific good. Acemoglu et al



[1] show that the heavier tailed the outdegree distribution is, the more susceptible to shocks an economy is.

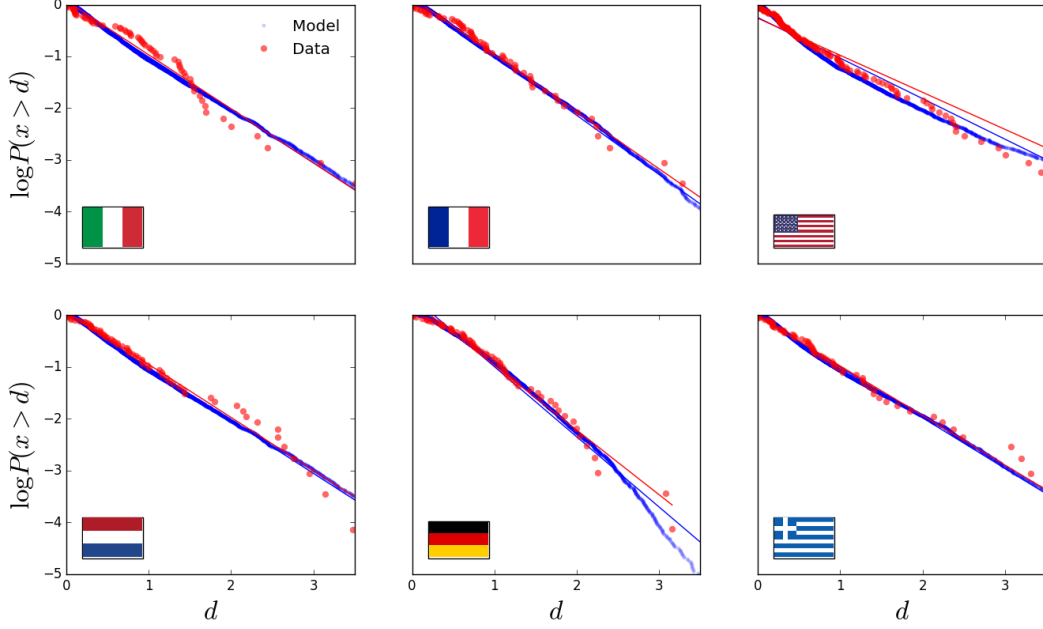


Figure 2.: Log of the counter cumulative degree distribution for six of the ten countries analyzed, compared with the closest degree distribution generated by the Random Linear Economy model with  $M = 100$ ,  $\beta \rightarrow \infty$  for different values of  $n$ . Both datasets are plotted along with their regression, which is very close to an exponential distribution.

We show in this work that the outdegree (or simply degree) distribution of the ten countries we have analysed at the aggregated level (64 sectors for the EU, 71 for the US) is very close to an exponential distribution, whereas data at the detailed level of aggregation for the US has much heavier tails. Given that these degrees are random variables with a fixed average, information theory tells us that in the absence of any extra constraints the distribution that maximizes entropy is an exponential distribution. Therefore, we formulate the hypothesis is that the aggregation process has washed out the structural information in the economy.

We check this hypothesis by generating the Input Output matrices, and consequently the Direct Requirement matrices, for the random economies generated by the model introduced in Chapter 4 and showing that their aggregation produces the exact same patterns we observe in real world data. Furthermore, we show that different methods of aggregation yield different results, and the one employed in real world data is closer to random than to one that takes input and output correlations into account. This has a direct consequence on Acemoglu et al's conclusion for the structural fragility of the US economy: the distribution tails that were taken into account may

have been a simple artifact of the aggregation process, and the real distribution may be heavier tailed than what they calculated.

### 1.1.3 *When does inequality freeze an economy?*

Part I

THEORY

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ECONOMICS AND THE GENERAL EQUILIBRIUM THEORY

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In this chapter we will discuss some of the economic theories behind the work of the thesis. Mainly, we will introduce General Equilibrium Theory and some of its main results and statements. We will then discuss how it relates to Statistical Physics and some of its criticism in the Economics literature.

General Equilibrium Theory is a mature and consolidated field of Economics [3, 37, 38] which aims to characterize the existence and properties of equilibria in certain market settings. Economic systems are frequently assumed to have actors with opposing goals: the owner of a good wants to sell it for the highest possible price, while its potential buyers would like to purchase it for as low as possible. Fishermen would like to catch as many fishes as possible as long as their peers care to not also overdo it otherwise they may extinguish the oceans. In this way, one expects economies and markets to converge to a certain steady state and among other things, General Equilibrium Theory characterizes these steady states in a rigorous manner. In this sense, it's also a theory in Microeconomic, because it explains macrobehavior from the incentives of microscopic agents.

While the work in this thesis does not aim to strictly expand economies as they are describe in General Equilibrium Theory, it's purposes and questions are very similar to the ones physicists usually go for when studying an economic system: namely, the characterization of it's equilibrium state. It's important, therefore, to have a deeper understanding of how it's done in economics, what are the main concerns and assumptions.

## 2.1 A BRIEF EXPOSITION

The exposition in this chapter is mostly adapted and simplified from [37] and will be considerably more formal than the rest of this thesis. This is due to the way the discipline is commonly studied.

In General Equilibrium Theory, an economy is defined through the following components: we assume  $J$  consumers,  $N$  firms and  $M$  goods. Each consumer has a consumption set  $X_j$  which contains all possible consumption bundles  $x_j = (x_j^1, \dots, x_j^M)$  that the consumer has access to, ie, each bundle  $x_j$  is a  $M$ -dimensional vector with nonnegative entries (we are assuming he cannot consume a negative amount of a

good).  $X_j$  is limited by “physical” constraints, such as no access to water or bread, but not monetary constraints, which will arise later.

The consumer also has an utility function  $U_j(x)$  that takes every element  $x_j \in X_j$  to a real number, representing how much the consumer values each bundle of his consumption set. This allows us to define a preference relationship over the elements in  $X_j$  (ie, if the consumer prefers bundle  $x$  to  $x'$ ), which is **complete**<sup>1</sup> and **transitive**<sup>2</sup>, two standard requirements in Economics for rational behavior.

Finally, the consumer is also endowed with an initial bundle of goods  $\omega_j = (\omega_j^1, \dots, \omega_j^M)$ ,  $\omega_j^\mu \geq 0$  which will define his budget given a set of prices for the goods and will constraint his choices on  $X_j$ .

Each firm  $i$  has a production set  $\Xi_i$  of technologies  $\xi_i = (\xi_i^1, \dots, \xi_i^M)$  which it is able to operate. Unlike consumption bundles, which are final allocations and therefore must be nonnegative, technologies can be any real number: the negative entries are inputs and the positive entries are outputs that the firm can operate.  $\Xi_i$  is also limited only by “physical” constraints, not by monetary constraints. A firm that has  $\xi_i = (-1, 2)$  in its production set is able to transform one unit of good 1 into two units of good 2. It won't necessarily be able to transform two units of good 1 into four units of good 2, for that it must also have  $\xi_i' = (-2, 4)$  in  $\Xi_i$ . It might be the case, for example, that companies get more efficient with production and therefore it might have  $\xi_i'' = (-2, 6)$  in its production set.

In General Equilibrium Theory, an economy is formally defined as the tuple

$$E = \left( \{(X_j, U_j)\}_{j=1}^J, \{\Xi_i\}_{i=1}^N, \{\omega_j\}_{j=1}^J \right). \quad (2)$$

One of the theory's assumptions is that the economy described is **complete**, that is, every agent can exchange every good with no transaction costs and complete information about the firm's technologies, other consumer's consumption, etc. Also, a good  $\mu$  contains all the possible information that a consumer would take into account when making his choice. That is, among the space of goods we could have “umbrella” and “chocolate”, or we could also have “an umbrella on August 13th, 2016 in São Paulo with 50% chance of rain” and “an umbrella on December 12th, 2016 in Chicago with 90% chance of rain”.

It's assumed that agents are **price-takers**, that is, they are unable to affect the market prices and therefore take them as a given. The prices of the goods are given by a  $M$ -dimensional vector  $p = (p_1, \dots, p_M)$ , where each price is a strictly positive quantity, ie,  $p_\mu > 0$  for all  $\mu$ . This assumes that goods have global prices, which is consistent with the completeness assumption: there is no reason why the market prices should be different for certain consumers or firms if they have complete knowledge and no transaction costs.

<sup>1</sup> For every  $x, x' \in X_j$ , either  $U_j(x) \geq U_j(x')$  or  $U_j(x) \leq U_j(x')$ .

<sup>2</sup> For every  $x, y, z \in X_j$ , if  $U_j(x) \geq U_j(y)$  and  $U_j(y) \geq U_j(z)$ , then  $U_j(x) \geq U_j(z)$ .

With a price vector  $p$  defined, we say the consumer  $j$  has a budget  $B_j = p \cdot \omega_j$ , which is the monetary value of his initial endowment. Any bundle he chooses to purchase will cost him  $p \cdot x_j$ . His objective, therefore, is to find the best bundle  $x_j$  he is able to afford, that is:

$$\max_{x_j \in X_j} U(x_j), \quad \text{s.t. } p \cdot x_j \leq p \cdot \omega_j \quad (3)$$

The firms, on the other hand, have an operating profit for each technology given by  $p \cdot \xi_i$ , which is how much money they earn by selling their outputs ( $\xi_i^\mu > 0$ ) minus how much they spend purchasing the inputs ( $\xi_i^\mu < 0$ ). Their objective is to maximize their profits, that is:

$$\max_{\xi_i \in \Xi_i} p \cdot \xi_i \quad (4)$$

With these ingredients laid out, we define an **allocation** of the economy as a set of specific choices for consumption bundles and technologies, ie, an allocation  $a$  of an economy  $E$  is

$$a = (x_1, \dots, x_J, \xi_1, \dots, \xi_N), \quad x_j \in X_j, \quad \xi_i \in \Xi_i \quad (5)$$

The economy is closed, and therefore all that is produced must come from the initial endowments and be consumed by the consumers. We therefore say an allocation is **feasible** if it satisfies **market clearing** for all the goods:

$$\sum_{j=1}^J x_j^\mu = \sum_{j=1}^J \omega_j^\mu + \sum_{i=1}^N \xi_i^\mu, \quad \forall \mu \in \{1, \dots, M\} \quad (6)$$

This is a strong condition which constraints many quantities in the economy. In particular, if we multiply both sides of the equation by  $p^\mu$  and sum then in  $\mu$  we get, in vector notation,

$$\sum_{j=1}^J p \cdot (x_j - \omega_j) = \sum_{i=1}^N p \cdot \xi_i \quad (7)$$

The left handside is the leftover money the consumers have after making their choice of consumption, also called the value of excess demand, whereas the right handside is the firms aggregate profit, also known as the value of excess supply. Because we assume that the consumer may not spend more than his budget, the value of each consumer's individual excess demand has to be non positive. Simultaneously, if we assume that the firms always have  $\xi_i = 0$  in their production set, ie, we assume that they can always opt to not produce at all and leave the market, then the value of excess supply for each firm has to be non negative. Because they must be equal, we conclude that in an economy for which market clearing holds, the consumer spends

all his available budget and the firms all have zero profit, a result known as **Walras' Law**.

Given a set of possible feasible allocations  $\{a_k\}$ , we may wonder if there is any allocation we desire most over the other. This of course depends on the criteria we use to judge them: we may like allocations with less inequality, with the most aggregate utility, with the smallest minimum utility, etc. Economists opt to use one particular condition which is called **Pareto optimality**.

Intuitively, a **Pareto optimal** (or **Pareto efficient**) allocation is one that you can't make a consumer better without making another consumer worse off. The idea is that, a non Pareto optimal allocation has some waste in it: one could change the consumption bundles in order to increase some utilities and no other consumer would complain. Because firms have zero profit in feasible allocations, they wouldn't mind the change.

More formally, a feasible allocation  $a = (x, \zeta)$  is said to be **Pareto optimal** if there is no other allocation that **Pareto dominates** it, that is, no allocation  $a' = (x', \zeta')$  such that  $U(x'_j) \geq U(x_j)$  for all  $j$  and  $U(x'_j) > U(x_j)$  for at least one  $j$ .

The Pareto optimality concept therefore defines a socially desirable outcome in a "non-controversial" way, by definition no agent in the economy would have a problem with policies or actions taken to make it more Pareto efficient. However, it says nothing about equality: an allocation in which one consumer has all the goods and no other consumer has any goods is Pareto optimal.

We finally arrive to the concept of equilibrium in an economy. A **Walrasian equilibrium** (or competitive equilibrium or simply equilibrium) in an economy  $E$  is an allocation  $(x^*, \zeta^*)$  and a price vector  $p$  such that

1. Every firm  $i$  maximizes its profits in its production set  $\Xi_i$ , that is

$$p \cdot \zeta_i^* \geq p \cdot \zeta_i, \quad \forall \zeta_i \in \Xi_i, \quad \forall i \in \{1, \dots, N\} \quad (8)$$

2. Every consumer  $j$  maximizes his utility in his consumption set  $X_j$ , that is

$$U(x_j^*) \geq U(x_j), \quad \forall x_j \in X_j, \quad \forall j \in \{1, \dots, J\} \quad (9)$$

3. The allocation  $(x^*, \zeta^*)$  is feasible, that is,

$$\sum_{j=1}^J x_j^* = \sum_{j=1}^J \omega_j + \sum_{i=1}^N \zeta_i^* \quad (10)$$

The Walrasian equilibrium is essentially a pair allocation - prices in each all the optimization problems are solved at once. Although we have made no mention of dynamics in this economy, it's considered an equilibrium because all agents are as satisfied as possible with their allocation given the prices, which we have assumed to be global and unchangeable by any agent's action. This is not exactly a definition of

equilibrium as used in Physics, but we will discuss this point later. For now, we point out that a Walrasian equilibrium is in some sense stable.

We have thus defined two desirable properties of an allocation: efficiency and equilibrium. The fundamental results of General Equilibrium Theory are the **welfare theorems**, which define the conditions in which an equilibrium is Pareto optimal and vice versa.

The **First Fundamental Welfare Theorem** asserts that if the consumers have a utility function continuous on  $X_j$ <sup>3</sup>, then all Walrasian equilibria are Pareto optimal. This result is simple yet useful, because it tells us that if our economy is in equilibrium, we don't have to care about checking if it's efficient. The violation is also important: if a given economy we are studying is in an inefficient equilibrium, then it must be that one of the theorem's condition was violated. This sheds light in where to look for market failures. We remind the reader, however, that some extra strong assumptions were made for the economies described by this theorem, namely, completeness of market and global prices that no single agent is capable of influencing.

The **Second Fundamental Welfare Theorem** requires extra assumptions: it affirms that if an economy satisfies the condition of the first fundamental theorem, the utility functions  $U_j$  and all sets  $X_j, Y_i$  are convex and if we are able to redistribute the initial endowments at will while keeping the total amount  $\sum_{j=1}^J \omega_j$  constant, then for every Pareto efficient allocation there exists a wealth allocation  $\omega$  and price vector  $p^*$  such that  $(x^*, \xi^*, p^*)$  is a Walrasian equilibrium.

The second theorem is considerably more interesting than the first one: any Pareto optimal allocation we would like in an economy can be an equilibrium given the appropriate price vector and a possible wealth transfer, albeit under a stronger set of conditions.

## 2.2 LIMITATIONS OF GENERAL EQUILIBRIUM

A conspicuous element was missing from the exposition above: there are no rules for the dynamics of the economies described above. The prices are taken as a given, as are the consumer and firm choices. What happens if a firm closes? What happens if a new firm appears? The equilibrium simply "recalculates" and the economy moves to the new one?

Indeed, this is a long standing criticism of General Equilibrium Theory. Walras proposed it as a process of **tatônnement**<sup>4</sup>: a central figure, known as the Walrasian auctioneer, suggests a price and asks all the firms and consumers how much would they like to produce and buy at these given prices, but without any transaction taking place at the out of equilibrium prices. The auctioneer updates the prices in the

<sup>3</sup> The actual theorem asserts a weaker condition, that the preferences be locally nonsatiated, that is, for every  $x \in X$ , there is an  $x' \in X$  such that  $\|x - x'\| < \varepsilon$  and  $x'$  is preferred to  $x$ .

<sup>4</sup> From "trial and error" in french



direction of diminishing excess demand or supply, a “gradient descent” of sorts, until equilibrium is reached, at which point transactions finally take place. The auctioneer must also have a way of guaranteeing that agents will be price takers: it must either be able to monitor all transactions or sell and buy arbitrary amounts of all goods at their equilibrium prices.

It is clear that such process is very convoluted. Chiefly, this auctioneer figure doesn’t exist in most decentralized markets: goods are traded at agreed prices by both parts, which do not wait until their transaction is authorized by some central authority. Even if there were auctioneers, such authority would require an infinitely large computational capability to compute the excess demand and supply of every consumer and firm and for every good in a modern economy [5, 46]. Worst of all, even if there was such central figure with such an arbitrary large amount of computing power, not all price updating dynamics are guaranteed to converge [28]. Finally, even if it converges, we have no assurance that it will converge in finite time.

These are all well known and acknowledged shortcomings of the theory. Some areas of Economics, such as the Schumpeterian Economics [52], eschew the ideal of an static equilibrium all together, instead studying the pattern of changes from certain evolutionary rules. These applications are also popular amongst physicists [60].

However, the usefulness of General Equilibrium Theory in Economics stands not from practical applications, but as a benchmarking tool for real world policies. Their conclusions are mathematically precise and correct. So when faced with an economic equilibrium that is not Pareto efficient, then by definition it must be because one of the Second Fundamental Welfare Theorem conditions was violated, and therefore one knows where to look and try to fix it.

Decades after the introduction of the Welfare Theorems, the field of Applied General Equilibrium arose as a way to compute equilibria and explore them for policy decisions [54, 55]. It used real world data to calibrate production and utility functions along with iterative schemes to calculate the equilibrium prices [49]. From there, it could be used explore the impact of policy changes in more complex settings.

More recently, these limitations have been tackled by the Dynamic Stochastic General Equilibrium (DSGE) models, that have origin in the work by Kydland and Prescott [36]. In that seminal paper, the authors calculate the evolution in time of macroeconomic variables such as economic output over time by treating it as the trajectory in time of a microeconomic general equilibrium problem with stochastic elements. This has led to a new class of economic models based on this approach of using dynamical systems with stochastic terms and inferring the parameters from real world data [17, 58], which are employed today by institutions such as the European Central Bank for policy analysis [57].

However, what all of theses models have in common is that they all look for equilibria in the Classical Mechanics sense of physics. Generally speaking, an equilibrium state in economics is when all incentives cancel each other out and no actor has the

desire or the possibility of deviating from the current configuration, which is an approach that heavily draws from classical mechanics in Physics and dynamical systems in Mathematics. In fact, Stephen Smale even wrote a paper on the dynamics of General Equilibrium [56] trying to tackle some of the open dynamical questions discussed earlier.

Due to the need of having exact (or numerical) solution for the equilibrium configurations, economic models usually employ some standard simplifications to make problems tractable, the most common of which is the representative agent, in which a single agent represents all consumers, another represents all firms, all the government policies, etc, and his objective functions are considered as the average of an heterogeneous population, with the different parts of the economy interacting through these "average demands".

In Statistical Physics, however, it is widely known that it is precisely the interaction between a large number of particles that generate rich phenomena such as phase transitions, in which the average quantities of a system go through a discontinuous transition. From that point of view, it seems a waste of opportunity to treat the demand function for all consumers as a continuous and well behaved function. This has been pointed out both by economics [33, 34] and physicists [9, 7] and probably the most common criticism of economic theory is that it has done a poor job of predicting major crisis as recently as the 2007 - 2008 burst of the housing bubble in the US, which generated a new wave of criticism for the lack of foresight [8]. Using interacting agents allow for models in which crisis and transitions come from endogenous rules of interaction.

But the biggest difference in the approaches is that, in Statistical Mechanics, an equilibrium is defined as an ensemble of possible configurations that appear with certain probabilities, and instead of trying to find the exact numbers that equilibrate the system, one looks for the average of macroscopic quantities. This allows for the interpretation of fluctuations as a natural phenomena, due to the nature of the uncertainty involved in inferring a complex system, as we will describe in the next chapter. Then, one can truly define the behavior of microscopic interactions, as opposed to representative agents, and say something about the aggregate.

Finally, because fluctuations around a minimum are a fundamental part of the statistical mechanics framework, they allow us to have a principled way of modeling agents that don't necessarily act in an optimal way. Ever since the work of Tversky and Kahneman [61, 31, 62], economic mainstream has paid more and more attention to the empirical evidence that in real life, decisions are not always optimal. While this has been known for a long time, traditional economic theory has always treated optimality in choice as a good approximation. However, the amount of evidence that human beings consistently make suboptimal choices has increased the need for alternative approaches. In economic theory, suboptimal behavior is usually introduced as a fixed shock in the consumer decision, or through other adhoc heuristics. A statistical

mechanics approach can contribute to this topic by offering a natural way of dealing with these fluctuations, as we will show in Chapters 3 and 5. Later, in chapter 7 we will show that we can get valuable insights into statistical properties of the economy if we assume no rationality at all – an agent that chooses at random.

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STATISTICAL MECHANICS AND INFERENCE

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We aim in this chapter to answer the question of why is statistical mechanics suitable for studying of Economic systems. The answer in essence is that the techniques of physics allow for one to find the minimum energy configuration (or at least very good approximations) for rather complicated settings, which is precisely what economics could mostly benefit of.

To the reader familiar with statistical mechanics, we draw attention to the fact that we present here the canonical ensemble not as a derivation from thermodynamics, but as an inference using information theory. Instead of assuming a system connected to a heat bath at a fixed temperature and employing the first postulate of statistical physics, we follow the work of Jaynes [30] and show that the Gibbs distribution is the solution for an inference problem with limited information.

### 3.1 STATISTICAL MECHANICS AS AN INFERENCE PROBLEM

Suppose we have an interacting system composed of  $N$  particles, each with its own state  $x_i$ , which can be its position, velocity, orientation, decision of whether to buy a Mac or a PC, etc. The whole system can be fully characterized by the configuration vector  $x = (x_1, \dots, x_N)$  and we assume all the information we have about this system is the expected value of an energy function  $H(x)$ . We would like to know what is the probability of this system being at a configuration  $x$ , or what is the expected value of another quantity  $G(x)$ . These questions are inference problems, and they can be solved in a principled way through information theory.

As proposed by Shannon [53], when faced with a choice of several probability functions, one should always opt for that which makes the least assumptions possible given its constraints. This amounts to finding the probability distribution  $p(x)$  that maximizes the **Shannon entropy**

$$S[p] = - \int dx P(x) \log P(x) \quad (11)$$

subject to the constraints imposed by observation. In our case, the constraint is that the energy function  $H(x)$  has an average value  $\langle H(x) \rangle = \int dx P(x) H(x) = E$  and we

also have to impose the constraint that  $P(x)$  is a probability distribution and therefore must be normalized, i.e.,  $\int dx P(x) = 1$ . This means to find  $P(x)$  for our system, we must find  $P(x)$  that maximizes the Lagrangian

$$\mathcal{L}(P) = - \int dx P(x) \log P(x) + \alpha \left( \int dx P(x) - 1 \right) + \beta \left( \int dx P(x) H(x) - E \right), \quad (12)$$

where  $\alpha$  and  $\beta$  are the Lagrange multipliers of this maximization problem.

We assume that at the maximum  $P^*$  a small perturbation  $P(x) + \delta P(x)$  doesn't alter the Shannon entropy. If we assume that all  $\delta P(x)$  are independent (i.e.,  $\delta P(x)$  and  $\delta P(x')$  are not correlated, then for every  $x$  this becomes a regular maximization problem. For every  $x$ , we must solve that  $\partial \mathcal{L}(P) / \partial P(x)$  is equal to zero, that is:

$$\frac{\partial}{\partial P(x)} \{ -P(x) \log P(x) + \alpha (P(x) - 1) + \beta (P(x) H(x) - E) \} = 0, \quad \forall x \quad (13)$$

Solving this equation we have that for every value of  $x$

$$-\log P(x) - 1 + \alpha + \beta H(x) = 0 \Rightarrow \quad (14)$$

$$\Rightarrow P(x) = e^{1-\alpha-\beta H(x)} \quad (15)$$

The Lagrange multipliers must be set so that the constraints are satisfied. For  $\alpha$  we have that  $e^{1-\alpha}$  must normalize the probability distribution, i.e.

$$\int dx e^{1-\alpha-\beta H(x)} = 1 \Rightarrow \quad (16)$$

$$e^{-1+\alpha} = \int dx e^{-\beta H(x)} = Z \quad (17)$$

This normalization term is the sum over all the configurations and is called the **partition function**. For  $\beta$  we must have that

$$\int dx H(x) \frac{e^{-\beta H(x)}}{Z} = -\frac{\partial}{\partial \beta} \log Z = E \quad (18)$$

That is,  $\beta$  must be such that the average energy of the system is equal to the observed average  $E$ . However, suppose we haven't actually observed  $E$ , all we know is that it's fixed to some value. Then, because  $E$  is given by the above equation for which the only degree of freedom is a Lagrange multiplier, all the possible values it can take are given by varying  $\beta$  from 0 to  $\infty$ . We have finally arrived at the maximum entropy distribution for our inference problem, which is the **Gibbs distribution**

$$P(x|\beta) = \frac{1}{Z(\beta)} e^{-\beta H(x)}, \quad (19)$$

The extreme cases for  $\beta$  give us an intuition on how the Gibbs distribution is distributed among all possible configurations. For  $\beta = 0$ ,  $P(x) = \frac{1}{Z}$ , for all values of  $x$ . This means that in this limit all configurations are equally likely, regardless of their energy  $H(x)$ . In the opposite case, when  $\beta \rightarrow \infty$ ,  $Z$  becomes more and more concentrated around its maximum point, where  $E(x)$  is minimum, and eventually  $P(x)$  collapses to a delta function around the minimum energy configuration, also known as **ground state** (it can also have an equal mass in several points in the case of multiple minima). Therefore, in the full spectrum, the Gibbs distribution begins completely uniform in the space of all configurations and slowly coalesces into the minimum energy values. If we assume  $H(x)$  is bounded, then for every finite value of  $\beta$ , the system has a finite probability being in any configuration.

Likewise, the average value of another desired observable  $G(x)$  is given by

$$g = \langle G(x) \rangle = \int dx G(x) \frac{1}{Z} e^{-\beta H(x)} \quad (20)$$

Though we have called  $H(x)$  the energy function for customary reasons, this function is in principle arbitrary. However, for most systems of interest we can always decompose it as a sum of small scale interactions, that is, we can write

$$H(x) = \sum_a H_a(x_a), \quad (21)$$

where  $a$  represent minimal cliques, usually pairwise, where we can reduce the interactions in the system to microscopic interactions. In this way, the behavior of macroscopic quantities such as the average energy or any other observable we are interested depends on the sum of a large amount of simple interactions.

Besides allowing for more realistic modelling, interactions have a side effect which is very well known to physicists but that don't appear frequently in economic discussing: the existence of **phase transitions**. Instead of asking questions about the specific details of one equilibrium configuration, in physics one usually explore the parameter space looking for sharp transitions in the behavior of average quantities such as average utility per agent, average number of goods traded, etc. Phase transitions are of special interest because they represent some of the most interesting phenomena a system can present, and indeed, many popular question in economics, such as business cycles, crisis, altruistic cooperation, can be framed in terms of phase transitions.

We note that despite this being the standard theory for the canonical ensemble in statistical physics, we have not made so far any thermodynamical (or any other "physical") assumptions. We have been describing generic systems where we simply applied the tools of information theory for the inference of a random variable for which we have limited information. There's nothing that limits us to use the characterization of equation (19) only for gases in which the molecules interact according to the laws of physics. This is the fundamental reason why statistical mechanics is so successful

at explaining such a varied wealth of phenomena: despite being developed first via physical laws, it is in fact universal.

The only real difference when dealing with a thermodynamical system is that when we plug the Gibbs equation back into the Shannon entropy we have

$$S[P_G] = \log Z + \beta E \quad (22)$$

Which is still general, but we can now use one of the Maxwell relations to give  $\beta$  a physical interpretation:

$$\frac{1}{T} = \frac{\partial S}{\partial E} = \beta \quad (23)$$

Therefore in physical systems  $\beta$  is identified as the inverse temperature and when  $T \rightarrow \text{infy}$ , the system assumes all possible configurations. Likewise, when  $T = 0$ , the system is frozen at the ground state.

### 3.1.1 A simple example

We make explicit the general nature of the Gibbs distribution deduced in this section by a simple example<sup>1</sup> of a random variable  $x$  that can take three values: -1, 0 or 1. We know it's average is  $\langle x \rangle = m$ . What is the best inference we can make for it's probability distribution  $P(x)$ ? The Gibbs distribution is

$$P(x) = \frac{e^{-\lambda x}}{Z(\lambda)}, \quad (24)$$

where  $Z(\lambda)$  is given by:

$$Z(\lambda) = \sum_{x \in \{-1, 0, 1\}} e^{-\lambda x} = 1 + 2 \cosh \lambda \quad (25)$$

And  $\lambda$  is given by

$$m = -\frac{\partial}{\partial \lambda} \log Z(\lambda) = -\frac{2 \sinh \lambda}{1 + 2 \cosh \lambda} \quad (26)$$

Writing  $u = e^{-\lambda}$  and writing the hyperbolic functions as  $2 \cosh \lambda = e^\lambda + e^{-\lambda}$  and  $2 \sinh \lambda = e^\lambda - e^{-\lambda}$  we have

$$\frac{u - u^{-1}}{1 + u + u^{-1}} = m \Rightarrow m + (m + 1)u + (m - 1)u^{-1} = 0 \quad (27)$$

<sup>1</sup> This example was taken from the course notes of Nestor Caticha.

Multiplying both sides of the equation by  $u$ , we have the second order equation  $(m-1)u^2 + mu + (m+1) = 0$ , for which the (positive) solution is

$$u = \frac{-m - \sqrt{m^2 - 4(m^2 - 1)}}{2(m-1)} \quad (28)$$

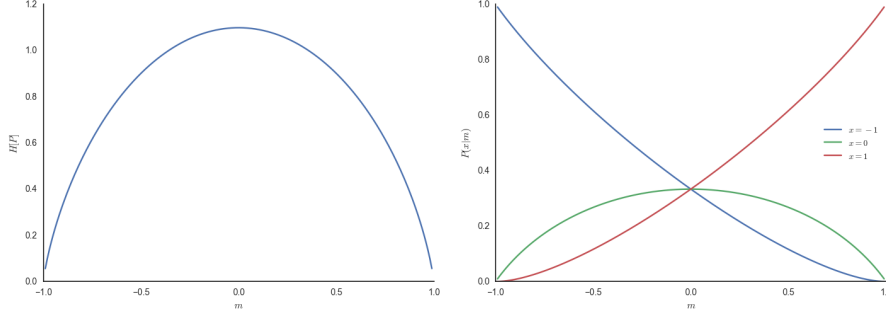


Figure 3.: **(Left)** Entropy  $H[P]$  for the Gibbs distribution of a random variable  $x$  that takes three values, -1, 0 and 1 as a function of its known average  $\langle x \rangle = m$ . **(Right)** Probability distribution  $P_G(x|m)$  as a function of  $m$  for each of the three values.

And finally we find that  $\lambda = -\log u$ . We plot on Figure 3 the entropy for the Gibbs distribution as a function of  $\lambda$  and the probability  $P(x|m)$  for the three values. We see that as expected entropy is maximal when the three states are equally likely, and when  $m = \pm 1$  the variable is fully identified, so the entropy goes to zero.

### 3.1.2 Optimization Problems

The Gibbs distribution offers a natural way of solving maximization problems: given a system that we know has energy function  $H(x)$ , its ground state is simply the distribution of states  $x$  at zero temperature, or at  $\beta \rightarrow \infty$ . Likewise, we can find any quantity of interest  $G(x)$  at the maximum by computing  $\langle G(x) \rangle$  in that limit.

This is certainly not the only way one can find solutions to optimization problems, however, framing it as an statistical physics problem has a couple of benefits, namely, if we accept approximate solutions, we can find them very close to the optimal in a time orders of magnitude smaller. Usually this is done using general purpose Monte Carlo algorithms to sample from the Gibbs distribution at a certain  $\beta$  value and slowly increase  $\beta$  up (i.e., decrease the system's temperature) until convergence, a technique known as **simulated annealing**. For well behaved convex functions there are certainly more efficient optimization algorithms, but Monte Carlo techniques are very robust and allow us to add constraints and interactions in the energy function without having to design another maximization procedure.

As an example from [40], consider a conference planner how would like to distribute  $N$  scientists in two available hotels. Scientists are either friends or dislike each other,



which we represent by a positive interaction constant  $J_{ij} = 1$  if  $i$  and  $j$  are friends and  $J_{ij} = -1$  if  $i$  and  $j$  don't like each other. Scientists would then prefer to stay in hotels with their friends and not be in the same hotel with scientists they don't like. If we represent the hotel that a scientist is by  $s_i = \pm 1$ , what the planner has to optimize for each scientist  $i$  is his utility

$$u_i(\vec{s}) = \sum_{j=1, j \neq i}^N J_{ij} s_i s_j \quad (29)$$

And then his problem is to find the configuration  $\vec{s}$  which maximizes the total utility for all scientists, i.e.

$$U(\vec{s}) = \sum_i u_i(\vec{s}) = \sum_{i,j} J_{ij} s_i s_j. \quad (30)$$

For as little as 3 scientists, the problem can be frustrated: if all  $J_{ij} = -1$  or if two are positive and one is negative, there are multiple ground states. For the general case, a brute force solution would require a search over  $2^N$  configurations, which is unfeasible even for conferences with  $N = 100$  participants. However, with a Monte Carlo simulation we can find close approximations in a much clever time.

This configuration, of course, is the Sherrington-Kirkpatrick model of a simple **spin glass**. Indeed, the theory of spin glasses are a very successful case in which complex systems with non regular patterns of interaction (also called **disordered systems**) can be studied, solved analytically and exhibit very rich and interesting behavior.

These scenarios are not limited to physical systems: portfolio optimization theory usually assumes that given a pool of possible financial assets, each with expected return  $R_i$  and a covariance matrix  $C$  for all assets, then given a fixed total assumed risk there is only one portfolio composition that maximizes the return, which all rational agents should adopt [20]. However, if one adds in the portfolio composition the requirement that any buy or sell operation requires the payment of a fee proportional to the value of the asset, then the optimization problem becomes glassy, presenting an exponential number of solutions to the number of available assets [27, 26]. These aren't suboptimal solutions due to high temperature, but optimal portfolios a perfectly rational agent would choose.

### 3.2 IN ECONOMICS

The suitability provided by statistical mechanics to economics problems has not gone unnoticed in Economics, even though it's usage is far from mainstream. It is most frequently used in interaction based models, in areas such as Game Theory, which arose precisely to deal with situations in which the decision of one agent affects the payoff of another, and rising microeconomic fields such as Social Interactions [50].

Probably the most influential work to show how a large interacting population can lead to unexpected outcomes is Schelling work on segregation [51], where two races live in a city and all agents prefer to live in neighborhoods where their race is slightly more common than the other. This search for optimality will lead to complete segregation of races, despite everyone preferring to live in mixed areas. In Schelling's words: "there is no simple correspondence of individual incentive to collective results". For a statistical mechanics treatment of Schelling's segregation model, we refer the reader to [18].

One of the first major proposals of connecting statistical mechanics with economics came from Santa Fe Institute's seminal work *The economy as an evolving complex system* [2, 4], which influenced physics and economists alike. In this section, we briefly describe a few relevant contributions from economics in the field.

In [12] and [11], Brock and Durlauf describe an interacting model where each agent  $i$  chooses between two binary actions  $\omega_i = -1$  or  $\omega_i = 1$  and his utility function has three terms: a private, deterministic term  $u(\omega_i)$ , one that interacts with other agents via a  $J\omega_i\omega_j$  utility interaction and a random shock  $\epsilon(\omega_i)$  whose distribution is given by the probability that  $\epsilon(\omega_i = 1)$  is larger than  $\epsilon(\omega_i = -1)$ , given by a logistic distribution

$$P(\epsilon(1) - \epsilon(-1) > x) = \frac{1}{1 + e^{-\beta x}} \quad (31)$$

In this setup the probability of agent  $i$  choosing  $\omega_i$  is given by

$$P(\omega_i) = \frac{1}{Z} e^{\beta u(\omega_i) + J\omega_i \langle \frac{1}{N} \sum_{j \neq i} \omega_j \rangle} \quad (32)$$

where  $Z$  is the normalization term. Writing  $h = 1/2(u(1) - u(-1))$ , then in equilibrium the expected value for the individual choice  $m_i = m = \langle \omega_i \rangle$  is given by the implicit solution.

$$m = \tanh(\beta h + \beta J m) \quad (33)$$

This is, of course, the solution for the mean field Ising model, which is exactly what the distribution probability (32) represents. It is known that below a certain critical temperature  $T_c$  there are three solutions:  $m = 0$  or  $m = \pm m_0$ , where  $m_0$  is found numerically. Above  $T_c$ , the only solution for equation (33) is  $m = 0$ .

What is of note for this model is: (i) how immediately useful framing an economics problem into statistical mechanics can be. Economic problems can be modeled directly as well known systems, such as the Curie-Weiss model above. In this case, we now know that this economic interaction has three possible outcomes: at small shocks in the consumer utility, there are two possible rational behaviour: everyone chooses on average  $m_0$  or  $-m_0$ . Otherwise, with large shocks, choice is essentially random. (ii) How the current "classical equilibrium" mindset forces some unnatural choices for

parameters. The Gibbs distribution was arrived at by assuming an specific family of shocks. By treating it as an inference problem, we arrived at the Gibbs distribution and the rich phenomenology that comes with it via first principles.

### 3.2.1 Statistical Equilibrium of Markets

Aside from interactions, statistical mechanics has also been used in macroeconomic approaches to market equilibrium. In particular, Duncan Foley has proposed a simple statistical mechanics inspired framework for describing markets which he calls **Statistical Equilibrium of Markets** [23, 24], consisting of a model in which agents do not wait for a central authority to give them a price reference and instead make exchanges in a decentralized way, and the only information an agent knows is whether he is willing to carry out a certain trade or not. With this simple rule, we are able to construct a market with a very interesting phenomenology.

Specifically, the model is composed of  $M$  goods and  $N$  agents which can be of  $K$  different types ( $K < N$ ). A transaction in the market is a vector  $x = (x_1, \dots, x_M)$ , where an entry  $x_\mu \in \mathbb{R}$  represents a good to be acquired in the trade, if  $x_\mu > 0$  or traded away, if  $x_\mu < 0$ . Each type  $k$  of agent has an offer set  $A^k$  of transactions he is willing to make, which can be thought of single transactions or the results of a set of several trades. The nature of these sets is that they compose all transactions and agent would accept, regardless of feasibility. Therefore, one would expect that transactions of the type  $x_\mu \geq 0$  for all goods  $\mu = 1, \dots, M$  are in the offer set for all groups  $k$ .

The offer set is the core ingredient of this model, because it contain all the information about what the consumer is willing to trade for, without assuming much in terms of rationality: instead of knowing the optimal point, the consumer merely has to know if he likes a trade or not, a much better assumption. We can also write the offer set generated by an utility function in a straightforward manner: given an initial endowment  $\omega$ , the offer set  $A_u$  for an utility function  $u(y)$  is the set of all trades  $x$  such that  $u(\omega + x) > u(\omega)$ . Companies and technologies are also included as agents, and the offer set of a company includes all the inputs it needs to operate its technology and all the resulting outputs. We assume that money is also a good, and therefore a company sets its prices defining how much money it is willing to get from the goods it offers.

A market transaction is a matrix  $X$  composed of transaction vectors, i.e.,  $X = (x_1, \dots, x_N)$ , but we can also write transactions as frequencies:  $h_k(x|X)$  is the frequency that transaction  $x$  is carried by agents of type  $k$  in  $X$ , where it must hold that  $\sum_{x \in A_k} h_k(x|X) = 1$ . If  $N_k$  is the number of agents of type  $k$  and  $w_k = N_k/N$  is the

proportion of type  $k$  in the population, then we define the average excess demand vector for a transaction  $X$  as

$$\bar{x} = \frac{1}{N} \sum_{i=1}^N x_i = \sum_{k=1}^K w_k \sum_{A_k} x h_k(x|X) \quad (34)$$

The general problem is, what type of transactions are carried out in this market? We assume we know nothing more about the market except the offer sets, and we require for consistency that the average excess demand is zero, that is, we would like that on average our market clears and that all transactions have a counterpart. Framing this way, we end up with the problem that we want to find distributions  $h_k(x)$  such that they sum (or integrate) up to one and satisfy condition (34). This is an inference problem for which the solution is

$$h_k(x) = \frac{1}{Z_k} e^{-\pi \cdot x}, \quad (35)$$

where  $Z_k = \sum_{x \in A_k} e^{-\pi \cdot x}$  is the partition function for group  $k$  and  $\pi$  are the Lagrange multipliers for the average demand restriction, which Foley dubbed the entropic prices. Because the vector  $\pi$  guarantees the market clearing condition, they are considered the equilibrium prices that emerged from the market.

A practical application of the above setup is when applied to labor [24]. We can consider labor and money as the only two goods in the economy, which consists of two types of agents: workers, which have in their offer set either being unemployed or provide one unit of labor given that they receive at least more than a reservation wage, and firms, which demand one unit of labor and are willing to pay up to a certain amount. One of the consequences of this framing is that unemployment arises as a consequence of statistical fluctuation, showing it is present even in "efficient" markets. Furthermore, Foley shows that in this (decidedly stylized) scenario an employer subsidy to wages (i.e., giving them money to hire people) is more effective at reducing unemployment and increasing average salaries than a lump sum transfer to workers (complementing their wages with an extra).

One of the most interesting aspects of this statistical mechanics view on markets is when one tries to understand what would a Walrasian equilibrium look like in this market. A configuration where all agents trade at the same prices, where agents with similar utility functions end up with the exact same consumption bundles, etc, would have zero entropy, which would require an enormous amount of information to arrive at from an initial configuration. This information reduction process is personified in the auctioneer figure, which, according to Foley, is as an impossible figure as the Maxwell demon, costlessly ordering an otherwise highly disordered system.

### 3.3 THE ROLE OF DYNAMICS

We end this chapter by touching briefly on the dynamical side of statistical physics. We have thus far described the role of inference in equilibrium configurations, where a global function for all the agents is maximized. However, there are other types of systems studied by statistical physics, such as stochastic dynamics, where we do not assume the system is at equilibrium, but explicitly write the (likely probabilistic) evolution rules for every particle. For example, the conference scenario described above could be replaced by one where we merely assume each scientist has a probability of changing hotels proportional to the difference in utility from being in one hotel or the other.

These methods can be equivalent to the approach described thus far if the dynamical rules converge to an equilibrium configuration, in which case they offer a different perspective for modelling economic situations, as is the case of the system we will study on Chapter 7. Even if they surely converge to equilibrium, glassy systems may take a very long time to do so due to several local minima (this is the case of actual glasses), which is the case of some General Equilibrium dynamics, as we have mentioned in the last chapter.

However, it may be the case that the system never reaches an equilibrium. Furthermore, the behaviour of a particle may not even depend on a local energy function, as is the case in the minority game [13]:  $N$  agents have to decide whether or not to go to a bar (or purchase a stock). Agents would like to go instead of staying home, however the bar is enjoyable only if it's not too crowded: if more than  $L > N/2$  agents choose to go, agents prefer to stay home instead. However, all agents decide simultaneously, they cannot check to see if the bar is full or not before going, and must make a decision only based on the knowledge of past attendances. It is called the minority game because it's advantageous to stay in the minority, the majority will always have made the worse choice.

There are no deterministic strategies which solve the minority game, because if there was all agents would adopt it and therefore it would stop being optimal. However, the agents can adopt mixed strategies to, on average, have a good payoff. This is well known from Game Theory, but the time aspect of the problem allow for agents with finite memory and a portfolio of strategies to be introduced [14, 15].

Besides the minority game, some other examples are of note. Non equilibrium dynamics are specially suitable for modelling Schumpeterian Economics, an area that mainly concerns with business cycles and "creative destruction" where innovation displace and remove old business from market, both ideas proposed by Joseph Schumpeter. Examples of statistical physics applied to schumpeterian dynamics can be found in [60], where the authors show in a stylized economy that depending on the innovation rate, the economy will be either in a state of constant change akin to pure noise for high innovation rates, in a frozen configuration for low innovation rates or, more

interesting, in metastable states for intermediate innovation rates, staying still for long periods of time and then completely reshuffling.

In this thesis, we focus on systems in equilibrium, even in Chapter 7 where we begin by describing the dynamical rules for the economy and then study its steady state in terms of dynamical quantities. However, it's worth for the reader to keep in mind that this is not the only class of systems that can be studied with statistical physics.

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## THE RANDOM LINEAR ECONOMY MODEL

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In this chapter we will present in detail and discuss the Random Linear Economy model [19] developed by Andrea De Martino, Matteo Marsili and Isaac Pérez Castillo which will be the basis for some of the applications discussed in the second part of this thesis.

There are some reasons why we chose to work with this model in particular: first, it presents a General Equilibrium Model which has few ingredients but already displays a rich behavior, including phase transitions which depend on the number of firms in the market. Secondly, it is analytically solvable using statistical mechanics techniques, such as using the replica trick to calculate the partition function. Therefore, it was ideal for trying new venues of exploration without the difficulty imposed in trying to prove general phenomena.

### 4.1 THE MODEL INGREDIENTS

An economy in the model is, like the General Equilibrium setting, composed by two distinct actors: consumers and firms. We assume  $N$  firms and one single representative consumer with utility function  $U(x)$  and initial endowment  $x_0$ . This is a common approximation when doing equilibria calculation in Economics due to the simplicity: if we have  $J$  consumers with independent utility functions  $U_j$  (ie,  $U_j$  never depends on  $x_k$ ,  $k \neq j$ ) and initial endowments  $\omega_j$ , then either we do not allow wealth transfers of  $\omega_j$  and the optimization problem becomes very complicated, or we allow the central authority to carry out wealth transfers prior to allocation, and then the demands generated by the consumers in this scenario is equivalent to that of a single representative consumer with utility function  $U_R = \sum_{j=1}^J U_j$  and wealth  $\omega_R = \sum_{j=1}^J \omega_j$ .

The representative consumer assumption receives considerable criticism [33], chiefly because disregarding interaction among agents (via the utility of one depending on the decisions of the others) washes out the possibility of interactions and the wide range of important and interesting phenomena that in the statistical physics community we know to be generated precisely by these interactions [9], whereas the representative agent is a mean field approximation for consumers.

That said, the representative consumer is used in this model precisely because it generates an energy function which is convex and has a well defined, unique minimum and the resulting partition function can be calculated analytically in the zero temperature limit, while at the same time generating interesting behavior.

The consumer and the  $N$  firms will trade  $M$  goods, with a technological density parameter given by  $n = N/M$ . We assume as before that the consumer has an initial wealth  $x_0 = (x_0^1, \dots, x_0^M)$ ,  $x_0^\mu \geq 0$ , and wishes to improve its welfare in the market by using his endowment  $x_0$  to purchase a consumption bundle  $x$  according to a separable utility function  $U(x) = \sum_{\mu=1}^M u(x^\mu)$ . His initial endowment, however, is assumed to be random, each  $x_0^\mu$  drawn independently from a exponential distribution with unitary scale, ie,

$$P(x_0^\mu) = e^{-x_0^\mu} \quad (36)$$

As before, the aim of the consumer in this economy is to solve the maximization problem

$$x^* = \arg \max_x U(x) \text{ s. t. } p \cdot x \leq p \cdot x_0 \quad (37)$$

In most of the analysis done in this thesis we will treat the particular case of the consumer's separable utility function as  $u(x_\mu) = \log x_\mu$ , although any concave function would work exhibit similar qualitative behavior. The logarithm is a common choice for the consumer's utility function because it satisfies some of the usual properties desired for the consumer behavior in economics: first, the consumer is **loss averse**, which means that he will always prefer a guaranteed amount  $a$  of any good to a lottery in which he can win  $a + \delta$  with probability 0.5 and  $a - \delta$  with probability 0.5, for any  $\delta > 0$ . He is loss averse because the disutility losing  $\delta$  is larger than the utility of gaining  $\delta$ . In our case, we don't have lotteries, but the principle holds for two goods: if he has  $\bar{x} + \delta$  of good  $\mu$  and  $\bar{x} + \delta$  of good  $\nu$ , he will try to find a company that trades this excess of good  $\nu$  so he can average both goods and in fact, may even do so at a loss (i.e., he ends up with  $\bar{x} - \varepsilon$  for both goods, for some  $\varepsilon < \delta$ ). Also, with the separable utility as chosen, there are not complementary or substitute goods, i.e., goods for which the consumer prefers to have more (or less) of one if he has another. Finally, because  $u(0) = -\infty$ , the consumer will always try to obtain a little bit of every good, even if at a great cost, because nothing is worse than having none of a particular good.

The firms on the other hand have each an  $M$ -dimensional random technology  $\xi_i = (\xi_i^1, \dots, \xi_i^M)$ , where  $\xi_i^\mu < 0$  represents an input and  $\xi_i^\mu > 0$  represents an output. The production set of each firm is the space of all vectors which are proportional to  $\xi_i$ , that is,  $\Xi_i = s\xi_i$ ,  $s \geq 0$ . This means that each firm  $i$  only has one technology and its only decision is the scale  $s_i$  at which it operates this technology. Once chosen the scale  $s_i$ , a



company will consume  $s_i \tilde{\zeta}_i^-$  goods and produce  $s_i \tilde{\zeta}_i^+$  goods, where  $\tilde{\zeta}_i^\pm$  are the positive and negative entries of the  $\tilde{\zeta}_i$  vector.

The elements  $\tilde{\zeta}_i^\mu$  are independently drawn from a normal distribution with zero mean and  $\Delta/M$  variance, where  $\Delta > 0$ , and are normalized so that the sum over all the goods for a company is fixed at a negative value and all technologies are a little inefficient. We must have then:

$$P(x_i^\mu) = \mathcal{N}(x_i^\mu | 0, \Delta M^{-1}), \quad \sum_{\mu=1}^M \tilde{\zeta}_i^\mu = -\epsilon \quad (38)$$

We normalize the technologies to be inefficient so that we don't have a combination of firms producing infinite goods, ie, firm  $i$  and  $j$  can produce infinite amounts of certain goods by each feeding its output to be used as the other's input.

The objective of each company in the market is the same as before: each firm  $i$  tries independently to choose its production scale  $s_i$  as to maximize its profits:

$$s_i^* = \arg \max_{s_i > 0} p \cdot (s_i \tilde{\zeta}_i) \quad (39)$$

Other underlying assumptions of General Equilibrium Theory are valid here: we assume a complete market, where each agent knows the offer and demand of all other agents, there is no transaction costs and a good is uniquely defined. Also, agents are price-takers, which means that they have no power over the prices and must accept them as given.

We also treat the economy as closed and therefore it must satisfy the market clearing condition. Because we have just one consumption bundle, then the  $N$  dimensional production scale vector  $s$  has to be such that

$$x = x_0 + \sum_{i=1}^N s_i \tilde{\zeta}_i \quad (40)$$

ie, all the inputs the firms use have to come from the consumer's initial endowment. If we sum over all the goods we have a strict condition on the final conversions from  $x_0$  to  $x$ :

$$\sum_{\mu=1}^M x_\mu - x_0^\mu = -\epsilon \sum_{i=1}^N s_i \quad (41)$$

Because market clearing hold and agents are price takers, we can also derive the strong restriction on profits discussed before. If we multiply both sides of the equation (40) by  $p$ , we get

$$p \cdot (x - x_0) = \sum_i s_i p \cdot \tilde{\zeta}_i, \quad (42)$$

The left side of the above equation has to always be smaller or equal to zero, because of the budget condition. But the right hand side has to be always greater or equal to zero, because this term represents the sum of the individual firms' profits and if a firm is losing money they can always choose to set  $s_i = 0$  and leave the market. Therefore, we must have that both sides are equal to zero, and the consequence is that the agent completely spends all his available budget (ie,  $p \cdot x = p \cdot x_0$ , he has not "leftover" cash after choosing  $x$ ) and that the firms either have zero profit ( $p \cdot \xi_i = 0$ ) or leave the market ( $s_i = 0$ ).

One of the important implications of equation (42) for the Random Linear Economy model is that we may not have more than  $M$  firms active at any given realization of equilibrium. If the right hand side of equation (42) has to be zero, then for every firm either  $s_i = 0$  or  $p \cdot \xi_i = 0$ . If  $\phi$  is the fraction of firms active in the market, that is

$$\phi = \frac{\sum_{i=1}^N \mathbb{I}(s_i > 0)}{N}, \quad (43)$$

then all of them have  $p \cdot \xi_i = 0$ . Because the price is the same for all of them, we have  $\phi N$  equations of this type, and  $M$  unknowns. For this system to have a non-trivial solution (ie,  $p_\mu > 0$  for all  $\mu$ ), it must be that  $\phi N \leq M$ , which implies that

$$\phi \leq \frac{1}{n} \quad (44)$$

Having a single representative consumer (or many consumers but with wealth transfers) has two important consequences: first, the price vector is entirely determined by the consumer's demand. This is a result of the first order condition for the maximization problem. By taking the derivative of equation (37) with the proper Lagrange multiplier we get

$$\frac{\partial U(x)}{\partial x_\mu} - \lambda p_\mu = 0 \Rightarrow p_\mu = \frac{1}{\lambda x_\mu} \quad (45)$$

Furthermore, the market clearing condition binds the optimization problem of the consumer and the firms. If we substitute equation (40) in the consumer's utility, we get:

$$s^* = \arg \max_{s: s_i \geq 0} U(x_0 + \sum_{i=1}^N s_i \xi_i) \quad (46)$$

We can easily check that the zero profit condition is preserved with this solution. If  $s_i$  is in  $s^*$ , the solution for the consumer's maximization problem, then either  $s_i = 0$  or  $s_i > 0$ . If  $s_i = 0$ , the condition is satisfied. Otherwise, if  $s_i > 0$ , it means that the constraint  $s_i \geq 0$  was not enforced and the derivative at  $s_i$  must be zero. We then have

$$0 = \frac{\partial U}{\partial s_i} = \frac{\partial U}{\partial x} \frac{\partial x}{\partial s_i} = p \cdot \xi_i \quad (47)$$

Our problem is now considerably reduced: to find the equilibria in this model economy all we have to do is solve the maximization problem in equation (174).

#### 4.2 THE ROLE OF STATISTICAL MECHANICS

If we were to employ standard convex optimization techniques to solve to solve (174), we would be able to find the solution for a specific realization of  $x_0$  and  $\xi$  given a fixed  $N$  and  $M$ . But if we were to calculate quantities of interest such as consumer utility, average good consumption, average good price, price deviation among goods, number of active firms, etc, these would all be random variables which depend on the realization of endowments and technologies.

This is, of course, a well known behavior in statistical mechanics. We solve this by treating the case where the system size is very large, so that these average quantities converge to a single value. This isn't always the case, but holds for the so called *self-averaging* systems. In these systems, these average quantities for large systems converge to an average over the realizations for smaller systems.

The general approach to finding the equilibrium properties of a physical system is to calculate the partition function for a specific realization of  $\xi$ ,  $x_0$ :

$$Z(\beta|\xi, x_0) = \int dx e^{\beta U(x|x_0, \xi)}, \quad (48)$$

where  $\beta$  is the inverse value of the temperature. From this, we can calculate the average value of the utility function by taking the derivative of  $\log Z$ :

$$\langle U \rangle (\beta|\xi, x_0) = \int_0^\infty dx \frac{e^{\beta U(x|\xi, x_0)}}{Z(\beta|\xi, x_0)} U(x|\xi, x_0) = \frac{\partial}{\partial \beta} \log Z(\beta|\xi, x_0) \quad (49)$$

The maximum value for the utility  $U(x)$  is equivalent to the average value on the ground state<sup>1</sup>, ie:

$$\max_x U(x|\xi, x_0) = \lim_{\beta \rightarrow \infty} \langle U \rangle (\beta|\xi, x_0) \quad (50)$$

However, we are still calculating the maximum as a function of the samples  $x_0$  and  $\xi$ . In order to get the average behavior, which holds for a large system, we must average the utility over the disorder. Assembling all pieces together, we finally get the solution to equation (174):

$$\max_x U(x) = \int d\xi dx_0 P(\xi) P(x_0) \lim_{\beta \rightarrow \infty} \frac{\partial}{\partial \beta} \log \int dx e^{\beta U(x|x_0, \xi)} \quad (51)$$

The explicit calculation of the expression above is considerably involved and makes use of a method commonly known as **replica trick** in the statistical physics community.

<sup>1</sup> This is true because  $U(x)$  is convex and therefore has only one maximum.

We leave the lengthy calculation for Appendix A and skip to its solution. The solution of this calculation is given by

$$\lim_{N \rightarrow \infty} \frac{1}{N} \max_x U(x) = \max_{\theta} h(\Omega, \kappa, p, \sigma, \chi, \hat{\chi}), \quad (52)$$

where  $\theta = (\Omega, \kappa, \sigma, \chi, \hat{\chi})$  are order parameters that arise during the calculation and  $h$  is given by:

$$\begin{aligned} h(\Omega, \kappa, p, \sigma, \chi, \hat{\chi}) = & \left\langle \max_s \left[ -\frac{\hat{\chi}}{2} s^2 + (t\sigma - \epsilon p)s \right] \right\rangle_t + \\ & + \frac{1}{2} \left( \Omega \hat{\chi} + \frac{\kappa p}{n} \right) - \frac{1}{2n\Delta} \chi \sigma^2 - \frac{1}{2n} \chi p^2 + \\ & + \frac{1}{n} \left\langle \max_x \left[ U(x) - \frac{(x - x_0 + \kappa + \sqrt{n\Delta\Omega}t)^2}{2\chi} \right] \right\rangle_{t, x_0}, \end{aligned} \quad (53)$$

where  $t$  is a normal random variable with zero mean and unitary variance.

The zero temperature limit makes the terms over  $s$  and  $x$  revert to the two original optimization problems of the firms and consumer, respectively. However, the extra terms couple those two maximization issues. Because we are in the thermodynamic limit where  $M, N \rightarrow \infty$ , the maximization solution is a distribution over the  $N$  productions scales and  $M$  good quantities. The solution for  $s^*$  is obtained by solving  $\frac{\partial}{\partial s} \left[ -\frac{\hat{\chi}}{2} s^2 + (t\sigma - \epsilon p)s \right] = 0$ . Keeping in mind the constraint that  $s \geq 0$ , we have

$$s^*(t) = \begin{cases} (t\sigma - \epsilon p), & \text{if } t \geq \frac{\epsilon p}{\sigma} \\ 0, & \text{otherwise.} \end{cases} \quad (54)$$

The probability distribution of  $s$  has a mass on  $s = 0$ , which has probability equal to the case where  $t < \epsilon p / \sigma$ , and a gaussian probability distribution for  $t \geq \epsilon p / \sigma$ . We are able to calculate it explicitly by integrating on  $t$ :

$$P(s) = \int_{-\infty}^{\infty} dt \frac{1}{2\pi} e^{-\frac{t^2}{2}} \delta(s - s^*) \quad (55)$$

We use the identity that for the Dirac delta function  $\delta(x - a) = |f'(a)| \delta(f(x))$  for any function  $f(x)$  with a simple root in  $a$ . Choosing  $f(s) = \frac{s\hat{\chi} + \epsilon p}{\sigma} - t$  we have

$$P(s) = (1 - \phi) \delta(s) + \Theta(s) \frac{\hat{\chi}}{\sqrt{2\pi\sigma}} e^{-\frac{(\hat{\chi}s + \epsilon p)^2}{2\sigma^2}}, \quad (56)$$

where  $\phi = \frac{1}{2} \operatorname{erfc} \left( \frac{\epsilon p}{\sqrt{2}\sigma} \right)$  is the fraction of active firms ( $s > 0$ ) in the economy.

In the same manner, the solution of the consumer's maximization problem on  $x$  is given by the implicit equation obtained when solving  $\frac{\partial}{\partial x} \left[ U(x) - \frac{(x-x_0+\kappa+\sqrt{n\Delta\Omega}t)^2}{2\chi} \right]$ :

$$x^* = x :: U'(x^*) = \frac{(x - x_0 + \kappa + \sqrt{n\Delta\Omega}t)}{\chi} \quad (57)$$

Using  $f(x) = \frac{x-x_0-\chi U'(x)+\kappa}{\sqrt{n\Delta\Omega}} + t$  for the same replacement as in (56) we have

$$P(x) = \frac{1 - \chi U''(x)}{\sqrt{2\pi n\Delta\Omega}} e^{-\frac{(x-x_0-\chi U'(x)+\kappa)^2}{2n\Delta\Omega}} \quad (58)$$

To find the maximum value of  $h$  given the order parameters  $\Omega, \kappa, \sigma, \chi, \hat{\chi}$ , we must again take the derivative in respect to each of these parameters. These give us the so called **saddle point equations** which, despite being used to find the maximum of  $h$  and therefore the expected value of the utility in a large system, also give us insights into the behavior of quantities of interest such as the good prices. The saddle point equations for equation (53) are (see Appendix ?? for details):

$$p = \langle U'(x^*) \rangle_{t,x_0} \quad (59)$$

$$\Omega = \langle (s^*)^2 \rangle_t \quad (60)$$

$$\sigma = \sqrt{\Delta \left( \langle U'(x^*)^2 \rangle_{t,x_0} - \langle U'(x^*) \rangle_{t,x_0}^2 \right)} \quad (61)$$

$$\chi = \frac{n\Delta}{\sigma} \langle ts^* \rangle_t \quad (62)$$

$$\hat{\chi} = \sqrt{\frac{\Delta}{n\Omega}} \langle U'(x^*)t \rangle_{t,x_0} \quad (63)$$

$$\kappa = p\chi + n\epsilon \langle s^* \rangle_t \quad (64)$$

The equations above allow for some sanity checking: if we take the expected value of equation (57) with respect to  $t$  and  $x_0$  we have

$$\langle \chi U'(x^*) \rangle_{t,x_0} = \langle x \rangle_{t,x_0} - \langle x_0 \rangle_{x_0} + \kappa + \langle \sqrt{n\Delta\Omega}t \rangle_{t,x_0} \quad (65)$$

But the last term is the average of  $t$  which is zero, and if we replace  $\kappa = p\chi + n\epsilon \langle s^* \rangle_t$  and  $\langle \chi U'(x^*) \rangle_{t,x_0}$  by  $\chi p$  we have

$$\langle x \rangle_{t,x_0} = \langle x_0 \rangle_{x_0} - n\epsilon \langle s^* \rangle_t, \quad (66)$$

which is the thermodynamic limit version of equation 41.

4.3 REGIME CHANGE AT  $n = 2$ 

One of the most interesting aspects of this seemingly simple model is that it exhibits two very different economic behaviors, one when  $n < 2$  and the other when  $n > 2$ : when  $n < 2$ , the economy is competitive, half of the firms in the market are active and operation but are not efficient enough that the consumer is completely satisfied, so new firms entering improve the consumer's utility and the economy's GDP. When  $n > 2$ , the market is saturated, monopolistic (most firms are inactive) and new firms entering have a negligible impact on the economy.

This behavior has a simple geometric explanation which can be shown without the results generated above. If we write the initial endowments as  $x_0 = \bar{x}_0 + \delta x_0$ , such that  $\bar{x}_0$  is the average (which has an expected value of one) and  $\sum_{\mu} \delta x_0^{\mu} = 0$ , then the consumer picks  $s^2$  as to minimize the dispersion vector  $\delta x_0$  as much as possible. Therefore, firms that have  $\xi_i \cdot \delta x_0 < 0$  will have a positive production scale, whereas firms that have  $\xi_i \cdot \delta x_0 > 0$  will increase the dispersion of the initial goods, reducing the consumer's utility and therefore won't get used, having  $s_i = 0$ .

At the  $\epsilon \rightarrow 0$  limit, each component  $\xi_i^{\mu}$  is drawn from a normal distribution with zero mean, so the plane  $\xi_i \delta x_0 = 0$  divides the set of firms in half, because each firm has equal probability of having its independent (when  $\epsilon = 0$ ) technologies drawn in such a way that  $\xi_i \cdot \delta x_0 < 0$ , no matter what vector is  $\delta x_0$  as long as it's not zero. This means at most  $N/2$  are active at any given moment. However, we know from equation (44) that there can be at most  $M$  firms active in the economy. Therefore, in the limit of  $\epsilon \rightarrow 0$ , we must have  $\phi = 1/2$  up until  $N/2 = M$ , which implies a transition at  $n = 2$ .

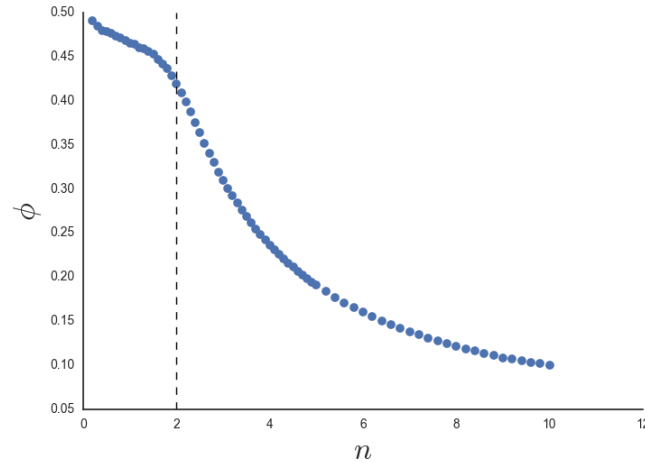


Figure 4.: Fraction of active firms  $\phi$  as a function of  $n$ , for  $\epsilon = 0.005$  and  $M = 100$ . At around  $n = 2$ , the number of active firms collapses.

<sup>2</sup> Remember that market clearing couples the consumer's maximization problem with the firms'

To further characterize this transition, we show the results of numerical simulations for the fraction of active firms  $\phi$  as a function of  $n$ , for  $\epsilon = 0.01$  in Figure 4. We see that indeed there is a collapse in the fraction of firms active when  $n = 2$ , as predicted, when the number of active firms has reached its maximum and new firms either are immediately out of the market or replace old ones entirely, whereas when  $n < 2$  new firms enter the market and with probability half operate among the incumbent ones. This effect can be seen even further on figure 5, where we plot the average production of scale  $\langle s \rangle$  for active firms, the spread reduction  $\xi \cdot \delta x_0$  and  $\langle x \rangle$  as a function of  $n$ . The interesting result is that when  $n < 2$ , each new technology actually increases the average scale of production for all other firms, because it offers a new conversion possibility all firms can take advantage of. In the other hand, in the monopolistic regime, each new firm decreases the average scale of production because at the threshold, new firms only offer increasingly more specialized conversion rates that suit best the consumer's demand. However, the reduction in spread  $\xi \cdot \delta x_0$  decreases roughly at the same rate, indicating that beyond  $n = 2$ , new firms are simply replacing older, less efficient ones.

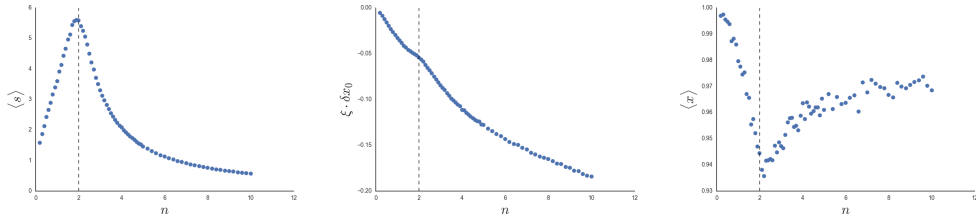


Figure 5.: **(Left)** Average scale of production  $s$  **(Middle)** Reduction in spread  $\xi \cdot \delta x_0$  **(Right)** Average final bundle  $\langle x \rangle$ , all as a function of the technological density  $n = \frac{N}{M}$ . The plots show the regime change at  $n = 2$ : when  $n < 2$ , in the competitive regime, each firm increases their production when a new technology enters the market, whereas the consumer is willing to sacrifice a bit more of his total amount of goods to increase his utility. At  $n > 2$ , the monopolistic regime, the consumer doesn't sacrifice any more of his total amount of goods, and new firms are more efficient and decrease the average scale of all others. These results are from numerical simulations averaged over 1500 replicas, with  $M = 100$  and  $\epsilon = 0.005$ .

The graph for  $\langle x \rangle$  in figure 5 shows that the consumer too has a different behavior in the two regimes. In the competitive setting, firms are suboptimal and the consumer is able to maximize his utility by sacrificing an increasingly larger amount of his initial endowment. Only after  $n = 2$  the technologies are good enough that the consumer loses less when choosing an optimal bundle. In terms of utility, it increases rapidly with  $n$  up until  $n = 2$  and it stalls a bit afterwards, showing the saturation of the economy, as shown in figure 6.

We can also define the gross product (GDP) for the model as the total value of goods produced, that is, the sum of  $(x_\mu - x_0^\mu)p_\mu$  for all goods  $\mu$  that are produced, i.e.,  $x_\mu > x_0^\mu$ . Since market clearing condition (42) makes the value of goods produced

equal to the value of goods used as input, we calculate the GDP  $Y$  by averaging over the absolute value of all trades:

$$Y = \frac{\sum_{\mu=1}^M |x_{\mu} - x_0^{\mu}| p_{\mu}}{2 \sum_{\mu=0}^M p_{\mu}}, \quad (67)$$

where the denominator also includes a normalization for the prices. The numerical results for the GDP are shown in figure 6, and, like the utility, increase linear with  $n$  up until  $n = 2$ , where it quickly stalls, another indicator that the economy enters a mature regime at this point. The utility and the GDP as a function of  $n$  will be specially relevant in chapter 5, when we will relax the zero temperature constraint.

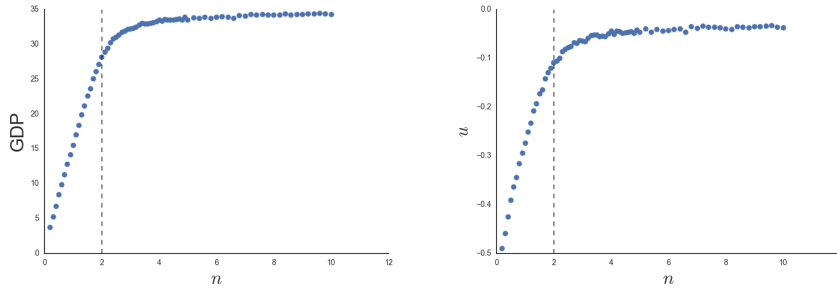


Figure 6.: **(Left)** Average GDP as defined by equation (67) **(Right)** Average consumer utility per good, both as a function of the technological density  $n$ . Both increase rapidly as a function of new firms in the competitive regime  $n < 2$  and saturate in the monopolistic regime  $n > 2$ .

The Random Linear Economies model is particularly suitable for further analysis because it's a General Equilibrium setting with few ingredients, but the introduction of stochastic elements offers a nontrivial regime change which is not observed in similar "simple" economic models in the literature and are not solvable through standard economic maximization methods, as discussed in Chapter 3.

For these reasons we used it as a basis for two of the applications presented in this thesis: in Chapter 5 we will discuss how relaxing the  $\beta \rightarrow \infty$  limit to arbitrary  $\beta$  is a principled way of modeling an irrational consumer. On Chapter 6 we will build Input - Output matrices for the model and compare to real world data.



## Part II

## APPLICATIONS

# 5

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## INEFFICIENT CONSUMER IN A GENERAL EQUILIBRIUM SETTING

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## INPUT-OUTPUT OF RANDOM ECONOMIES AND REAL WORLD DATA

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### 6.1 INTRODUCTION

In this chapter, we will discuss the issue of aggregation by focusing on input-output statistics. The production network of an economy has been a subject of intense recent study. One long standing issue concerns the origin of macro-economic fluctuations: the traditional view of the GDP as the sum of many weakly dependent random shocks clashes with the observation that GDP fluctuations are markedly non-gaussian in the tails [?]. Ref. [?] invoked the extreme heterogeneity of firm sizes, suggesting that shocks in a single large firm can account for the observed distribution. Acemoglu *et al.* [1] instead noticed that propagation of shocks across the input-output production network can also reproduce non-gaussian fluctuations in GDP.

We collected extensive data on the production network of a wide range of countries for different years. A central quantity in input-output economics is the direct requirement matrix  $D$  (see [1, 42]), a square matrix with order equal to the number of goods  $M$  available in the data. Each element  $D_{\mu\nu}$  of the direct requirement matrix is the amount of dollars (or euros) needed of good  $\mu$  to produce one dollar of good  $\nu$  in the economy. The matrix generates a weighted, directed graph of dependencies between goods, which allows one to quantify the cascade effect of isolated shocks in the economy, i.e., how much does a 50% decrease in oil prices affect the production capabilities of goods that directly use oil as an input, and how this shock spreads to goods that are produced using outputs of oil intensive industries.

The sum of the elements of the direct requirement matrix along a column yields the *degree* of the good in the corresponding row, which quantifies its level of dependence on other inputs. The first result we find in this paper is that, in a wide range of economies, degrees follow an exponential distribution (*universality*). This is suggestive, as this is the maximum entropy distribution consistent with sole knowledge of that the average degree is fixed to one, by row normalisation. Furthermore we show that such a maximum entropy distribution arises from aggregation, which is established both by studying a dataset where the input-output network is known at a finer resolution and by studying aggregation in a model of large random economies. The convergence

to the exponential distribution depends on how the aggregation is carried out and this has important consequences on the estimate of aggregated fluctuations: classification methods currently employed by the economic agencies may lead to underestimated aggregate fluctuations.

In the next section we lay down the main definitions and discuss the distribution of degrees observed in empirical data. Then we follow with a detailed study of the behaviour of this distribution under aggregation. The first part deals with US empirical data and the second part deals with data generated from a model of a large random economy, which is defined in details in the Appendix. These results are further discussed in the concluding section.

## 6.2 INPUT-OUTPUT ECONOMICS: DEFINITIONS AND STYLISED FACTS

The data we will focus our analysis on in this chapter are the Input-Output tables published by the Bureau of Economic Analysis (BEA) for the United States and by the Eurostat for the European Union. The Input-Output tables are part of a country's national accounts, and they flow of intermediate and final goods between different producing sectors in an economy. More specifically, in these tables, all the industries and commodities of a country are aggregated into sectors, such as "Agriculture, hunting and related services", "Financial services, except insurance and pension funding", etc. The tables then describe how much of each type of good these industries consume (i.e., use as an Input) for their operations, and how much they produce (i.e., have as Output).

The classification system employed for categorizing the different sectors of the economy, the NACE for the EU and the NAICS for North America, is the same for both industries and goods, and are each defined in different levels of aggregation: the 2007 US data, for example, is available at the detailed, aggregated and summary levels, with 389, 71 and 15 different sectors respectively. In the NAICS, the sector "Mining" in the summary level of aggregation (with the whole economy split into 15 sectors) breaks down to "Oil and gas extraction", "Mining, except oil and gas" and "Support activities for mining" at the aggregated level. Then, in the detailed level, is further broken down into 8 categories, some of which are "Coal mining", "Iron, gold, silver, and other metal ore mining", etc. The EU data has the same characteristics, except it is only available at the 64 and 10 sector aggregation levels.

The main raw data available online [?, ?] are two matrices named Make (or Supply) and Use tables, which we will refer to as  $M$  and  $U$  respectively.  $M_i^\mu$  is the amount of euros (or dollars) that the industries of sector  $i$  produce of good  $\mu$  and  $U_i^\mu$  is the monetary amount of good  $\mu$  that industries in sector  $i$  use for their production. In a simplified version of the economy that would disregard, among other things, wages, capital devaluation and taxes, the profits of a sector  $i$  would be given simply by  $\sum_\mu (M_i^\mu - U_i^\mu)$ .

For the European Union, we used the workbooks of nine countries: Austria, Denmark, Finland, France, Germany, Greece, Italy, Netherlands, Spain. Other countries considered were Ireland, Portugal, Sweden and the United Kingdom, but the data for these countries has a significant part omitted for confidentiality reasons, so these countries were discarded. For every country there were two Use tables available for each year: one at the seller's prices and one at the purchaser's prices. The latter was used for all purposes.

We are particularly interested in the interdependence between the goods, and for that purpose we follow the BEA handbook and construct a product-by-product Direct Requirements table [42], which will give us how many dollars we need of one good to produce one dollar of another. We first build the product-by-industry Direct Requirement matrix by dividing each company's usage of goods by its total outputs, that is:

$$B_i^\mu = \frac{U_i^\mu}{\sum_{v=1}^M M_i^v} \quad (68)$$

The matrix  $B_i^\mu$  gives us how many dollars of product  $\mu$  we need to produce one dollar of industry  $i$ 's output. We then define the Market Share matrix, which is simply the fraction of a given good that a company produces:

$$W_i^\mu = \frac{M_i^\mu}{\sum_{j=1}^N M_j^\mu} \quad (69)$$

Given these two matrices, we sum over the firms to define the product by product Direct Requirement matrix, given by  $D = BW$ , that is:

$$D_{\mu\nu} = \sum_{i=1}^N \frac{U_i^\mu}{\sum_{\eta=1}^M M_i^\eta} \frac{M_i^\nu}{\sum_{j=1}^N M_j^\nu} \quad (70)$$

Each element  $D_{\mu\nu}$  of the direct requirement matrix is a sum of the firms direct requirements of  $\mu$  weighted by their market share on  $\nu$ . This gives us how many dollars of good  $\mu$  are used in the economy for the production of one dollar of good  $\nu$ .

This matrix therefore defines a directed weighted graph on the goods, with the incoming edges of  $\mu$  being its inputs and the outgoing edges its usage by other products in the economy. Therefore it's natural to characterize goods by their indegrees, the weighted sum of the incoming edges, and the outdegree, the weighted sum of the outgoing edges. That is:

$$d'_\nu = \sum_{\mu=1}^M D_{\mu\nu}, \quad d_\mu = \sum_{\nu=1}^M D_{\mu\nu} \quad (71)$$

The indegree  $d'_v$  is how many dollars are used to produce one dollar of a certain good. This defines the profitability of the good, minus salary and wages, so we expect that for every good  $d'_v \leq 1$ . In a perfect competitive market, one would have  $d'_v = 1$ .

The outdegree  $d_\mu$  is a more interesting quantity. It gives us the total amount of dollars of good  $\mu$  used in the economy (given that each good requires \$1 to be produced). In a sense, high outdegree goods are “structural” and very necessary for production, while low outdegree goods are less so. Note that this does not mean that they are unimportant. Retail services, for example, have outdegree equal or close to zero in all data analysed in this paper. This is because no firm uses retail stores services as an input to its production, all of the sector’s output is used as consumption in the economy, clearly it does not mean it’s an irrelevant sector. It does mean, however, that a sudden closure of half of the retail stores in an economy would certainly have a much smaller effect than the equivalent shock in other goods such as energy and financial services. In loose terms, this suggests that high outdegree sectors are more systemically important than low degree ones.

In [1] Acemoglu *et al* used the US direct requirement tables produced in a model economy to quantify how susceptible the American economy is to independent normally distributed random shocks. In that paper, they challenged the standard notion in macroeconomics that these shocks are self averaging and cancel themselves out. Instead, what was shown is that, in the context of their production model, independent shocks do not average out when the outdegree distribution has heavy tails. Therefore aggregate fluctuations remain large even in the limit of large economies. Before addressing these issues, we first discuss the degree distribution that emerges from empirical data.

### 6.2.1 Universality of the degree distribution

In order to relate to their results, we follow [1] and normalize all the indegrees to unity so we are able to compare the data with a random economy model’s competitive equilibrium. We therefore only look at the outdegrees, from now on, that we simply call degrees <sup>1</sup>.

We plot on figure 7 the counter cumulative distribution of the degrees  $P(d < x)$  in a semi-log scale for six out of fourteen OECD countries for which we obtained the IO data. Also plotted is the respective linear regression, in which the slopes are a very good fit close to the degree average  $\bar{d} = 1$ , suggesting that most of the distributions have an exponential shape. The two main outliers from the exponential law in our data, the US and Germany, are shown in the figure.

To better illustrate this universal feature of the distributions, we derive two main quantities for each country (we refer the reader to Appendix B for more details on the statistical measures used throughout the chapter): The first is the  $p$ -value in a

<sup>1</sup> We found qualitatively similar results even without this normalization

Kolmogorov-Smirnov test against an exponential distribution. When  $p$  is very small the hypothesis that the degrees come from an exponential distribution should be rejected.

The second quantity we use is derived from the Bayesian Information Criterion (BIC) [32]. This compares different models from which the data may have been generated, by computing the difference  $\Delta\text{BIC}$  in the log-likelihoods corrected by the BIC term which accounts for the different complexity of the models. Specifically, in Figure 8, we compare the exponential distribution with a Gaussian distribution. This choice derives from the fact that, one may naively expect that, upon aggregation, degrees behave as sums of random variables, and hence should ultimately converge to Gaussian variables.

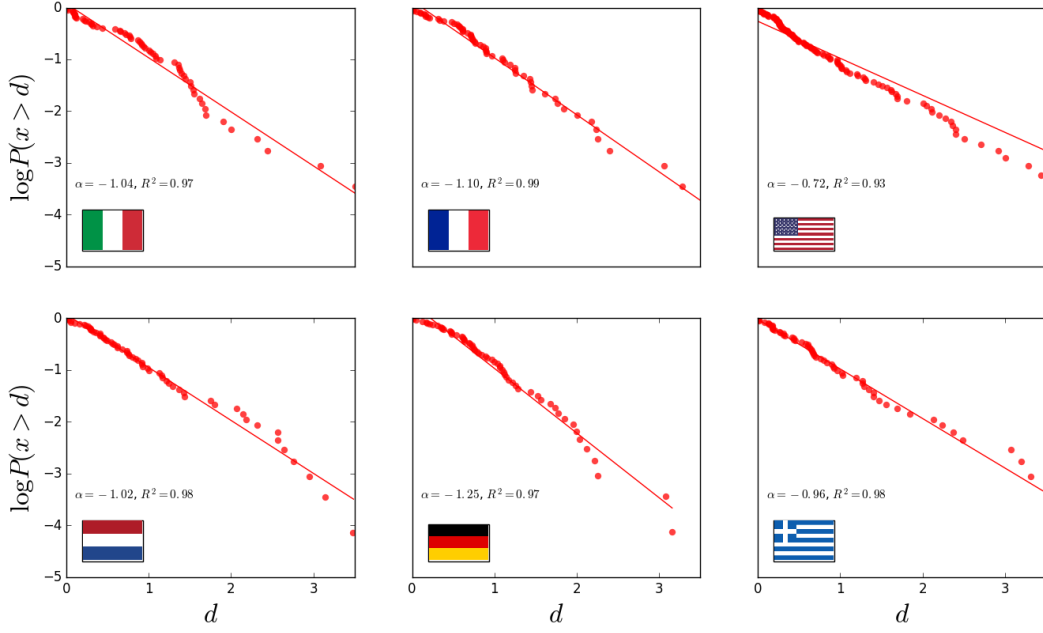


Figure 7.: Outdegree distribution of several countries. The data shown is the counter cumulative in semilog scale, along with the linear fit. The largest outliers of our data, the US and Germany, are shown here.

Figure 8 reports  $p$  versus  $\Delta\text{BIC}$  in a single plane. We see that the bulk of the EU countries lie together in a small cluster of the graph, indicating that the exponential hypothesis is a very good fit for those distributions. This is further confirmed by putting the finer resolution data for the United States (represented by the US300 point) in the same plane: the disaggregated distribution is a very strong outlier compared to the coarser data.

A more careful analysis at the “exponential bulk” shows that the main outliers are the US data, that exhibits a distribution bending upwards in the semi-log plot of Figure 7, and Germany with a degree distribution bending downward. This motivated

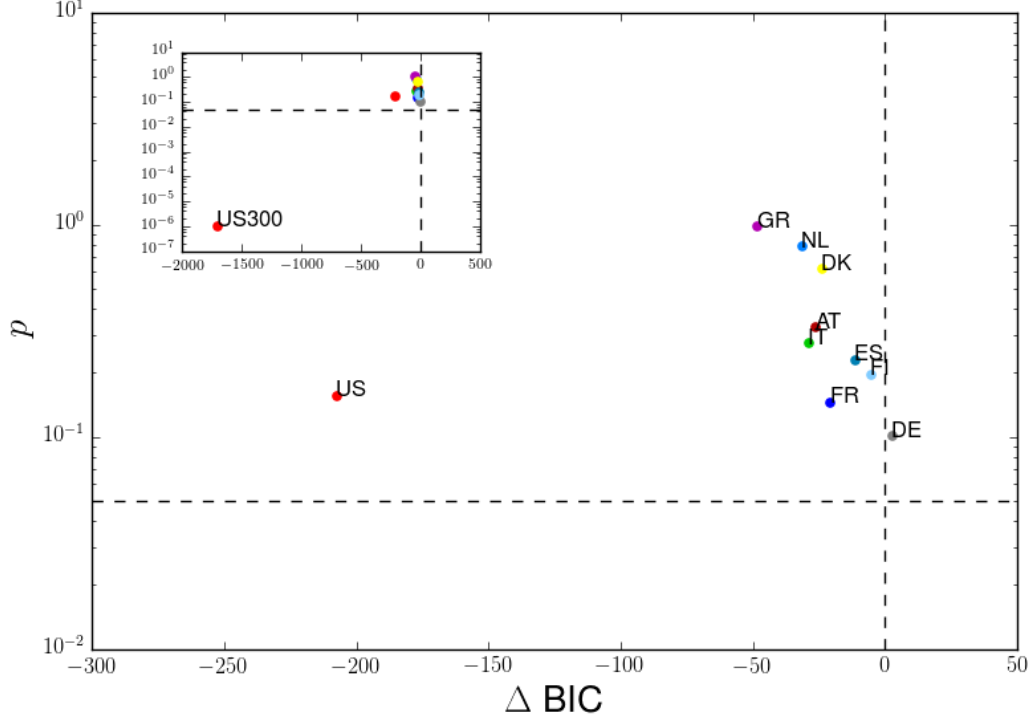


Figure 8.: Countries sorted by  $\Delta \text{BIC}$  of gaussian vs exponential (x axis) and probabilities of KS distance against exponential (y axis). Inset: same plot with the US  $M = 300$  level of disaggregation included. Dashed lines indicate  $\Delta \text{BIC} = 0$  and  $p = 0.05$ .

us to carry out the BIC test between the exponential distribution hypothesis and a stretched exponential one:

$$P(d) = A(b, \theta) e^{-bx^\theta}, \quad b, \theta > 0 \quad (72)$$

The result of this BIC test is shown in Figure 9, where the shaded region is where the exponential ( $\theta = 1$ ) is preferred to the stretched exponential ( $\theta \neq 1$ ). We see that all countries analysed lie in this region, with the exception of the US – that is best fitted with  $\theta < 1$  – and Germany, Spain and Finland – that are best fitted with  $\theta > 1$ .

An exponential degree distribution across most of the countries under study is of major relevance because the average degree of these datasets is set to one by the normalisation requirement  $d'_\mu = 1$ , and the distribution of maximal entropy consistent with this single requirement is the exponential distribution. Since this is the least informative distribution given the constraints we have, this suggests that all the details of the input-output economics at the micro scale have been washed out in the aggregation process.

Of course, the fact that this is the least informative doesn't mean there is no information available. One can learn important things about the economies in the aggregated



dataset by looking at the relative importance of the different sectors. For example, among the high degree products, “Financial services”, “Legal and accounting services” and “Chemicals and chemical products” are the highest ranking ones, whereas, “Imputed rents of owner-occupied dwellings” and “Retail trade services” have zero degree in all countries. One can also look at the structural differences between countries: in France, for example, products of “Security and investigation services; office administration; office support and other business support services” are twice as used as in Italy (degree of 3 vs 1.69), whereas in Italy, “Electricity, gas, steam and air-conditioning” are twice as depended upon as in France (degree 4 vs 2). Yet the fact that the distribution of degree takes a form consistent with maximum entropy, suggests that the distribution carries no specific information on the economy. We shall now argue that this information is actually “lost in aggregation” by looking at how the degree distribution evolves at different level of aggregation.

### 6.3 LOSS OF INFORMATION VIA AGGREGATION

The above results show that aggregated data have a less informative distribution of degrees. Indeed, for the most disaggregated data available – the 2007 US economy with  $M = 382$  – we find that the distribution of degrees is further away from the exponential distribution with respect to the US data with  $M = 64$  sectors (see point US300 in Fig. 9). At the other extreme, if at a certain level of aggregation the distribution is exponential, when we aggregate further, we expect the distribution to converge to a Gaussian limit, because the degree at the coarser level is the sum of the degrees at the finer one. This is appropriate if the degrees are weakly dependent random variables, which in turn depends on how the aggregation process is carried out, i.e. which sectors are put together at the finer scale. To answer the question of whether the loss of information depends on the manner in which the aggregation is carried out we will artificially aggregate the goods in the Use and Make tables described in Section 6.2 by collapsing pairs of goods into a single one, ie, if we collapse  $\mu_1$  and  $\mu_2$  into  $\mu$  the new Use matrix would be  $N$  by  $M - 1$  and would have  $U_{i\mu} = U_{i\mu_1} + U_{i\mu_2}$ . We would like to compared aggregation in two extreme cases (i) *random*: we choose  $\mu_1, \mu_2$  randomly and (ii) *ranked*: we choose the two most correlated goods via Spearman rank of the  $M - U$  matrix, so that goods that highly correlate in the usage as inputs - outputs by the industries will be aggregated together first. In loose terms, as suggested by the previous argument, we expect a faster loss of information (i.e. convergence to the exponential distribution) when the aggregation is carried out without taking into account the structure of the data. As we’ll discuss, this has practical consequences, because a standardised aggregation method that has to be applied to many countries, such as the one used in EU, may determine a faster convergence to an uninformative distribution than a method that is tailored to fewer countries (eg. the one used by the US, Canada and Mexico).

### 6.3.1 Empirical data: the case of the US

We take the most disaggregated data available, the 2007 US economy with  $M = 382$  sectors, and aggregate according to the two methods described above. The results in the  $(p, \theta)$  plane are shown in figure 9. We observe that we indeed obtain very different behavior depending on how the aggregation is carried out. Interestingly, the artificial method closer to the BEA classification system is random aggregation, while the ranked aggregation never converges to the exponential distribution. This is because it creates a very dense “supergood” with positive entries in all of its Make and Use tables that has a very high degree, while the rest of the goods are left with sparse entries in the tables. Nonetheless, ranked aggregation preserves the maximum degree observed in the economy, as shown in the insets of figure 9.

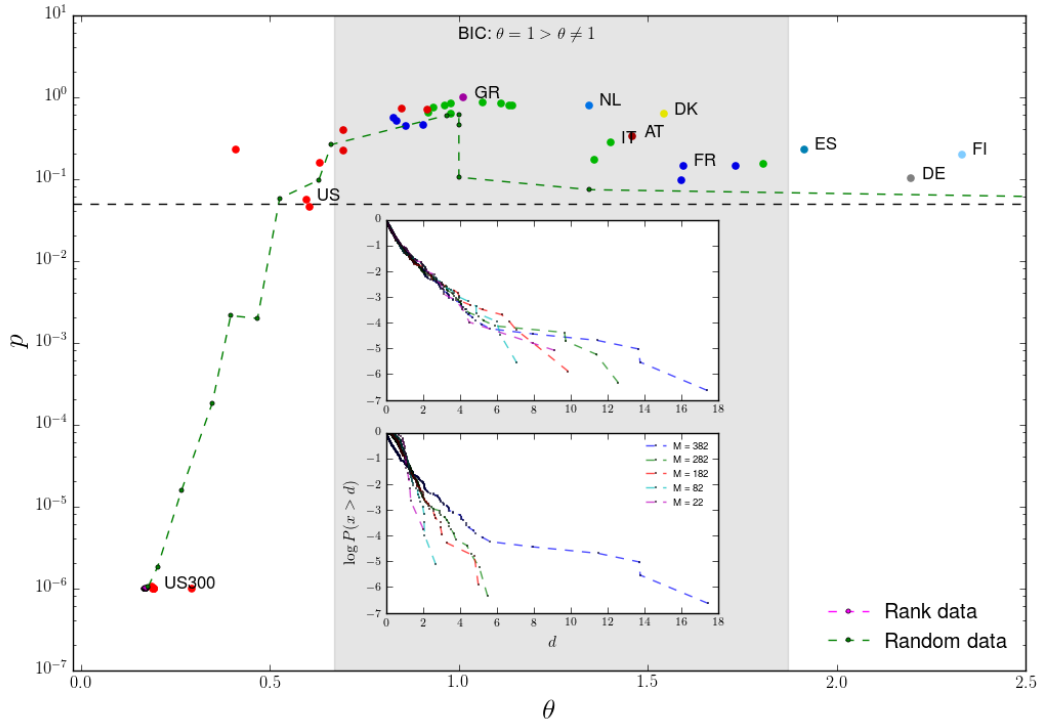


Figure 9.: Countries in the  $(p, \theta)$  plane, along with the two artificial aggregation processes carried out on the US300 data. The shaded area is the region where the BIC favors exponential distribution ( $\theta = 1$ ) as opposed to stretched ( $\theta \neq 1$ ). *Insets*: Evolution of the degree distribution under rank (top) and random (bottom) aggregation.

### 6.3.2 Random economies

We now turn to the question of whether one can reproduce the maximum entropy degree distribution with a simple model and what is the effect of aggregation in those artificial economies. For that, we will build Input-Output matrices for economies in the Random Linear Economy model described in chapter 4.

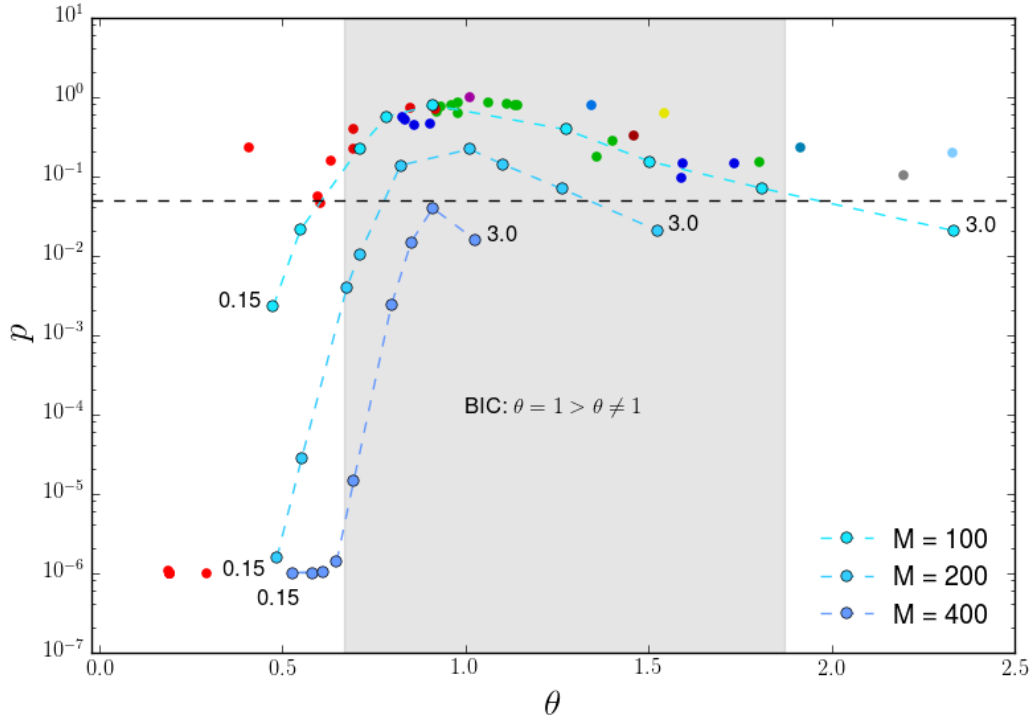


Figure 10.: Comparison of the Random Economies with real data in the  $(p, \theta)$  plane. The model is shown for three quantity of goods  $M$ , each curve is with  $n$  going from 0.15 to 3.

The Use and Make tables can be defined for the random economies as follows:

$$U_{i\mu} = p_{\mu} s_i \left| \tilde{\zeta}_i^{\mu,-} \right|, \quad M_{i\mu} = p_{\mu} s_i \tilde{\zeta}_i^{\mu,+}, \quad (73)$$

where  $\tilde{\zeta}_i^{\mu,+} = \tilde{\zeta}_i^{\mu}$  if  $\tilde{\zeta}_i^{\mu} > 0$  and 0 otherwise. Likewise,  $\tilde{\zeta}_i^{\mu,-} = \tilde{\zeta}_i^{\mu}$  only if  $\tilde{\zeta}_i^{\mu} < 0$ . One thing to note is that, unlike real Input-Output data, in the model a good is never used as an input to itself. Therefore either  $M_{i\mu}$  is positive or  $U_{i\mu}$ , never both and  $D_{\mu\mu} = 0$  for all goods, unlike the data where the diagonal terms of the  $D$  are usually large. Yet this holds at the micro level: for the model,  $D_{\mu,\mu}$  can be nonzero after aggregation.

We observe in the numerical simulations that the properties of the model's direct requirement matrices are similar to the real world data. For  $M = 100$ , the degree distributions of the random economies are remarkably similar to the ones given by

real data, if we vary  $N$  (and therefore  $n$ ), as shown in Figure 10. When the repertoire of technologies is relatively small (small  $N$ ) compared to the number of goods, the model exhibits a broad distribution of degrees reminiscent of the US data whereas when  $N$  increases the distribution becomes less heavy tailed. However, as can be seen in Figure 10, these degree distributions are dependent on the parameters  $M$ ,  $N$  and  $\epsilon$  in a complicated manner and do not converge to a well defined limit as  $M$  diverges with  $n = N/M$  and  $\epsilon$  finite.

Yet the model's behavior under aggregation is quite similar to that observed in real data, as seen in Figure 11 and degree distribution converges to the same cluster of noninformative exponential distributions of the EU / US aggregated data.

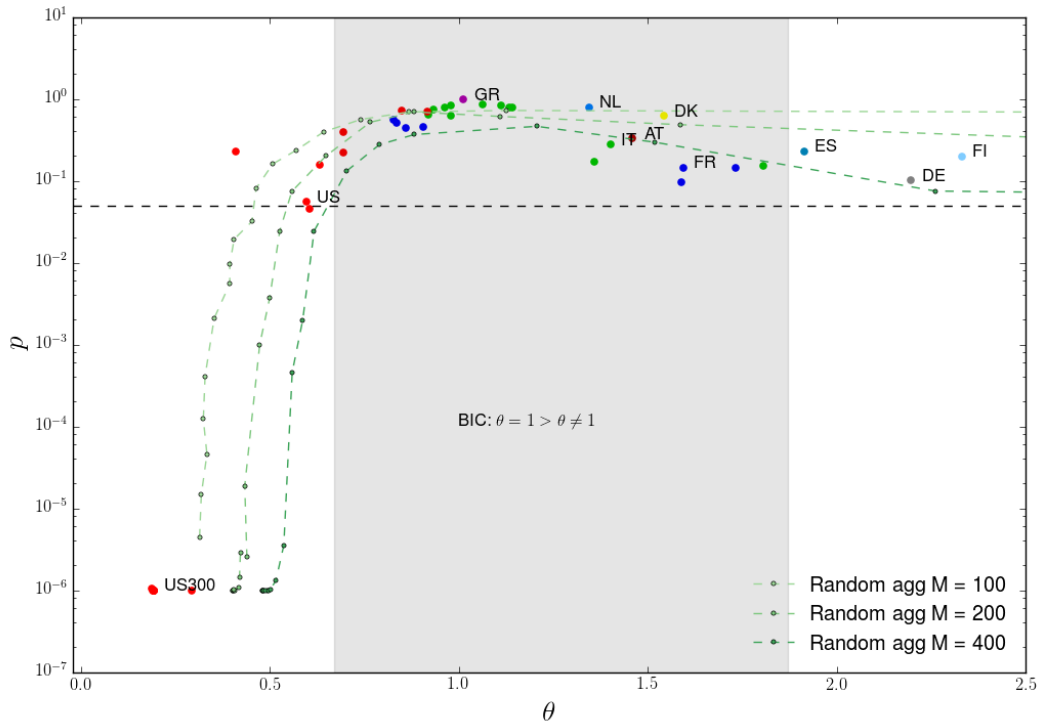


Figure 11.: Comparison of the randomly aggregated Random Economies with real data in the  $(p, \theta)$  plane. The model always starts at one single realization of the Make and Use tables (as opposed to averaged over the disorder) for  $n = 0.15$  and randomly aggregated.

### 6.3.3 Consequences of aggregation

The above results provide good evidence that the method by which the BEA aggregates the sectors in the US economy is closer to a random aggregation than to a ranked one. The Eurostat has no data publicly available for a higher level of disaggregation, yet comparing the degree distributions at the  $M \sim 64$  sectors level suggests that EU

aggregation is also performed in an effectively random manner. In this section we explore the consequences of this washing out of information.

The direct requirement graph allows us to characterize the structural susceptibility of the economy to shocks and perturbations: the distribution of degrees give us a notion of how asymmetric are the dependencies between goods and what fraction of the production capabilities depend on a single (or a few) goods. One of the ways aggregation can lose information is if it doesn't take the good degrees into account when selecting pairs to merge. Then, it will likely happen that high degree goods will be aggregated with low degree goods, possibly creating a good that has an degree in between the original ones<sup>2</sup>. This will gradually be responsible for eliminating the heavy tail of the distribution, masking the very high dependencies which are the most important for determining shock volatility. We test this hypothesis by calculating the normalized standard deviation of the ranks bundled together at each step: we define the rank of a good as its position in an ordered list of degrees, 1 being the lowest degree good and  $M$  the highest degree good, then given a new good  $\mu' = \sum_{k=1}^K \mu_k$  and given by  $r(\mu)$ , then we the standard deviation of the aggregation as

$$\frac{\sigma(\mu')}{M} = \frac{1}{M} \sqrt{\sum_{k=1}^M (r(\mu_k) - \bar{r})^2} \quad (74)$$

The results of  $\frac{\sigma}{M}$  for each bundle of goods aggregated at each step using the three methods are shown in Figure 12. One sees that, as expected, this spread in the degrees being aggregated is highest when the random method is used and lowest when rank based is used, with the actual category based classification in between.

The degrees, however, are a first order measure for the spread of perturbations which does not take cascade effects into account: the perturbation of a good will impact the production of its dependencies which may also have very high degree, amplifying the initial shock. In [1], the authors show that the norm of a quantity similar to the Bonacich centrality vector [?] is a lower bound for the aggregated fluctuations generated by random, independent shocks acting on the whole economy. This vector is given by

$$\chi = \frac{\alpha}{M} (\mathbb{I} - (1 - \alpha)D)^{-1} \cdot \mathbb{1}, \quad (75)$$

where  $\mathbb{I}$  is the identity matrix,  $\mathbb{1}$  is a vector with all entries equal to one and  $\alpha \in (0, 1)$ . The argument used by Acemoglu *et al* in [1] is that in a balanced structure in which random independent shocks in the whole network average themselves out, as  $M$  increases the norm  $\|\chi\|(M)$  of the vector should decrease proportionally to  $\sqrt{M}$ , but if one calculates the  $\chi$  both for the  $M = 382$  and  $M = 71$  aggregation levels of

<sup>2</sup> One must keep in mind that because aggregation is linear on the Use and Make tables, not in the Direct Requirement table, it's not true that the good resulting from the aggregation of a set of goods will have degree equal to the average of this set.

the BEA data, the decrease is approximately  $n^{\frac{1}{8}}$ , considerably slower than a balanced economy. This is interpreted as an evidence that the US economy is more susceptible than expected to shocks.

We calculate the same quantity for the three aggregation types and plot the normalized (by  $M = 382$ )  $\|\chi\|\sqrt{M}$  on figure 12. This quantity should be constant if  $\|\chi\|$  decreases proportionally to  $\sqrt{M}$ , as expected in a balanced structure, and increasing with  $M$  if it falls slower than that. We see on the graph that random aggregation, again, generates a slightly unbalanced structure, but the behaviour under rank aggregation is very different, first increasing rapidly with  $M$  (i.e., what would indicate a very susceptible structure), but then it falls equally fast. We interpret this result as a clear evidence that the direct requirement graph properties are not simply a characteristic of the economy itself, but very dependent on the method used for aggregation.

The important takeaway from this analysis is that sector classification changes the whole structure of Direct Requirement matrices. If the current classification methods serve a specific purpose not related to the input-output structure, then when analysing the Input-Output tables one must take into account that systemic risks like the ones discussed in [1] are aggregated away and underrepresented.

However, if the purpose of building the Input-Output tables is to make an assessment of which sectors are structural and which ones are not, then the way the classification hierarchy is built must change. The current one is, for a lack of better word, “thematic”. Food is always aggregated together, so are the byproducts of mining and so are services. These do not take into account the fact that strawberries and eggs may have wildly different centralities and degrees in the input-output network. The Spearman rank method we used is a highly artificial way to aggregate, but it still preserves the fragility of the US economy in certain crucial sectors.

## 6.4 CONCLUSION

The economic woes of the last decade brought to surface the importance of identifying firms, and sectors, that are highly structural and from which a sizeable portion of the production depends, and properly taking steps to make the economy less vulnerable. However, we have shown here that if one is not careful when organizing and classifying economic data, this information can be lost.

Our results also show that at an intermediate scale of aggregation, economies exhibit universal statistical properties that suggest that a statistical mechanics approach may be feasible. In particular, the study of the aggregation properties of models of large economies can provide valuable hints on building a theory of macro-economic behaviour based on micro-economic interactions.

Going back to the question of what is the purpose of the current classification scheme. From the BEA handbook

The I-O tables are used to study changes in the structure of the U.S. economy and to assess the impact of specified events on economic activity.

However, both the North American Industry Classification System (NAICS), used by the BEA to construct the US data, and the NACE, used by Eurostat, have as main purpose and advantage the usage of a uniform classification for all the countries and their respective statistical agencies in North America and the European Union. It is not surprising, therefore, that the effects of their aggregation are closer to a random process than to a method that takes the underlying data structure into account.

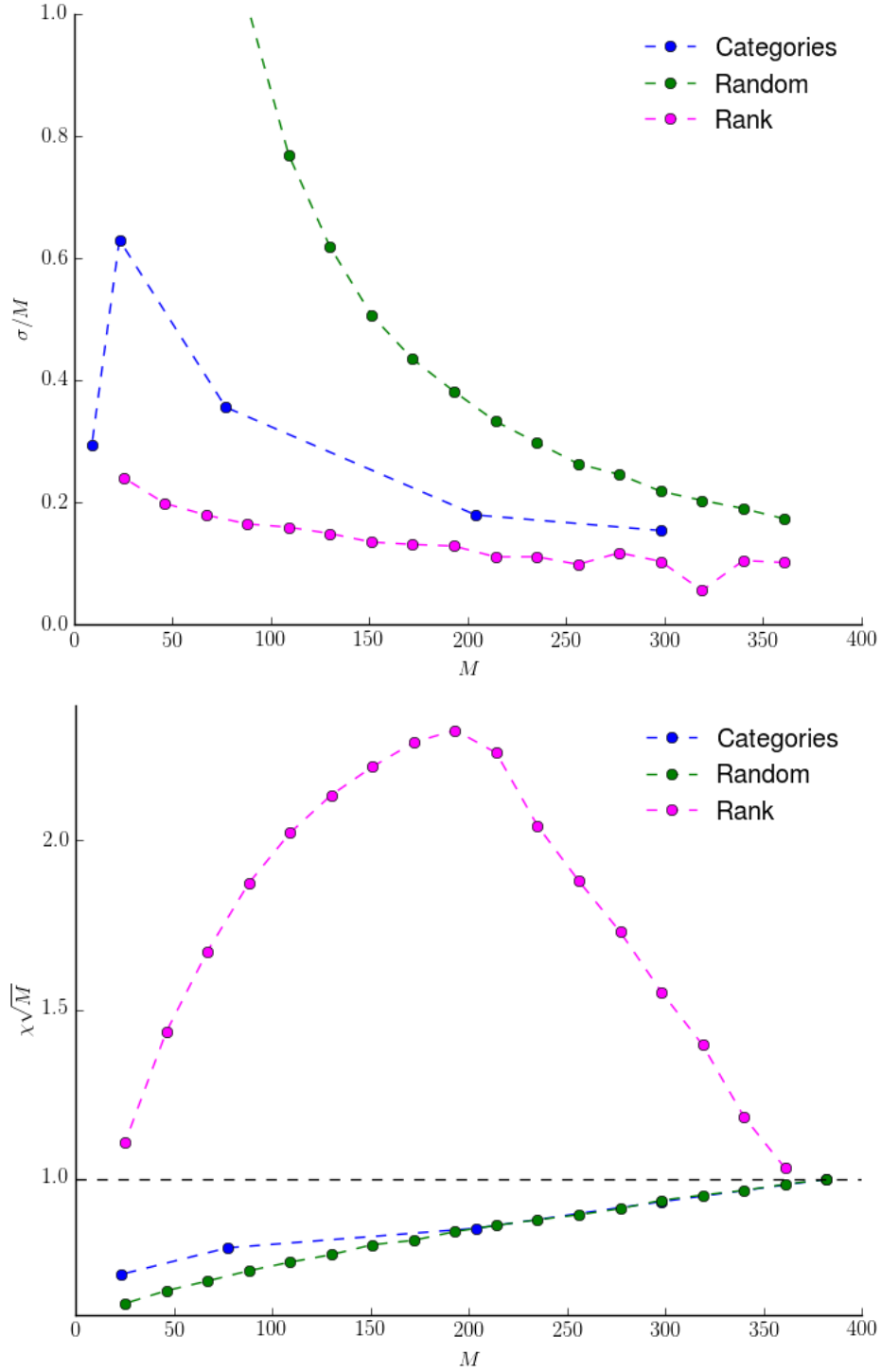


Figure 12.: **(Top)** Scaled standard deviation  $\sigma/M$  for the degree rank of the goods that are considered a single good at each aggregation step. The random aggregation has the highest average standard deviation, while the rank based has the lowest. This further corroborates the idea that random (and category) aggregation washes out high dependencies by merging them with low ones. **(Bottom)** Normalized average Bonacich centrality  $\chi\sqrt{M}$  [1]. This quantity should be constant if aggregated shocks have a limited effect (because  $\chi$  decreases with  $\sqrt{M}$ ). Here we see that networks with random aggregation have a different susceptibility to shocks than rank based ones, in particular, random (and category based) aggregation has  $\chi$  decreasing slower than  $\sqrt{M}$ , exacerbating the effects of shocks.



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## WHEN DOES INEQUALITY FREEZE AN ECONOMY?

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In this chapter we will describe the work on inequality on a zero intelligence based economy.

### 7.1 INTRODUCTION

The debate on wealth inequality has a long history, dating back at least to the work of Kutznets [35] on the u-shaped relationship of inequality on development. Much research has focused on the relation between inequality and growth (see e.g. [43]). Inequality has also been suggested to be positively correlated with a number of indicators of social disfunction, from infant mortality and health to social mobility and crime [63].

The subject has regained much interest recently, in view of the claim that levels of inequality have reached the same levels as in the beginning of the 20th century [44]. Saez and Zucman [47] corroborate these findings, studying the evolution of the distribution of wealth in the US economy over the last century, and they find an increasing concentration of wealth in the hands of the 0.01% of the richest. Figure 13 shows that the data in Saez and Zucman [47] is consistent with a power law distribution  $P\{w_i > x\} \sim x^{-\beta}$ , with a good agreement down to the 10% of the richest (see caption<sup>1</sup>). The exponent  $\beta$  has been steadily decreasing in the last 30 years, reaching the same levels it attained at the beginning of the 20th century ( $\beta = 1.43 \pm 0.01$  in 1917).

One of the most robust empirical stylised fact in economics, since the work of Pareto, is the observation of a broad distribution of wealth which approximately follows a power law. What is interesting about it is that such a power law distribution of wealth does not require sophisticated assumptions on the rationality of players as we have dealt so far in this thesis, but it can be reproduced by a plethora of simple models (see

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<sup>1</sup> Ref. [47] reports the fraction  $w_{>}$  of wealth in the hands of the  $P_{>} = 10\%, 5\%, 1\%, 0.5\%, 0.1\%$  and 0.01% richest individuals. If the fraction of individuals with wealth larger than  $w$  is proportional to  $P_{>}(w) \sim w^{-\beta}$ , the wealth share  $w_{>}$  in the hands of the richest  $P_{>}$  percent of the population satisfies  $w_{>} \sim P_{>}^{1-1/\beta}$  (for  $\beta > 1$ ). Hence  $\beta$  is estimated from the slope of the relation between  $\log P_{>}$  and  $\log w_{>}$ , shown in the inset of Fig. 13 (left) for a few representative years. The error on  $\beta$  is computed as three standard deviations in the least square fit.

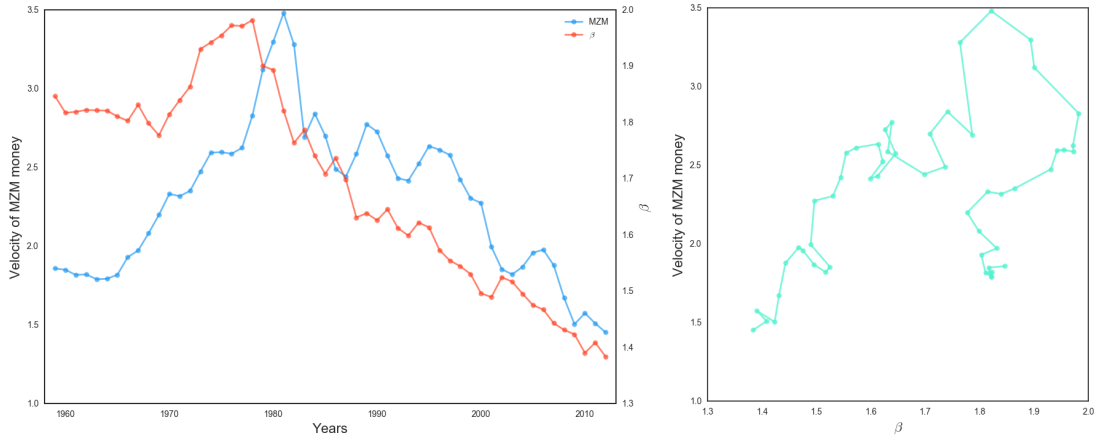


Figure 13.: **(Left)** Velocity of money of MZM stocks (left y-axis) and Pareto exponent  $\beta$  of the wealth distribution (right y-axis) as a function of time. Both time series refer to the US, the data on the money velocity is retrieved from [21], the data on the wealth distribution is taken from [47]. **(Right)** MZM velocity of money as a function of  $\beta$ , for the same data.

e.g. [10, 64, 25, 48]), in which it emerges as a typical behaviour, i.e. as the behaviour that the system exhibits with very high probability, within quite generic settings. This relates to the often made criticism that the neo-classical approach of Economics, aimed at explaining global behaviour in terms of perfectly rational actors, has largely failed [45, 8, 34]. Yet, persistent statistical regularities in empirical data suggest that a less ambitious goal of explaining economic phenomena as emergent statistical properties of a large interacting system may be possible, without requiring much from agents' rationality [29, 59].

Taking inspiration from such independence from economic actor rationality, we aim in this work to study inequality via a zero intelligence agent model, in which agents with different capital trade goods randomly in a market. Rather than focusing on the determinants of inequality, we focus on a specific consequence of inequality: its impact on liquidity. There are a number of reasons why this is relevant. First of all, the efficiency of a market economy essentially resides on its ability to allow agents to exchange goods. A direct measure of the efficiency is the number of possible exchanges that can be realised or equivalently the probability that a random exchange can take place. This probability quantifies the “fluidity” of exchanges and we shall call it **liquidity** in what follows. This is the primary measure of efficiency that we shall focus on.

Secondly, liquidity, as intended here, has been the primary concern of monetary polices such as Quantitative Easing aimed at contrasting deflation and the slowing down of the economy, in the aftermath of the 2008 financial crisis. A quantitative measure of liquidity is provided by the **velocity of money** [?], measured as the ratio

between the nominal Gross Domestic Product and the money stock<sup>2</sup> and it quantifies how often a unit of currency changes hand within the economy. As Figure 13 shows, the velocity of money has been steadily declining in the last decades, with a clear correlation to the level of inequality. The current work in this chapter suggests that this decline and the increasing level of inequality are not a coincidence. Rather the former is a consequence of the latter.

Without clear yardsticks marking levels of inequality that seriously hamper the functioning of an economy, the debate on inequality runs the risk of remaining at a qualitative or ideological level. The main finding of the work presented in this chapter is that, in the simplified setting of the model presented, there is a sharp threshold beyond which inequality cripples the economy. More precisely, when the power law exponent of the wealth distribution approaches one, liquidity vanishes and the economy halts because all available (liquid) financial resources concentrate in the hands of few agents. This provides a precise, quantitative measure of when inequality becomes too much.

The main goal of this work is thus to isolate the relation between inequality and liquidity in the simplest possible model that allows us to draw sharp and robust conclusions. Specifically, the model is based on a simplified trading dynamics in which agents with a Pareto distributed wealth randomly trade goods of different prices. Agents receive offers to buy goods and each such transaction is executed if it is compatible with the budget constraint of the buying agent. This reflects a situation where, at those prices, agents are indifferent between all feasible allocations. The model is in the spirit of random exchange models, as found for example in [?, 22, 64], but our emphasis is not on whether the equilibrium can be reached or not. In fact we show that the dynamics converges to a steady state, which corresponds to a maximally entropic state where all feasible allocations occur with the same probability. Rather we focus on the allocation of cash in the resulting stationary state and on the liquidity of the economy, defined as the fraction of attempted exchanges that are successful. Since the wealth distribution is fixed, the causal link between inequality and liquidity is clear in the simplified setting we consider.

Within our model, the freezing of the economy occurs because when inequality in the wealth distribution increases, financial resources (i.e. cash) concentrate more and more in the hands of few agents (the wealthiest), leaving the vast majority without the financial means to trade. This ultimately suppresses the probability of successful exchanges, i.e. liquidity.

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<sup>2</sup> The data reported in this chapter concerns the MZM (money with zero maturity), the broadest definition of money stock that includes all money market funds. We refer to [21] for further details.

## 7.2 THE MODEL

We introduce an inequality trading model consisting of an economy with  $N$  agents, each with wealth  $c_i$ ,  $i = 1, \dots, N$ . There are  $M$  objects to be traded among the agents in the economy and each object  $m = 1, \dots, M$  has a price  $\pi_m$ . A given allocation of goods among the agents is described by an  $N \times M$  allocation matrix  $\mathcal{A}$  with entries  $a_{i,m} = 1$  if agent  $i$  owns good  $m$  and zero otherwise, but agents can only own baskets of goods that they can afford, i.e. whose total value does not exceed their wealth. The wealth of an agent not invested in goods corresponds to the cash (liquid capital)  $\ell_i$  that agent  $i$  has available for trading, ie,

$$c_i - \sum_{m=1}^M a_{i,m} \pi_m = \ell_i \geq 0, \quad i = 1, \dots, N, \quad (76)$$

Therefore the set of feasible allocations – those for which  $\ell_i \geq 0$  for all  $i$  – is only a small fraction of the  $M^N$  possible realizations of the allocation matrices  $\mathcal{A}$ .

The dynamics are similar to those typical of zero-intelligent agent-based models in economics and are described as following: starting from a feasible allocation matrix  $\mathcal{A}$ , at each time step a good  $m$  is picked uniformly at random among all goods. Its owner then attempts to sell it to another agent  $i$  also drawn uniformly at random among the other  $N - 1$  agents. If agent  $i$  has enough cash to buy the product  $m$ , that is if  $\ell_i \geq \pi_m$ , the transaction is successful and his cash decreases by  $\pi_m$  while the cash of the seller increases by  $\pi_m$ , otherwise the transaction fails, with no possibility of an object being divided. The total capital  $c_i$  of agents does not change over time, so  $c_i$  and the good prices  $\pi_m$  are quenched parameters of the model. We reemphasize that there are no decisions to be made by the agents, they have no utility function to maximize and simply accept trades when selected if they have enough cash.

A crucial property of these dynamical rules is that the stochastic transition matrix  $W(\mathcal{A} \rightarrow \mathcal{A}')$  is symmetric between any two feasible configurations  $\mathcal{A}$  and  $\mathcal{A}'$ :  $W(\mathcal{A} \rightarrow \mathcal{A}') = W(\mathcal{A}' \rightarrow \mathcal{A})$  and any feasible allocation  $\mathcal{A}$  can be reached from any other feasible allocation  $\mathcal{A}'$  by a sequence of trades. This implies that the dynamic satisfies the detailed balance condition:

$$W(\mathcal{A} \rightarrow \mathcal{A}')P(\mathcal{A}) = W(\mathcal{A}' \rightarrow \mathcal{A})P(\mathcal{A}'), \quad \forall \mathcal{A}, \mathcal{A}' \quad (77)$$

with a stationary distribution over the space of feasible configurations that is uniform, ie,  $P(\mathcal{A}) = \frac{1}{A}$ , where  $A$  is the number of feasible allocations. This is a consequence of the symmetric transition rates, and would be the same for every trading rule that has  $W(\mathcal{A} \rightarrow \mathcal{A}') = W(\mathcal{A}' \rightarrow \mathcal{A})$ . In fact, the current trading rules employed in this model are a particular case of a general rule for which we first select a subset of  $n$  agents,  $2 \leq n \leq N$ , then we pick a random good from these  $n$  agents and try to trade it with the remaining  $n - 1$  agents, automatically accepting if the chosen buyer has enough

cash to purchase it. This rule may sound cryptic, but it's common in the particular cases of  $n = N$ , which is the current one described in the model, and for  $n = 2$ , in which we first pick two consumers and then try to exchange a random good among themselves. All of these rules generate the same stationary distribution.

For the distribution of agents capital, we focus on realisations where the wealth  $c_i$  is drawn from a Pareto distribution  $P\{c_i > c\} \sim c^{-\beta}$ , for  $c > c_{\min}$  for each agent  $i$ , which is compatible with many empirical observations of real world wealth distribution. The parameter  $\beta$  will be the main quantity to be explored in this work because it regulates the different levels of inequality among the agents. To compare different economies, the ratio between the total wealth  $C = \sum_i c_i$  and the total value of all objects  $\Pi = \sum_m \pi_m$  will be kept fixed. Because  $C$  is a random variable with potentially very high variance, the number of goods  $M$  is realization dependent, we will populate the economy with as many items as needed to keep the ratio  $C/\Pi$  constant, which will be described in details late. In order to have feasible allocations, it hold that  $C > \Pi$ .

For the goods, we are going to limit the analysis to cases where the  $M$  objects are divided into a small number of  $K$  classes with  $M_k$  objects per class ( $k = 1, \dots, K$ ), where objects belonging to class  $k$  have the same price  $\pi_{(k)}$ . If  $z_{i,k}$  is the number of object of class  $k$  that agent  $i$  owns, then the budget condition given by equation (171) takes the form

$$c_i = \sum_{k=1}^K z_{i,k} \pi_{(k)} + \ell_i \quad (78)$$

As with standard statistical mechanics systems, we will throughout this work assume that the economy is very large, that is,  $N, M \rightarrow \infty$  but with the ratio  $C/\Pi$  constant. This will allow us to calculate the probability distribution of goods  $P(z_i^k | c_i)$  for each agent in an exact manner in the large system (thermodynamic) limit. In the next section we will solve the master equation and find the distribution of goods as a function of capital  $c_i$ . As it will be shown, the main result of this model is that the flow of goods among agents becomes more and more congested as inequality increases until it halts completely when the Pareto exponent  $\beta$  tends to one.

### 7.3 THE CASE OF ONE TYPE OF GOOD

We begin our analysis by the simplest case in which there is only one type of good being traded, i.e.,  $K = 1$  with prices  $\pi_k = \pi$ , but the results shown will extend for the general setting. A formal approach to this problem would consist in writing the complete Master Equation that describes the evolution for the probability  $P(z_1, \dots, z_N)$  of finding the economy in a state where each agent  $i = 1, \dots, N$  has a specific number  $z_i$  of goods. We would then take the sum over all values of  $z_j$  for  $j \neq i$  to derive the Master Equation for a single agent with wealth  $c_i$ . However, due to the almost mean-field like nature of the interactions, we can directly write the detailed balance conditions

for a single marginal  $P_i(z)$ , which will be solvable with a few approximations that exploit the large system size. The detailed balance equation for a single agent is

$$\Delta P_i(z) = P_i(z+1 \rightarrow z)P_i(z+1) + P_i(z-1 \rightarrow z)P_i(z-1) - (P_i(z \rightarrow z+1)P_i(z) + P_i(z \rightarrow z-1)P_i(z)) = 0 \quad (79)$$

However, there are further steps we can take to simplify this equation: we are looking for the stationary distribution of  $P_i(z)$  knowing that all the feasible allocations  $\mathcal{A}$  are equiprobable and the probability rates are symmetric,  $W(\mathcal{A} \rightarrow \mathcal{A}') = W(\mathcal{A}' \rightarrow \mathcal{A})$ . We therefore can solve the detailed balance equation using a stronger condition in which, not only it has to hold that the probability of coming to a state  $z$  has to be equal to the probability of leaving it, as equation (79) states, but instead requiring that the probability of going from a specific state  $z$  to another  $z'$  is equal to the probability of going from  $z'$  to  $z$ . If we take  $z' = z+1$ , we have

$$P_i(z+1)P_i(z+1 \rightarrow z) = P_i(z)P(z \rightarrow z+1) \quad (80)$$

The transition probabilities are given as follows:  $P_i(z+1 \rightarrow z)$  is the probability of selling a good, which is composed of two independent events: (i) a good of agent  $i$  is chosen as the good to be traded, which happens with probability  $\frac{z+1}{M}$  and (ii) the transaction is successful, ie, the chosen recipient is able to afford the good. This happens with probability  $p^s$ , whose form we will write later. Therefore  $P_i(z+1 \rightarrow z)$  is given by  $\frac{z+1}{M}p^s$ .  $P_i(z \rightarrow z+1)$ , on the other hand, is the probability that the agent buys a good, which happens if a good he doesn't own is chosen, which has probability  $\frac{M-z}{M}$ , he is picked as buyer, with probability  $\frac{1}{N-1}$  and has enough cash to purchase it. This means the probability is truncated by a term  $1 - \delta_{z,m_i}$ , where  $m_i = \lfloor c_i/\pi \rfloor$  is the maximum number of goods which agent  $i$  can buy with his wealth  $c_i$ . If  $z = m_i$  then he cannot afford the item and the probability is zero.

We put it all together and make two large size approximations:  $\frac{1}{N-1} \approx \frac{1}{N}$  and  $\frac{M-z}{M} \approx 1$ , that is, we used the fact that  $N \gg 1$  and  $z \ll M$ . The first assumption holds by definition, but the latter breaks down if  $\beta < 1$ , as we will discuss later. We finally have the simplified detailed balance equation for agent  $i$

$$P_i(z+1)\frac{z+1}{M}p^s = P_i(z)\frac{1}{N}(1 - \delta_{z,m_i}), \quad z = 0, 1, \dots, m_i \quad (81)$$

The probability of success  $p^s$  for the trade is given by

$$p^s = 1 - \frac{1}{N-1} \sum_{j \neq i} P(z_j = m_j | z_i = z) \quad (82)$$

$$\cong 1 - \frac{1}{N} \sum_j P_j(m_j) \quad (N, M \gg 1) \quad (83)$$

where the last relation holds because when  $N, M \gg 1$  the dependence on  $z$  and on agent  $i$  becomes negligible. This is important because it implies that for large  $N$  the variables  $z_i$  can be considered as independent, i.e.,  $P(z_1, \dots, z_N) = \prod_i P_i(z_i)$ , and the problem can be reduced to that of computing properties from the marginals  $P_i(z)$ . The probability  $p^s$  will be the main dynamical quantity of interest in this model, as an indicator of market activity: when  $p^s$  is close to 1, all trades succeed and we consider the market liquid, with goods trading hand frequently. When  $p^s \rightarrow 0$ , most transactions fail and the market becomes frozen.

We can plug an Anzats in equation (81) and see that it is solved by a truncated Poisson distribution with parameter  $\lambda = M/(Np^s)$ :

$$P_i(z) = \frac{1}{Z_i} \left( \frac{\lambda^z}{z!} \right) \Theta(m_i - z), \quad (84)$$

where  $Z_i$  is a normalization factor that can be determined by  $\sum_z P_i(z) = 1$ . The value of  $p^s$ , or equivalently of  $\lambda$ , can be found only in certain approximations of equation (83), which we will show later.

From the stationarity distribution (84), we see that the most likely value of  $z$  for an agent with  $m_i = m$  is given by

$$z^*(m) = \arg \max_z P(z) = \begin{cases} m, & \text{if } m \leq \lambda \\ \lambda, & \text{if } m \geq \lambda \end{cases}. \quad (85)$$

This provides a natural distinction between cash-poor agents – those with  $m \leq \lambda$  – that often cannot afford to buy any other object, and cash-rich ones – those with  $m > \lambda$  – who typically have enough cash to buy further objects. We can run computer simulations for the model and compare the goods distribution after equilibrium against the theoretical predicted, the results are shown in figure 14. We indeed observe these two types of agents in the simulations, which agree very well with the prediction. The inset shows the cash distribution  $P_i(\ell/\pi)$  (where  $\ell/\pi = c_i/\pi - z$  represents the number of goods they are able to buy) for some representative agents. While cash-poor agents have a cash distribution peaked at 0, the wealthiest agents have cash in abundance. When  $\lambda \gg 1$ , the distribution  $P_i(z)$  is sharply peaked around  $z^{\text{mode}}(m)$  so that its average is  $\langle z \rangle \simeq z^{\text{mode}}(m)$ . Then the separation between the two classes becomes rather sharp, as is the case for Figure 14.

In terms of wealth, we can use the threshold shown in equation (85) to define the threshold wealth  $c^{(1)}$  for which the poor are defined as those with  $c_i < c^{(1)}$  whereas the rich ones have  $c_i > c^{(1)}$ . This threshold wealth is given by the initial capital an agent requires to have  $m = \lambda$ . Because all goods have the same price, this is simply given by  $\lambda\pi$ . So the threshold wealth for the two classes  $c^{(1)}$  is given by

$$c^{(1)} = \lambda\pi = M\pi/(Np^s) \quad (86)$$

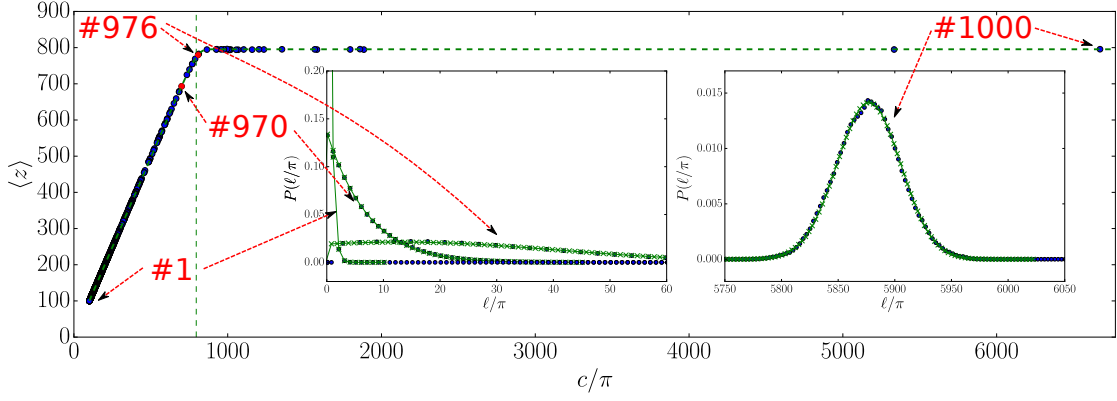


Figure 14.: **(Main)** Average number of owned goods in an economy with a single type of good,  $N = 10^3$  agents,  $\beta = 1.8$ ,  $M \approx 2.10^5$  and  $C/\Pi = 1.1$ . Points  $\{(\langle z \rangle_i, c_i)\}_{i=1}^N$  denote the average composition of capital for different agents obtained in Monte Carlo simulations, compared with the analytical solution obtained from the Master Equation (green dashed line) given by equation (84). The vertical dashed line at  $c^{(1)} \simeq 7.98 = M/Np_1^s$  indicates the analytically predicted value of the crossover wealth that separates the two classes of agents. **(Insets)** Cash distributions  $P_i(\ell)$  of the indicated agents.

We can compute  $p^s$  by using equation (83),  $p^s = 1 - \frac{1}{N} \sum_{i=1}^N P_i(z = m_i)$ , and approximating the probability to be on a threshold  $P_i(z = m_i)$  by

$$P_i(z = m_i) = \begin{cases} (1 - \frac{m_i}{\lambda}) & \text{for } m_i \ll \lambda \\ 0 & \text{for } m_i > \lambda \end{cases} \quad (87)$$

The first case can be understood by noting that in the limit  $m_i \ll \lambda$  we have the approximation

$$P_i(z = m_i) = \frac{\lambda^{m_i} \frac{1}{m_i!}}{\sum_{x=0}^{m_i} \lambda^x \frac{1}{x!}} = \frac{1}{1 + \frac{m_i}{\lambda} + \frac{m_i(m_i-1)}{\lambda^2} + \dots} \simeq \left(1 - \frac{m_i}{\lambda}\right), \quad (88)$$

Assuming this approximation to be valid for all  $m_i < \lambda$  is clearly a bad assumption for all agents with  $m_i$  close to  $\lambda$ . However the wealth is power law distributed and so the weight of agents with  $m_i \sim \lambda$  is negligible in the sum over all agents in equation (??). The accuracy of this approximation increases when the exponent of the power law  $\beta$  decreases and the mass of agents with capitals around  $\lambda$  vanquishes.

We use equation (87) and write  $m_i \approx \frac{c_i}{\pi}$  to rewrite equation (83):

$$p^s = 1 - \frac{1}{N} \sum_{i=1}^N P_i(z = m_i) \simeq 1 - \frac{1}{N} \sum_{i=1}^N \left(1 - \frac{c_i}{\lambda\pi}\right) \Theta(c_i - \lambda\pi) \quad (89)$$



Because we have a very large number of agents, we are able to transform the sum over the agents into an integral over the capital  $c$ , with density equal to the capital distribution, ie, we replace

$$\frac{1}{N} \sum_i c_i \rightarrow \int_1^\infty c \beta c^{-\beta-1} dc \quad (90)$$

Thus when we truncate by  $c_i \leq \lambda \pi = c^{(1)}$  we get

$$p^s = 1 - \int_1^{c^{(1)}=\lambda\pi} dc \beta c^{-\beta-1} \left(1 - \frac{c}{\lambda\pi}\right). \quad (91)$$

This is an implicit expression for  $p^s$ , since it appears on the left hand side of the equation and also inside the integral, because  $\lambda = \frac{M}{Np^s}$ , which makes it intractable to solve analytically.

However, we can get good insights on the behavior of  $p^s$  by again exploiting the fact that we are assuming a very large system and take  $N, M \rightarrow \infty$ . In this limit,  $\lambda$  can be replaced by its expected value on the realizations, i.e., for finite system sizes,  $M/N$  is a random variable that depends on the realization of the capital distribution due to the fixed constant  $\Pi/C$ , but in the limit we can replace  $M$  by it's expected value,  $\Pi/\pi$  and  $N$  by  $C/\langle c \rangle$ , where  $\langle c \rangle$  is the expected capital per agent, which is given by the average of the beta distribution,  $\langle c \rangle = \beta/(\beta-1)$ . For finite  $N$ , this is only a reasonable approximation if  $\beta \gg 1$ , and breaks down in the limit  $\beta \rightarrow 1^+$  due to the infinite variance of the capital distribution, but it should be accurate for all  $\beta > 1$  in the limit  $N \rightarrow \infty$ . Using the approximation on (86) and replacing  $\lambda = c^{(1)}/\pi$ , we have:

$$\frac{M}{N\lambda} \rightarrow \left\langle \frac{M}{N} \right\rangle \frac{\pi}{c^{(1)}} = \frac{\Pi}{C} \frac{\beta}{\beta-1} \frac{1}{c^{(1)}} \quad (92)$$

So the equation for  $p^s$  is, by the definition of  $\lambda$ :

$$p^s = \frac{M}{N\lambda} = \frac{\Pi}{C} \frac{\langle c \rangle}{c^{(1)}}, \quad (93)$$

which gives us  $p^s$  but as a function of  $c^{(1)}$ , which we still don't know. But now that this is independent of  $p^s$ , we can put this expression back into (91) and carry out the integration to get an analytic form for  $c^{(1)}$ :

$$\frac{\Pi}{C} \frac{\langle c \rangle}{c^{(1)}} = c^{(1)-\beta} \left( \frac{1}{1-\beta} \right) - \frac{\beta}{1-\beta} \frac{1}{c^{(1)}}, \quad (94)$$

Solving for  $c^{(1)}$  we have

$$c^{(1)} = \left[ \beta \left( 1 - \frac{\Pi}{C} \right) \right]^{1/(1-\beta)}. \quad (95)$$

And replacing this back on equation (93) gives  $p_s$  as a function of the intensive variables for the economy

$$p^s = \frac{\Pi}{C} \frac{\beta}{\beta - 1} \frac{1}{[\beta (1 - \frac{\Pi}{C})]^{1/(1-\beta)}}. \quad (96)$$

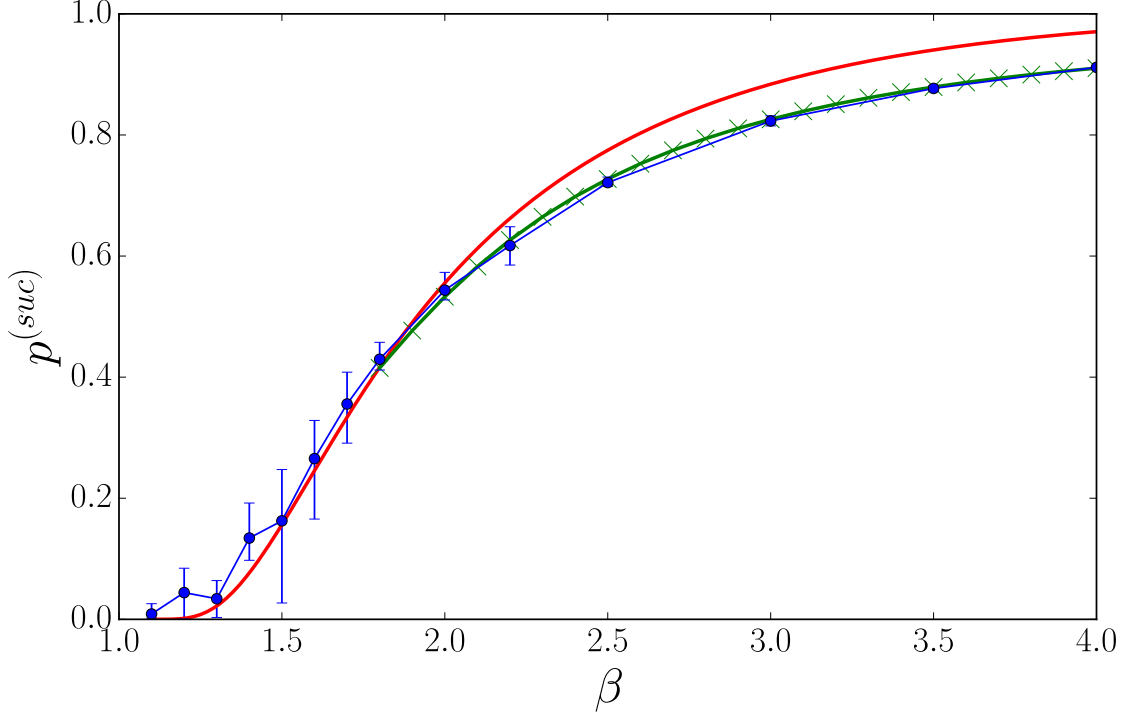


Figure 15.: Comparison between numerical simulations and analytical estimates for the success probability of transaction  $p^s$  for one class of goods, as a function of the Pareto exponent  $\beta$ . The blue solid circles are the result of Monte Carlo simulations performed for  $N = 10^5$  agents and averaged over 5 realizations, with the error bars indicating the min and max value of  $p^s$  over all realizations. The red lines are the analytic estimates according to equation (93). The green crossed lines correspond to numerically solving the analytical solution (98) for a population composed of  $N = 64$  "agents".

When the inequality in wealth becomes too large, in the limit  $\beta \rightarrow 1^+$ ,  $\langle c \rangle$  diverges, but within this approximation the threshold wealth  $c^{(1)}$  diverges much faster. More precisely, we note that  $\Pi/C < 1$ , so that  $\beta(1 - \Pi/C) \sim (1 - \Pi/C)$  is a number smaller than 1 (yet positive). From equation (95), we have  $c^{(1)} \sim (1 - \Pi/C)^{-1/(\beta-1)} \rightarrow \infty$  and therefore the liquidity  $p^s$  vanishes as  $\beta \rightarrow 1^+$ . We now arrive at the main result of this work: when the distribution of capital gets too unequal, the probability of successful transactions vanishes and the economy freezes.

For finite  $N$ , this approximation breaks down when  $\beta$  gets too close to or smaller than one, because  $\langle c \rangle$  is ill-defined and in equation (93) it should be replaced with

$1/N \sum_i c_i$ , which strongly fluctuates between realizations and depends on  $N$ . An estimate of  $p^s$  for finite  $N$  and  $\beta < 1$  can be obtained by observing that the wealth  $c^{(1)}$  that marks the separation between the two classes cannot be larger than the wealth  $c_{\max}$  of the wealthiest agent. By extreme value theory, the latter is given by  $c_{\max} \sim N^{1/\beta}$ , with  $a > 0$ . Therefore the solution is characterised by  $c^{(1)} = \pi\lambda \sim c_{\max} \sim N^{1/\beta}$ . Furthermore, for  $\beta < 1$  the average wealth is dominated by the wealthiest few, i.e.  $\langle c \rangle \sim N^{1/\beta-1}$  and therefore  $p^s \sim N^{1/\beta-1}/c^{(1)} \sim N^{-1}$ . In other words, in this limit the cash-rich class is composed of a finite number of agents, who hold almost all the cash of the economy. In regimes such as this, not only the wealthiest few individuals own a finite fraction of the whole economy's wealth, as observed in [10], but they also drain all the financial resources in the economy.

#### 7.4 THE CASE OF $K$ TYPES OF GOODS

The analysis presented in the last section carries over to the general case in which  $K$  classes of goods are considered, starting from the full Master Equation for the joint probability of the ownership vectors  $\vec{z}_i = (z_{i,1} \dots, z_{i,K})$  for all agents  $i = 1, \dots, N$ . For the same reasons as before, the problem can be reduced to that of computing the marginal distribution  $P_i(\vec{z}_i)$  of a single agent. The main complication is that the maximum number  $m_{i,k}$  of goods of class  $k$  that agent  $i$  can get now depends on how many of the other goods agent  $i$  owns, i.e.  $m_{i,k}(z_i^{(k)}) = \lfloor (c_i - \sum_{k'(\neq k)} z_{i,k'} \pi_{(k')}) / \pi_k \rfloor$ , where  $z_i^{(k)} = \{z_{i,k'}\}_{k'(\neq k)}$ .

Again, as with the single good case, because all transition rates are symmetric we can write the detailed balance condition in a stricter manner: the probability of leaving going to one specific state to another has to be the same as doing the reverse trajectory. In this case, however, all the exchanges are confined to a dimension in the  $K$ -dimensional space of ownership, ie, an agent can go from  $z$  to either  $z + \hat{e}_k$  or  $z - \hat{e}_k$ , where  $\hat{e}_k$  is the vector with all zero components and with a  $k^{\text{th}}$  component equal to one, but not to  $z + \hat{e}_k - \hat{e}_{k'}$ . Therefore, the stationary distribution  $P_i(z)$  has to satisfy the strict detailed balance condition for all  $k$ .

We write the probability of agent  $i$  going from  $z$  to  $z + \hat{e}_k$  as  $P_i(z \rightarrow z + \hat{e}_k) = \frac{M_k - z_k}{M} \frac{1}{N} \left(1 - \delta_{z_k, m_{i,k}(z_{(k)})}\right)$ , the exact analogous of the single good case. Likewise,  $P(z + \hat{e}_k \rightarrow z) = \frac{z_k}{M} p_k^s$ , where  $p_k^s$  is the probability that a sale of an object of type  $k$  is successful.

Putting it all together with the the approximations for the  $N, M \rightarrow \infty$  limit,  $\frac{1}{N-1} \approx \frac{1}{N}$  and  $\frac{M_k - z_k}{M} \approx \frac{M_k}{M}$ , assuming  $z_k \ll M_k$ , we have the detailed balance condition for goods of type  $k$ :

$$P_i(\vec{z} + \hat{e}_k) \frac{z_k + 1}{M} p_k^s = P_i(\vec{z}) \frac{M_k}{M} \frac{1}{N} \left(1 - \delta_{z_k, m_{i,k}(z_{(k)})}\right) \quad (97)$$

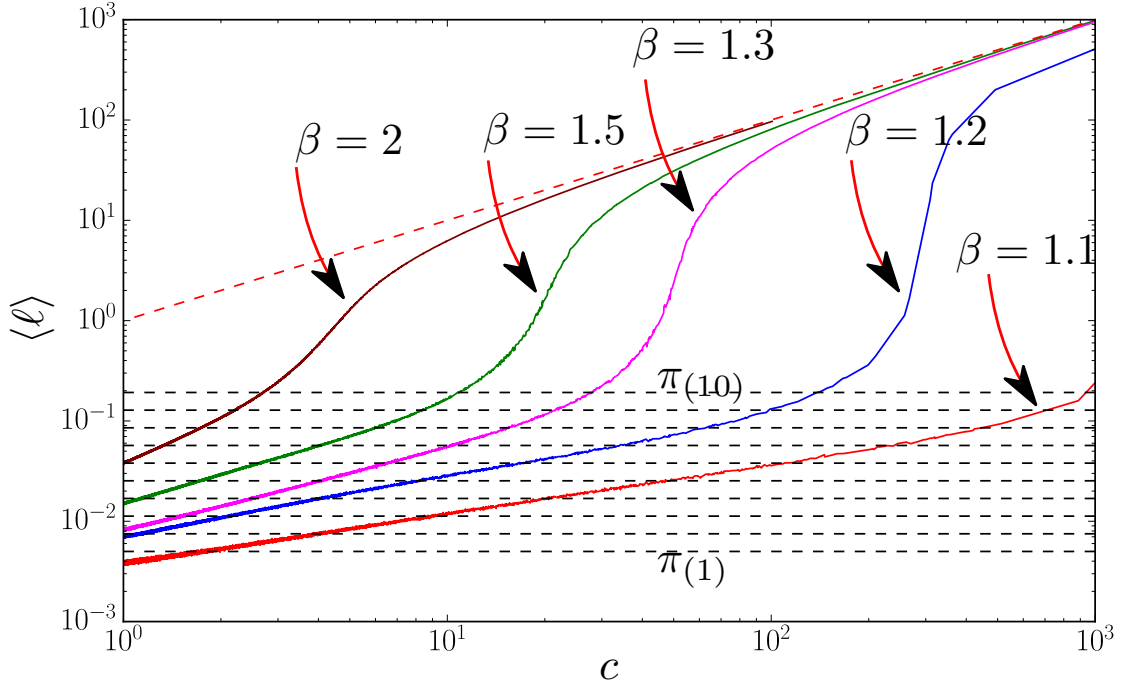


Figure 16.: Time averaged cash  $\langle \ell_i \rangle$  as a function of wealth  $c_i$ , from  $\beta = 1.1$  to  $\beta = 2$  for a system of  $N = 10^5$  agents exchanging  $K = 10$  classes of goods ( $\pi_{(k)} = \pi_{(1)} g^{k-1}$  with  $g = 1.5$ ,  $\pi_{(1)} = 0.005$ ,  $M_k \pi_{(k)} = \Pi/K$  and  $C/\Pi = 1.2$ ). The dashed lines indicate the different prices of goods. Agents with  $\langle \ell_i \rangle$  below the price of a good typically have not enough cash to buy it. Cash is proportional to wealth for large levels of wealth (see the upper straight red dashed line).

It can easily be checked that a solution to this set of equations is given by a product of Poisson distributions with parameters  $\lambda_k = M_k / (N p_k^s)$ , with the constraint given by equation (171)

$$P_i(z_1, \dots, z_K) = \frac{1}{Z_i} \left( \prod_{k=1}^K \frac{\lambda_k^{z_k}}{z_k!} \right) \Theta \left( c_i - \sum_k z_k \pi_{(k)} \right), \quad (98)$$

where  $Z_i$  is a normalization factor obeying  $\sum_{z_1} \dots \sum_{z_K} P_i(z_1, \dots, z_K) = 1$ . Each probability of success  $p_k^s$  is given by

$$p_k^s = 1 - \frac{1}{N} \sum_{i=1}^N P \left( z_{i,k} = m_{i,k}(z_i^{(k)}) \right) \quad (99)$$

When the total number of objects per agent is large for any class  $k$ , we expect that  $\lambda_1, \dots, \lambda_K \gg 1$ , and then the average values of  $z_{i,k}$  are close to their most likely values, as in the single good case. This means that, as with the single good case, and agent with wealth  $c_i < \lambda_k \pi_k = c^{(k)}$  will be saturated with goods of type  $k' \leq k$  and won't be able to afford goods of type  $k'' \geq k$ .

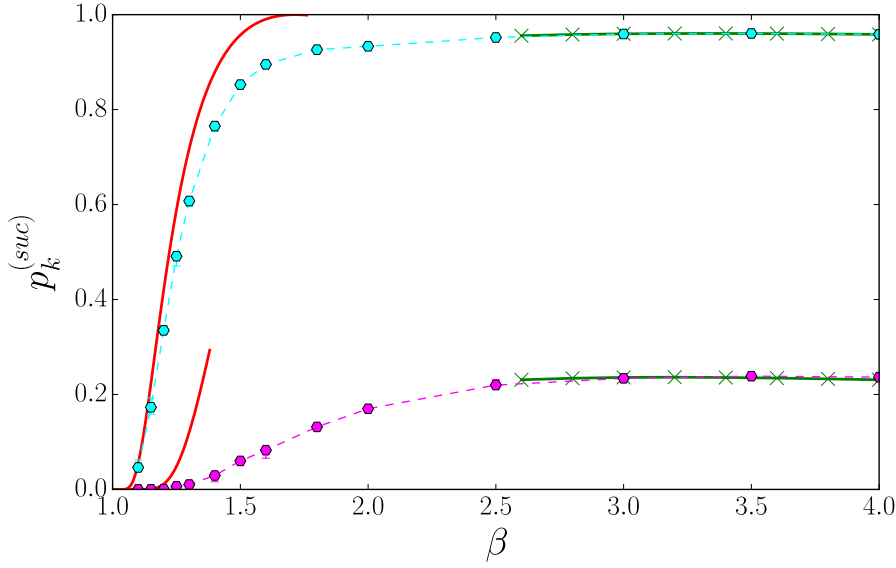


Figure 17.: Comparison between numerical simulations and analytical estimates of the success probability of transaction  $p_k^s$  for two classes of goods as a function of the Pareto exponent  $\beta$ . The blue solid circles are the result of Monte Carlo simulations performed for  $N = 10^5$  agents and averaged over 5 realizations, with the error bars indicating the min and max value of  $p_k^s$  over all realizations. The red lines are the analytic estimates according to equation (??). The green crossed lines correspond to numerically solving the analytical solution (98) for a population composed of  $N = 64$  agents.

The consequence is that the population of agents now splits into  $K$  classes, defined by the intervals  $c_i \in [c^{(k-1)}, c^{(k)}]$ , each filled with objects cheaper than  $k$  and unable to purchase more expensive ones. This structure into classes can be seen in the computer simulations of Figure 16, where we present the average cash  $\langle \ell_i \rangle$  of agents as a function of their initial wealth  $c_i$ . The horizontal lines denote the prices  $\pi_{(k)}$  of the different objects, and the intersections with the horizontal lines define the thresholds  $c^{(k)}$ .

To see the effect of inequality in the trade activity, we must again find an analytical expression for the liquidities  $p^s$ , which are given by the following expression

$$p_k^s = 1 - \frac{1}{N} \sum_{i=1}^N P(z_{i,k} = m_{i,k}(z_i^{(k)})) = 1 - \frac{1}{N} \sum_{i=1}^N P_i(\text{not accepting good type } k) \quad (100)$$

An analytic derivation for the  $p_k^s$  and  $c^{(k)}$  can be obtained only in the limit in which prices are well separated (i.e.  $\pi_{(k+1)} \gg \pi_{(k)}$ ) and the total values of good of any class is approximately constant (we use  $M_k \pi_{(k)} = \Pi/K = \text{const}$ ), because in this limit we expect to find a sharp separation of the population of agents into classes. When the prices are separated by an order of magnitude, then  $M_1 \gg M_2 \gg \dots \gg M_K$ , which implies that the market is flooded with objects of the class 1, which constantly change hands and essentially follow the laws found in the single type of object case.

On top of this dense gas of objects of class 1, we can consider objects of class 2 as a perturbation (they are picked  $M_2/M_1$  times less often). On the time scale of the dynamics of objects of type 2, the distribution of cash is such that all agents with a wealth less than  $c^{(1)} = \pi_{(1)}\lambda_1$  have their budget saturated by objects of type 1 and typically do not have enough cash to buy objects of type 2 nor more expensive ones. Likewise, there is a class of agents with  $c^{(1)} < c_i \leq c^{(2)}$  that will manage to afford goods of types 1 and 2, but will hardly ever hold goods more expensive than  $\pi_{(2)}$ , and so on. In this scenario we can write the probability of not accepting a good of type  $k$  for an agent in the same linear fashion as in equation (87) for  $K = 1$ :

$$P_i(\text{not accepting good type } k) = \begin{cases} 1 & \text{for } m_i \leq \lambda_{k-1} \\ \left(1 - \frac{m_i}{\lambda_k}\right) & \text{for } \lambda_{k-1} < m_i < \lambda_k, \\ 0 & \text{for } m_i \geq \lambda_k \end{cases} \quad (101)$$

Then  $p_k^s$  becomes a simple integral by employing the same steps taken on equations (89)-(91).

$$p_k^s \simeq 1 - \int_1^{c^{(k-1)}} dc \beta c^{-\beta-1} - \int_{c^{(k-1)}}^{c^{(k)}} dc \beta c^{-\beta-1} \left(1 - \frac{c}{c^{(k)}}\right) \quad (102)$$

In the  $K$  goods case we now again replace  $\frac{M}{N}$  by its average  $\frac{\Pi}{C} \frac{\beta}{\beta-1} \frac{1}{\pi}$  to find, from the definition of  $\lambda_k$ :

$$p_k^s = \frac{M_k}{N\lambda_k} = \frac{\Pi}{KC} \frac{\langle c \rangle}{c^{(k)}} \quad (103)$$

Plugging this back again on the integral above, we get the general recurrence relation for  $k$  goods.

$$c^{(k)} = \left( \beta \left( c^{(k-1)} \right)^{1-\beta} - \beta \frac{\Pi}{KC} \right)^{\frac{1}{1-\beta}}. \quad (104)$$

Iterating, we write it as a function of the intensive variables

$$c^{(k)} = \left[ \beta^k - \left( \frac{\beta - \beta^{k+1}}{1 - \beta} \right) \frac{\Pi}{KC} \right]^{\frac{1}{1-\beta}}, (??) \quad (105)$$

And finally  $p_k^s$  as a function of the intensive variables:

$$p_k^s = \frac{M_k}{N\lambda_k} \simeq \frac{\Pi}{KC} \frac{\langle c \rangle}{c^{(k)}}. \quad (106)$$

In the limit  $\beta \rightarrow 1^+$  of large inequality, close inspection<sup>3</sup> of equation (??) shows that  $c^{(k)} \rightarrow \infty, \forall k$ , which implies that all agents become cash-starved except for the

<sup>3</sup> Note that the term in square brackets is smaller than one, when  $\beta \rightarrow 1^+$ .

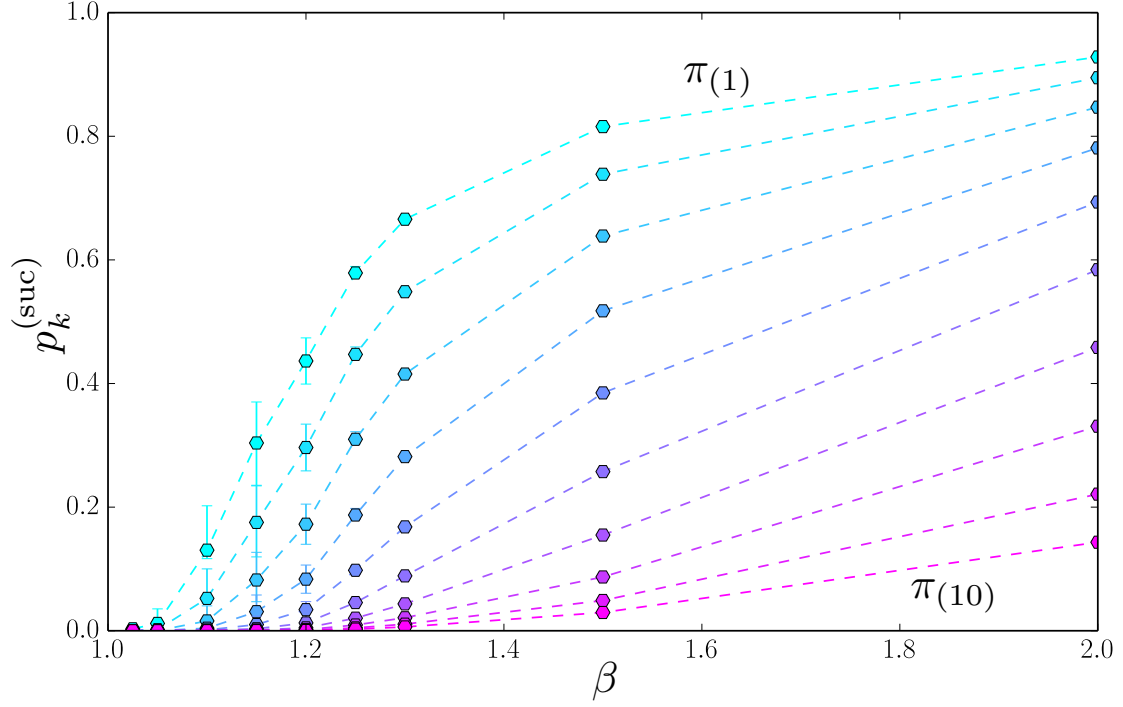


Figure 18.: Liquidity of goods  $\{p_k^s\}_{k=1}^K$  as a function of the inequality exponent  $\beta$  for a system of  $N = 10^5$  agents exchanging  $K = 10$  classes of goods, with parameters  $\pi_{(k)} = \pi_{(1)}g^{k-1}$  with  $g = 1.5$ ,  $\pi_{(1)} = 0.005$ ,  $M_k\pi_{(k)} = \Pi/K$  and  $C/\Pi = 1.2$ . Note that all success rates  $p_k^s$  vanish when  $\beta \rightarrow 1^+$ . The curves are ordered from the cheapest good (top) to the most expensive (bottom). The markers are the result of numerical simulations, with error bars indicating the minimum and maximum values obtained by averaging over 5 realizations of the wealth allocations.

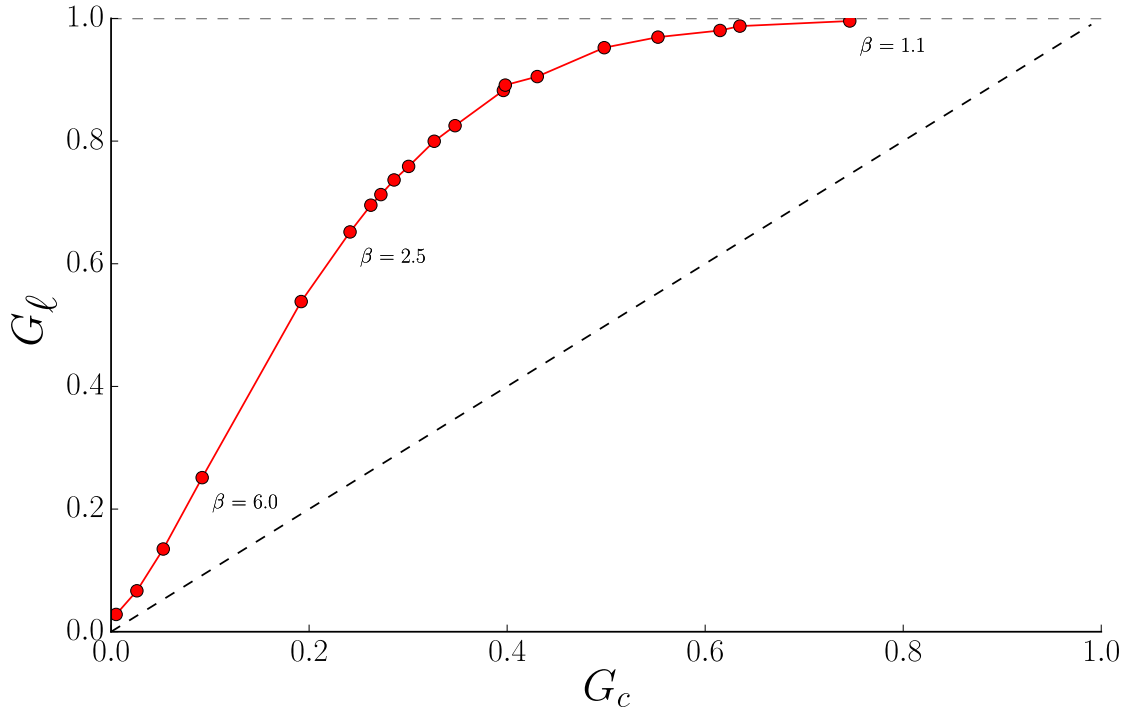


Figure 19.: Gini coefficient  $G_\ell$  of the cash distribution (liquid capital) in the stationary state as a function of the Gini  $G_c$  of the wealth distribution, calculated through the numeral simulations of figure ???. The dashed line indicates proportionality between cash and wealth, in which case the inequality in both is the same.

wealthiest few. Since  $p_k^s \sim \langle c \rangle / c^{(k)}$ , this implies that all markets freeze:  $p_k^s \rightarrow 0, \forall k$ . The arrest of the flow of goods appears to be extremely robust against all choices of the parameter  $\pi_{(k)}$ , as  $p_1^s$  is an upper bound for the other success rates of transactions  $p_k^s$ . These conclusions are fully consistent with the results of extensive numerical simulations, as illustrated in figure 18, in which we simulate an economy with  $K = 10$  classes of goods (see figure caption for details) and different values of  $\beta$ . As expected, for a fixed value of the Pareto exponent  $\beta$  the success rate increases as the goods become cheaper, as they are easier to trade. It also shows that trades of all classes of goods halt as  $\beta$  tends to unity, which is when wealth inequality becomes too large, independently of their price.

An alternative way to interpret the freezing of the economy is to compare the cash and capital inequalities via their Gini coefficients. The Gini coefficient is a measure of inequality in a distribution: it is a function of the relative mean of the absolute difference among all the elements of the distribution, that is

$$G(\{x_i\}) = \frac{\sum_{i=1}^N \sum_{j=1}^N \|x_i - x_j\|}{2N \sum_{i=1}^N x_i} \quad (107)$$



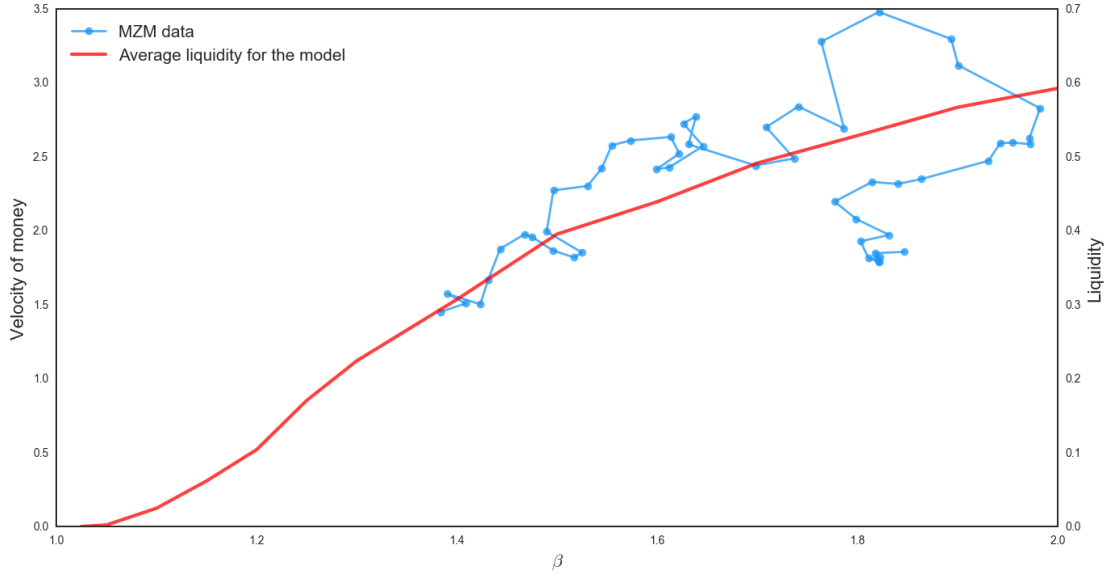


Figure 20.: Comparison of MZM money velocity from the US data to average liquidity (as defined in equation (108)) calculated in the simulations of figure 18.

The normalization term is so that the Gini coefficient has a support on  $[0,1]$  independent of the distribution, and it is invariant to scalings of the type  $x_i \rightarrow \lambda x_i$ . The measure is most commonly used in economics, for measuring income inequality among different countries, and a Gini coefficient of 0 means perfect equality, where every point in a distribution is the same, whereas a Gini coefficient close to 1 means perfect inequality: only one point of the (presumed large) distribution is nonzero.

For our economy, we plot on figure 19 for various values of  $\beta$  the Gini coefficient for cash  $G_\ell$  as a function of the Gini coefficient for the capital  $G_c$  in the  $K = 10$  system of figure 18. The dashed line is the case where a certain inequality of capital implies the exact same inequality of cash. We see that the liquidity over concentrates, being much more unequal than the original capital distribution, approaching perfect inequality, i.e., concentrating in the hands of few agents much faster than the capital.

Note finally that  $p_k^s$  quantifies liquidity in terms of goods. In order to have an equivalent measure in terms of cash that can be compared to the velocity of money described in the Introduction, we average  $\pi_{(k)} p_k^s$  over all goods

$$\bar{p}^s = \frac{1}{\Pi} \sum_{k=1}^K M_k \pi_{(k)} p_k^s. \quad (108)$$

This quantifies the frequency with which a unit of cash changes hand in our model economy as a result of a successful transaction. It's behaviour as a function of  $\beta$  for the same parameters of the economy in Figure 18 is shown on Figure 20. Even though we cannot make a one to one comparison with real world data, we see that the freezing

we observe in the model due to high inequality is, at least qualitatively, corroborated by the data.

## 7.5 CONCLUSIONS

We have introduced in this chapter a zero-intelligence trading dynamics in which agents have a Pareto distributed wealth and randomly trade goods with different prices. We have shown that this dynamics leads to a uniform distribution in the space of the allocations that are compatible with the budget constraints and when the inequality in the distribution of wealth increases, the economy converges to an equilibrium where typically (i.e. with probability very close to one) the less wealthy agents have less and less cash available, as their budget becomes saturated by objects of the cheapest type. At the same time this class of cash-starved agents takes up a larger and larger fraction of the economy, thereby leading to a complete halt of the economy when the distribution of wealth becomes so broad that its expected average diverges (i.e. when  $\beta \rightarrow 1^+$ ). In these cases, a finite number of the wealthiest agents own almost all the cash of the economy.

The model presented is intentionally simple, so as to highlight a simple, robust and quantifiable link between inequality and liquidity. In particular, the model neglects important aspects such as *i)* agents' incentives and preferential trading, *ii)* endogenous price dynamics and *iii)* credit. It is worth discussing each of these issues in order to address whether the inclusion of some of these factors would revert our finding that inequality and liquidity are negatively related.

First, our model assumes that all exchanges that are compatible with budget constraints will take place, but in more realistic setting only exchanges that increase each party's utility should take place, just as we have approached in the rest of this thesis. Yet if the economy freezes in the case where agents would accept all exchanges that are compatible with their budget, it should also freeze when only a subset of these exchanges are feasible. The model also assumes that all agents trade with the same frequency whereas one might expect that rich agents trade more frequently than poorer ones. Could liquidity be restored if trading patterns exhibit some level of homophily, with rich people trading more often and preferentially with rich people?

First we note that both these effects are already present in our simple setting. Agents with higher wealth are selected more frequently as sellers as they own a larger share of the objects. In spite of the fact that buyers are chosen at random, successful trades occur more frequently when the buyer is wealthy. So, in the trades actually observed the wealthier do trade more frequently than the less wealthy, and preferentially with other wealthy agents. Furthermore, if agents are allowed to trade only with agents having a similar wealth (e.g. with the  $q$  agents immediately wealthier or less wealthy) it is easy to show that detailed balance still holds with the same uniform distribution on allocations. As long as all the states are accessible, the stationary probability distri-

bution remains the same<sup>4</sup>. Therefore, the model conclusions are robust with respect to a wide range of changes in its basic setting that would account for more realistic trading patterns.

Secondly, it is reasonable to expect that prices will adjust – i.e. deflate – as a result of a diminished demand caused by the lack of liquidity. Within the model, the inclusion of price adjustment, occurring on a slower time-scale than trading activity, would reduce the ratio  $\Pi/C$  (between total value of goods and total wealth), but it would also change the wealth distribution. Since the freezing phase transition occurs irrespective of the ratio  $\Pi/C$ , the first effect, though it might alleviate the problem, would not change the main conclusion. The second would make it more compelling, because cash would not depreciate as prices do, so deflation would leave wealthy agents – who hold most of the cash – even richer compared to the cash deprived agents, that would suffer the most from deflation. So while price adjustment apparently increases liquidity, this may promote further inequality, which would curtail liquidity further.

Finally, can the liquidity freeze be avoided by allowing agents to borrow? Access to credit will hardly improve the situation. Allowing agents to borrow using goods as collaterals is equivalent to doubling the wealth of cash-starved agents, provided that any good can be used only once as a collateral, and that goods bought with credit cannot themselves be used as collaterals. This would at most blur the crossover between cash-rich agents and cash-starved ones, as intermediate agents would sometimes use credit. This does not change the main conclusion that inequality and liquidity are inversely related and that the economy would halt when  $\beta \rightarrow 1^+$ . This is in line with the results in [64] and for similar reasons. Credit may mitigate illiquidity in the short term, but cash deprived agents should borrow from wealthier ones. With positive interest rates, this would make inequality even larger in the long run. Credit is therefore likely to make things worse, in line with the arguments<sup>5</sup> in [?].

Therefore, even though the model presented here can be enriched in many ways, it's not clear what would make the relation between inequality and liquidity could be reversed.

Corroborating the present model with empirical data goes beyond the scope of the present paper, yet we remark that our findings are consistent with the recent economic trends, as shown in Figure 13. For example, it is worth observing that, alongside with increasing levels of inequality, trade has slowed down after the 2008 crisis<sup>6</sup>. More generally, avoiding deflation -or promoting inflation- has been a major

4 The dynamics changes and thus  $p_k^{(\text{suc})}$  changes, in particular for goods more expensive than  $\pi_{(1)}$ , the seller is typically cash-rich and thus its neighbours are too. This can induce to have a liquidity of expensive goods higher than that of cheaper ones. However in the limit  $\beta \rightarrow 1^+$ , it is still true that cash concentrates in the hands of a vanishing fraction of agents, and there is still a freeze of the economy.

5 Piketty [?] observes that when the rate of return on capital exceeds the growth rate of the economy (which is zero in our setting), wealth concentrates more in the hands of the rich.

6 The *U.S. Trade Overview, 2013* of the International Trade Administration observes that “Historically, exports have grown as a share of U.S. GDP. However, in 2013 exports contributed to 13.5% of U.S. GDP, a

target of monetary policies after 2008, which one could take as an indirect evidence of the slowing down of the economy. Furthermore, the fact that inequality hampers liquidity and hence promotes demand for credit suggests that the boom in credit market before 2008 and the increasing levels of inequality might not have been a coincidence.

An interesting side note is that the concentration of capital in the top agents goes hand in hand with a flow of cash to the top. Indeed, in the model an injection of extra capital in the lower part of the wealth pyramid –the so-called *helicopter money* policy– is necessarily followed by a flow of this extra cash to the top, via many intermediate agents, thus generating many transactions on the way. This *trickle up* dynamics should be contrasted with the usual idea of the *trickle down* policy, which advocates injections of money to the top in order to boost investment. In this respect, it is tempting to relate our findings to the recent debate on Quantitative Easing measures, and in particular to the proposal that the (European) central bank should finance households (or small businesses) rather than financial institutions in order to stimulate the economy and raise inflation [39, 16]. Clearly, our results support the helicopter money policy, because injecting cash at the top does not disengages the economy from a liquidity stall.

Extending our minimal model to take into account the endogenous dynamics of the wealth distribution and of prices, accounting for investment and credit, is an interesting avenue of future research, for which the present work sets the stage. In particular, this could shed light on understanding the conditions under which the positive feedback between returns on investment and inequality, that lies at the very core of the dynamics which has produced ever increasing levels of inequality according to [44, ?, 47], sets in.

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slight drop from 2012''' (see <http://trade.gov/mas/ian/tradestatistics/index.asp#P11>). A similar slowing down can be observed at the global level, in the UNCTAD *Trade and Development Report, 2015*, page 7 (see <http://unctad.org/en/pages/PublicationWebflyer.aspx?publicationid=1358>).

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## CONCLUSION

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## CALCULATION OF THE PARTITION FUNCTION FOR THE RANDOM LINEAR ECONOMY MODEL

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In this chapter we carry out the calculation for the partition function described in section 4.2 and originally presented in [19] in details. Although the analytical form for the maximization will not be used in the Applications part of this PhD thesis, we believe it's instructive to the reader that is not familiar with the replica method. The level of detail employed here is not published anywhere, and thus we consider an additional contribution of this thesis.

To solve the maximization problem we need to calculate the following integrals (from equation (??)):

$$\max_x U(x) = \int d\xi dx_0 P(\xi) P(x_0) \lim_{\beta \rightarrow \infty} \log \int dx e^{\beta U(x|\xi, x_0)} \quad (109)$$

We also know from (40) that  $x = x_0 + \sum_{i=1}^N s_i \xi_i$ , so we insert this constraint as an integral in  $Z(\beta)$ :

$$Z(\beta|\xi, x_0) = \int_0^\infty ds \int_0^\infty dx e^{\beta U(x)} \delta \left( x - x_0 - \sum_i s_i \xi_i \right) \quad (110)$$

Carrying out the integration in equation (116) is extremely hard, mainly because the log function in the integrand prevents us to factorize the integrals from the coupling created by  $\xi_i''$  and the market clearing condition. This is a recurrent problem when calculating the energy for disordered systems in statistical mechanics, which was solved by a clever and extremely useful technique to deal with the logarithm function, the so called **replica method** [41], which consists in writing  $\log Z$  as:

$$\log Z = \lim_{r \rightarrow 0} \frac{Z^r - 1}{r} \quad (111)$$

The identity above is still exact, but the clever part of the method is exchanging the  $\lim_{r \rightarrow 0}$  term with the rest of the integrals, treating  $r$  like an integer throught the whole calculation:  $Z^r$  is written as a product of independent partition functions, ie,  $Z^r = Z_1 Z_2 \dots Z_r$ , each integrated over their own dynamical variables  $x^a$  and  $s^a$ ,  $a =$

$1, \dots, r$ . These multiple independent systems are the *replicas* that give the method its name. This may seem strange at first, but the beauty of the replica method is that this change of operations (between the limit and the integrals), though not rigorously proved, works very well.

The general strategy of the full calculation will be as follows: we exchange the order of integrations and limits until we have

$$\lim_{N \rightarrow \infty} \frac{1}{N} \max_x U(x) = \lim_{r \rightarrow \infty} \frac{1}{N} \lim_{\beta \rightarrow \infty} \int d\xi dx_0 P(\xi) P(x_0) \frac{Z(\beta|\xi, x_0)^r - 1}{r} \quad (112)$$

The  $\frac{1}{N}$  factor was added to avoid the divergence of  $U(x)$  in the limit  $N \rightarrow \infty$ <sup>1</sup>. The term  $\int d\xi dx_0 P(\xi) P(x_0) \frac{Z(\beta|\xi, x_0)^r - 1}{r}$  is the partition function average over the disorder. Because only  $Z(\beta|\xi, x_0)$  depends on  $\xi$  and  $x_0$ , we write it as

$$\int d\xi dx_0 P(\xi) P(x_0) \frac{Z(\beta|\xi, x_0)^r - 1}{r} = \frac{\langle Z^r \rangle_{\xi, x_0} - 1}{r} \quad (113)$$

Where  $\langle \cdot \rangle_{\xi, x_0}$  indicates the average over the disorder. Arriving at a final expression for the term  $\langle Z^r \rangle_{\xi, x_0}$  is the bulk of the work in calculating  $\max_x U(x)$ , but the goal is to write it in the form

$$\langle Z^r \rangle_{\xi, x_0} = \int d\theta e^{\beta N r h(\theta)}, \quad (114)$$

where  $\theta$  is a vector of order parameters. Because we assume  $N \rightarrow \infty$ , the integral is dominated by its maximal value,  $\theta^*$ . We then take the series expansion around  $\theta^*$  and keep the first two terms, ie,

$$\int d\theta e^{\beta N r h(\theta)} = e^{\beta N r h(\theta^*)} \approx 1 + \beta N r h(\theta^*) \quad (115)$$

Finally, we plug this approximation into equation (116) to get

$$\lim_{N \rightarrow \infty} \frac{1}{N} \max_x U(x) = h(\theta^*) \quad (116)$$

With this strategy in mind, we now begin calculating  $\langle Z^r \rangle_{\xi, x_0}$  proper. Using the replica assumption, we expand  $Z^r$  as

<sup>1</sup> The divergence actually comes from the limit  $M \rightarrow \infty$  because  $U(x)$  is linear in  $M$ , but because we assume  $n = N/M$  fixed, scaling on  $N$  is equivalent to scaling on  $M$

$$Z^r = \prod_{a=1}^r \int_0^\infty ds^a \int_0^\infty dx^a e^{\beta U(x^r)} \delta \left( x^a - x_0 - \sum_i s_i^a \xi_i \right) = \quad (117)$$

$$= \int_0^\infty ds^1 \int_0^\infty dx^1 e^{\beta U(x^1)} \delta \left( x^1 - x_0 - \sum_i s_i^1 \xi_i \right) \times \quad (118)$$

$$\times \dots \times \quad (119)$$

$$\times \int_0^\infty ds^r \int_0^\infty dx^r e^{\beta U(x^r)} \delta \left( x^r - x_0 - \sum_i s_i^r \xi_i \right)$$

Gathering all the terms together:

$$Z^r = \int_0^\infty \prod_{a=1}^r dx_a \int_0^\infty \prod_{a=1}^r ds_a e^{\beta \sum_a U(x_a)} \prod_{a=1}^r \prod_{\mu=1}^M \delta \left( x_\mu^a - x_0^\mu - \sum_{i=1}^N s_i^a \xi_i^\mu \right) \quad (120)$$

We write explicitly the distributions for  $x_0$  and  $\xi$ :

$$P(x_0) = \prod_{\mu} e^{-x_0^\mu} \quad (121)$$

and

$$P(\xi_i) = \frac{1}{P_{\xi}} \prod_{\mu=1}^M \frac{1}{\sqrt{2\pi M^{-1}\Delta^2}} e^{-\frac{(\xi_i^\mu)^2}{2M^{-1}\Delta^2}} \delta \left( \sum_{\mu=1}^M \xi_i^\mu + \epsilon \right), \quad (122)$$

where  $P_{\xi}$  is the normalization term given by

$$P_{\xi} = \int_0^\infty \prod_{\mu=1}^M d\xi_i^\mu \frac{1}{\sqrt{2\pi M^{-1}\Delta}} e^{-\frac{(\xi_i^\mu)^2}{2M^{-1}\Delta}} \delta \left( \sum_{\mu=1}^M \xi_i^\mu + \epsilon \right) \quad (123)$$

The integral over  $x_0$  we can leave to the end because they are already factored and involve no other terms except the initial endowments. The integrals over  $\xi_i^\mu$ , however, are coupled due to the normalization term. Because the  $\delta$  integral is not feasible due to the couplings, too calculate  $P_{\xi_i}$ , and throughout this appendix, we will make use of an important identity for the Dirac delta function, in which we replace it by it's Fourier transform, ie:

$$\delta(x) = \frac{1}{2\pi} \int_{-\infty}^{\infty} dk e^{ikx} \quad (124)$$

With this identity we are able to integrate all the terms in the normalization term  $P_{\xi}$ :



$$P_{\xi_i} = \int_0^\infty \prod_{\mu=1}^M d\tilde{\xi}_i^\mu \frac{1}{\sqrt{2\pi M^{-1}\Delta}} e^{-\frac{(\tilde{\xi}_i^\mu)^2}{2M^{-1}\Delta}} \int_{-\infty}^\infty dk \frac{1}{2\pi} e^{ik(\sum_\mu \tilde{\xi}_i^\mu + \epsilon)} = \quad (125)$$

$$\int_{-\infty}^\infty dk \frac{1}{2\pi} e^{ik\epsilon} \prod_{\mu=1}^M \int_0^\infty d\tilde{\xi}_i^\mu \frac{1}{\sqrt{2\pi M^{-1}\Delta}} e^{-\frac{(\tilde{\xi}_i^\mu)^2}{2M^{-1}\Delta} + ik\tilde{\xi}_i^\mu} \quad (126)$$

We also use another useful identity to solve the gaussian integral in  $\tilde{\xi}_i^\mu$ . The integral of  $e^{-ax^2+bx}$  can be easily done if we complete the square:

$$\int_{-\infty}^\infty dx e^{-ax^2+bx} = \sqrt{\frac{\pi}{a}} e^{\frac{b^2}{4a}} \quad (127)$$

This identity is useful in both directions: sometimes we would like to carry out an integration, and then we go from the left hand side to the right hand side. And sometimes, we would like to linearize a squared term ( $b$  in this case), and we go from the right hand side to the left hand side, gaining an integral in the process. We now use it to integrate equation (125):

$$P_{\xi_i} = \int_{-\infty}^\infty dk \frac{1}{2\pi} e^{ik\epsilon} e^{-M\frac{k^2}{2}} = \frac{1}{\sqrt{2\pi\Delta}} e^{-\frac{\epsilon^2}{2\Delta}} \quad (128)$$

Going back to  $Z^r$ :

$$\begin{aligned} \int d\xi P(\xi) Z^r &= \int_{-\infty}^\infty \prod_{\mu=1}^M \prod_{i=1}^N \frac{1}{P_{\xi_i}} d\tilde{\xi}_i^\mu \frac{1}{\sqrt{2\pi M^{-1}\Delta}} e^{-\frac{(\tilde{\xi}_i^\mu)^2}{2M^{-1}\Delta}} \delta\left(\sum_{\mu=1}^M \tilde{\xi}_i^\mu + \epsilon\right) \times \\ &\times \int_0^\infty \prod_{a=1}^r dx_a \int_0^\infty \prod_{a=1}^r ds_a e^{\beta \sum_a U(x_a)} \prod_{a=1}^r \prod_{\mu=1}^M \delta\left(x_\mu^a - x_0^\mu - \sum_{i=1}^N s_i^a \tilde{\xi}_i^\mu\right) \end{aligned} \quad (129)$$

We again use the Fourier transform identity for the  $\delta$  terms:

$$\delta\left(\sum_{\mu=1}^M \tilde{\xi}_i^\mu + \epsilon\right) = \int_{-\infty}^\infty \frac{1}{2\pi} d\hat{z}_i e^{i\hat{z}_i(\sum_{\mu=1}^M \tilde{\xi}_i^\mu + \epsilon)} \quad (130)$$

$$\delta\left(x_\mu^a - x_0^\mu - \sum_{i=1}^N s_i^a \tilde{\xi}_i^\mu\right) = \int_{-\infty}^\infty \frac{1}{2\pi} d\hat{x}_\mu^a e^{i\hat{x}_\mu^a(x_\mu^a - x_0^\mu - \sum_{i=1}^N s_i^a \tilde{\xi}_i^\mu)} \quad (131)$$

Writing only the terms involving  $\tilde{\xi}_i^\mu$  from equation (129), we take the integral over  $d\tilde{\xi}_i^\mu$ . For each pair  $i, \mu$  we have

$$\int_{-\infty}^\infty d\tilde{\xi}_i^\mu \frac{1}{\sqrt{2\pi M^{-1}\Delta}} e^{-\frac{(\tilde{\xi}_i^\mu)^2}{2M^{-1}\Delta}} e^{i\hat{z}_i \tilde{\xi}_i^\mu} e^{-\sum_a i\hat{x}_\mu^a s_i^a \tilde{\xi}_i^\mu} = e^{-\frac{\Delta}{2M}(\hat{z}_i - \sum_a \hat{x}_\mu^a s_i^a)^2} \quad (132)$$

Again, in the above equation we have used the Gaussian integral identity of equation (127) and the normalization term was cancelled.

Plugging the product  $\prod_{i,\mu} e^{-\frac{\Delta}{2M}(\hat{z}_i - \sum_a \hat{x}_\mu^a s_i^a)^2}$  back on equation (129) we end up with:

$$\int_{-\infty}^{\infty} \prod_{i=1}^N \frac{1}{2\pi} d\hat{z}_i \int_{-\infty}^{\infty} \prod_{a=1}^r \frac{1}{2\pi} \prod_{\mu=1}^M d\hat{x}_\mu^a \int_0^{\infty} dx^a \int_0^{\infty} ds^a \frac{1}{\left[\frac{1}{\sqrt{2\pi\Delta}} e^{-\frac{\epsilon^2}{2\Delta}}\right]^N} \times \quad (133)$$

$$\times \exp \left[ \beta \sum_a U(x_a) + i\epsilon \sum_{i=1}^N \hat{z}_i + i \sum_{a=1}^r \sum_{\mu=1}^M \hat{x}_\mu^a (x_\mu^a - x_0^\mu) - \frac{\Delta}{2M} \sum_{i=1}^N \sum_{\mu=1}^M \left( \hat{z}_i - \sum_{a=1}^r \hat{x}_\mu^a s_i^a \right)^2 \right] \quad (134)$$

We now have hit another wall in integrating these expressions: some of the variables we are integrating on are coupled via the  $\left(\hat{z}_i - \sum_{a=1}^r \hat{x}_\mu^a s_i^a\right)^2$  term. This means we are not able to integrate over, for example,  $s_i^a$  and  $s_i^b$  independently. To get around this, we introduce new variables which allows us to factor the exponential:

$$\omega_{ab} = \frac{1}{N} \sum_{i=1}^N s_i^a s_i^b \quad \text{and} \quad k_a = \frac{1}{N} \sum_{i=1}^N \hat{z}_i s_i^a \quad (135)$$

To substitute these terms in the equation above, we multiply it again by a delta term and integrate over it, then replace by its Fourier transform, ie:

$$1 = \int dk_a \delta \left( k_a - \frac{1}{N} \sum_{i=1}^N s_i^a \right) = \int dk_a d\hat{k}_a \frac{N}{2\pi i} e^{\hat{k}_a [Nk_a - \sum_i s_i^a]} \quad (136)$$

$$1 = \int d\omega_{ab} \delta \left( \omega_{ab} - \sum_{i=1}^N s_i^a s_i^b \right) = \int d\omega_{ab} d\hat{\omega}_{ab} \frac{N}{4\pi i} e^{\frac{1}{2}\hat{\omega}_{ab} [N\omega_{ab} - \sum_i s_i^a s_i^b]} \quad (137)$$

A few extra steps were taken in the above passage: first, we used the identity  $\delta(x) = \alpha \delta(\alpha x)$  to write  $\delta(k_a - \frac{1}{N} \sum_i s_i^a) = N \delta(Nk_a - \sum_i s_i^a)$ . This change is useful because both terms are of order  $N$  and this will allow us to write  $\langle Z^r \rangle_{\zeta, x_0}$  in the form of (114). The second step taken was to carry out a change of variable in the integration,  $\hat{k}_a \rightarrow i\hat{k}_a$  and  $\hat{\omega}_{ab} \rightarrow \frac{i}{2}\hat{\omega}_{ab}$ .

For simplicity, we will now omit the integration limits when the integral is  $\int_{-\infty}^{\infty}$ . Replacing the new variables in (??):

$$\begin{aligned}
\langle Z^r \rangle_{\xi, x_0} &= \int d\omega_{ab} d\hat{\omega}_{ab} \frac{N}{4\pi i} e^{N\hat{\omega}_{ab}\omega_{ab}} e^{-\hat{\omega}_{ab}\sum_i s_i^a s_i^b} \int dk_a d\hat{k}_a \frac{N}{2\pi i} e^{N\hat{k}_a k_a} e^{-\hat{k}_a \sum_i s_i^a} \times \\
&\times \int \prod_{i=1}^N \frac{1}{2\pi} d\hat{z}_i \int \prod_{a=1}^r \frac{1}{2\pi} \prod_{\mu=1}^M d\hat{x}_\mu^a \int_0^\infty dx^a \int_0^\infty ds^a \frac{1}{\left[ \frac{1}{\sqrt{2\pi\Delta}} e^{-\frac{\epsilon^2}{2\Delta}} \right]^N} \times \\
&\times e^{\left[ \beta \sum_a U(x_a) + i\epsilon \sum_{i=1}^N \hat{z}_i + i \sum_{a=1}^r \sum_{\mu=1}^M \hat{x}_\mu^a (x_\mu^a - x_0^\mu) - \frac{\Delta}{2M} \sum_{\mu=1}^M (\sum_i \hat{z}_i - 2N \sum_a k_a \hat{x}_\mu^a + N \sum_{a,b} \omega_{ab} \hat{x}_\mu^a \hat{x}_\mu^b) \right]}
\end{aligned} \tag{138}$$

The sums over  $i$  are now completely factorized, which allows us to replace  $\sum_i s_i^a$  by  $Ns^a$  and again we get the  $N$  factor to put in evidence. We write the integral over  $\omega, \hat{\omega}, k$  e  $\hat{k}$  as

$$\langle Z^r \rangle_{\xi, x_0} = \int \prod_{a,b=1}^r N \frac{d\omega_{ab} d\hat{\omega}_{ab}}{4\pi i} \int \prod_{a=1}^r N \frac{dk_a d\hat{k}_a}{2\pi i} e^{Nh(\omega, \hat{\omega}, k, \hat{k})}, \tag{139}$$

which is what we wanted initially. When we take the limit of  $N \rightarrow \infty$ , the integral will be dominated by the maximum value of  $h$ , which we divide in three terms,  $h = g_1 + g_2 + g_3$ :

$$g_1 = - \sum_{a,b=1}^r \frac{1}{2} \hat{\omega}_{ab} \omega_{ab} - \sum_{a=1}^r \hat{k}_a k_a \tag{140}$$

$$g_2 = \log \int \frac{d\hat{z}}{2\pi} \int_0^\infty \prod_{a=1}^r \exp \left[ \frac{1}{2} \sum_{a,b} \hat{\omega}_{ab} s_a s_b + \hat{z} \sum_{a=1}^r \hat{k}_a s_a + i\epsilon \hat{z} - \frac{\Delta}{2} \hat{z}^2 \right] - \log \frac{1}{\sqrt{2\pi\Delta}} e^{-\frac{\epsilon^2}{2\Delta}} \tag{141}$$

$$g_3 = \frac{1}{N} \sum_\mu \log \int \prod_a \frac{d\hat{x}_a}{2\pi} \int_0^\infty \prod_a dx^a e^{\beta \sum_a U(x^a) + i \sum_a \hat{x}^a (x^a - x_0^\mu) - \frac{n\Delta}{2} \sum_{a,b} \hat{x}^a \hat{x}^b \omega_{ab} + n\Delta \sum_a \hat{x}^a k_a} \tag{142}$$

To find the maximum of  $h$  we must solve the following system of equations

$$\begin{aligned}
\frac{\partial h}{\partial \omega_{ab}} &= 0, & \frac{\partial h}{\partial \hat{\omega}_{ab}} &= 0 \\
\frac{\partial h}{\partial k_a} &= 0, & \frac{\partial h}{\partial \hat{k}_a} &= 0
\end{aligned} \tag{143}$$

These are the saddle points for the replica method. Although we are calculating the maximum value of  $U(x)$ , the saddle point equations give us important information on how the order parameters relate to each other.

At this point we take another important approximation to these calculations. The  $r^2$  order parameters  $\omega_{ab}$  are the overlap between two different system replicas,  $a$  and  $b$ ,

ie, how similar are the  $s$  vectors in two independent copies of our economy. Because  $U(x)$  is a convex function, we know that the maximum of  $U(x)$  exists and is unique. Therefore, we expect every replica to converge to the same equilibrium value of  $s^a$  in the limit  $\beta \rightarrow \infty$ , and in this case, we cannot distinguish between  $\omega_{ab}$  for any two pairs of replica  $a$  and  $b$ . We assume, then, there are only two possible values for  $\omega_{ab}$ . Either  $a = b$  and  $\omega_{aa} = \langle s^2 \rangle = \Omega$ , the variance of  $s$ , or  $a \neq b$  and  $\omega_{ab} = \omega$ , the overlap of two different systems. This is the so called replica symmetric approximation, which is exact in this case because we know there is only one equilibrium in the zero temperature limit.

Writing this explicitly, we have that  $\omega_{ab}$  and  $k_a$  are given by

$$\begin{aligned}\omega_{ab} &= \Omega\delta_{ab} + \omega(1 - \delta_{ab}) \\ \hat{\omega}_{ab} &= \hat{\Omega}\delta_{ab} + \hat{\omega}(1 - \delta_{ab}) \\ k_a &= k \\ \hat{k}_a &= \hat{k}\end{aligned}\tag{144}$$

Replacing these new values in equations (140) - (142) and taking the limit  $r \rightarrow 0$  we get

$$\lim_{r \rightarrow 0} \frac{1}{r} g_1 = -\frac{1}{2} (\Omega\hat{\Omega} - \omega\hat{\omega}) - k\hat{k}\tag{145}$$

$$\lim_{r \rightarrow 0} \frac{1}{r} g_2 = \int dt \frac{1}{\sqrt{2\pi}} e^{-\frac{t^2}{2}} \log \int_0^\infty ds e^{\frac{\hat{\Omega}-\hat{\omega}}{2} s^2 + \left[ t \left( \frac{k^2}{\Delta} + \hat{\omega} \right)^{\frac{1}{2}} + i\hat{k} \frac{\epsilon}{\Delta} \right] s}\tag{146}$$

$$\lim_{r \rightarrow 0} \frac{1}{r} g_3 = \int dt \frac{1}{\sqrt{2\pi}} e^{-\frac{t^2}{2}} \log \int_0^\infty dx e^{\beta U(x) - \frac{(x-x_0 + \sqrt{n\Delta\omega t - in\Delta k})^2}{2n\Delta(\Omega-\omega)} - \frac{1}{2} \log[2\pi n\Delta(\Omega-\omega)]}\tag{147}$$

In the equations above,  $t$  is a gaussian random variable with zero mean and unit variance, which arises from using the identity (??) to linearize  $(\sum_a s^a)^2$ , gaining an integral in the process.

We now have a order parameter vector  $\theta = (\Omega, \hat{\Omega}, \omega, \hat{\omega}, k, \hat{k})$  and we wish to find the values  $\theta^*$  that maximizes  $h(\theta)$ . However, we have some conditions on this solution, in particular we know that it must be well defined for  $\beta \rightarrow \infty$ . Again, because we know that in this limit all replicas must have the same equilibrium, then it must hold that the overlap between replicas must vanish, ie,

$$\lim_{\beta \rightarrow \infty} \Omega - \omega = \frac{1}{2N} \sum_{i=1}^N (s_i^a - s_i^b)^2 = 0\tag{148}$$

But this would imply that some terms in  $g_3$  would diverge in the zero temperature limit, so we have to rescale the order parameters for them to remain finite in this limit. We define the new parameters, which are always finite:

$$\chi = n\Delta\beta(\Omega - \omega), \quad \hat{\chi} = -\frac{\hat{\Omega} - \hat{\omega}}{\beta}, \quad \kappa = -in\Delta k, \quad (149)$$

$$\hat{\kappa} = \frac{i\hat{k}}{\Delta\beta}, \quad \hat{\gamma} = \frac{\hat{\omega}}{\beta^2} \quad (150)$$

The function  $h$  then becomes

$$\begin{aligned} h = & \frac{1}{2} \left( \Omega\hat{\chi} - \frac{\hat{\gamma}\chi}{n\Delta} \right) - \frac{1}{n}\kappa\hat{\kappa} + \frac{1}{\beta} \left\langle \log \int_0^\infty ds e^{\beta \left[ -\frac{\hat{\chi}}{2}s^2 + (t\sqrt{\hat{\gamma} - \Delta\hat{\kappa}^2 + \hat{\kappa}\epsilon})s \right]} \right\rangle_t + \\ & + \frac{1}{n\beta} \left\langle \log \int_0^\infty dx e^{\beta \left[ U(x) - \frac{(x-x_0 + \kappa + \sqrt{n\Delta\Omega t})^2}{2\chi} \right]} \right\rangle_{t,x_0} \end{aligned} \quad (151)$$

We then finally take the limit  $\beta \rightarrow \infty$  and again use the saddle point method to solve the integrals on  $x$  and  $s$ , which means they are dominated by their maximum value, ie

$$\begin{aligned} h(\beta \rightarrow \infty) = & \left\langle \max_s \left[ -\frac{\hat{\chi}}{2}s^2 + (t\sqrt{\hat{\gamma} - \Delta\hat{\kappa}^2 + \hat{\kappa}\epsilon})s \right] \right\rangle_t + \frac{1}{2} \left( \Omega\hat{\chi} - \frac{\hat{\gamma}\chi}{n\Delta} \right) - \frac{1}{n}\kappa\hat{\kappa} + \\ & + \frac{1}{n} \left\langle \max_x \left[ U(x) - \frac{(x-x_0 + \kappa + \sqrt{n\Delta\Omega t})^2}{2\chi} \right] \right\rangle_{t,x_0} \end{aligned} \quad (152)$$

Replacing in equation (152) the variables  $x$  and  $s$  by their maximum values  $x^*$  and  $s^*$  and taking the derivatives on the order parameters we finally have the saddle point equations for  $h(\theta)$ :

$$\frac{\partial h}{\partial \Omega} = \frac{\hat{\chi}}{2} - \frac{1}{2\chi} \sqrt{\frac{\Delta}{n\Omega}} \left\langle (x^* - x_0 + \kappa + t\sqrt{n\Delta\Omega})t \right\rangle_{t,x_0} = 0 \quad (153)$$

$$\frac{\partial h}{\partial \kappa} = -\frac{1}{n}\hat{\kappa} - \frac{1}{n\chi} \left\langle x^* - x_0 + \kappa + t\sqrt{n\Delta\Omega} \right\rangle_{t,x_0} = 0 \quad (154)$$

$$\frac{\partial h}{\partial \hat{\kappa}} = -\frac{\Delta\hat{\kappa}}{\sqrt{\hat{\gamma} - \Delta\hat{\kappa}^2}} \langle ts^* \rangle_t + \epsilon \langle s^* \rangle_t - \frac{\kappa}{n} = 0 \quad (155)$$

$$\frac{\partial h}{\partial \hat{\gamma}} = \frac{1}{2\sqrt{\hat{\gamma} - \Delta\hat{\kappa}^2}} \langle ts^* \rangle_t - \frac{\chi}{2n\Delta} = 0 \quad (156)$$

$$\frac{\partial h}{\partial \chi} = -\frac{\hat{\gamma}}{2n\Delta} + \frac{\left\langle (x^* - x_0 + \kappa + t\sqrt{n\Delta\Omega})^2 \right\rangle_{t,x_0}}{2n\chi^2} = 0 \quad (157)$$

$$\frac{\partial h}{\partial \hat{\chi}} = -\frac{1}{2} \langle (s^*)^2 \rangle_t + \frac{1}{2}\Omega = 0 \quad (158)$$

We can find  $x^*$  by solving  $\frac{\partial}{\partial x} \left[ U(x) - \frac{(x - x_0 + \kappa + \sqrt{n\Delta\Omega}t)^2}{2\chi} \right] = 0$ , resulting in the implicit equation

$$x^* = x : U'(x^*) = \frac{(x - x_0 + \kappa + \sqrt{n\Delta\Omega}t)}{\chi} \quad (159)$$

We can replace this in the equations (153) - (158) to obtain some useful relations. The equation (154) becomes, for  $x = x^*$

$$\hat{\kappa} = -\langle U'(x^*) \rangle_{t,x_0} \quad (160)$$

This allows us to identify  $\hat{\kappa} = -p$  due to the price equation derived from the first order conditions of the consumer's maximization problems (equation (??)). Equation (158) allows us to write

$$\Omega = \langle (s^*)^2 \rangle_t \quad (161)$$

The remaining parameters are found through simple algebraic manipulations. With  $\Omega$  and  $p$  defined, one immediately obtains  $\hat{\chi}$

$$\hat{\chi} = \sqrt{\frac{\Delta}{n\Omega}} \langle U'(x^*)t \rangle_{t,x_0} \quad (162)$$

And from (157) we have

$$\hat{\gamma} = \Delta \langle U'(x^*)^2 \rangle_{t,x_0} \quad (163)$$

With that,  $U'(x)$  variance is written as

$$\sigma = \sqrt{\hat{\gamma} - \Delta\hat{\kappa}^2} = \sqrt{\Delta \left( \langle U'(x^*)^2 \rangle_{t,x_0} - \langle U'(x^*) \rangle_{t,x_0}^2 \right)} \quad (164)$$

Finally, we have  $\chi$  via equation (156)

$$\chi = \frac{n\Delta}{\sigma} \langle ts^* \rangle_t \quad (165)$$

And  $\kappa$  via equation (155)

$$\kappa = p\chi + n\epsilon \langle s^* \rangle_t \quad (166)$$

Thus we have now arrived at equations (59) - (64).

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## DEFINITIONS

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In this Appendix we briefly explain some of the statistical measures used throughout the thesis. While they can easily be found in other sources, we consider it useful for the reader to have them consolidated in a single source.

### B.1 SPEARMAN RANK CORRELATION

The **Spearman Rank Correlation** is a statistical measure of dependence between two random variables. Unlike the Pearson correlation, the most commonly employed metric for dependence between two variables, the Spearman rank is not a linear metric. Instead, it measures the monotonicity between samples of two random variables, i.e., how much one can be described as a monotonic function of another.

More precisely, let  $x = \{x_1, \dots, x_N\}$  and  $y = \{y_1, \dots, y_N\}$  be two datasets, and  $r(x_i)$  is the rank of  $x_i$  in the order from lowest to highest (that is,  $r(x_i) = 1$  for the smallest  $x_i$  and  $r(x_i) = N$  for the highest). Then the Spearman Rank Correlation is the Pearson correlation between the set of ranks  $r(x) = \{r(x_1), \dots, r(x_N)\}$  and  $r(y) = \{r(y_1), \dots, r(y_N)\}$ , i.e.:

$$r_s = \frac{\text{cov}(r(x), r(y))}{\sigma_{r(x)} \sigma_{r(y)}} \quad (167)$$

If there are no ties in the ranks, i.e., if there is not two elements identical in both samples, then the Spearman rank correlation is given by

$$r_s = 1 - \frac{6 \sum_i (r(x_i) - r(y_i))^2}{n(n^2 - 1)} \quad (168)$$

A Spearman correlation of 1 implies that for every pair  $i, j$  in the datasets,  $(x_i - x_j)(y_i - y_j) > 0$ . Likewise, a Spearman correlation of -1 implies that  $(x_i - x_j)(y_i - y_j) < 0$ .

One of the main advantages of Spearman rank correlation is its sensitivity to outliers. If an element of  $x$  is much larger than the rest of the set, in a linear measure like Pearson correlation it would distort the measure by a term proportional to its deviation



from the mean. In the Spearman rank calculation, no matter how large the outlier, it is still only one rank above the second largest data point.

## B.2 KOLMOGOROV-SMIRNOV DISTANCE

When facing a sample of points, one often would like to know how likely it is that these points were sampled from a specific probability distribution. Alternatively, one would like to know how likely it is that two different samples were drawn from the same distribution. One of the most popular methods employed in this task is the **Kolmogorov-Smirnov distance**. Given the empirical cumulative distribution of the dataset  $x = \{x_1, \dots, x_N\}$  is given by

$$F_d(x) = \frac{1}{N} \sum_{i=1}^N \Theta(x - x_i), \quad (169)$$

where  $\Theta(x)$  is the Heaviside function.

If we want to compare it to a theoretical cumulative distribution  $F(x)$ , the KS distance is the maximum distance between these two distributions, that is,

$$D_d = \sup_x |F(x) - F_d(x)|. \quad (170)$$

The most relevant measure for a model selection trial using the Kolmogorov-Smirnov distance, however, is not the distance itself but its associated p-value. Given a random sample drawn from  $F(x)$ , the p-value is the probability that this sample will have a KS distance equal to  $D_d$ . It can be shown that the scaled distance  $D_d\sqrt{N}$  has a cumulative distribution similar to the Kolmogorov distribution:

$$P(K < x) = 1 - 2 \sum_{k=1}^{\infty} (-1)^{k-1} e^{-2k^2 x^2}, \quad (171)$$

Therefore  $p$  is the probability that a scaled distance  $D_d\sqrt{N}$  sampled from the Kolmogorov distribution has a value equal or above its measured empirical value, i.e.,

$$p = P(K > D_d\sqrt{N}) = 1 - P(K < D_d\sqrt{N}) \quad (172)$$

Which is the probability used through Chapter 6.

## B.3 BAYESIAN INFORMATION CRITERION (BIC)

In the theory of bayesian model selection, when deciding between two models  $H_1$  and  $H_2$ , with parameters  $\theta_1$  and  $\theta_2$  respectively, that explain the data  $x$  one should compare their posterior probabilities:

$$p(H_i|x) = \frac{p(x|H_i)p(H_i)}{p(x)}. \quad (173)$$

The equality above is just Bayes theorem. The likelihood  $p(x|H_i)$  of observing the data given the hypothesis is calculating by integrating over all the hypothesis parameters, i.e.,

$$p(x|H_i) = \int d\theta_i p(x|\theta_i)p(\theta_i|H_i), \quad (174)$$

where  $p(x|\theta)$  is the likelihood of the data given a specific choice of parameters  $\theta$  and  $p(\theta|H_i)$  is the prior probability on the parameters given the model.

If we have no prior information on which model is more likely, then we simply use  $p(H) = 1/2$  as prior. The dependency on  $p(x)$  can be eliminated by calculating the so called *Bayes factor* instead of the posteriors:

$$K = \frac{p(x|H_1)}{p(x|H_2)} = \frac{\int d\theta_1 p(x|\theta_1)p(\theta_1|H_1)}{\int d\theta_2 p(x|\theta_2)p(\theta_2|H_2)} \quad (175)$$

A bayes factor  $K > 1$  means that  $H_1$  is more likely to be the model that generated the data, likewise  $K < 1$  means  $H_2$  is more likely. How much more likely depends, of course, on the magnitude of the ratio.

In the case of real unbounded variables, however, defining the prior  $p(\theta|H)$  is not trivial. One work around to this problem is to assume uniform prior but do a saddle point approximation on the integrals of equation 175 [6]. One then gets the **Bayesian Information Criterion score**:

$$\text{BIC} = -2 \log p(x|\theta^*) + k \log(M), \quad (176)$$

where  $\theta^*$  are the values that maximize  $p(x|\theta)$  (i.e., the maximum likelihood parameters) and  $k$  is the dimensionality of this vector (i.e., number of parameters). This is essentially a maximum likelihood which is penalized by the number of parameters. The model with lowest BIC is the one that should be preferred, and the magnitude of the difference tells us how strongly should we prefer one over another [32].

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