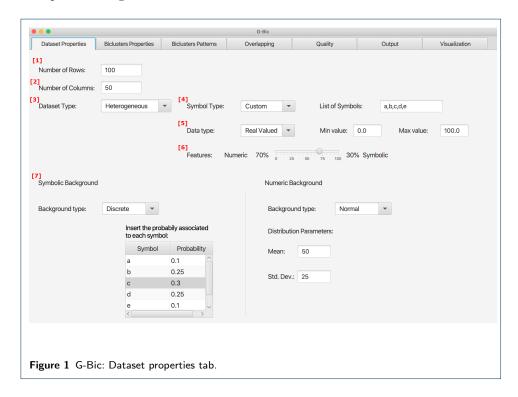
Additional File 1: Dataset generation using G-Bic

This file introduces the use of G-Bic's user interface by presenting a use case for generating a hetereogeneous dataset step by step. Each of the following sections shows the different stages of the generator. In the end, the output produced is analyzed. A video tutorial is available here.

Dataset Properties

The first step is to define the set of properties that will characterize our dataset S. This can be done through the "Dataset Properties" tab on the interface, as exemplified in Figure 1.



Dataset S will be composed by 100 Rows and 50 Columns, thus the parameters Number of Rows (1) and Number of Columns (2). The Dataset Type (3) has a hetegeneous nature, there are three features, two to configure the properties of the symbolic (Symbol Type (4)) and numeric data (Data Type (5)), and another to configure the proportion between symbolic and and numeric data (Features (6)).

Regarding the Symbolic Type (4), the user must indicate if the alphabet is composed of default symbols, generated automatically, where the user only indicates the alphabet size (Default Symbol Type). Alternatively, if he/she desires a custom alphabet, the list of symbols will be required (Custom Symbol Type). In our simulation, we decided to generate a custom dataset with five custom symbols, a, b, c, d, e.

Considering the *Data Type* (5), the user can choose the numeric properties of the dataset. Currently, both Real Valued and Integer options are available. In both cases, a maximum and minimum range for the number must be selected. In our simulation, we decided to generate real-valued numbers between 0 and 100.

The *Features* slider (6) allows the user to control the proportion between numeric and symbolic features (columns). We generated a dataset consisted of 70% numeric columns.

The last parameter determines how the background values (7) of the dataset are distributed: (absence of biclusters): Uniform, Normal, Discrete and Missing. If the user chooses Normal, or Discrete, additional parameters are presented to set the distributions parameters, like the Mean and Standard Deviation on the Normal option, or a table with an editable probability is associated to each symbol, for the Discrete one. Since our dataset has a hetegeneous nature, it is needed to define the background for both the symbolic and numeric part. For the discrete, we choose to define the probability for each symbol to be in the symbolic columns. For the numeric background, a normal distribution was choosen.

Bicluster Properties

The next step defines the amount and the structure of the planted biclusters on the dataset to be generated. The number of biclusters in dataset S can be defined through parameter Number of biclusters (1).

The following two sets of parameters define their structure: Row (1)/Column (2) distribution and respective parameters. The user has available two types of distributions: *Normal* and *Uniform*. The interface dynamically adapts the respective parameters to ask for *Mean* and *Standard Deviation* for the first type, and *Min* and *Max* for the second one. For dataset S, its structure follows a uniform distribution, and each bicluster will have a set of rows, columns, and contexts varying between [6,8] and [3,6], respectively.

The last parameter, Contiguity (4), enables the selection on whether the planted biclusters should be contiguous across the column dimension. In this case, dataset S's biclusters will will not be contiguous.

Figure 2 exemplifies the bicluster's properties tab.

Bicluster Patterns

We now focus the set of patterns that will be expressed by the set of biclusters planted. The number of patterns chosen will be uniformly distributed across the set of bicluster available. For example, if the user sets four patterns, and the dataset has eight biclusters, two biclusters will be assigned to each type.

Dataset S will have every existing pattern following the Order Preserving, Constant, Additive and Multiplicative types. As for the Order Preserving pattern on contexts, the user is able to select whether the generated temporal pattern can have an arbitrarily number of increases and decreases along time, or follow a monotonically increasing or decreasing pattern. Figure 3 exemplifies the bicluster's pattern tab.

Overlapping

The Overlapping tab, shown in Figure 4, allows the user to define the number of biclusters that are allowed to overlap and how their interactions are expressed. This interaction is controlled by the first parameter Plaid Coherency (1), that makes available the two options: None and No Overlapping. For dataset S the None plaid coherency will be chosen.

• • •	<u>-</u>		G-Bic			
Dataset Properties	Biclusters Properties	Biclusters Patterns	Overlapping	Quality	Output	Visualization
[1] Number of Biclusters:	6					
[2] Rows Structure:						
Distribution:	Uniform	•				
Min:	6.0					
Max:	8.0					
[3] Columns Structure:						
Distribution:	Uniform	•				
Min:	3.0					
Max:	6.0					
[4] Contiguity:	None	•				
Figure 2 G-Bic	· Ricluster pro	nerties tah				
riguic 2 d-Dic.	. Diciaster pro	perties tab.				

The second step is to set the amount planted biclusters that can overlap. This is done through parameter % of Overlapping Biclusters (2). For dataset S, this parameter will be set to 50%.

Then the user has to define how the overlapped biclusters will interact with each other. This is done, first, by defining the maximum number of subspaces that can overlap simultaneously, using the parameter Maximum Number of Biclustering Interactions (3). Then the user defines how many elements two overlapped biclusters can share, using parameter % of Overlapping Elements Between Biclusters (4). Each bicluster on dataset S can overlap with another one, so the number of simultaneous interactions is 2. A set of biclusters can also share 40% of the smallest bicluster's elements. The last three parameters allow the introduction of restrictions on the number of rows (5) and columns (6) that can be shared by a set of overlapping biclusters. We decided to set the % of overlapping rows to 100% and the % of overlapping columns to 80%.

Quality

The *Quality* tab, illustrated in Figure 5, controls properties from the dataset and the biclusters. Here the user can define the amount of missing values, noise, and errors on both dataset's background and planted biclusters.

For dataset S, the % of Missing Values on Background (1) is set to 2% percent, while the % of Missing Values on Planted Biclusters (2) is 3%. For noise, the % of Noise on Background (3) is 10% and the % of Noise on Planted Biclusters (4) is 5%. The Noise Deviation (5) is set to 1. This means that the noisy value will be, at maximum, at a distance of 1 from the original value. The last setting defines the proportion of errors on the dataset. The % of Errors on Background (6) and the %

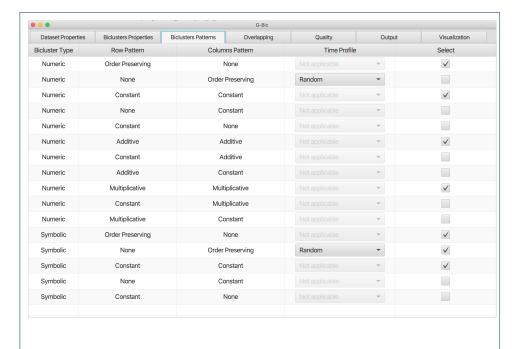


Figure 3 G-Bic: Bicluster patterns tab.

of Errors on Planted Biclusters is set to 1%. The error elements will be at a distance from the original values of at least the value of Noise Deviation (5). Parameters (1), (3), and (6) control the exact amount of missing values, noise, and errors in the background.

Output

The last stage before generating the new dataset is defining how and where the output will be stored, as resumed in Figure 6. The first parameter, $Save\ On\ (1)$ allows the user to decide whether the dataset should be stored on a single or onyo multiple files. Multiple files are worth it when the dataset has large dimensions, since it can be divided in small chunks across several files. The second parameter, $File\ Name\ (2)$, sets the prefix of the name of all three output files. The first file will contain the dataset in a tsv format, with the values separated by a tab delimiter, as shown in Figure 7. The remaining two files will contain the information about the biclusters planted on either txt format, illustrated in Figure 8, where some statistics and the summary of the first bicluster, as well as the content for the first context is shown; and also by a JSON format, as shown in Figure 9. The last parameter, $Save\ to\ Directory\ (3)$, specifies where the output will be stored.

Visualization

The last tab of the application allows the user to visualize the output, by showing the biclusters that resulted from the generation process. Figure 10 shows the visualization options. This tab is composed by two sections: 1) One with the information regarding the bicluster's structure, and 2) one with a graphical representation of the bicluster.

• • •			G-Bic			
Dataset Properties	Biclusters Properties	Biclusters Patterns	Overlapping	Quality	Output	Visualization
Overlapping Sett	ings					
[1] Plaid Cohrency:		None	-			
[2] % of overlapping b	iclusters:	50	%			
[3] Maximum number	of bicluster interactions:	3				
[4] % of overlapping e	lements between bicluste	rs: 40	%			
[5] % of overlapping ro	ows:	100	%			
[6] % of overlapping c	olumns:	80	%			
Figure 4 G-B	ic: Overlapping	settings tab.				

As the user chooses one of the available biclusters, the left section of the interface shows information that describes the planted subspace, such as, its dimensions, where it is located (on which rows and columns), which are the patterns followed by each dimension, and respective factors, when available (only in additive or multiplicative patterns), the plaid coherency assumed and the degree of missing values, noise and errors.

In the right section the user can visualize the values of each context through a new windows that displays a graphical representation of the slice using a heatmap, that easily reflects the pattern expressed, as shown in Figure 11.

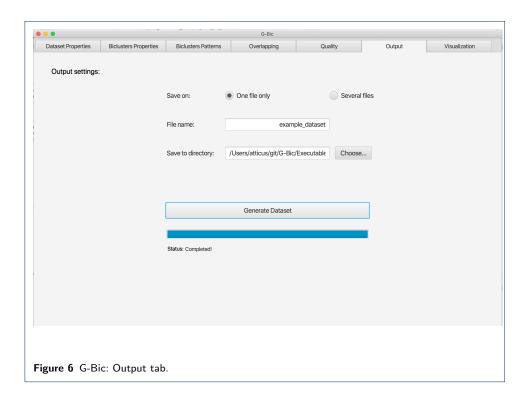
Simulating real data

In this section, we show how G-Bic can be used to produce reference biclusters. We focus on the most popular areas of application of biclustering: gene expression data, text mining, recommendation systems and biomedical data. Example datasets that we reproduced are in 2. To characterize the biclusters, we complement the definitions by Madeira and Oliveira [1] with empirical conclusions by several authors, [2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 7, 8, 13, 14, 15], when applying their biclustering algorithms to the chosen datasets, summarized in Table 3.

Table 2 Example datasets used during the development of some of the existing algorithms

	Dataset Type	Dataset	Description	Dimensions
1	Gene Expression	Arabidopsis [6]	Genes × Conditions Users × Movies Terms × Documents Patients × Clinical Data	21031×351
2	Recomendation Systems	MovieLens-20M [7, 8]		138000×27000
3	Text Mining	Reuters-21578 [12]		29930×21578
4	Clinical Data	PMSI2013[14]		49231×7941

• •		G-Bic			
Dataset Properties Biclusters Properties	Biclusters Patterns	Overlapping	Quality	Output	Visualization
Missing Elements:					
1] % of missing values on background:	2	%			
2] % of missing values on planted biclusters:	3	%			
Noisy Elements:					
3] % of noise on background:	10	%			
4] % of noise on planted biclusters:	5	%			
5] Noise deviation:	1				
Errors:					
6] % of errors on background:	1	%			
[7] % of errors on planted biclusters:	1	%			
gure 5 G-Bic: Quality sett	ings tab.				



```
        y20
        y21
        y22
        y23
        y24
        y25
        y26
        y27
        y28
        y29

        58.53
        0
        28.32
        26.69
        b
        c
        b
        c

        32.97
        96.73
        79.96
        100
        43.95
        b
        a
        d
        a
        e

        0
        78.01
        88.47
        62.61
        e
        a
        b
        d
        d
        a
        c
        c
        e
        a
        c
        c
        e
        d
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        c
        c
        b
        d</t
```

Figure 7 G-Bic: Dataset tsv file.

```
Total of planets Midiniter: 4
Number of planets described: 2
Number of planets should bicksters: 3
Number of planets should bicksters: 3
Number of planets should bicksters: 4
Number of should be disast: 5.088

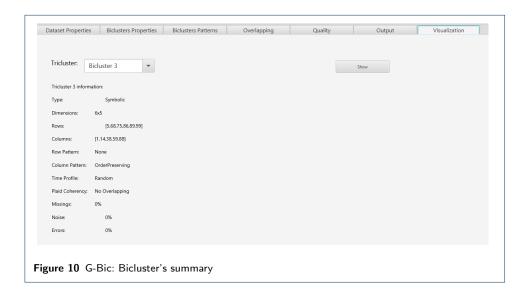
**** Number of disast: 5.088

**** Number of Sichsters: ***

**** Bicksters: 4(5,5)
Number of planets of pl
```

Figure 8 G-Bic: Bicluster's txt file.

```
▼ object {10}
                                             #DatasetNumericColumns: 25
                                             #DatasetMinValue: 0
                                           ▼ #DatasetAlphabet [5]
                                               0 : a
                                                1 : b
                                                2 : c
                                                3 : d
                                               4 : e
                                           ▼ SymbolicBiclusters {2}
                                             ▼ 0 {13}
%Missings: 2.86
                                                   ColumnPattern : OrderPreserving
                                                ▶ Data [7]
                                                  PlaidCoherency : None
                                                   %Errors : 5.71
                                                  Type : Symbolic
                                                   TimeProfile : Random
                                                   %Noise:0
                                                ▶ X [7]▶ Y [5]
                                                   RowPattern : None
                                                   #columns : 5
                                             ▶ 1 {13}
                                             #DatasetColumns : 50
                                             #DatasetSymbolicColumns: 25
                                           ▶ NumericBiclusters {2}
                                             #DatasetMaxValue: 100
                                             #DatasetRows : 100
                                           ▶ MixedBiclusters {2}
Figure 9 G-Bic: Bicluster's JSON file.
```



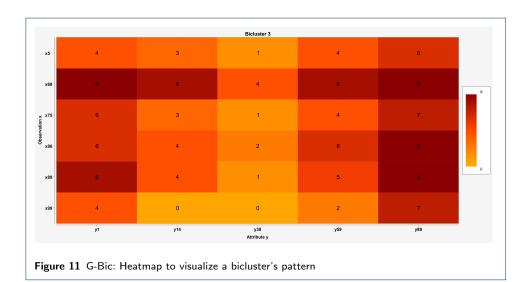


Table 3 Settings to simulate the real datasets

	Properties	Dataset 1 - Gene Expression	l - Gene Expression Dataset 2 - Recomendation Systems	Dataset 3 - Text Mining	Dataset 4 - Clinical Data
Dataset	Data type Dimensions Background Missings Noise Errors	Numeric 21031 × 351 Uniform 0% 10% 0%	Numeric 138000 × 27000 Missing 95, 5% 0% 0%	Numeric 29930 × 21578 Missing 98% 0% 0%	Mixed 49231 × 7941 Missing 99, 81% 0% 3%
Biclusters Overlapping	Number Patterns Plaid Coherency % Overlapping Bics	417 Additive, Order Preserving Additive 10%	3000 Order Preserving No Overlapping 0%	30 Constant and Order-Preserving No Overlapping 0%	70 Mixed No Overlapping 0%

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