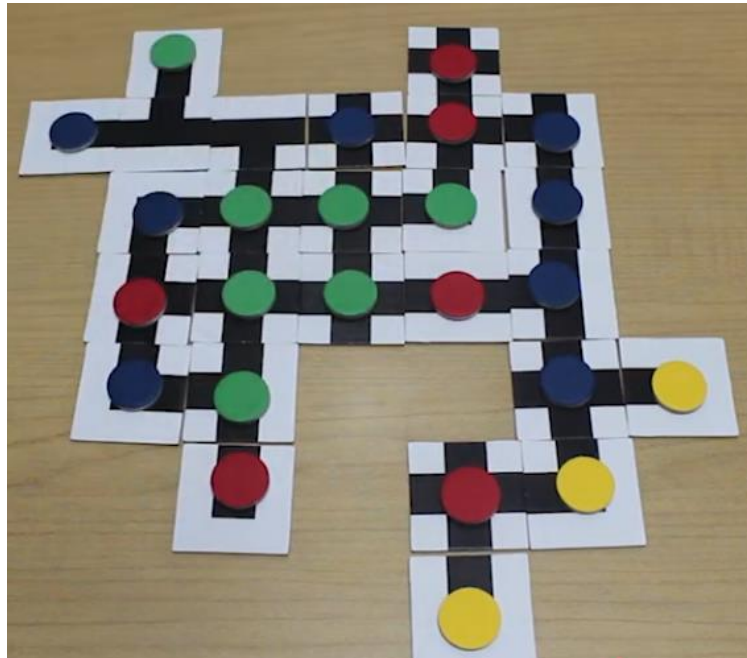


ミチトリ (Michitori)

2017, Gakeout Publ., <https://boardgamegeek.com/boardgame/462912>

Players receive four pieces of each one of five types of tiles: crosses, T-sections, lines, dead-ends, and corners,



The game can be played with up to four players, each player has his own color

On his turn, each player drops one of his remaining tiles, that needs to connect with its orthogonally adjacent tiles (if no move is valid, the player passes his turn) and places a friendly piece over that new tile. Then it replaces all orthogonal and diagonal opponent pieces in custodian fashion (just like Othello).

When both players pass, the game ends. The player with more stones on board wins the game.

