Cublino

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"Cublino" is a 2 person game, which is played with six-sided dice on a 7×7 -streadth playing field.

Players have the choice between a loose variant called "Pur" and a more strategic variant called "Contra".

Game material

- 1. A 7 x 7 field sized playboard made of solid beech wood.
- 2. A game guide.
- 3. A fabric bag made of cotton.
- 4. 14 six-sided cubes made of solid maple wood. 7 in black and white each.

Cublino Pur

In "Cublino Pur", players must bring their dice to the opposite side of the game board.



initial setup

This is done by tilting and jumping with the cubes.

The game ends when a player has all of his 7 dice on the other side.

However, the player who has the highest score (all numbers to be seen from above) is the winner.



In this example, Black has 25 and White 26 points (the dice with the 3 on the playing field does not count). So, despite Black has all its pieces in the last row, he loses the game.

Cublino Contra

With "Cublino Contra" the dice are only tilted. Jumping is no longer allowed.

In addition, dice can beat each other and thus be removed from the game.



White tilts its cube to the left and changes the balance of power. White threatens black with 9 points (3 + 6), \mathring{A} \mathring{A} Black has only 6 points for the defense.

CLOSE

Win here is the one who brings one of his dice to the opposing baseline.



White wins