

# STREETCAR SUBURB

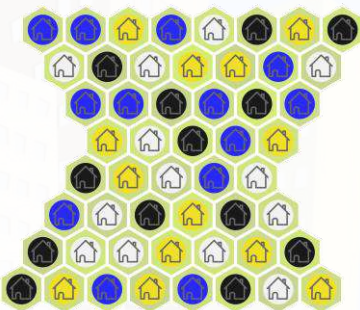


2 players | 15-30 minutes | ages 12+

It's against the law to build housing or transit in this wealthy neighborhood. Remove single-family housing limits to let citizens build, making the neighborhood more affordable and diverse. Then connect new buildings with streetcar lines of your own color to score points.

## Materials

- 1 board of 52 hexagonal spaces
- 52 houses (13 each in 4 colors)
- 64 building cubes (16 each in the same colors as houses)
- 2 colored crayons or markers (1 for each player) to draw streetcar lines



## Setup

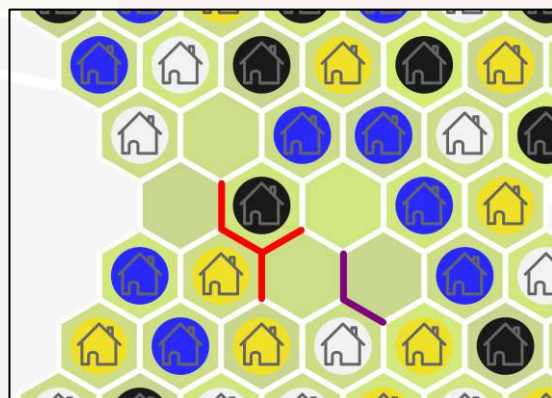
Place the houses on the board randomly.

## Playing the Game

On the first turn of the game, *Draw Streetcar Lines*. Thereafter, on your turn *Draw Streetcar Lines* and *Remove 1 Housing Limit*. The game ends when no housing limits are available to remove.

## Drawing Streetcar Lines

Use your marker to **draw** streetcar lines on 2 adjacent grid lines.



Each intersection may only connect to 1 color; different-colored lines may not touch.

If there's no room to draw a second line after your first, just draw 1 line.

*Purple draws 2 adjacent lines near Red's existing lines.*

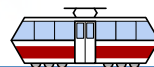
## Removing Housing Limits

**Remove** 1 house, representing a single-family housing limit. Keep it for yourself. You may remove any house, except houses next to buildings (stacks of cubes); flip these houses to show you can't remove them.

If any empty space neighbors **exactly** 3 houses, **place** a building there. The neighboring houses determine the new building's color and height:

- 2 houses of the same color: 2 cubes of that color
- 3 houses of the same color: 3 cubes of that color
- 3 houses of different colors: 1 cube of the missing 4th color

*Purple finishes their turn, removing 1 black house and placing 3 buildings.*



## Scoring

At the end of the game, each house you removed scores 1 point per cube of the same color connected to your lines. A cube connects to all lines touching its neighboring intersections, but counts only once per player. Each separate line of your color incurs a -10 point penalty. The highest score wins. If there is a tie, the highest score in a single color wins.

*Purple's score with 2 separate lines*

<b>Blue</b>	2 houses x 5 cubes	= 10
<b>Black</b>	3 houses x 4 cubes	= 12
<b>White</b>	6 houses x 8 cubes	= 48
<b>Yellow</b>	2 houses x 6 cubes	= 12
	2 lines x -10	= -20
<b>Total</b>		<b>62</b>

