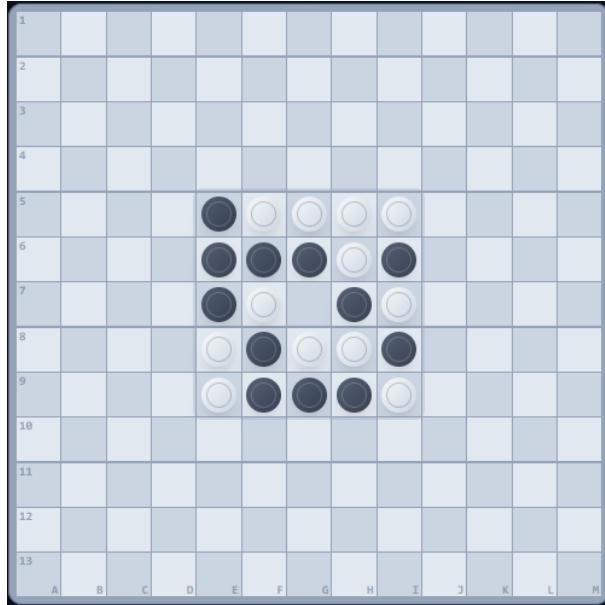


# Entropy

2026, Rio Malaschitz, <https://boardgamegeek.com/thread/3645659>



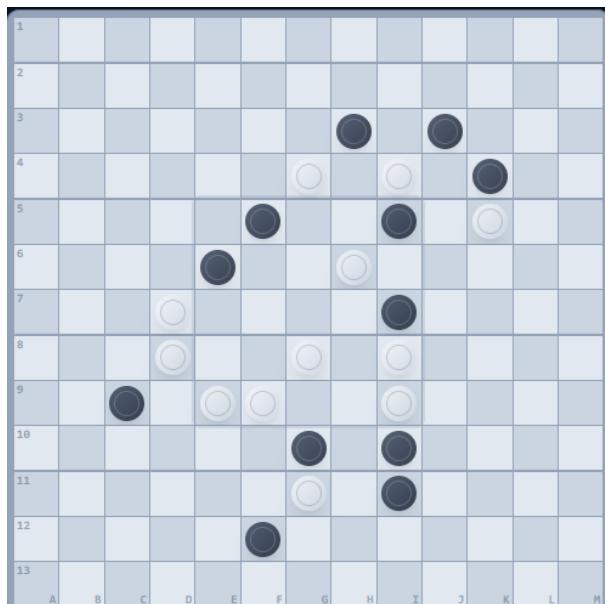
*initial setup*

Pieces move any distance orthogonally or diagonally and can move over other pieces.

- The piece must land on an empty square with fewer (orthogonal and diagonal) neighbors than at its origin

All stones must always form a single connected group.

The player unable to move, loses the game



*game won by Black*