

Blockade

1972, Frank Ullmann & Tom Werneck, <https://boardgamegeek.com/boardgame/24837>

The game is played on the following board:



Each player has one pawn only, but there are also 70 neutral (blocking) tokens in the game. The idea of Blockade predates Amazons.

At the beginning, both players place their pawn and one neutral token on the board. Each subsequent turn, a player must move his pawn to an adjacent empty space. Then, he places a neutral token on the board trying to surround his opponent. The player who cannot move anymore loses the game.

On the first move, a restriction applies for both players. Neither the pawn nor the blocking token may be placed in a marked area in the center of the board. Together with the slightly irregular board, this is supposed to cancel out any first move advantage.

[BGG description]

