

Faust

2021, Corey Clark, <https://boardgamegeek.com/thread/2603546/>

Faust is a game of annihilation for two players. Not only are draws impossible in Faust, almost any game of Faust played to its conclusion is guaranteed to end with a board filled with a single color of disc.

Materials: A square board of any size (nothing bigger than 15x15 is recommended due to the amount of recycling and potential number of moves along with the amount of mechanical flipping involved) and an unlimited supply of discs with each player's color on either side. Go stones can also be used if you're willing to replace them instead of flip discs. (note: If you have an Othello set, 8x8 is a fine size to get started with)

Objective: wipe your opponent completely off the board!

Gameplay: Starting with black, on his turn a player may place a disc with his color facing up on any empty cell. A player may also, in lieu of placing a disc capture a set of discs according to either of two conventions by flipping them, in either case to his color. A) flip a rectangle of discs consisting purely of enemy discs, if the following qualifications are met

- The rectangle is entirely bound by single-colored walls on all 4 of its sides
- The player owns the majority of the perimeter created by these walls
- The rectangle is not part of a bigger rectangle meeting these criteria.

B) If this pattern or any of its rotations is embedded somewhere on the board, flip all enemy discs within one instance of the particular embedded pattern. Note: the empty cells are not part of the pattern and may have discs of any color occupying them.



Edge rule: If one or more of the walls bounding a rectangle are board edges these will take on the color of the parallel walls opposite to them. If a rectangle is bounded by two opposite board edges then these are considered to be neutral walls. The edge rule does not apply to capture under convention "B"

Forced passing: You automatically pass your turn if no legal move is available for you on your turn. Otherwise passing is not permitted

Pie: After the first move, the second player may choose to switch colors instead of playing a disc of his color for his first move.