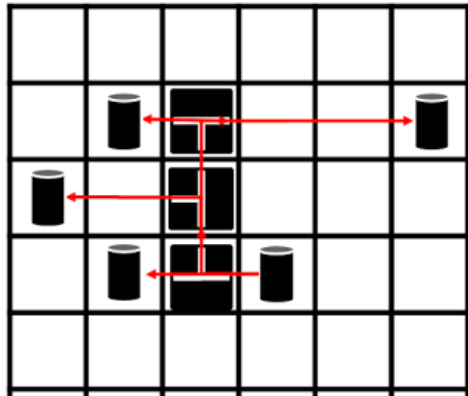


## Jaywalkers



**Jaywalkers** is a 2 player game, played on the spaces of a 8x8 board.

2 pawns in two colors and 62 path tiles.



62 of these tiles

**SETUP** - Place board between players, pawns start on any space of each player's respective first rows.

**PLAY** – Decide who goes first, turn then alternates.

A player on his turn must take two actions.

- 1.Place a tile onto an empty space.
- 2.Move your pawn in a series of one or more rook moves over any number of tiles following any one of three paths shown on a tile you're currently moving over and ending the move on an empty space.

**RESTRICTIONS** – The tile you placed on your turn must be part of the route your pawn takes. A pawn may not land on a tile. Your pawn may not jump over your opponent's pawn.

**ENDGAME** – You win if your opponent is unable to take his two actions.

The inspiration for this game came from [Tsuro](#) and [Spaghetti Junction](#). By Rey Alicea, 2013