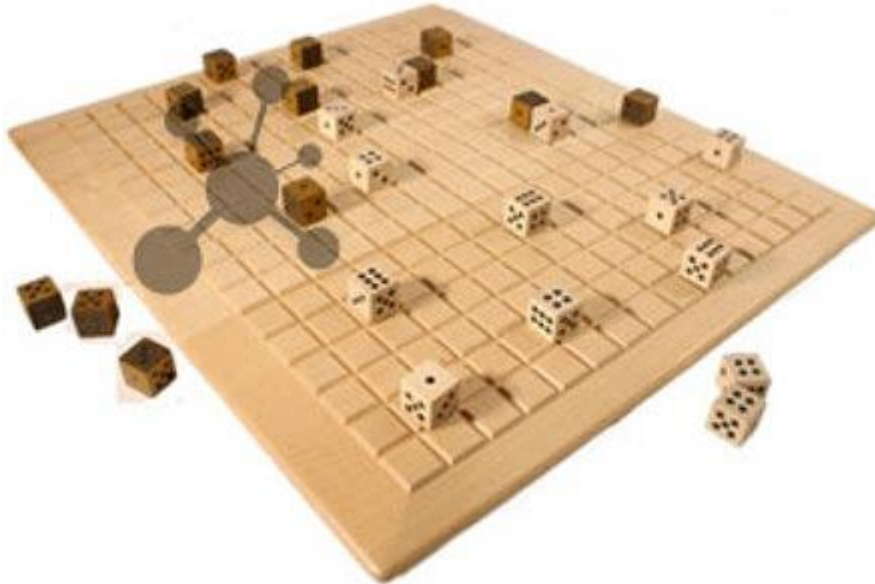# Mojave

By George Rönnau, 2004

The aim of the game is to capture all opponent's dice.

Game material:

- 1 board 18x15
- 15 + 1 red dice
- 15+ 1 black dice

Preparation:

Each player takes 15 dice of one color. The pieces are placed on the third and fourth rows as shown in the picture.

The one points upwards.

In the third row the outer field remains free and then a cube is set etc., where the three points face the center.


In the fourth row, a cube is first put and then remains a field free etc., and the two points face the center.
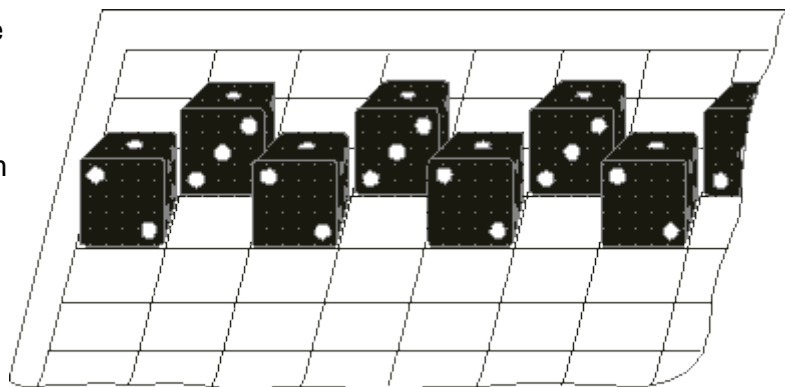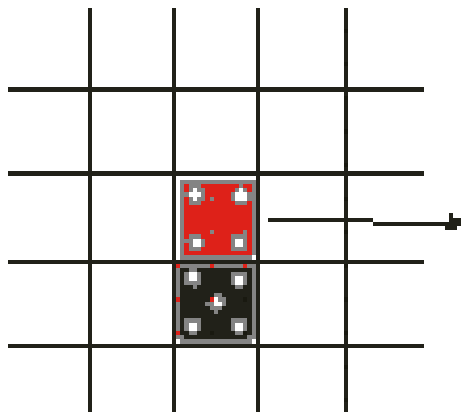
Each die moves to the next square by tilting to the next face. The number of movements are given by the value of its top face. A die may not be placed on top of or over another die, neither can it jump over another die.
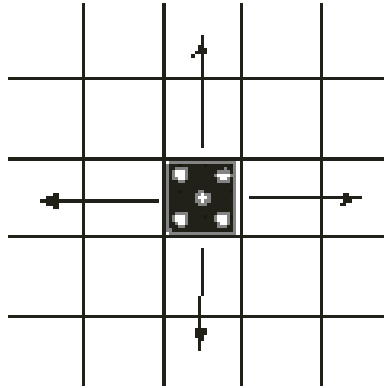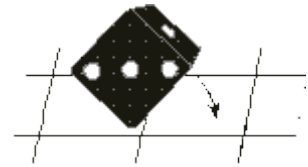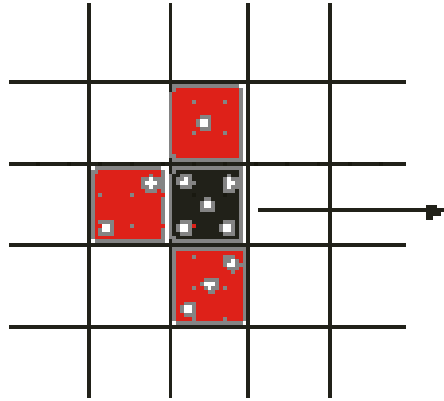
It can be moved forward, backward and sideways, but not diagonally.
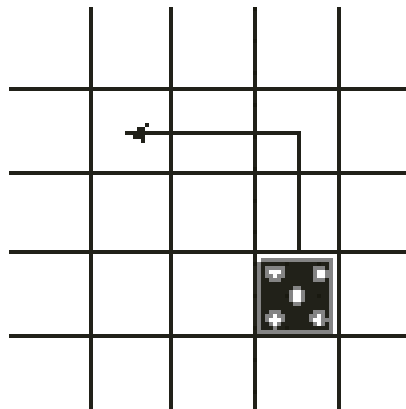
During its movement, the die can turn sideways, but only once.

If, at the end of a move, a die ends up horizontally or vertically adjacent to a die of the other player, the top-facing numbers of the dice are compared, and the die with the lower number is removed from the board.

If, at the end of a move, two or three dice of the other player are horizontally or vertically adjacent to a die of the other player, the top-facing numbers of the two or three dice are added together, and the die or dice with the lower total are removed from the board. If multiple dice form the lower total, they are all removed from the board.
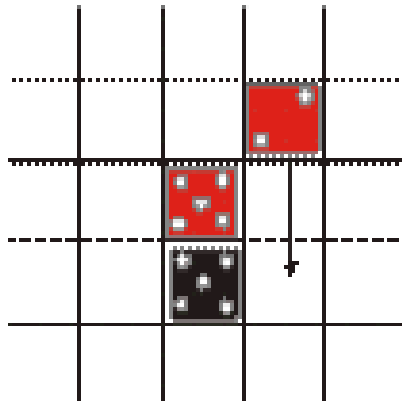
If the dice show the same number, the attacked die is put under pressure to act (in *zugzwang*). It then has two options:

1. On its turn, it moves another one of its dice next to the attacking die, thereby increasing its total value and removing the opponent's die from the board.

2. If the first option is not used, it must move the attacked die away from the attacker. If two or three dice are being attacked, only one may move away, and the other(s) are removed from the board.

If a die under pressure cannot be moved despite being in *zugzwang,* it is removed from the board.

[ref: https://www.kreativzeitnetz.de/spiele/wuerfelstraegie.html]