

Chifoumi

1999, Nicolas Halpern-Herla, <https://boardgamegeek.com/boardgame/11035>

The game is played on the following board:



initial setup

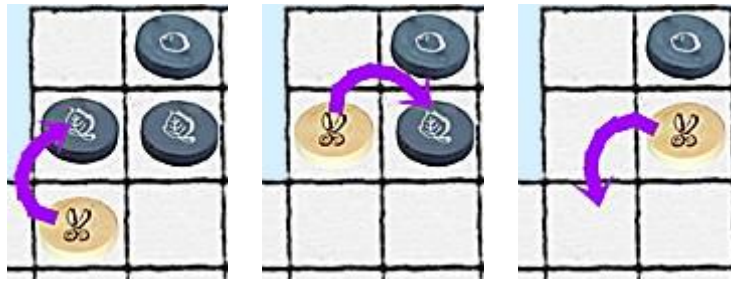
Each player, in turn, must move a pawn of a box in any orthogonal or diagonal direction. In the case of a stack, the piece at the top of the pile is moved.

Capture rules

- Rock captures Scissors
- Scissors capture Paper
- Paper captures Rock and Well
- Well captures Rock and Scissors

There are three types of movement:

- Move onto a free space: always possible
- Stack on one of your own pieces: always possible; stacks to do move, only its top piece
- Capture by replacement a single piece or a stack (if the top piece is capturable); after a capture the piece continues moving (and can capture again); captures are not mandatory; a piece can capture another piece of the same color



here, the white scissor piece captures the first paper piece, then it can capture the second paper piece and then, finally, moves away to avoid its capture by the rock piece



sometimes it is interesting to capture your own pieces

End of the game:

The game ends when one of the players has no more pieces on the board or when no more captures are possible.

Each player then counts the number of pieces they still have on the board. Each remaining piece is worth 1 point. The player who did **not** start the game adds $\frac{1}{2}$ **point**. The winner is the one with the most points.

If you play several games, add up the points you earned in each game. The first player to reach **15 points** wins.

After some games, play with the following rule, which gives the game its full strategic depth.

There are no pieces on the board at the start. Players take turns placing one of their pieces anywhere on the board, following these two rules:

- Never place a piece on the central square.
- Two opposing pieces cannot be on adjacent squares — in other words, you may not place a piece next to an opponent's piece.

You may always place a piece on top of another piece of your own color, or next to one of your own pieces.

Once all the pieces have been placed, the player who placed first begins to play. From then on, the game proceeds normally, and the central square is no longer forbidden.