

Huaca

Huaca is played on the spaces of a 9x9 Sudoku like board that is divided into nine 3x3 sub-boards.

You will also need a supply of black and white stones.

Definitions

Adjacent – means orthogonally adjacent.

Pair - two friendly stones.

Group- Two or more adjacent friendly stones.

Play

Board starts out empty.

Black starts, swap rules apply, then turns alternate.

On a turn take one of the following actions.

- 1.** Drop a pair of stones onto two adjacent empty spaces that are not adjacent to a group or
- 2.** Drop one friendly stone onto an empty space that is either adjacent to an enemy or friendly stone already on the board

The game ends when a player is unable to take his turn.

Goal

A 3x3 board is won by a majority of grouped friendly pieces. The game is won by a majority of won 3x3 boards.

[BGG description, Rey Alicea, 2014]