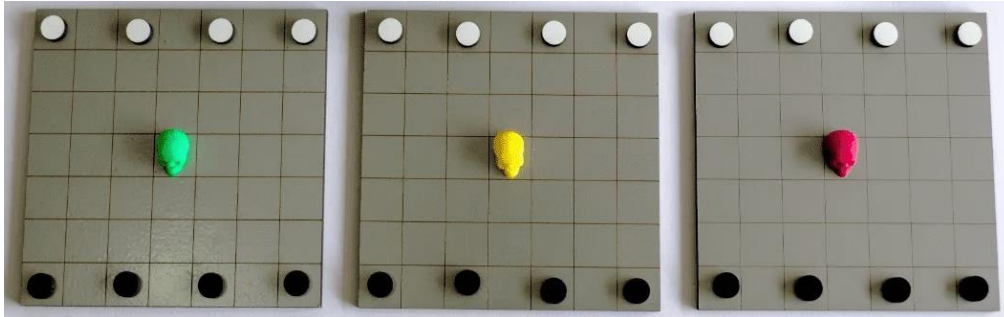


Absedio

Game by Georgina Beacon, Adrián Cassi, 2001

The game is played on three 7x7 boards with this initial setup



The middle skulls are neutral pieces. The remaining pieces have two colors (to be flipped)

On his turn the player makes two actions, each on a different board. An action can be (a) move a friendly piece to an orthogonally adjacent empty square; (b) flip an enemy piece, and (c) move a neutral skull to an orthogonally adjacent empty square

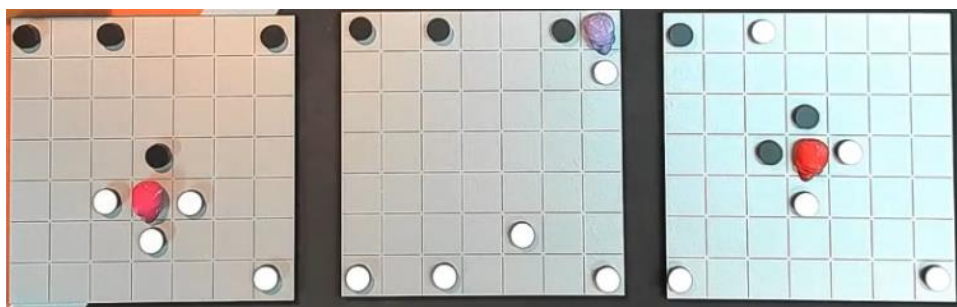
The valid options are:

- Move a friendly piece and flip an enemy
- Move a friendly piece and then move a Skull
- Flip an enemy and then move a Skull

The first player, on his first turn, only makes one action (for balancing purposes)

When a Skull is orthogonally surrounded, that board becomes inactive, and no more moves can be made.

When all boards are inactive, wins the player with more stones adjacent to the three Skulls.



The game ended. White wins 6-4

Ref: <https://www.youtube.com/watch?v=Wqke2piTeus>