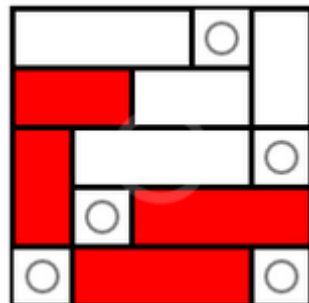


Spatio

2002, Walter Joris

Spatio is played on a 5x5 board initially empty. Each player has two 3x1 tiles and two 2x1 tiles.

Players take turns placing their tiles on empty boxes of the table, however, starting with the larger ones (3x1). Once the weave, you assign the boxes left empty. Every single empty box is assigned to those who have most orthogonally adjacent tiles to it. If the empty boxes form orthogonally connected groups, these are considered as a whole and the individual boxes are assigned to who controls most of the squares orthogonally bordering them. The game is won by the player who is assigned the most boxes left empty.



Red won with a 3-2 score

Ref: <https://www.pergioco.net/5/spatio.html>

The game appeared in Walter Joris' *100 Strategic Games for Pen and Paper*, pg.25.