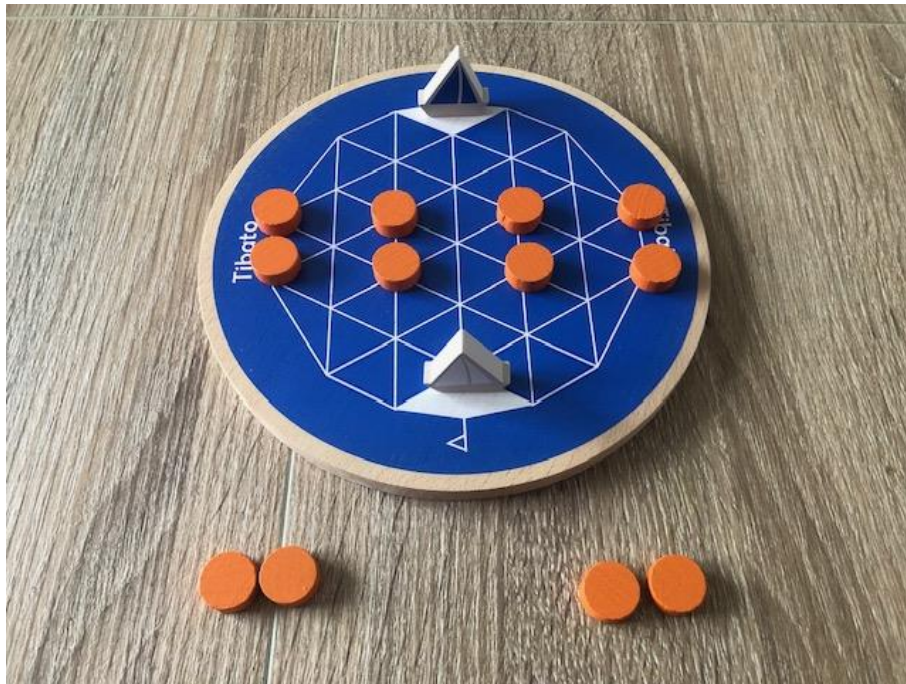


Tibato

Timothée Riom, 2025, published by Vers les étoiles.



initial setup, each player has two extra buoys in reserve

On their turn, each player may perform one of the following three actions:

- Move their boat by one segment in any direction to an empty intersection
- Add a buoy at any empty intersection on the board
- Rotate a buoy adjacent to the player's boat, around the boat by one segment, to an empty intersection,
 - A buoy cannot be moved closer to or farther from the boat — the moved buoy must always remain adjacent from its boat.

Goal. Reach the opponent's base with your boat or surround the opponent's boat.

- If both players reach the opponent's base with their boats in the same turn, the game is a draw.
- If the players reach the same position (all pieces on the same intersections) three times, the game is a draw.