

Elephant Tactics

Think big, move smart!

Who leads the most and largest elephant herds?

Setup & Content

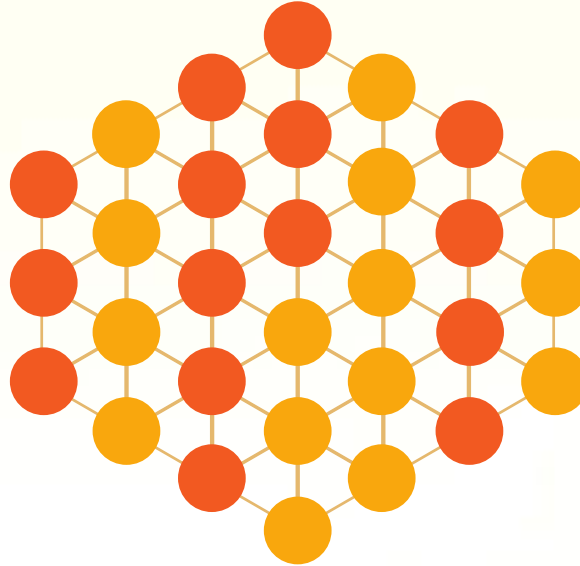
Lay out the board to form the savannah.

30 elephants (2 x 15 round token) are placed on the savannah game board as shown in the picture. Then each player chooses a color.

Objective

Each player controls an elephant family. These mix and form new herds. **Whoever leads the most herds of four or more elephants at the end wins.**

A herd is formed by a pile of elephant stones.



Gameplay

Players take turns alternately. The player moves either a single elephant or a herd with his elephant on top.

If a player can no longer move at the beginning of the turn, the game ends for him. The opponent then makes all possible moves.

A player must always make a valid move, even if it is disadvantageous.

Movement

A player may only move elephants or herds whose top elephant shows his color.

The movement takes place in a straight line. The height of the herd determines how far it must be pulled. A single elephant moves around one field, a herd of two elephants moves around two fields, and so on.

An elephant or herd must always land on top of another elephant or herd. If he lands on an opponent's elephant or herd, the player takes control of it for future turns.

Elephants or herds are allowed to jump over other elephants or herds when set.