Diskobólos

2020, Rey Alicea, https://boardgamegeek.com/thread/2493078/diskobolos

The game is played on an 8x8 square board with the four corner squares removed and 60 bi-color stackable pieces. There are two players, Black and White.

Each player starts with six stacks made up of five pieces with their color side up. The stacks start on the players' respective home rows.

Definition: A **piece** is a stack of one.

Black moves first. Turns then alternate. On a turn, a player must do one of two things.

> 1. Move a friendly stack in a straight line across empty spaces orthogonally or diagonally. Stacks are moved a number of steps equal to the number of individual pieces that make up a stack. A stack may be moved fewer steps if you so choose. Stacks cannot move over other stacks or pieces. A single piece cannot be moved.
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> Then remove a piece from the top of the stack you just moved and place it on an empty space along a straight line of contiguous empty spaces that lead back to the stack you just moved or place it on a friendly stack that lies at the end of a straight line of contiguous empty spaces that lead back to the stack you just moved. A stack can only be five pieces tall.
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> 2. Move a friendly stack in a straight line across empty spaces orthogonally or diagonally ending the move adjacent to an enemy piece. Then remove a piece from the top of the stack you just moved and place it on an empty space at the end of a straight line of contiguous enemy pieces. The enemy pieces that are sandwiched between the stack you just moved, and your friendly piece are flipped to your color.

Moving is compulsory, unless impossible, in which case a player must pass. If one player cannot move anymore, the other must proceed. The game ends when neither player can move.

The player with the most pieces (stacks of one) on the board wins.