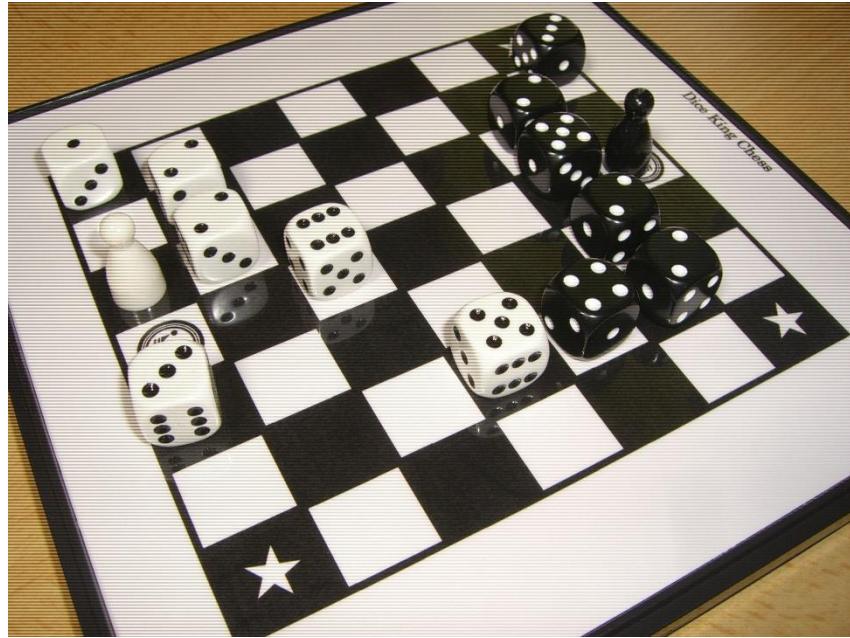


Dice King Chess, ダイスキングチェス

2012, Masoccer (マサッカー), <https://boardgamegeek.com/boardgame/239008>

The game is played on a 7x7 board, with dice and a royal piece,



*do not know the setup, but I'm assuming the royal pieces
start at the opposite bottom corners*

A player may move one of their dice pieces according to the number showing on the top face of the die. As the player moves the die, it is rotated in the direction moved - move one space left, the die rotates leftward - move one space forward, the die turns one side forward. In this way, the number showing is changed when the die ends its movement, and this new number dictates where it might move to next.

Dice pieces are captured by being landed upon.

The first player that either captures their opponent's King or has their own King move to the opposite top corner, wins the game.