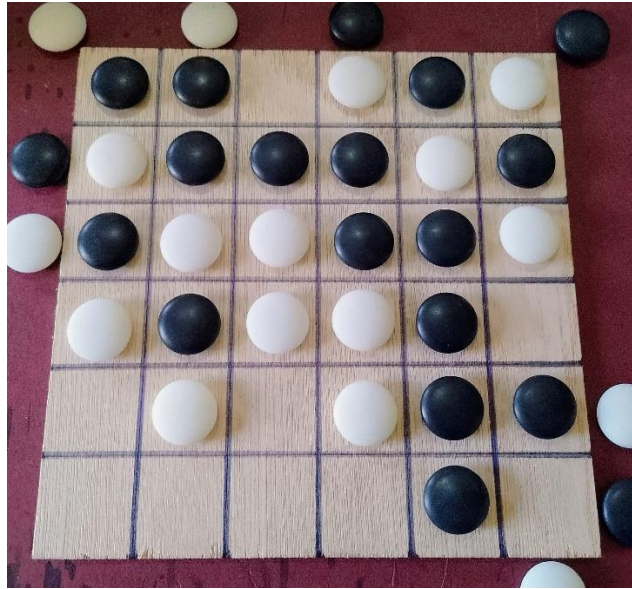


## Trelawney's Glory

2025, Colin Leamon, <https://www.instagram.com/marricgames/>



*A traditional classic with a Cornish twist.*

A 5 in a row game for 2 players played on a 6X6 board.

Start. Player 1 (Black) lays one stone on any square on the board, not off the board. Player 2 (White) then lays one stone next to next to it on the board. Players cannot lay stones off the board. Pieces off the board have been Shoved or Dragged there and are 'out'. A stone off the board does not count towards a line.

Play. If a player wishes (possible from Whites first lay) they may Shove or Drag any one of their opponents' stones next to the stone they just lay on the board in any direction.

Shoving. If the player chooses to Shove then their stone and their opponents stone are moved, by that player, one square 'forward' in that direction, with the opponent's stone going into the necessary vacant square behind, on or off the board, in that direction. The player who Shoved then lays another of their own stones on to the square that the stone that shoved occupied.

Dragging. If the player chooses to Drag then their stone and their opponents' stone are moved, by that player, one square 'backwards' in that direction, with the players stone going into the necessary vacant square behind, on or off the board, in that direction. The player who dragged then lays another of their own stones on to the square that the stone that was dragged occupied.

Watch out! Shoving or Dragging your opponent's stone may cause them win, or put them into a winning position.

### **The small print**

A player does not have to either Shove or Drag their opponents' stone; in fact, it can be disastrous!

There must be the vacant square, on or off the board.

The first declared "5 in a row" wins. There is a delay between Shoving and Dragging when the player who Shoved or Dragged lays their second stone, so keep your eyes open!

Once a stone is laid it cannot be taken back from the square it was laid - though the player may 'see' what would be accomplished if they were to Shove or Drag, by moving the stones, but it's too late to take back their stone from that square.

It doesn't matter if a player makes more than one 5 in a row; that they make one they win.

A stone already in play cannot Shove or Drag.

A player cannot Shove or Drag their own stones.

For a variation play on the intersections with no Shoving and Dragging diagonally - though diagonal 5 in a row lines still count.

-- *Colin Leamon, 2025*