

COBWEB

2 players | 15-30 minutes | ages 8+

Materials: 50 discs in 2 colors; game board as shown

Setup: One player places a Purple disc on any space. The other player chooses a color to play. White goes first.

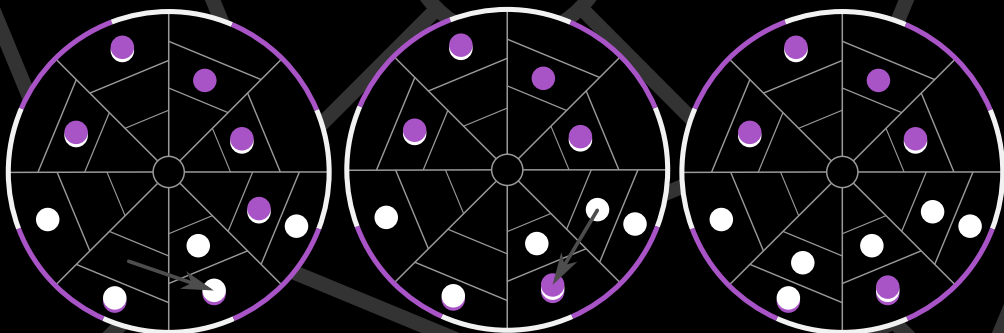
Goal: You **win** if a contiguous group of your stacks connects 2 opposite edges of your color at the **start** of your turn.

A stack is yours if your disc is on top. A single disc is a stack.

Playing the Game

On your turn take 1 of these 2 actions:

- **place** a disc of your color on an empty space
- **move** a disc of your color from the top of a stack onto a neighboring opponent's stack of **exactly** the same height



Example

- 1) White moves a disc to cut Purple's connection. White will win if its own connection survives Purple's next turn.
- 2) Purple moves a disc to cut White's connection.
- 3) White places on an empty space. Now Purple cannot cut White's connection because Purple's stacks are too high.