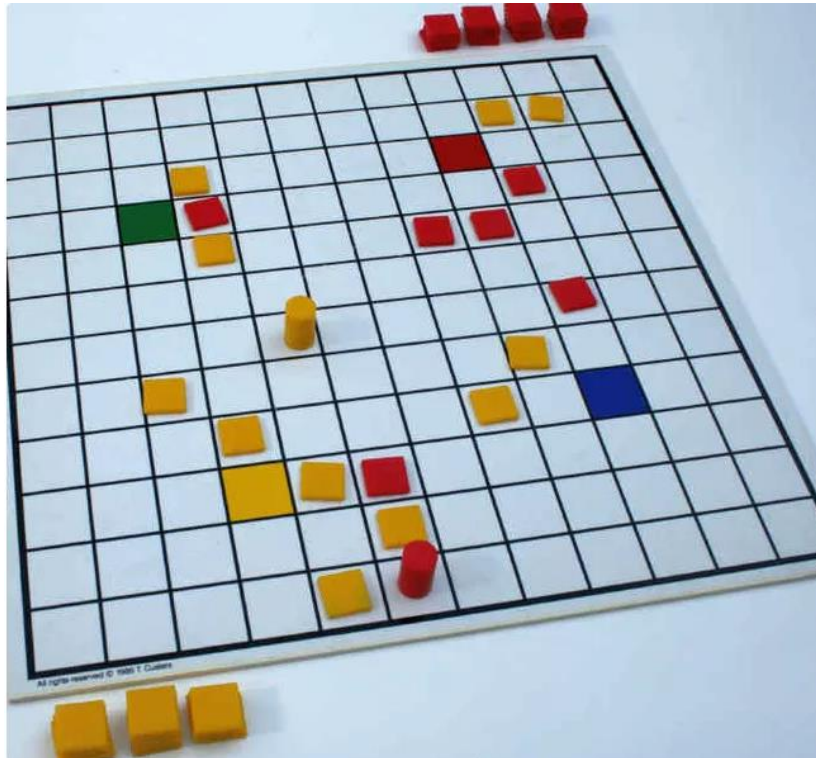


Teblo

Ton Custers, 1985 – 2015, <https://www.teblo.nl/>

Description and start setup

TEBLO consists of a game board with 144 compartments, 140 white (playboards) and 4 colored (basic color boxes), 50 adjustment pieces and 2 pawns in 2 colors (red and yellow), for each player a pawn and 25 set pieces in one color.



It is drawn which player plays with what color, yellow starts.

Seen from the player, his base color box is on the bottom left of the game board.

At the beginning of a match, the players' pawns are on the corresponding base color boxes. The 140 white boxes are unoccupied.

Rules

The players have to take turns, one move at a time. A move can be done in two ways:

1. By placing a set piece of your own color on an unoccupied play pocket.
2. By moving the pawn horizontally or vertically from the one's own color to the adjacent play pocket, provided it is unoccupied. One may get on the adjusting pieces of the own color and on the basic color boxes.

A play area is temporarily occupied when there is a pawn on it. A play pocket is probably occupied when there is a set piece on it. The basic color boxes are considered to be trapped playboards. A pawn can be placed on this, but not a set piece.

It is forbidden to make a move that deprives one of the players of the opportunity to reach one of the basic color boxes of the players. So also the own basic color box must remain accessible. Exception to this rule is the making of a move in which a play box is temporarily occupied, respectively a passage is temporarily blocked.

It is not allowed to defend the own base color box with your own pawn. An attacking pawn may therefore stand on the base color box of the opponent, even if it contains the pawn of the player who is being attacked.

Winning or Losing a Party

1. A player has won if he has reached the base color box of the other player with the pawn of the own playing color.
2. If it is a player's turn and he can't make a move, the other player has won.