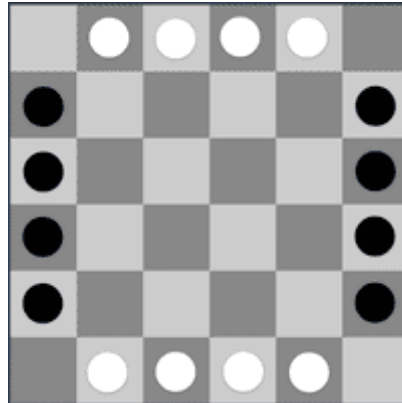


Collider

2021, Enrique Blasco Arnandis, <https://boardgamegeek.com/thread/2634374>

Game played on 6x6 square board



initial setup

Enough pieces in three colours, black, white and yellow (which represents neutral pieces).

On your turn you MOVE one of the pieces of your colour OR one of the neutral pieces.

- The movement is Queen-like: a horizontal, vertical or diagonal straight line.
- The moving piece MUST collide with a piece of ANOTHER colour, ending its movement.
- These two pieces are REPLACED by two pieces of the third other colour.
- You cannot move any of the two pieces that just changed its colour on your opponent's turn
- Two adjacent pieces cannot collide. A piece should move one step at least.

The game ends when a player cannot make any move. The winner is the player with the most pieces of their colour on the board.

- In case of a tie the winner is the player who made the last move