

Muraña

2022, Aurélien Benhamou, published at Arborel

The game is played on a 5x5 board



initial setup

Each player has one pawn and five walls.

Rules

On his turn, the player makes two actions. The actions can be any sequence of:

- move the pawn to an orthogonal adjacent empty square which is not separated by a wall
- move a wall one step backwards or forwards to an empty edge, or rotate 90° a wall also to an empty edge (the wall cannot lie at the board's edge)

[so, it is valid to move the pawn twice, move a wall twice, move the pawn and then a wall, or move a wall and then the pawn]

Goal. The player that reaches the last row, or enclosures the adversary's pawn within walls so it cannot move, wins the game.

