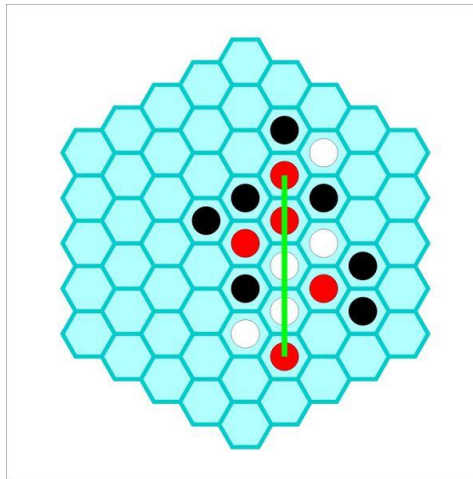


## **Yavalanchor**, by Néstor Romeral Andrés



**Yavalanchor** is a [Yavalath](#) derivative for 2 players that can be played with the same set of components (hexhex board of size 5 and counters in 3 colours).

### **RULES**

Each player has an allocated colour (White and Black). Red counters are neutral and will act as 'anchors'.

Starting with White players take turns placing either:

- a) A red counter in ANY empty cell or...
- b) A counter of their colour in an empty cell adjacent to a red counter.

...until the victory condition is reached.

The game ends when a 5-in-a-row containing only counters of a player colour AND red is created. The owner of that colour is the winner.

In the rare case of several lines being created, the player that placed the last counter chooses the winning line.

If the board fills up before reaching this victory condition the game ends in a draw.

[BGG description, 2012]