

Setup

- The red and purple players each have 5 pieces.
- A piece has 2 sides: bird and nest.
- Pieces start as birds as shown in the game setup picture
- The remaining nesting spots are empty.
- Whoever last saw a bird outside takes the first turn.

Victory

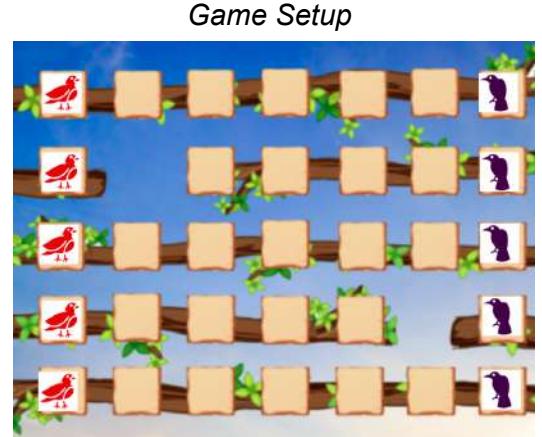
- A player wins with 4 of their pieces adjacent on the same branch.

Turn Start

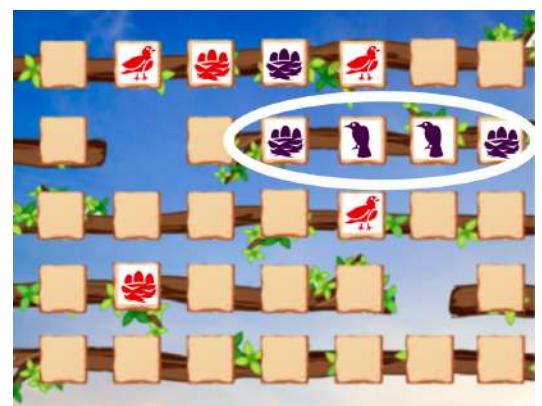
- When you start a turn with all your pieces being nests, flip them all over to become birds before your move.
- If none of your birds are able to move to a new nesting spot, flip all your birds to nests and your turn ends.

On Your Turn

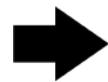
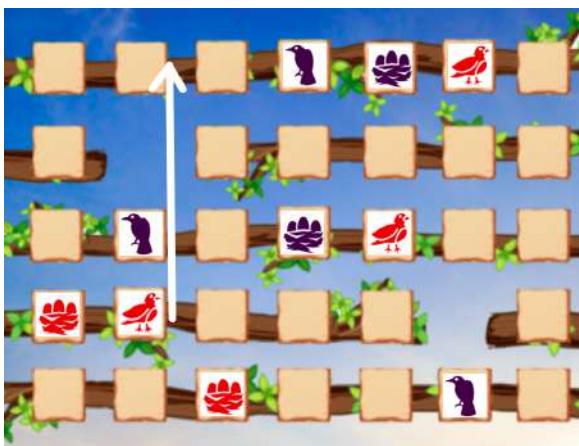
- Move one of your birds ( / ) in a straight line vertically or horizontally to an empty nesting spot ().
- Your bird can fly over empty space, empty nesting spots, birds, and nests to land in your chosen nesting spot.
- After moving your bird, flip it over to become a nest ( / ) and your turn ends.



Purple Victory using 2 nests + 2 birds



Red moves a bird.



Red flips their moved bird over to become a nest.

