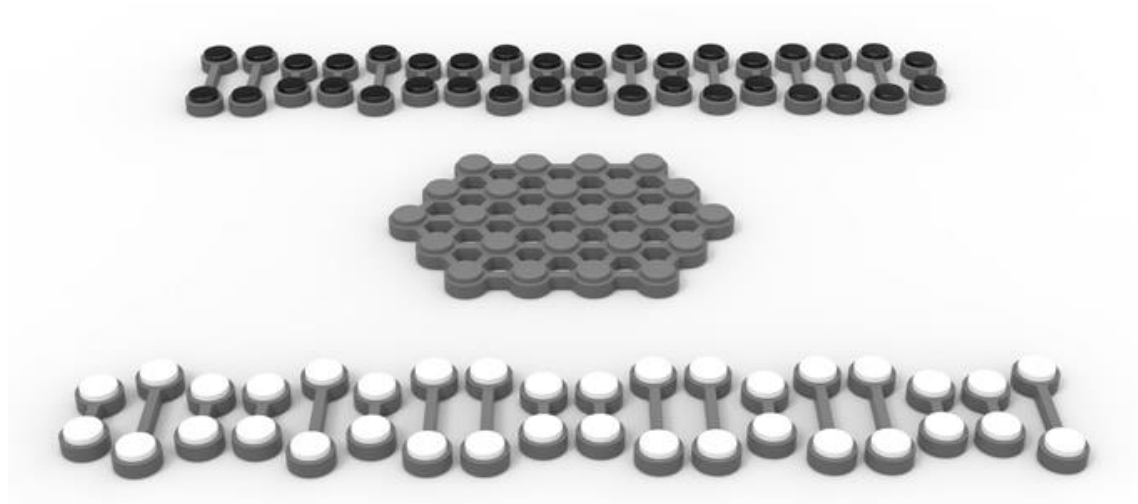


Stackup

2026, Bartłomiej Matuszek, Ludwik Matuszek

<https://boardgamegeek.com/boardgame/458962>

Line up your pieces in front of you in any order - the sequence cannot change once the game begins.



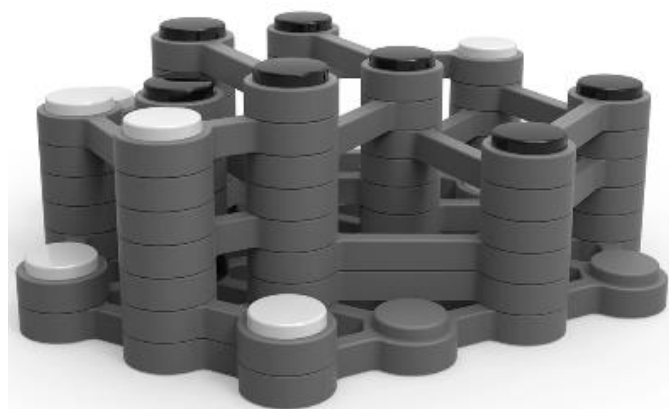
White starts. On your turn, you may place a piece:

- Directly on the board (note: white's first move must touch the edge).
- Across one white and one black space - the only way to begin a new level.
- Across two of your own color (but not to start a new level).

If you can't, or don't want to place a piece, you must discard it.

Never place a piece across two of your opponent's colors.

Goal. When no pieces remain, count the visible colors on the highest level. The player with the most wins.



game won by Black (4-0)