

Crosscontrol

Abstract game for two players. Best played on a Reversi board, can be extended over a 19x19 Goban.

Rules:

- 1) players place alternately one piece on the board
- 2) pieces on the board influence their cell and all the cells along horizontal, vertical and diagonal lines, up to the first occupied cell included.
- 3) a player can occupy a cell if the number of pieces of him influencing that cell is equal or higher than that of the opponent; if the cell is empty, that player occupies it with one of his pieces, if it's occupied by the opponent, the player will change that piece with one of his pieces.
- 4) when a player has no more available moves, he must pass the turn to his opponent
- 5) game is over when both player have no more moves
- 6) the winner is the player with the higher number of pieces on the board when the game is over

A "pie rule" is recommender for the opening (first player has a clear advantage); otherwise, a compensation (like Komi in Go) should be used (TBD)



*Black wins 39-25. Played on a regular Othello board
[comment by [russ](#)]*

[BGG description, author unknown, 2013]