

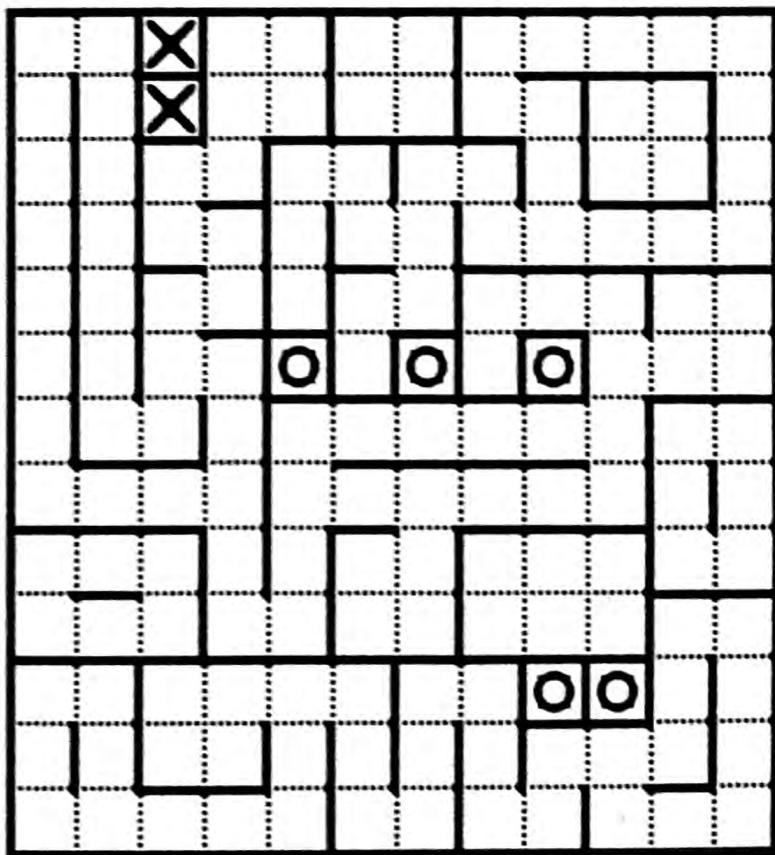
Nazareno

Nazareno is another relative of Squares with similar rules but an interesting twist. The name comes from the Nazareno Science High School in Rome, where students played it at the end of the 1970s.

Players: Two

Supplies: Graph paper and pencil

Rules: Draw a rectangle of at least 100 squares. Taking turns, the players draw sides of the squares, using a straight line of any length they want. The important thing is that the line is straight and does not cover completed sides of the squares. Lines can cross other lines already drawn.



The player who completes a square draws his symbol or initial in it. It is possible to complete more than one square in the same turn.

When the players have completed all the squares, they count the symbols, and the one with the most symbols wins.

In this game, the edge of the board is considered to be a completed side.

Unlike *Squares*, players do not receive an extra turn when they complete a square.