

コントラスト

Number of players: 2 / Playing time: 10 Minutes / Ages 6+

Introduction

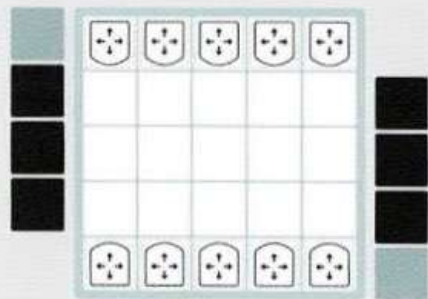
Contrast is a two player battle game that can be enjoyed by children and adults alike. The key to victory is the transparent piece with arrows on it. The direction indicated by the arrow changes with the color of the background, changing the battlefield significantly. Simple and profound gameplay. The mysterious and beautiful gimmick of the transparent piece will surely burn your brain.

Contents

Board x 1 / Pieces x 10 / Black tile x 6 / Gray tile x 2 / Instruction Manual

Setup

Each player gets 3 black tiles and 1 gray tile and arranges 5 pieces on the board. Decide the first player using any method



Victory Condition

The player whose piece reaches the other side first, wins.



How to Play

Players take alternating turns.

On your turn, you advance a piece and can in-addition, place a tile.

01. Move Piece



02. Place tile



Next Players Turn

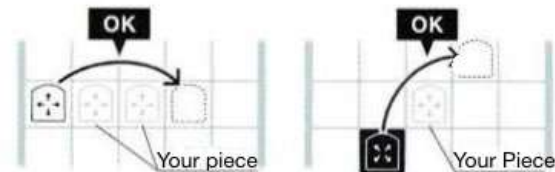
01. Moving pieces

You can move one piece one square in any direction of the visible arrows.

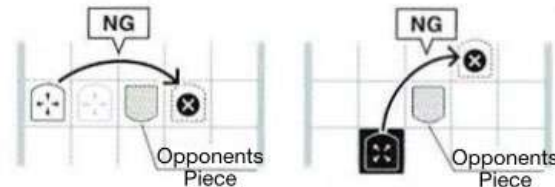
The allowed movement depends on the background tile.



If another one of your pieces is in the square you are moving into, you can jump over that piece (multiple pieces can be jumped over at once).



However, you cannot jump over an opponents piece.

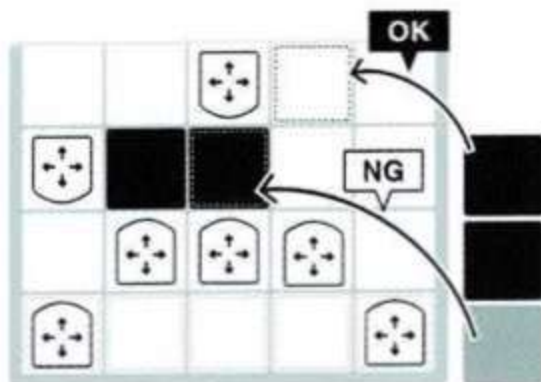


02. Placing Tiles

After 「01. Moving Piece」, in any empty space, you can place one tile.

You cannot place in squares with a tile already place on it.

Once a tile is placed, it cannot be moved or removed until the game ends.



Q & A

Q. What actions are prohibited?

A. Taking an opponent's piece like shogi, and passing are prohibited.

Q. What happens if a stalemate occurs (you can only repeat the same moves).

A. The game ends and you start again with switched start players.

Q. What happens if I cannot move any pieces?

A. You lose the game.