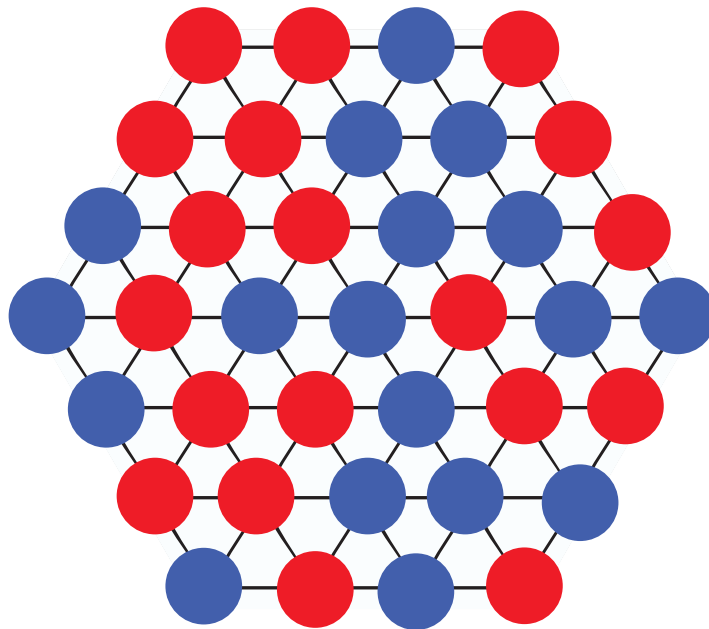


Minimize

A very simple game for two players. Just print off a hexgrid (beginners should start on 5x5x5), and use the pie rule to keep it balanced.

The board begins empty. Players each choose one of the two colors for the win condition, but on each move a player may place EITHER color onto an empty space. The players get two moves every turn. The easiest way for beginners to account for the pie rule is by playing only one move on the very first turn.

The game is over when the board is full. The winner is whichever player has the smallest group on the board with no equivalent enemy group.



Here both players have a single space group. Then they both have a 3 space group. Then Red has another 3 space group while Blue's next group is 14 spaces. That makes Red the winner with their second 3 space group.