

# Engel

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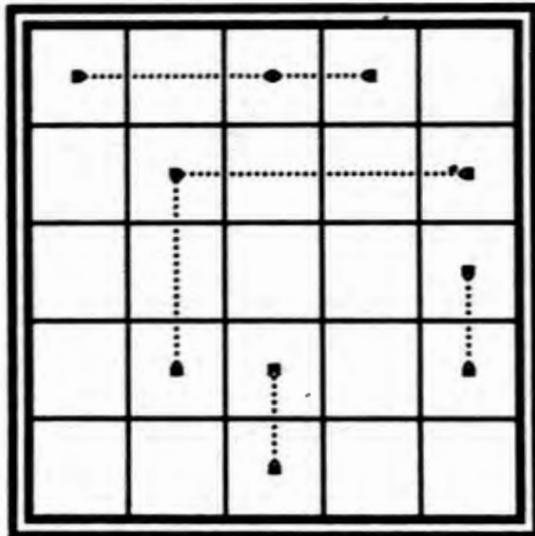
*D. Engel invented this game in 1975.*

**Players:** Two

**Supplies:** Graph paper and pencil

**Rules:** Draw a  $5 \times 5$  playing board. Taking turns, each player selects two squares in the same row or column and joins them with a line. The squares do not have to be next to each other.

- New lines cannot intersect or create a T with existing ones.  
Lines can have common end points.
- Lines may not overlap existing ones.



The game ends when one of the players cannot move. His opponent wins the game.