

Game Contents

1 vinyl game board
9 light wooden game discs
9 dark wooden game discs
1 set of instructions

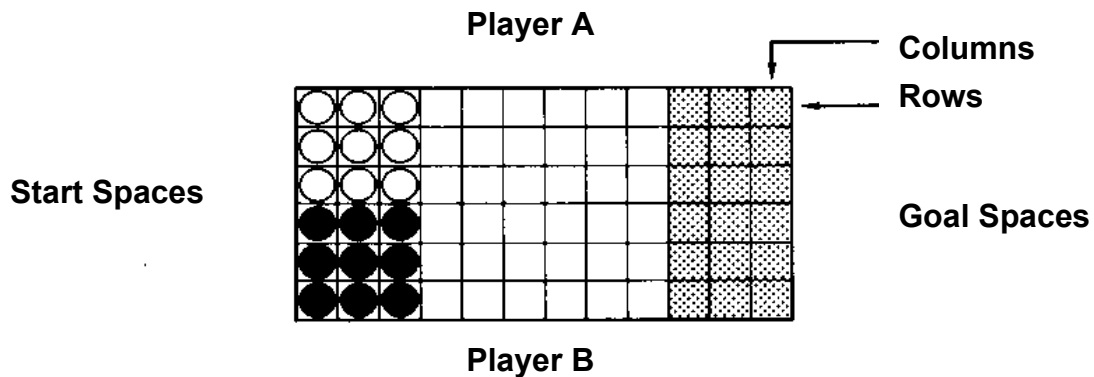


Introduction

The beach is teeming with loud crabs. It almost looks as if they are having a race. We use this interesting scene to make a small game. But “fairness goes first”, especially with these beach denizens. They adhere strictly to a few rules.

Game Preparation

The board is spread out on the table, and each player sits next to one of the long sides. Each player chooses a color. The discs are placed on the board according to the illustration.



A row on the game board has 12 spaces. A column has 6 spaces.

Goal of the Game

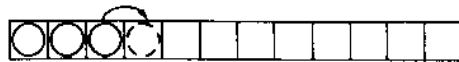
The goal of the game is to be the first player to move his/her discs from the start spaces to the goal spaces.

Game Play

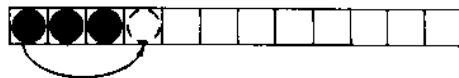
On a player's turn, he/she has to move one of his/her discs. The direction is always from the start spaces toward the goal spaces. Each disc must remain in its own row.

Movement Choices

1. A disc can move one space forward if that space is empty



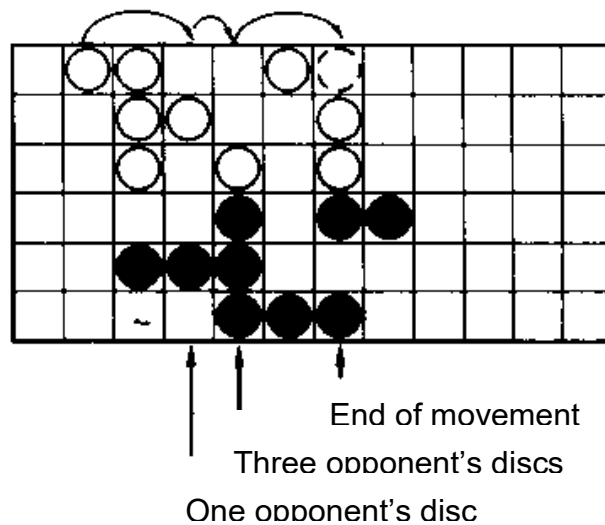
2. A disc can jump over one or two occupied spaces to reach an empty space.



Optional Further Movement

If a disc of one player ends its move in the same column as one or three of the opponent's discs, that player's disc, and only that disc, can be moved again according to the Movement Choices, above. This is optional and can be repeated whenever this condition is met.

If a disc of one player ends its move in the same column as none or two of the opponent's discs, no further movement is made and that player's turn ends.



End of the Game

The first player to move his/her nine discs to the goal spaces ends the game immediately and wins.