

Engel

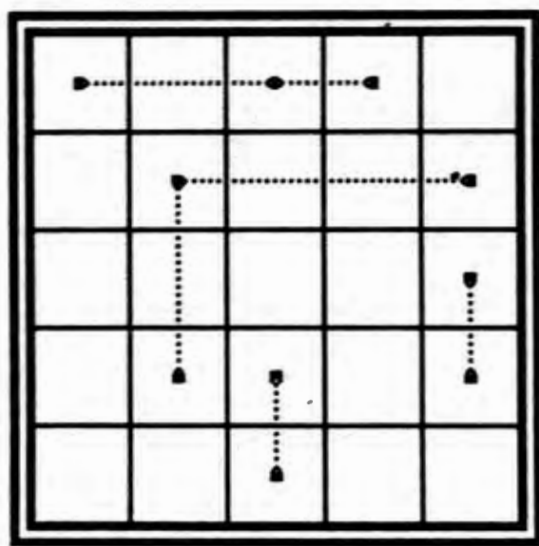
D. Engel invented this game in 1975.

Players: Two

Supplies: Graph paper and pencil

Rules: Draw a 5×5 playing board. Taking turns, each player selects two squares in the same row or column and joins them with a line. The squares do not have to be next to each other.

- New lines cannot intersect or create a T with existing ones. Lines can have common end points.
- Lines may not overlap existing ones.



The game ends when one of the players cannot move. His opponent wins the game.