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Professional Experience

Messenger Desktop

Facebook 2020 - Current Developed front end messaging and real time communication features in React Native Shaped the requirements of the bleeding edge React Native Desktop framework Created C++ based native modules for interfacing directly with user's operating systems Utilized Typescript and React to migrate DOM dependent features from Electron to React Native

Deployment UX

Created monitoring platform for Facebook's container and sharding environments Utilized React, Recoil, Hack, and GraphQL to deliver key customer features that expedite debugging Developed novel and interactive charts for efficiently visualizing and drilling down data at scale

Cloud Console Common Frontend Components

Developed and maintained a library of common Angular components used by 400+ frontend devs Drove Karma screenshot adoption and improvements until they matched hermetic test quality Karma improvements reduced flakiness and dropped test time from 20 minutes to 30 seconds Led to 200+ tests created across 30+ partner teams

Google 2017 - 2020 Software Engineer III Explored and improved performance of critical and historically slow components Created generic virtualization component for rendering 50k+ rows of variably sized data Drove the cross-org publication of components to the wider company in a multi-quarter plan Plan included beta test groups to mitigate risk and tech debt, prioritizing team velocity Hosted 5 interns and mentored 3 new hires.

20% Project to make these components available to Google projects outside of Cloud Frontend

Cloud VM Virtualization

Designed and implemented tool in Go to retrieve critical diagnostic data from malfunctioning VMs Improved internal Python integration testing framework, reducing flakiness Orchestrated internal merge of multi-thousand file UEFI repository that was several years stale Documented and streamlined process for future UEFI syncs, including staging environments and tests

Microsoft

Summer - 2015 Summer - 2016 Developed prototype start menu widget for managing contacts in C++/CX Used C++/CX to make a Universal Windows App for the Windows Shell team App used to validate and create JSON consumed by a feature of Windows 10 Tested cutting edge tools during Windows 10 and Visual Studios 2015 development

Created a co-browsing and video chat solution for use with customer insights Developed co-browsing solution using Javascript, Websockets, and WebRTC

Intuit Spring - 2015 Presented co-browsing solution to executives alongside its current market competitors

Developed a 'man in the middle' application meant to push the boundaries of browser security

Application would create a sandboxed iframe for running external HTML and Javascript

Developed a state machine graph creator using AngularJS and NodeJS

Application allows outside companies to create applications to run on TurboTax engine

Acted as team leader on several projects, responsible for planning, pacing, and packaging Occupied a leadership role among a group of a dozen interns

Created a secure content delivery system to scale to the corporate level

 $\begin{array}{c} \mathbf{MITRE} \\ \mathbf{Spring - 2014} \\ \mathbf{Summer - 2014} \end{array}$

Developed iOS applications to corporate security standards utilizing Good Dynamics Created applications for emerging technologies, such as the Pebble Watch

Introduced interactive capabilities for traditionally simple sensors (iBeacons, QR Codes, Geofencing)

Education