"Azure DevOps Pipelines as Code",

czyli budowanie pipeline

w oparciu o YAML

WHOAMI

Obecnie:

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- https://github.com/jpodoba

Po pracy:

Mąż i ojciec,

Pasjonat lotnictwa,

Zapalony Azurowiec, 👌 👌 👌 👌 👌 👌 👌 👌 👌

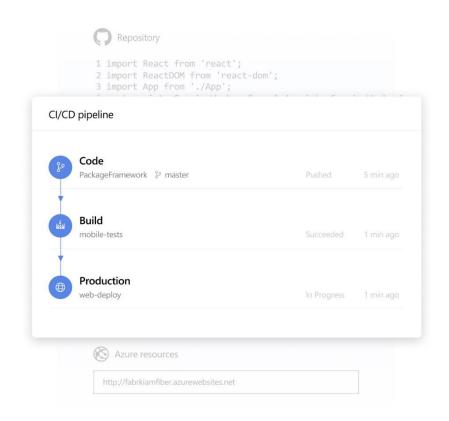


Agenda

- 1. Czym są Azure pipelines
- 2. Klasyczny edytor vs YAML
- 3. Zalety YAML
- 4. Koncepcja Multi-Stage Pipelines
- 5. YAML structure
- 6. Dema
- 7. Q & A



Azure pipelines

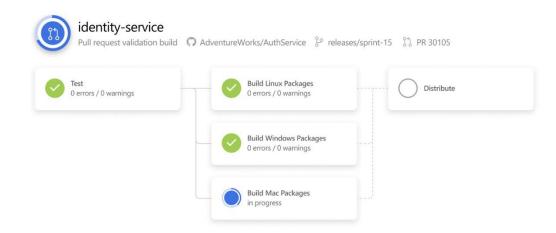




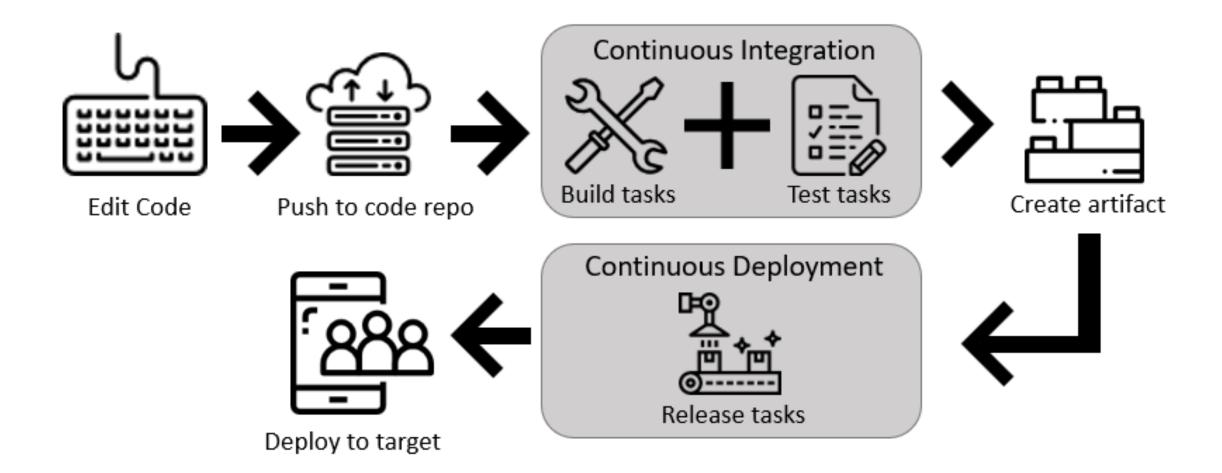
Azure pipelines, dlaczego warto:

Czy warto używać?

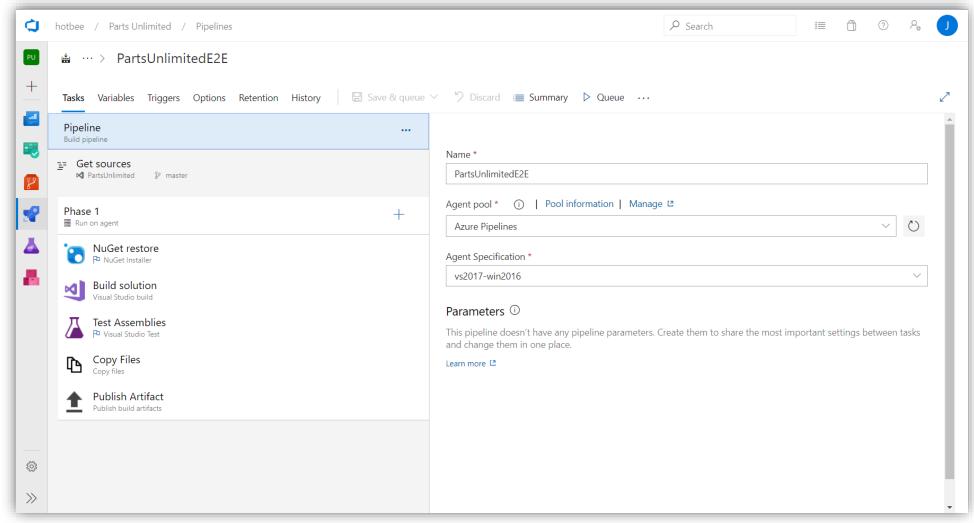
- Darmowe***
- Dowolny język, dowolna platforma,
- Kontenery i platforma Kubernetes,
- Wdrażanie w dowolnej chmurze,
- Możecie robić deploy do różnych systemów jednocześnie,
- Agenci dla systemów Linux, macOS i Windows hostowani przez firmę Microsoft
- Integracja z GitHub



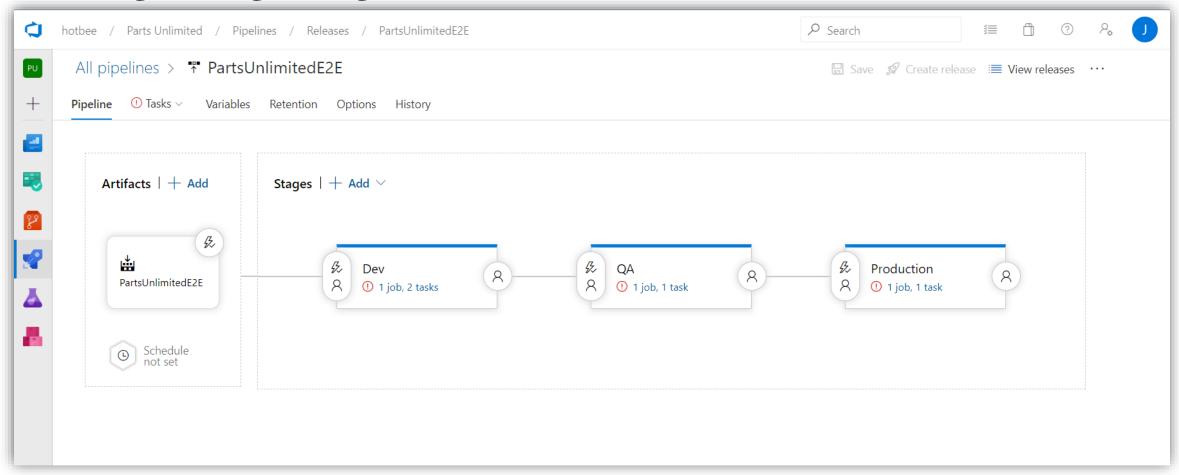
Klasyczny edytor

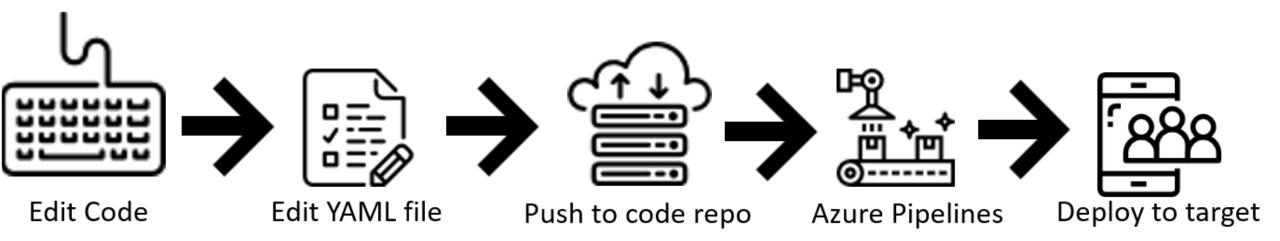


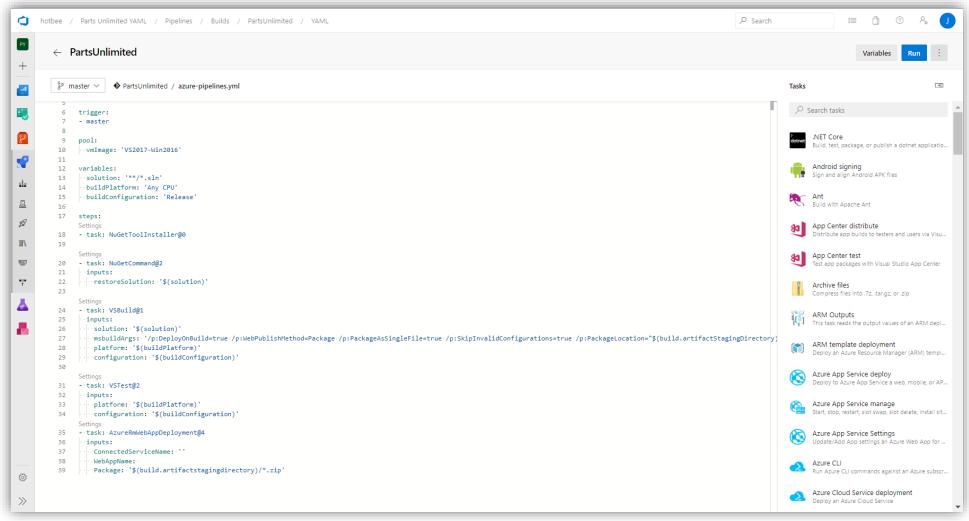
Klasyczny edytor - build

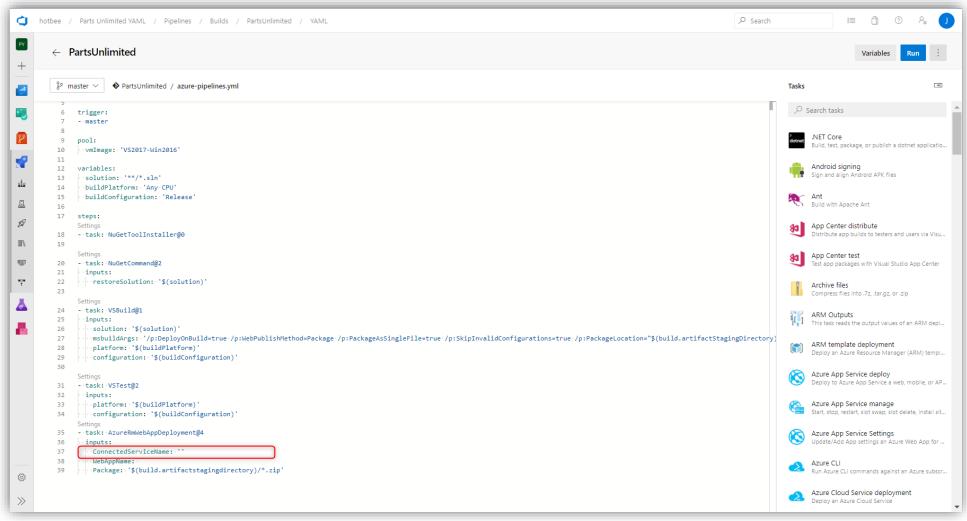


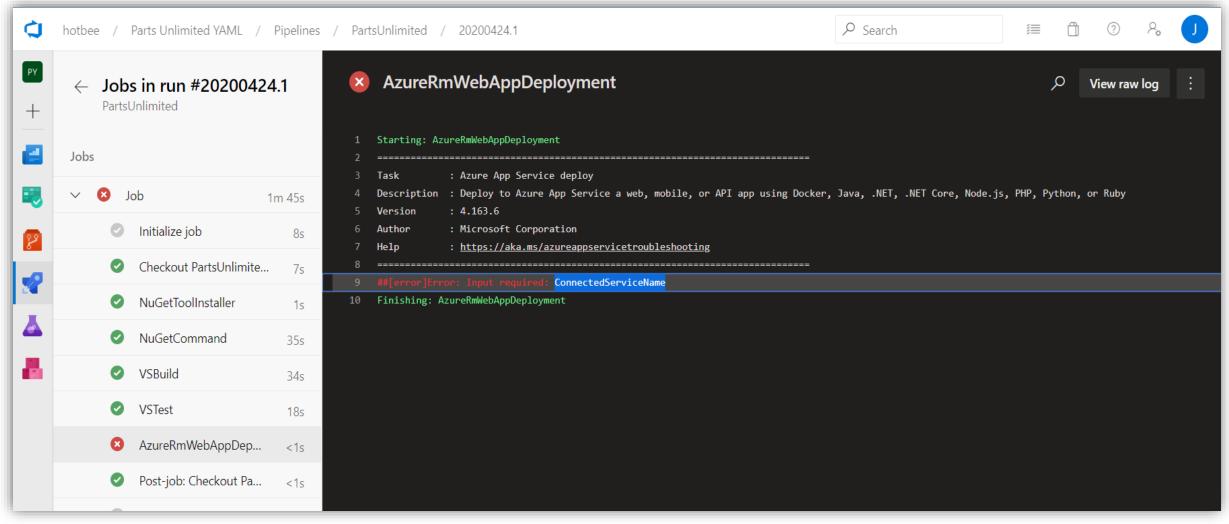
Klasyczny edytor - release











Demo 1 – pipeline github



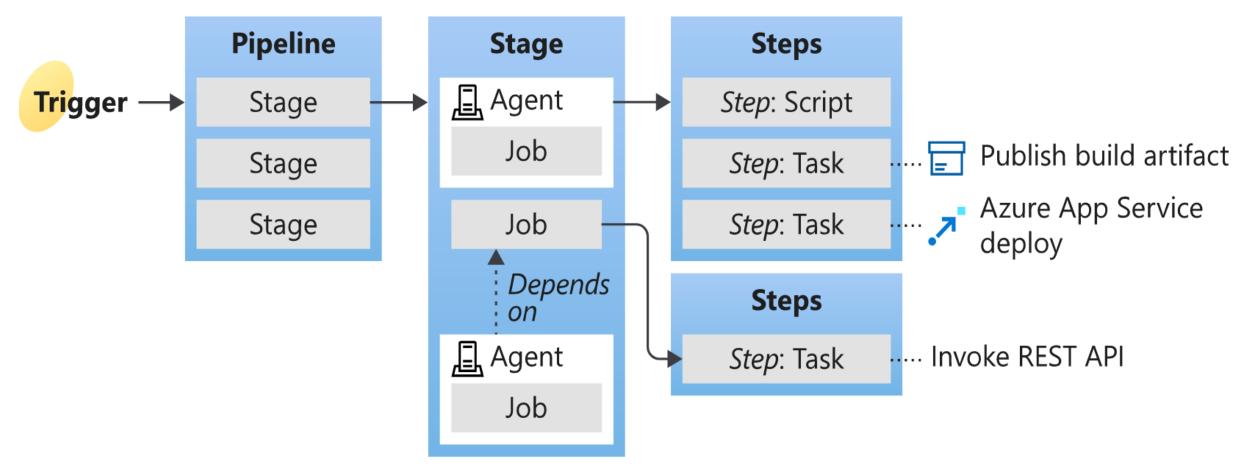
Dlaczego YAML?

- Znany z poprzednich projektów, puppet, ansible, kubernetes
- Łatwiejszy w utrzymaniu niż edytor graficzny,
- Pipeline jest pisane dekralatywne,
- Wszystko w trzymane w GIT,
- YAML podąża za konkretnym branchem,
- Prosty do kopiowania i utrzymania,
- Dodatek w Visual Studio code,
- Prosty w konwersji z obecnego edytora,

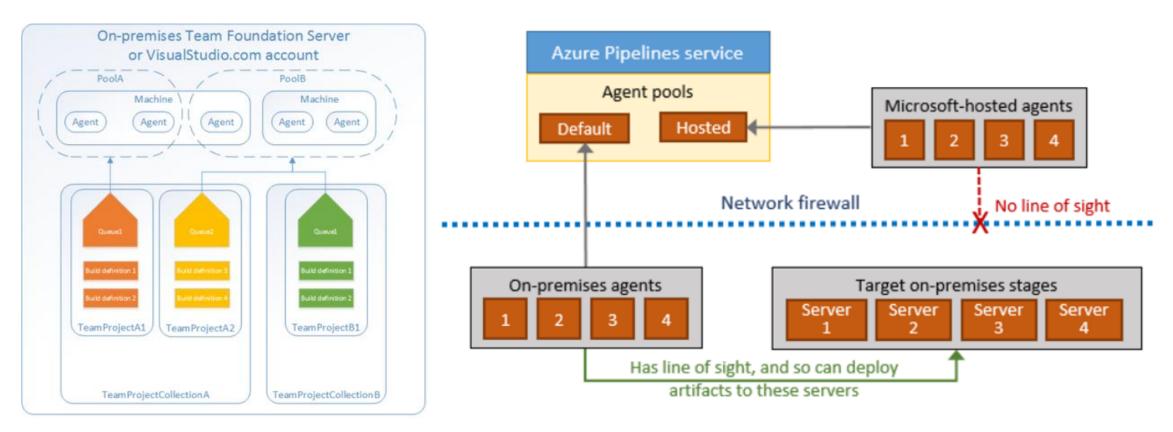
Dostępne feature'y

Feature	YAML	Classic Build	Classic Release	Notes
Agents	Yes	Yes	Yes	Specifies a required resource on which the pipeline runs.
Approvals	Yes	No	Yes	Defines a set of validations required prior to completing a deployment stage.
Artifacts	Yes	Yes	Yes	Supports publishing or consuming different package types.
Caching	Yes	Yes	No	Reduces build time by allowing outputs or downloaded dependencies from one run to be reused in later runs. In Preview, available with Azure Pipelines only.
Conditions	Yes	Yes	Yes	Specifies conditions to be met prior to running a job.
Container jobs	Yes	No	No	Specifies jobs to run in a container.
Demands	Yes	Yes	Yes	Ensures pipeline requirements are met before running a pipeline stage. Requires self-hosted agents.
Dependencies	Yes	Yes	Yes	Specifies a requirement that must be met in order to run the next job or stage.
Deployment groups	Yes	No	Yes	Defines a logical set of deployment target machines.

Koncept Azure DevOps pipeline



Agenci



Agenci – hostowani przez Microsoft

Image	Classic Editor Agent Specification	YAML VM Image Label	Included Software
Windows Server 2019 with Visual Studio 2019	windows-2019	windows-latest OR windows-2019	Link
Windows Server 2016 with Visual Studio 2017	vs2017-win2016	vs2017-win2016	Link
Ubuntu 18.04	ubuntu-18.04	ubuntu-latest OR ubuntu-18.04	Link
Ubuntu 16.04	ubuntu-16.04	ubuntu-16.04	Link
macOS X Mojave 10.14	macOS-10.14	macOS-10.14	Link
macOS X Catalina 10.15	macOS-10.15	macOS-latest OR macOS-	Link

Struktura YAML

```
    Pipeline

                     YAML

    Stage A

    Job 1

                     name: string # build numbering format

    Step 1.1

                     resources:

    Step 1.2

                       pipelines: [ pipelineResource ]
       o ...
                       containers: [ containerResource ]

    Job 2

                       repositories: [ repositoryResource ]

    Step 2.1

                     variables: # several syntaxes, see specific section

    Step 2.2

                     trigger: trigger
       o ...
                     pr: pr

    Stage B

                     stages: [ stage | templateReference ]
    o ...
```

```
# ... other pipeline-level keywords
jobs: [ job | templateReference ]

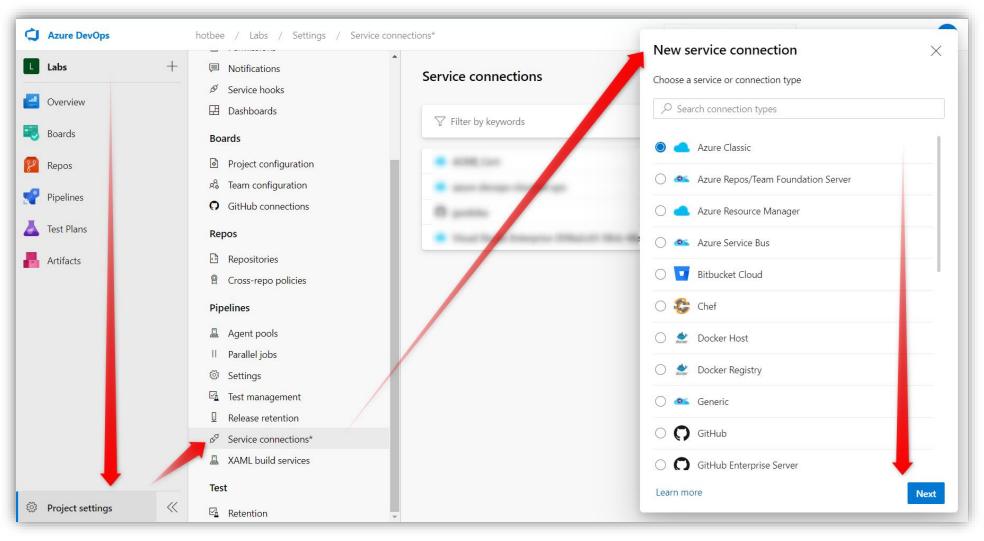
YAML

# ... other pipeline-level keywords
steps: [ script | bash | pwsh | powershell | checkout | task | templateReference ]
```

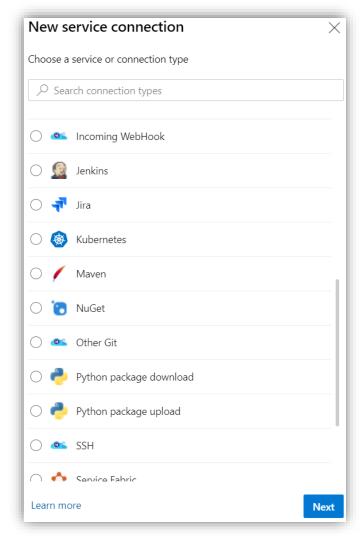
Demo 2 – prosty pipeline

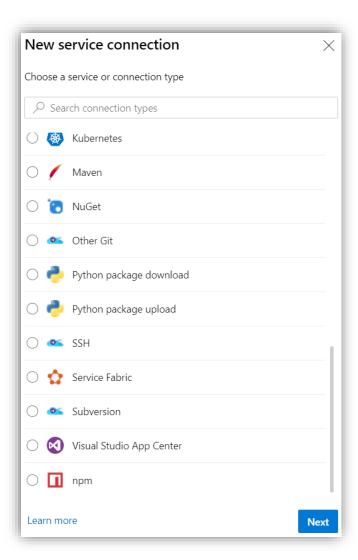


Service connection



Service connection





Nested YAML

- Steps,
- Jobs,
- Stage,
- Variables,

```
1 # File: azure-pipeline-steps01.yml
   jobs:
     job: Linux
     pool:
       vmImage: 'ubuntu-latest'
6
     steps:
     - script: npm install
     - script: yarn install
11
     - script: npm run compile
12
     job: Windows
     pool:
       vmImage: 'windows-latest'
     - script: npm install
     - script: yarn install
     - script: npm run compile
```

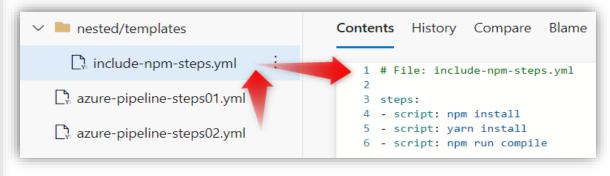
Nested YAML

- Steps,
- Jobs,
- Stage,
- Variables,

```
1 # File: azure-pipeline-steps01.yml
3 jobs:
4 - job: Linux
    pool:
      vmImage: 'ubuntu-latest'
    steps:
    - script: npm install
    - script: yarn install
    - script: npm run compile
    job: Windows
    pool:
      vmImage: 'windows-latest'
    steps:
    - script: npm install
    - script: yarn install
    - script: npm run compile
```

Nested - steps

```
1 # File: azure-pipeline-steps02.yml
2
3 jobs:
     job: Linux
     pool:
       vmImage: 'ubuntu-latest'
     - template: templates/include-npm-steps.yml # Template reference
     job: Windows
     pool:
10
       vmImage: 'windows-latest'
11
12
     steps:
     - template: templates/include-npm-steps.yml # Template reference
13
```



Demo 3 – nested pipeline



Triggers

Classic build pipelines and YAML pipelines

Continuous integration (CI) triggers vary based on the type of repository you build in your pipeline.

- CI triggers in Azure Repos Git
- CI triggers in GitHub
- CI triggers in BitBucket Cloud
- CI triggers in TFVC

Pull request validation (PR) triggers also vary based on the type of repository.

- PR triggers in Azure Repos Git
- PR triggers in GitHub
- PR triggers in BitBucket Cloud

```
# A pipeline with no CI trigger trigger: none
```

```
# specific path build
trigger:
    branches:
    include:
    - master
    - releases/*
    paths:
    include:
    - docs/*
    exclude:
    - docs/README.md
```

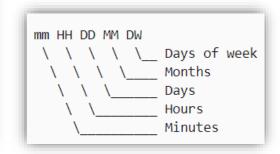
```
# specific tag
trigger:
  tags:
    include:
    - v2.*
    exclude:
    - v2.0
```

Triggers - scheduled

```
schedules:
- cron: "0 0 * * *"
    displayName: Daily midnight build
    branches:
        include:
        - master
        - releases/*
        exclude:
        - releases/ancient/*
- cron: "0 12 * * 0"
    displayName: Weekly Sunday build
    branches:
        include:
        - releases/*
        always: true
```

```
# YAML file in the release branch
schedules:
    - cron: "0 0 * * *"
    displayName: Daily midnight build
    branches:
        include:
            - master

# YAML file in the master branch with release added to the branches list
schedules:
        - cron: "0 0 * * *"
        displayName: Daily midnight build
        branches:
        include:
            - master
            - release
```



Triggers - pipeline

```
# this is being defined in app-ci pipeline
resources:
  pipelines:
  - pipeline: securitylib # Name of the pipeline resource
    source: security-lib-ci # Name of the triggering pipeline
    trigger:
      branches:
      releases/*

    master
```

Variables

- Użytkownika,
- Systemowe, (predefiniowane)
- Środowiskowe, (w zależności od OS)

- Trzy poziomy definiowania:
- Root level,
- Stage level,
- Job leve,

```
variables:
 global variable: value
                            # this is available to all jobs
jobs:
- job: job1
 pool:
   vmImage: 'ubuntu-16.04'
 variables:
   job variable1: value1
                            # this is only available in job1
 - bash: echo $(global_variable)
 - bash: echo $(job variable1)
 - bash: echo $JOB VARIABLE1 # variables are available in the script environment too
- job: job2
  pool:
   vmImage: 'ubuntu-16.04'
 variables:
   job variable2: value2
                             # this is only available in job2
  steps:
 - bash: echo $(global_variable)
  - bash: echo $(job variable2)
  - bash: echo $GLOBAL VARIABLE
```

Conditions

- "by design" wszystko wyzwalane jest jednocześnie,
- "by design" nic od siebie nie zależy,
- Są po to aby ustalić zależności,
- I ograniczenia, (niezastąpione przy multi stage)

Run for the master branch, if succeeding

```
and(succeeded(), eq(variables['Build.SourceBranch'], 'refs/heads/master'))
```

Run if the branch is not master, if succeeding

```
and(succeeded(), ne(variables['Build.SourceBranch'], 'refs/heads/master'))
```

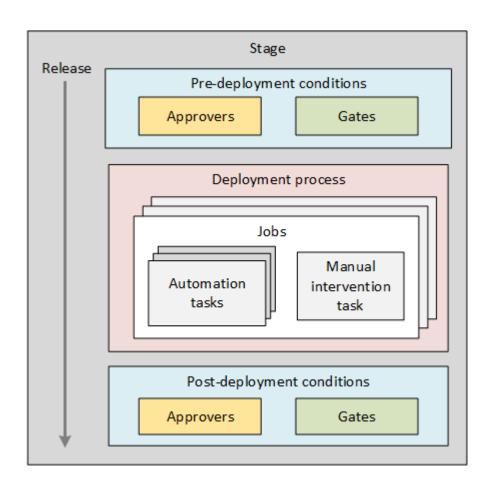
Run for user topic branches, if succeeding

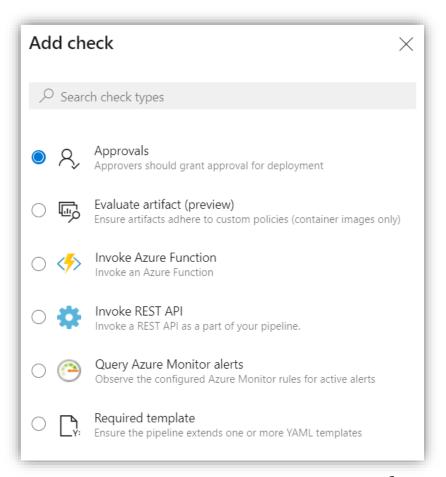
```
and(succeeded(), startsWith(variables['Build.SourceBranch'], 'refs/heads/users/'))
```

zagadka

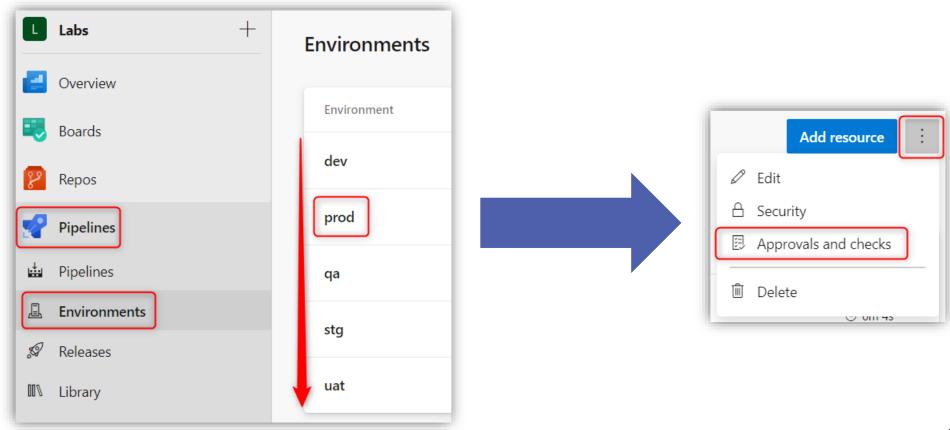
```
condition: and(succeeded(), ne(variables['Build.Reason'], 'PullRequest'))
```

Approvals





Approvals - manual

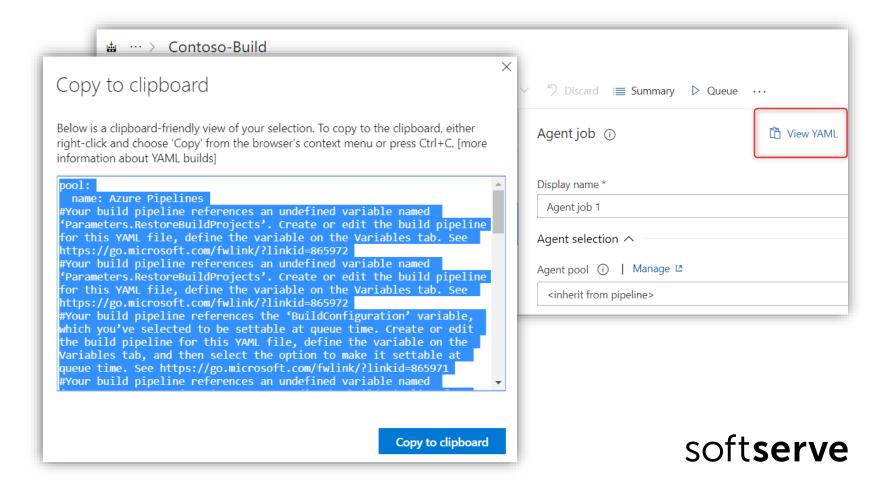


Approvals - manual

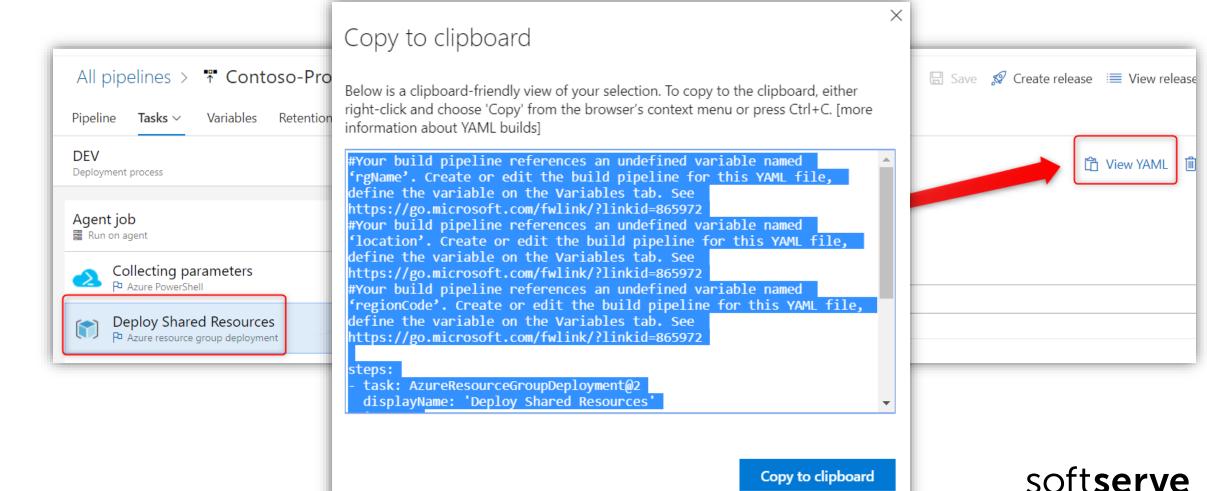
```
- stage: PROD
 displayName: 'PROD(CD)'
 condition: and(succeeded('STG'), eq(variables['Build.SourceBranch'], 'refs/heads/master'))
 depends0n:
  - BLD
  - STG
 variables:
   stage: 'prod'
 iobs:
 - deployment: Primary NorthErope
   pool:
     vmImage: $(vmImage)
   environment: prod
   strategy:
     runOnce:
       deploy:
         steps:
          - template: 'pipelines/infrastructure/deploy.yml'
           parameters: {type: 'primary', spn: 'azure-devops-cloud4it-spn', location: 'northeurope'}
          - template: 'pipelines/application/deploy.yml'
           parameters: {type: 'primary', spn: 'azure-devops-cloud4it-spn'}
```

Migracja do YAML

- Prosta dla "build",
- Prosta dla "release"
 - Ale nie aż tak

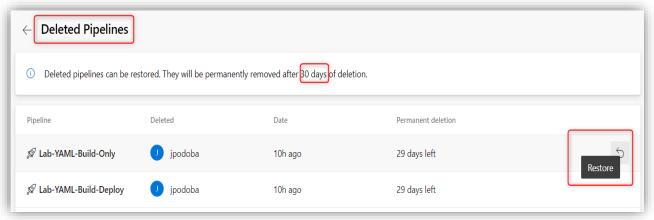


Migracja do YAML



Historia i oddzyskiwanie

- "pipeline as code" jest w GIT,
- proste w śledzeniu zmian,
- proste w cofaniu zmian,
- proste w oddzyskiwaniu po usunięciu,
- Ale co z pipeline id ???





Multi stage pipeline

```
Build
| * Infrastructure
| * Application
```

```
Build
| * Infrastructure
| * Application
|
|-> develop
| | |-> Deploy DEV (Primary Region)
| | * Primary Region
| | |-> Deploy QA (Primary Region)
| | * Primary Region
```

```
Build.
 * Infrastructure
  * Application
|-> develop
       |-> Deploy DEV (Primary Region)
             * Primary Region
       |-> Deploy QA (Primary Region)
             * Primary Region
  master
       -> Deploy UAT
             * Primary Region
       -> Deploy STG
             * Primary Region
       -> Deploy PROD
             * Primary Region
             * Secondary Region
```

Multi stage pipeline

```
* Infrastructure

* Application
```

```
* Infrastructure

* Application

-> develop

|-> Deploy DEV (Primary Region)
| * Primary Region
|-> Deploy QA (Primary Region)
| * Primary Region
```

```
Build
 * Infrastructure
  * Application
|-> develop
       |-> Deploy DEV (Primary Region)
             * Primary Region
       |-> Deploy QA (Primary Region)
             * Primary Region
  master
       -> Deploy UAT
             * Primary Region
       -> Deploy STG
             * Primary Region
       -> Deploy PROD
             * Primary Region
             * Secondary Region
```

Demo 4 – Multi stage pipeline



Pytania ???



Przydate linki:

- https://docs.microsoft.com/en-us/azure/devops/pipelines/?view=azure-devops
- https://github.com/microsoft/azure-pipelines-yaml
- https://azuredevopslabs.com/labs/azuredevops/yaml/
- https://github.com/jpodoba/Presentations/tree/master/2020-04-27-Cloud4it-Group

Ankieta prelegenta:

https://tinyurl.com/yamlwroclaw



Dziękuje za uwagę

