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# Beyond the Limits: Scaling Kubernetes Controllers Horizontally

# Tim Ebert, STACKIT



# Introduction



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- Managing thousands of clusters at STACKIT Kubernetes Engine
- Based on open source project Gardener
- Running controllers at scale
- Master's thesis: “Horizontally Scalable Kubernetes Controllers”



Controllers facilitate declarative state management:

1. Watch objects for changes
2. Cache objects in memory
3. Enqueue object key on relevant changes
4. Read current state (from cache)
5. Make changes
6. Report observed status

# Demo



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# Problem Statement



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# Problem Statement

- Controllers must prevent conflicts
- Perform leader election
- Only a single active instance
- Controllers are not horizontally scalable
- Limits large-scale use cases
- No standard solution exists



# Demo



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# Design



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- Sharding mechanisms inspired by distributed databases
- Dynamic membership and failure detection
- Automatic failover and rebalancing
- Transparent label-based coordination
- Prevents concurrent reconciliations
- Reusable implementation

# Design

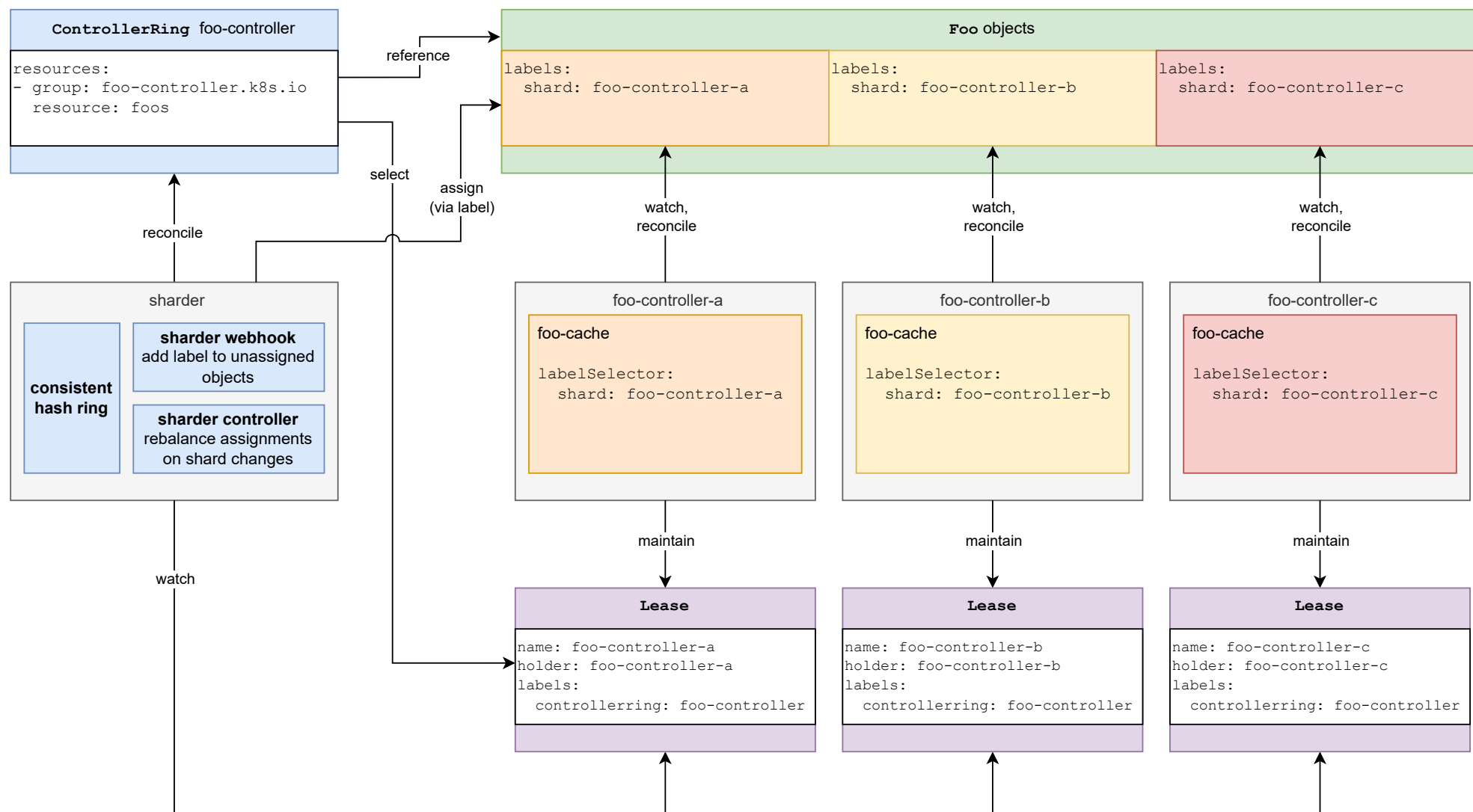


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# Design

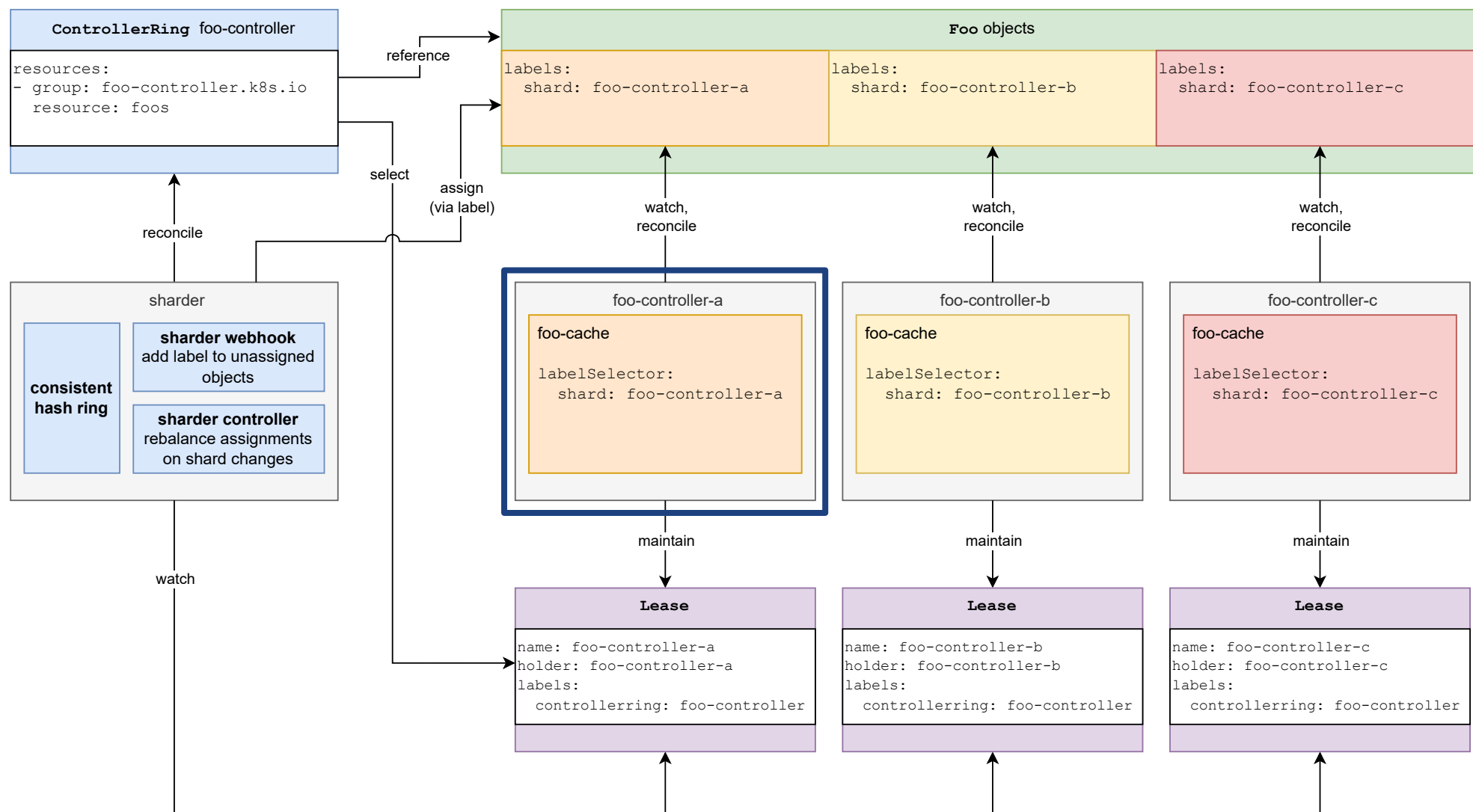


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# Design

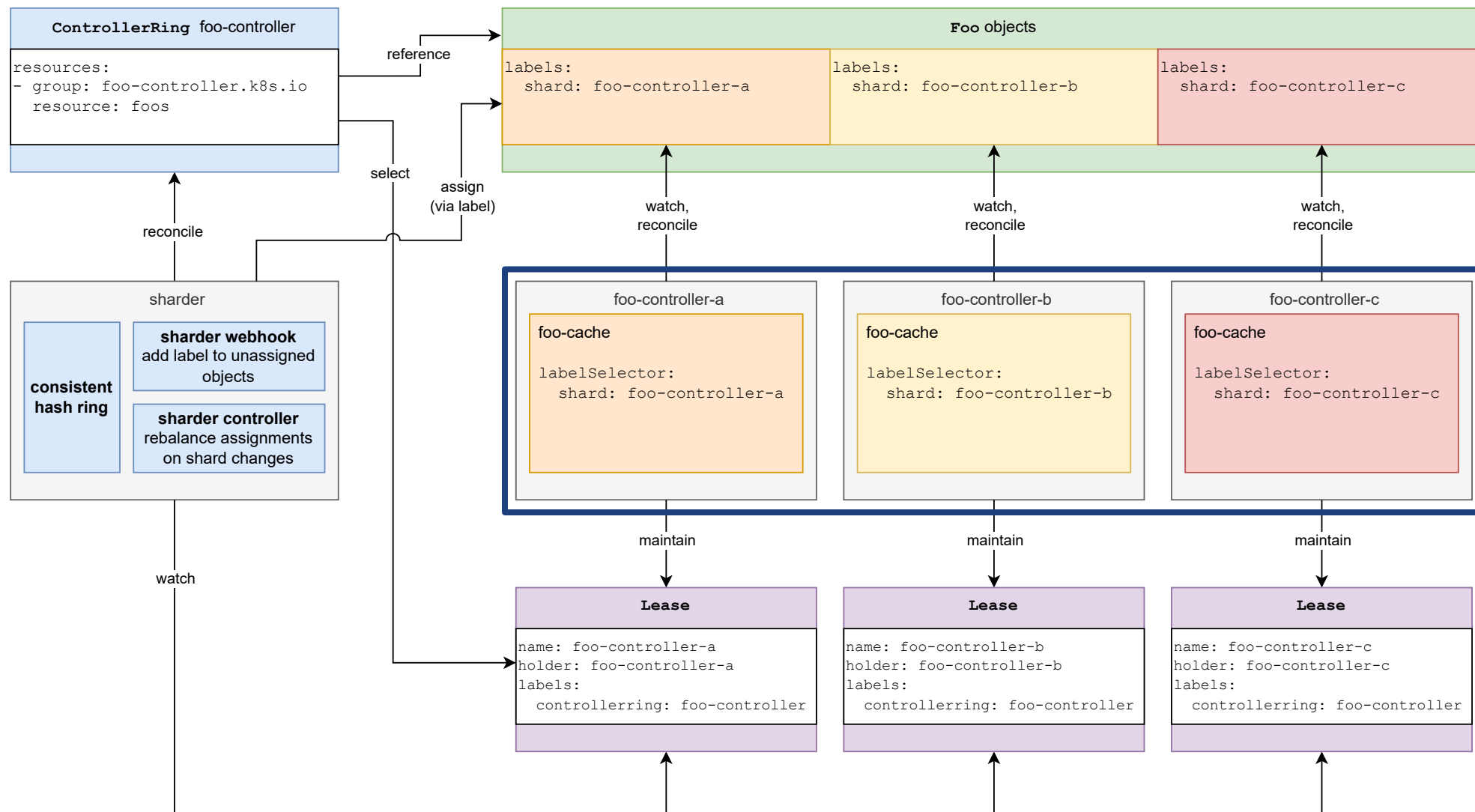


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# Design

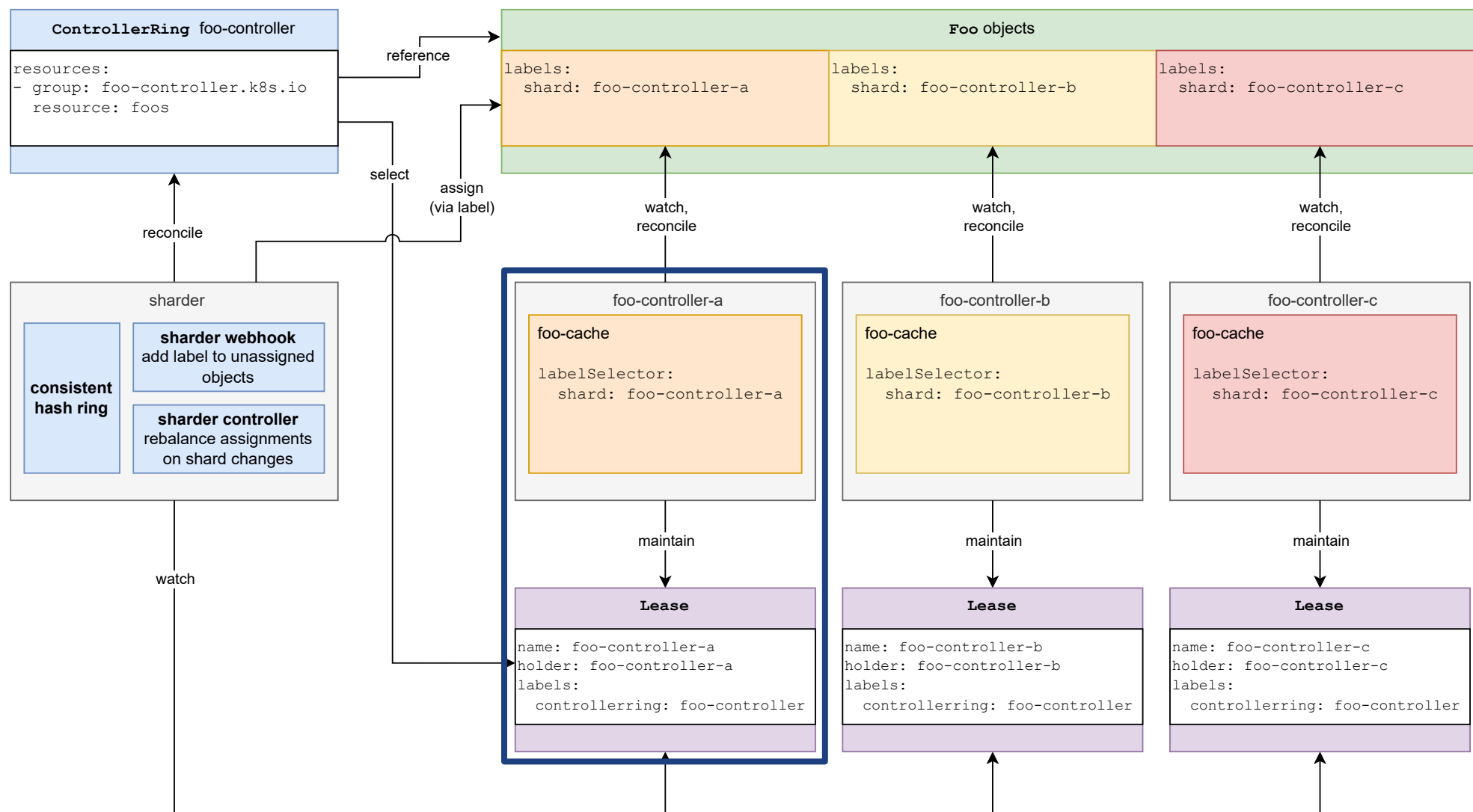


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# Design

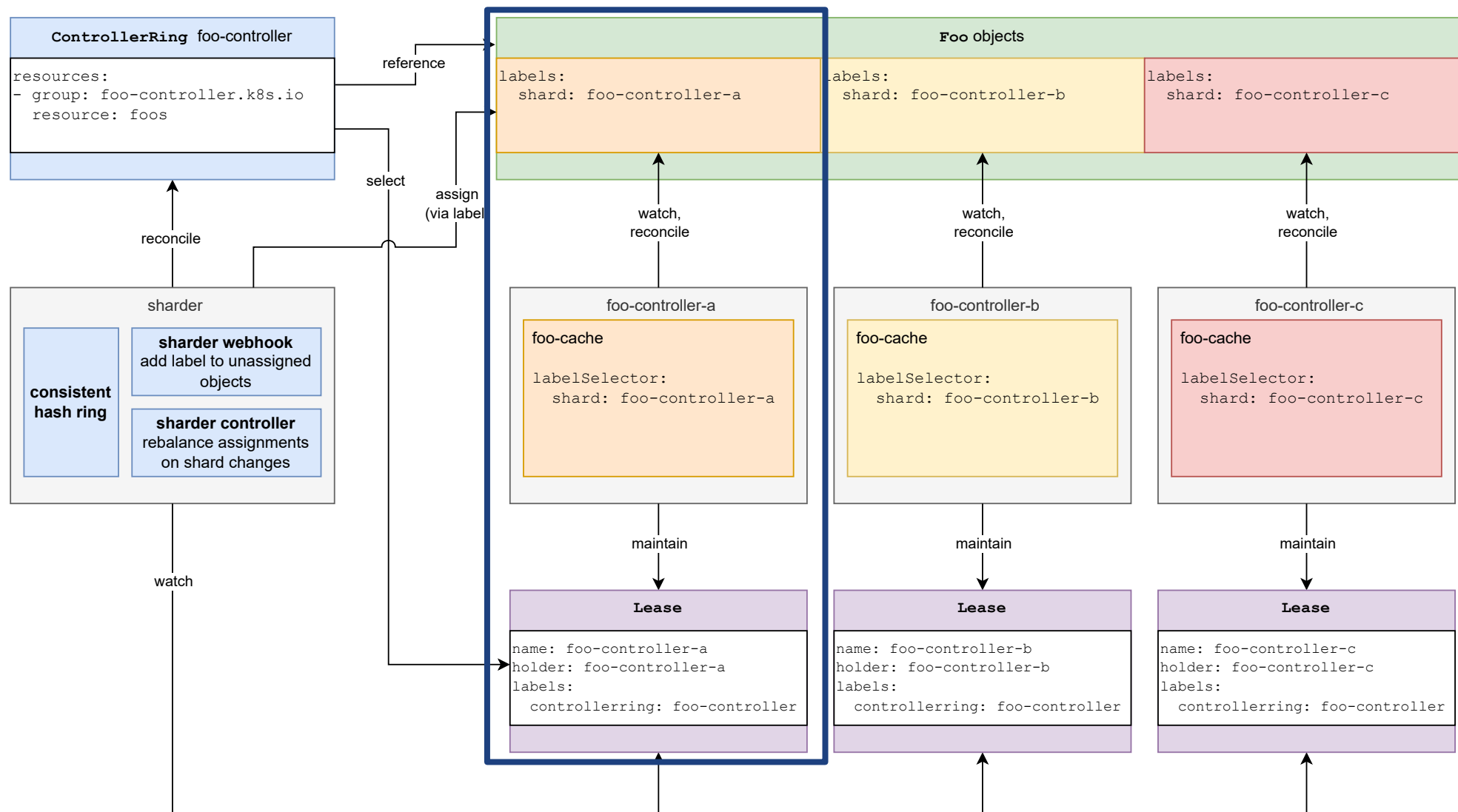


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# Design

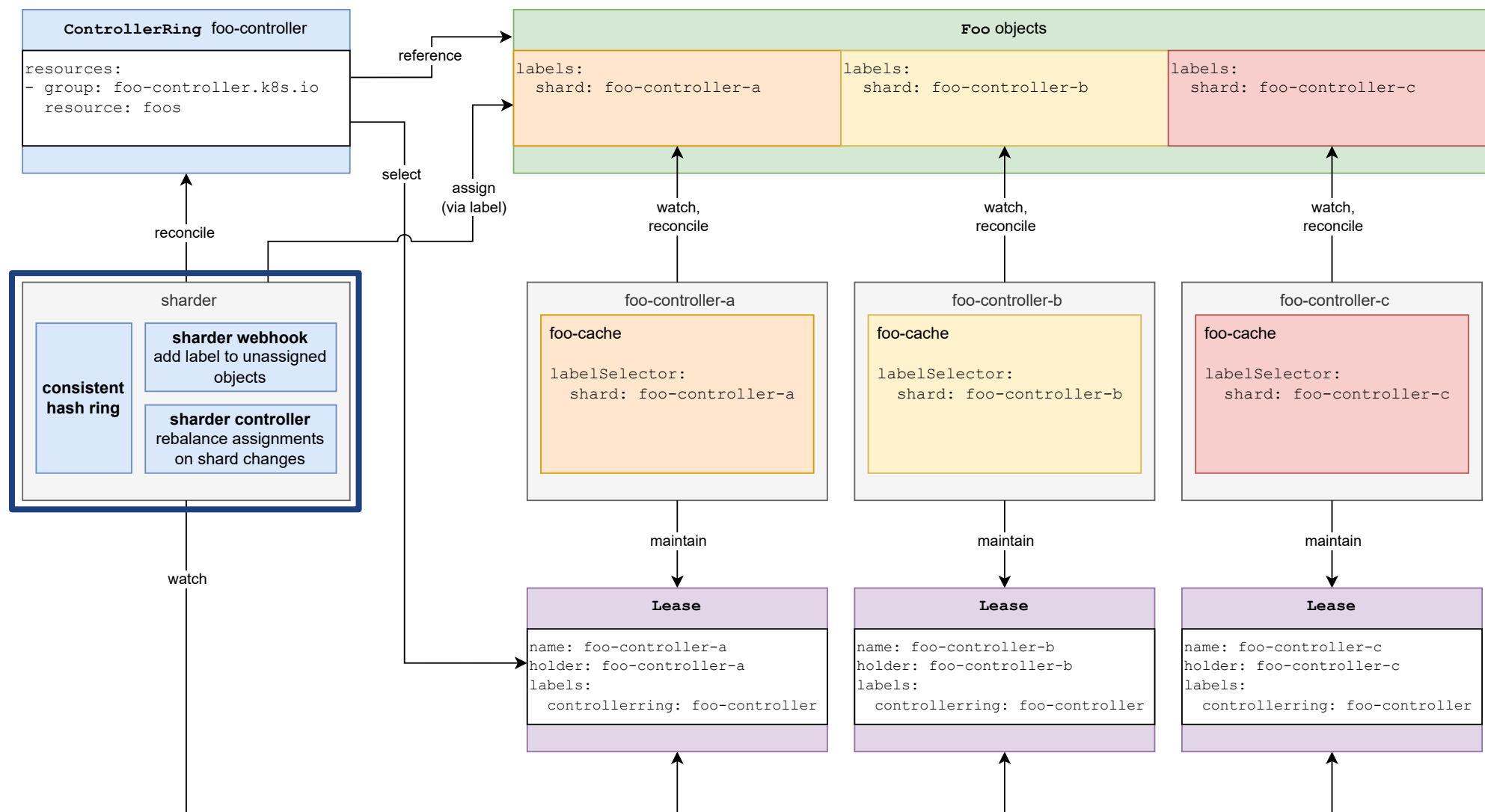


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# Design

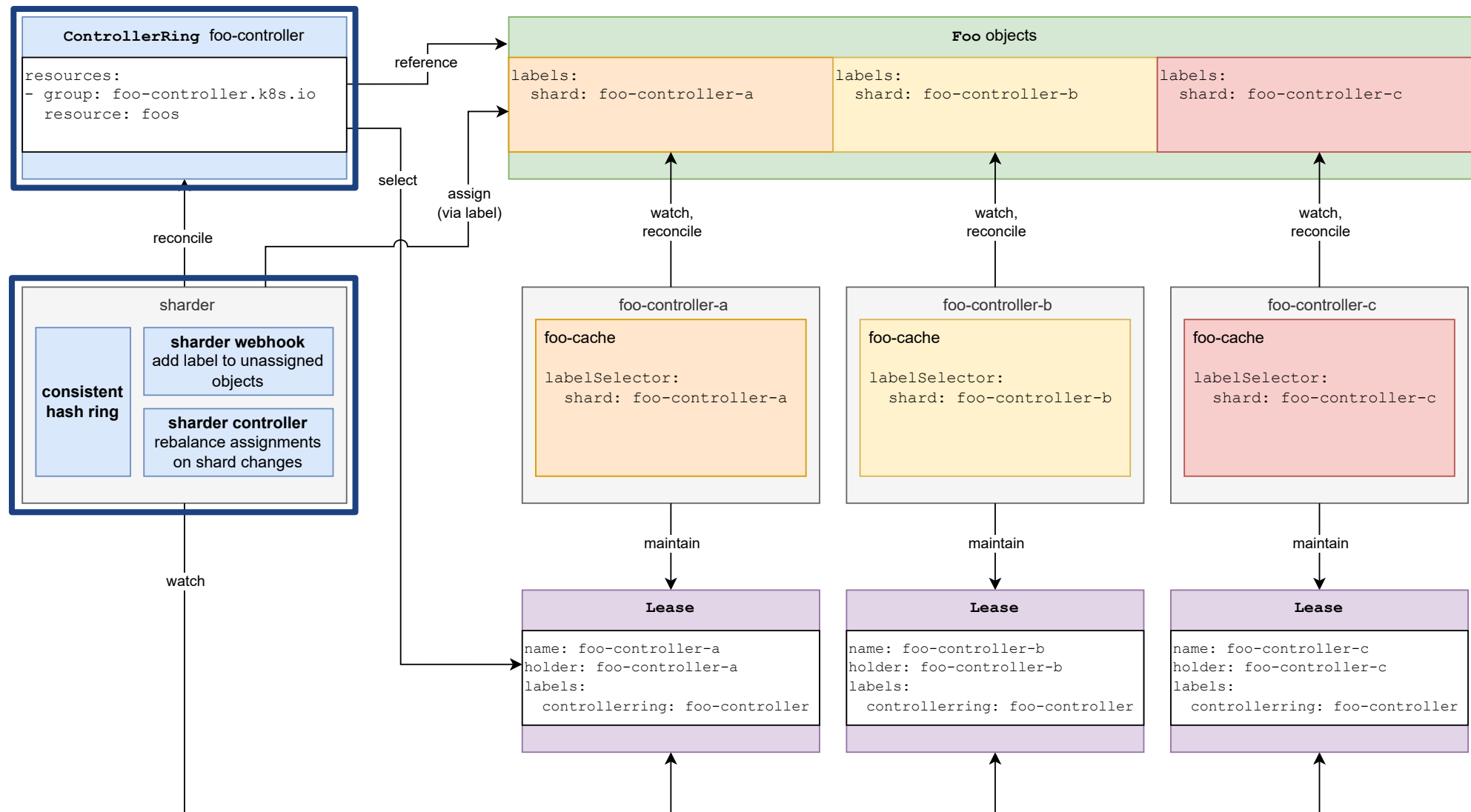


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# Design

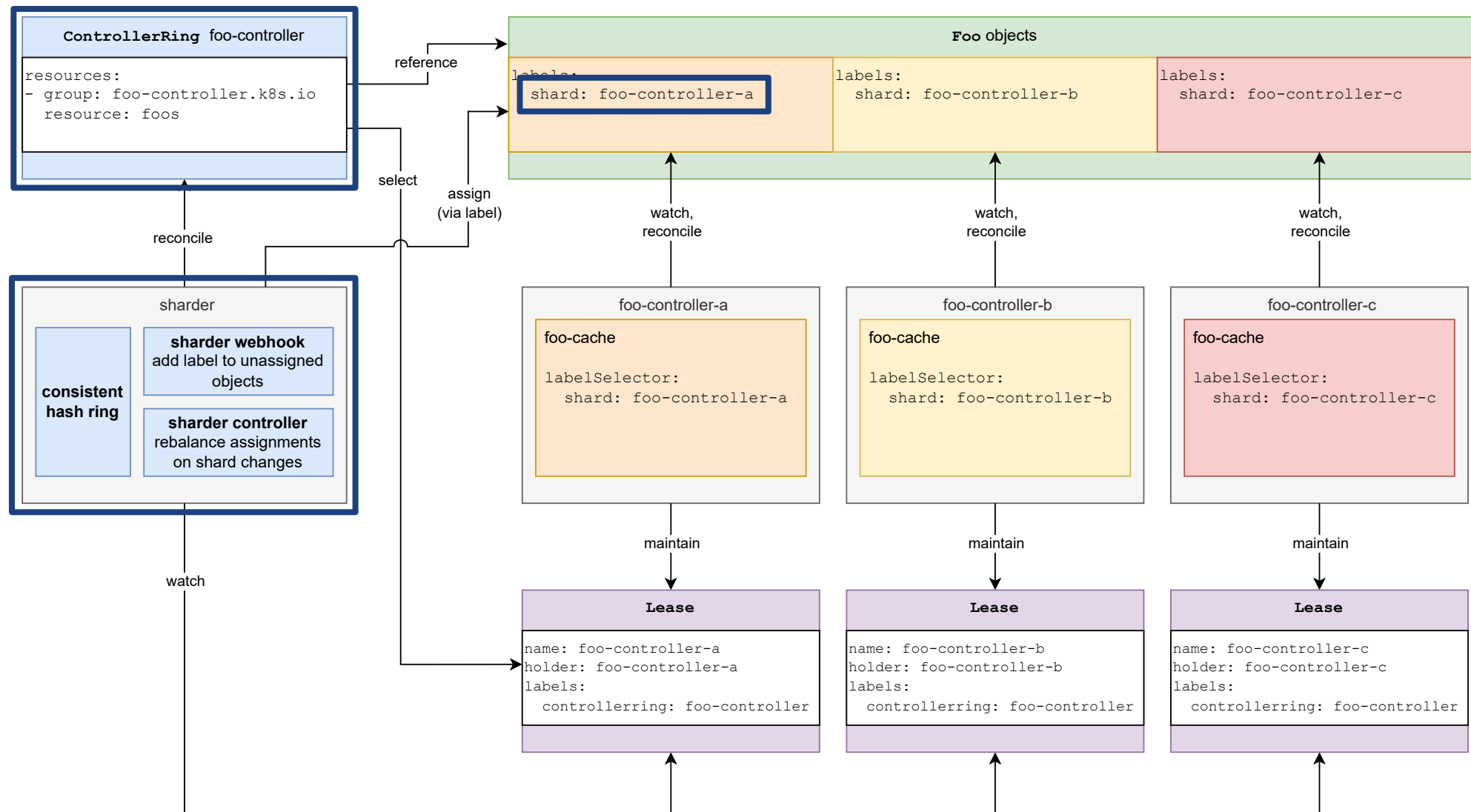


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# Design

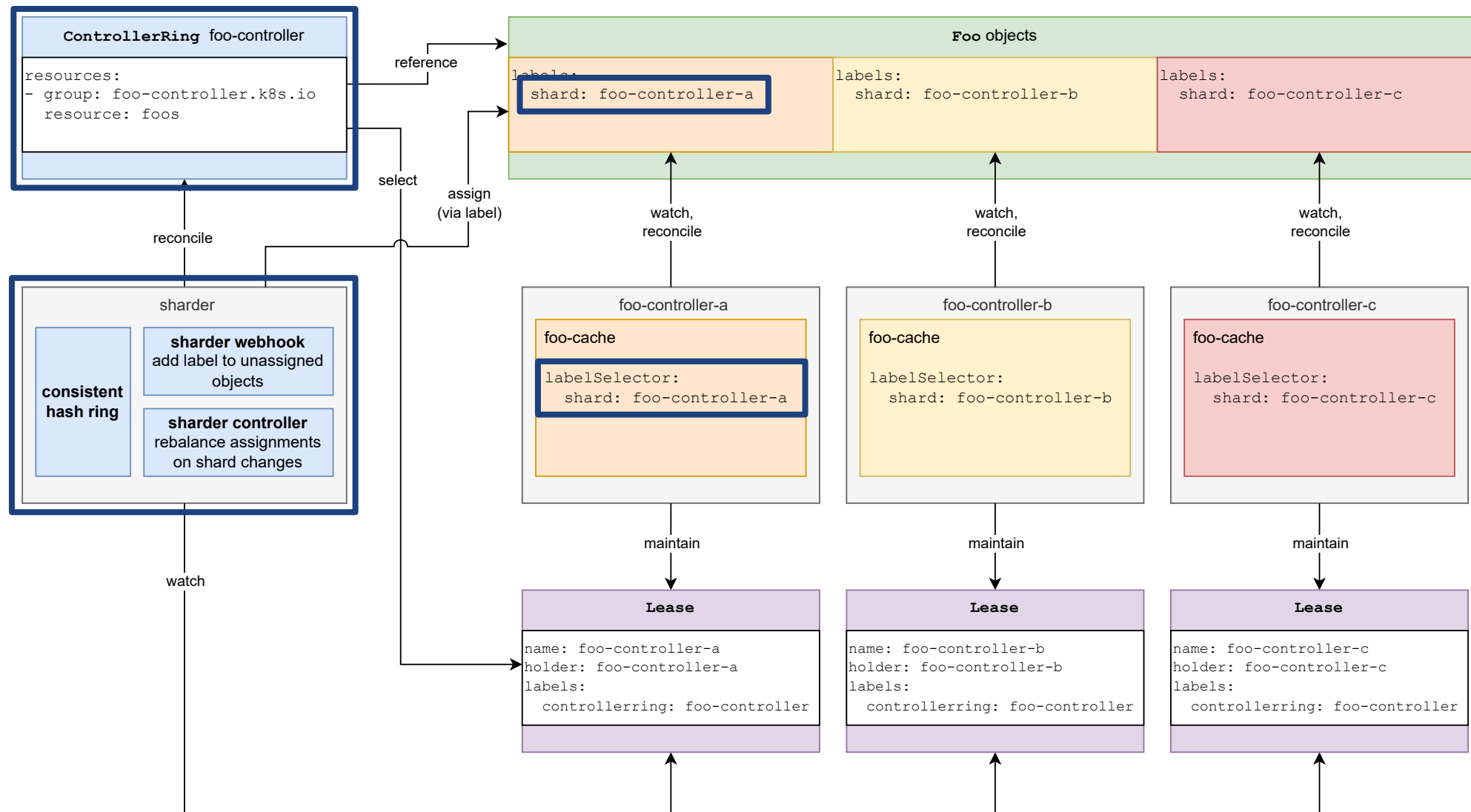


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# Demo



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# Implementation



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# Implementation – 1) Install Components



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```
kubect1 apply --server-side -k  
"https://github.com/timebertt/kubernetes-controller-  
sharding//config/default?ref=main"
```

# Implementation – 2) ControllerRing



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```
apiVersion: sharding.timebertt.dev/v1alpha1
kind: ControllerRing
metadata:
  name: webhosting-operator
spec:
  resources:
  - group: webhosting.timebertt.dev
    resource: websites
  controlledResources:
  - group: apps
    resource: deployments
  - group: networking.k8s.io
    resource: ingresses
# ...
```



# Implementation – 3) Shard Lease



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```
apiVersion: coordination.k8s.io/v1
kind: Lease
metadata:
  labels:
    alpha.sharding.timebertt.dev/controllerring: webhosting-operator
  name: webhosting-operator-65ffcdb674-8sst9
  namespace: webhosting-system
spec:
  holderIdentity: webhosting-operator-65ffcdb674-8sst9
  acquireTime: "2025-04-03T10:45:51.992779Z"
  renewTime: "2025-04-03T11:02:26.817751Z"
  leaseDurationSeconds: 15
```

# Implementation – 3) Shard Lease



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```
apiVersion: coordination.k8s.io/v1
kind: Lease
metadata:
  labels:
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# Implementation – 3) Shard Lease



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```
apiVersion: coordination.k8s.io/v1
kind: Lease
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  name: webhosting-operator-65ffcdb674-8sst9
  namespace: webhosting-system
spec:
  holderIdentity: webhosting-operator-65ffcdb674-8sst9
  acquireTime: "2025-04-03T10:45:51.992779Z"
  renewTime: "2025-04-03T11:02:26.817751Z"
  leaseDurationSeconds: 15
```

# Implementation – 3) Shard Lease



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```
shardLease, err := shardlease.NewResourceLock(restConfig, shardlease.Options{
    ControllerRingName: "webhosting-operator",
})
if err != nil {
    return err
}

mgr, err := manager.New(restConfig, manager.Options{
    LeaderElection: true,
    LeaderElectionResourceLockInterface: shardLease,
    LeaderElectionReleaseOnCancel: true,
    // ...
})
if err != nil {
    return err
}
```

# Implementation – 3) Shard Lease



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```
shardLease, err := shardlease.NewResourceLock(restConfig, shardlease.Options{
    ControllerRingName: "webhosting-operator",
})
if err != nil {
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mgr, err := manager.New(restConfig, manager.Options{
    LeaderElection: true,
    LeaderElectionResourceLockInterface: shardLease,
    LeaderElectionReleaseOnCancel: true,
    // ...
})
if err != nil {
    return err
}
```

# Implementation – 3) Shard Lease



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```
shardLease, err := shardlease.NewResourceLock(restConfig, shardlease.Options{
    ControllerRingName: "webhosting-operator",
})
if err != nil {
    return err
}

mgr, err := manager.New(restConfig, manager.Options{
    LeaderElection:                true,
    LeaderElectionResourceLockInterface: shardLease,
    LeaderElectionReleaseOnCancel:  true,
    // ...
})
if err != nil {
    return err
}
```

# Implementation – 4) Filter Watch Cache



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Only watch and reconcile objects with this label:

```
shard.alpha.sharding.timebertt.dev/webhosting-operator=<shard-name>
```

# Implementation – 4) Filter Watch Cache



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```
labelSelector := labels.SelectorFromSet(labels.Set{
    // shard.alpha.sharding.timebertt.dev/webhosting-operator=<shard-name>
    shardingv1alpha1.LabelShard("webhosting-operator"): shardLease.Identity(),
})

mgr, err := manager.New(restConfig, manager.Options{
    Cache: cache.Options{
        DefaultLabelSelector: labelSelector,
    },
})
if err != nil {
    return err
}
```



# Implementation – 4) Filter Watch Cache



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```
labelSelector := labels.SelectorFromSet(labels.Set{
    // shard.alpha.sharding.timebertt.dev/webhosting-operator=<shard-name>
    shardingv1alpha1.LabelShard("webhosting-operator"): shardLease.Identity(),
})

mgr, err := manager.New(restConfig, manager.Options{
    Cache: cache.Options{
        DefaultLabelSelector: labelSelector,
    },
})
if err != nil {
    return err
}
```

# Implementation – 5) Drain Operations



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Stop reconciling objects with this label and remove the labels:

```
drain.alpha.sharding.timebertt.dev/webhosting-operator=true
```

# Implementation – 5) Drain Operations



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```
err := builder.ControllerManagedBy(mgr).
    For(&webhostingv1alpha1.Website{}, builder.WithPredicates(
        WebsitePredicate(),
    )).
    Owns(&appsv1.Deployment{}, builder.WithPredicates(DeploymentPredicate())).
    Complete(
        reconciler,
    )
```

# Implementation – 5) Drain Operations



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```
err := builder.ControllerManagedBy(mgr).
    For(&webhostingv1alpha1.Website{}, builder.WithPredicates(
        WebsitePredicate(),
    )).
    Owns(&appsv1.Deployment{}, builder.WithPredicates(DeploymentPredicate())).
    Complete(
        reconciler,
    )
```

# Implementation – 5) Drain Operations



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```
err := builder.ControllerManagedBy(mgr).
    For(&webhostingv1alpha1.Website{}, builder.WithPredicates(
        shardcontroller.Predicate(controllerRing, shardName, WebsitePredicate()),
    )).
    Owns(&appsv1.Deployment{}, builder.WithPredicates(DeploymentPredicate())).
    Complete(
        reconciler,
    )
```

# Implementation – 5) Drain Operations



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```
err := builder.ControllerManagedBy(mgr).
    For(&webhostingv1alpha1.Website{}, builder.WithPredicates(
        shardcontroller.Predicate(controllerRing, shardName, WebsitePredicate()),
    )).
    Owns(&appsv1.Deployment{}, builder.WithPredicates(DeploymentPredicate())).
    Complete(
        shardcontroller.NewShardedReconciler(mgr).
            For(&webhostingv1alpha1.Website{}).
            InControllerRing(controllerRing).
            WithShardName(shardName).
            MustBuild(reconciler),
    )
```

timebertt/kubernetes-controller-sharding

## Make controller ready for sharding



 51 lines changed    **+45** **-6**     



**timebertt** committed March 31, 2025  bc60add



# Evaluation



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# Evaluation – Load Tests



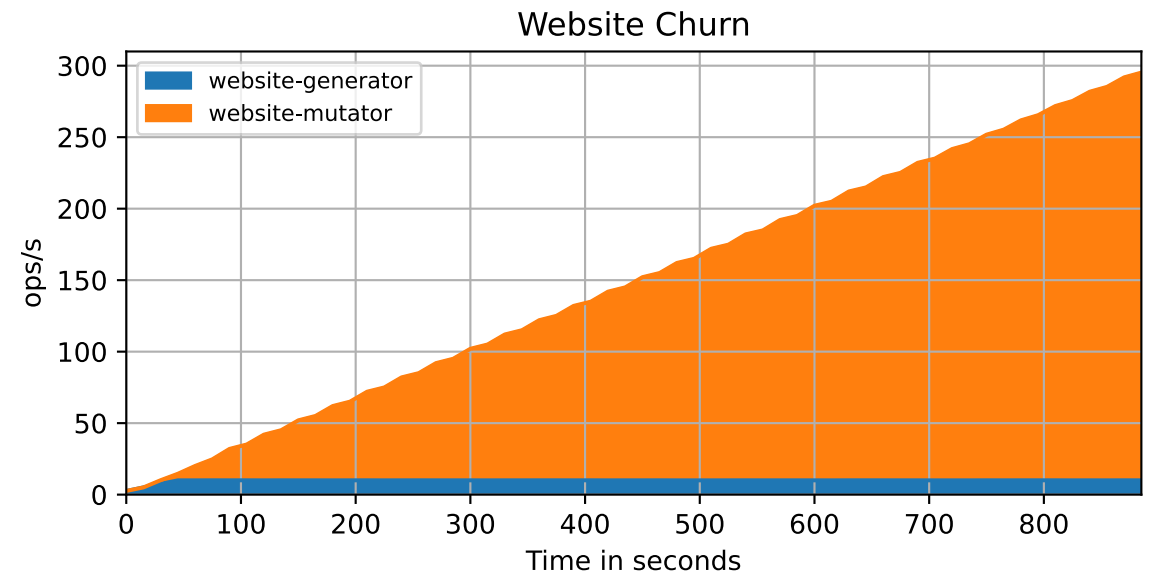
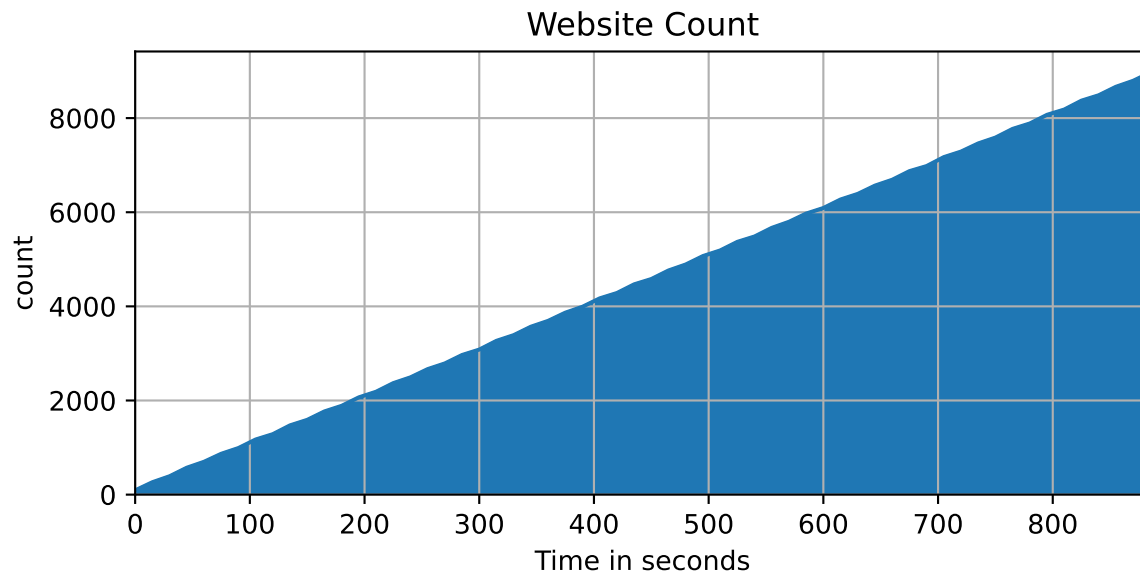
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- Dimension 1: object count – up to 9.000 objects
- Dimension 2: object churn – up to 300 changes per second



# Evaluation – Resource Usage



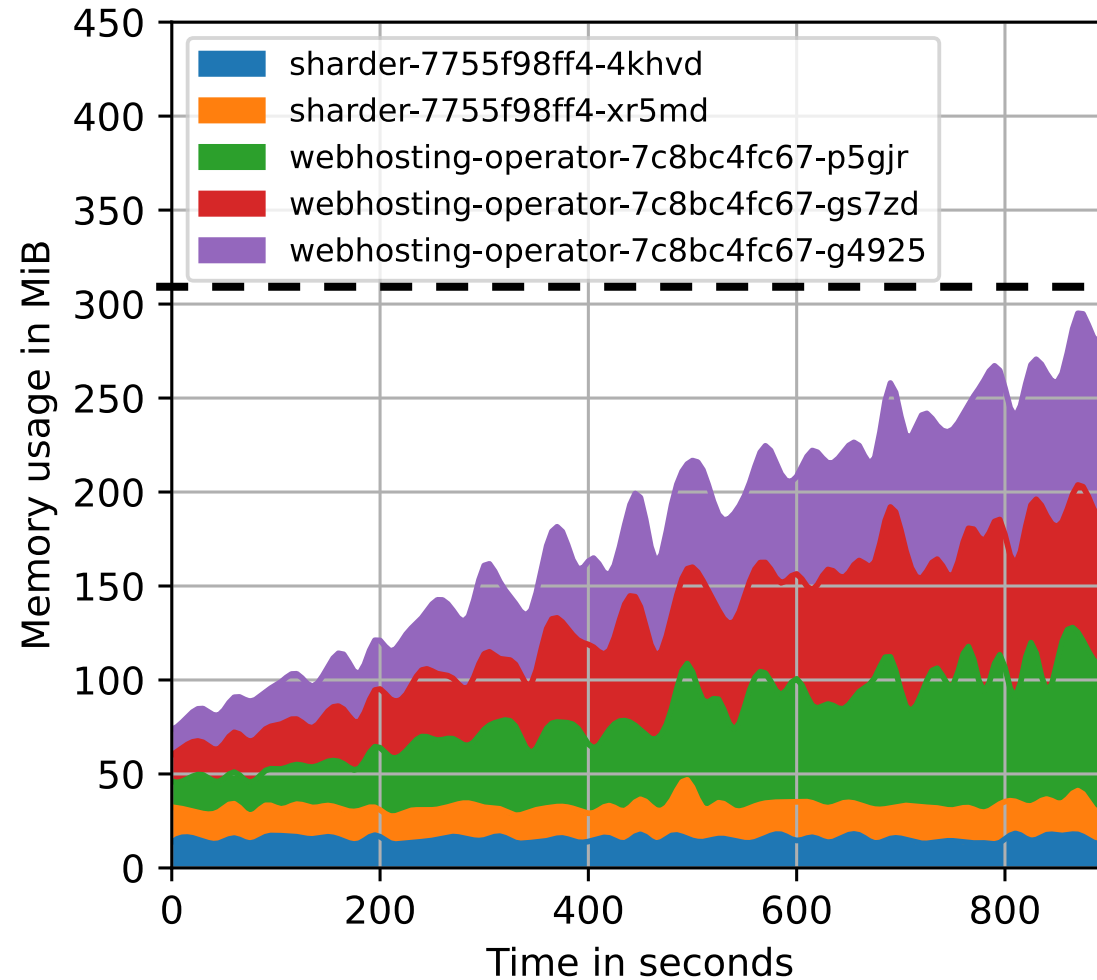
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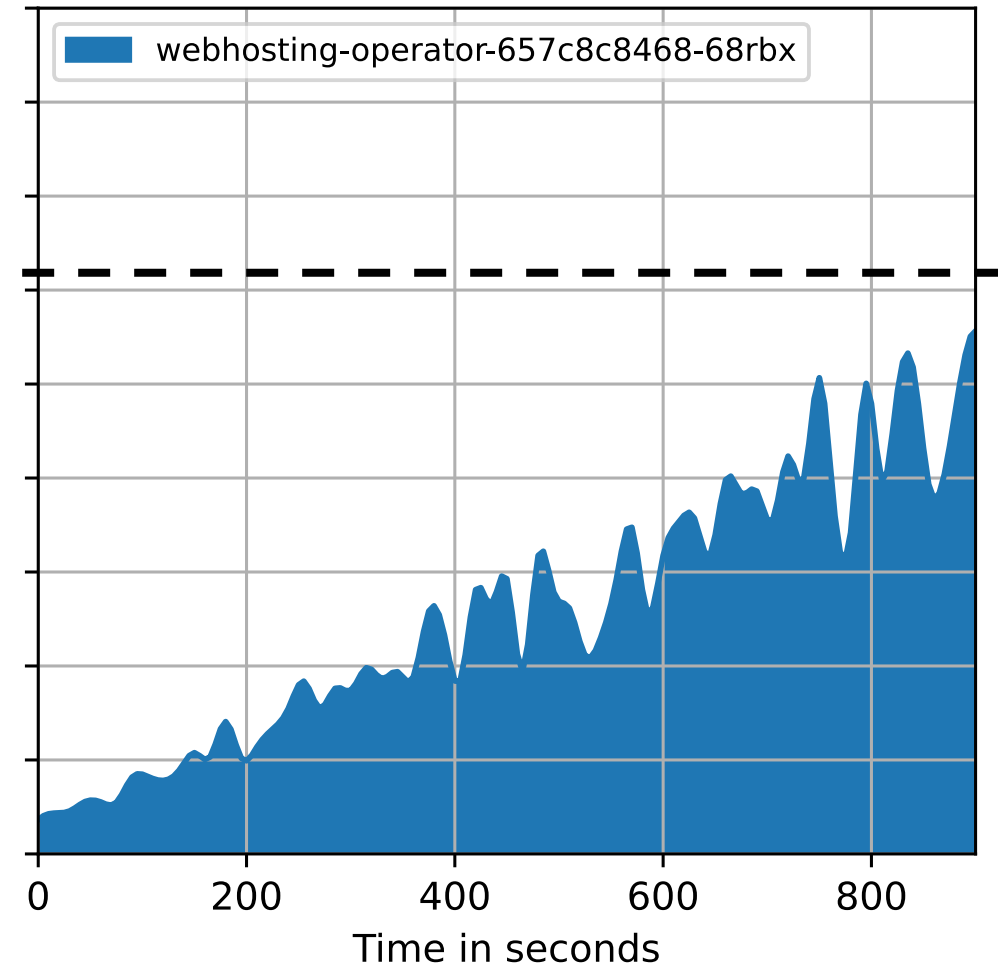
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## External Sharder



## Singleton



# Evaluation – Performance Measurements



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queries:

# SLO 1: Queue Latency: p99 < 1s

- name: latency-queue

query: |

```
    histogram_quantile(0.99, sum by (le) (  
        workqueue_queue_duration_seconds_bucket{  
            job="webhosting-operator", name="website"  
        }  
    ))
```

# SLO 2: Reconciliation Latency: p99 < 5s

- name: latency-reconciliation

query: |

```
    histogram_quantile(0.99, sum by (le) (  
        experiment_website_reconciliation_duration_seconds_bucket{  
            job="experiment"  
        }  
    ))
```

# Evaluation – Load Capacity

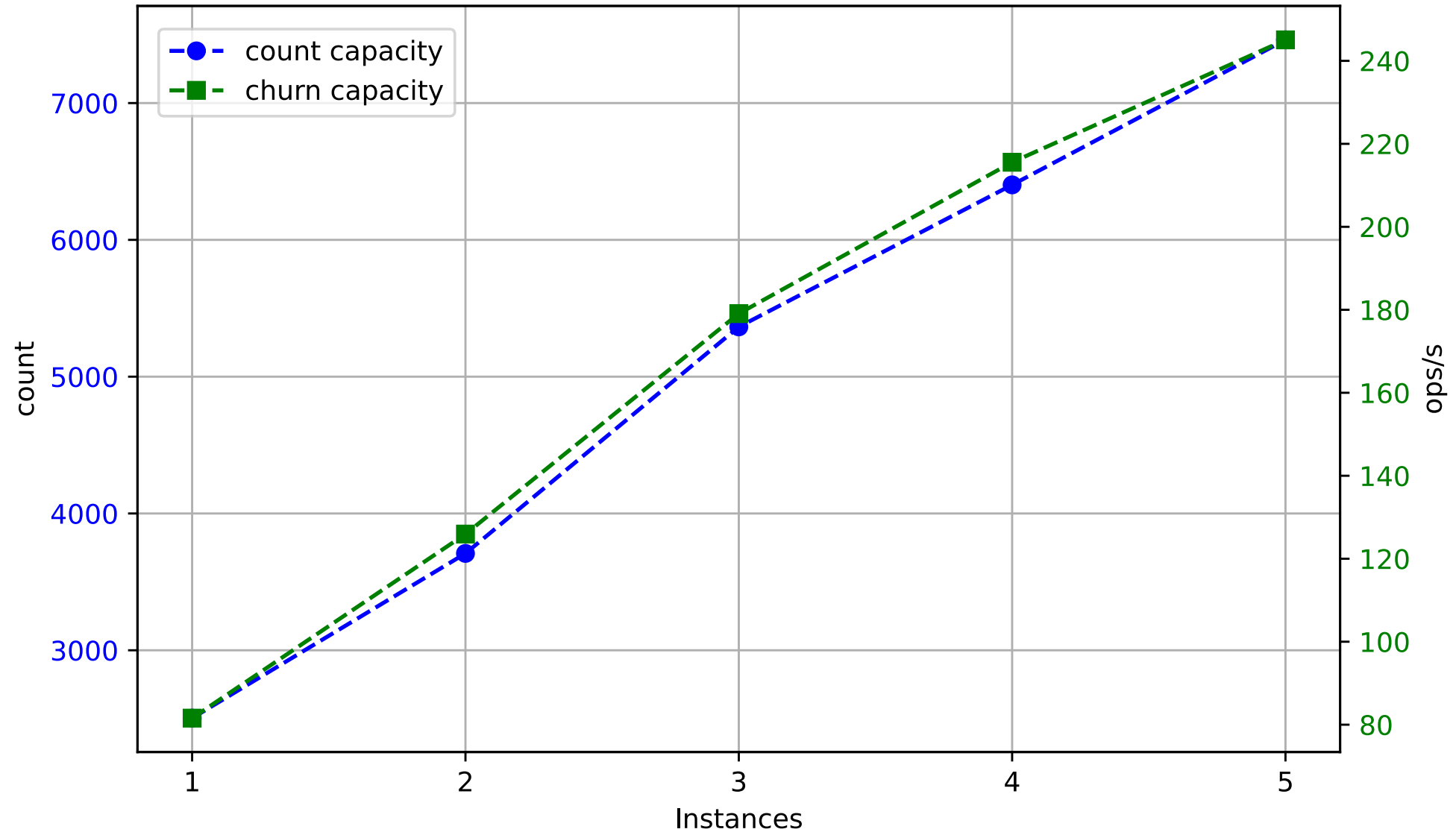


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# Conclusion



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- Makes Kubernetes controllers horizontally scalable
- Capacity increases almost linearly with every added instance
- Design applicable to arbitrary controllers
- Implementation simple to reuse
- Ready for usage and collaboration in the open source community
- Gather experience in real-world scenarios

# Questions?



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## Find my project + Master's thesis on GitHub!



 [timebertt / kubernetes-controller-sharding](#)



Star

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# Feedback welcome!



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<https://sched.co/1txFG>





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