

# Explain How Kubernetes Works with GPUs Like I'm 5

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# Learning at home

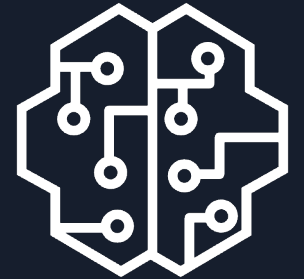


KubeCon

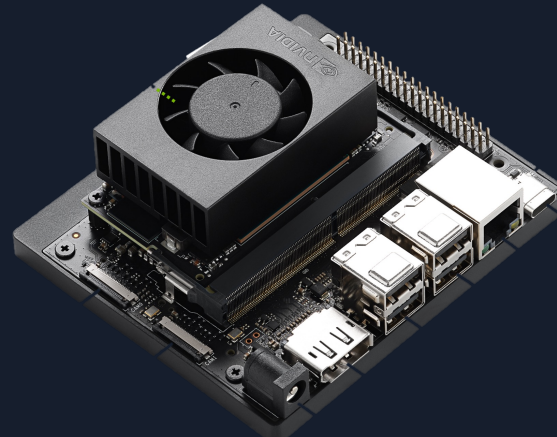


CloudNativeCon

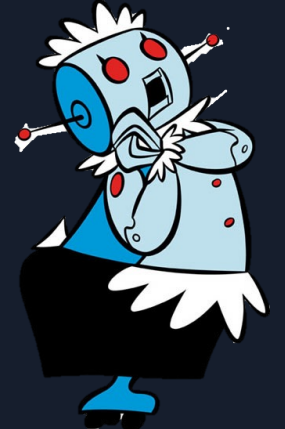
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**k8s  
experience**



**NVIDIA  
Jetson GPU**



**Generative  
AI & ML**

Images:

<https://warnerbros.fandom.com/wiki/Rosey>

<https://developer.nvidia.com/embedded/learn/get-started-jetson-orin-nano-devkit>

# Learn and Be Curious



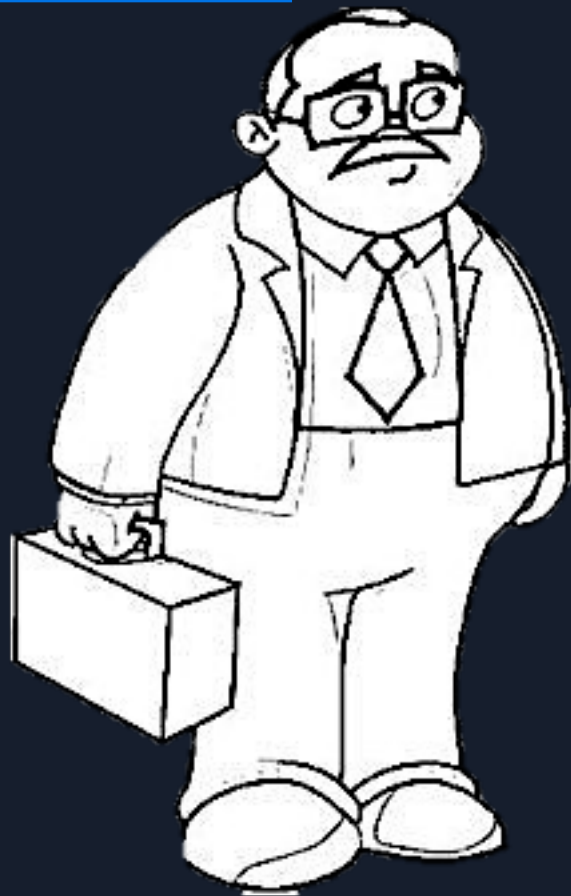
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helm install



**CUDA**

**Container Toolkit**

**Device Driver**

**Device Plugin**

**GPU Feature Discovery**

**Node Feature Discovery**

Why?

How?

CUDA?



Images:

<https://www.pinterest.com/pin/879116789737240075/>

<https://www.pinterest.com/pin/433401164162584656/>

# Main areas



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## HOST

Operating System  
Containerd

Device Driver

Container Toolkit

## CONTAINER

Programing model

CUDA

## KUBERNETES

Kubelet  
Node Labels

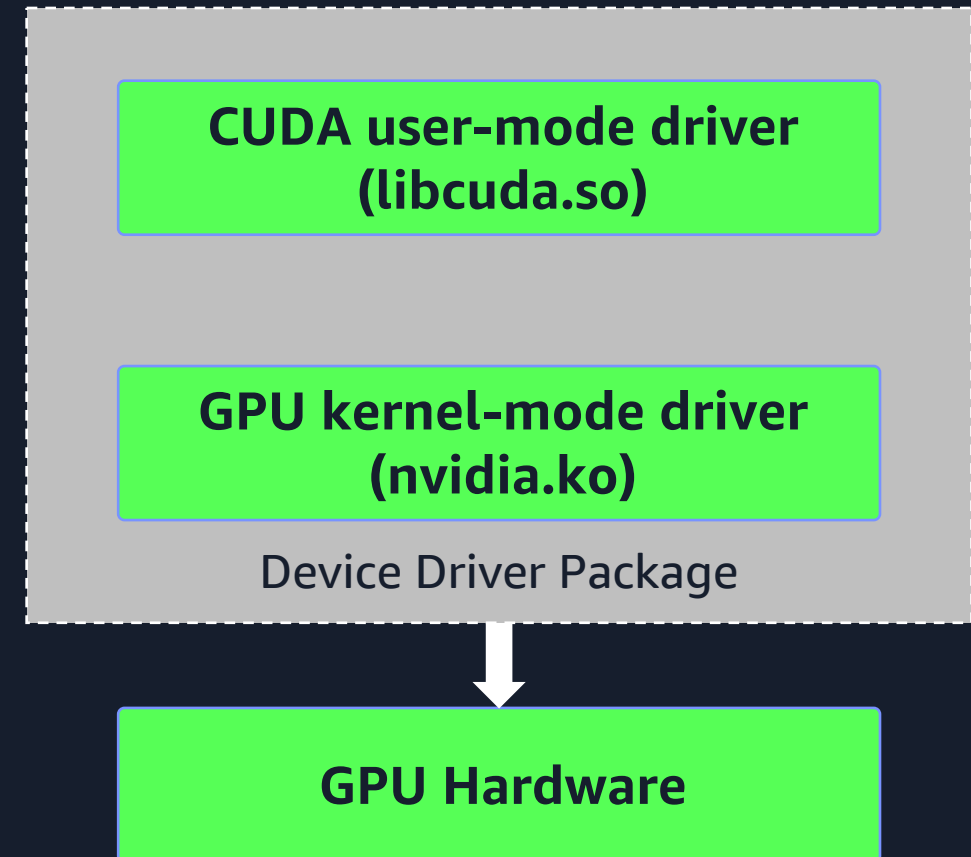
Device Plugin

Node Feature Discovery

GPU Feature Discovery

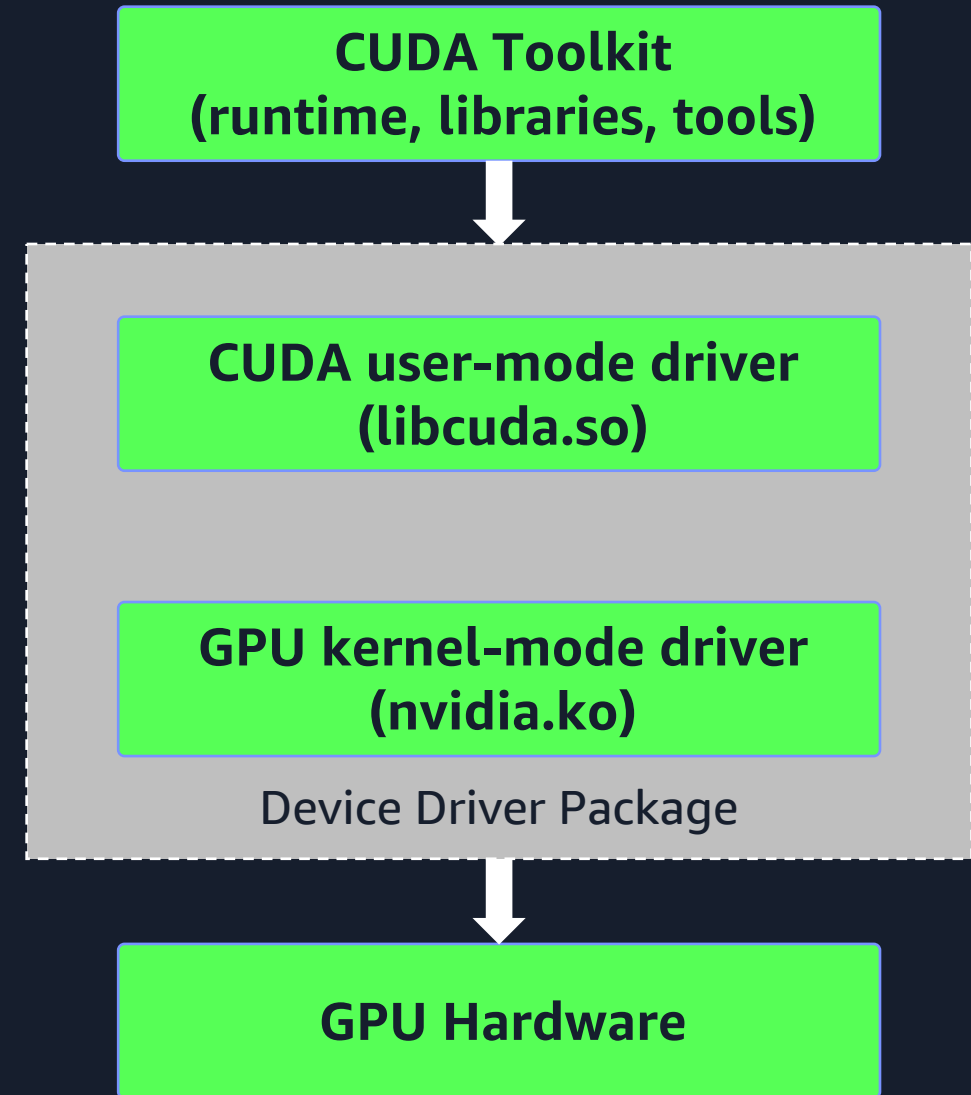
# Device Driver

- Implements the CUDA Driver API
- Use Vendor pre-installed drivers
- NVIDIA Jetson JetPack OS
- Cloud Providers include driver in OS images
  - Example:
    - AWS EKS AIM EKS AL23, BR, Auto Mode
- Driver package include CUDA user mode driver
- Do not use GPU Operator unless you know why



# CUDA Toolkit

- Toolkit at build time necessary for linking
- Compatibility between CUDA and Driver
- Container Image usually comes with CUDA runtime
- Do not mount toolkit runtime from host path, unless you know why



# Driver and CUDA versions



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nvidia-smi for PCI GPUs

On Jetson dGPU:

`/proc/driver/nvidia/version`

```
$ cat /proc/driver/nvidia/version
VRM version: NVIDIA UNIX Open Kernel
Module for aarch64 540.3.0
```

```
$ head -n 1 /etc/nv_tegra_release
# R36 (release), REVISION: 3.0 (aka 36.3)
```

nvcc (CUDA compiler)

ldconfig

```
$ nvcc --version
Cuda compilation tools, release 12.2, V12.2.140
```

```
$ ldconfig -p | grep libcudart
libcudart.so.12 (libc6,AArch64)
```

CUDA Toolkit	Minimum Required Driver Version
CUDA 12.x	>=525.60.13
CUDA 11.x	>=450.80.02

# Container Toolkit



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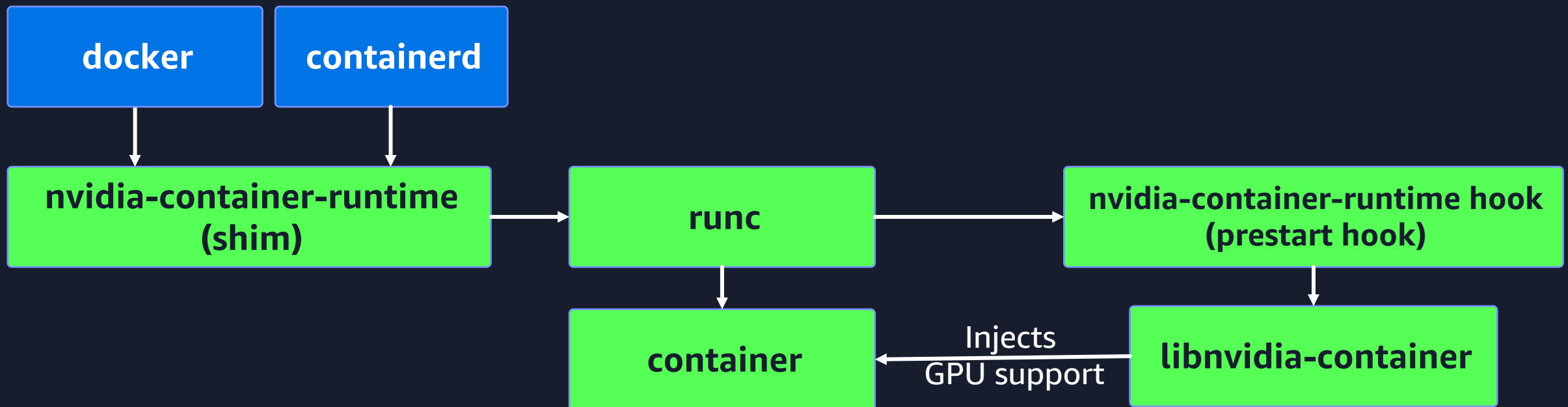


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- Run GPU-accelerated containers
- Cloud Providers includes this
- For Jetson you need to install docker engine (containerd) and install the toolkit

```
$ nvidia-ctl runtime configure --runtime=containerd
$ cat /etc/containerd/config.toml
default_runtime_name = "nvidia"
[plugins."io.containerd.grpc.v1.cri".containerd.runtimes.nvidia.options]
  BinaryName = "/usr/bin/nvidia-container-runtime"
```





# GPU Containers



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Device Plugin

GPU Feature Discovery

Node Feature Discovery

✓  
Container Toolkit

✓  
CUDA

✓  
Device Driver

```
$ docker run --runtime nvidia --gpus all
```

# Jetson Containers

<https://github.com/dusty-nv/jetson-containers>



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ML	<a href="#">pytorch</a> <a href="#">tensorflow</a> <a href="#">jax</a> <a href="#">onnxruntime</a> <a href="#">deepstream</a> <a href="#">holoscan</a> <a href="#">CTranslate2</a> <a href="#">JupyterLab</a>
LLM	<a href="#">SGLang</a> <a href="#">vLLM</a> <a href="#">MLC</a> <a href="#">AWQ</a> <a href="#">transformers</a> <a href="#">text-generation-webui</a> <a href="#">ollama</a> <a href="#">llama.cpp</a> <a href="#">llama-factory</a> <a href="#">exllama</a> <a href="#">AutoGPTQ</a> <a href="#">FlashAttention</a> <a href="#">DeepSpeed</a> <a href="#">bitsandbytes</a> <a href="#">xformers</a>
VLM	<a href="#">llava</a> <a href="#">llama-vision</a> <a href="#">VILA</a> <a href="#">LITA</a> <a href="#">NanoLLM</a> <a href="#">ShapeLLM</a> <a href="#">Prismatic</a> <a href="#">xtuner</a>
VIT	<a href="#">NanoOWL</a> <a href="#">NanoSAM</a> <a href="#">Segment Anything (SAM)</a> <a href="#">Track Anything (TAM)</a> <a href="#">clip_trt</a>
RAG	<a href="#">llama-index</a> <a href="#">langchain</a> <a href="#">jetson-copilot</a> <a href="#">NanoDB</a> <a href="#">FAISS</a> <a href="#">RAFT</a>
L4T	<a href="#">l4t-pytorch</a> <a href="#">l4t-tensorflow</a> <a href="#">l4t-ml</a> <a href="#">l4t-diffusion</a> <a href="#">l4t-text-generation</a>
CUDA	<a href="#">cupy</a> <a href="#">cuda-python</a> <a href="#">pycuda</a> <a href="#">numba</a> <a href="#">opencv:cuda</a> <a href="#">cudf</a> <a href="#">cuml</a>
Robotics	<a href="#">Cosmos</a> <a href="#">Genesis</a> <a href="#">ROS</a> <a href="#">LeRobot</a> <a href="#">OpenVLA</a> <a href="#">3D Diffusion Policy</a> <a href="#">Crossformer</a> <a href="#">MimicGen</a> <a href="#">OpenDroneMap</a> <a href="#">ZED</a>
Graphics	<a href="#">stable-diffusion-webui</a> <a href="#">comfyui</a> <a href="#">nerfstudio</a> <a href="#">meshlab</a> <a href="#">pixsfm</a> <a href="#">gsplat</a>
Mamba	<a href="#">mamba</a> <a href="#">mambavision</a> <a href="#">cobra</a> <a href="#">dimba</a> <a href="#">videomambasuite</a>
Speech	<a href="#">whisper</a> <a href="#">whisper_trt</a> <a href="#">piper</a> <a href="#">riva</a> <a href="#">audiocraft</a> <a href="#">voicecraft</a> <a href="#">xtts</a>
Home/IoT	<a href="#">homeassistant-core</a> <a href="#">wyoming-whisper</a> <a href="#">wyoming-openwakeword</a> <a href="#">wyoming-piper</a>

# Jetson Containers

- Modular container build system
- Latest AI/ML packages
- Wraps docker run --runtime=nvidia
- Discord and community meetings

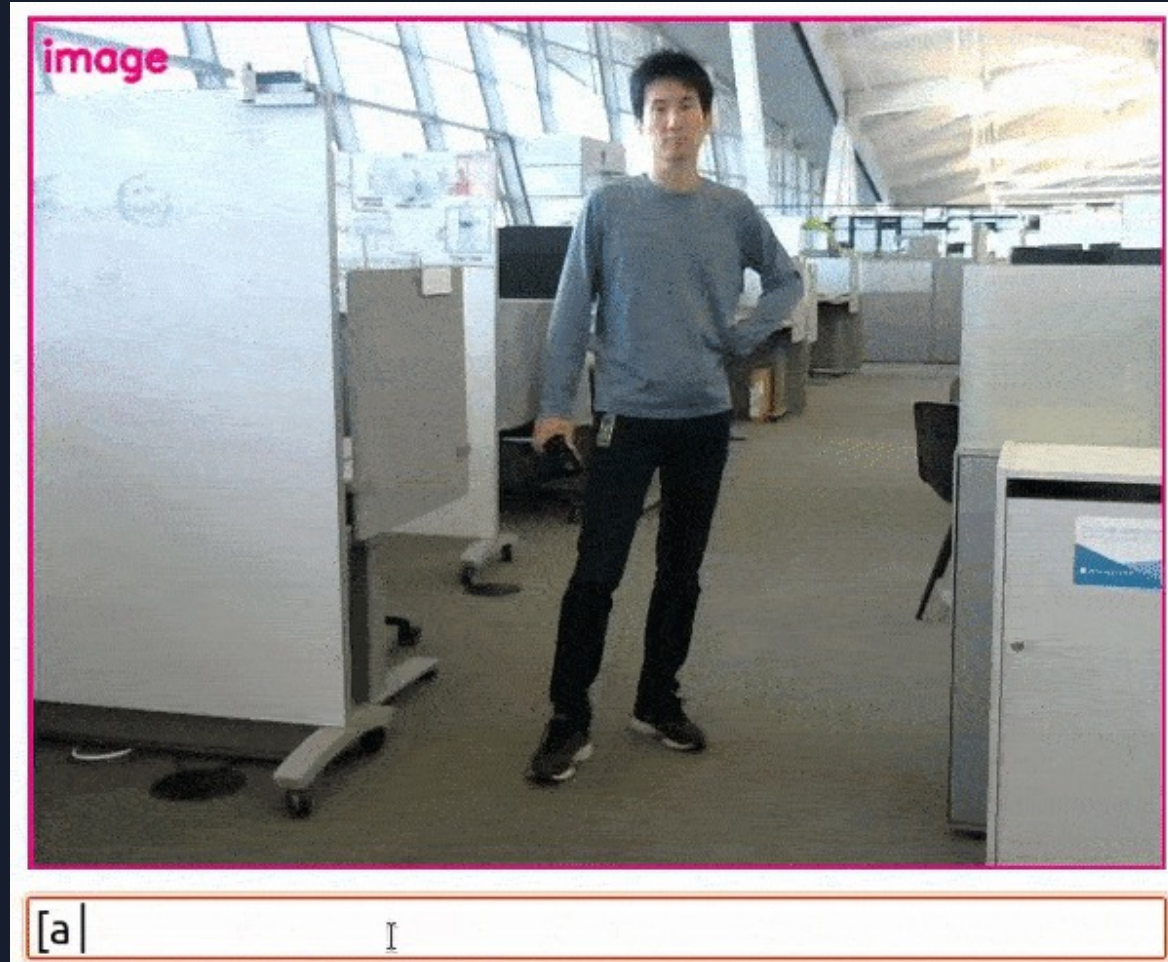


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# Jetson Containers



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```
$ jetson-containers run --name ollama $(autotag ollama)
```

>>> How many kubernetes administrators takes to deploy a cluster?

In a typical scenario, a small team of 2-3 administrators may be sufficient for deploying and managing a Kubernetes cluster in a simple environment.

However, larger organizations or complex deployments could require teams of 5-10 or more administrators to ensure proper management and scalability.



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# Kubernetes

- Device Plugin required?
  - No scheduling
  - There is no allocations
  - All Pods access all GPUs

```
$ kubectl run myllm --image myllmImage
```

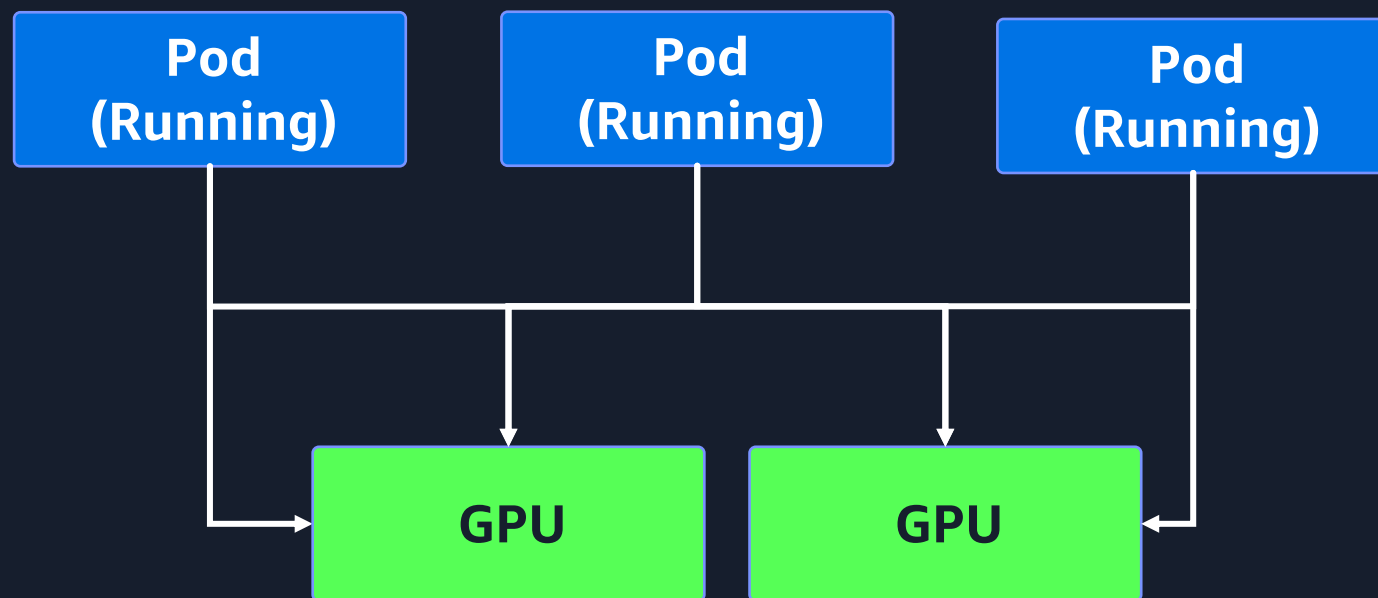
Without allocatable nvidia.com/gpu

✓ Container Toolkit

✓ CUDA

✓ Device Driver

NODE





# Kubernetes + GPU Device Plugin

- NVIDIA Device Plugin
  - Helm Chart
- Schedule Pods
- Allocate GPUs
- Share a GPU
  - Time-slicing
  - MPS
  - MIG

NVIDIA Device Plugin helm chart

**Device Plugin**

**GPU Feature Discovery**

**Node Feature Discovery**

# Node Feature Discovery (NFD)

- Advertise features using labels
- Detects hardware on node
- CPU, Kernel, OS, PCI
- PCI VENDOR NVIDIA (10ed)

NVIDIA Device Plugin helm chart

Device Plugin

GPU Feature Discovery

**Node Feature Discovery**

Enables the GPU Feature Discovery →

```
$ kubectl get no jetson -o json
```

```
"cpu-cpuid.USCAT": "true",  
"cpu-model.vendor_id": "ARM",  
"kernel-config.PREEMPT": "true",  
"kernel-version.full": "5.15.136-tegra",  
"storage-nonrotationaldisk": "true",  
"system-os_release.ID": "ubuntu",  
"system-os_release.VERSION_ID": "22.04",
```

```
"pci-10ed.present": "true",
```



# GPU Feature Discovery (GFD)

- Advertise features using labels
- Detects NVIDIA GPU
- Labels with nvidia.com/\*

NVIDIA Device Plugin helm chart

Device Plugin

**GPU Feature Discovery**

Node Feature Discovery

```
$ kubectl get no jetson -o json
```

```
"nvidia.com/cuda.driver-version.full": "540.3.0",  
"nvidia.com/cuda.runtime-version.full": "12.2",  
"nvidia.com/gpu.count": "1",  
"nvidia.com/gpu.replicas": "4",  
"nvidia.com/gpu.product": "Orin-SHARED",  
"nvidia.com/gpu.sharing-strategy": "time-slicing",  
"nvidia.com/mig.capable": "false",  
"nvidia.com/mps.capable": "false",  
"nvidia.com/vgpu.present": "false"
```

Enables the Device Plugin daemon →

```
"nvidia.com/gpu.present": "true",
```





# Device Plugin

- Kubelet Device Plugin API
- Expose the number of GPUs
- Tracks health of the GPUs

Kubelet patches this status

NVIDIA Device Plugin helm chart

**Device Plugin**

GPU Feature Discovery

Node Feature Discovery

`limit` instead of `request`

```
k get nodes jetson -o json | jq .status.allocatable
{
  "cpu": "8",
  "memory": "16032384Ki",
  "nvidia.com/gpu": "4",
  "pods": "110"
}
```

```
containers:
- name: cuda-container
  image: nvcr.io/nvidia/k8s/cuda-sample
  resources:
    limits:
      nvidia.com/gpu: 1 # requesting 1 GPU
```

# Device Plugin

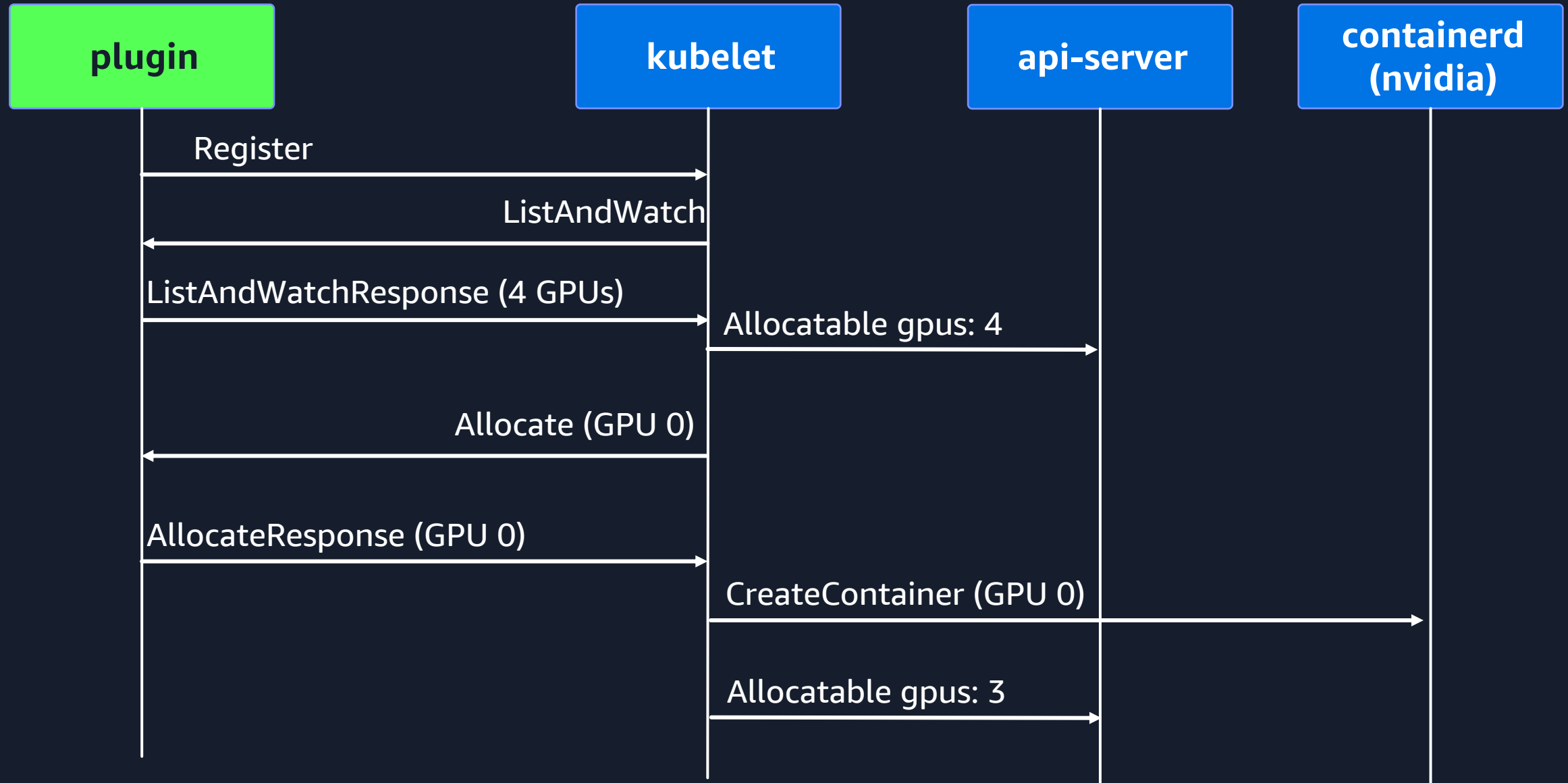


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# Scheduling Pods

- Allocatable status on Node
- Pods states how much GPU they need
- As Pod wait for GPU, they are pending

**containers:**

**- name: cuda-container**

**resources:**

**limits:**

**nvidia.com/gpu: 1 # requesting 1 GPU**

Pod  
(Pending)

Pod  
(Pending)

Pod  
(Pending)

NODE

Pod  
(Running)

GPU

Pod  
(Running)

GPU

Pod  
(Running)

GPU

Pod  
(Running)

GPU

# Scheduling Pods

- Allocatable status on Node
- Pods states how much GPU they need
- As Pod wait for GPU, they are pending

**containers:**

**- name: cuda-container**

**resources:**

**limits:**

**nvidia.com/gpu: 1 # requesting 1 GPU**

**Pod  
(Pending)**

**Pod  
(Pending)**

**Pod  
(Pending)**

**NODE**

**Pod  
(Complete)**

**Pod  
(Running)**

**Pod  
(Running)**

**Pod  
(Running)**

**GPU**

**GPU**

**GPU**

**GPU**

# Scheduling Pods

- Allocatable status on Node
- Pods states how much GPU they need
- As Pod wait for GPU, they are pending

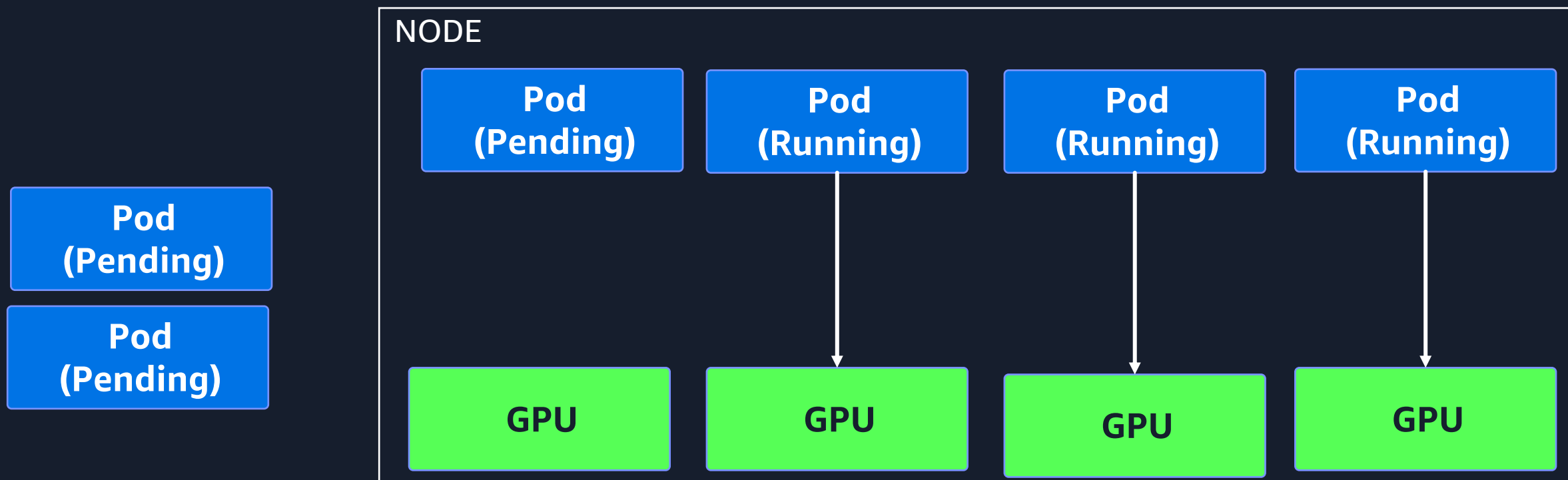
**containers:**

**- name: cuda-container**

**resources:**

**limits:**

**nvidia.com/gpu: 1 # requesting 1 GPU**



# Scheduling Pods

- Allocatable status on Node
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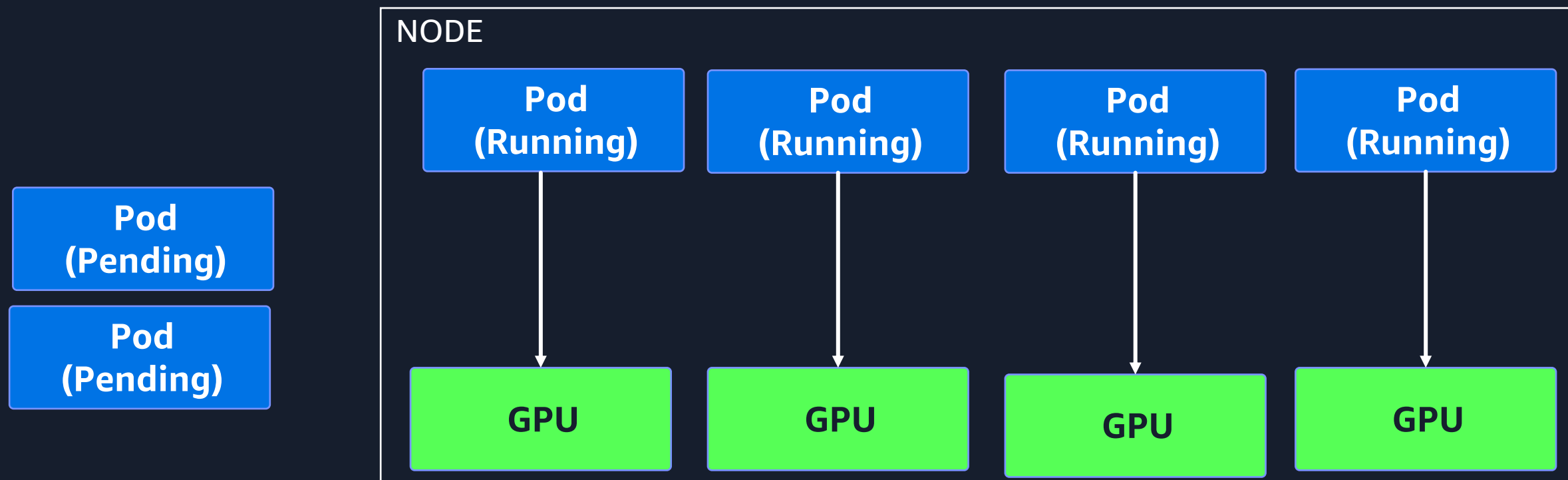
**containers:**

**- name: cuda-container**

**resources:**

**limits:**

**nvidia.com/gpu: 1 # requesting 1 GPU**



# Why and How



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## Run Containers



**Device Driver**

**Container Toolkit**

**CUDA**

## Orchestrate Containers



**kubernetes**

**Device Plugin**

**Node Feature Discovery**

**GPU Feature Discovery**

# Kubernetes Home lab



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control-plane

Intel NUC (amd64)  
api-server

- k3s
- kubeadm
- etc

Intel NUC (amd64)  
kubelet  
containerd

Jetson Orin  
kubelet  
containerd

**GPU**

control-plane

AWS

EC2  
wireguard

EKS  
api-server

vpn

- nodeadm

Turing Pi  
kubelet  
containerd

**RK1  
NPU**

Wireguard client  
EKS Hybrid Nodes

Intel NUC (amd64)  
kubelet  
containerd

Wireguard client  
EKS Hybrid Nodes

tp-link 24 port switch



# Deep Seek R1 on Jetson kubernetes



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deepseek-r1:8b ▾ +

Tell me 5 jokes I can give at KubeCon next week during my talk?

OI deepseek-r1:8b

Thinking... ^

“Okay, so I need to come up with five jokes for a talk at KubeCon next week. Hmm, where do I start? Well, KubeCon is all about Kubernetes and cloud computing, right? So the audience will be technical folks, probably developers or operators familiar with Kubernetes. That means my jokes should relate to their work but also have a light-hearted twist.

First, let's think about common pain points in Kubernetes. Cluster versioning, scaling issues, maybe some operations that are tedious... People often struggle with managing deployments, resource limits, etc. So maybe I can play on those experiences.

Jokes should be short and punchy, not too technical but still relevant enough to get a chuckle. Maybe something about the complexity of Kubernetes configurations or the challenges in learning it. Let me brainstorm some ideas.

1. ‘Maybe something about ↓ v Kubernetes is like a relationship because it's always "there" but not in a good way? Or maybe

Send a Message

+ Code Interpreter

jtop 25W|CPU 3.2%|GPU 99.9%

Model: NVIDIA Jetson Orin NX Engineering Reference Developer Kit - Jetp

a1 [ ] 4729MHz.3 [ ] 729MHz 5 [ ] 729MHz 7 [ ] 729MHz

2 [ ] 729MHz 4 [ ] 729MHz 6 [ ] 729MHz 8 [ ] 729MHz

Mem [|||||] 19.7G/15.3G FAN [|||||] 45.9% 3349RPM

Swp [ ] 187M/7.6G Jetson Clocks: inactive

Emc [204MHz:::3.2GHz] 3.2GHz 0% NV Power[3]: 25W

Uptime: 1 days 7:55:7

GPU [ ] 99.9% 408MHz

Dsk [#####] 203G/232G

PID	USER	GPU	TYPE	PRI	S	CPU%	MEM	[GPU MEM]	Command
283298	root	I	G	20	S	13.8	77.9M	6.0G	ollama_1
1799	seroot	I	G	20	S	0.0	8.4M	17.7M	Xorg
1881	root	I	G	20	S	0.1	19.4M	4.8M	gnome-sh
209180	root	I	G	20	S	0.4	10.2M	0k	ollama
6988	root	I	G	20	S	0.0	23.2M	0k	ollama
6997	root	I	G	20	S	0.0	23.8M	0k	ollama
6668	root	I	G	20	S	0.0	8.0M	0k	gpu-feat
6644disroot	I	G	20	S	0.0	6.3M	0k	nvidia-d	

[HW engines]

APE: [OFF] PVA0a: [OFF]

DLA0c: [OFF] DLA1c: [OFF]

NVENC: [OFF] NVDEC: [OFF]

NVJPG: [OFF] NVJPG1: [OFF]

SE: [OFF] VIC: [OFF]

[Sensor]

cpu 51.91C

cv0 48.47C

cv1 49.16C

cv2 48.00C

gpu 49.53C

soc0 49.84C

soc1 51.19C

soc2 49.41C

tj 51.91C

1ALL 2GPU 3CPU 4MEM 5ENG 6CTRL 7INFO Quit (c) 2024, RB

# Resources



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- <https://github.com/csantanapr/k8s-nvidia>



AWS Booth  
S300

# Thank you!

Carlos Santana

 csantanapr

 santana.dev

Complete the Survey

