

Nome: João Paulo de Oliveira

11611BCC046

13º Aula prática

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1.Código fonte:

- Main.c:

```
#include <stdio.h>

#include <stdlib.h>

#include "heap.h"

        /* Size of Queue */

int main(){

    /* Main Program */

    int opn;

    PriorityQ p;

    que Q = Criafila();

    do

    {

        printf("\n ### Priority Queue Operations(DSC order) ### \n\n");

        printf("\n Press 1-Insert, 2-Delete,3-Display,4-Exit\n");

        printf("\n Your option ? ");

        scanf("%d",&opn);

        switch(opn)

        {

            case 1:

                printf("\n\nRead the element and its Priority?");

                scanf("%d%d",&p.ele,&p.pr);

                PQinsert(p.ele,p.pr,&Q);

                break;

            case 2:
```

```

        p = Qdelete(&Q);

        if( p.ele != -1)

            printf("\n\nDeleted Element is %d \n",p.ele);

        break;

    case 3:

        printf("\n\nStatus of Queue\n\n");

        display(Q);

        break;

    case 4:

        printf("\n\nTerminating \n\n");

        break;

    default:

        printf("\n\nInvalid Option !!! Try Again !! \n\n");

        break;

    }

    getch();

}

while(opn != 4);

return 0;

}

```

- **Heap.c:**

```

#include <stdio.h>

#include <stdlib.h>

#include "heap.h"

void PQinsert(int elem, int pri, que* Q){

    int i;    /* Function for Insert operation */

    if( Qfull(*Q)) printf("\n\nOverflow!!!!\n\n");

```

```

else{

    i=Q->costa;

    Q->costa++;

    while(Q->filaP[i].pr >= pri && i >= 0){

        Q->filaP[i+1]=Q->filaP[i];

        i--;

    }

    Q->filaP[i+1].ele=elem;

    Q->filaP[i+1].pr=pri;

}

}

```

```

int Qfull(que Q){

    if(Q.costa==SIZE-1) {

        return 1;

    }

    return 0;

}

```

```

int Qempty(que Q){

    if(Q.frente > Q.costa) return 1;

    return 0;

}

```

```

que Criafila(){

    que* Q;

    Q = (que*)malloc(5*sizeof(que));

    Q->costa=0;

    Q->frente = 0;

```

```

    Q->costa = -1;

    return *Q;
}

void display(que Q){

    /* Function to display status of Queue */

    int i;

    if(Qempty(Q)) printf(" \n Empty Queue\n");

    else{

        printf("Front->");

        for(i=Q.frente; i<=Q.costa; i++)

            printf("[%d,%d] ",Q.filaP[i].ele,Q.filaP[i].pr);

        printf("<-Rear");

    }

}

PriorityQ Qdelete(que *Q){

    PriorityQ p;

    if(Qempty(*Q)){

        printf("\n\nUnderflow!!!!\n\n");

        p.ele=-1;

        p.pr=-1;

        return(p);

    }

    else{

        p.ele=Q->filaP[Q->frente].ele;

        p.pr=Q->filaP[Q->frente].pr;

        int i;

        for(i=0;i<SIZE;i++){

```

```

        Q->filaP[i] = Q->filaP[i+1];

    }

    Q->costa--;

    return(p);

}

}

```

- **Heap.h:**

```

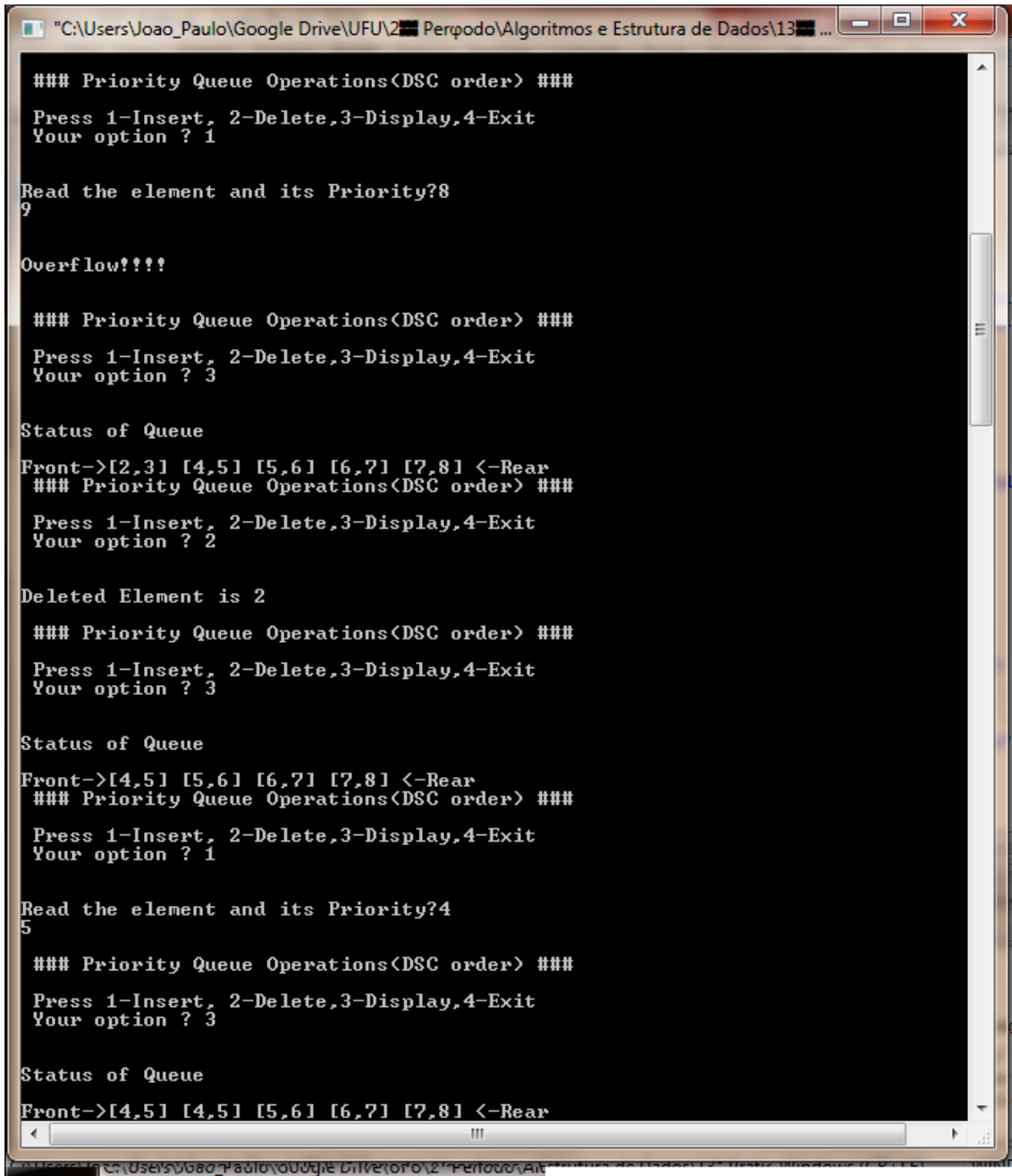
#ifndef HEAP_H_INCLUDED
#define HEAP_H_INCLUDED
#define SIZE 5
typedef struct PRQ{
    int ele;
    int pr;
} PriorityQ;

typedef struct Queue{
    PriorityQ filaP[SIZE];
    int frente, costa;
}que;

void PQinsert(int elem, int pri, que* Q);
void display(que Q);
int Qfull(que Q);
int Qempty(que Q);
que Criafila();
PriorityQ Qdelete(que *Q);
#endif // HEAP_H_INCLUDED

```

2. Print do funcionamento:



```
### Priority Queue Operations(DSC order) ###
Press 1-Insert, 2-Delete,3-Display,4-Exit
Your option ? 1

Read the element and its Priority?8
9

Overflow!!!!

### Priority Queue Operations(DSC order) ###
Press 1-Insert, 2-Delete,3-Display,4-Exit
Your option ? 3

Status of Queue
Front->[2,3] [4,5] [5,6] [6,7] [7,8] <-Rear
### Priority Queue Operations(DSC order) ###

Press 1-Insert, 2-Delete,3-Display,4-Exit
Your option ? 2

Deleted Element is 2

### Priority Queue Operations(DSC order) ###
Press 1-Insert, 2-Delete,3-Display,4-Exit
Your option ? 3

Status of Queue
Front->[4,5] [5,6] [6,7] [7,8] <-Rear
### Priority Queue Operations(DSC order) ###

Press 1-Insert, 2-Delete,3-Display,4-Exit
Your option ? 1

Read the element and its Priority?4
5

### Priority Queue Operations(DSC order) ###
Press 1-Insert, 2-Delete,3-Display,4-Exit
Your option ? 3

Status of Queue
Front->[4,5] [4,5] [5,6] [6,7] [7,8] <-Rear
```