Jared Pope

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EDUCATION

California State University, Fullerton

Fullerton, CA

Bachelor of Science in Computer Science. GPA: 3.91

Aug. 2021 - May 2024

Relevant Coursework: Object Oriented Programming, Python Programming, Cybersecurity Fundamentals, Intro to Game Design, Compilers, Algorithm Engineering, Software Process, Web Front-End Engineering, Operating System Concepts, Artificial Intelligence, Intro to Machine Learning, Databases, Linear Algebra

EXPERIENCE

Instructional Student Assistant

August 2023 – Present

California State University, Fullerton

Fullerton, CA

- Evaluated and graded assignments, quizzes, and exams for Assembly and Object Oriented Programming courses.
- Provided constructive feedback on student assignments to facilitate learning and improvement.
- Assisted teaching staff in maintaining grading consistency and following established grading criteria.
- Attended regular meetings with the teaching team to ensure alignment in grading procedures and course objectives.

Warehouse Technician

June 2015 – August 2018, December 2020 – May 2021

Riverside Medical Clinic

Riverside, CA

- Maintained inventory levels for a surgery center totaling close to \$1 million
- Utilized a database system to track inventory, order supplies, and maintain accurate records of all transactions
- Developed and implemented new processes to streamline inventory management and reduce waste
- Regularly communicated with Doctors and Nurses to ensure supplies and medication were supplied as needed

PROJECTS

HeyDJ | Python, OpenAI, Spotify, Speech Recognition

January 2024

- Designed and implemented an innovative voice-controlled assistant for Spotify using Python, OpenAI, Speech Recognition, and Spotipy.
- Utilized pyporcupine for wake word detection, allowing the application to respond to the phrase "Hey DJ" and begin listening for the user's command.
- Established a connection between the OpenAI and Spotipy APIs to interpret user commands, retrieve relevant information, and control the user's Spotify account.
- Handled the exchange of data in JSON format to ensure a smooth flow of information.

MoneySync | React, Express.js, Firebase

October 2023

- Designed and developed a full stack financial tracking web application with a React front-end and an Express.js back-end
- Implemented a user authentication system, incorporating secure Sign Up and Sign In mechanisms to protect user data and ensure a safe financial tracking experience.
- Utilized Firebase as the backend database, enabling efficient storage and retrieval of user data. Integrated graphs and tables for an intuitive and insightful financial overview.
- Built a secure RESTful API, facilitating user registration, authentication, and allowing users to add and manage their financial information across multiple bank accounts.

Chess $\mid C++, wxWidgets, Git$

June 2023 – August 2023

- Developed a Chess application in C++ utilizing the wxWidgets framework.
- Implemented the standard rules of Chess, including legal moves, draws, and checkmates for an authentic experience.
- Enhanced user decision making by dynamically highlighting legal moves upon piece selection.

TECHNICAL SKILLS

Languages: C, C++, C#, Java, Python, JavaScript, TypeScript, Assembly, Lua, HTML/CSS, Go Frameworks: Node.js, React.js, Flask, Django, Express.js, Svelte, Unreal Engine, Godot, jQuery

Developer Tools: Git, Linux, Microsoft Visual Studio, Firebase, SQL, MongoDB, Agile, Scrum, Trello, Docker, Figma,

R, Excel