

Week 7: Python Functions and Control Flow, Law of Large Numbers

DSUA111: Data Science for Everyone, NYU, Fall 2020

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- This slideshow: <https://jjacobs.me/dsua111-sections/week-07>
(<https://jjacobs.me/dsua111-sections/week-07>).
- All materials: <https://github.com/jpowerj/dsua111-sections>
(<https://github.com/jpowerj/dsua111-sections>).

Outline

[Part 1: Python]

1. Functions
2. Conditional Statements
3. Loops

[Part 2: Not Python]

1. Sampling and Law of Large Numbers

Part 1: Python

Functions

- Built-In Functions
- Imported Functions
- Make Your Own!

Built-In Functions

In [90]: `print("hi")`

hi

In [92]: `float("infinity")`

Out[92]: inf

In [93]: `type(float("infinity"))`

Out[93]: float

Imported Functions

```
In [94]: my_list = [1,2,3,4,5]
```

```
In [95]: my_list.sum()
```

```
-----  
AttributeError                                Traceback (most recent call last)  
<ipython-input-95-ed142f2087a1> in <module>  
----> 1 my_list.sum()
```

```
AttributeError: 'list' object has no attribute 'sum'
```

nooooooooooooo

```
In [96]: import numpy as np
```

```
In [97]: my_array = np.array(my_list)
```

```
In [98]: my_array.sum()
```

```
Out[98]: 15
```

yayyyyyyyyyyy

Make Your Own!

```
In [99]: def how_many_letters():  
         return len("abcdefghijklmnopqrstuvwxyz")
```

...No output?

```
In [100]: how_many_letters()
```

```
Out[100]: 26
```

What does this function return?

```
In [163]: fn_result = how_many_letters()  
         print(fn_result)
```

```
26
```

```
In [164]: print(type(fn_result))
```

```
<class 'int'>
```


Printing Is Not Returning!!!

```
In [104]: def say_hi():  
          print("hi")
```

```
In [105]: say_hi()
```

hi

What does this function return?

```
In [106]: hi_result = say_hi()
```

hi

```
In [107]: print(hi_result)
```

None

```
In [108]: print(type(hi_result))
```

<class 'NoneType'>

Instead...

```
In [109]: def return_hi():  
          return "hi"
```

```
In [110]: return_hi()
```

```
Out[110]: 'hi'
```

What does this function return?

```
In [111]: hi_result_2 = return_hi()
```

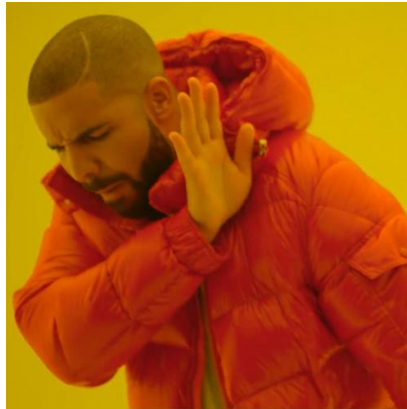
```
In [112]: print(hi_result_2)
```

```
hi
```

```
In [113]: print(type(hi_result_2))
```

```
<class 'str'>
```

I know this is a ten year old meme and that teachers using memes is one of the lamest things in the universe but... i had to do it



```
def say_hi():  
    print("hi")
```



```
def return_hi():  
    return "hi"
```

Make Your Own! With Parameters!

```
In [114]: def triple(the_number):  
          return 3 * the_number
```

```
In [115]: triple(5)
```

```
Out[115]: 15
```

```
In [117]: triple(0)
```

```
Out[117]: 0
```

```
In [116]: triple(triple(5))
```

```
Out[116]: 45
```

Can do more than one!

```
In [139]: def combine_names(first_name, second_name, third_name):  
          return first_name + ", " + second_name + ", and " + third_name
```

```
In [141]: combine_names("Alice", "Bob", "Craig")
```

```
Out[141]: 'Alice, Bob, and Craig'
```

([https://en.wikipedia.org/wiki/Alice and Bob](https://en.wikipedia.org/wiki/Alice_and_Bob)
([https://en.wikipedia.org/wiki/Alice and Bob](https://en.wikipedia.org/wiki/Alice_and_Bob)))

Conditional Statements

- Called "Control Flow Statements" (https://en.wikipedia.org/wiki/Control_flow (https://en.wikipedia.org/wiki/Control_flow))
- Until now, Python ran every line you wrote, from top of cell to bottom, in order
- Now you can control which lines get run, *conditionally*
- `if`, `if-else`, `if-elif-else` (really `if-elif-...-elif-else`)

if Statements

if condition:
 expression(s)

COMPANION JUPYTER NOTEBOOK:
LECTURE 12 EXAMPLE CODE

IF STATEMENTS

EVALUATE A TEST EXPRESSION AND EXECUTE IT ONLY IF IT IS TRUE

```
graph TD; A[ ] --> B{Test Expression}; B -- True --> C[Body of if]; B -- False --> D[ ]; C --> D; D --> E[ ]; style A fill:none,stroke:none; style E fill:none,stroke:none;
```

Fig: Operation of if statement

```
1 x = 5
2 if x > 4:
3     print(x)
```

5

```
1 x = 5
2 if x > 5:
3     print(x)
```

```
1 x = 5
2 if x > 0:
3     print(x, 'is positive')
```

5 is positive

6

(Lecture 12.3, Slide 6)

if-else

```
if condition_1:  
    expression_1  
else:  
    expression_2
```

COMPANION JUPYTER NOTEBOOK:
LECTURE 12 EXAMPLE CODE

IF...ELSE STATEMENTS

EVALUATE A TEST EXPRESSION AND IF IT IS TRUE, EXECUTE IT
OTHERWISE, EXECUTE SOMETHING ELSE

```
graph TD; A[ ] --> B{Test Expression}; B -- True --> C[Body of if]; B -- False --> D[Body of else]; C --> E[ ]; D --> E;
```

```
1 x = 5  
2 if x > 0:  
3     print(x, 'is positive')  
4 else:  
5     print(x, 'is negative')
```

5 is positive

```
1 x = -5  
2 if x > 0:  
3     print(x, 'is positive')  
4 else:  
5     print(x, 'is negative')
```

-5 is negative

7

(Lecture 12.3, Slide 7)

if-elif-...-elif-else

```
if condition_1:
    expression_1
elif condition_2:
    expression_2
...
elif condition_10:
    expression_10
else:
    expression_11
```

COMPANION JUPYTER NOTEBOOK:
LECTURE 12 EXAMPLE CODE

IF...ELSE IF...ELSE STATEMENTS

EVALUATE A TEST EXPRESSION AND IF IT IS TRUE, EXECUTE IT
OTHERWISE, IF IT'S NOT TRUE AND SOMETHING ELSE IS TRUE, EXECUTE IT,
OTHERWISE, EXECUTE SOMETHING ELSE

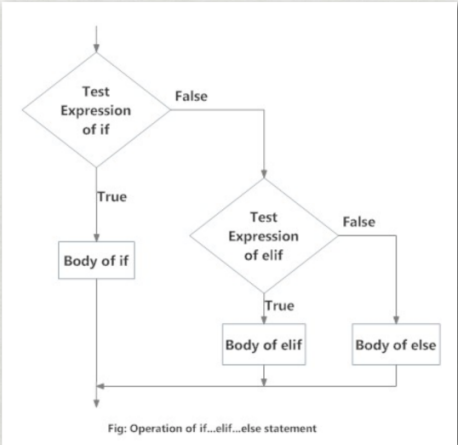


Fig: Operation of if...elif...else statement

```
1 x = 5
2 if x > 0:
3     print(x, 'is positive')
4 elif x == 0:
5     print(x, 'is zero')
6 else:
7     print(x, 'is negative')
```

5 is positive

```
1 x = 0
2 if x > 0:
3     print(x, 'is positive')
4 elif x == 0:
5     print(x, 'is zero')
6 else:
7     print(x, 'is negative')
```

0 is zero

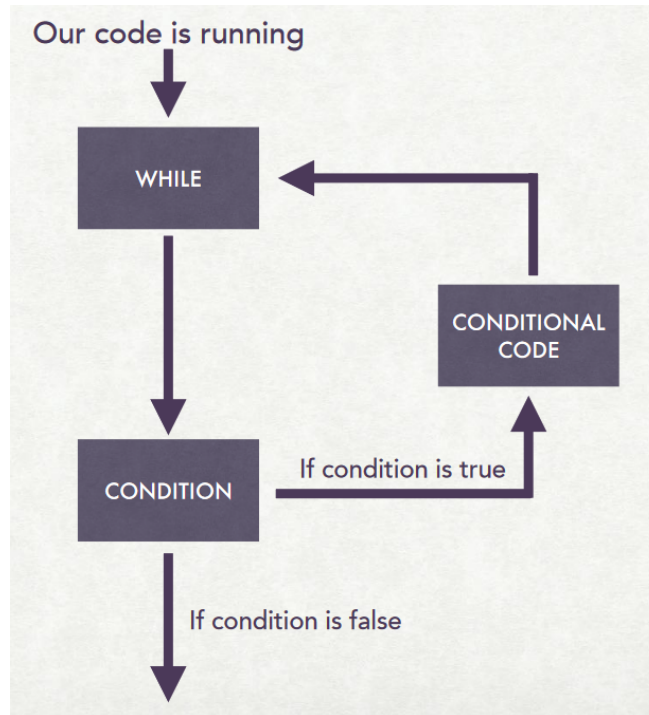
```
1 x = -5
2 if x > 0:
3     print(x, 'is positive')
4 elif x == 0:
5     print(x, 'is zero')
6 else:
7     print(x, 'is negative')
```

-5 is negative

8

while Loops

```
while condition:  
    expression
```



(Lecture 12.2, Slide 12)

(tl;dr: **While** X is true, do Y)

In [165]:

```
i = 0
while i < 10:
    print(i)
    i = i + 1
```

0
1
2
3
4
5
6
7
8
9

```
In [166]: my_list = ["Afghanistan", "Albania", "Algeria", "Yemen", "Zambia", "Zimbabwe"]
```

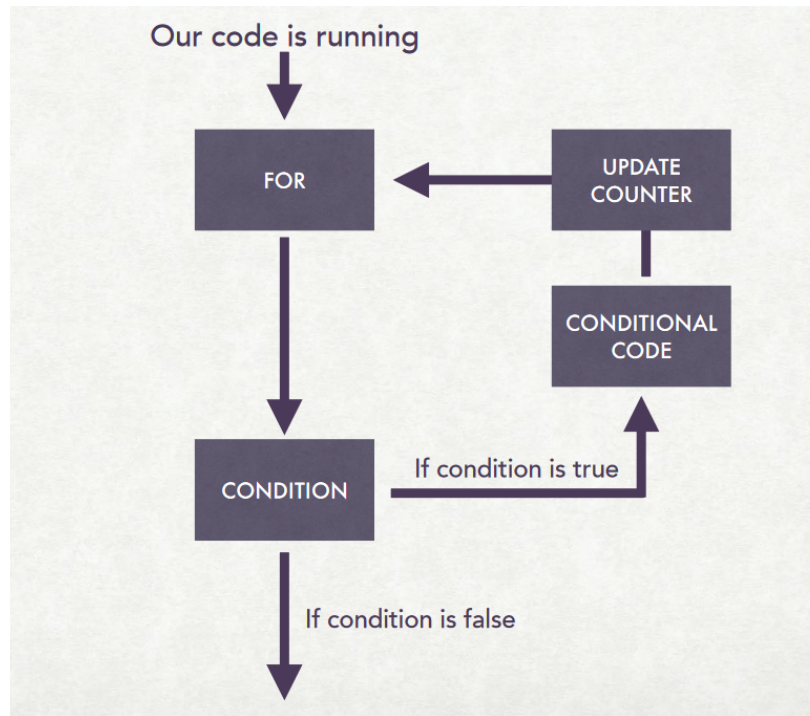
```
In [167]: list_index = 0
while list_index < len(my_list):
    current_thing = my_list[list_index]
    print("Item #" + str(list_index) + " is " + str(current_thing))
    list_index = list_index + 1
```

```
Item #0 is Afghanistan
Item #1 is Albania
Item #2 is Algeria
Item #3 is Yemen
Item #4 is Zambia
Item #5 is Zimbabwe
```

That's a lot of gross-looking code...

for Loops

for element **in** sequence:
expression



(tl;dr: **For** each thing in X , do Y)

```
In [142]: for current_thing in my_list:  
          print(current_thing)
```

```
Afghanistan  
Albania  
Algeria  
Yemen  
Zambia  
Zimbabwe
```

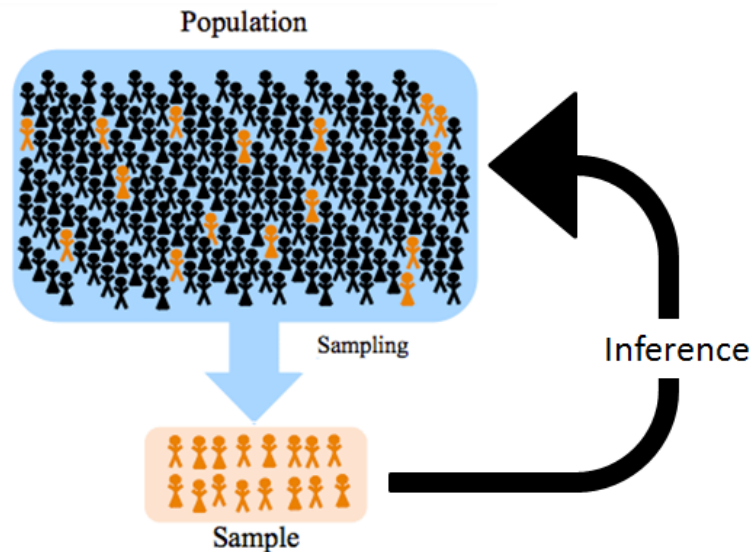
```
In [143]: for list_index, current_thing in enumerate(my_list):  
          print("Element #" + str(list_index) + " is " + str(current_thing))
```

```
Element #0 is Afghanistan  
Element #1 is Albania  
Element #2 is Algeria  
Element #3 is Yemen  
Element #4 is Zambia  
Element #5 is Zimbabwe
```

Part 2: Not Python

Sampling

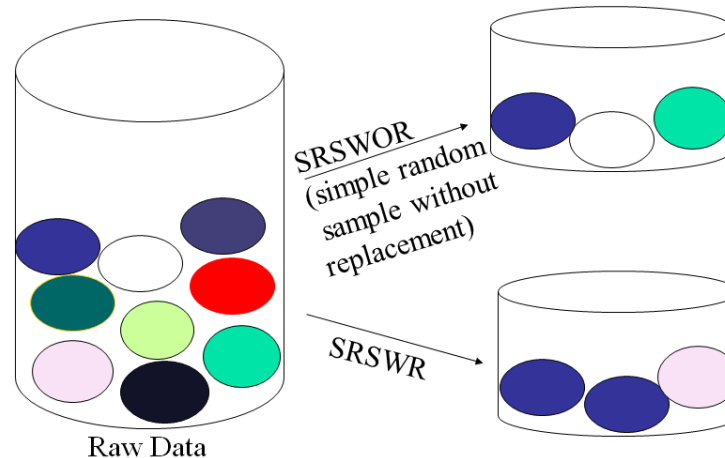
- **Population:** Full set of things we want to draw inferences about
- **Sample:** Actual set of observations of these things that we have to work with



(from <https://www.statsandr.com/blog/what-is-the-difference-between-population-and-sample/> (<https://www.statsandr.com/blog/what-is-the-difference-between-population-and-sample/>))

Sampling With and Without Replacement

- **Sampling With Replacement:** People/units can enter the sample more than once
- **Sampling Without Replacement:** People/units enter the same **at most** once



(from <https://slidewiki.org/deck/1290-2/data-reduction/slide/10562-2/10562-2:21/view>
(<https://slidewiki.org/deck/1290-2/data-reduction/slide/10562-2/10562-2:21/view>))

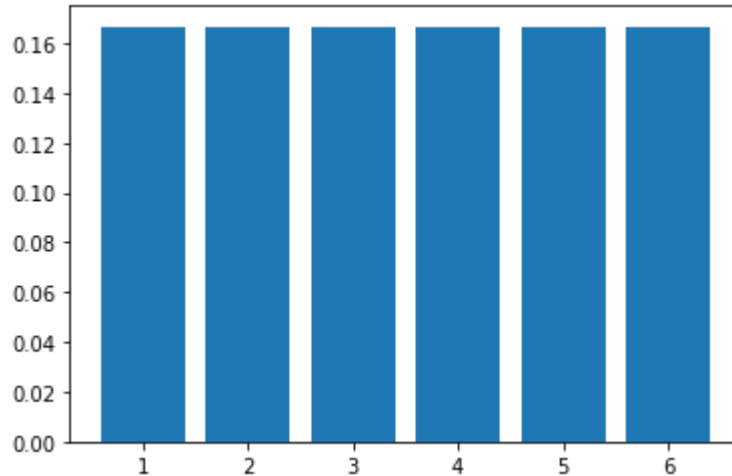
Distributions

- **Probability Distribution:** Theoretical -- I expect that each side of the die will come up $1/6$ th of the time
- **Empirical Distribution:** Actually observed -- I rolled the die 10 times and saw this many 1s, this many 2s, ...

Plotting a Distribution

```
In [188]: import matplotlib.pyplot as plt
def plot_distribution():
    die_faces = [1,2,3,4,5,6]
    probabilities = [1/6,1/6,1/6,1/6,1/6,1/6]
    plt.bar(die_faces, probabilities)
    plt.show()
```

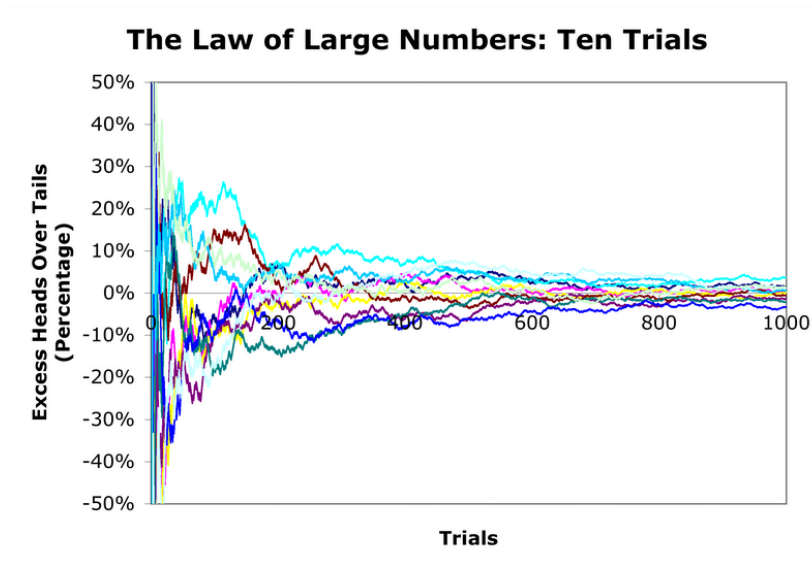
```
In [189]: plot_distribution()
```



```
In [175]: 1/6
```

```
Out[175]: 0.16666666666666666
```

Law of Large Numbers



(from <https://alphaarchitect.com/2014/01/04/the-law-of-large-numbers-and-casino-earnings/> (<https://alphaarchitect.com/2014/01/04/the-law-of-large-numbers-and-casino-earnings/>))

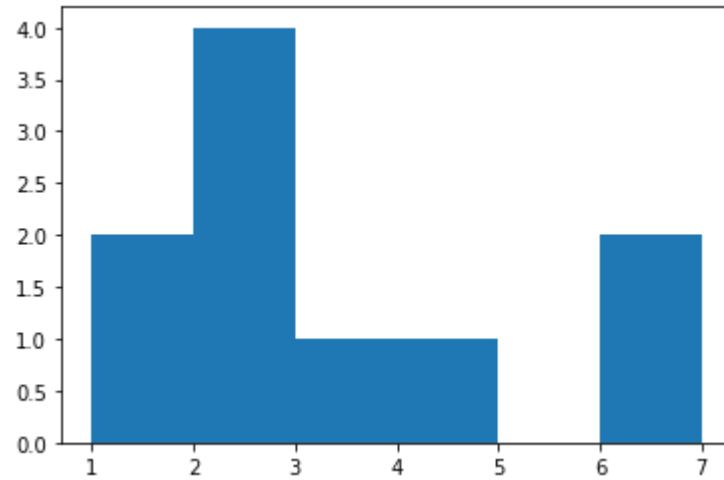
N = 10

```
In [148]: import numpy as np
```

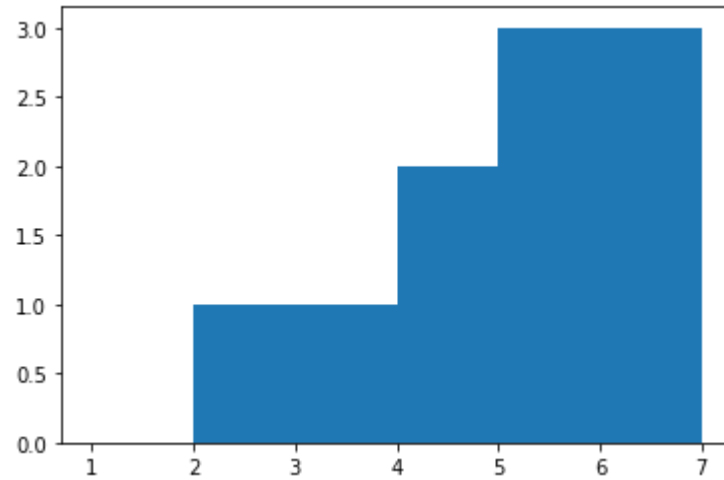
```
In [182]: # N = 10
rolls = np.random.randint(1, 7, 10)
print(rolls)
more_rolls = np.random.randint(1, 7, 10)
print(more_rolls)
even_more_rolls = np.random.randint(1, 7, 10)
print(even_more_rolls)
```

```
[2 2 4 3 1 6 2 1 2 6]
[2 6 5 5 4 5 3 4 6 6]
[5 2 3 3 6 6 3 3 2 5]
```

```
In [183]: plt.hist(rolls, bins=range(1,8))  
plt.show()
```



```
In [184]: plt.hist(more_rolls, bins=range(1,8))  
plt.show()
```

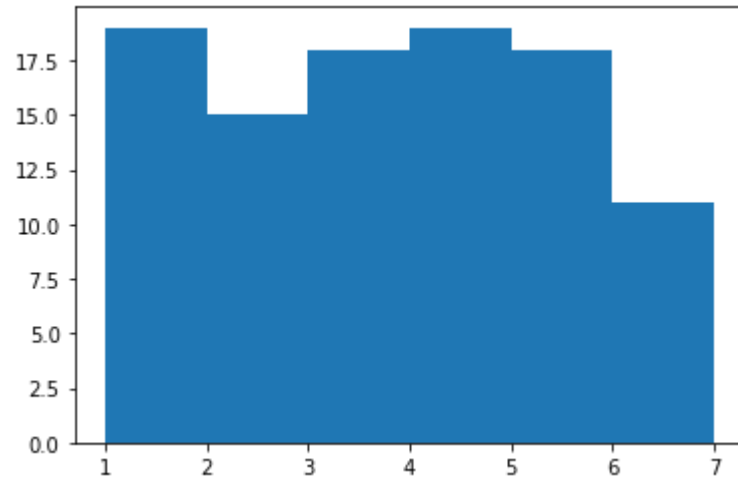


N = 100

```
In [187]: rolls_100 = np.random.randint(1, 7, 100)
print(rolls_100)
more_rolls_100 = np.random.randint(1, 7, 100)
print(more_rolls_100)
even_more_rolls_100 = np.random.randint(1, 7, 100)
print(even_more_rolls_100)
```

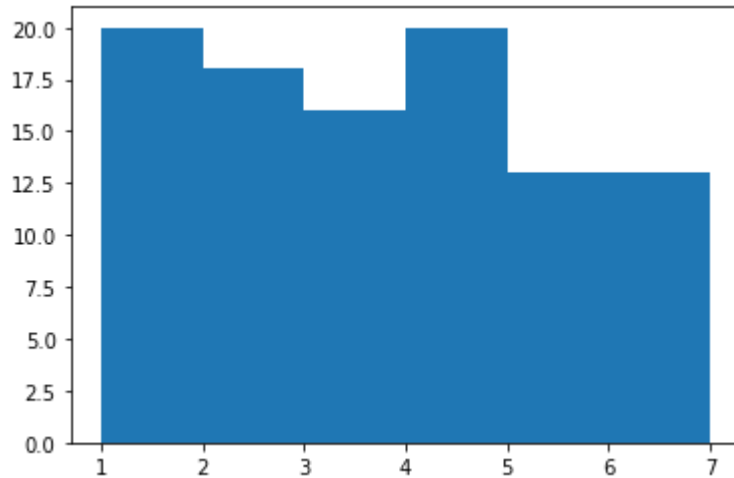
```
[1 4 5 6 3 2 3 3 6 4 1 6 5 5 1 1 3 5 5 4 4 2 1 3 4 6 5 6 4 4 1 2 3 4 2 1 6
 6 6 2 1 1 3 2 3 5 3 4 2 1 1 3 5 5 3 6 1 2 6 5 1 4 6 3 4 3 1 6 3 2 6 3 1 3
 6 1 4 2 3 6 3 6 5 5 3 1 3 6 4 4 1 1 3 2 5 6 6 5 4 4]
[3 4 5 5 3 6 1 4 1 1 5 4 1 6 5 3 1 4 5 4 1 3 2 1 2 4 3 6 4 2 4 4 3 4 6 5 5
 2 5 1 5 5 1 5 4 6 3 2 2 6 6 3 2 2 3 5 4 1 3 1 1 6 2 6 2 6 5 1 4 5 2 6 1 3
 2 1 1 4 6 6 3 5 5 1 2 4 4 1 5 2 2 3 5 6 6 4 5 2 5 4]
[2 1 3 2 1 5 5 5 5 3 3 4 4 6 6 5 6 5 3 6 3 2 2 6 4 2 1 6 6 4 2 6 5 1 3 2 1
 4 1 6 3 6 5 1 5 3 4 6 4 4 6 1 3 3 4 1 1 6 1 1 1 5 1 2 1 5 6 6 3 4 3 3 1 6
 6 3 5 1 1 4 6 6 4 6 4 5 4 4 5 4 5 4 4 2 5 2 3 2 3 4]
```

```
In [154]: plt.hist(rolls_100, bins=range(1,8))  
plt.show()
```



Hmmmm... it's getting really tedious to make 2, 3, 4 rolls variables each time... did we learn something that could help us here?

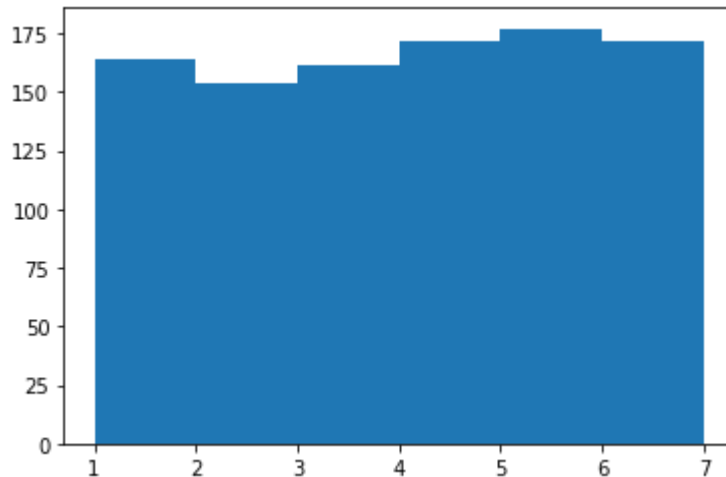
```
In [191]: i = 0
while i < 3:
    current_roll_100 = np.random.randint(1, 7, 100)
    plt.hist(current_roll_100, bins=range(1,8))
    plt.show()
    i = i + 1
print("Done!")
```



Now smash that sample size increase button

N = 1,000

```
In [157]: plt.hist(np.random.randint(1, 7, 1000), bins=range(1,8))  
plt.show()
```

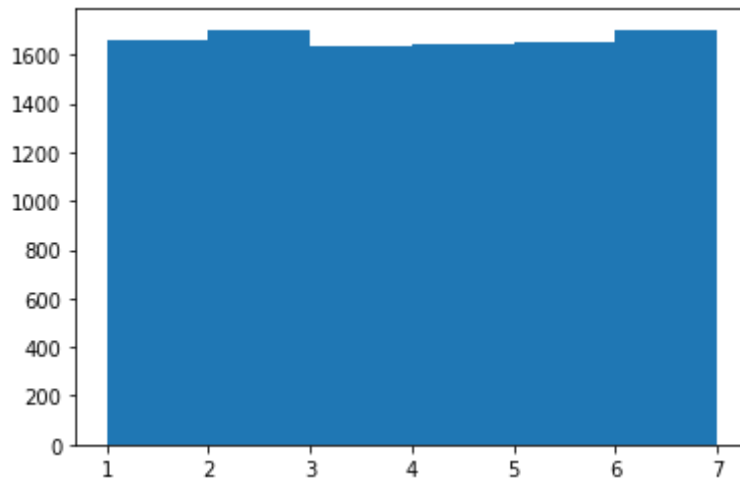


Again, getting super tired of writing this same basic code over and over again... wonder if there's ANOTHER thing we learned that could help us here?

```
In [158]: def plot_dice_rolls(N):  
           rolls_N = np.random.randint(1, 7, N)  
           plt.hist(rolls_N, bins=range(1,8))  
           plt.show()
```

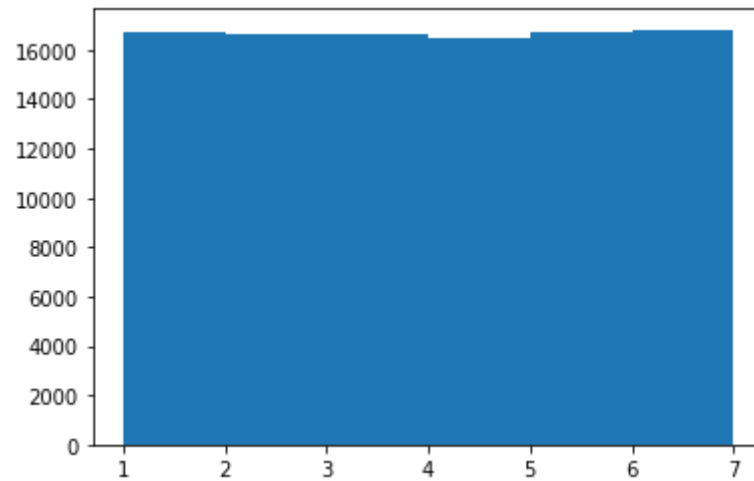
N = 10,000

```
In [170]: plot_dice_rolls(10000)
```



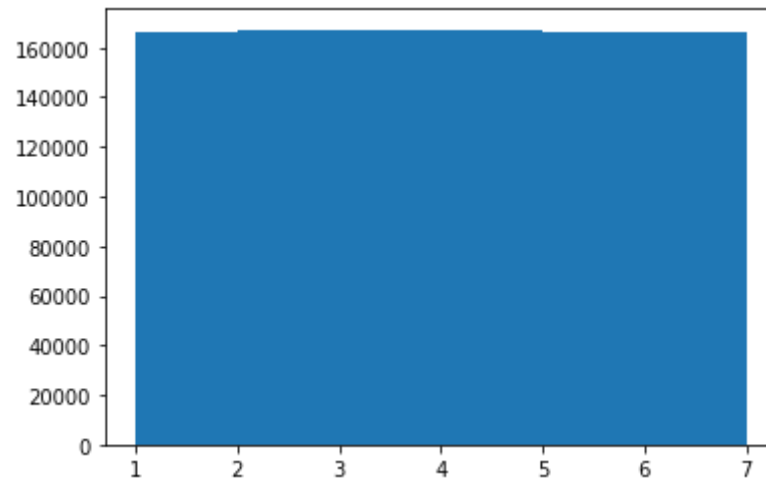
N = 100,000

In [169]: `plot_dice_rolls(100000)`



N = 1 Million

```
In [168]: plot_dice_rolls(1000000)
```



Recall the Probability Distribution...

```
In [180]: plot_distribution()
```

