

# JEAN PIERRE PINEDA

## MULTI- PLATFORM SOFTWARE ENGINEER

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## ABOUT ME

Expert in multi-platform application development with Node, Java, Python, C#. I have experience and the skills required to develop ideas, scale them, and turn them into successful products or services.

In my last success story. As a software engineer, through my code I was able to create functionalities that allow Datafast to process 50,000 transactions per second and transact more than USD 30,000 million per year, approximately .

## FEATURED SKILLS

- Ownership and team leadership
- Efficient time management
- Process automation in development cycles

## LANGUAGES

- English - Professional core competency
- Spanish – Native
- French – Student

## VIDEO GAMES EXPERIENCIES

As a game development enthusiast I have been able to participate in Global Game Jam Ecuador and Global Game Jam Argentina where I was able to share my skills in single player and multiplayer online game development.

## LATEST EXPERIENCES

### Software Developer Engineer

**Datafast | Jul 2023 - Present | Ecuador**

- Implement and develop of a new Cloud architecture for new products of Datafast
- Create CI/CD for Datafast Transformation Digital Department.
- Develop of Business Microservice with Serverless, NodeJS, Java, Python.
- Development of a delivery product of Tenten By Datafast an android APP for Datamovil physical payments

### Software Developer Engineer

**Kushki | March 2021 - Jul 2023| Ecuador**

- Implementation of a new feature based on the architecture of the AWS Cloud.
- Develop and Deploy of React SPA.
- Develop of Business Microservice with Serverless, NodeJS, TypeScript, Python, Golang.
- Implementation Conciliation Transaction Process with Scala

### Lead Software Engineer

**Kichwa Code | October 2020 - March 2021 | Ecuador**

- Design and implement the architecture of the software product
- with Google Cloud Services
- Automate continuous integration and delivery (CI/CD) flows.
- Prepare and execute the roadmap in conjunction with the product team.
- Model and implement NoSQL database schema with Firestore.
- Ludification of programming learning for kichwa speakers through mini-games

### QA - Software Engineer

**AlquimiaSoft | Mar 2020 - May 2021 | Ecuador**

- Develop Futgolazo App with Flutter
- Develop Spring Boot Api Rest
- Develop new modules to Angular Futgolazo web
- Test and evaluate quality of new Features

### Junior Developer

**Devsu | Jul 2018 - Sept 2020 | Ecuador**

- Develop Enterprise Chat Bot with Google Cloud and Firebase Services.
- Generate TDD and unit test.
- CI/CD Deploy.