Computer Graphics
Hardware & Software

Hardware :-

1 Input & Output Devices

These are quite Important for any s/w because an inappropriate Selection of the Concerned Hardware may produce Some erroneous results or may process data of Some other Format.

Touch Panel	Voice Systems
Light Pens	Image Scanners
Graphics Tablet	Data Glove
Plotters	Trackball & Spaceball
Film Recorders.	
Keyboard	
Mouse	
Joysticks	

2 Out Devices :- Video Display Devices
- Cathode-Ray-Tubes (CRT)
- Vector Scan / Random Scan Display

- Raster Scan Display

- Colour CRT Monitors

- Direct view Storage Tubes

- Flat panel Displays

- Plasma Panel Display

- Liquid Crystal Monitor

S/W in Computer Graphics:-

1) Photoshop

2) Corel Draw

3) Maya 3D

4) Core Graphics   5) Graphics Kernel System (GKS)

6) Simple Raster Graphics Package (SRGP)

7) open GL (Graphic Library)