



# Chapter *FOURTEEN*

## Optional Class

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### *Exam Objectives*

*Develop code that uses the Optional class.*

## The problem with null

Most programming languages have a data type to represent the absence of a value, and it is known by many names:

NULL, nil, None, Nothing

The `null` type was introduced in ALGOL W by Tony Hoare in 1965, and it's considered one of the worst mistakes of computer science. In Tony Hoare's own words:

*I call it my billion-dollar mistake. It was the invention of the null reference in 1965. At that time, I was designing the first comprehensive type system for references in an object-oriented language ((ALGOL W)). My goal was to ensure that all use of references should be absolutely safe, with checking performed automatically by the compiler. But I couldn't resist the temptation to put in a null reference, simply because it was so easy to implement. This has led to innumerable errors, vulnerabilities, and system crashes, which have probably caused a billion dollars of pain and damage in the last forty years.*

– Tony Hoare

Still, some may be wondering, what is the problem with `null` ?

Well, if you're a little worried by the problems this code might cause, you know the answer already:

```
String summary =  
    book.getChapter(10)  
        .getSummary().toUpperCase();
```

The problem with that code is that if any of those methods returns a `null` reference (for example, if the book doesn't have a tenth chapter), a `NullPointerException` (the most common exception in Java) will be thrown at runtime stopping the program.

What can we do to avoid this exception?

Perhaps, the easiest way is to check for `null` . Here's one way to it:

```
String summary = "";
if(book != null) {
    Chapter chapter = book.getChapter(10);
    if(chapter != null) {
        if(chapter.getSummary() != null) {
            summary = chapter.getSummary()
                               .toUpperCase();
        }
    }
}
```

You don't know if any object in this hierarchy can be `null` , so you check every object for this value. Obviously, this is not the best solution; it's not very practical and damage readability.

There may be another issue. Is checking for `null` really desirable? I mean, what if those objects should never be `null` ? By checking for `null` , we will be hiding the error and not be dealing with it.

Of course, this is also a design issue. For example, if a chapter has no summary yet, what would be better to use as a default value? An empty string or `null` ?

To address this problem, Java 8 introduced the class `java.util.Optional<T>` .

## The Optional class

The job of this class is to **ENCAPSULATE** an optional value, an object that can be `null` .

Using the previous example, if we know that not all chapters have a summary, instead of modeling the class like this:

```
class Chapter {
    private String summary;
    // Other attributes and methods
}
```

We can use the `Optional` class:

```
class Chapter {
    private Optional<String> summary;
    // Other attributes and methods
}
```

So if there's a value, the `Optional` class just wraps it. Otherwise, an empty value is represented by the method `Optional.empty()` , that returns a singleton instance of `Optional` .

By using this class instead of `null` , first, we explicitly declare that the `summary` attribute is optional. Then, we can avoid `NullPointerExceptions` while having at our disposal the useful methods of `Optional` that we'll review up next.

First, let's see how to create an instance of this class.

To get an empty `Optional` object, use:

```
Optional<String> summary = Optional.empty();
```

If you are sure that an object is not `null`, you can wrap it in an `Optional` object this way:

```
Optional<String> summary = Optional.of("A summary");
```

A `NullPointerException` will be thrown if the object is `null`. However, you can use:

```
Optional<String> summary = Optional.ofNullable("A summary");
```

That returns an `Optional` instance with the specified value if it is non-`null`. Otherwise, it returns an empty `Optional`.

If you want to know if an `Optional` contains a value, you can do it like this:

```
if( summary.isPresent() ) {  
    // Do something  
}
```

Or in a more functional style:

```
summary.ifPresent(s -> System.out.println(s));  
// Or summary.ifPresent(System.out::println);
```

The `ifPresent()` method takes a `Consumer<T>` as an argument that is executed only if the `Optional` contains a value.

To get the value of an `Optional` use:

```
String s = summary.get();
```

However, this method will throw a `java.util.NoSuchElementException` if the `Optional` doesn't contain a value, so it's better to use the `ifPresent()` method.

Alternatively, if we want to return something when the `Optional` doesn't contain a value, there are three other methods we can use:

```
String summaryOrDefault = summary.orElse("Default summary");
```

The `orElse()` method returns the argument (that must be of type `T`, in this case a `String`) when the `Optional` is empty. Otherwise, it returns the encapsulated value.

```
String summaryOrDefault =  
    summary.orElseGet( () -> "Default summary" );
```

The `orElseGet()` method takes a `Supplier<? extends T>` as an argument that returns a value when the `Optional` is empty. Otherwise, it returns the encapsulated value.

```
String summaryOrException =  
    summary.orElseThrow( () -> new Exception() );
```

The `orElseThrow()` method takes a `Supplier<? extends X>`, where `X` is the type of the exception to throw when the `Optional` is empty. Otherwise, it returns the encapsulated value.

Like streams, there are versions of the `Optional` class to work with primitives, `OptionalInt`, `OptionalLong`, and `OptionalDouble`, so you can use `OptionalInt` instead of `Optional<Integer>`:

```
OptionalInt optionalInt = OptionalInt.of(1);
int i = optionalInt.getAsInt();
```

However, the use of these primitive versions are not encouraged, especially because they lack three useful methods of `Optional`: `filter()`, `map()`, and `flatMap()`. And since `Optional` just contains one value, the overhead of boxing/unboxing a primitive is not significant.

The `filter()` method returns the `Optional` if a value is present and matches the given predicated. Otherwise, an empty `Optional` is returned.

```
String summaryStr =
    summary.filter(s -> s.length() > 10).orElse("Short summary");
```

The `map()` method is generally used to transform from one type to another. If the value is present, it applies the provided `Function< ? super T, ? extends U >` to it. For example:

```
int summaryLength = summary.map(s -> s.length()).orElse(0);
```

The `flatMap()` method is similar to `map()`, but it takes an argument of type `Function< ? super T, Optional<U>>` and if the value is present, it returns the `Optional` that results from applying the provided function. Otherwise, it returns an empty `Optional`.

In Chapter 17, we'll review in more detail the methods `map()` and `flatMap()` and how they are used with streams.

## Key Points

- The `java.util.Optional<T>` class **ENCAPSULATES** an optional value, i.e. an object that can be `null`.
- An empty value is represented by the method `Optional.empty()`.
- You can wrap an object in an `Optional` with the method `of()`, however, a `NullPointerException` will be thrown if the object is `null`.
- The method `ofNullable()` returns an `Optional` instance with the specified value if it is non-`null`. Otherwise, it returns an empty `Optional`.
- To get the value of an `Optional` use the method `get()`, but it will throw a `java.util.NoSuchElementException` if the `Optional` doesn't contain a value, so it's better to use the `ifPresent()` method that takes a `Consumer<T>` as an argument that is executed only if the `Optional` contains a value.
- The `orElse()` method returns the argument when the `Optional` is empty, otherwise, it returns the encapsulated value.
- The `orElseGet()` method takes a `Supplier` that returns a value when the `Optional` is empty. Otherwise, it returns the encapsulated value.
- The `orElseThrow()` method takes a `Supplier` that returns an exception when the `Optional` is empty. Otherwise, it returns the encapsulated value.

## Self Test

1. Given:

```
public class Question_14_1 {  
    public static void main(String[] args) {  
        Optional opt = Optional.of("1");  
        String s = opt.orElseGet(  
            () -> new RuntimeException()  
        );  
        System.out.println(s);  
    }  
}
```

What is the result?

- A. 1
- B. Nothing is printed
- C. Compilation fails
- D. An exception occurs at runtime

2. Which of the following statements is true?

- A. The method `Optional.isPresent()` takes a `Consumer<T>` as an argument that is executed only if the `Optional` contains a value.
- B. The method `Optional.of()` can create an empty `Optional`.
- C. The method `Optional.of()` can throw a `NullPointerException`.
- D. The method `Optional.ifPresent()` takes a `Function<T,U>` as an argument.

3. Given:

```
public class Question_14_3 {  
    public static void main(String[] args) {  
        System.out.println(ToInt("a").get());  
    }  
    private static Optional<Integer> ToInt(String s) {  
        try {  
            return Optional.of(Integer.parseInt(s));  
        } catch (Exception e) {  
            return Optional.empty();  
        }  
    }  
}
```

What is the result?

- A. a
- B. `Optional.empty`
- C. Compilation fails
- D. An exception occurs at runtime

4. Given:

```
public class Question_14_4 {  
    public static void main(String[] args) {  
        System.out.println(  
            Optional.of(0).orElse(1)  
        );  
    }  
}
```

What is the result?

- A. 0
- B. 1
- C. Compilation fails
- D. An exception occurs at runtime

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