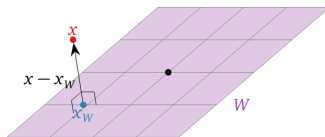
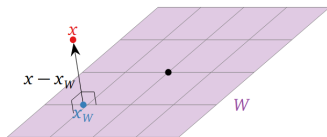


Orthogonal Projection



In some applications, we have a vector x that's not in a space we want, and can sometimes be content with the “closest” vector to x that lives in our space W .

Orthogonal Projection

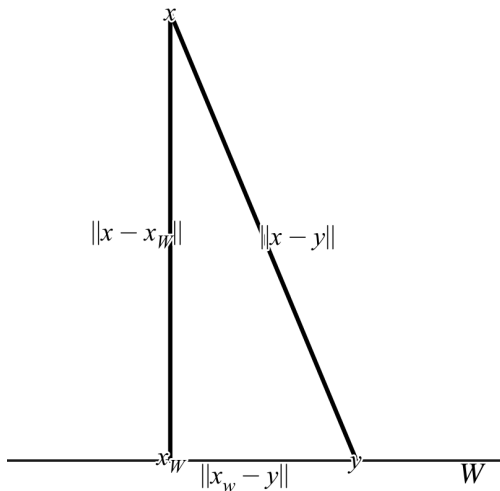


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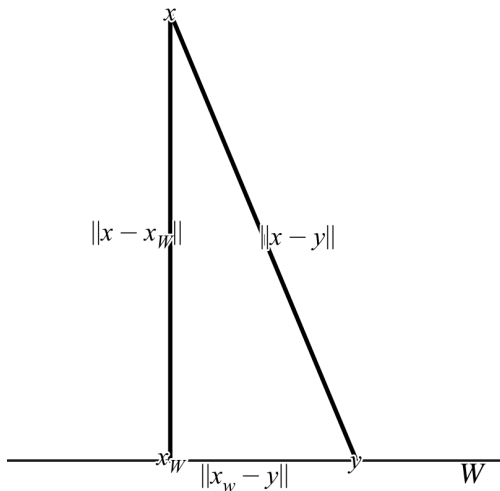
Orthogonal Projection: We call this vector x_W to be the **orthogonal projection** of x onto the space W .

Why call it Orthogonal? An \mathbb{R}^2 Figure



If we take any other point as x_W , then we see that it would be further from x .

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If we take any other point as x_W , then we see that it would be further from x . See that the vector $x - x_W$ is orthogonal to W !

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This is called the **orthogonal decomposition** of \mathbf{x} . Where \mathbf{x}_W is the orthogonal projection of \mathbf{x} onto W and $\mathbf{x}_{W^\perp} = \mathbf{x} - \mathbf{x}_W$

Computing an Orthogonal Projection

Theorem

Let $A \in \mathbb{R}^{m \times n}$, $W = \text{Col}(A)$, and $\mathbf{x} \in \mathbb{R}^m$. Then the system of linear equations given by

$$A^T A \mathbf{c} = A^T \mathbf{x}$$

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Note that if $n = 1$, then we have inner products instead of matrix multiplications!

Finding Orthogonal Projection Example

Let $W = \text{Span} \left(\begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \right)$. Find an orthogonal projection of $\mathbf{x} = \begin{bmatrix} 2 \\ 1 \\ 4 \end{bmatrix}$

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Finding Orthogonal Projection Practice

Let $W = \text{Span} \left(\begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \right)$. Find an orthogonal projection of $\mathbf{x} = \begin{bmatrix} 1 \\ 2 \\ 4 \end{bmatrix}$

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Let $W = \text{Span} \left(\begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \right)$. Find an orthogonal projection of $\mathbf{x} = \begin{bmatrix} 1 \\ 2 \\ 4 \end{bmatrix}$

$$\mathbf{x}_W = \begin{bmatrix} 0 \\ 3 \\ 3 \end{bmatrix}$$

Orthogonal Projection as a Linear Transformation

Let's define this orthogonal projection to be the transformation T .

$$T : \mathbb{R}^n \rightarrow W \quad T(\mathbf{x}) = \mathbf{x}_W$$

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We will show that for any $\mathbf{x}, \mathbf{y} \in \mathbb{R}^n$ and $a \in \mathbb{R}$, we have that $T(a\mathbf{x} + \mathbf{y}) = aT(\mathbf{x}) + T(\mathbf{y})$. For our convenience, we define $\mathbf{z} = a\mathbf{x} + \mathbf{y}$. Remember that $\mathbf{z}_W = A\mathbf{c}_z$ where \mathbf{c}_z is a solution to $A^\top A\mathbf{c}_z = A^\top \mathbf{z}$, and similarly for \mathbf{x}, \mathbf{y} , so we need only show that $\mathbf{c}_z = a\mathbf{c}_x + \mathbf{c}_y$ is a solution to our system above.

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Orthogonal Projection as a Linear Transformation

Let's define this orthogonal projection to be the transformation T .

$$T : \mathbb{R}^n \rightarrow W \quad T(\mathbf{x}) = \mathbf{x}_W$$

Theorem

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