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This means if we have a basis like this, then our lives are a lot easier!

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This is just putting an orthonormal set into columns of a matrix!



# Matrices with Orthonormal Columns and our Norm

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*If  $Q \in \mathbb{R}^{m \times n}$  such that  $Q$  has orthonormal columns, then for any  $\mathbf{x} \in \mathbb{R}^n$ , we have*

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$\text{Span}(\mathbf{v}_1, \dots, \mathbf{v}_m) = \text{Span}(\mathbf{q}_1, \dots, \mathbf{q}_m)$  and  $\{\mathbf{q}_1, \dots, \mathbf{q}_m\}$  is an orthonormal set.



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Note: Here, we are using  $\langle \mathbf{x}, \mathbf{y} \rangle = \mathbf{x}^\top \mathbf{y}$

# QR Decomposition (From Linear Algebra with Applications)

## Theorem

Let  $A \in \mathbb{R}^{m \times n}$  be written as  $A = [\mathbf{v}_1 \ \dots \ \mathbf{v}_n]$ . There exist some  $Q \in \mathbb{R}^{m \times n}$ ,  $R \in \mathbb{R}^{n \times n}$  such that  $Q^\top Q = I$  and  $R$  is upper triangular, and these matrices are of the form

$$Q = [\mathbf{q}_1 \ \dots \ \mathbf{q}_n] \quad R = \begin{bmatrix} \langle \mathbf{v}_1, \mathbf{q}_1 \rangle & \langle \mathbf{v}_2, \mathbf{q}_1 \rangle & \dots & \langle \mathbf{v}_n, \mathbf{q}_1 \rangle \\ 0 & \langle \mathbf{v}_2, \mathbf{q}_2 \rangle & \dots & \langle \mathbf{v}_n, \mathbf{q}_2 \rangle \\ \vdots & \ddots & \ddots & \vdots \\ 0 & 0 & \dots & \langle \mathbf{v}_n, \mathbf{q}_n \rangle \end{bmatrix}$$

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Where each  $\mathbf{q}_\ell$  is computed via the Gram-Schmidt process

We won't be proving this formula, but if you're interested in what this would look like, [https://en.wikipedia.org/wiki/QR\\_decomposition#Using\\_the\\_Gram%E2%80%93Schmidt\\_process](https://en.wikipedia.org/wiki/QR_decomposition#Using_the_Gram%E2%80%93Schmidt_process) has a write-up of what that proof would look like.

# Alternative Orthogonal Transformation

## Theorem

*Let  $W$  be a subspace of  $\mathbb{R}^m$  such that  $W = \text{Col}(A)$  for some matrix  $A \in \mathbb{R}^{m \times n}$ . Then  $\mathbf{x}_W = QQ^\top \mathbf{x}$  where  $A = QR$  from the previous slide.*



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Recall that we say  $\mathbf{x}_W = A\mathbf{c}$  where  $\mathbf{c}$  is a solution to  $A^\top A\mathbf{c} = A^\top \mathbf{x}$ .

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$$A^\top A\mathbf{c}$$

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We will demonstrate both of these methods using  $W = \text{Span} \left( \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \right)$

# Computing Matrix Associated With Orthogonal Projection Method 1

$$W = \text{Span} \left( \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \right)$$

We need to compute  $T(\mathbf{e}_1)$ ,  $T(\mathbf{e}_2)$ ,  $T(\mathbf{e}_3)$ . For convenience, we recall that  $A^\top A = \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix}$ .

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We now solve our systems!

$$\left[ \begin{array}{cc|c} 2 & 1 & 1 \\ 1 & 2 & 1 \end{array} \right] \rightarrow \left[ \begin{array}{cc|c} 1 & 0 & \frac{1}{3} \\ 0 & 1 & \frac{1}{3} \end{array} \right]$$

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$$\left[ \begin{array}{cc|c} 2 & 1 & 1 \\ 1 & 2 & 1 \end{array} \right] \rightarrow \left[ \begin{array}{cc|c} 1 & 0 & \frac{1}{3} \\ 0 & 1 & \frac{1}{3} \end{array} \right] \quad \left[ \begin{array}{cc|c} 2 & 1 & 0 \\ 1 & 2 & 1 \end{array} \right] \rightarrow \left[ \begin{array}{cc|c} 1 & 0 & -\frac{1}{3} \\ 0 & 1 & \frac{2}{3} \end{array} \right] \quad \left[ \begin{array}{cc|c} 2 & 1 & -1 \\ 1 & 2 & 0 \end{array} \right] \rightarrow \left[ \begin{array}{cc|c} 1 & 0 & -\frac{2}{3} \\ 0 & 1 & \frac{1}{3} \end{array} \right]$$

So, we have our matrix

$$P = \frac{1}{3} \left[ A \begin{bmatrix} 1 \\ 1 \end{bmatrix} \quad A \begin{bmatrix} -1 \\ 2 \end{bmatrix} \quad A \begin{bmatrix} -2 \\ 1 \end{bmatrix} \right] = \frac{1}{3} \begin{bmatrix} 2 & 1 & -1 \\ 1 & 2 & 1 \\ -1 & 1 & 2 \end{bmatrix}$$

# Computing Matrix Associated With Orthogonal Projection Method 2 Part 1

$$W = \text{Span} \left( \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \right)$$

Following Gram-Schmidt, we get that

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If we put these in the columns of  $Q$  and simplify we get that  $Q = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & \frac{1}{\sqrt{3}} \\ 0 & \frac{2}{\sqrt{3}} \\ -1 & \frac{1}{\sqrt{3}} \end{bmatrix}$

# Computing Matrix Associated With Orthogonal Projection Method 2 Part 2

Now, we compute  $QQ^T$ !

$$\frac{1}{2} \begin{bmatrix} 1 & \frac{1}{\sqrt{3}} \\ 0 & \frac{2}{\sqrt{3}} \\ -1 & \frac{1}{\sqrt{3}} \end{bmatrix} \begin{bmatrix} 1 & 0 & -1 \\ \frac{1}{\sqrt{3}} & \frac{2}{\sqrt{3}} & \frac{1}{\sqrt{3}} \end{bmatrix}$$

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## Computing Matrix Associated With Orthogonal Projection Method 2 Part 2

Now, we compute  $QQ^T$ !

$$\begin{aligned} \frac{1}{2} \begin{bmatrix} 1 & \frac{1}{\sqrt{3}} \\ 0 & \frac{2}{\sqrt{3}} \\ -1 & \frac{1}{\sqrt{3}} \end{bmatrix} \begin{bmatrix} 1 & 0 & -1 \\ \frac{1}{\sqrt{3}} & \frac{2}{\sqrt{3}} & \frac{1}{\sqrt{3}} \end{bmatrix} &= \frac{1}{2} \left( \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix} [1 \ 0 \ -1] + \frac{1}{3} \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix} [1 \ 2 \ 1] \right) \\ &= \frac{1}{2} \left( \begin{bmatrix} 1 & 0 & -1 \\ 0 & 0 & 0 \\ -1 & 0 & 1 \end{bmatrix} + \frac{1}{3} \begin{bmatrix} 1 & 2 & 1 \\ 2 & 4 & 2 \\ 1 & 2 & 1 \end{bmatrix} \right) = \frac{1}{6} \begin{bmatrix} 4 & 2 & -2 \\ 2 & 4 & 2 \\ -2 & 2 & 4 \end{bmatrix} \end{aligned}$$

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# Least-Squares Problem

What do we do if we can't solve the system below exactly?

$$A\mathbf{x} = \mathbf{b}$$

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is as small as possible. This means we pick an  $\hat{\mathbf{x}}$  such that  $\mathbf{b} - A\hat{\mathbf{x}}$  is orthogonal to  $\mathbf{b}$ .

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# The Normal Equations are a Least Squares Solution!

## Theorem

Let  $A \in \mathbb{R}^{m \times n}$ ,  $\mathbf{b} \in \mathbb{R}^m$ . The solution to

$$A^T A \mathbf{x} = A^T \mathbf{b}$$

is an  $\mathbf{x}$  such that

$$\|A\mathbf{x} - \mathbf{b}\|_2$$

is minimal.



# QR Makes This Easier (For Computers)

## Theorem

Let  $A \in \mathbb{R}^{m \times n}$ ,  $\mathbf{b} \in \mathbb{R}^m$ . The solution to

$$R\mathbf{x} = Q^T \mathbf{b}$$

is an  $\mathbf{x}$  such that

$$\|A\mathbf{x} - \mathbf{b}\|_2$$

is minimal where  $Q \in \mathbb{R}^{m \times n}$ ,  $R \in \mathbb{R}^{n \times n}$  is a QR decomposition of  $A$ .

## Proof.

As we discussed previously, we can always solve  $A\mathbf{x} = \mathbf{b}_{\text{Col}}(A)$ .

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As we discussed previously, we can always solve  $A\mathbf{x} = \mathbf{b}_{\text{Col}}(A)$ . So, we use the fact that  $QQ^T \mathbf{b}$  projects  $\mathbf{b}$  onto the column space of  $A$  to get

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$$A\hat{\mathbf{x}} = QQ^\top \mathbf{b} \rightarrow QR\hat{\mathbf{x}} = QQ^\top \mathbf{b}$$

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