

# Analysis of Software Design Principles under Complex Network Theory

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## 1 Introduction

One of the most well known Software Design principles in **Software Engineering** is High Cohesion (High Cohesion) and Low Coupling (Low Coupling), which is well described here [You79].

As this two principles states a *robust Software* should be design with Low Coupling between their modules and High Cohesion inside it.

In other words, a Software that fullfil this characteristics should be very connected in their minimum functional units (Functions inside same file, Methods inside a class, etc), and with few connections between their coarse grained functional units (a.k.a Modules or Packages).

In this work, we are going to formulate some hypothesis which we believe it can been empirically proved and shown the relationship between these principles and how to measure with **Complex Network Theory (Complex Network Theory)**. At the same time, we are going to analysis different kinds of software of different sizes and build under different language paradigms to see if the tool set that Complex Network Theory provides are suitable for the general case.

## 2 Preliminaries

In this section we are going to describe how and why the different Language Paradigms are selected and what is the criterion for selection of different Software solutions to be evaluated.

On the other hand as well, we are going to formulate some hypothesis that are going to guide our work to see if our assumptions can empirically been proved using Complex Network Theory.

### 2.1 Context

We have selected the most important 2 main Language Paradigm to conduct the analysis: Functional Programming (Functional Programming) and Object Oriented Programming (Object Oriented Programming).

The reasons behind this decision are basically the following:

- **95%** of Software in the Industry are built with one of these 2 Paradigms according to the last results of this well-known survey [Inc20].
- Due to the intrinsic nature of each of those Paradigms we have some hypothesis that we are going to describe later that can lead to different conclusion and Metrics
- If we can deduce some Software Design properties analyzing these 2 Paradigms we can generalize for the rest because they are quite different in nature and covers almost the whole Industry.

- We also believe that Software Principles should apply indistinguishably the Paradigm.

## 2.2 Hypothesis

In this work we are trying to prove the following **Hypothesis** that we consider can be proved using Complex Network Theory (Complex Network Theory).

**Hypothesis 1.** *Given any Software Program Solution, its Network Metrics should be in the percentil .95 according to the average of the Network Metrics that we have been identified in this work.*

**Hypothesis 2.** *Any Object Oriented Programming Program have a better modularity in terms of Complex Network Theory Metric rather than Functional Programming Programs.*

**Hypothesis 3.** *The more Lines of Code (LoC) a Program have, the better Modularity it presents.*

## 3 Results

### 3.1 Experiments

### 3.2 Metrics

## 4 Discussion and Analysis

## 5 Conclusions

## References

- [Inc20] Stack Exchange Inc. 2020 development survey. <https://insights.stackoverflow.com/survey/2020>, 2020.
- [You79] E. Yourdon. *Structured Design Fundamentals of a Discipline of Computer Program and Systems Design*. Prentice-Hall Inc, Reno, 1979.

## A Organization

- **code:** Under this folder you are going to find *C++* code for simulating and generating the different networks using the different strategies: Growth + Preferential Attachment (G Pref Attachment), Growth + Random Attachment (G Random Attachment) and No Growth + Preferential Attachment (NG Pref Attachment), as well as the *R* scripts for generating plots and doing graph analysis.
- **code/data:** Data Generated for each strategy
- **report:** This report in Latex and PDF format.

## B FP Analytzed Programs

Table 1: FP Analyzed Programs

Program	LoC	Repository
aeson	6948	<a href="https://github.com/haskell/aeson.git">https://github.com/haskell/aeson.git</a>
amazonka	715531	<a href="https://github.com/brendanhay/amazonka">https://github.com/brendanhay/amazonka</a>
async	743	<a href="https://github.com/simonmar/async.git">https://github.com/simonmar/async.git</a>
attoparsec	4718	<a href="https://github.com/haskell/attoparsec.git">https://github.com/haskell/attoparsec.git</a>
beam	20151	<a href="https://github.com/haskell-beam/beam.git">https://github.com/haskell-beam/beam.git</a>
cabal	102525	<a href="https://github.com/haskell/cabal.git">https://github.com/haskell/cabal.git</a>
co-log	1436	<a href="https://github.com/kowainik/co-log">https://github.com/kowainik/co-log</a>
conduit	12963	<a href="https://github.com/snoyberg/conduit">https://github.com/snoyberg/conduit</a>
containers	19556	<a href="https://github.com/haskell/containers.git">https://github.com/haskell/containers.git</a>
criterion	2421	<a href="https://github.com/haskell/criterion.git">https://github.com/haskell/criterion.git</a>
cryptol	30740	<a href="https://github.com/GaloisInc/cryptol">https://github.com/GaloisInc/cryptol</a>
cryptonite	18763	<a href="https://github.com/haskell-crypto/cryptonite.git">https://github.com/haskell-crypto/cryptonite.git</a>
dhall	29058	<a href="https://github.com/dhall-lang/dhall-haskell.git">https://github.com/dhall-lang/dhall-haskell.git</a>
free	4472	<a href="https://github.com/ekmett/free.git">https://github.com/ekmett/free.git</a>
fused-effects	4145	<a href="https://github.com/fused-effects/fused-effects.git">https://github.com/fused-effects/fused-effects.git</a>
ghcid	1664	<a href="https://github.com/ndmitchell/ghcid.git">https://github.com/ndmitchell/ghcid.git</a>
haskoin	12066	<a href="https://github.com/haskoin/haskoin-core.git">https://github.com/haskoin/haskoin-core.git</a>
hedgehog	8277	<a href="https://github.com/hedgehogqa/haskell-hedgehog.git">https://github.com/hedgehogqa/haskell-hedgehog.git</a>
helm	2071	<a href="https://github.com/z0w0/helm.git">https://github.com/z0w0/helm.git</a>
hlint	6306	<a href="https://github.com/ndmitchell/hlint.git">https://github.com/ndmitchell/hlint.git</a>
lens	16691	<a href="https://github.com/ekmett/lens.git">https://github.com/ekmett/lens.git</a>
liquid	133740	<a href="https://github.com/ucsd-progsys/liquidhaskell.git">https://github.com/ucsd-progsys/liquidhaskell.git</a>
megaparsec	8144	<a href="https://github.com/mrkrp/megaparsec.git">https://github.com/mrkrp/megaparsec.git</a>

Table 1: FP Analyzed Programs

Program	LoC	Repository
mios	6178	<a href="https://github.com/shnarazk/mios.git">https://github.com/shnarazk/mios.git</a>
mtl	932	<a href="https://github.com/haskell/mtl.git">https://github.com/haskell/mtl.git</a>
optparse	3220	<a href="https://github.com/pcapriotti/optparse-applicative.git">https://github.com/pcapriotti/optparse-applicative.git</a>
pandoc	69179	<a href="https://github.com/jgm/pandoc.git">https://github.com/jgm/pandoc.git</a>
pipes	1969	<a href="https://github.com/Gabriel439/Haskell-Pipes-Library.git">https://github.com/Gabriel439/Haskell-Pipes-Library.git</a>
postgresql	6596	<a href="https://github.com/haskellari/postgresql-simple.git">https://github.com/haskellari/postgresql-simple.git</a>
protolude	1901	<a href="https://github.com/protolude/protolude">https://github.com/protolude/protolude</a>
quickcheck	5077	<a href="https://github.com/nick8325/quickcheck.git">https://github.com/nick8325/quickcheck.git</a>
reflex	10062	<a href="https://github.com/reflex-frp/reflex.git">https://github.com/reflex-frp/reflex.git</a>
relude	2913	<a href="https://github.com/kowainik/relude">https://github.com/kowainik/relude</a>
servant	15725	<a href="https://github.com/haskell-servant/servant.git">https://github.com/haskell-servant/servant.git</a>
snap	5310	<a href="https://github.com/snapframework/snap.git">https://github.com/snapframework/snap.git</a>
stm	1550	<a href="https://github.com/haskell/stm.git">https://github.com/haskell/stm.git</a>
summoner	4025	<a href="https://github.com/kowainik/summoner">https://github.com/kowainik/summoner</a>
text	9783	<a href="https://github.com/haskell/text.git">https://github.com/haskell/text.git</a>
vector	12166	<a href="https://github.com/haskell/vector.git">https://github.com/haskell/vector.git</a>
yesod	19971	<a href="https://github.com/yesodweb/yesod.git">https://github.com/yesodweb/yesod.git</a>
small	449	PRIVATE
PRIVATE PROGRAM	26975	PRIVATE