

# Writing in Computer Science: Style

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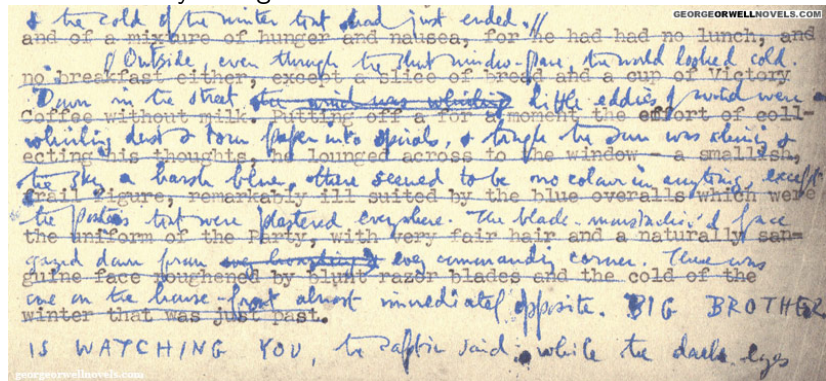
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# Do not mind revisions...

## Revision

Most of the writing time is spent in revisions

1984's draft by George Orwell



and of the cold of the winter that had just ended off  
and of a mixture of hunger and nausea, for he had had no lunch, and  
no breakfast either, except a slice of bread and a cup of Victory  
Coffee without milk. Putting off for a moment the effort of coll-  
ecting his thoughts, he lounged across to the window - a smallish,  
the sky a harsh blue, there seemed to be no colour in anything, except  
grail figure, remarkably ill suited by the blue overalls which were  
the posters that were plastered everywhere. The blade-mustache'd face  
the uniform of the Party, with very fair hair and a naturally san-  
gazed down from one ~~hanging~~ every commanding corner. There was  
guine face roughened by blunt razor blades and the cold of the  
one in the house-front almost immediate opposite. BIG BROTHER  
IS WATCHING YOU, the raftie said while the dark eyes

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georgeorwellnovels.com

# ...for the sake of clarity

## Clarity

- Be concise and precise ... But not cryptic
- Guide the reader through the process (and remember selective reading)

# Clear Structure

- One **idea** per **paragraph**, one **topic** per (sub) **section**
- Use **short sentences** with simple structure and **short paragraphs**
- Omit unnecessary material (unused definitions are very irritating)

The logic and structure of the paper has to be clearly communicated.

- The **introduction** should give some indications of the organization

The structure of the paper is as follows. Section 2 revises basic concepts and properties of Discrepancy-based search. Section 3 makes the generalization to AND/OR trees and presents LDSAO. In the first part of Section 4 there are preliminaries on Graphical Models concepts and the description of their AND/OR search tree. In the second part, it is shown how LDSAO instantiates to Graphical Models and it is shown its theoretical advantage over LDS. Section 5 reports experimental results on the min-sum problem. Finally, in Section 6 we discuss some limitations of our approach and some directions of future work.

The logic and structure of the paper has to be clearly communicated.

- The connection between one paragraph and the next should be obvious
- **Brief summaries** at the start and/or end of each section
- Sentences **linking** one section to the next

*Together these results show that the hypothesis holds linear coefficients. In the next section we address the difficulties presented by non-linear coefficients.*

The connection between Math and English has to be clearly communicated. Exploit the best of each **language**

- Explain how a definition, theorem,... will be used or fits in the paper

The following property shows why, in practice, it is only possible to run the first iterations of the algorithm.

**Property 1.** *The complexity of the  $k$ -th iteration of LDS searching on a binary tree of height  $h$ , and assuming  $k < h/2$ , is  $O(h^{k+1})$ .*

- Avoid as much as possible **programming language notation** in your writing (algorithms can often be described in plain English)
  - If the algorithm is important, describe it in words in the text, and give its pseudo-code as a Figure.



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**ALGORITHM 1:** BT algorithm

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```
1 BT ALGORITHM( $G, \text{cliqueCost}, \text{mergeCost}$ )
2  $\Pi \leftarrow \text{EnumeratePMCs}(G)$  [7, 17];
3  $T \leftarrow \{\}$ ;
4 foreach  $\Omega \in \Pi$  do
5   foreach  $D \in C(G \setminus \Omega)$  do
6      $S \leftarrow N(D)$ ;
7      $C \leftarrow$  The component of  $G \setminus S$  such that  $\Omega \subset S \cup C$ ;
8      $T \leftarrow T \cup \{(\Omega, S, C)\}$ ;
9   end
10   $T \leftarrow T \cup \{(\Omega, \emptyset, V(G))\}$ ;
11 end
12 sort  $T$  in increasing order of  $|S \cup C|$ ;
13  $dp[(S, C)] \leftarrow \infty$  for all  $(S, C)$ ;
14 foreach  $(\Omega, S, C) \in T$  do
15    $\text{cost} \leftarrow \text{cliqueCost}(\Omega, S)$ ;
16   foreach  $C' \in C(G[C \setminus \Omega])$  do
17      $S' \leftarrow N(C')$ ;
18      $\text{cost} \leftarrow \text{mergeCost}(\text{cost}, dp[(S', C')])$ ;
19   end
20   if  $\text{cost} < dp[(S, C)]$  then
21      $dp[(S, C)] \leftarrow \text{cost}$ ;
22      $\text{optChoice}[(S, C)] \leftarrow \Omega$ ;
```

## 4.2 Detailed Description

Our implementation of the BT algorithm is presented in pseudocode as Algorithm 1. The implementation is mainly based on [7, 17, 23]. As mentioned, the BT algorithm works by decomposing the computation of  $f(G) = f(R(\emptyset, V(G)))$  into the computation of  $f(R(S, C))$  of all blocks of  $G$ . Furthermore, following Corollary 1, the value of  $f(R(S, C))$  is computed as the minimum cost of  $R(S, C)$  with respect to  $\Omega$  over all  $\Omega \in \Pi(G)$  satisfying  $S \subseteq \Omega \subset (S, C)$ .

Algorithm 1 proceeds over triplets of form  $(\Omega, S, C)$ , where  $(S, C)$  is a block and  $\Omega \in \Pi(G)$  satisfies  $S \subseteq \Omega \subset (S, C)$ . The optimal cost of  $R(S, C)$  with respect to  $\Omega$  is computed on Lines 14–18. Whenever this cost is lower than the best known cost for  $R(S, C)$  (Line 20), the value of  $dp[(S, C)]$  is updated (Line 21) and  $\Omega$  is stored in  $optChoice[(S, C)]$  (Line 22). After processing all triplets (Lines 16–22), the value of each  $dp[(S, C)]$  is equal to  $f(R(S, C))$  for all blocks, and  $optChoice[(S, C)]$  contains the PMC  $\Omega \subset S \cup C$  that needs to be completed into a clique when constructing an optimal triangulation of  $R(S, C)$ . Specifically, the value of  $f(G)$  is stored in  $dp[(\emptyset, V(G))]$  (Line 25).

After running Algorithm 1, the optimal triangulation  $H$  can be reconstructed using a breadth-first search like procedure shown in Algorithm 2. Starting from  $B = (\emptyset, V(G))$  (Line 3), the potential maximal clique  $\Omega_B$  corresponding to  $f(R(B))$  is completed into a clique (Line 7), and all blocks  $B_i \in (B : \Omega_B)$  are added to the queue (Lines 8–10). Notice that  $\Omega_B = optChoice[B]$ .

We note that in order to compute the optimal cost of  $R(S, C)$  for a PMC  $\Omega$ , the optimal cost of all blocks in  $(S, C : \Omega)$  needs to be computed. In our implementation of Algorithm 1, all triplets  $(\Omega, S, C)$  are computed before the actual search (Lines 2–10), and then processed in order of increasing sizes of  $S \cup C$  (Line 12). First all potential maximal cliques are enumerated using the procedure from [17] (Line 2) which in turn uses the procedure for enumerating all minimal separators from [7]. Then, for each potential maximal clique, all blocks  $(S, C)$  for which  $S \subseteq \Omega \subset (S, C)$  are initialized (Lines 4–10). The addition of the ‘dummy state’  $(\Omega, \emptyset, V(G))$  on Line 10 is used for retrieving the optimal value  $f(G)$ .

We do not present pseudocode for enumerating potential maximal cliques here, as our implementation is directly based on the pseudocode of [17], using also the optimizations mentioned therein. Let  $G$  be a graph with  $n$  nodes,  $v \in V(G)$  and  $G' = G \setminus \{v\}$ , i.e.,  $G$  with the node  $v$  removed. The enumeration of potential maximal cliques is based on a characterization of  $\Pi(G)$  in terms of  $\Pi(G')$ ,  $\Delta(G')$  and  $\Delta(G)$ . In other words, the set  $\Pi(G) = \Pi(G[V_n])$  is computed by iteratively computing

- Be **precise**, *...less memory is likely to be required by the new*

*structure, depending on the magnitude of the numbers to be stored and the access pattern...*

- **Do not dress up ideas**

*Sometimes the local network stalls completely for a few seconds. This is what we call the "Grimwade effect", discovered serendipitously during an experiment to measure the impact of server configuration on network traffic*

- Shortcomings:
  - lack of economy: stalls completely
  - arrogance: "Grimwade effect", serendipitously
  - Aiming at entertainment.
  - "Paper as a diary" effect

- A better writing:  
*...We observed that network traffic sometimes stalls for a few seconds.*
- Even better:  
*...We observed that network traffic stalls around 2% of the time during 2 to 5 seconds.*

# Writing Tips (from *Writing for Computer Science*)

- **Avoid double negatives**

- *There do **not** seem to be any reason **not** to adopt the new approach*
- (correction) The new approach is at least as good as the old and should be adopted.

- **Avoid passive voice**

- *the following theorem can now be proved*
- (correction) Now we can prove the following theorem

- **Avoid unneeded verbs**

- *Local packet transmission **was performed** to test error rates*
- (correction) We tested the error rates on local packet transmissions

- Prefer **short** and **familiar** words (e.g. *begin* vs *initiate*, *use* vs *utilize*,...)

- **Ambiguity**

- *The compiler did not accept the program because **it** contained errors*
- *A safe-sex guide included "a table on which sexual practices are safe"*

- **Partial ambiguity:** Sentences should be readable from left to right without ambiguity,

- **Bad:** Smith remarked in a paper about the scarcity of data
- **Bad:** In the theory of rings, groups and other algebraic structures are treated

# Avoid nested sentences

- *If the machine is lightly loaded then speed is acceptable whenever the data is on local disks*
- (correction) If the machine is lightly loaded and data is on local disk then speed is acceptable.
- *We explore the classic method of look-ahead in heuristic search in the context of AND/OR search for combinatorial optimization tasks in graphical models (e.g. MAP/MPE inference in Markov networks or minimization in weighted CSPs)*

# Some hints from Donald Knuth

- The statement just preceding a theorem, algorithm, etc. should be a complete sentence or should end with a colon,
  - **Bad:**  
Consider the following

## Theorem

*$H(x)$ ,  $x \geq 0$  is continuous...*

- **Good:**  
We can now prove the following result.

## Theorem

*The function  $H(x)$  defined in (2) when  $x \geq 0$  is continuous...*

(note that it contains three additional improvements)

- **Even better:** Replace the sentence before the theorem by a more suggestive motivation, linking the theorem with the previous discussion.



# Some hints from Donald Knuth

- Use parallelism when parallel concepts are being discussed.
  - **Bad:** Formerly, science was taught by the textbook method, while now the laboratory method is employed.
  - **Good:** Formerly, science was taught by the textbook method; now it is taught by the laboratory method.

- Emphasize the **first occurrence** of a new word or concept
  - it shows that it is important
  - facilitates posterior identification
- Use a **consistent format** for introducing new terminology
- If the name of the concept is **long** and it is going to be used very frequently, consider introducing an **acronym** (e.g. DF for *Depth-first*)
- If a concept is going to be used in a math environment consider introducing **notation** (e.g. *A Graphical Model  $\mathcal{G}$  is a ...*)

# Some hints from Donald Knuth

## On formulas and text

Most readers will skim over formulas on their first reading. Therefore, your sentences should flow smoothly when all but the simplest formulas are replaced by *blah*

The total revenue,  $R$ , made from selling widgets is given by the equation  $R = pq$ , where  $p$  is the price at which each widget is sold and  $q$  is the number of widgets sold. Based on past experience, we know that when widgets are priced at \$15 each, 2000 widgets are sold. We also know that for every dollar increase in price, 150 fewer widgets are sold. Hence, if the price is increased by  $x$  dollars, then the revenue is,

$$R = (15 + x)(2000 - 150x)$$

which can be simplified to,

$$R = -150x^2 - 250x + 30000$$

# Some hints from Donald Knuth

- Display **important formulas on a line** by themselves. If you need to refer to some of these formulas from remote parts of the text
- Give reference numbers to all of the important ones, even if they are not referenced.
- Capitalize names like Theorem 1, Lemma 2, Algorithm 3, Figure 4.

# Some hints from Donald Knuth

- Not all formulas  $A = B$  are **equations**. They may also be **definitions**, **theorems**, ... Use the right name in your text
- Some people call  $p$  and **element** of  $P$  (with  $P$  being a set), and  $p_r$  and **element** of  $p$  (with  $p$  being a vector or array). It is better to call  $p_r$  a **component** or **position** of  $p$  to distinguish the two kinds of relationship.

# Some hints from Donald Knuth

A very common error is a misplaced **only**,

- **Only** I hit him in the eye yesterday.
- I **only** hit him in the eye yesterday.
- I hit **only** him in the eye yesterday.
- I hit him **only** in the eye yesterday.
- I hit him in the **only** eye yesterday.
- I hit him in the eye **only** yesterday.
- I hit him in the eye yesterday **only**.