

Master in Innovation and Research in Informatics (MIRI) Computer Networks and Distributed Systems

# Stochastic Network Modeling (SNM)

Discrete Time Markov Chains (DTMC)

Definition of a DTMC

Transient Solution

Classification of States

Steady State

Reversed Chain

Reversible Chains

Research Example: Aloha

Finite Absorbing

# Stochastic Network Modeling (SNM)

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#### Parts

- Introduction
- ① Discrete Time Markov Chains (DTMC)
- Continuous Time Markov Chains (CTMC)
- Queuing Theory



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# Part II

# Discrete Time Markov Chains (DTMC)

# Outline

- Definition of a DTMC
- Transient Solution
- Classification of States
- Steady State

- Reversed Chain
- Reversible Chains
- Research Example: Aloha
- Finite Absorbing Chains



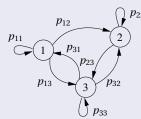
# Definition of a DTMC

#### Discrete Time Markov Chains (DTMC)

State Transition Diagram

# State Transition Diagram

- We are interested in a process that evolve in stages.
- For the model to be tractable, it is convenient to represent the SP by giving all possible states (there may be  $\infty$ ), and the possible transitions between them:



For the model to be consistent:

$$\sum_{\forall j} p_{ij} = 1$$

Mathematically:

$$p_{ij} = P(X(n) = j \mid X(n-1) = i)$$



# Definition of a DTMC

Discrete Time Markov Chains (DTMC)

Properties of a DTMC

# Properties of a DTMC

• The event X(n) = i (at step n the system is in state i) must satisfy (memoryless property):

$$P(X(n) = j \mid X(n-1) = i, X(n-2) = k, \dots) =$$
  
 $P(X(n) = j \mid X(n-1) = i)$ 

- If  $P(X(n) = j \mid X(n-1) = i) = P(X(1) = j \mid X(0) = i)$  for any nwe have an homogeneous DTMC. We shall only consider homogeneous DTMC.
- We call one-step transition probabilities to:

$$p_{ij} = P(X(n) = j \mid X(n-1) = i)$$

 The SP is called a Markov Process (MP) or Markov Chain (MC) depending on the state being continuous or discrete.



# Definition of a DTMC

Discrete Time Markov Chains (DTMC)

#### Transition Matrix

#### Transition Matrix

Transition probabilities:

$$p_{ij} = P(X(n) = j \mid X(n-1) = i)$$

In matrix form:

$$\mathbf{P} = \begin{bmatrix} p_{11} & p_{12} & \cdots \\ p_{21} & p_{22} & \cdots \\ \cdots & \cdots & \cdots \end{bmatrix}$$



# Definition of a DTMC

Discrete Time Markov Chains (DTMC)

#### Transition Matrix

# Transition Matrix

We have

$$\mathbf{P} = \begin{bmatrix} p_{11} & p_{12} & \cdots \\ p_{21} & p_{22} & \cdots \\ \cdots & \cdots & \cdots \end{bmatrix}, \text{ where } p_{ij} = P(X(n) = j \mid X(n-1) = i)$$

 For the model to be consistent, the probability to move from *i* to any state must be 1. Mathematically:

$$\sum_{\forall j} p_{ij} = \sum_{\forall j} P(X(n) = j \mid X(n-1) = i) =$$

$$\sum_{\forall j} \frac{P\big(X(n-1)=i \bigm| X(n)=j\big) P\big(X(n)=j\big)}{P(X(n-1)=i)} = \frac{P(X(n-1)=i)}{P(X(n-1)=i)} = \boxed{1}$$

• P is a stochastic matrix, i.e. a matrix which rows sum 1.



# Definition of a DTMC

Discrete Time Markov Chains (DTMC)

# Definition of DTMC

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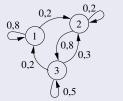
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# Example

- Assume a terminal can be in 3 states:
  - State 1: Idle.
  - State 2: Active without sending data.
  - State 3: Active and sending data at a rate v bps.



$$\mathbf{P} = \begin{bmatrix} \mathbf{to} \text{ state} \\ 1 & 2 & 3 \\ 0.8 & 0.2 & 0 \\ 0 & 0.2 & 0.8 \\ 0.2 & 0.3 & 0.5 \end{bmatrix} \begin{bmatrix} 1 & \text{from} \\ 2 & \text{state} \\ 3 \end{bmatrix}$$

• The average transmission rate (throughput),  $v_a$ , is:

 $v_a = P$ (the terminal is in state 3) × v



# Definition of a DTMC

Discrete Time Markov Chains (DTMC)

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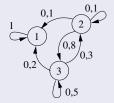
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# **Absorbing Chains**

- It is possible to have chains with absorbing states.
- A state *i* is absorbing if  $p_{ii} = 1$ .
- Example: State 1 is absorbing.



$$\mathbf{P} = \begin{bmatrix} \mathbf{to} \ \mathbf{state} \\ 1 & 2 & 3 \\ 1 & 0 & 0 \\ 0,1 & 0,1 & 0,8 \\ 0,2 & 0,3 & 0,5 \end{bmatrix} \begin{bmatrix} 1 & \text{from} \\ 2 & \text{state} \\ 3 \end{bmatrix}$$



# Definition of a DTMC

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# n-step transition probabilities

- Transition probabilities:  $p_{ij} = P(X(n) = j \mid X(n-1) = i)$
- In matrix form:

$$\mathbf{P} = \begin{bmatrix} p_{11} & p_{12} & \cdots \\ p_{21} & p_{22} & \cdots \\ \cdots & \cdots & \cdots \end{bmatrix}$$

• We define the **n-step** transition probabilities:

$$p_{ij}(n) = P(X(n) = j \mid X(0) = i)$$

$$\mathbf{P}(n) = \begin{bmatrix} p_{11}(n) & p_{12}(n) & \cdots \\ p_{21}(n) & p_{22}(n) & \cdots \\ \cdots & \cdots & \cdots \end{bmatrix}$$

• **P** and P(n) are stochastic matrices: Their rows sum 1.

# Definition of a DTMC

Discrete Time Markov Chains (DTMC)

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#### **State Probabilities**

• Define the probability of being in state *i* at step *n*:

$$\pi_i(n) = P(X(n) = i)$$

In vector form (row vector)

$$\boldsymbol{\pi}(n) = (\pi_1(n), \pi_2(n), \cdots) = (P(X(n) = 1), P(X(n) = 2), \cdots).$$

• Thus, the vector  $\pi(n)$  is the distribution of the random variable X(n), and it is called the state probability at step n.



# Definition of a DTMC

Discrete Time Markov Chains (DTMC)

State Probabilities

# State Probabilities

State probability:

$$\boldsymbol{\pi}(n) = (\pi_1(n), \pi_2(n), \cdots) = (P(X(n) = 1), P(X(n) = 2), \cdots).$$

• Law of total prob.  $P(A) = \sum_{n} P(A \cap B_n) = \sum_{n} P(A|B_n)P(B_n)$ :

$$\pi_i(n) = \sum_k P(X(n-1) = k) \ P\big(X(n) = i \ \big| \ X(n-1) = k\big) = \sum_k \pi_k(n-1) \ p_{ki}$$

$$\pi_i(n) = \sum_k P(X(0) = k) \ P\big(X(n) = i \ \big| \ X(0) = k\big) = \sum_k \pi_k(0) \ p_{ki}(n)$$

In matrix form:

$$\boldsymbol{\pi}(n) = \boldsymbol{\pi}(n-1)\,\mathbf{P}$$

$$\boldsymbol{\pi}(n) = \boldsymbol{\pi}(0) \, \mathbf{P}(n)$$

where  $\pi(0)$  is the initial distribution.



# Definition of a DTMC

Discrete Time Markov Chains (DTMC)

#### State Probabilities

# State Probabilities

$$\boldsymbol{\pi}(n) = \boldsymbol{\pi}(n-1) \mathbf{P}$$
$$\boldsymbol{\pi}(n) = \boldsymbol{\pi}(0) \mathbf{P}(n)$$

**Iterating** 

$$\pi(n) = \pi(n-1) \mathbf{P} = \pi(n-2) \mathbf{P} \mathbf{P} = \pi(n-3) \mathbf{P} \mathbf{P} \mathbf{P} = \dots = \pi(0) \mathbf{P}^n$$

Thus:

$$\boldsymbol{\pi}(n) = \boldsymbol{\pi}(0) \, \mathbf{P}(n) = \boldsymbol{\pi}(0) \, \mathbf{P}^n$$



# Definition of a DTMC

Discrete Time Markov Chains (DTMC)

Chapman-Kolmogorov

Equations

# Chapman-Kolmogorov Equations

$$p_{ij}(n) = \sum_{k} p_{ik}(r) \ p_{kj}(n-r)$$

Proof:

$$p_{ij}(n) = P(X(n) = j \mid X(0) = i) = \sum_{k} P(X(n) = j, X(r) = k \mid X(0) = i)$$

$$= \sum_{k} \frac{P(X(n) = j, X(r) = k, X(0) = i)}{P(X(0) = i)} \times \frac{P(X(r) = k, X(0) = i)}{P(X(r) = k, X(0) = i)}$$

$$= \sum_{k} P(X(n) = j \mid X(r) = k, X(0) = i) P(X(r) = k \mid X(0) = i)$$

$$= \sum_{k} P(X(n) = j \mid X(r) = k) P(X(r) = k \mid X(0) = i)$$

$$= \sum_{k} P(X(n) = j \mid X(r) = k) P(X(r) = k \mid X(0) = i)$$

$$= \sum_{k} P(X(n) = j \mid X(r) = k) P(X(r) = k \mid X(0) = i)$$



# Definition of a DTMC

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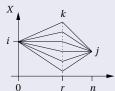
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# Chapman-Kolmogorov Equations

$$p_{ij}(n) = \sum_{k} p_{ik}(r) \ p_{kj}(n-r)$$

Graphical interpretation:



In matrix form:

$$\mathbf{P}(n) = \mathbf{P}(r)\,\mathbf{P}(n-r)$$



# Definition of a DTMC

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### Chains

# Chapman-Kolmogorov Equations

$$\mathbf{P}(n) = \mathbf{P}(r)\,\mathbf{P}(n-r)$$

• Particularly:

$$P(n) = P(1)P(n-1) = PP(n-1) = P(n-1)P$$

Iterating:

$$\mathbf{P}(n) = \mathbf{P}^n$$

• Thus:

$$\boldsymbol{\pi}(n) = \boldsymbol{\pi}(0) \, \mathbf{P}(n) = \boldsymbol{\pi}(0) \, \mathbf{P}^n$$



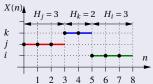
# Definition of a DTMC

#### Discrete Time Markov Chains (DTMC)

### Sojourn or Holding

# Sojourn or Holding Time

• Sojourn or holding time in state k: Is the RV  $H_k$  equal to the number of steps that the chain remains in state *k* before leaving to a different state:



The Markov property implies:

$$H_i(n) = P(H_i = n) = p_{ii}^{n-1} (1 - p_{ii}), n \ge 1$$

• Which is a geometric distribution with mean:

$$E[H_i] = \sum_{n=1}^{\infty} nP(H_i = n) = \frac{1}{1 - p_{ii}}.$$



# Definition of a DTMC

Sojourn or Holding Time NOTE: We allow that:

Discrete Time Markov Chains (DTMC)

Sojourn or Holding

 $p_{ii} = 0 \Rightarrow H_i(n) = I(n = 1) = \begin{cases} 1, & n = 1, \\ 0, & \text{otherwise.} \end{cases}$ , and

 $p_{ii} = 1 \Rightarrow E[H_i] = \infty$  (absorbing state).



# Definition of a DTMC

Discrete Time Markov Chains (DTMC)

Sojourn or Holding

### Theorem

A stochastic process is a DTMC if and only if the sojourn times are geometrically distributed.

#### Proof.

We have seen that a DTMC has a sojourn time

$$H_i(n) = P(H_i = n) = p_{ii}^{n-1} (1 - p_{ii}), n \ge 1$$

- Which is geometrically distributed.
- We need to prove that the geometric distribution satisfies the memoryless property (aka Markov property).



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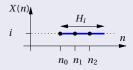
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# The geometric distribution satisfies the Markov property (1)



#### **Proof**

Markov property:

$$P\big(X(n_2) = i \mid X(n_1) = i, X(n_0) = i\big) = P\big(X(n_2) = i \mid X(n_1) = i\big)$$

 Thus, the Markov property in terms of the sojourn time can be written as:

$$P(H_i > n_2 - n_0 \mid H_i > n_1 - n_0) = P(H_i > n_2 - n_1)$$



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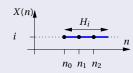
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# The geometric distribution satisfies the Markov property (2)



$$P(H_i > n_2 - n_0 \mid H_i > n_1 - n_0) = P(H_i > n_2 - n_1)$$

Since

$$P(H_i > k) = 1 - P(H_i \le k) = 1 - \sum_{n=1}^k p^{n-1} (1-p) = 1 - (1-p) \frac{1-p^k}{1-p} = p^k$$

• We have:

$$P(H_i > n_2 - n_0 \mid H_i > n_1 - n_0) = \frac{P(H_i > n_2 - n_0, H_i > n_1 - n_0)}{P(H_i > n_1 - n_0)} =$$

$$\frac{P(H_i > n_2 - n_0)}{P(H_i > n_1 - n_0)} = \frac{p^{n_2 - n_0}}{p^{n_1 - n_0}} = p^{n_2 - n_1} = P(H_i > n_2 - n_1) \quad \Box$$



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#### Transient Solution

# Part II

# Discrete Time Markov Chains (DTMC)

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# **Transient Solution**

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# **Transient Solution**

- If we are interested in the transient evolution we shall study  $\pi(n) = \pi(0) \mathbf{P}^n$ .
- If we can diagonalize **P**, we can obtain the transient evolution in close form.
- **P** can be diagonalized if **P** can be decomposed as:

$$\mathbf{P} = \mathbf{L}^{-1} \Lambda \mathbf{L}$$

where  ${\bf L}$  is some invertible matrix and  ${\boldsymbol \Lambda}$  is the diagonal matrix

$$\Lambda = \operatorname{diag}(\lambda_1, \dots \lambda_N) = \begin{bmatrix} \lambda_1 & 0 & \dots & 0 \\ 0 & \lambda_2 & \dots & 0 \\ \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & \dots & \lambda_N \end{bmatrix}$$

with  $\lambda_l$ ,  $l = 1, \dots N$  the eigenvalues of **P**.



# Transient Solution

Discrete Time Markov Chains (DTMC)

Transient Solution

# Eigenvalues

• The eigenvalues  $\lambda_l$  of a matrix **A** are scalars that satisfy:  $l\mathbf{A} = \lambda_l \mathbf{l}$  (or  $\mathbf{A}\mathbf{r} = \lambda_l \mathbf{r}$ ) for some row vectors  $\mathbf{l}$  (column vectors *r*), referred to as *left* and *right* eigenvectors, respectively.

$$l\mathbf{A} = \lambda_l \, l \Rightarrow l(\mathbf{A} - \mathbf{I}\lambda_l) = 0 \Rightarrow \det(\lambda_l \mathbf{I} - \mathbf{A}) = 0$$
  
 $\mathbf{A} \, \mathbf{r} = \lambda_l \, \mathbf{r} \Rightarrow (\mathbf{A} - \mathbf{I}\lambda_l) \, \mathbf{r} = 0 \Rightarrow \det(\lambda_l \mathbf{I} - \mathbf{A}) = 0$ 

$$\mathbf{A}I = \lambda_l I \Rightarrow (\mathbf{A} - \mathbf{I}\lambda_l)I = 0 \Rightarrow \det(\lambda_l \mathbf{I} - \mathbf{A}) = 0$$

- Thus,  $\lambda_I$  solve the characteristic polynomial  $\det(\lambda \mathbf{I} \mathbf{A}) = 0$ .
- Note that, in general, left and right eigenvectors are different, but eigenvalues are the same (they solve the same characteristic polynomial).
- A matrix can be diagonalized if all eigenvalues are single (multiplicity = 1). If a matrix cannot be diagonalized it is called defective.



# **Transient Solution**

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### Determinants

$$\det\begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} = a_{11} a_{22} - a_{12} a_{21}$$

$$\det \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} = \begin{pmatrix} +a_{11} a_{22} a_{33} + a_{12} a_{23} a_{31} + a_{21} a_{32} a_{13} \\ -a_{31} a_{22} a_{13} - a_{12} a_{21} a_{33} - a_{23} a_{32} a_{11} \end{bmatrix}$$

Cofactor Formula: expanding along a row i:

$$\det \mathbf{A} = \sum_{j=1}^{N} a_{ij} (-1)^{i+j} \det M_{ij},$$

where the minor matrices  $M_{ij}$  are obtained removing the row i and column j from  $\mathbf{A}$ .  $(-1)^{i+j} \det M_{ij}$  is called the cofactor of  $a_{ij}$ .



# **Transient Solution**

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# Properties of the determinants

 $\det \mathbf{A} = \prod \text{eigenvalues of } \mathbf{A}$ 

trace  $\mathbf{A} = \sum$  eigenvalues of  $\mathbf{A}$ 

where trace  $A = \sum$  elements of the diagonal of A.



# **Transient Solution**

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### **Transient Solution**

- Assume a finite DTMC with N states. Then  $P = P^{N \times N}$ .
- Assume that **P** can be diagonalized:  $\mathbf{P} = \mathbf{L}^{-1} \Lambda \mathbf{L}$ , where  $\Lambda$  is the diagonal matrix  $\Lambda = \text{diag}(\lambda_1, \dots \lambda_N)$ , with  $\lambda_l$ ,  $l = 1, \dots N$  the eigenvalues of **P**.
- Since  $\Lambda^n = \operatorname{diag}(\lambda_1^n, \dots, \lambda_N^n)$ , we have that

$$\boldsymbol{\pi}(n) = \boldsymbol{\pi}(0) \mathbf{P}(n) = \boldsymbol{\pi}(0) \mathbf{P}^n = \boldsymbol{\pi}(0) (\mathbf{L}^{-1} \Lambda^n \mathbf{L}) = \boldsymbol{\pi}(0) (\mathbf{L}^{-1} \operatorname{diag}(\lambda_1^n, \dots \lambda_N^n) \mathbf{L})$$



# Transient Solution

Discrete Time Markov Chains (DTMC)

Transient Solution

#### Transient Solution

• But  $L^{-1}$  diag( $\lambda_1^n, \dots \lambda_N^n$ ) L are linear combinations of  $\lambda_1^n, \dots, \lambda_N^n$ . Thus, the probability of being in state *i* is given bv:

$$\pi_i(n) = (\boldsymbol{\pi}(n))_i = \sum_{l=1}^N a_i^{(l)} \lambda_l^n$$

where the unknown coefficients  $a_i^{(l)}$  can be obtained solving the system of equations:

$$\sum_{l=1}^{N} a_{i}^{(l)} \lambda_{l}^{n} = (\boldsymbol{\pi}(n))_{i} = (\boldsymbol{\pi}(0) \mathbf{P}^{n})_{i}, n = 0, \dots N - 1$$



# Transient Solution

Discrete Time Markov Chains (DTMC)

Example

# Example

Assume a DTMC with

$$\mathbf{P} = \begin{bmatrix} 4/5 & 1/5 \\ 2/5 & 3/5 \end{bmatrix}$$

• We want the probability of being in state 2 in n steps starting from state 1:  $\pi_2(n)$  with  $\pi(0) = \begin{bmatrix} 1 & 0 \end{bmatrix}$ .



# Transient Solution

Discrete Time Markov Chains (DTMC)

### Solution

• It can be easily found that the eigenvalues of **P** are  $\lambda_1 = 1$ and  $\lambda_2 = 2/5$ .

$$\pi_2(n) = \lambda_1^n a + b \lambda_2^n = a + b(2/5)^n$$

• Imposing the boundary conditions  $\pi_i(n) = (\pi(0) \mathbf{P}^n)_i$ :

$$\pi_2(0) = a + b = (\begin{bmatrix} 1 & 0 \end{bmatrix} \mathbf{P}^0)_2 = (\mathbf{P}^0)_{12} = 0$$

$$\pi_2(1) = a + b(2/5) = (\begin{bmatrix} 1 & 0 \end{bmatrix} \mathbf{P}^1)_2 = (\mathbf{P})_{12} = 1/5$$

we have that a = 1/3, b = -1/3, thus:

$$\pi_2(n) = 1/3 - 1/3 (2/5)^n, \quad n \ge 0$$
  
 $\pi_1(n) = 1 - \pi_2(n) = 2/3 + 1/3 (2/5)^n, \quad n \ge 0$ 



# Transient Solution

Discrete Time Markov Chains (DTMC)

Eigenvalues of a

### Eigenvalues of a Stochastic Matrix

- P has an eigenvalue equal to 1 ( $Px = \lambda x$ , for  $\lambda = 1$ ). **Proof:**  $\mathbf{Pe} = \mathbf{e}$ , where  $\mathbf{e} = \begin{bmatrix} 1 & 1 & \cdots \end{bmatrix}^{\mathrm{T}}$  is a column vector of 1 (all rows of **P** add to 1).
- All eigenvalues of **P** are  $|\lambda_l| \leq 1$ . **Proof:** Using Gerschgorin's theorem *The* eigenvalues of a matrix  $\mathbf{P}_{n \times n}$  lie within the union of the n circular disks with center  $p_{ii}$ and radius  $\sum_{i\neq i} |p_{ij}|$  in  $\mathbb{C}$ . Since  $\sum_i p_{ij} = 1$ , the property is proved.



• The eigenvalue  $\lambda = 1$  is single if **P** is irreducible (Perron-Frobenius theorem). **P** is irreducible if all states communicate: for some n,  $p_{ij}(n) = (\mathbf{P}^n)_{ij} > 0$ ,  $\forall i, j$ .



# Transient Solution

Discrete Time Markov Chains (DTMC)

Eigenvalues of a

# Proof of Gerschgorin's theorem

Gerschgorin's theorem: The eigenvalues of a matrix  $\mathbf{P}_{n \times n}$  lie within the union of the n circular disks with center  $p_{ii}$  and radius  $\sum_{i\neq i} |p_{ij}|$ in C.



Proof: From  $\mathbf{P} \mathbf{x} = \lambda \mathbf{x}$  we have

$$\sum_{i} p_{ij} x_j = \lambda x_i \quad \forall i \in \{1, \dots, n\}.$$

We choose *i* such that  $|x_i| = \max_i |x_i|$ . Thus,

$$\sum_{i\neq i} p_{ij} x_i = \lambda x_i - p_{ii} x_i$$
, and

$$|\lambda - p_{ii}| = \left| \sum_{j \neq i} p_{ij} \frac{x_j}{x_i} \right| \le \sum_{j \neq i} \left| p_{ij} \frac{x_j}{x_i} \right| \le \sum_{j \neq i} |p_{ij}|$$

and the equation  $|x-c| \le r$ ,  $x,c \in \mathbb{C}, r \in \mathbb{R}$  is a disk of center c and radius r in  $\mathbb{C}$ .



# Transient Solution

#### Discrete Time Markov Chains (DTMC)

Chain with a Defective

### Chain with a Defective Matrix

- What if P cannot be diagonalized? (defective matrix).
- Let  $\lambda_l$ ,  $l = 1, \dots L$  be the eigenvalues of  $\mathbf{P}^{N \times N}$ , each with multiplicity  $k_l$  ( $k_l \ge 1$ ,  $\sum_l k_l = N$ ), and a possible eigenvalue  $\lambda_1 = 0$  with multiplicity  $k_1$ . Then [1]:

$$\pi_{j}(n) = \sum_{m=0}^{k_{1}-1} a_{j}^{(1,m)} I(n=m) + \sum_{l=2}^{L} \lambda_{l}^{n} \sum_{m=0}^{k_{l}-1} a_{j}^{(l,m)} n^{m},$$

$$1 \le j \le N, n \ge 0$$

I(n = m) is the indicator func.: I(n) = 1 if n = m, I(n) = 0 if  $n \neq m$ .

[1]Llorenc Cerdà-Alabern. Transient Solution of Markov Chains Using the Uniformized Vandermonde Method. Tech. rep.

UPC-DAC-RR-XCSD-2010-2. Universitat Politècnica de Catalunya, Dec. 2010. URL: https://www.ac.upc.edu/app/researchreports/html/research\_center\_index-XCSD-2010, en.html.



# Transient Solution

Discrete Time Markov Chains (DTMC)

Example

# Example

Assume a DTMC with

$$\mathbf{P} = \begin{bmatrix} 3/4 & 1/4 & 0 \\ 0 & 3/4 & 1/4 \\ 1 & 0 & 0 \end{bmatrix}$$

- We want the probability of being in state 1 in n steps starting from state 1:  $\pi_1(n)$  with  $\pi_1(0) = 1$ .
- It can be easily found that the eigenvalues of **P** are  $\lambda_1 = 1$ and  $\lambda_2 = 1/4$  with multiplicity 2. We guess:

$$\pi_1(n) = a + 1/4^n(b + cn)$$

• Imposing  $\pi_1(0) = 1$ ,  $\pi_1(1) = 3/4$ ,  $\pi_1(2) = (3/4)^2$ , we have:

$$\pi_1(n) = \frac{4}{9} + \frac{1}{4^n} \left( \frac{5}{9} + \frac{2}{3} \, n \right)$$



Master in Innovation and Research in Informatics (MIRI) Computer Networks and Distributed Systems

Stochastic Network Modeling (SNM)

Discrete Time Markov Chains (DTMC)

#### Classification of States

# Part II

# Discrete Time Markov Chains (DTMC)

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- Classification of States



# Classification of States

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Example: Recurrer Times Using the Definition

Example: First Passage

# Objective

- Identify the different types of behavior that the chain can have.
- Introduce the concepts of first passage probability and mean recurrence time.



# Classification of States

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he First Passage Probabilities Example: Recurrence Times Using the Definition Example: First Passage

# Irreducibility

- A state j is said to communicate with i,  $i \leftrightarrow j$ , if  $p_{ij}(m_1) > 0$ ,  $p_{ii}(m_2) > 0$  for some  $m_1, m_2 \ge 0$ .
- We define an irreducible closed set, ICS  $C_k$  as a set where all states communicate with each other, and have no transitions to other states out of the set:  $i \leftrightarrow j$ ,  $\forall i,j \in C_k$  and  $p_{ij} = 0$ ,  $\forall i \in C_k, j \notin C_k$  (note that for  $i \in C_k, j \notin C_k$  we have:  $p_{ij}(2) = \sum_k p_{ik} p_{ki} = 0$ , since  $p_{ik} = 0$  if
- $k \notin C_k$ , and  $p_{kj} = 0$  if  $k \in C_k$ . Thus,  $p_{ij}(n) = 0$ ,  $\forall n$ .)

   An absorbing state form an ICS of only one element. This state, i, must have  $p_{ii} = 1$ ,  $p_{ij} = 0 \ \forall j \neq i$ .
- Transient states do not belong to any ICS.
- A MC is irreducible if all the states form a unique ICS.



# Classification of States

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# Irreducibility

- Assume a MC has M ICSs: By properly numbering the states, we can write P as an M block diagonal matrix with the probabilities of the transient states in the last rows.
- Example, if M = 3:

$$\mathbf{P} = \begin{bmatrix} \mathbf{P}_1 & \mathbf{0} \\ \mathbf{0} & \mathbf{P}_2 \\ \mathbf{P}_3 \\ \text{at least one } > 0 & \mathbf{T} \end{bmatrix} \Rightarrow \boldsymbol{\pi}(n) = \boldsymbol{\pi}(0) \, \mathbf{P}^n = \boldsymbol{\pi}(0) \begin{bmatrix} \mathbf{P}_1^n & \mathbf{0} \\ \mathbf{0} & \mathbf{P}_2^n \\ \mathbf{P}_3^n \\ \text{at least one } > 0 & \mathbf{T}^n \end{bmatrix}$$

• Note that the *M* sub-matrices are stochastic (their rows sum 1).

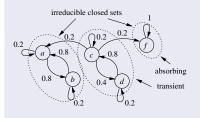


### Classification of States

Discrete Time Markov Chains (DTMC)

Example

# Example



• What is the meaning of the probabilities in  $\mathbf{P}^{\infty}$ ? (recall that  $(\mathbf{P}^n)_{ij} = p_{ij}(n) = P(X(n) = j \mid X(0) = i).$ 



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# Example

$$\mathbf{P} = \begin{bmatrix} \mathbf{P}_1 & \mathbf{0} \\ \mathbf{P}_2 \\ \mathbf{0} & \mathbf{P}_3 \\ \text{at least one } > \mathbf{0} & \mathbf{T} \end{bmatrix}$$

Theorem The multiplicity of the eigenvalue  $\lambda = 1$  is equal to the number of irreducible closed sets.

Proof The characteristic polynomial of **P** is equal to the product of the characteristic polynomials of the sub-matrices  $\mathbf{P}_i$  and  $\mathbf{T}$ . Since  $\mathbf{P}_i$  are irreducible stochastic, each will have a single eigenvalue equal to 1. For the transitorial states it must be  $\lim_{n\to\infty}\mathbf{T}^n=\mathbf{0}$ . Thus, all the eigenvalues of  $\mathbf{T}$  must be  $|\lambda|<1$ . NOTE: in the closed form solution there is only one unknown associated with  $\lambda=1$ , otherwise  $\sum_{m=0}^{k_i-1}a_j^{(l,m)}n^m$  will diverge as  $n\to\infty$  (i.e.  $a_j^{(l,m)}=0, m>0$ ), and  $a_j^{(l,0)}=\lim_{n\to\infty}\pi_j(n)$ .



## Classification of States

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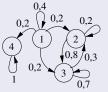
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### Transient and Recurrent

- Recurrent: States that, being visited, they are visited again with probability 1. They are visited an infinite number of times when  $n \to \infty$ .
- Transient: States that, being visited, have a probability > 0 of never being visited again. They are visited a finite number of times when  $n \to \infty$ .
- Absorbing: A single (recurrent) state where the chain remains with probability = 1.



State 1 is transient States 2 and 3 are recurrent State 4 is absorbing

# Classification of States

Discrete Time Markov Chains (DTMC)

(Transition) Probabilities

# First Passage (Transition) Probabilities

 To derive a classification criteria, we shall study the distribution of the number of steps to go for the first time from a state *i* another state *j*. Definition:

$$f_{ii}(n) = P \begin{cases} \text{first transition into state } i \\ \text{in } n \text{ steps starting from } i \end{cases}$$





first transition in 1 step

first transition in 3 steps

• Do not confuse with the n-step transition probability  $p_{ii}(n)$ , where the state *i* can be visited in the intermediate states.



# Classification of States

Discrete Time Markov Chains (DTMC)

Relation between  $f_{ii}(n)$ 

and  $p_{ii}(n)$ 

### Relation between $f_{ii}(n)$ and $p_{ii}(n)$

•  $f_{ii}(n)$  and  $p_{ii}(n)$  satisfy:

$$f_{ii}(1) = p_{ii}(1)$$

$$p_{ii}(n) = \sum_{l=1}^{n} f_{ii}(l) p_{ii}(n-l), n >= 1$$

• The probability that the MC eventually enters state i starting from *i* is given by:

$$f_{ii} = \sum_{n=1}^{\infty} f_{ii}(n)$$

- If  $f_{ii} = 1$  we say i is a recurrent state.
- If  $f_{ii} < 1$  we say i is a transient state.



# Classification of States

Discrete Time Markov Chains (DTMC)

Generalization to Any

### Generalization to Any State Pair

- Analogously to  $f_{ii}(n)$ , we define the probability of the first passage to state j starting from any state i in n steps:  $f_{ii}(n)$ .
- $f_{ii}(n)$  and  $p_{ii}(n)$  satisfy:

$$p_{ij}(n) = \sum_{l=1}^{n} f_{ij}(l) p_{ij}(n-l), n \ge 1$$



# Classification of States

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## Recursive Equation for the First Passage Probabilities

- Recall that the The probability that the MC eventually enters state j starting from i is given by:  $f_{ij} = \sum_{n=1}^{\infty} f_{ij}(n)$
- $f_{ij}$  can be computed as follows: Assume we are in i. With probability  $p_{ij}$  we will go to j in one step. Otherwise, we will go to k,  $k \neq j$ , and then we will reach j with probability  $f_{kj}$ . Thus:

$$f_{ij} = p_{ij} + \sum_{k \neq j} p_{ik} f_{kj}$$

• If there are more than 1 absorbing states, we can compute the probability to reach them using this method (if there is only 1, say j, then  $f_{ij} = 1$ ,  $\forall i$ ).

# Classification of States

Discrete Time Markov Chains (DTMC)

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Example: Recurrence Definition

# Example: Recurrence Times Using the Definition



$$f_{21}(n) = f_{31}(n) = 0$$

$$f_{11}(n) = 0.7 I(n = 1)$$

$$f_{22}(n) = f_{33}(n) = I(n=2)$$

$$f_{23}(n) = f_{32}(n) = I(n = 1)$$

$$\mathbf{P} = \begin{bmatrix} 0.7 & 0.2 & 0.1 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix}$$

$$f_{12}(n) = \begin{cases} 0.2, & n = 1\\ 0.7^{n-1} \ 0.2 + 0.7^{n-2} \ 0.1, & n > 1 \end{cases}$$

$$f_{13}(n) = \begin{cases} 0.1, & n = 1\\ 0.7^{n-1} \ 0.1 + 0.7^{n-2} \ 0.2, & n > 1 \end{cases}$$

$$f_{11} = 0.7$$
  
 $f_{12} = f_{13} = 1$   $f_{22} = f_{23} = 1$   
 $f_{32} = f_{33} = 1$   $f_{21} = f_{31} = 0$ 

State 1 is transient. States 2 and 3 are recurrent.

# Classification of States

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### Example: First Passage

# Example: First Passage Probability Using Recursion



$$\mathbf{P} = \begin{bmatrix} 0.7 & 0.2 & 0.1 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix}$$

We have:

$$f_{12} = p_{11}f_{12} + p_{12} + p_{13}f_{32}$$

• Clearly  $f_{32} = 1$ , thus:

$$f_{12} = 0.7f_{12} + 0.2 + 0.1 \times 1 \Rightarrow f_{12} = 1$$

as before.



# Classification of States

#### Discrete Time Markov Chains (DTMC)

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### Mean Recurrence Time

- If  $f_{ii} = 1$  we say *i* is a recurrent state.
- If  $f_{ii} < 1$  we say i is a transient state.
- When  $f_{ii} = 1$ , we define the mean recurrence time  $m_{ii}$  as:

$$m_{ii} = \sum_{n=1}^{\infty} n f_{ii}(n)$$

- $m_{ii}$  is the average number of steps to eventually reach i starting from i. If  $f_{ii} < 1$  (transient state) then we define  $m_{ii} = \infty$ .
- Classification of recurrent states ( $f_{ii} = 1$ ):
  - If m<sub>ii</sub> = ∞ the state is null recurrent: it takes an ∞ time to reach the state after leave it. Can only happen in chains with an infinite number of states.
  - If m<sub>ii</sub> < ∞ the state is positive recurrent: the state is reached in a finite time after leave it.



# Classification of States

Discrete Time Markov Chains (DTMC)

### Property of States

### In finite MC:

- 1 States can be only of type positive recurrent or transient.
- At least one state must be positive recurrent.
- There are not null recurrent states.
  - Example:



• State 1 is transient. States 2 and 3 are positive recurrent.



# Classification of States

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# Generalization to Any State Pair

• When  $f_{ij} = 1$ , the average number of steps to eventually reach j starting from i,  $m_{ij}$  is given by:

$$m_{ij} = \sum_{n=1}^{\infty} n f_{ij}(n)$$

• If state *j* can not be reached starting from state *i* with probability one (if  $f_{ij} < 1$ ), then we define  $m_{ij} = \infty$ .



# Classification of States

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the First Passage Probabilities Example: Recurrenc Times Using the Definition

## Recursive Equation for the Mean Recurrence Time

- Recall that the mean recurrence time  $m_{ij} = \sum_{n \ge 1} n f_{ij}(n)$  is the average number of steps to eventually reach j starting from i, i.e. it is the mean first passage time from state i to j.
- When  $f_{ij} = 1$ ,  $m_{ij}$  can be computed as follows: Assume we are in i. With probability  $p_{ij}$  we will go to j in one step. Otherwise, we will go to k,  $k \neq j$ , and then it will take  $m_{kj}$  steps to reach j. Thus:

$$m_{ij} = p_{ij} + \sum_{k \neq j} p_{ik} (1 + m_{kj}) = 1 + \sum_{k \neq j} p_{ik} m_{kj}$$

since  $\sum_{i} p_{ij} = 1$ .

# Classification of States

Discrete Time Markov Chains (DTMC)

### Example: Mean Recurrence Time Using Recursion



$$\mathbf{P} = \begin{bmatrix} 0.7 & 0.2 & 0.1 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix}$$

We have:

$$m_{12} = p_{12} + p_{11} (1 + m_{12}) + p_{13} (1 + m_{32}) = 1 + p_{11} m_{12} + p_{13} m_{32}$$

• Clearly  $m_{32} = 1$ , thus:

$$m_{12} = 1 + 0.7 m_{12} + 0.1 \times 1 \Rightarrow m_{12} = 11/3.$$



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### Periodic states

- A recurrent state j is periodic with period d > 1 if j can only be reached after leaving it with a multiple of d steps.
- If d = 1 the state is aperiodic.
- Any periodic irreducible chain can be partitioned in d cyclic classes  $C_0, \dots C_{d-1}$  such that at each step a transition occur from class  $C_i$  to  $C_{(i+1) \mod d}$ .
- By properly numerating the states, the transition matrix can be written as (the sub-matrices  $A_i$  may not be square):



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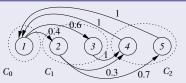
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# Example



$$\mathbf{P} = \begin{bmatrix} 0 & 0.4 & 0.6 & 0 & 0 \\ 0 & 0 & 0 & 0.3 & 0.7 \\ 0 & 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 \end{bmatrix}$$

	0	0	0	0.72	0.28		1	0	0	0	0		0	0.4	0.6	0	0	
1	1	0	0	0	0			0.4			0		0	0		0.72	0.28	
$\mathbf{P}^2 =$	1	0	0	0	0	$, \mathbf{P}^{3} =$	0	0.4	0.6	0	0	$, \mathbf{P}^{4} =$	0	0	0	0.72	0.28	,
i	0	0.4	0.6	0	0		0	0	0	0.72	0.28		1	0	0	0	0	
	0	0.4	0.6	0	0		0	0	0	0.72	0.28		1	0	0	0	0	

• In periodic chains  $\mathbf{P}^n$  does not converge.



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#### Steady State

# Part II

# Discrete Time Markov Chains (DTMC)

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# **Steady State**

Discrete Time Markov Chains (DTMC)

Limiting Distribution

# Limiting Distribution

• Probability of being in state *i* at step *n*:

$$\pi_i(n) = P(X(n) = i)$$
.

In vector form (row vector)

$$\pi(n) = (\pi_1(n), \pi_2(n), \cdots).$$

- The evolution of the chain depends on the initial distribution  $\pi(0)$ .
- If we are interested in the transient evolution we shall study

$$\boldsymbol{\pi}(n) = \boldsymbol{\pi}(0) \, \mathbf{P}^n.$$

 If we are interested the steady state we shall be interested in the **limiting distribution** (if the limit exists):

$$\boldsymbol{\pi}(\infty) = (\pi_1(\infty), \pi_2(\infty), \cdots)$$



# **Steady State**

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Theorems for ergod chains (proofs)

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Reversed Chain

### Limiting Distribution

Assume an irreducible chain with positive recurrent states.

 With infinite steps, we look for a probability converging to a value that depends only on the final state:

$$\pi_j(\infty) = \sum_i \pi_i(0) \lim_{n \to \infty} p_{ij}(n), \, \forall j \text{ and for any } \boldsymbol{\pi}(0),$$

which implies:

$$\pi_{j}(\infty) = \lim_{n \to \infty} p_{ij}(n) \sum_{i} \pi_{i}(0) = p_{ij}(\infty), \, \forall j \Rightarrow$$

$$\mathbf{P}(\infty) = \lim_{n \to \infty} \mathbf{P}^n = \begin{bmatrix} \boldsymbol{\pi}(\infty) \\ \cdots \\ \boldsymbol{\pi}(\infty) \end{bmatrix}$$

• If this limit exists, we call  $P(\infty)$  the limiting matrix, and  $\pi(\infty)$  the limiting distribution.



# **Steady State**

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# Example

$$\mathbf{P} = \begin{bmatrix} 0.8 & 0.15 & 0.05 \\ 0.7 & 0.2 & 0.1 \\ 0.5 & 0.3 & 0.2 \end{bmatrix}$$

$$\mathbf{P}^4 = \begin{bmatrix} 0.7628 & 0.1686 & 0.0686 \\ 0.7620 & 0.1690 & 0.0690 \\ 0.7604 & 0.1698 & 0.0698 \end{bmatrix}$$

$$\mathbf{P}^2 = \begin{bmatrix} 0.764 & 0.168 & 0.068 \\ 0.760 & 0.170 & 0.070 \\ 0.752 & 0.174 & 0.074 \end{bmatrix}$$

$$\mathbf{P}^8 = \begin{bmatrix} 0.762500 & 0.168750 & 0.068750 \\ 0.762499 & 0.168750 & 0.068750 \\ 0.762497 & 0.168752 & 0.068752 \end{bmatrix}$$

...

$$\Rightarrow \pi(\infty) = (0.76250, 0.16875, 0.06875)$$



# **Steady State**

#### Discrete Time Markov Chains (DTMC)

Stationary distribution

# Stationary distribution

We have:

$$\begin{split} \pi_i(n) &= P(X(n) = i) = \sum_k P(X(n-1) = k) \; P\big(X(n) = i \; \big| \; X(n-1) = k\big) \\ &= \sum_k \pi_k(n-1) \; p_{ki} \end{split}$$

- In matrix form:  $\pi(n) = \pi(n-1)\mathbf{P}$
- If  $\pi_i(n) = \pi_i(n-1) = \pi_i \ \forall i$ , we call  $\pi_i$  the stationary probability of state i, and  $\pi = (\pi_1, \pi_2, \cdots)$ , the stationary distribution of the chain.
- In matrix form (Global balance equations):

$$\pi = \pi P$$

$$\pi e = 1, e = \begin{bmatrix} 1 & 1 & \cdots \end{bmatrix}^T$$

- Thus, the stationary distribution is the left-hand eigenvector corresponding to the unit eigenvalue of P.
- $\pi(n) = \pi \Rightarrow \pi(n+1) = \pi(n) \mathbf{P} = \pi \mathbf{P} = \pi \Rightarrow \pi(k) = \pi, k \ge n$



# **Steady State**

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## Stationary distribution

- Do not confuse the limiting distribution  $\pi(\infty)$  and the stationary distribution  $\pi = \pi P$ .
- $\pi(\infty)$  and  $\pi$  may not be the same, e.g. in periodic chains  $\pi(\infty)$  does not exists (**P** does not converge), but we can compute the stationary distribution.
- Example: the periodic chain

$$\mathbf{P} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix}$$

has the stationary distribution

$$\pi = \begin{bmatrix} 1/3 & 1/3 & 1/3 \end{bmatrix}$$
.



# **Steady State**

#### Discrete Time Markov Chains (DTMC)

Stationary distribution

### Numerical Solution

Replace one equation method:

$$\boldsymbol{\pi} = \boldsymbol{\pi} \mathbf{P}$$

$$\boldsymbol{\pi} \mathbf{e} = 1, \mathbf{e} = \begin{bmatrix} 1 & 1 & \cdots \end{bmatrix}^{\mathrm{T}}$$

• We solve the equation  $\pi(\mathbf{I} - \mathbf{P}) = 0$  replacing the last equation by  $\pi e = 1$ :

$$\boldsymbol{\pi} \begin{bmatrix} p_{11} - 1 & p_{12} & \cdots p_{1n-1} & 1 \\ p_{21} & p_{22} - 1 & \cdots p_{2n-1} & 1 \\ \vdots & \vdots & \vdots & \vdots \\ p_{n1} & p_{n2} & \cdots p_{nn-1} & 1 \end{bmatrix} = \begin{bmatrix} 0 & 0 & \cdots & 0 & 1 \end{bmatrix}$$

Llorenç Cerdà-Alabern



# **Steady State**

#### Discrete Time Markov Chains (DTMC)

Stationary distribution

### Numerical Solution

- 8.01 0.150.05• Replace one equation method: **P** = 0.2 0.1 0.2
- With octave (matlab clone):

```
octave: 1> P = [0.8,0.15,0.05;0.7,0.2,0.1;0.5,0.3,0.2];
octave: 2> s=size(P,1); # number of rows.
octave: 3> [zeros(1,s-1),1] / ...
> [eve(s.s-1)-P(1:s.1:s-1), ones(s.1)]
0.762500
         0 168750
                    0 068750
```

• With R

```
> P <- matrix(nc=3, byr=T, c(0.8,0.15,0.05,0.7,0.2,0.1,0.5,0.3,0.2))</p>
> s <- nrow(P)
> solve(t(cbind(P[,1:(s-1)]-diag(nr=s,nc=s-1), rep(1,s))),
+ c(rep(0,s-1),1))
[1] 0.76250 0.16875 0.06875
```

NOTE:  $\pi = \pi P \Rightarrow \pi^T = P^T \pi^T$ . The transpose operator in R is t().



# **Steady State**

Discrete Time Markov Chains (DTMC)

Definition of a DTMC

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Ergodic Chains

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versed Chain

## **Ergodic Chains**

Ergodic state positive recurrent and aperiodic state.

Ergodic chain if all states are ergodic.

Theorem: All states of an irreducible Markov chain are of the same type: Transient or positive/null recurrent, and aperiodic/periodic with the same period [1, chapter XV].

### Consequences:

- Finite aperiodic and irreducible chains are ergodic (since all states are positive recurrent).
- Infinite aperiodic and irreducible chains can be:
  - Ergodic: all the states are positive recurrent (stable chains).
  - Non ergodic: all states are null recurrent or transient (unstable chains).
- [1] William Feller. An Introduction to Probability Theory and Its Applications, Vol. 1, 3rd Edition. Wiley, 1968.



# **Steady State**

#### Discrete Time Markov Chains (DTMC)

Theorems for ergodic

# Theorems for ergodic chains

- Both stationary and limiting ditribution exist and are equal,  $\pi = \pi(\infty)$ .
- In stationary regime (when  $\pi(n) \mathbf{P} = \pi(n)$ ), the mean number of steps the system remains in state j during ksteps is given by

$$k\pi_j$$

thus,  $\pi_i$  is the average fraction of a step the chain remains in state *j* in stationary regime.

 In stationary regime the mean recurrence time (mean number of steps between two consecutive visits to state *j*) is given by

$$m_{jj}=1/\pi_j$$

The last properties are also valid for periodic chains.

# **Steady State**

#### Discrete Time Markov Chains (DTMC)

Theorems for ergodic chains (proofs)

# Theorems for ergodic chains (proofs)

- Both stationary and limiting ditribution exist and are equal,  $\pi = \pi(\infty)$ .
- Proof For an aperiodic irreducible chain with positive recurrent states:

$$\begin{cases} \boldsymbol{\pi}(\infty) &= \boldsymbol{\pi}(0) \, \mathbf{P}(\infty) \\ \mathbf{P}(\infty) &= \lim_{n \to \infty} \mathbf{P}^n = \begin{bmatrix} \boldsymbol{\pi}(\infty) \\ \cdots \\ \boldsymbol{\pi}(\infty) \end{bmatrix} \Rightarrow \end{cases}$$

$$\pi(\infty) \mathbf{P} = (\pi(0) \lim_{n \to \infty} \mathbf{P}^n) \mathbf{P} = \pi(0) \mathbf{P}(\infty) = \pi(\infty)$$

$$\Rightarrow \begin{cases} \boldsymbol{\pi}(\infty) \mathbf{P} = \boldsymbol{\pi}(\infty) \\ \boldsymbol{\pi}(\infty) \mathbf{e} = 1 \end{cases} \quad \boldsymbol{\pi}(\infty) \text{ satisfies the GBE} \Rightarrow \boldsymbol{\pi} = \boldsymbol{\pi}(\infty)$$



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chains Theorems for ergodic chains (proofs)

Global balance equations Flux Balancing

Flux Balancing Solution Using Flux Balancing Theorems for ergodic chains (proofs)

• In stationary regime (when  $\pi(n) \mathbf{P} = \pi(n)$ ), the mean number of steps the system remains in state j during k steps is given by

$$k\pi_j$$
.

Proof

Assume the chain in stationary regime at time t=0  $(\pi(0) \mathbf{P} = \pi(0))$ , and let j(k) be the number of visits to j in k steps:  $j(k) = \sum_{i=0}^{k-1} I(X(i) = j)$  (I(A) is the indicator function: I(A) = 1 if A occurs, I(A) = 0 otherwise):

$$E[j(k)] = \sum_{i=0}^{k-1} E[I(X(i) = j)] = \sum_{i=0}^{k-1} P(X(i) = j) = k\pi_j \quad \Box$$



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Solution Using Flux Balancing

## Theorems for ergodic chains (proofs)

 In stationary regime the mean recurrence time (mean number of steps between two consecutive visits to state *j*) is given by

$$m_{jj}=1/\pi_j$$

Proof

Let j(k) be the number of visits to j in k steps:

$$\pi_j = \lim_{k \to \infty} \frac{j(k)}{k} = \lim_{k \to \infty} \frac{1}{k/j(k)} = 1/m_{jj} \quad \Box$$



# **Steady State**

#### Discrete Time Markov Chains (DTMC)

Global balance

# Global balance equations

· Why are they called Global balance equations?

$$\left. \begin{array}{ll}
\boldsymbol{\pi} = \boldsymbol{\pi} \, \mathbf{P} \Rightarrow & \pi_{j} = \sum_{i=0}^{\infty} \pi_{i} \, p_{ij} \\
\sum_{i=0}^{\infty} p_{ji} = 1 \Rightarrow & \pi_{j} \sum_{i=0}^{\infty} p_{ji} = \pi_{j} \\
\end{array} \right\} \Rightarrow \sum_{i=0}^{\infty} \pi_{i} \, p_{ij} = \pi_{j} \sum_{i=0}^{\infty} p_{ji}$$

 $\sum_{i=1}^{\infty} \pi_i p_{ij} \Rightarrow \text{Frequency of transitions entering state } j$ 

$$\pi_j \sum_{i=0}^{\infty} p_{ji}$$
  $\Rightarrow$  Frequency of transitions leaving state  $j$ 

 In stationary regime, the frequency of transitions leaving state j is equal to the frequency of transitions entering state j.



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Global balance

Flux Balancing Solution Using Flux Balancing

### Flux Balancing

• Define the flux  $F_{uv}$  from state u to v:

$$F_{uv}=\pi_u\,p_{uv}$$

• and the flux from set of states *U* to *V*:

$$F(U,V) = \sum_{u \in U} \sum_{v \in V} F_{uv}$$

From the Global balance equations we have:

$$\sum_{i=0}^{\infty} \pi_i p_{ij} = \pi_j \sum_{i=0}^{\infty} p_{ji} \Rightarrow \sum_{i \in U} F_{ij} + \sum_{i \notin U} F_{ij} = \sum_{i \in U} F_{ji} + \sum_{i \notin U} F_{ji}$$

• Adding for  $j \in U$ :

$$\sum_{j \in U} \sum_{i \in U} F_{ij} + \sum_{j \in U} \sum_{i \notin U} F_{ij} = \sum_{j \in U} \sum_{i \in U} F_{ji} + \sum_{j \in U} \sum_{i \notin U} F_{ji} \Rightarrow \sum_{j \in U} \sum_{i \notin U} F_{ij} = \sum_{j \in U} \sum_{i \notin U} F_{ji}$$

$$\Rightarrow F(U,U^c) = F(U^c,U)$$

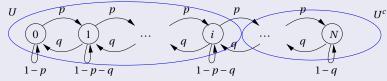


# **Steady State**

Discrete Time Markov Chains (DTMC)

Solution Using Flux Balancing

# Solution Using Flux Balancing



- Flux balancing  $\Rightarrow p\pi_i = q\pi_{i+1}$
- Iterating:  $\pi_1 = \rho \pi_0$ ,  $\pi_2 = \rho \pi_1 = \rho \rho \pi_0$ ,  $\cdots$ ,  $\Rightarrow$

$$\pi_i = \rho^i \pi_0, i = 1, \dots, N$$
 where:  $\rho = \frac{p}{q}$ 

• Normalizing:  $\sum_{i=1}^{N} \pi_i = 1$ 

$$\pi_0 = \frac{1 - \rho}{1 - \rho^{N+1}}, \quad p \neq q$$

$$\pi_0 = \frac{1}{1 - \rho}, \quad p = q$$