

James Rumsey

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EDUCATION

Duke University Durham, NC

May 2021 (Expected)
B.S. in Computer Science
Minor in Statistical Science
GPA: 3.75/4.00

SKILLS

Programming

Working Knowledge:

Java, Python, JavaScript

Basic Knowledge:

R, HTML/CSS, Swift, C

Technologies & Frameworks

Git, AWS (Lambda, Config),
Jenkins, Terraform, SQL,
NoSQL, Vue.js

RELEVANT

COURSEWORK

- Software Design & Implementation
- Data Structures & Algorithms
- Database Systems
- Operating Systems (In Progress)
- Computer Architecture
- Algorithm Design & Analysis
- Discrete Mathematics
- Intro. Mobile Programming
- Machine Learning
- Probability & Mathematical Statistics
- Regression Analysis
- Calculus & Linear Algebra

WORK EXPERIENCE

Capital One – Software Engineer Intern

June 2020 – August 2020 | New York, NY (Moved to Remote)
Retail & Direct Technology, Site Reliability Engineering

- Worked on a resiliency monitoring service for applications within the retail bank
- Created rules using AWS Config and Terraform and wrote AWS Lambdas using Python that mark resources as compliant/non-compliant with best practices for various AWS services
- Created application's CI/CD pipeline to facilitate addition of more rules

Duke University – Computer Science & Statistics Peer Tutor (Head Tutor)

August 2018 – Present | Durham, NC
Duke Academic Resource Center

- Conduct weekly group tutorials for Data Structures & Algorithms course (CS 201) and Intro to Data Science (STA 199), develop weekly lesson plans following course curricula
- Supervise a team of 10-15 tutors, serve as a point of contact between the Academic Resource Center and course instructors to improve tutoring strategies and instruction content

IBM – Software Developer Intern

May 2019 – September 2019 | Research Triangle Park, NC
Chief Information Office

- Implemented an IoT solution for monitoring occupancy of phone and conference rooms in IBM workspaces currently being piloted at the RTP campus
- Developed front-end dashboard using Vue.js, created service layer and wrote REST API endpoints for database connection with Node.js, and deployed app to IBM Cloud

PROJECTS

OOGA (Object-Oriented Game Architecture) Monopoly

March 2020 – May 2020 | Duke University

Developed the front-end and data management APIs for a data-driven game using the MVC pattern as part of a 4-person group project (Java)

Thyroid Cancer Pathology with Deep Learning

January 2019 – May 2019 | Duke University

Research project on improving thyroid cell malignancy prediction with convolutional neural networks; used a dataset of regions of interest from thyroid scans from the Duke Health System with goal of determining the most efficient resolution for further training and testing (Python PyTorch, Pandas, NumPy)

Duke Research Hub Web App

September 2018 – December 2018 | Duke University

Developed a REST API and designed relational database schema for an application meant to connect Duke undergraduates to faculty doing research as part of a 5-person group project (Python Flask, Postgres)