# John Paul Ryan

# Curriculum Vitae

### Education

2017-present PhD in Computer Science, Cornell University, Ithaca, NY.

Concentrating in Scientific Computing, with focus on applications of matrix compression algorithms to boundary integral equations and other problems in physics and chemistry.

2012–2016 BA (Honors) in Mathematics and Computer Science, New York University,

New York, 3.86/4.00.

Magna Cum Laude, Phi Beta Kappa,

Math GPA: 3.92, Computer Science GPA: 3.94, Physics (Minor) GPA: 3.92

#### Academic Achievements

- Computer Science Prize for Academic Excellence NYU Department of Computer Science
- o Perley Lenwood Thorne Medal in Mathematics NYU Department of Mathematics
- o Presidential Honors Scholar NYU College of Arts and Science
- o Dean's Honors List (all four years) NYU College of Arts and Science

## Research Experience

January - Courant Institute, Advisor: Miranda Holmes-Cerfon, New York, NY.

August 2017 Designed and implemented an enumeration algorithm for rigid clusters of spheres in two and three dimensions based on fast algorithms for sparse rigidity matrices. Presently performing statistical mechanical analysis of results for publication.

Summer 2016 Courant Institute, Advisor: Miranda Holmes-Cerfon, New York, NY.

Built computer simulations to investigate the dynamics of rolling spheres in a cylindrical dish driven by a circular, periodic motion. Our simulations matched experiments nicely, and allowed us to investigate the sensitivity of the system to parameters such as friction, density, and boundary size.

August 2015 Courant Institute, Advisor: Chee Yap, New York, NY.

Worked on a soft subdivision search algorithm for robot motion planning for disc, triangle, and link robots. Wrote animation in C++ using Qt Creator and OpenGL. See video demonstration on website, under Research.

June - July **Auburn REU in Algebra and Discrete Mathematics**, *Advisor: Peter Johnson*, 2015 Auburn, AL.

Spent two months intensively studying algebra and discrete mathematics, especially open and accessible problems. Achieved results in several open problem areas related to abundancy indices and integral distance graphs. See publications below.

# Industry Experience

Summer 2018 Google, Software Engineering Intern, Los Angeles, CA.

Worked on using existing and developing new machine learning tools to improve Google's Ad services. Internship included benchmarking of current technology, implementation of higher performing techniques, and deployment to production.

# Teaching Experience

Fall 2015 - Spring 2016	Department Tutor for CS102 - Data Structure	es NYU Department of Computer Science
Fall 2015	Grader for CS102 - Data Structures	NYU Department of Computer Science
Spring 2015 & 2016	Volunteer cSplash Lecturer	Courant Institute
Spring 2015	Department Tutor for Calculus I-III and Linea	or Algebra NYU Department of Mathematics
Fall 2014	Grader for Calculus III	NYU Department of Mathematics
Fall 2013 - Fall 2014	SAT Prep Teacher	Kaplan Test Prep

#### Relevant Skills

Computer C/C++, Java, Python, MATLAB, Mathematica, JavaScript

Languages:

Experience Unix/Linux, network programming, OpenGL, OpenCL, OpenMP, Qt

With:

Spoken English, Spanish, some Italian

Languages:

#### Publications

- Ching-Hsiang Hsu, John Paul Ryan, and Chee Yap, "Path Planning for Simple Robots using Soft Subdivision Search," Multimedia Exposition Proc. 32nd International Symposium on Computational Geometry, Boston, MA. June 14-18, 2016.
- o **John Paul Ryan**, "Coloring Blocks of Consecutive Integers to Forbid Three Distances," *Geombinatorics*, 25 (April, 2016), 168-178.
- Edna Jones and John Paul Ryan, "Theoretical Friends of Finite Proximity,"
  *International Journal of Mathematics and Computer Science*, 10 (2015), 205 216.