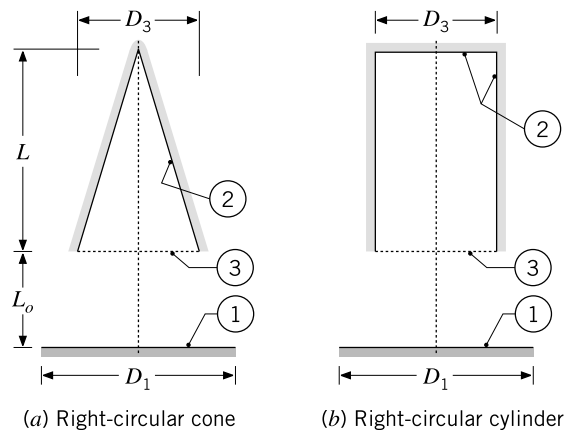


### PROBLEM 13.4

**KNOWN:** Right circular cone and right-circular cylinder of same diameter  $D$  and length  $L$  positioned coaxially a distance  $L_o$  from the circular disk  $A_1$ ; hypothetical area corresponding to the openings identified as  $A_3$ .

**FIND:** (a) Show that  $F_{21} = (A_1/A_2) F_{13}$  and  $F_{22} = 1 - (A_3/A_2)$ , where  $F_{13}$  is the view factor between two, coaxial parallel disks (Table 13.2), for both arrangements, (b) Calculate  $F_{21}$  and  $F_{22}$  for  $L = L_o = 50$  mm and  $D_1 = D_3 = 50$  mm; compare magnitudes and explain similarities and differences, and (c) Magnitudes of  $F_{21}$  and  $F_{22}$  as  $L$  increases and all other parameters remain the same; sketch and explain key features of their variation with  $L$ .

**SCHEMATIC:**



**ASSUMPTIONS:** (1) Diffuse surfaces with uniform radiosities, and (2) Inner base and lateral surfaces of the cylinder treated as a single surface,  $A_2$ .

**ANALYSIS:** (a) For both configurations,

$$F_{13} = F_{12} \quad (1)$$

since the radiant power leaving  $A_1$  that is intercepted by  $A_3$  is likewise intercepted by  $A_2$ . Applying reciprocity between  $A_1$  and  $A_2$ ,

$$A_1 F_{12} = A_2 F_{21} \quad (2)$$

Substituting from Eq. (1), into Eq. (2), solving for  $F_{21}$ , find

$$F_{21} = (A_1 / A_2) F_{12} = (A_1 / A_2) F_{13} \quad <$$

Treating the cone and cylinder as two-surface enclosures, the summation rule for  $A_2$  is

$$F_{22} + F_{23} = 1 \quad (3)$$

Apply reciprocity between  $A_2$  and  $A_3$ , solve Eq. (3) to find

$$F_{22} = 1 - F_{23} = 1 - (A_3 / A_2) F_{32}$$

and since  $F_{32} = 1$ , find

$$F_{22} = 1 - A_3 / A_2 \quad <$$

Continued .....

### PROBLEM 13.4 (Cont.)

(b) For the specified values of  $L$ ,  $L_o$ ,  $D_1$  and  $D_2$ , the view factors are calculated and tabulated below. Relations for the areas are:

$$\text{Disk-cone:} \quad A_1 = \pi D_1^2 / 4 \quad A_2 = \pi D_3 / 2 \left( L^2 + (D_3 / 2)^2 \right)^{1/2} \quad A_3 = \pi D_3^2 / 4$$

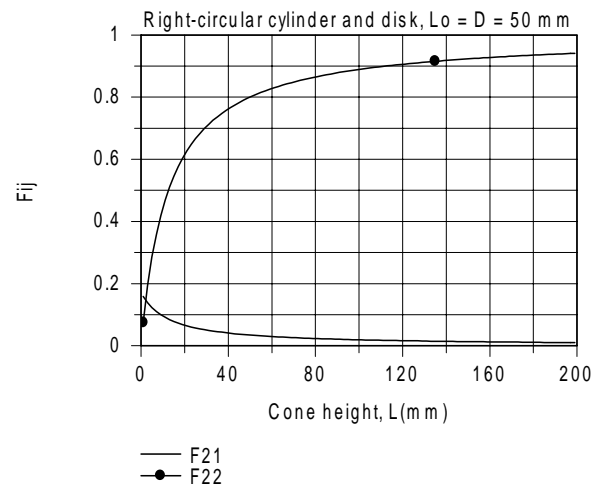
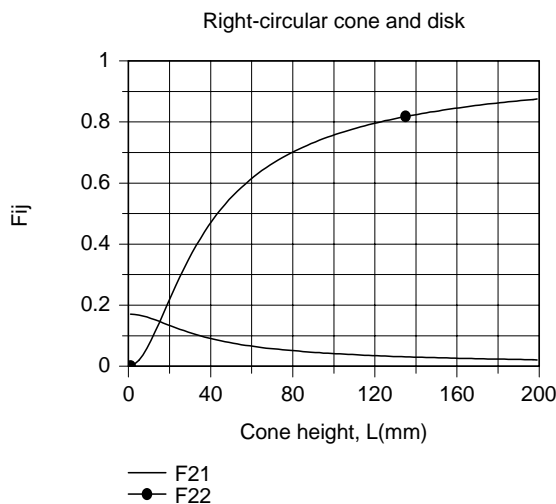
$$\text{Disk-cylinder:} \quad A_1 = \pi D_1^2 / 4 \quad A_2 = \pi D_3^2 / 4 + \pi D_3 L \quad A_3 = \pi D_3^2 / 4$$

The view factor  $F_{13}$  is evaluated from Table 13.2, coaxial parallel disks (Fig. 13.5); find  $F_{13} = 0.1716$ .

	$F_{21}$	$F_{22}$
Disk-cone	0.0767	0.553
Disk-cylinder	0.0343	0.800

It follows that  $F_{21}$  is greater for the disk-cone (a) than for the cylinder-cone (b). That is, for (a), surface  $A_2$  sees more of  $A_1$  and less of itself than for (b). Notice that  $F_{22}$  is greater for (b) than (a); this is a consequence of  $A_{2,b} > A_{2,a}$ .

(c) Using the foregoing equations in the IHT workspace, the variation of the view factors  $F_{21}$  and  $F_{22}$  with  $L$  were calculated and are graphed below.



Note that for both configurations, when  $L = 0$ , find that  $F_{21} = F_{13} = 0.1716$ , the value obtained for coaxial parallel disks. As  $L$  increases, find that  $F_{22} \rightarrow 1$ ; that is, the interior of both the cone and cylinder see mostly each other. Notice that the changes in both  $F_{21}$  and  $F_{22}$  with increasing  $L$  are greater for the disk-cylinder;  $F_{21}$  decreases while  $F_{22}$  increases.

**COMMENTS:** From the results of part (b), why isn't the sum of  $F_{21}$  and  $F_{22}$  equal to unity?