Go Documentation Server   ▽

Package config

```
import "GoInAction2/config"
```

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Package config includes a structure Config that stores user information and a function to read in all the values from a configuration file and return them as a structure.

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type Config
    func LoadConfig(path string, filename string) (Config, error)

Package files

config.go

type **Config**

Config stores all information for user/admin for initialization purpose. the values are read by viper from a configuration file or environment variables viper uses mapstructure for unmarshalling, so we need to specify the variable name in environment file to map to the fields of structure

```
type Config struct {
    UserName   string `mapstructure:"UN"`
    FirstName  string `mapstructure:"FN"`
    LastName   string `mapstructure:"LN"`
    Password   string `mapstructure:"PW"`
}
```

func **LoadConfig**

```
func LoadConfig(path string, filename string) (Config, error)
```

LoadConfig reads in environment variables from a path provided if it exists. It will load in all the values from the environment file and return them as a struct.

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