

What is Realm?

- Fast, embedded database (zero-copy, not an ORM)
- Used in apps with millions of users
- NoSQL
- Full ACID transactions
- Well defined threading model
- Cross-platform C++ core with many language bindings (only Objective-C & Swift released)

Open Source*

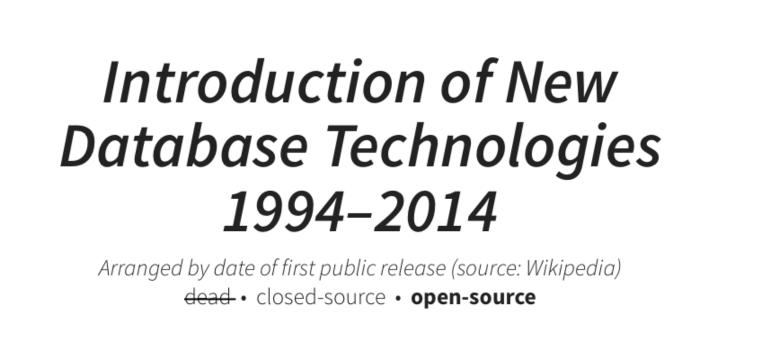


github.com/realm/realm-cocoa

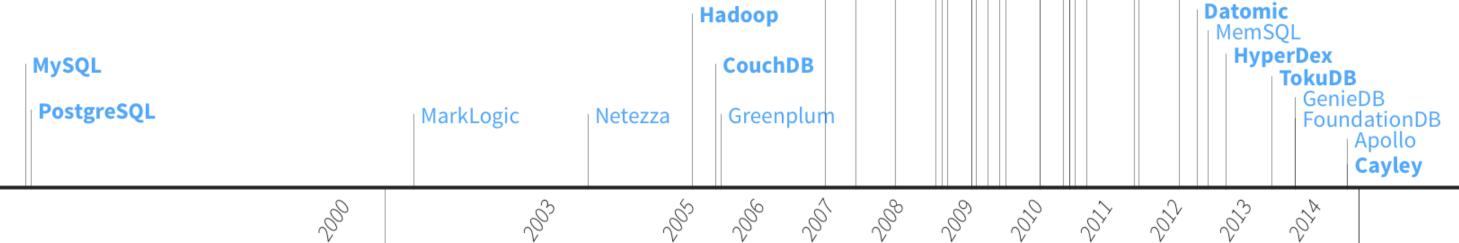
* Bindings 100% open source, C++ core being released as Apache 2

Open Source*

* Cocoa binding 100% open source, C++ core in process of being released under Apache 2.0.







Vertica

Neo4J

SimpleDB

Drizzle

Riak

Cassandra

Voldemort Hypertable MariaDB

Redis

MongoDB RethinkDB

OrientDB

FlockDB RavenDB Clustrix Membase

Translattice

NimbusDB/NuoDB

Citrusleaf/Aerospike

DynamoDB

Xeround

Mobile Databases

SQLite

Realm

Current State of iOS Persistence

Core Data

- Full-featured & mature
- 10+ years old ORM for SQLite
- Slow
- Complex and difficult to learn/debug
- **c** only

SQLite

- Faster than Core Data
- Optimized for iOS
- Cross Platform
- 14+ years old
- Bad user experience
- Manual mapping and queries
- Lack of thread safety

Other Options

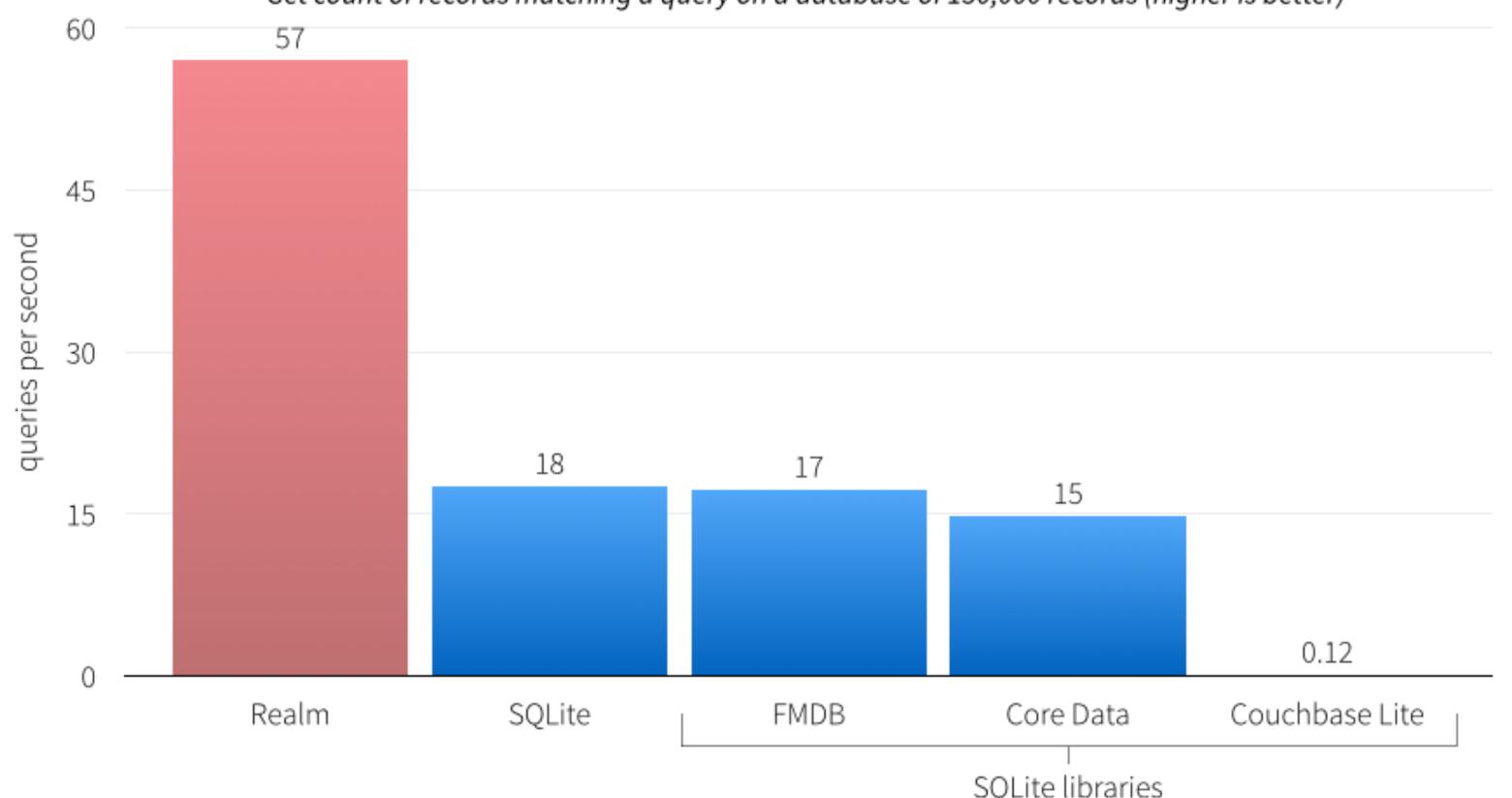
- FMDB
- YapDatabase
- CouchbaseLite
- LevelDB

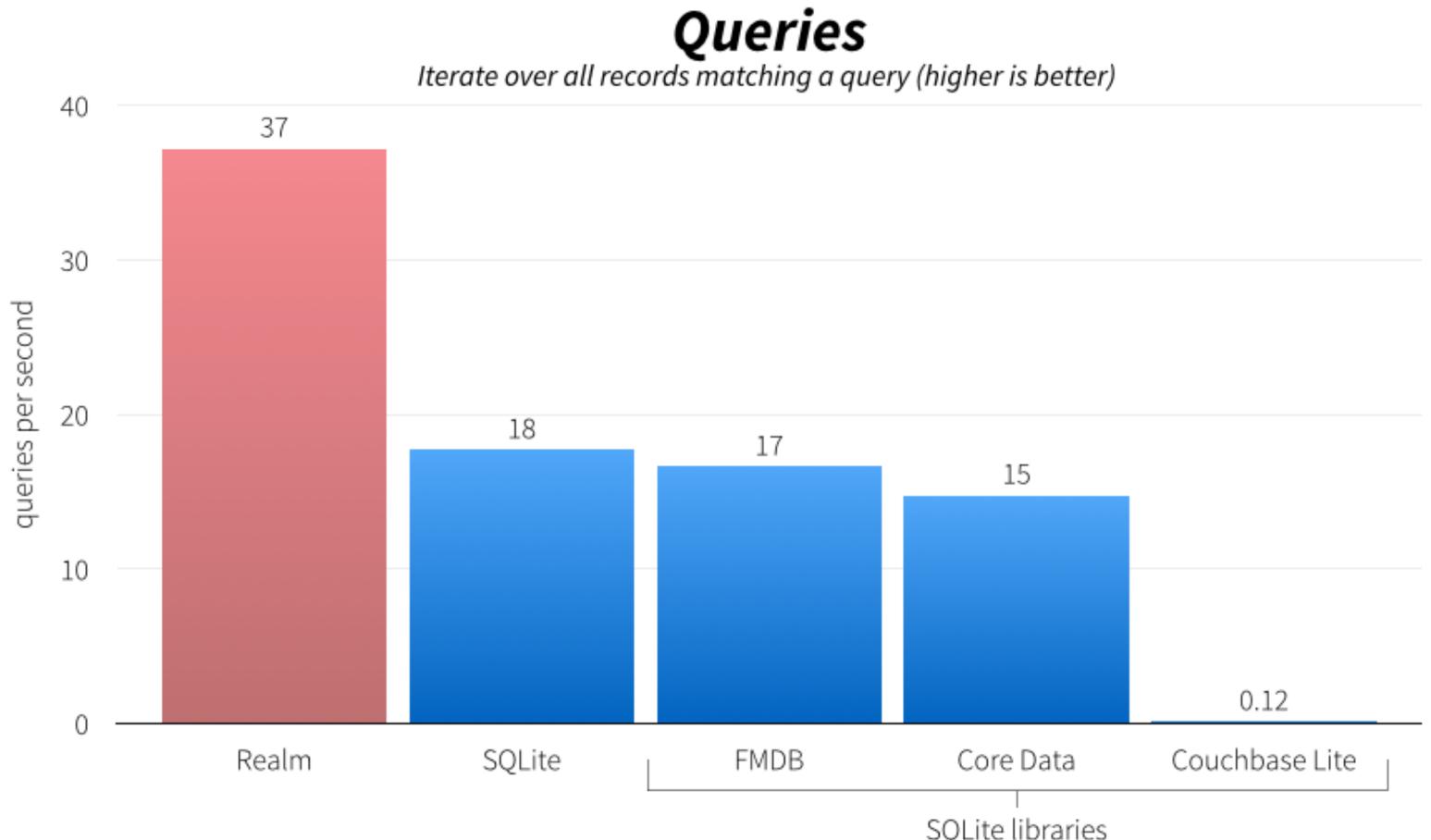
Lots has changed in last decade

- Smartphone Revolution
- NoSQL
- Need for Sync

Benchmarks

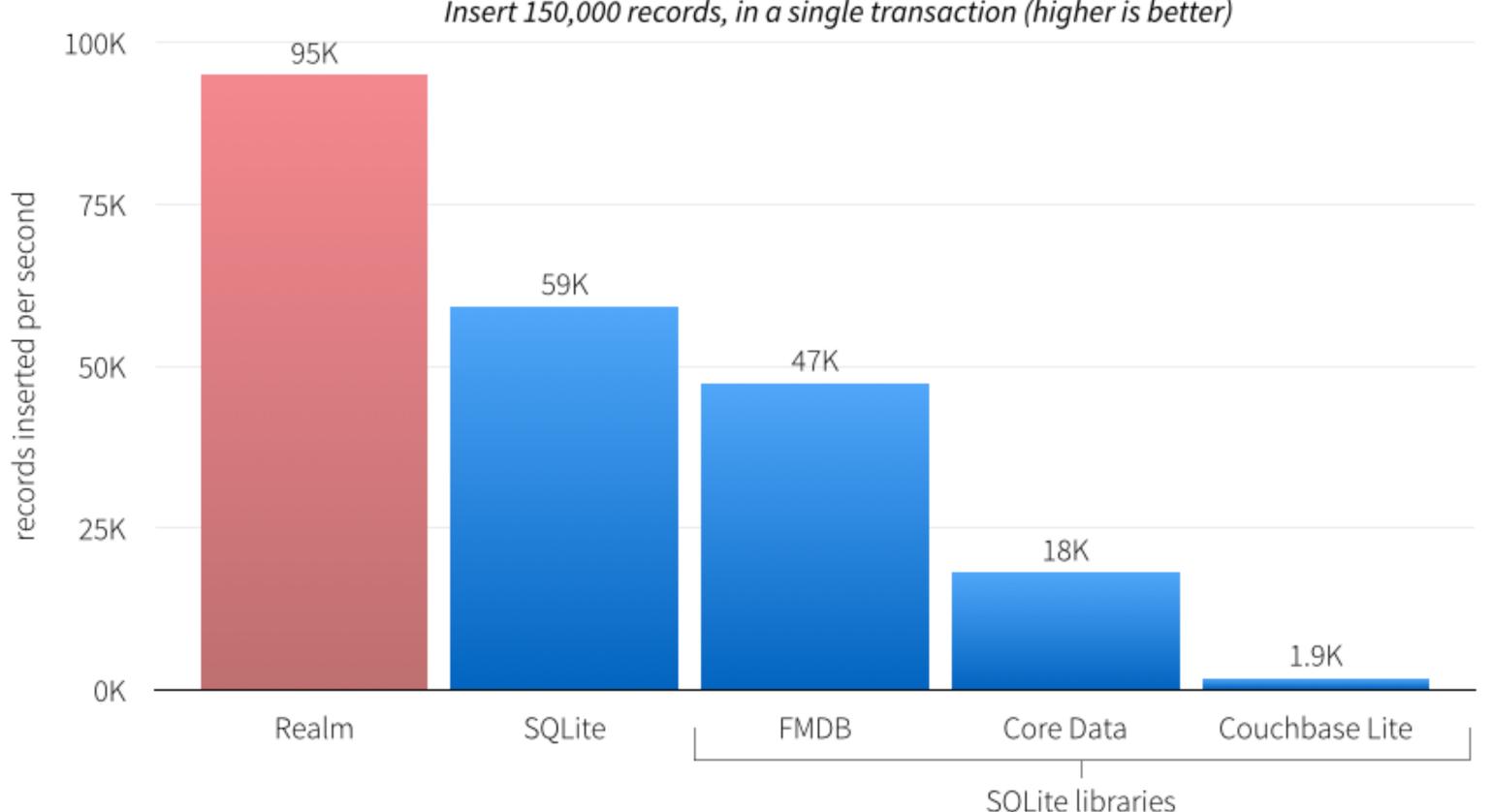
CountsGet count of records matching a query on a database of 150,000 records (higher is better)





Inserts

Insert 150,000 records, in a single transaction (higher is better)



Realm Models

```
@interface Employee : RLMObject
@property NSString *name;
@property NSDate *startDate;
@property float salary;
@property BOOL fullTime;
@end
RLM_ARRAY_TYPE(Employee)
@interface Company : RLMObject
@property NSString *name;
@property Employee *ceo;
@property RLMArray (Employee) *employees;
@end
```

Realm Models (Swift)

```
class Employee: Object {
    dynamic var name = ""
    dynamic var startDate = NSDate()
    dynamic var salary = 0.0
    dynamic var fullTime = true
class Company: Object {
   dynamic var name = ""
    dynamic var ceo = Employee()
    var employees = List<Employee>()
```

Using Realm

```
// Using Realm Objects
Company *company = [[Company alloc] init];
company.name = @"Realm"; // etc...
// Transactions
RLMRealm *realm = [RLMRealm defaultRealm];
[realm transactionWithBlock:^{
    [realm addObject:company];
}];
// Querying objects
RLMArray *companies = [Company allObjects];
RLMArray *FTEmployees = [Employee objectsWhere:@"fullTime == YES"];
```

Using Realm (Swift)

```
// Using Realm Objects
let company = Company()
company.name = "Realm" // etc...
// Transactions
defaultRealm().write {
 realm.add(company)
// Querying objects
let companies = objects(Company)
companies[0]?.name // => Realm (generics)
let ftJohns = objects(Employee).filter(.fullTime == true && .name == "John")
```



Work In Progress

- Change notifications/Live Results Sets
- Delete Rules
- Bi-directional relationships
- Sync
- Open Source Core
- Android

Questions?

@simjp, jp@realm.io