



# Realm

## The First Swift Optimized Database

# What is Realm?

- **Fast, embedded database** (zero-copy, not an ORM)
- **Used in apps with *millions* of users**
- **NoSQL**
- **Full ACID transactions**
- **Well defined threading model**
- **Cross-platform C++ core with many language bindings** (only Objective-C & Swift released)

# Open Source\*



[github.com/realm/realm-cocoa](https://github.com/realm/realm-cocoa)

\* Bindings 100% open source, C++ core being released as Apache 2

# Core Data in Swift

Core Data goes against Swift's strong type safety and generics features.

```
let myPersonClass: AnyClass =  
    NSStringFromClass("MyGreatApp.Person")
```

Apple had to invent special language constructs in Swift to support Core Data!!

Like the `@dynamic` attribute in Objective-C, the `@NSManaged` attribute informs the Swift compiler that the storage & implementation of a property will be provided at runtime.

# Managed context in Core Data

```
@lazy var managedObjectContext: NSManagedObjectContext = {
    let modelURL = NSBundle.mainBundle().URLForResource("SwiftTestOne", withExtension: "momd")
    let mom = NSManagedObjectModel(contentsOfURL: modelURL)
    ZAssert(mom != nil, "Error initializing mom from: \(modelURL)")

    let psc = NSPersistentStoreCoordinator(managedObjectModel: mom)

    let urls = NSFileManager.defaultManager().URLsForDirectory(.DocumentDirectory, inDomains: .UserDomainMask)
    let storeURL = (urls[urls.endIndex-1]).URLByAppendingPathComponent("SwiftTestOne.sqlite")

    var error: NSError? = nil

    var store = psc.addPersistentStoreWithType(NSSQLiteStoreType, configuration: nil, URL: storeURL, options: nil, error: &error)
    if (store == nil) {
        println("Failed to load store")
    }
    ZAssert(store != nil, "Unresolved error \(error?.localizedDescription), \(error?.userInfo)\nAttempted to create store at \(storeURL)")

    var managedObjectContext = NSManagedObjectContext()
    managedObjectContext.persistentStoreCoordinator = psc

    return managedObjectContext
}()
```

# Realm in Swift

- **Generics**
- **Type Safety**
- **Default Values**
- **Swift Objects**
- **No Code Generation**
- **Zero Copy**



# Realm Models

```
class Employee: Object {  
    dynamic var name = "" // you can specify defaults  
    dynamic var startDate = NSDate()  
    dynamic var salary = 0.0  
    dynamic var fullTime = true  
}
```

```
class Company: Object {  
    dynamic var name = ""  
    dynamic var ceo = Employee()  
    dynamic var employees = ArrayProperty(Employee)  
}
```

# Using Realm

```
// Using Realm Objects  
let company = Company()  
company.name = "Realm" // etc...
```

```
// Transactions  
defaultRealm().transaction() {  
    realm.add(company)  
}
```

```
// Querying objects  
let companies = objects(Company)  
companies[0]?.name // => Realm (generics)  
let ftEmployees = objects(Employee).filter(.fullTime == true || .name == "John")
```

# Work In Progress

- Change notifications/Live Results Sets
- Primary Keys/Upsert/JSON Mapping
- Delete Rules
- Bi-directional relationships
- Sync
- Open Source Core
- Android

# Resources

- Realm on GitHub (**github.com**)
- Realm's WIP Swift branch (**github.com**)
- Writing Swift Classes With Objective-C Behavior (**apple.com**)
- The Core Data Stack in Swift (**cimgf.com**)

# Questions?

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