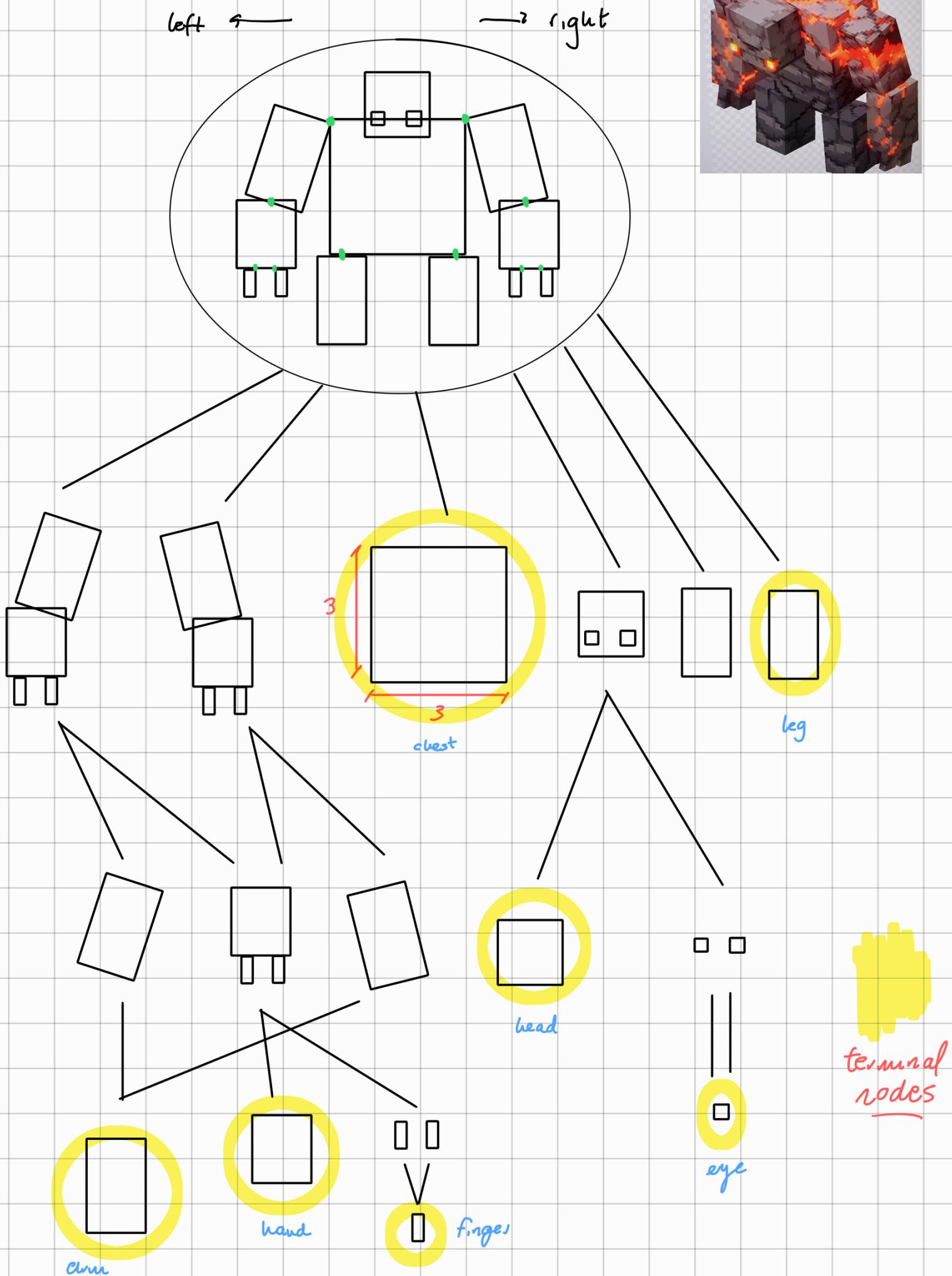
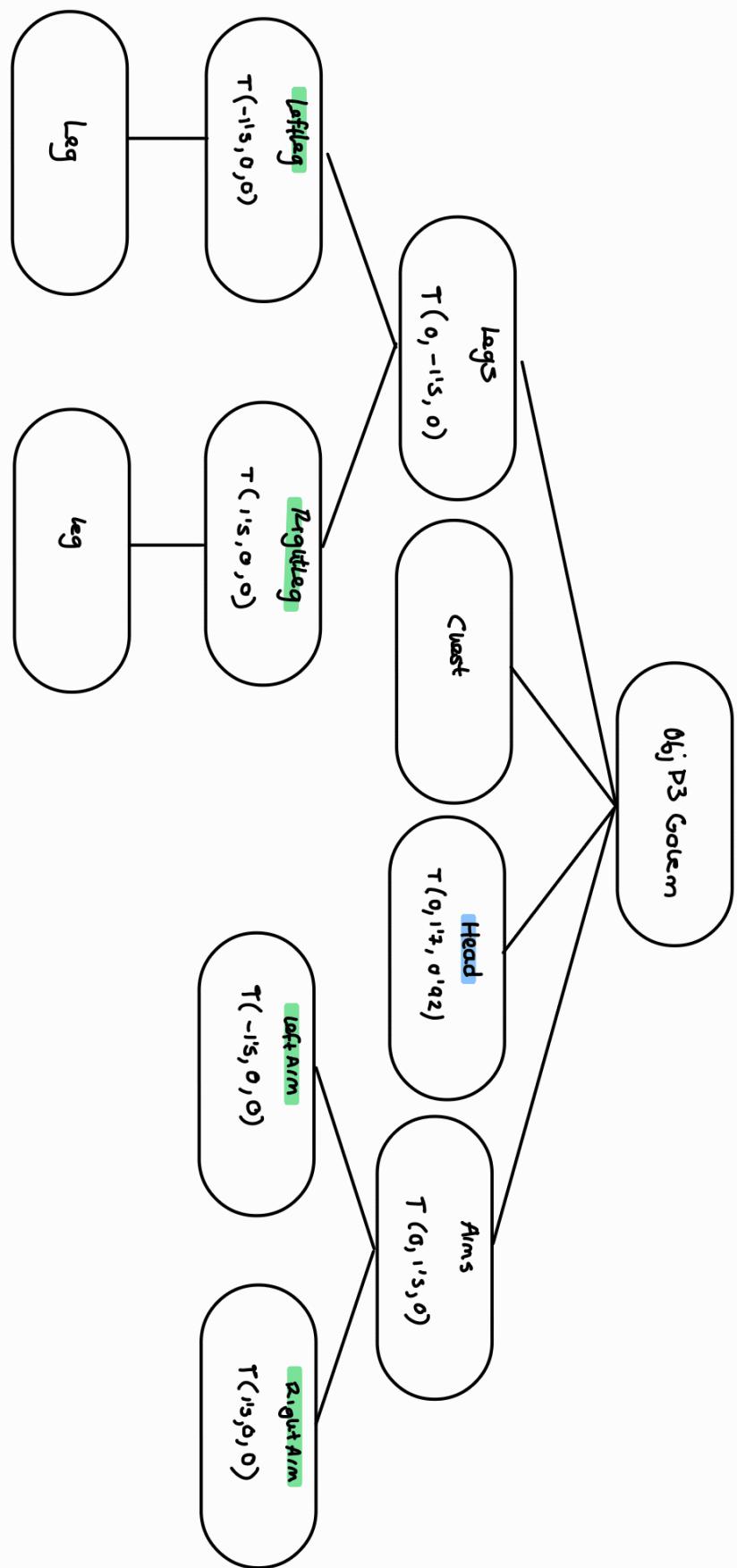
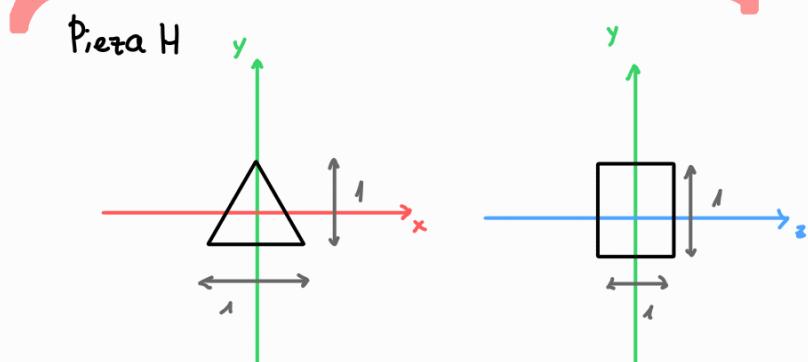
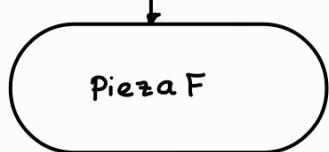
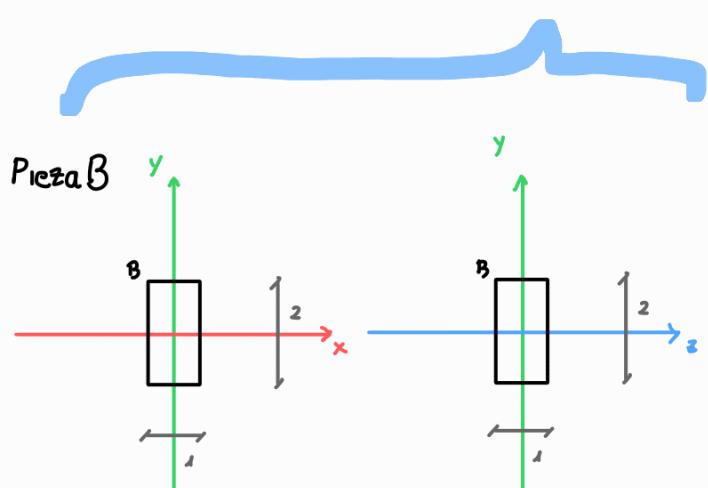
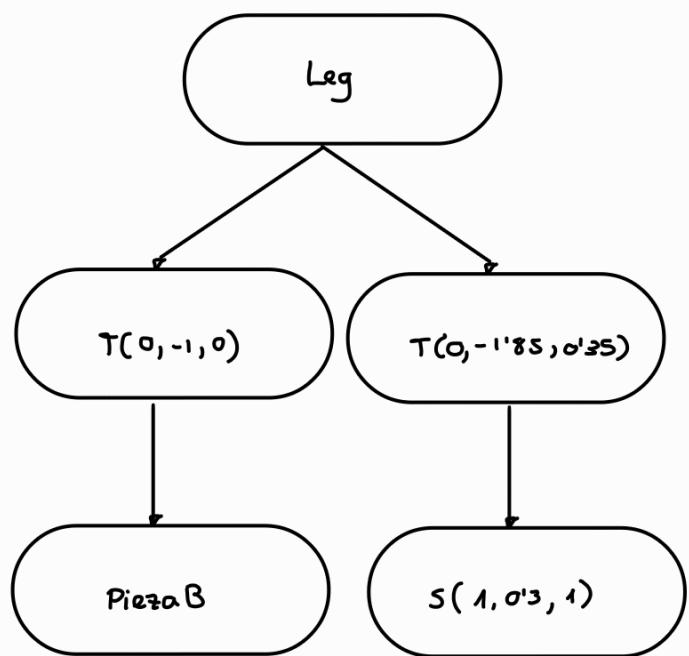
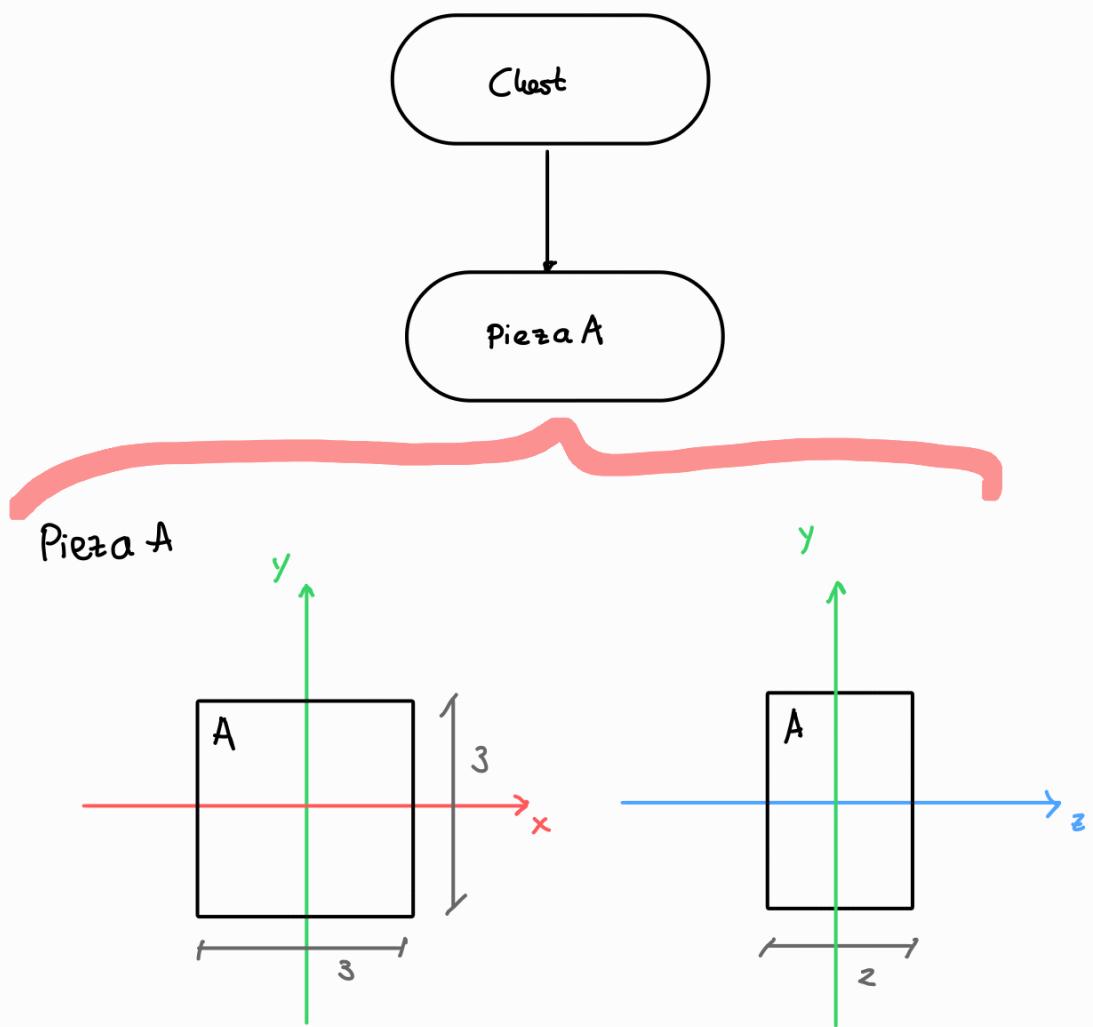


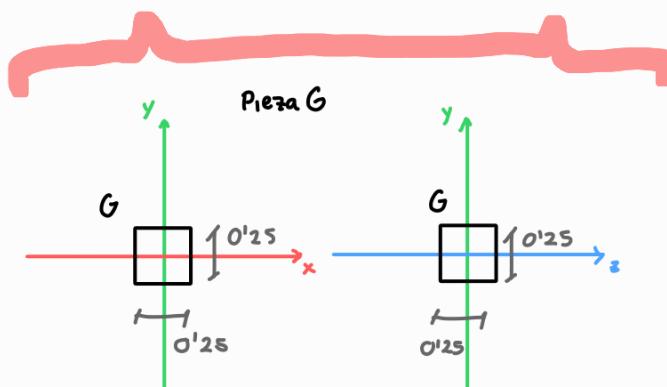
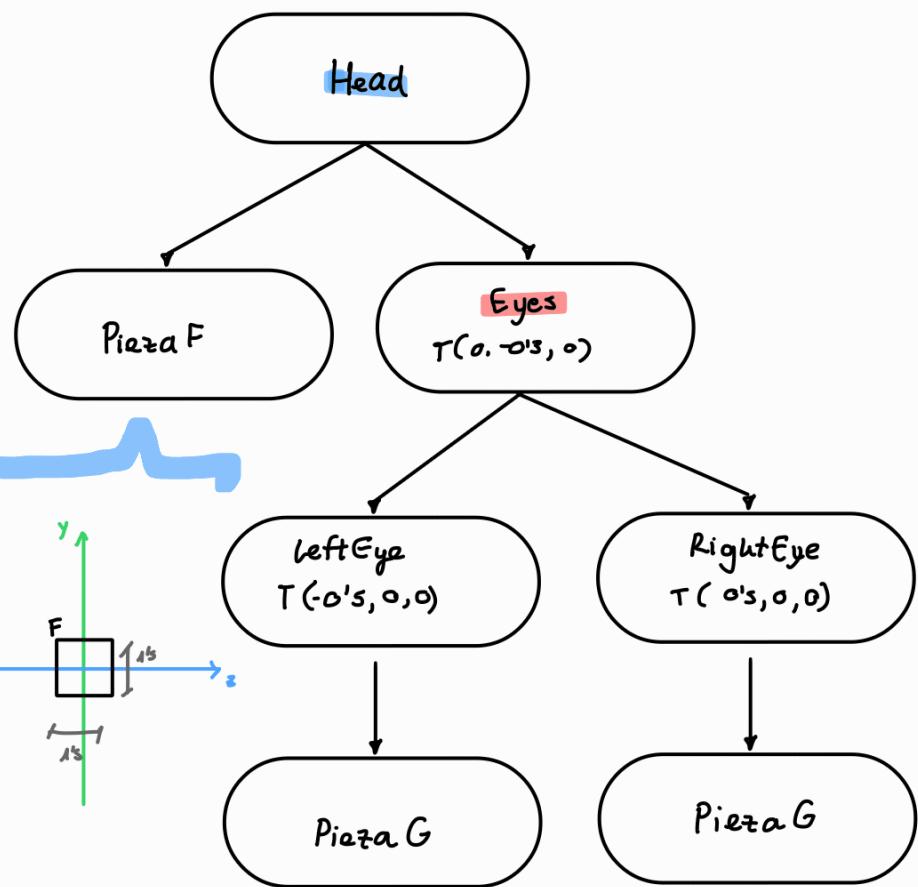
Objeto: Golem

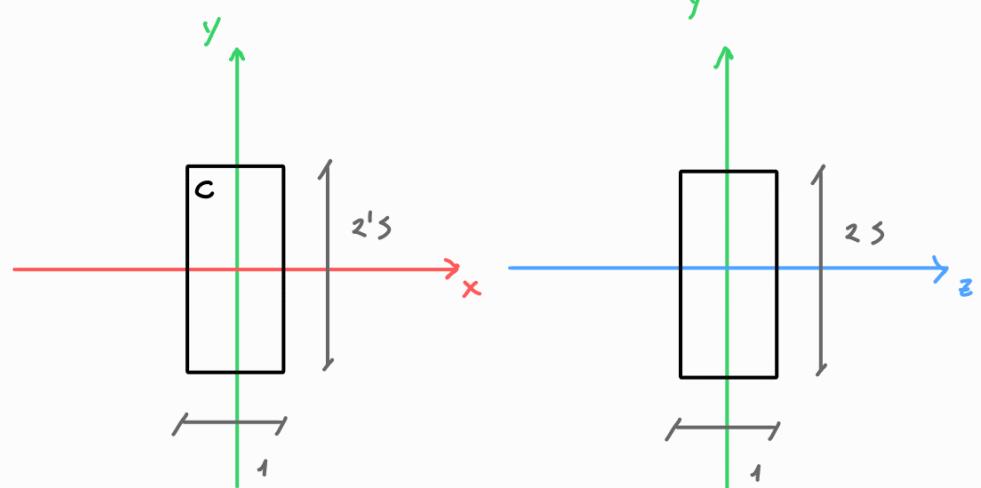
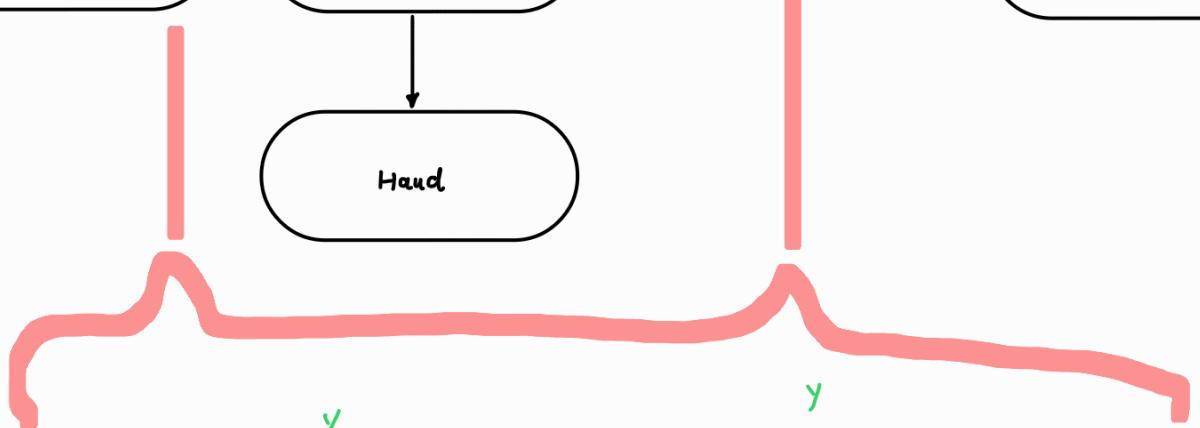
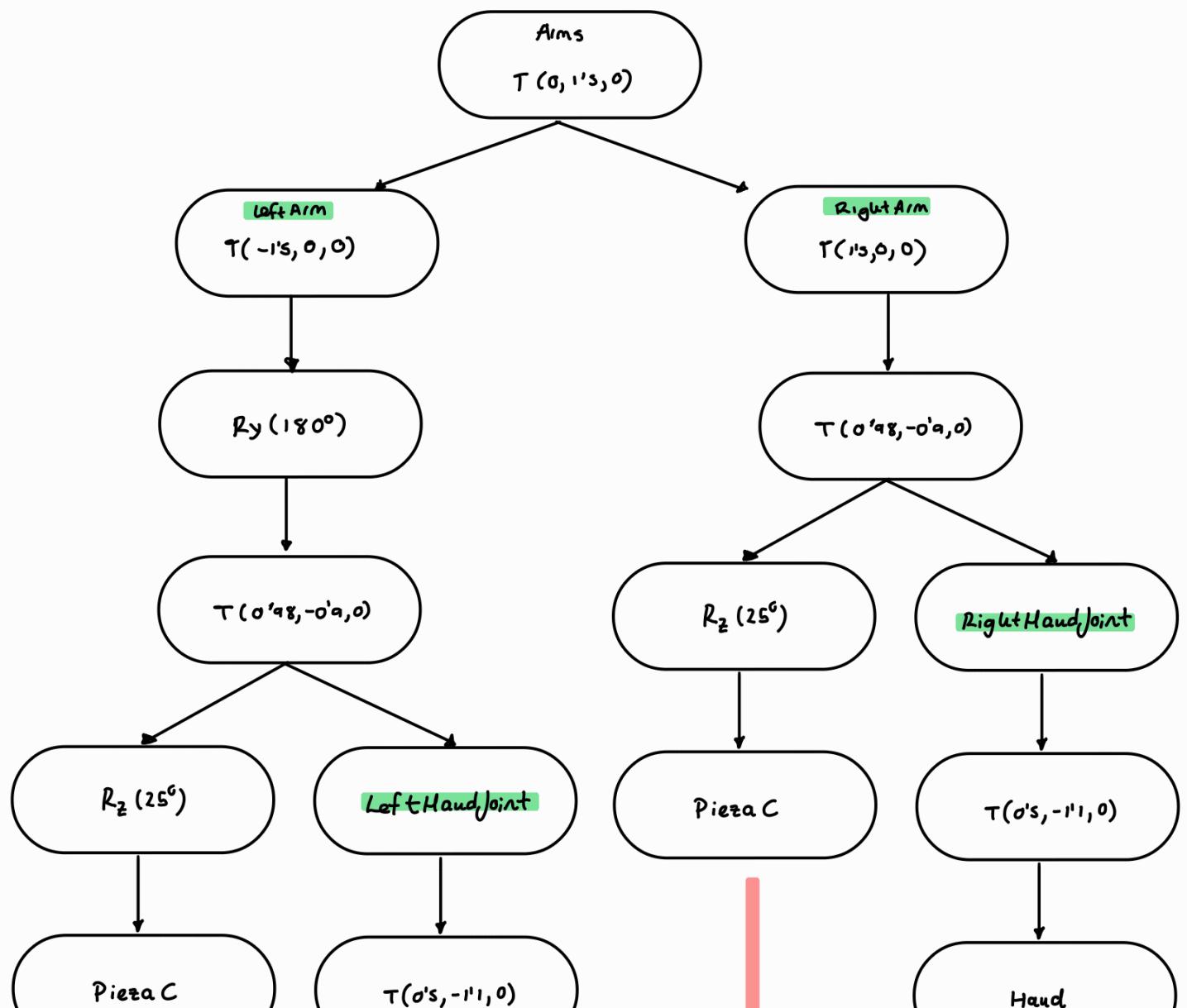


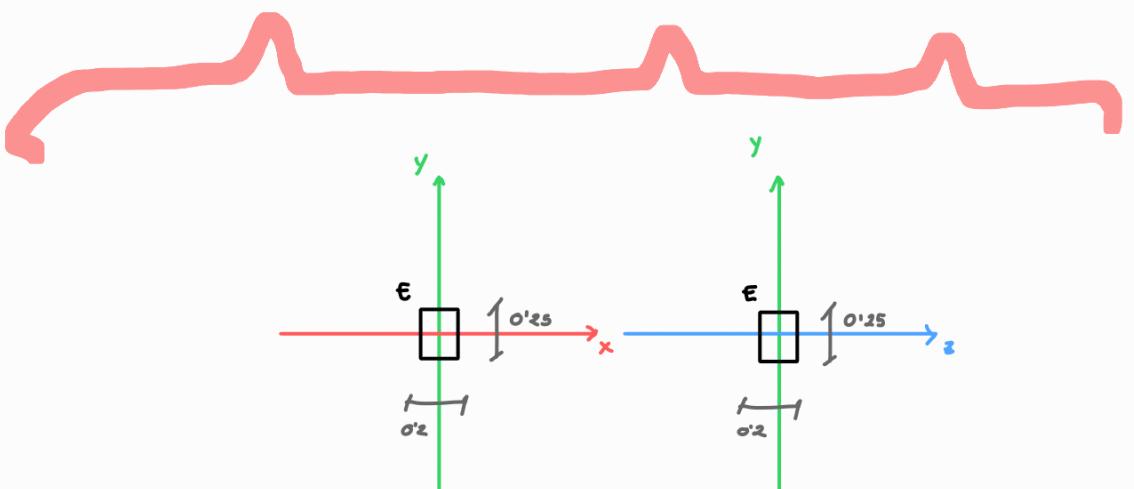
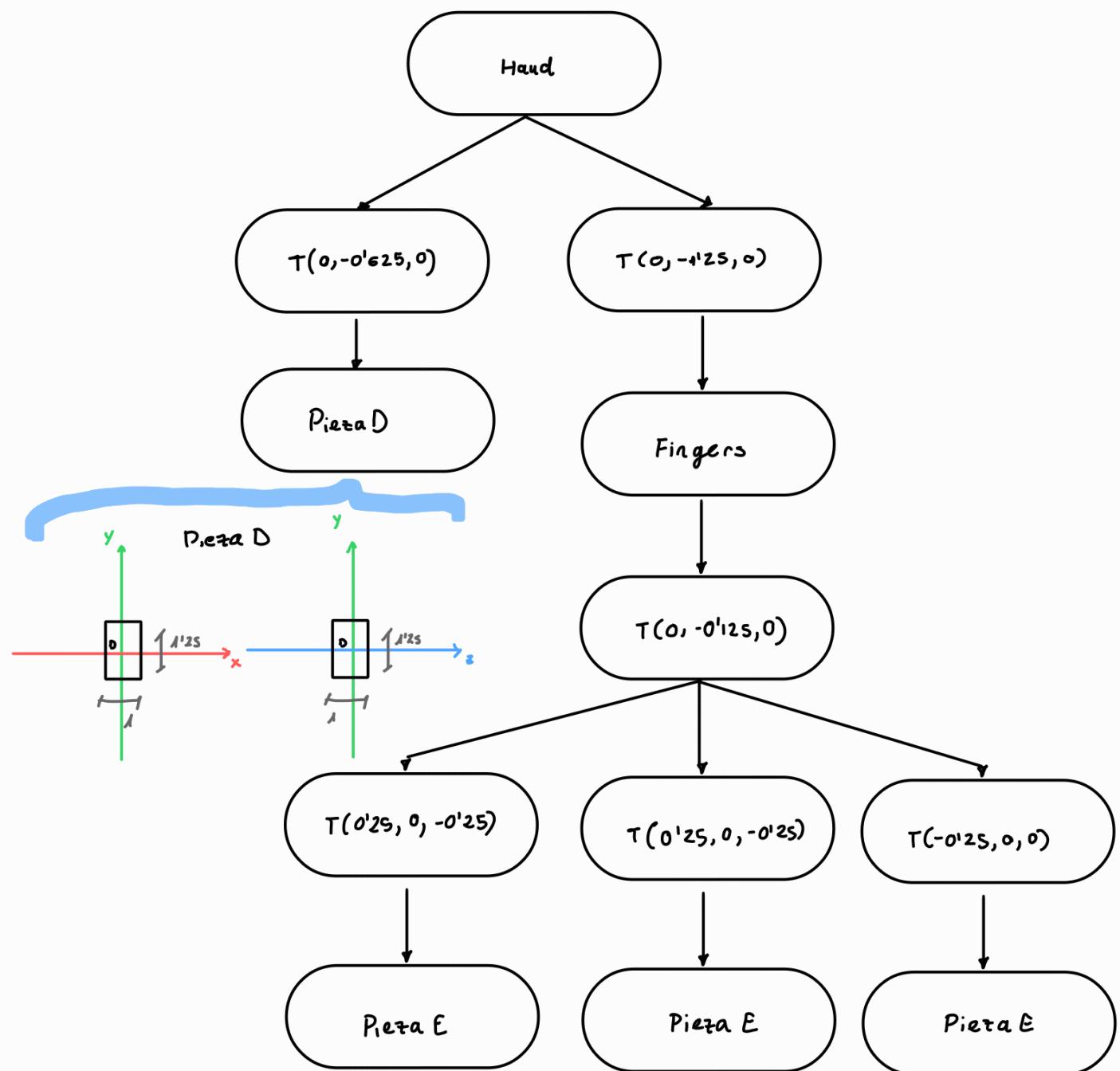




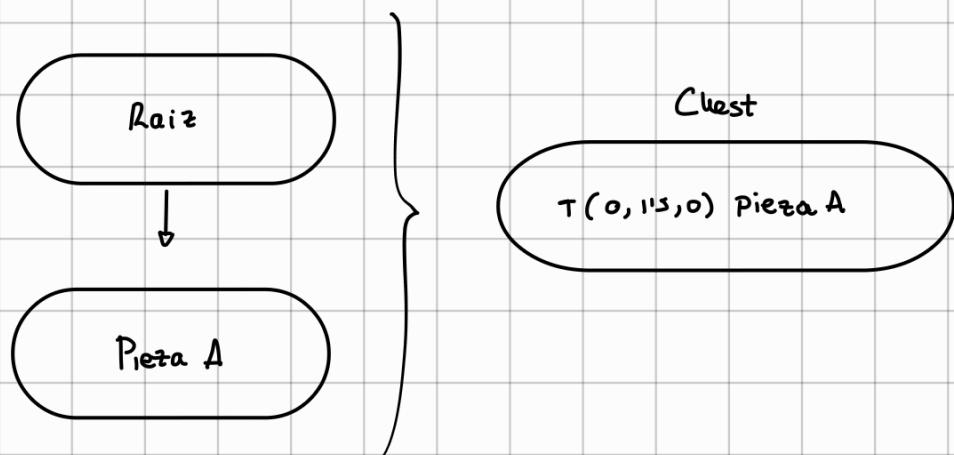
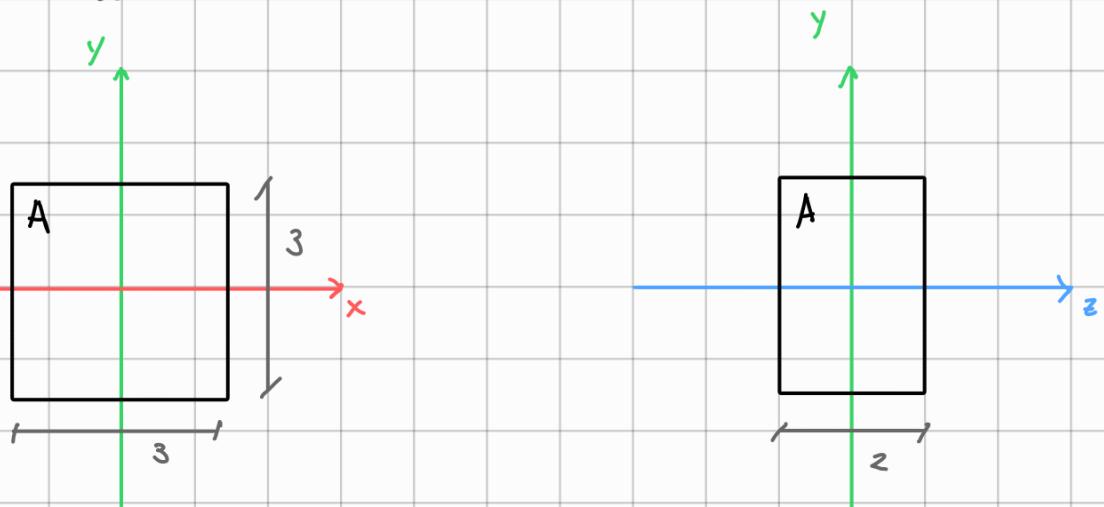


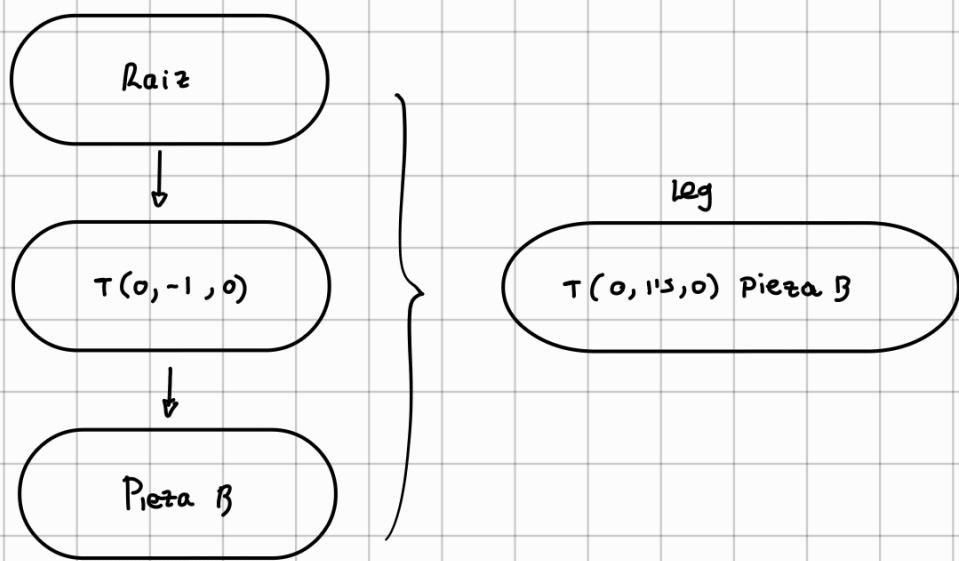




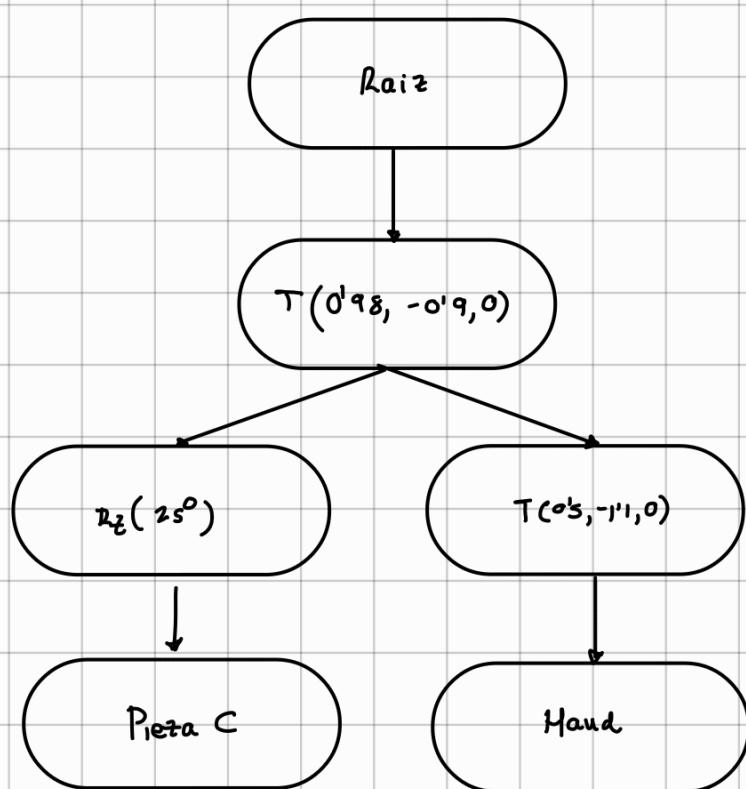


For the chest:

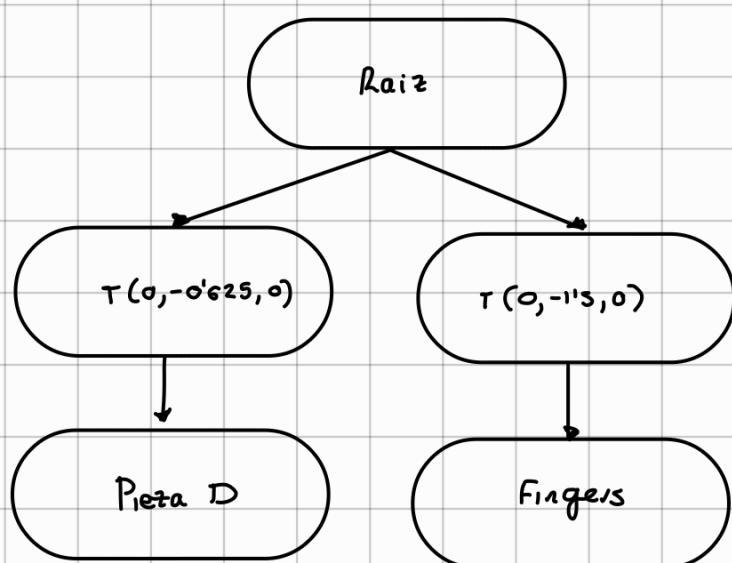




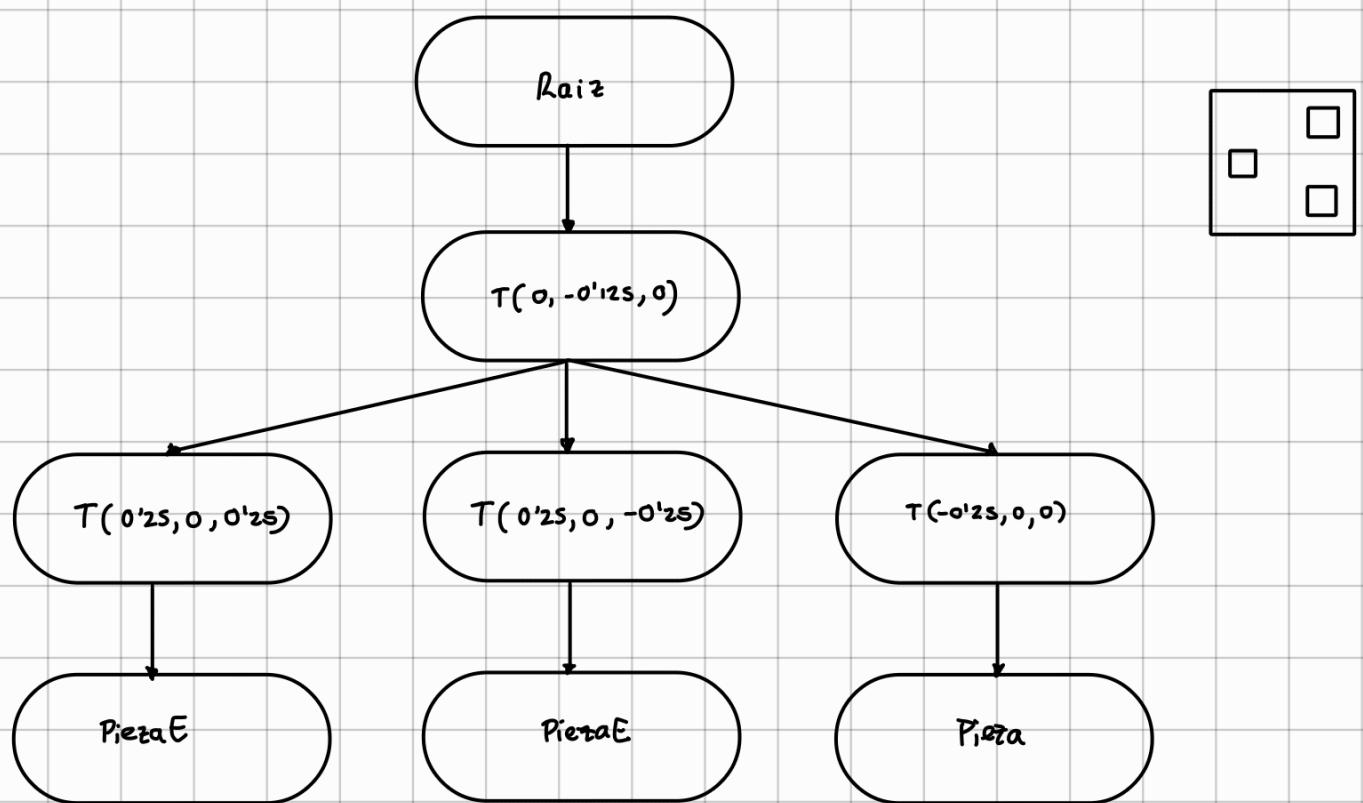
For the Arm :



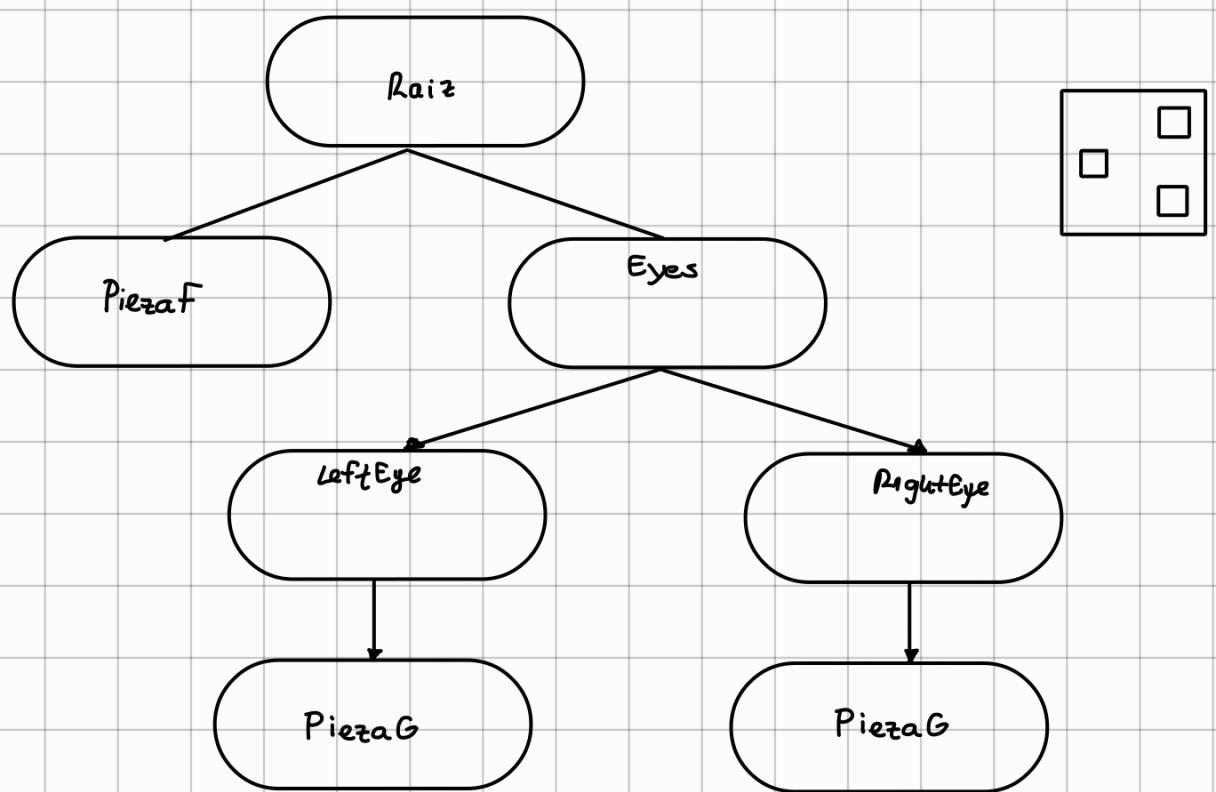
For the hand :



For two fingers:



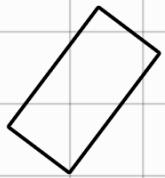
For the head:



Animations

- > Walk {
 - left leg
 - right leg
- > Push with 2 arms

Max : 36°



Min : -36°

