Title of Dissertation

Subtitle



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November 2020

Key words:

Some keywords relating to your research

| I know the meaning of plagiarism and declare that a that which is properly acknowledged, is my own. | all of the work in the dissertation, save for |
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| | Your Name |
| | |
| | |

Abstract

The abstract should be a one or two paragraph summary of your paper. It is meant to sell your paper to interested buyers.

Contents

| Li | st of | Figures and Listings | ⁄i |
|----|------------------------------|---------------------------|----|
| Li | st of | Tables | i |
| N | omer | clature | x |
| | 1 | Acronyms | X |
| | 2 | Terminology | ii |
| 1 | Intr | oduction | 1 |
| | 1.1 | Drafting Markup | 2 |
| 2 | $\operatorname{Lit}\epsilon$ | rature Review | 3 |
| 3 | Me | $\mathbf{hodology}$ | 5 |
| | 3.1 | Hardware | 5 |
| | 3.2 | Implementation | 5 |
| | 3.3 | Experiment Procedure | 6 |
| 4 | Des | ${f gn}$ | 9 |
| 5 | Exp | erimentation 1 | 1 |
| 6 | Res | ults 1 | 3 |
| | 6.1 | Figures | 3 |
| | 6.2 | Tables | 5 |
| | 6.3 | Pictures and Screen-shots | 5 |
| | 6.4 | Maths | 7 |

| iv | CONTENTS |
|----|----------|
|----|----------|

| 7 Conclusion | 19 |
|--------------|----|
| Bibliography | 21 |
| A Item 1 | 23 |
| B Item 2 | 25 |

List of Figures and Listings

| 1 | Introduction | on | 1 |
|---|----------------------|--|----|
| 2 | Literature | Review | 3 |
| 3 | Methodolo | $\mathbf{g}\mathbf{y}$ | 5 |
| | Fig. 3.1 | Test setup used to test the implementation [1] | 5 |
| | Listing 3.1 | OpenCL kernel to perform matrix multiplication | 6 |
| 4 | Design | | 9 |
| 5 | Experimen | tation | 11 |
| 6 | Results | | 13 |
| | Fig. 6.1 | The correlation coefficient as a function of sample count | 13 |
| | Listing 6.1 graph | Octave function to format a figure and save it to a high quality PDF | 14 |
| | Listing 6.2 | Example of how to use the FormatFig function | 14 |
| | Fig. 6.2 a trans | Oscilloscope measurement showing physical line signals on both ends of smission line during master switch-over [1] | 14 |
| | Fig. 6.3 | An example image with custom scaling | 16 |
| | Fig. 6.4 | Comparison of various image format qualities | 16 |
| 7 | Conclusion | | 19 |

| A | Item 1 | 23 |
|---|--------|----|
| В | Item 2 | 25 |

LIST OF FIGURES AND LISTINGS

List of Tables

| 1 | Introduction | 1 |
|----------|--------------------------------|----|
| 2 | Literature Review | 3 |
| 3 | ${f Methodology}$ | 5 |
| 4 | Design | 9 |
| 5 | Experimentation | 11 |
| 6 | Results | 13 |
| | TABLE 6.1 My Informative Table | 15 |
| 7 | Conclusion | 19 |
| A | Item 1 | 23 |
| В | Item 2 | 25 |

Nomenclature

1 Acronyms

| AAmperes |
|---|
| AC Alternating Current |
| ADCAnalogue to Digital Converter |
| APIApplication Programmer's Interface |
| ARM Advanced RISC Machine |
| ASIC Application Specific Integrated Circuit |
| AXI Advanced Extensible Interface |
| BARBase Address Register |
| BCDBinary-Coded Decimal |
| BdBaud, in symbols per second |
| CFAR Constant False Alarm Rate |
| ${\bf CMOSComplimentary\ Metal-Oxide\ Semiconductor}$ |
| CPLD Complex Programmable Logic Device |
| dBm Deci-Bell, relative to 1 mW |
| DC Direct Current |
| DDC Digital Down Converter |
| DDS Direct Digital Synthesis |
| DMA Direct Memory Access |
| DSP Digital Signal Processor (or processing) |
| EDA Electronic Design Automation |

x NOMENCLATURE

| FIFO First-in, First-out (queue) |
|--|
| FIRFinite Impulse Response |
| FMC FPGA Mezzanine Card |
| FPGA Field Programmable Gate Array |
| FSMFinite State Machine |
| GUI Graphical User Interface |
| HDLHardware Description Language |
| HPS Hard Processor System |
| HSTLHigh Speed Transfer Logic |
| $I/O\dots\dotsInputs/Outputs$ |
| ${ m I^2C}\ldots\ldots { m Inter-IC}$ |
| IC Integrated Circuit |
| IDE Integrated Development Environment |
| LELogic Element |
| LSbLeast Significant Bit |
| LSB Least Significant Byte |
| LUTLook-Up Table |
| ${\rm LVCMOS}\ldots\ldots {\rm Low~Voltage~Complementary~Metal~Oxide~Semiconductor}$ |
| LVDSLow Voltage Differential Signalling |
| LVPECLLow Voltage Positive Emitter Coupled Logic |
| LVTTL Low Voltage Transistor-Transistor Logic |
| MIMOMultiple Input Multiple Output |
| MISOMaster Input / Slave Output |
| MOSIMaster Output / Slave Input |
| MSb Most Significant Bit |
| MSBMost Significant Byte |
| MSI Message Signalled Interrupt |
| NCO Numerically Controlled Oscillator |
| NTPNetwork Time Protocol |
| PC Personal Computer |

1. ACRONYMS xi

| PCBPrinted Circuit Board |
|---|
| PCIPeripheral Component Interconnect |
| PCIePCI Express |
| PLL Phase Locked Loop |
| PPDS Point-to-Point Differential Signalling |
| PRF Pulse Repetition Frequency |
| PRIPulse Repetition Interval |
| PSU Power Supply Unit |
| RADAR Radio-Assisted Direction and Ranging |
| REST Representational State Transfer |
| RF Radio Frequency |
| RISC Reduced Instruction Set Computer |
| RMSRoot Mean Square |
| RPM Revolutions per Minute |
| RSDSReduced Swing Differential Signalling |
| |
| SISystème International d'Unités |
| SISystème International d'Unités SoCSystem On Chip |
| · |
| SoCSystem On Chip |
| SoCSystem On Chip SPISerial Peripheral Interface |
| SoCSystem On Chip SPISerial Peripheral Interface SSTLStub Series Terminated Logic |
| SoCSystem On Chip SPISerial Peripheral Interface SSTLStub Series Terminated Logic TCPTransmission Control Protocol |
| SoCSystem On Chip SPISerial Peripheral Interface SSTLStub Series Terminated Logic TCPTransmission Control Protocol TTLTransistor-Transistor Logic |
| SoCSystem On Chip SPISerial Peripheral Interface SSTLStub Series Terminated Logic TCPTransmission Control Protocol TTLTransistor-Transistor Logic UARTUniversal Asynchronous Receiver Transmitter |
| SoCSystem On Chip SPISerial Peripheral Interface SSTLStub Series Terminated Logic TCPTransmission Control Protocol TTLTransistor-Transistor Logic UARTUniversal Asynchronous Receiver Transmitter UDPUser Datagram Protocol |
| SoCSystem On Chip SPISerial Peripheral Interface SSTLStub Series Terminated Logic TCPTransmission Control Protocol TTLTransistor-Transistor Logic UARTUniversal Asynchronous Receiver Transmitter UDPUser Datagram Protocol UFMUser Flash Memory |
| SoCSystem On Chip SPISerial Peripheral Interface SSTLStub Series Terminated Logic TCPTransmission Control Protocol TTLTransistor-Transistor Logic UARTUniversal Asynchronous Receiver Transmitter UDPUser Datagram Protocol UFMUser Flash Memory URLUniform Resource Locator |
| SoCSystem On Chip SPISerial Peripheral Interface SSTLStub Series Terminated Logic TCPTransmission Control Protocol TTLTransistor-Transistor Logic UARTUniversal Asynchronous Receiver Transmitter UDPUser Datagram Protocol UFMUser Flash Memory URLUniform Resource Locator VVoltage |

xii NOMENCLATURE

2 Terminology

Developer FPGA firmware developer, using any firmware development tool.

Device The specific target FPGA.

Megafunction A target-specific module, typically generated from within the vendor IDE,

after the Altera nomenclature.

Module Akin to a Verilog module; i.e. unit of digital circuit that has ports to the

outside world and can exist at any level of the design hierarchy.

Object file An intermediary file used in the ALCHA compilation process. It is the

reult of compiling a single translation unit and describes a collection of

objects.

Peripheral Any device, external to the FPGA, that interfaces directly with the

FPGA.

Platform The platform that the ALCHA compiler runs on, including operating

system and computer hardware.

Target The platform ALCHA is compiling to, including FPGA, PCB, peripherals

and vendor IDE.

Translation unit Akin to a C language translation unit, i.e. a collection of source files and

headers that translate to a single object file

User The developer who is using ALCHA to develop FPGA firmware.

Vendor The FPGA manufacturer.

Introduction

If you are new to LATEX, I would suggest reading [2]. If you want to use Microsoft Word (or one of its many clones), you can download the official IEEE conference template from [3]. The TA and tutors can provide LATEX support. Use Word at your own risk.

The introduction is where you set the scene. Here you reference other, related work, as well as a summary relating to how you improve upon said work [4]. In the sense of the practical reports, the introduction will summarise the experiment the practical is all about.

As a general rule of thumb, keep the introduction to the first column and don't put any sub-sections into it.

Remember that, for bibliography citations to work, you have to include running BibTEX in the compile chain. My TeXstudio [5] compile chain for "Build & View" is

```
txs:///bibtex | txs:///pdflatex |
txs:///bibtex | txs:///pdflatex |
txs:///view-pdf-internal
```

1.1 Drafting Markup

When the template is in draft mode, you can use various helper macros, as illustrated below:

When compiled with \Draftfalse, the content of these macros are removed from the output, except something that needs to be rephrased.

Literature Review

Methodology

In this section you should describe the method of the experiment.

3.1 Hardware

Include detail such as the hardware used. It's generally a good idea to include a block diagram at this point, such as the one presented in Fig. 3.1. This figure was drawn in InkScape [6]. When you want to import an InkScape figure (SVG format) into LATEX, simply save it to PDF (use the drawing extents as the media box area) and include the figure.

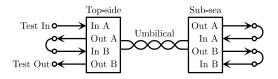


Fig. 3.1. Test setup used to test the implementation [1].

3.2 Implementation

Also mention the implementation source code:

```
# You can include inline Matlab / Octave code
x = linspace(0, 2*pi, 1000);
y = sin(x);
plot(x, y); grid on;
```

Or you could turn it into a float: see listing 3.1. Floats are tables, figures and listings that appear at a different place than in the source code. This template is set up to put floats at the top of the next column, as prescribed by the IEEE article specification.

```
__kernel void Multiply(
    __global float* A, // Global input buffer
    __global float* B, // Global input buffer
    __global float* Y, // Global output buffer
    __global float* Y, // Global output buffer
    const int N // Global uniform
){
    const int i = get_global_id(0); // 1st dimension index
    const int j = get_global_id(1); // 2nd dimension index

    // Private variables
    int k;
    float f = 0.0;

    // Kernel body
    for(k = 0; k < N; k++) f += A[i*N + k] * B[k*N + j];
    Y[i*N + j] = f;
}</pre>
```

Listing 3.1. OpenCL kernel to perform matrix multiplication

Only list what is relevant. Don't give too much detail - just enough to show what you've done. This template supports the following languages:

- Matlab (Octave)
- GLSL
- OpenCL
- Verilog
- VHDL
- TCL
- Python
- C++ (use the name 'Cpp')

3.3 Experiment Procedure

Furthermore, include detail relating to the experiment itself: what did you do, in what order was this done, why was this done, etc. What are you trying to prove / disprove? You can include hypotheses, such as presented in Hypothesis H0 below.

Hypothesis H0: All scientific papers contain hypotheses. An hypothesis is generally not longer than a single paragraph, but the command does support multiple paragraphs if required.

Design

Experimentation

Results

The results section is for presenting and discussing your findings. You can split it into subsections if the experiment has multiple sections or stages.

6.1 Figures

Include good quality graphs (see Fig. 6.1). These were produced by the Octave code presented in listings 6.1 and 6.2. You can play around with the PaperSize and PaperPosition variables to change the aspect ratio. An easy way to obtain more space on a paper is to use wide, flat figures, such as Fig. 6.2.

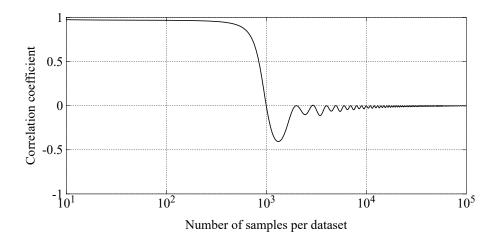


Fig. 6.1. The correlation coefficient as a function of sample count.

```
function FormatFig(X, Y, File);
  set(gcf, 'PaperUnits'
                               'inches'):
  set(gcf, 'PaperOrientation', 'landscape');
  set(gcf, 'PaperSize'
                                   [8, 4]);
  set(gcf, 'PaperPosition'
                             , [0, 0, 8, 4]);
  set(gca, 'FontName', 'Times New Roman');
  set(gca, 'Position', [0.1 0.2 0.85 0.75]);
  xlabel(["\n" X]);
  ylabel([Y "\n\n"]);
  setenv("GSC", "GSC"); # Eliminates stupid warning
    [File '.pdf'],...
    '-dpdf'...
 );
end
```

Listing 6.1. Octave function to format a figure and save it to a high quality PDF graph

```
# Create a new figure
# Some code to calculate the various variables to plot...
plot(N, r, 'k', 'linewidth', 4); grid on; # Plot the data
xlim([0 360]);
                                           # Limit the x range
ylim([-1 1]);
                                          # Limit the y range
set(gca, 'xtick', [0 90 180 270 360]);
                                          # Set the x labels
                                          # Call the function with:
FormatFig(...
  'Phase shift [\circ]',...
                                                  # The x title
  'Correlation coefficient',...
                                                  # The y title
  ['r_vs_N;_f=' num2str(f) ';_P=' num2str(P)] ... # Format the file name
);
close all:
                                          # Close all open figures
```

Listing 6.2. Example of how to use the FormatFig function

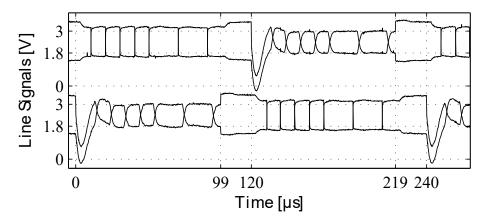


Fig. 6.2. Oscilloscope measurement showing physical line signals on both ends of a transmission line during master switch-over [1].

Always remember to include axes text, units and a meaningful caption in your graphs. When typing units, a μ sign has a tail! The letter "u" is not a valid unit prefix. When typing resistor values, use the Ω symbol.

6.2. TABLES 15

6.2 Tables

Tables are often a convenient means by which to specify lists of parameters. An example table is presented in table 6.1. You can use Tablesgenerator to make your LATEX tables.

TABLE 6.1
My Informative Table

| Heading 1 | Heading 2 | Heading 3 |
|-----------|-----------|-----------|
| Data | 123 | 321 |
| Data | 456 | 654 |
| Data | 789 | 987 |

6.3 Pictures and Screen-shots

When you include screen-shots, pdfLATEX supports JPG and PNG file formats. PNG is preferred for screen-shots, as it is a loss-less format. JPG is preferred for photos, as it results in a smaller file size. It's generally a good idea to resize photos (not screen-shots) to be no more that 300 dpi, in order to reduce file size. For 2-column article format papers, this translates to a maximum width of 1024. Never change the aspect ratio of screen-shots and pictures!

It is highly recommended to make use of the \Figure macro for figures. It puts all the formatting tweaks in one place, so that you don't need to update all the individual figure inclusion points when you want to do a styling update. The file name is used for the LATEX label, such as "Fig. 6.3".



Fig. 6.3. An example image with custom scaling

Make sure to always use the best quality image possible. Use JPEG for photos, PNG for screen-shots and PDF (scalable vector graphics) for everything else. JPEG is lossy, but good for photos, whereas PNG is lossless and good for images with large areas of solid colour, as can be seen in Fig. 6.4.



Fig. 6.4. Comparison of various image format qualities

6.4. MATHS 17

6.4 Maths

LATEX has a very sophisticated maths rendering engine, as illustrated by equation 6.1. When talking about approximate answers, never use ± 54 V, as this implies "positive or negative 54 V". Use ≈ 54 V or ~ 54 V instead.

$$y = \int_0^\infty e^{x^2} \mathrm{dx} \tag{6.1}$$

Conclusion

The conclusion should provide a summary of your findings. Many people only read the introduction and conclusion of a paper. They sometimes scan the tables and figures. If the conclusion hints at interesting findings, only then will they bother to read the whole paper.

You can also include work that you intend to do in future, such as ideas for further improvements, or to make the solution more accessible to the general user-base, etc.

Publishers often charge "overlength article charges" [7], so keep within the page limit. In EEE4084F we will simulate overlength fees by means of a mark reduction at 10% per page. Late submissions will be charged at 10% per day, or part thereof.

Bibliography

- [1] J. Taylor and J. G. Hoole, "Robust Protocol for Sending Synchronisation Pulse and RS-232 Communication over Single Low Quality Twisted Pair Cable," in *Proceeding of ICIT*. Taiwan: IEEE, Mar. 2016.
- [2] T. Oetiker, H. Partl, I. Hyna, and E. Schlegl, "The Not So Short Introduction to \LaTeX 2 $_{\varepsilon}$," https://tobi.oetiker.ch/lshort/lshort.pdf, Jul. 2015, version 5.05.
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Appendix A

Item 1

Appendix B

Item 2