

Improving brain decoding interpretability using structured sparsity methods

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Retreat Braunlage, 2018

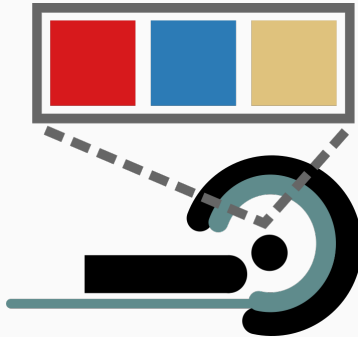


Aging & Cognition
Research Group

fMRI refresher

BOLD fMRI

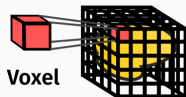
My work mainly focuses on analysis of task-related fMRI data. During scanning, the participant performs a behavioral task.



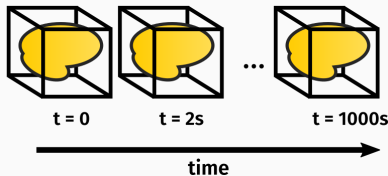
fMRI data

The data resulting from fMRI is 4 dimensional (structural is 3-D). The extra time dimension allows us to analyse how brain activity changes during the task.

fMRI - 3-D Volume



fMRI - Time dimension

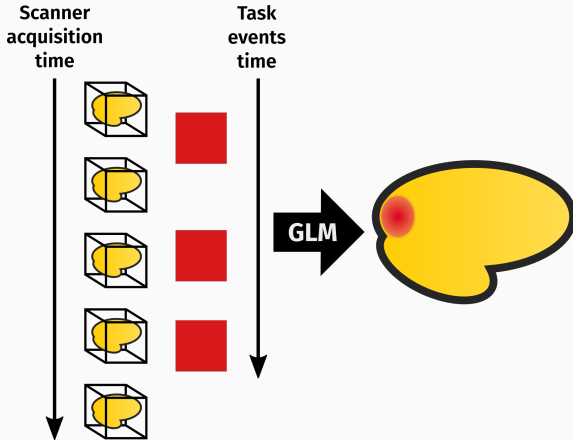


A typical fMRI session consists of:

- 600-900 3-D volumes with 10^5 to 10^6 voxels each.
- Voxel resolution varies from 1 (ultra-high) to 3 mm^3 .

Putting it all together

We can analyse the data to detect changes in activation using a General Linear Model (GLM), a massive-univariate analysis.

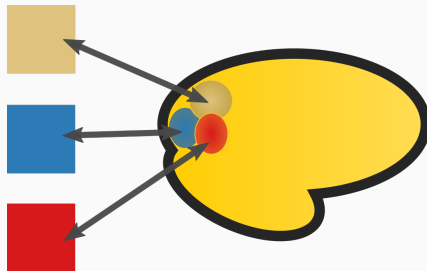


Decoding

Asking about categories

Maybe we would like to ask different scientific questions:

1. Can we distinguish categories from the task?
2. Can we find cluster of voxels that discriminate among those categories?



Model

Our proposal to answer those questions is to use a linear model.

$$y = Xw$$

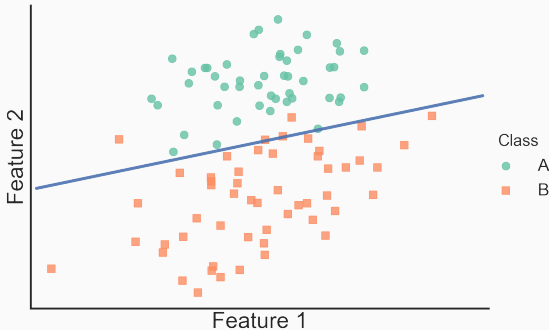
But, we have too many voxels (features) and too few images (samples). That is why we add an extra term to the problem to be solved called regularization, $J(w)$.

$$\hat{w} = \arg \min_w \mathcal{L}(y, X, w) + J(w)$$

The solution that we obtain is a vector of weights, \hat{w} with one weight per voxel: the weight map.

If things were this easy...

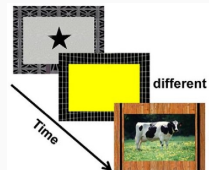
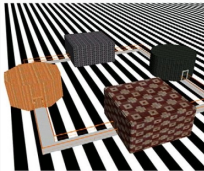
Only two features (e.g., voxels) and many samples:



In neuroimaging, we have thousands of features and we cannot plot the data. Instead, we show the weight map.

A real experiment

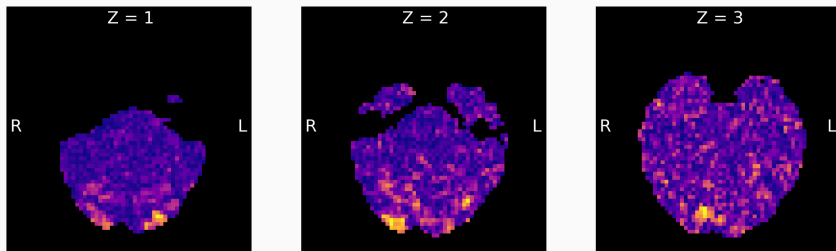
In this task, participants could be in any of four different rooms¹.



¹Shine, J. P. et al. *Journal of Neuroscience* 2016, 36, 6371–6381.

Decoding a real experiment

LSVC L2, ACC 81.25%

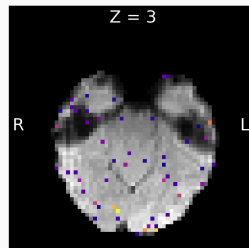
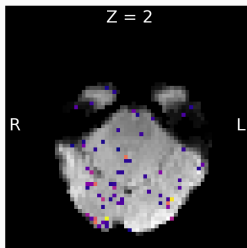
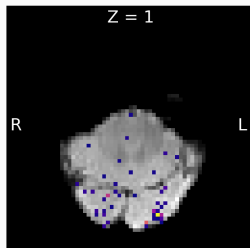


1. The accuracy (ACC) tells us most of the time the right room is identified (25% is random guess).
2. The weight map is *dense*: all weights are $\neq 0$.

Which voxels are the most relevant?

We can also find a *sparse* solution, i.e., many voxel weights are set to 0.

LSVC L1, ACC 84.77%



1. Accuracy is even better.
2. Non-relevant voxels are set to 0, but some relevant may be too (e.g., correlated voxels)!

Is the solution unique?

Structured sparsity

Why structured sparsity?²

Summary so far:

	Pros	Cons
Dense	stable	all voxels appear relevant
Sparse	few chosen voxels	unstable

²Baldassarre, L. et al. 2012 *Second Int. Work. Pattern Recognit. NeuroImaging*.

Why structured sparsity?²

Summary so far:

	Pros	Cons
Dense	stable	all voxels appear relevant
Sparse	few chosen voxels	unstable

Structured sparsity offers a middle ground solution that is stable and selects whole relevant areas.

²Baldassarre, L. et al. 2012 *Second Int. Work. Pattern Recognit. NeuroImaging*.

Structured sparsity

In a decoding analysis wishlist,

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To favour structured sparsity solutions, we need to use particular regularization terms.

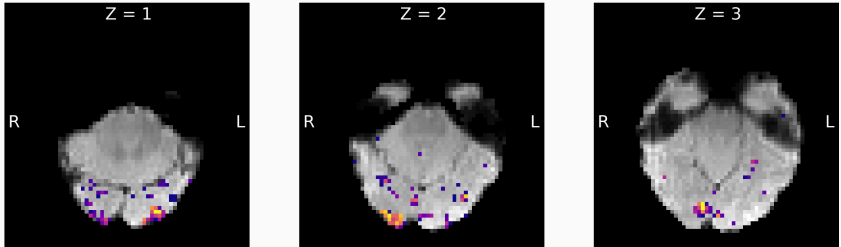
BrainOwl is a classifier based on the *Ordered Weighted l_1* (OWL)³ norm.

$$J_v(w) = \sum_{i=1}^n |w|_{[i]} v_i = v^T |w|_{\downarrow}$$

The OWL norm is robust to correlations and can be implemented efficiently.

³Zeng, X.; Figueiredo, M. A. T. *arXiv* **2015**, Bogdan, M. et al. *The Annals of Applied Statistics* **2015**.

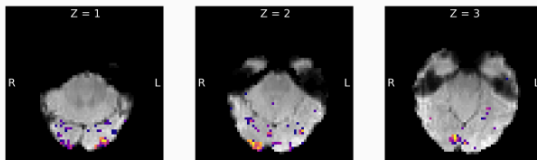
BrainOwl, ACC 83.6%



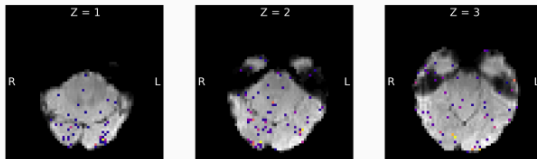
1. High accuracy ensures we can distinguish rooms.
2. Weight map shows now only selected areas.

Summary: dense, sparse, and structured sparse

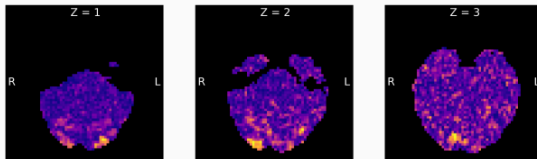
BrainOwl, ACC 83.6%



LSVC L1, ACC 84.77%



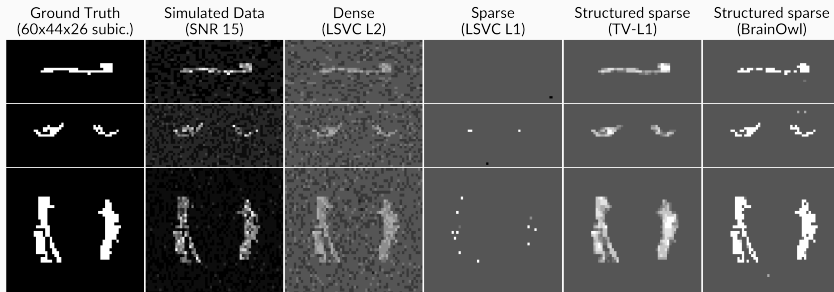
LSVC L2, ACC 81.25%



- BrainOwl
`github.com/jpvaldes/brainowl`
Soon in `www.wolberslab.net`
- nilearn contains alternative decoders (TV- L_1 , GraphNet)
`nilearn.github.io`
- scikit-learn
`scikit-learn.org`

Thank you!
Questions?

Other structured sparsity decoders



There are other structured sparsity classifiers implemented like *Sparse Total Variation* ($\text{TV-}l_1$)⁴ or *Graph-Net*⁵.

⁴Gramfort, A. et al. 2013 *Int. Work. Pattern Recognit. Neuroimaging*.

⁵Grosenick, L. et al. *Neuroimage* **2013**, 72, 304–321.

Structured Sparsity: Graph-Net⁶

Basic idea: look for a regularization term promoting sparsity and imposing structure at the same time.

The starting point is the *Elastic-Net*, a regression problem with

$$J(\mathbf{w}) = \lambda_1 \|\mathbf{w}\|_1 + \lambda_2 \|\mathbf{w}\|_2^2$$

where the l_2 term is substituted by a new term $\lambda_G \|\mathbf{w}\|_G^2$. The new term can incorporate spatial and temporal information, e.g. using the discrete Laplacian.

Derivatives of the coefficients encourage smooth solutions (i.e., penalize roughness) while the l_1 term promotes sparse solutions.

⁶Grosenick, L. et al. *Neuroimage* **2013**, 72, 304–321.

Structured Sparsity: TV- l_1 ⁷

The idea behind *Sparse Total Variation* (TV- l_1) is similar to Graph-Net.

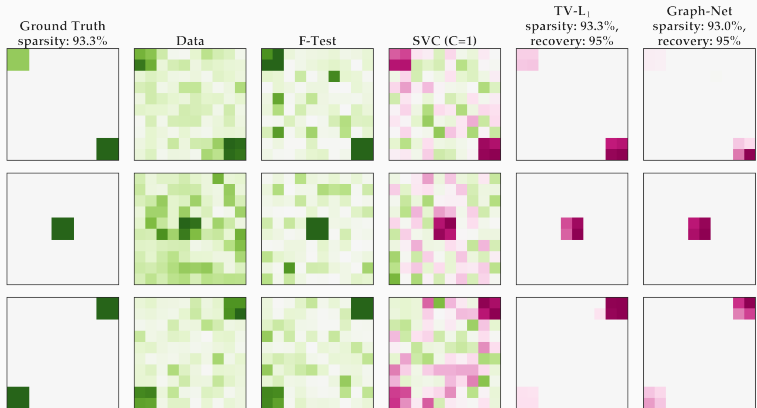
$$J(\mathbf{w}) = \lambda (\|\mathbf{w}\|_1 + \|\nabla \mathbf{w}\|_1)$$

This time, the TV term, $\|\nabla \mathbf{w}\|_1$ favors sharp contours and piece-wise constant solutions to the regression problem, in contrast with the Graph-Net that prefers smoother solutions.

⁷Gramfort, A. et al. 2013 *Int. Work. Pattern Recognit. Neuroimaging*.

Example: Noisy Data

A set of simulated noisy data consisting of 30 samples and 2 classes.



Example: Noisier Data

Same ground truth but noisier data.



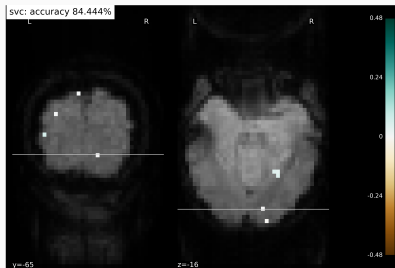
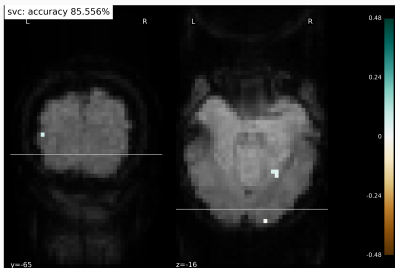
Regularization: Purpose

Regularization

- helps with overfitting,
- can do feature selection (\rightarrow sparsity),
- and is necessary to solve the mathematical problem when the number of dimensions is very high (because it is ill-posed).

Example: Instability in Sparse Models

An example of a highly sparse model: SVC with l_1 regularization and Haxby's faces vs. houses



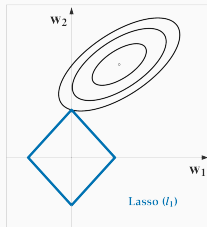
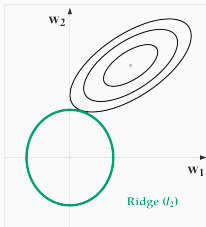
The outcome after running the same analysis with the same conditions: two different weight maps.

Regularization: How does it do it?

Regularization is a term, $J(\mathbf{w})$, added to the optimization problem:

$$\hat{\mathbf{w}} = \arg \min_{\mathbf{w}} \|\mathbf{y} - \mathbf{X}\mathbf{w}\|_2^2 + \lambda J(\mathbf{w})$$

	$J(\mathbf{w})$	Effect
Ridge, l_2	$\ \mathbf{w}\ _2^2 = \sum_{i=1}^N w_i^2$	Shrinkage
Lasso, l_1	$\ \mathbf{w}\ _1 = \sum_{i=1}^N w_i $	Sparsity



Regularization: Effect on Coefficients

