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SimpleGM - A graphical user interface for simple ground motion processing

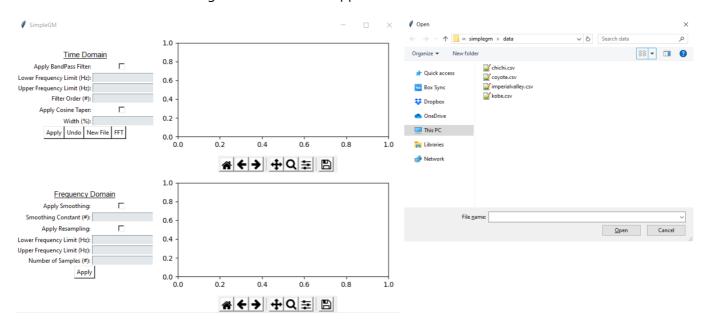
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SimpleGM is a graphical user interface for SigProPy, an open-source digital signal processing module for Python. SimpleGM was built as an easy-to-use interface for performing some of the most common methods of ground motion processing.

Getting Started

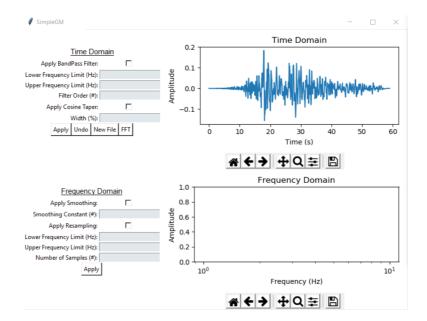
After downloading and unzipping the repository:

- 1. Open the command prompt.
- 2. Create a virtual environment called env by entering the command virtualenv env.
- 3. Active the virtual environment by running the file activate inside of env with source env/bin/activate. Note that the path to the activate file is installation dependent and may vary.
- 4. Once the virtual environment is running, install dependencies with pip install -r requirements.txt.
- 5. Navigate to the directory containing the file simplegm.py.
- 6. Enter python simplegm.py to launch the program using python.
- 7. The main and folder navigation windows will appear below.

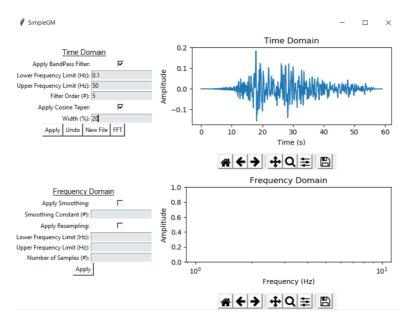


- 8. Navigate to the folder named data included in the repository download. You will see four commadelimited ground-motion record files. These files are shown in the example navigation window above.
- 9. Select the chicki.csv ground-motion record. The main window will update to appear as below.

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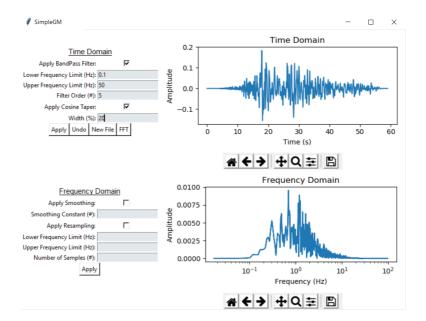


10. Apply a butter worth filter and cosine taper by editing the dialog boxes on the top left and then pressing Apply. To apply a different filter or taper to the time record, press Undo to return to the original time record, enter the new settings, and press Apply.



11. Perform the Fast-Fourier Transform on the filtered and tapered record by pressing FFT.

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12. Apply smoothing and resampling to the Fourier tranform by using the dialog boxes on the bottom left and pressing Apply. To apply a different set of smoothing and resampling to the Fourier transform, press FFT to return to the a clean version of the Fourier transform, enter the new settings, and press Apply.

