JonathanChang

Objective: A summer internship in the field of software development

contact

HOME: 1571 Via Campagna San Jose, CA 95120 SCHOOL: 340 E. Foothill Blvd. Claremont, CA 91711

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technical skills

Programming proficient in

C, C++, C#, Java, JavaScript, PHP, Python familiar with

Dojo, HTML, Perl, Prolog, Racket, Ruby, Ruby on Rails, SQL

Software

Unity, Visual Studio, 3ds Max, MATLAB, Quartus

Operating Systems

Windows (client and server), Linux (Red Hat/Fedora, OpenSUSE, Arch), Android

coursework

[CS42] Principles and Practice: Computer Science \cdot [CS70] Data Structures/Program Development \cdot [CS81] Computability and Logic \cdot [CS105] Computer Systems \cdot [CS121] Software Development \cdot [CS131] Programming Languages \cdot [CS151] Artificial Intelligence \cdot [ENGR11] Autonomous Vehicles \cdot [ENGR84] Electrical and Magnetic Circuits/Devices \cdot [ENGR85] Digital, Electrical, & Computer Engineering \cdot [MATH35] Probability and Statistics; [MATH55] Discrete Mathematics \cdot [CL57] Core Lab – Image Processing

education

Expected 2017 **Bachelor** of Computer Science

Harvey Mudd College, Claremont, CA

Major GPA 3.868

Dean's List: Spring 2014, Fall 2014, Spring 2015

experience

Work Experience

Summer 2015 Intentional Software Corporation

Bellevue, WA

Intern Software Analyst and Developer

• Leveraged Intentional's application platform to create a unique color editor tool allowing users to manipulate 3d representations of color space

Summer 2014 **Smith Micro Software - Productivity and Graphics Department** Santa Cruz, CA Software Engineering Intern

- Implemented a content browser for Poser Pro (Smith Micro's 3d animation tool) using JavaScript and the Dojo toolkit
- Added texture processing and multi-animation support to Poser Pro's FBX file format exporter using C++
- Created a demo game using the Unity engine to demonstrate Poser Pro's Unity support

Leadership Experience

9/15-Present Harvey Mudd College

Claremont, CA

Computer Science 70 Head Grader/Tutor

- Organize grading and tutoring logistics for Harvey Mudd's Data Structures and Program Development course, CS70
- Correct and grade CS70 homework assignments
- Provide assistance on homework and test preparation for CS70 students

9/15-Present Harvey Mudd College

Claremont CA

Peer Academic Liaison

• Connect Harvey Mudd students to academic resources and provide support, especially for first-year students

5/11-8/15 **VirtualVEX Simulator Project**

Creator and Head Developer

- Developed VirtualVEX, an open-source, customizable robotics simulator program using the Unity engine
- Online at sites.google.com/site/virtualvex/