

# APPID – USING MACHINE LEARNING

# Application Identification

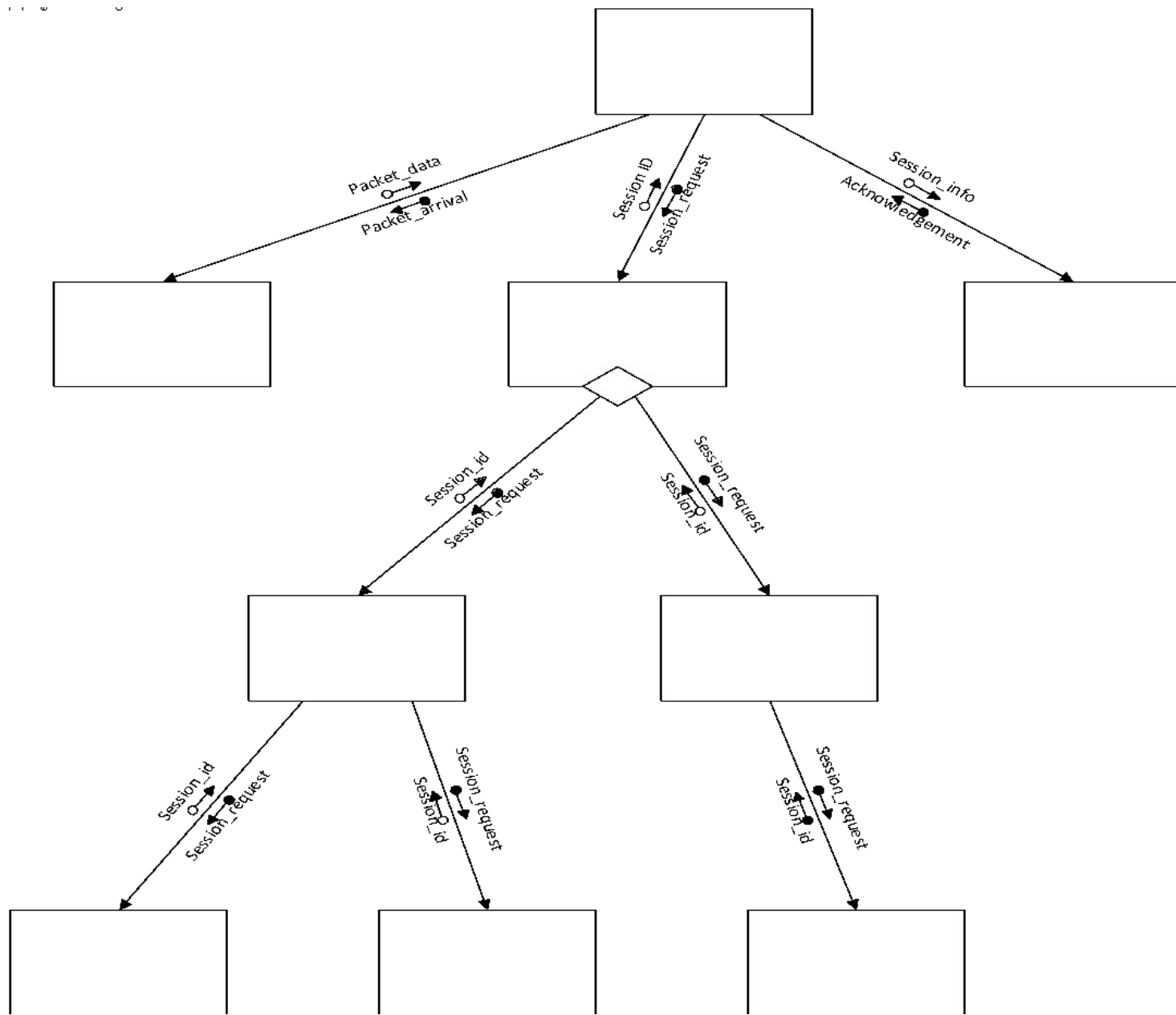
- Identifying application using Decision trees.
- Core Concept
  - Identify statistical info of current application.
  - Classify it using decision tree.
  - If decision tree has found the match , application is identified.
  - If decision tree fails to classify the data, train the decision tree using it.

# Decision Trees

- Available Open source Decision Trees :
  - C4.5 : An algorithm used to generate a decision tree developed by Ross Quinlan
  - VFDT : Very Fast Decision Tree. A wrapper of c4.5 to work with high speed data streams.
- VFDT is preferred over c4.5 as instead of giving input to decision tree in terms of file, directly working with data streams is easy with respect to snort.

# Identifying sessions

- Session identification is required to collect enough packets of same application when creating dataset for training the decision tree.
- Sessions are stored in a hash table structure with keys being socket address pairs. Efficient searching is ensured through murmur hash.
- AVL tree is used for managing unique session ids.
- After there are enough packets in a session, its cumulative information is saved in a file which is used to train a decision tree afterwards.
- Structure chart for session identification is as below:



# Sessions Identified :

```
146
147 Session inserted :: Source IP : 3626579182 Source Port :1556 Destination IP : 2886732407 Destination Port : 61466 Sessid : 6 Payload: 13272
148
149 Session found :: Source IP : 2886732407 Source Port :61466 Destination IP : 3626579182 Destination Port : 1556 Sessid : 6 Payload: 13272
150
151 Session found :: Source IP : 3626579182 Source Port :1556 Destination IP : 2886732407 Destination Port : 61466 Sessid : 6 Payload: 10200
152
153 Session found :: Source IP : 3626579182 Source Port :1556 Destination IP : 2886732407 Destination Port : 61466 Sessid : 6 Payload: 47834
154
155 Neither TCP nor UDP header found for Source IP : 3758096402 Destination IP : 2886732386
156
157 Session found :: Source IP : 2886732407 Source Port :61466 Destination IP : 3626579182 Destination Port : 1556 Sessid : 6 Payload: 10200
158
159 Session found :: Source IP : 2886732407 Source Port :61466 Destination IP : 3626579182 Destination Port : 1556 Sessid : 6 Payload: 15068
160
161 Session found :: Source IP : 3626579182 Source Port :1556 Destination IP : 2886732407 Destination Port : 61466 Sessid : 6 Payload: 10200
162
163 Neither TCP nor UDP header found for Source IP : 3758096402 Destination IP : 2886732386
164
165 Session inserted :: Source IP : 1077861286 Source Port :1557 Destination IP : 2886732407 Destination Port : 57331 Sessid : 7 Payload: 13272
166
167 Session found :: Source IP : 2886732407 Source Port :57331 Destination IP : 1077861286 Destination Port : 1557 Sessid : 7 Payload: 13272
168
169 Session found :: Source IP : 1077861286 Source Port :1557 Destination IP : 2886732407 Destination Port : 57331 Sessid : 7 Payload: 10200
170
171 Session found :: Source IP : 1077861286 Source Port :1557 Destination IP : 2886732407 Destination Port : 57331 Sessid : 7 Payload: 45273
172
173 Session found :: Source IP : 2886732407 Source Port :57331 Destination IP : 1077861286 Destination Port : 1557 Sessid : 7 Payload: 10200
174
175 Session found :: Source IP : 2886732407 Source Port :57331 Destination IP : 1077861286 Destination Port : 1557 Sessid : 7 Payload: 25049
176
177 Session found :: Source IP : 1077861286 Source Port :1557 Destination IP : 2886732407 Destination Port : 57331 Sessid : 7 Payload: 21977
178
```

# Identifying Statistical Info

- Statistical Information is used to train the decision tree and later classify it using trained decision tree.
- Statistical information contains :
  - Application name
  - Average packet size of first 10 requests of session
  - Average packet size of first 10 replies of session
  - Average packet payload size of first 10 requests of session

# Identifying Statistical Info

- Statistical information contains :
  - Average packet payload size of first 10 replies in session
  - Tcp options in request [1..10 requests]
  - Tcp options in reply [1..10 replies]
- More parameters can be added later on to ensure the efficient decision tree is made.
- Following dataset is created from the sessions identified before.



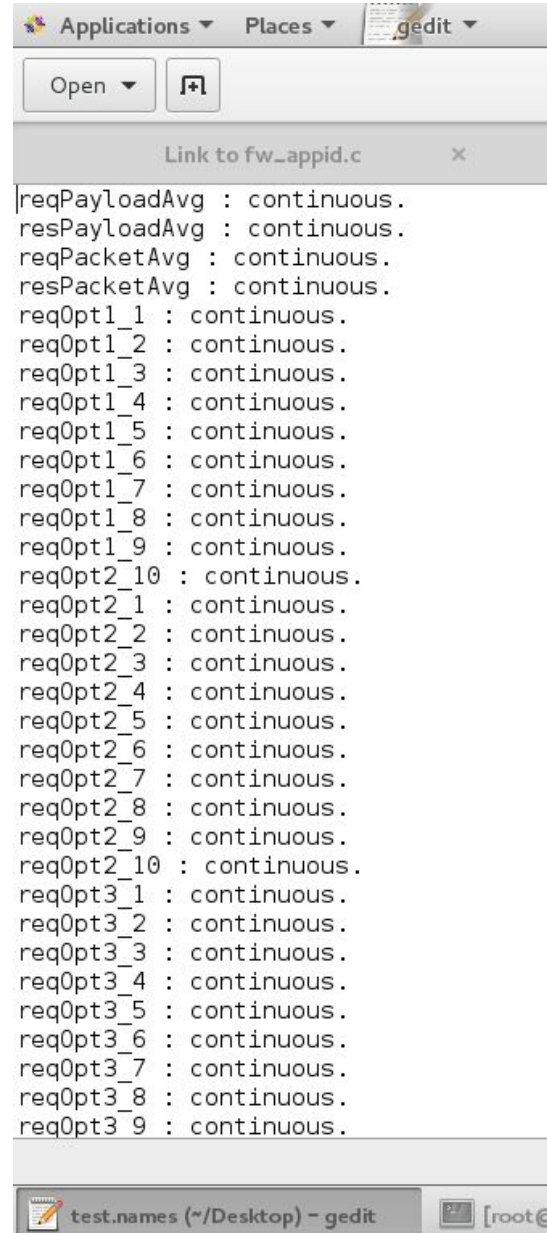
## Dataset for training decision tree

The image shows a Gedit text editor window. The title bar at the top includes 'Applications', 'Places', and 'gedit'. The window title is 'foo.data' and the file path is '~/Desktop/test'. The main text area contains a large block of numerical data, appearing to be a list of values, some with commas as thousands separators. The status bar at the bottom indicates 'Plain Text', 'Tab Width: 8', 'Ln 3, Col 260', and 'INS'. The window also shows standard Ubuntu window controls (minimize, maximize, close) and a 'Save' button.

# Classify Statistical Info using decision tree

- VFDT (Very Fast Decision Tree ) is used to classify statistical information gained from application packets.
- VFDT needs to be trained first before using it to classify other data.
  - Decision tree is trained before it is used in snort to classify the data with various application information.
  - Training decision tree before snort instance is running, is necessary to avoid initial false identification.
  - Trained decision tree is stored in file, which later is used to classify the data.

# Attributes



The screenshot shows a gedit window titled "Link to fw\_appid.c". The window contains a list of attributes, each followed by the value "continuous.". The attributes are organized into groups: four base attributes, followed by three groups of options (req0pt1, req0pt2, req0pt3) each with 10 sub-attributes. The window has a standard Ubuntu-style title bar with "Applications", "Places", and "gedit" menus. Below the title bar are "Open" and "Save" buttons. The status bar at the bottom shows the file path "test.names (~/Desktop) - gedit" and the user "root@".

```
reqPayloadAvg : continuous.  
resPayloadAvg : continuous.  
reqPacketAvg : continuous.  
resPacketAvg : continuous.  
req0pt1_1 : continuous.  
req0pt1_2 : continuous.  
req0pt1_3 : continuous.  
req0pt1_4 : continuous.  
req0pt1_5 : continuous.  
req0pt1_6 : continuous.  
req0pt1_7 : continuous.  
req0pt1_8 : continuous.  
req0pt1_9 : continuous.  
req0pt2_10 : continuous.  
req0pt2_1 : continuous.  
req0pt2_2 : continuous.  
req0pt2_3 : continuous.  
req0pt2_4 : continuous.  
req0pt2_5 : continuous.  
req0pt2_6 : continuous.  
req0pt2_7 : continuous.  
req0pt2_8 : continuous.  
req0pt2_9 : continuous.  
req0pt2_10 : continuous.  
req0pt3_1 : continuous.  
req0pt3_2 : continuous.  
req0pt3_3 : continuous.  
req0pt3_4 : continuous.  
req0pt3_5 : continuous.  
req0pt3_6 : continuous.  
req0pt3_7 : continuous.  
req0pt3_8 : continuous.  
req0pt3_9 : continuous.
```

# Classify Statistical Info using decision tree

- Possible problem with decision tree can be , it always classifies given data to nearest match.
- Which creates confusion of taking the decision of whether to train the decision tree using the gained statistical info , or the classify it using decision tree?
- One solution can be calculating confidence factor of the decision tree i.e. calculating probability of correct decision
- If confidence factor is above 70%(used initially) the decision is correct else it is of a new application and decision tree should be trained with the data.

# Application Identification

- New application found during the learning phase is stored in a database.
- If application match is found in decision tree, appropriate message is shown.
- Current application Identification is done based on packet headers which can be extended using deep packet inspection.

GitHub URL :

<https://github.com/prabhakarniraula/snort-openappid-machinelearning>