# ns3 for beginners

A guide towards running Hyrax simulations

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## Introduction

- 1.1 Installing
- 1.2 Configurations
- 1.3 Running a simulation

### **Simulations**

#### 2.1 Overlay Simulation

#### 2.2 Technologies Experiment

```
Running:
```

```
./waf --run="scratch/Experiment/Experiment --Nodes=1 --Servers=1 --Scenario=3 --Seed=$RANDOM --ExclusiveServers"
```

#### Parameters:

**Nodes**: Number of Nodes to be used in the simulation **Servers**: Number of Servers to be used in the simulation

Scenario: Scenario to run

- \* 1: 1 Server + AP + n Nodes
- \* 2: AP + m Mobile Servers + n Nodes (mj=n)
- \* 3: AP + TDLS + m Mobile Servers + n Nodes (m;=n)
- \* 41: WD + GO as Server + n Nodes
- \* 42: WD + GO + m Mobile Servers + n Nodes (mj=n)
- \* 43: WD + m Mobiles Servers + n Nodes (m<sub>i</sub>=n) No groups formed in the beggining
- \* 51: WD + Legacy AP as Server + n Nodes
- \* 52: WD + Legacy AP + m Mobile Servers + n Nodes (mj=n)
- \* 6: WD + GO + TDLS + m Mobile Servers + n Nodes (mj=n)

FileSize: File Size to be sharedDebug: Debug socket callbacks

ShowPackets: Show every packet received

ShowData: Show Send/Receive instead of the time a transfer took

Seed: Seed to be used

Exclusive Servers: Use Exclusive Server. (Server Don't act as Client)

SegmentSize: TCP Socket Segment Size

### 2.3 CMU Review App Simulation

## Code

- 3.1 Network Configurations
- $3.2 \quad Virtual Discovery$
- 3.3 TDLS
- 3.4 Wifi-Direct
- 3.5 Mobility

### Advanced

- 4.1 Developing a new simulation from scratch
- 4.2 Tracing
- 4.3 Parallel Execution
- 4.4 Direct Code Execution