



K.I.F.T. C.On.T.E.S.T

Coding On Thursday Equals Sweet Treat

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Summary:
The future of voice commands and sweet treats starts with you!

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Chapter I

Foreword

Tapioca is a starch extracted from cassava root. This species is native to the northeast region of Brazil, but its use spread throughout South America. The plant was carried by Portuguese and Spanish explorers to most of the West Indies and Africa and Asia. It is a tropical, perennial shrub that is less commonly cultivated in temperate climate zones. Cassava thrives better in poor soils than many other food plants.

Although tapioca is a staple food for millions of people in tropical countries, it is **devoid of nutrition** and **low in food energy**. In developed countries, it is used as a thickening agent in various manufactured foods.

Knowing the trade secrets of Big Tapioca will not help your nutrition or team in this contest.



Chapter II

Goals

Impress the judges with your K.I.F.T project!
Be ready for anything!

Chapter III

General instructions

Show our judges what makes up your project.

If your project speaks to us (figuratively)

We will speak to it! (literally)

If it does just the right thing...

Your team wins tasty treats!

Note on the figurative language above:

Your project should be able to speak, that's part of the project.

We want to be moved by your project.

(preferably to a nice penthouse, again figuratively)

Chapter IV

Mandatory part

Here are commands for tasty treats:

1. Where can I get bubble tea?
2. Find me donuts.
3. What is a cake?
4. Who created Oreos?
5. Recipe for cookies.
6. What is a healthy amount of sugar per day?
7. Play 'Sweet Dreams'
8. Directions to Krispy Kreme.
9. Nutritional facts for tapioca.

When your team is ready, the judges will come ask one of these questions.

At least two team members must be present.

Only one team can win.

Each team will get one try per hour till a winner is found.



Judges might have accents or lisps

Chapter V

Bonus part

Buy the judges a tasty treat!

This will award no points, but instead karmic value the cosmic bank of tasty treats.

Namaste.

Chapter VI

Turn-in and judge-evaluation

Turn your work in using your `git` repository, as usual.
Only work present on your repository will be graded in this contest.