EXPERIMENT NO:1 Design and Implement Lexical Analyzer Using C

```
#include <stdbool.h>
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
#include<ctype.h>
bool isDelimiter(char ch){
if (ch == ' ' || ch == '+' || ch == '-' || ch == '*' || ch == '/' || ch == ',' || ch ==
';' || ch == '>' ||
ch == '<' || ch == '=' || ch == '(' || ch == ')' || ch == '[' || ch == ']' || ch ==
'{' || ch == '}')
return (true);
return (false);
}
bool isOperator(char ch){
if (ch == '+' || ch == '-' || ch == '*' || ch == '/' || ch == '>' || ch == '<' || ch ==
'=')
return (true);
return (false);
}
bool validIdentifier(char* str){
if (isdigit(str[0]) | | isDelimiter(str[0]) == true)
return (false);
}
return (true);
bool isKeyword(char* str){
if (!strcmp(str, "if") || !strcmp(str, "else") || !strcmp(str, "while") || !strcmp(str,
"do") ||
!strcmp(str, "break") || !strcmp(str, "continue") || !strcmp(str, "int") ||
!strcmp(str, "double")
|| !strcmp(str, "float")|| !strcmp(str, "return") || !strcmp(str, "char")
|| !strcmp(str, "case") || !strcmp(str, "char") || !strcmp(str, "sizeof") ||
!strcmp(str, "long")
| | !strcmp(str, "short") | | !strcmp(str, "typedef") | | !strcmp(str, "switch") | |
!strcmp(str, "unsigned")
| | !strcmp(str, "void") | | !strcmp(str, "static") | | !strcmp(str, "struct") | |
!strcmp(str, "goto"))
return (true);
return (false);
char* subString(char* str, int left, int right){
int i;
char* subStr = (char*)malloc(sizeof(char) * (right- left + 2));
```

```
for (i = left; i <= right; i++)
subStr[i-left] = str[i];
subStr[right- left + 1] = '\0';
return (subStr);
}
void parse(char* str){
int left = 0, right = 0;
int len = strlen(str);
while (right <= len && left <= right) {
if (isDelimiter(str[right]) == false)
right++;
if (isDelimiter(str[right]) == true && left == right) {
if (isOperator(str[right]) == true)
printf("'%c' IS AN OPERATOR\n", str[right]);
right++;
left = right;
} else if (isDelimiter(str[right]) == true && left != right
|| (right == len && left != right)) {
char* subStr = subString(str, left, right- 1);
if (isKeyword(subStr) == true)
printf("'%s' IS A KEYWORD\n", subStr);
else if (validIdentifier(subStr) == true
&& isDelimiter(str[right-1]) == false)
printf("'%s' IS A VALID IDENTIFIER\n", subStr);
else if (validIdentifier(subStr) == false
&& isDelimiter(str[right-1]) == false)
printf("'%s' IS NOT A VALID IDENTIFIER\n", subStr);
left = right;
}
}
return;
}
int main()
char str[100] = "int sum = number1 + number2; ";
printf("\n%s\n\n",str);
parse(str);
return (0);
}
```

EXPERIMENT NO:2 Implement Lexical Analyzer Using LEX

```
%{
int COMMENT=0;
%}
identifier [a-zA-Z][a-zA-Z0-9]*
#.* {printf("\n%s is a preprocessor directive",yytext);}
7
int |
float |
char I
double |
while |
for |
struct |
typedef |
do |
if |
break |
continue |
void |
switch |
return |
else |
goto {printf("\n\t%s is a keyword",yytext);}
"/*" {COMMENT=1;}{printf("\n\t %s is a COMMENT",yytext);}
{identifier}\( {if(!COMMENT)printf("\nFUNCTION \n\t%s",yytext);}
\{ \{ \if(!COMMENT)\printf("\n BLOCK BEGINS"); \}
\} {if(!COMMENT)printf("BLOCK ENDS ");}
{identifier}(\[[0-9]*\])? {if(!COMMENT) printf("\n %s IDENTIFIER",yytext);}
\".*\" {if(!COMMENT)printf("\n\t %s is a STRING",yytext);}
[0-9]+ {if(!COMMENT) printf("\n %s is a NUMBER ",vvtext);}
\)(\:)? {if(!COMMENT)printf("\n\t");ECHO;printf("\n");}
\( ECHO;
= {if(!COMMENT)printf("\n\t %s is an ASSIGNMENT OPERATOR",yytext);}
\<= |
\>= |
\< |
\> {if(!COMMENT) printf("\n\t%s is a RELATIONAL OPERATOR",yytext);}
int main(int argc, char **argv)
{
```

```
FILE *file;
file=fopen("var.c","r");
if(!file)
{
  printf("could not open the file");
  exit(0);
}
yyin=file;
yylex();
printf("\n");
return(0);
}
int yywrap()
{
  return(1);
}
```

EXPERIMENT NO:3 LEX Program to Display Number of Lines and Words

```
%{
%}
%%
int chars=0,words=0,lines=0;
[^\t\n]+ {words++;
chars=chars+yyleng;}
[]* {chars++;}
[\n] {lines++;
chars++;}
%%
int main(){
yyin = fopen("input.txt","r");
yylex();
fclose(yyin);
printf("\nwords = %d",words);
printf("\ncharacters = %d",chars);
printf("\nlines = %d\n",lines);
return 0;
}
```

EXPERIMENT NO:4 LEX Program to Convert the Substring abc to ABC

```
%{
%}
%%
[a-zA-Z]* {
for(int i=0;i<yyleng-2; i++){</pre>
if(yytext[i] == 'a' && yytext[i+1] == 'b' && yytext[i+2] == 'c'){
yytext[i] = 'A';
yytext[i+1] = 'B';
yytext[i+2] = 'C';
}
printf("%s\n",yytext);
}
%%
int main(){
yylex();
return 0;
}
```

EXPERIMENT NO:5 LEX Program to find the Number of Vowels and Consonant

```
%{
    %}
int vowels=0,cons=0;
    %%
[aeiouAEIOU] { vowels++;}
[a-zA-Z] { cons++; }
    %%
int main(){
    yylex();
    printf("\nno of vowels = %d",vowels);
    printf("\nno of consonants = %d\n",cons);
    return 0;
}
```

EXPERIMENT NO:6 Generate YACC Specification to Recognize a Valid Arithmetic Expression

```
%{
%}
#include<stdio.h>
#include<stdlib.h>
%token NUMBER ID NL
%left '+' '-'
%left '*' '/'
%left '(' ')'
%%
valid : e NL{printf("\n valid expression!\n");}
e:e'+'e
l e '-' e
| e'*' e
| e'/' e
| '('e')'
| NUMBER
| ID;
%%
int main()
{
printf("\n Enter an expression: ");
yyparse();
int yyerror(char *s)
printf("\n invalid expression\n");
exit(1);
}
%{
%}
LEX Code
#include "y.tab.h"
int yylval;
%%
[0-9]+ {yylval=atoi(yytext);
return NUMBER;}
[a-zA-Z]+ {return ID;}
[\t]+;
\n {return NL;}
. {return yytext[0];}
%%
int yywrap()
```

```
{
return 1;
}
```

EXPERIMENT NO:7 Generate YACC Specification to Recognize a Valid Identifier

```
YACC Code
%{
%}
#include<stdio.h>
#include<stdlib.h>
%token DIGIT LETTER NL UND
%%
valid : id NL {printf("\n valid identifier!\n");}
id : LETTER alphanum;
alphanum: LETTER alphanum
| DIGIT alphanum
| UND alphanum
| LETTER
| DIGIT
| UND;
%%
int main()
printf("\n Enter an identifier: ");
yyparse();
int yyerror()
printf("\n invalid identifier\n");
exit(1);
}
%{
%}
%%
LEX Code
#include "y.tab.h"
[0-9] {return DIGIT;}
[a-zA-Z] {return LETTER;}
[\n] {return NL;}
[_] {return UND;}
. {return yytext[0];}
%%
int yywrap()
return 1;
}
```

EXPERIMENT NO:8 Implementation of Calculator Using LEX and YACC

```
YACC Code
%{
%}
#include<stdio.h>
int flag=0;
%token NUMBER
%left '+' '-'
%left '*' '/' '%'
%left '(' ')'
%%
valid : e{printf("\n Result=%d\n",);}
e : e '+' e {=1+3;}
| e '-' e {=1-3;}
| e '*' e {=1*3;}
| e'/' e {=1/3;}
| e '%' e {=1|'('e')'=2;}
| NUMBER {=
LEX Code
%{
%}
%%
#include<stdio.h>
#include "y.tab.h"
int yylval;
[0-9]+ {yylval=atoi(yytext);
return NUMBER;}
[\t];
\n {return 0;}
. {return yytext[0];}
%%
int yywrap()
return 1;
```

}

EXPERIMENT NO:9 Program to Find ε-Closure of All States of NFA

```
#include<stdio.h>
#include<string.h>
char result[20][20], copy[3], states[20][20];
void add state(char a[3], int i) {
strcpy(result[i], a);
void display(int n) {
int k = 0;
printf("Epsilon closure of %s = { ", copy);
while (k < n) {
printf(" %s", result[k]);
k++;
}
printf(" }\n");
int main() {
FILE * INPUT;
INPUT = fopen("input.dat", "r");
char state[3];
int end, i = 0, n, k = 0;
char state1[3], input[3], state2[3];
printf("Enter the no of states: ");
scanf("%d", & n);
printf("Enter the states :");
for (k = 0; k < 3; k++) {
scanf("%s", states[k]);
}
for (k = 0; k < n; k++) {
i = 0;
strcpy(state, states[k]);
strcpy(copy, state);
add_state(state, i++);
while (1) {
end = fscanf(INPUT, "%s%s%s", state1, input, state2);
if (end == EOF) {
break;
}
if (strcmp(state, state1) == 0) {
if (strcmp(input, "e") == 0) {
add state(state2, i++);
strcpy(state, state2);
}
```

```
}
display(i);
rewind(INPUT);

return 0;
}
```

EXPERIMENT NO:10 Program to Find First and Follow of Any Grammar

```
#include<stdio.h>
#include<math.h>
#include<string.h>
#include<ctype.h>
#include<stdlib.h>
int n,m=0,p,i=0,j=0;
char a[10][10],f[10];
void follow(char c);
void first(char c);
int main(){
int i,z;
char c,ch;
//clrscr();
printf("Enter the no of prooductions:\n");
scanf("%d",&n);
printf("Enter the productions:\n");
for(i=0;i<n;i++)
scanf("%s%c",a[i],&ch);
do{
m=0;
printf("Enter the elemets whose fisrt & follow is to be found:");
scanf("%c",&c);
first(c);
printf("First(%c)={",c);
for(i=0;i<m;i++)
printf("%c",f[i]);
printf("}\n");
strcpy(f," ");
m=0;
follow(c);
printf("Follow(%c)={",c);
for(i=0;i<m;i++)
printf("%c",f[i]);
printf("}\n");
printf("Continue(0/1)?");
scanf("%d%c",&z,&ch);
}while(z==1);
return(0);
void first(char c)
{
```

```
int k;
if(!isupper(c))
f[m++]=c;
for(k=0;k<n;k++)
{
if(a[k][0]==c)
if(a[k][2]=="")follow(a[k][0]);elseif(islower(a[k][2]))f[m++] =
a[k][2];elsefirst(a[k][2]);voidfollow(charc)if(
}
for(i=0;i<n;i++)
for(j=2;j<strlen(a[i]);j++)</pre>
if(a[i][j]==c)
if(a[i][j+1]!='\setminus 0')
first(a[i][j+1]);
if(a[i][j+1]=='\0' \&\& c!=a[i][0])
follow(a[i][0]);
}
}
}
```

EXPERIMENT NO:11 Design and Implement Recursive Descent Parser

```
#include<stdio.h>
#include<string.h>
#include<ctype.h>
char input[10];
int i, error;
void E();
void T();
void Eprime();
void Tprime();
void F();
int main()
i = 0;
error = 0;
printf("Enter an arithmetic expression: "); // Eg: a+a*a
scanf("%s",input);
E();
if (strlen(input) == i && error == 0)
printf("\nAccepted..!!!\n");
else printf("\nRejected..!!!\n");
return 0;
}
void E()
{
T();
Eprime();
}
void Eprime()
if (input[i] == '+')
i++;
T();
Eprime();
}
void T()
{
F();
Tprime();
void Tprime()
```

```
{
if (input[i] == '*')
i++;
F();
Tprime();
}
}
void F()
if (isalnum(input[i]))i++;
else if (input[i] == '(')
{
i++;
E();
if (input[i] == ')')
i++;
else error = 1;
}
else error = 1;
```

EXPERIMENT NO:12 Construct Shift Reduce Parser

```
#include<stdio.h>
  #include<string.h>
  int k = 0, z = 0, i = 0, j = 0, c = 0;
  char a[16], ac[20], stk[15], act[10];
  void check();
  int main()
  puts("GRAMMAR is E \rightarrow E + E \setminus E \rightarrow E \setminus E \rightarrow (E) \setminus E \rightarrow id");
   puts("enter input string");
  scanf("%s", a);
  c = strlen(a);
  strcpy(act, "SHIFT→");
  puts("stack \t input \t action");
  for (k = 0, i = 0; j < c; k++, i++, j++)
  if (a[i] == 'i' && a[i + 1] == 'd')
  stk[i] = a[j];
  stk[i + 1] = a[j + 1];
  stk[i + 2] = '\0';
  a[j] = ' ';
  a[j + 1] = '';
  printf("\ncheck();elsestk[i] = a[j];stk[i + 1] =' ';a[j] =' ';printf("
  %s\t%sæ check();printf("");voidcheck()strcpy(ac,"REDUCETOE");for(z = 0;z < c;z + +)if(stk[z]
==' i'stk[z
  s\t = -c
+1] =
  s\t = i - 2; for z = 0; z < c; z + + i if z = -2; for z = 0; z < c; z + + i if z = -2; for z =
E';stk[z +1] =
  s\t = i - 2; for z = 0; z < c; z + + i f(stk[z] ==' ('stk[z + 1] ==' E'stk[z + 2] ==')')stk[z] =' E'; stk[z + 2] ==' E
+ 1] =
  %s\t%s
```

EXPERIMENT NO:13 Implementation of Back-end Compiler

```
#include<stdio.h>
#include<string.h>
void main() {
char icode[10][30], str[20], opr[10];
int i = 0;
printf("\nEnter the set of intermediate code (terminated by exit):\n");
do {
scanf("%s", icode[i]);
}
while (strcmp(icode[i++], "exit") != 0);
printf("\nTarget code generation");
printf("\n*************");
i = 0;
do {
strcpy(str, icode[i]);
switch (str[3]) {
case '+':
strcpy(opr, "ADD");
break;
case '-':
strcpy(opr, "SUB");
break;
case '*':
strcpy(opr, "MUL");
break;
case '/':
strcpy(opr, "DIV");
break;
}
printf("\n\tMov %c,R%d", str[2], i);
printf("\n\t%s %c,R%d", opr, str[4], i);
printf("\n\tMov R%d,%c", i, str[0]);
} while (strcmp(icode[++i], "exit") != 0);
}
```