JEAN RAMOS

Software Engineer

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ABOUT ME

Software Developer with hands-on experience during three internships, while completing an accelerated Bachelor's of Science degree. With agile software development experience and execution in scalable applications.

Adept in C#, object-oriented programming, and Git source control with a solid foundation in Windows environments and hardware. Proven ability to collaborate in dynamic teams, innovate through prototyping, and enhance continuous delivery pipelines to streamline processes.

Connect on LinkedIn & GitHub to learn more.

WORK EXPERIENCE

QA Engineer | Fullbay | Salt Lake City | Jun 2025 - Sep 2025

- · Collaborated with the QA team to craft and implement comprehensive test cases, reinforcing feature reliability and supporting agile sprint cycles.
- Utilized Jira and GitHub for effective management and tracking of QA assignments and defect documentation.
- Assisted senior QA engineers in executing complex test scenarios, contributing to on-time sprint achievements.
- · Facilitated interdepartmental communication by clearly conveying test outcomes to developers and project managers, promoting continuous improvement.

Lead Software Developer | Frameworks | Salt Lake City | Mar 2025 - Jun 2025

- · Directed enhancements to POS/ERP systems through detailed requirements elicitation, workflow analysis, and strategic solution deployment in line with agile practices
- Analyzed business processes to identify inefficiencies and recommended optimizations that supported continuous delivery initiatives.
- · Coordinated cross-functional collaboration by developing mockups, drafting technical documentation, and orchestrating rollout strategies to align development teams with stakeholder needs

Scrum Master & Software Engineer | Iamai Project | Salt Lake City | Jan 2025 - Mar 2025

- · Led a cross-functional team to develop an innovative open-source AI platform with local device operation, reducing cloud dependency.
- · Engineered a conversational AI interface using React, enabling real-time interaction through text, voice, and visuals.
- Orchestrated Agile ceremonies, including sprint planning and retrospectives, to ensure timely sprint completions and foster a culture of iterative improvement.

Software Engineer | SMAD | Salt Lake City | Sep 2024 - Dec 2024

- Engineered a Full-Stack Social Media Analytics Dashboard by integrating real-time APIs from platforms such as Instagram, YouTube, and Reddit for actionable insights.
- Implemented a React-based front-end focused on live data visualization, supporting agile iterations and strategic decision-making.
- · Advocated accessible UX design by incorporating comprehensive stakeholder feedback to enhance product usability.

EDUCATION

Bachelor of Science, Computer Science, Neumont University, Salt Lake City | 2025

Graduated with honors, Magna Cum Laude • GPA: 3.89

SKILLS

