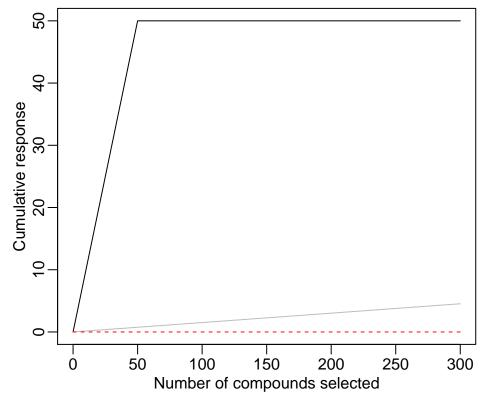
Split 1 : BurdenNumbers



Continuous

— Ideal
-- LassoGLM
— Random