

## <Trainer Tuesday> Vision

### 1. Introduction

When the weather outside sucks, you have to ride your bike inside on a stationary trainer. There are multiple software options designed to receive the wireless signals transmitted by the special equipment that most bicycle racers ride with. The available programs allow one person to see their data on a computer. The equipment most people train with include a power, cadence and heart rate sensors.

Riding your stationary bike alone gets boring, so a lot of bike shops host group trainer rides in the winter when the sun sets too early to get a training ride in after work, or when road conditions are unsafe for biking. There is no program designed to connect multiple users through one screen, and easily display the workout. Shops have to get creative with how to communicate the workout to everyone.

### 2. Positioning

#### 2.1 Problem Statement

|                                |   |
|--------------------------------|---|
| The problem of                 | No simple way to communicate the workout for group trainer rides  |
| affects                        | Affects the event host and customers  |
| the impact of which is         | Creates extra work for host and takes away from workout for customers                                     |
| a successful solution would be | Software to allow host to easily design workout, then display it on a screen for the trainer ride session |

#### 2.2 Product Position Statement

|                    |  |
|--------------------|--|
| For                | Bike shops   |
| Who                | Host group trainer rides                                       |
| The (product name) | This software  |
| That               | Will make it easy for the users to follow the designed workout |
| Unlike             | Unlike current methods involving cardboard and a bullhorn      |
| Our product        | Our product will improve communication of the workout          |

|                   |                          |
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### 3. Stakeholder Descriptions

#### 3.1 Stakeholder Summary

| Name              | Description                          | Responsibilities   |
|-------------------|--------------------------------------|--|
| Singletrack bikes | bike shop that hosts Trainer tuesday | This business will test our software during the development phase and give us feedback |

#### 3.2 User Environment

The bike shop moves merchandise around to clear floor space. Customers bring their bikes and trainers and set up around the room. The workout for the evening is written on 3-5 pieces of cardboard that are then spread around the room. The host designs the workout and instructs the class by using a bullhorn during the workout. Everyone has a bike computer mounted to their handlebars to display the information that their ANT+ devices are transmitting.

### 4. Product Overview

#### 4.1 Needs and Features

| Need                                    | Priority | Features  | Planned Release |
|---|----------|---|-----------------|
| Workout input                           | High     | Easy to use GUI   | Spring 2017     |
| Display workout                         | High     | Workout is easy to understand and follow. Timer for segments.         | Spring 2017     |
| User account database                   | Medium   | When device serial numbers are detected, search database to find user | Spring 2017     |
| ANT+ capabilities                       | Medium   | Show users' ANT+ devices on the screen                                | Spring 2017     |
| Website for users                       | Low      | Allow users to view their past workouts                               | Summer 2017     |
| Host account database                   | Low      | Allow hosts to download and upload workouts, upload trainer data      | Summer 2017     |
| Make the software run on a raspberry pi | Low      | Makes the setup more portable and straightforward for shop to use     | Summer 2017     |

### 5. Other Product Requirements

| Requirement   | Priority | Planned Release  |
|---|----------|--|
| ANT+ capable devices  | High     | 65% of users have these devices                                    |
| ANT+ usb stick  | High     | 3 have been acquired for demonstration purposes                    |
| Display (projector/screen, tv, laptop, etc.) large enough for everyone to see | High     | Projector and screen have been acquired for demonstration purposes |
|   |          |  |

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## Group Participation

Nathan Franklin was able to locate this form and began filling in the required information and uploaded to EasyChair

Josh Baker reviewed the document and added items where needed then uploaded to Github.