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Modelo de generación automática de capas SIG a partir de imágenes aéreas y aprendizaje profundo

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Agenda

Introducción

Trabajos relacionados

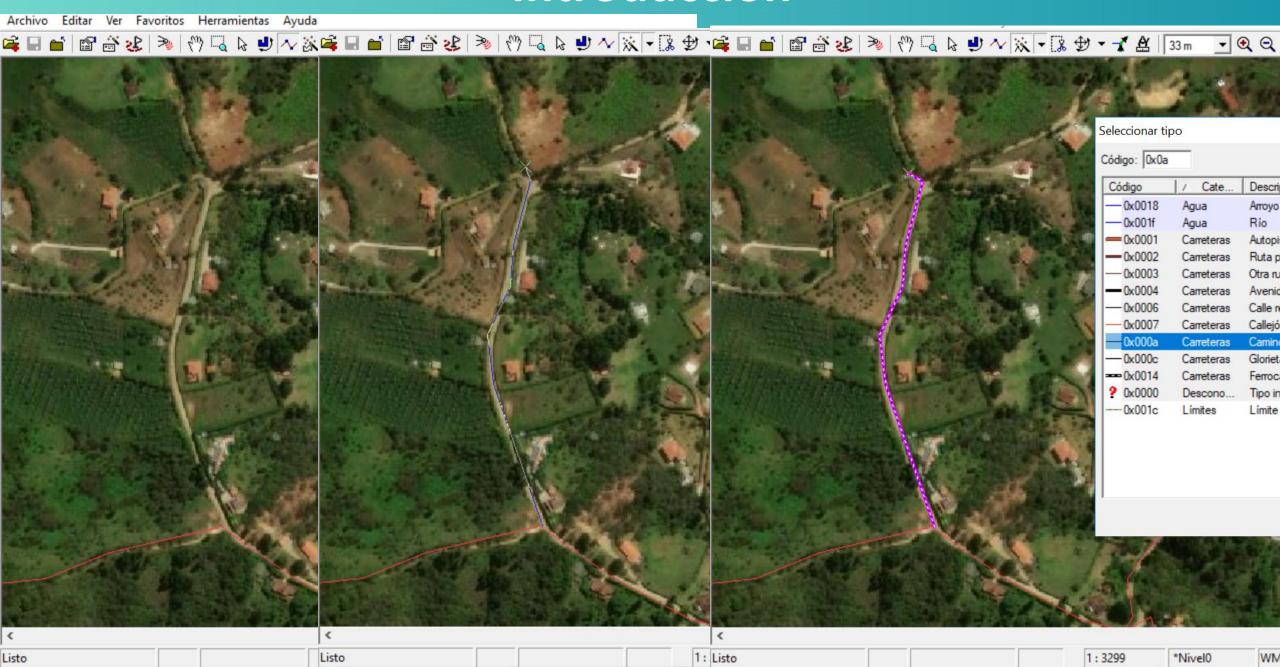
El método

Experimentos

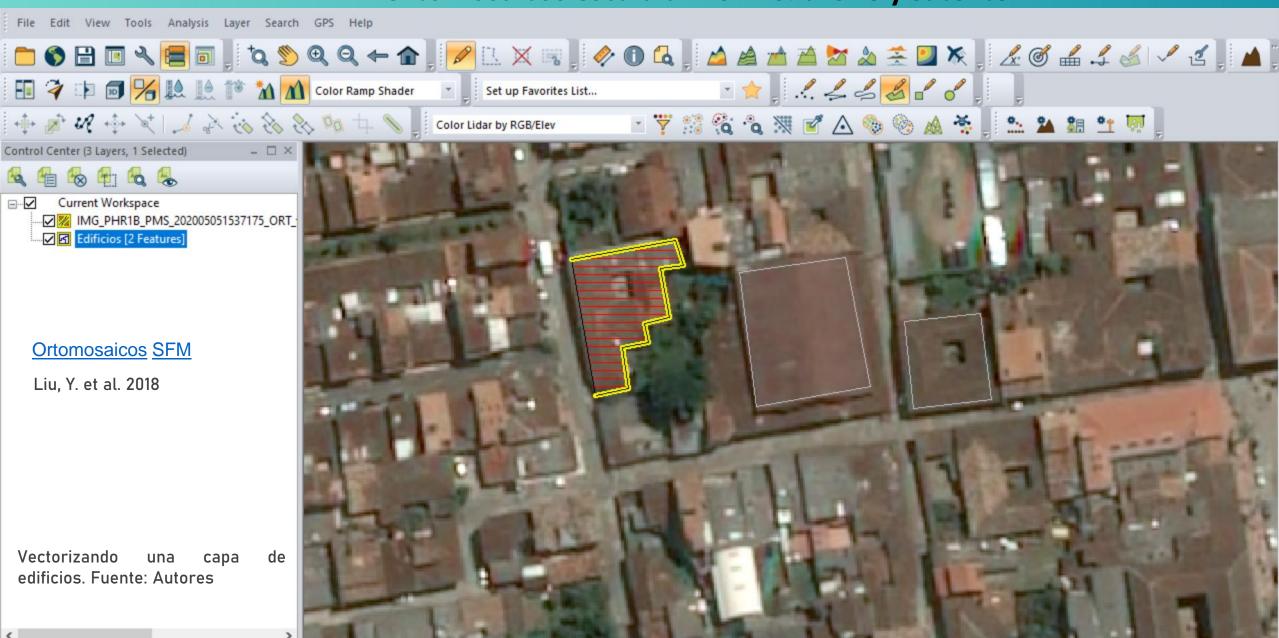
Conclusiones



Introducción

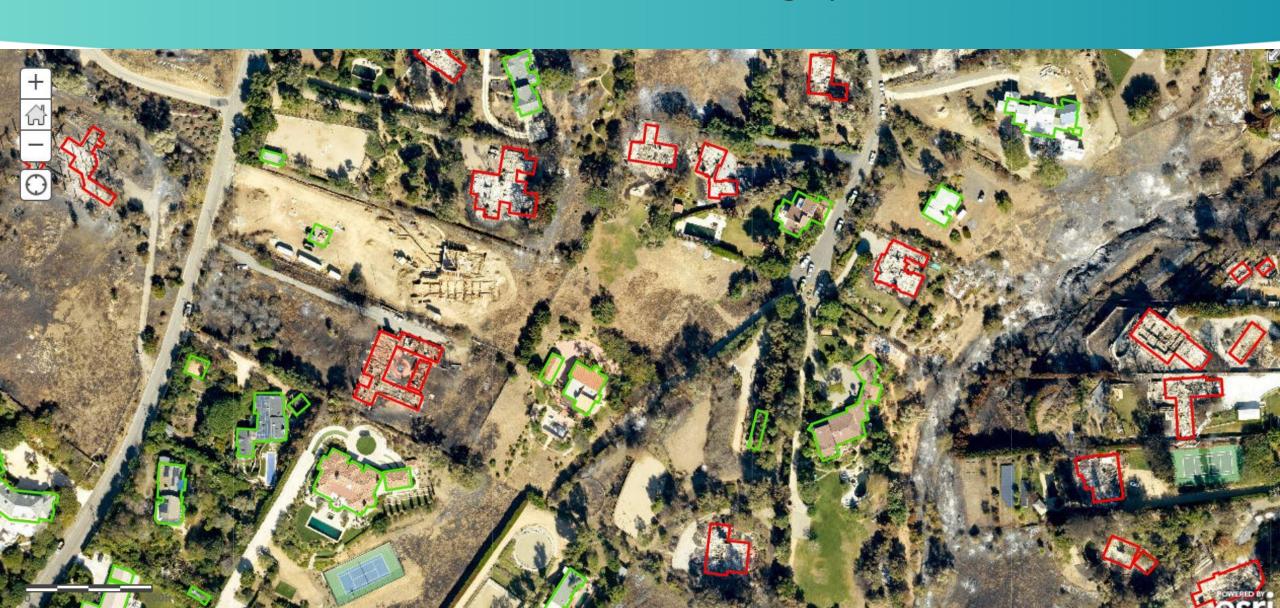


Ortomosaicos escala uniforme: drone y satélite



Extracción Automática de Capas Vectoriales

Desastres, Catastro, Planeación, Energía y Movilidad



Trabajos Relacionados

Extracción Automática de Capas SIG desde Ortomosaicos

Antes de 2010	Después de 2010, Modelos basados en Deep Learning
Modelos clásicos descriptores de forma, object-based	Pixel-based, Segmentación Semántica de Imagen
Textura, Color, forma, bordes, regiones. Heurísticos-reglas , extracción de imagen	La forma es un parámetro más de los que aprende la red neuronal, Ejemplos
Semi-automáticos LSB-Snakes	Automáticos

Li, 1997 Crommelinck et al, 2017 **Chiang**, 2014 Wang, 2016 Xie et al, 2020



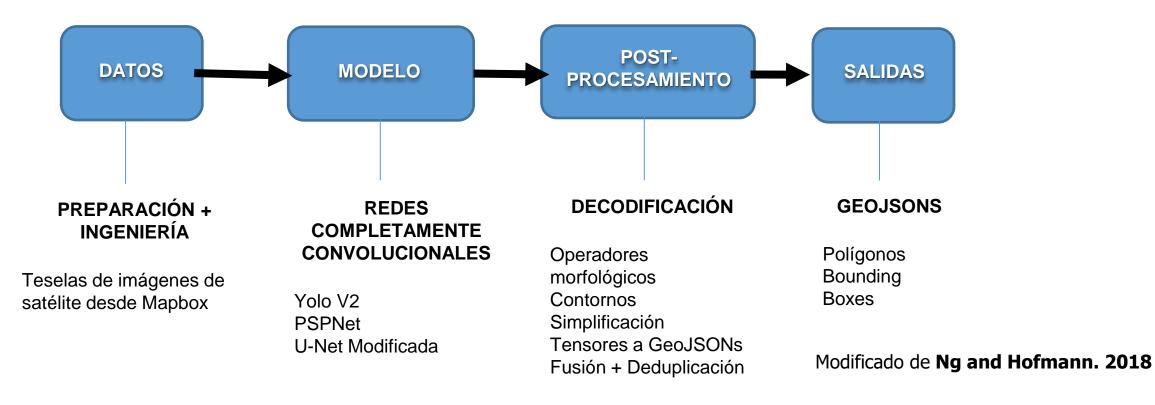






Trabajos Relacionados

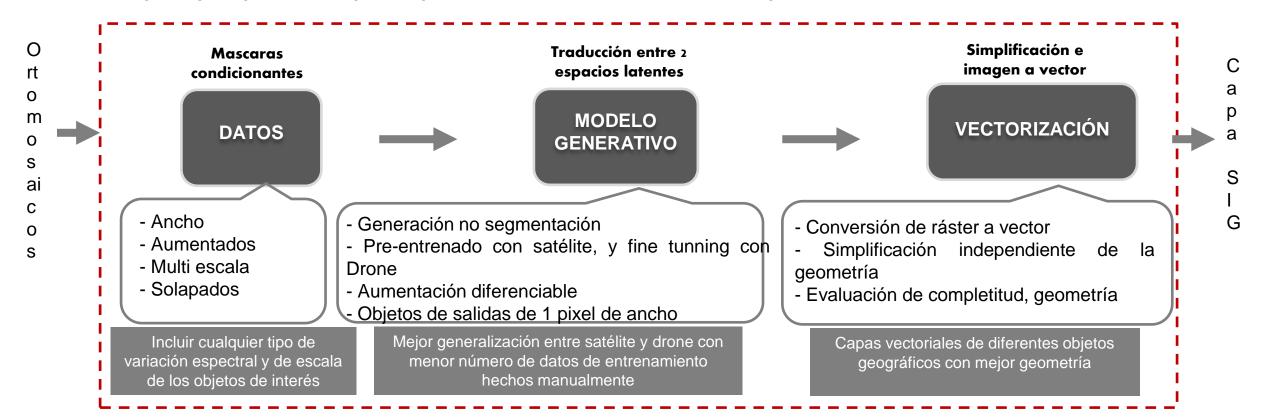
RoboSat: Una arquitectura de extremo a extremo de segmentación semántica







Etapas propuestas para pasar de ortomosaico a capas vector



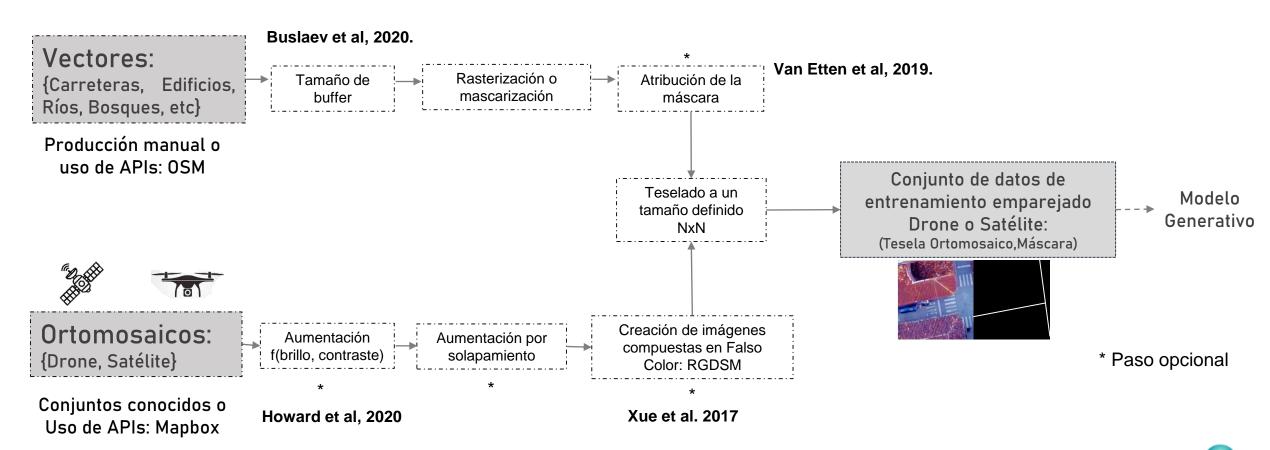








Los Datos





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Los Datos:

Creación de un conjunto de entrenamiento emparejado OpenSource, GSD prom 8cm/px



Máscaras para: Carreteras, Edificios, Bosques, Parques, Parqueaderos, Ríos, Arboles, señales de tránsito (Pare, Zebra, No Parquear, Flechas)

Ortofoto mosaicos y DSM de centros poblados de Colombia: Girardota, Barbosa, El Retiro, Rionegro (incompleto), Santafe de Antioquia, San Pedro de Los Milagros, San Jerónimo, Caucasia, Andes, Urrao, Santa Barbara, Santa Rosa de Lima (Bolivar), San Juan Nepomuceno (Sucre).











Pix2Pix. Modelo generativo condicional para traducción de imagen Isola et al. 2017



E. Latente 1, Fuente — E. Latente 2, Objetivo

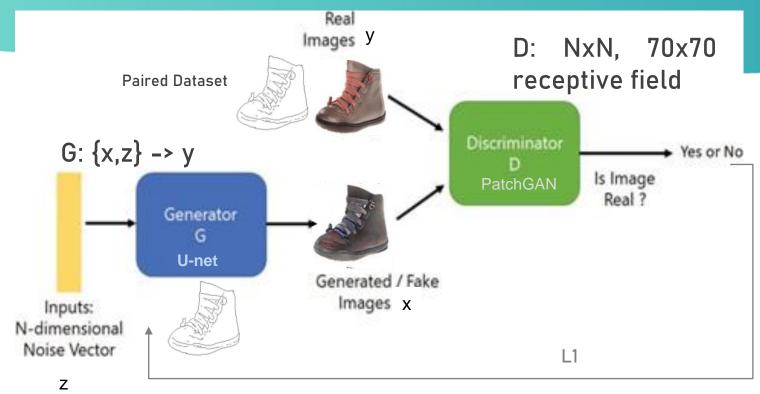








Modelo Generativo Condicional Pix2Pix



Isola et al. 2017

Loss(G,D) = Exy[LogD(x,y)] + Ex,z[Log(1-D(x,G(x,z)))]
L1 (G) = Ex,y,z[
$$||y-G(x,z)||$$
]

 $L = Loss(G,D) + \lambda L1$, $\lambda = 100$, para que G aprenda más rápido que D

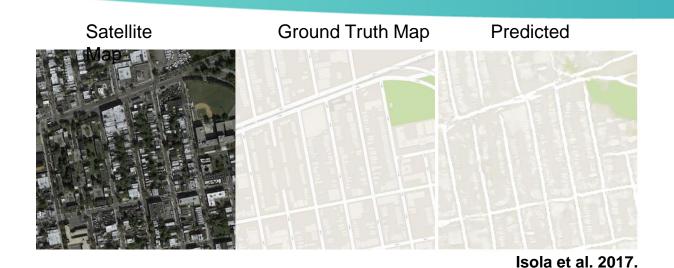
Falencias

- Dificultad para producir conjuntos de datos emparejados
- Necesidad de muchos datos de entrenamiento. Zao et al, 2020
- Difícil de entrenar, sobre todo al hacer aumentación de datos

```
Se han truncado las últimas 5000 líneas
>2871, d1[0.000] d2[0.000] g[4837.261]
>2872, d1[0.000] d2[0.000] g[4537.288]
>2873, d1[0.000] d2[0.000] g[4952.179]
>2874, d1[0.000] d2[0.000] g[5430.225]
>2875, d1[0.000] d2[0.000] g[8243.410]
>2876, d1[0.000] d2[0.000] g[5406.406]
>2877, d1[0.000] d2[0.000] g[3560.712]
>2878, d1[0.000] d2[0.000] g[7796.832]
>2879, d1[0.000] d2[0.000] g[8547.112]
>2880, d1[0.000] d2[0.000] g[7609.309
>2881, d1[0.000] d2[0.000] g[4224.926]
>2882, d1[0.000] d2[0.000] g[8547.103]
>2883, d1[0.000] d2[0.000] g[9672.744]
>2884, d1[0.000] d2[0.000] g[4041.926]
>2885, d1[0.000] d2[0.000] g[4518.708]
>2886, d1[0.000] d2[0.000] g[692.497]
```

Fuente: Autores

Modelo Pix to Pix traduce imágenes de satélite y drone a mapas



- Es capaz de generar las partes faltantes de los objetos de interés
- Disminuye efectos de borde
- Multi espacial
- Menos afectado por datos desbalanceados
- Remeda mecanismos de atención mediante el condicionamiento
- Se puede entrenar con satélite o drone



















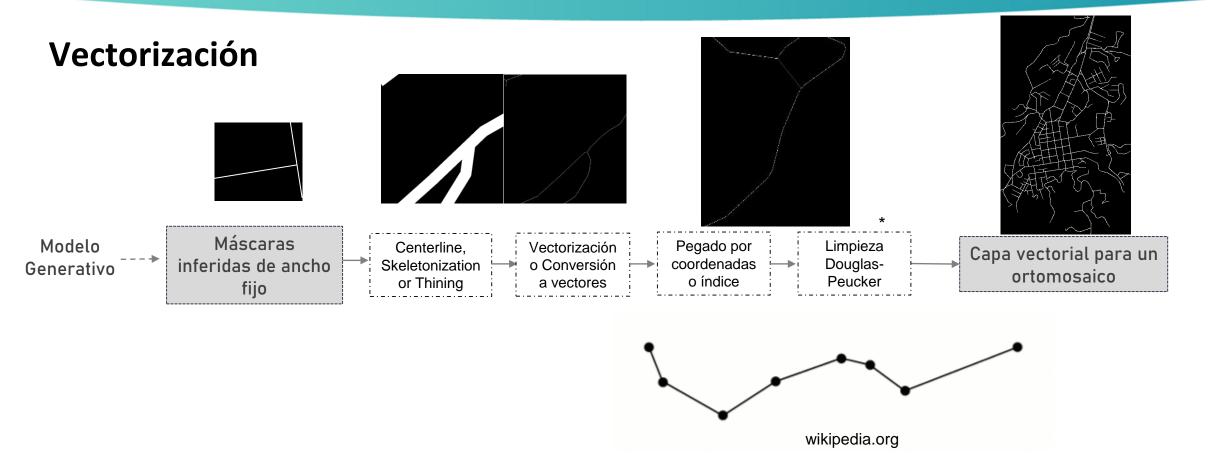






















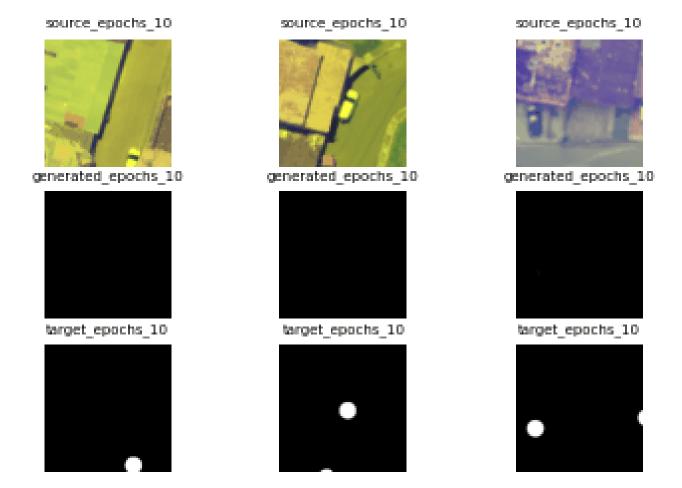
Experimentos

Generación de capas tipo punto (vehículos), de carreteras y de edificios a partir de imágenes de drone y de satélite:

- RGB 256x256 con diferente ancho de máscara (1px, 50cm, 1m, 2m)
- RGB + DSM 256x256= RGDSM (Falso Color) con diferente ancho de máscara (1px, 50cm, 1m, 2m)

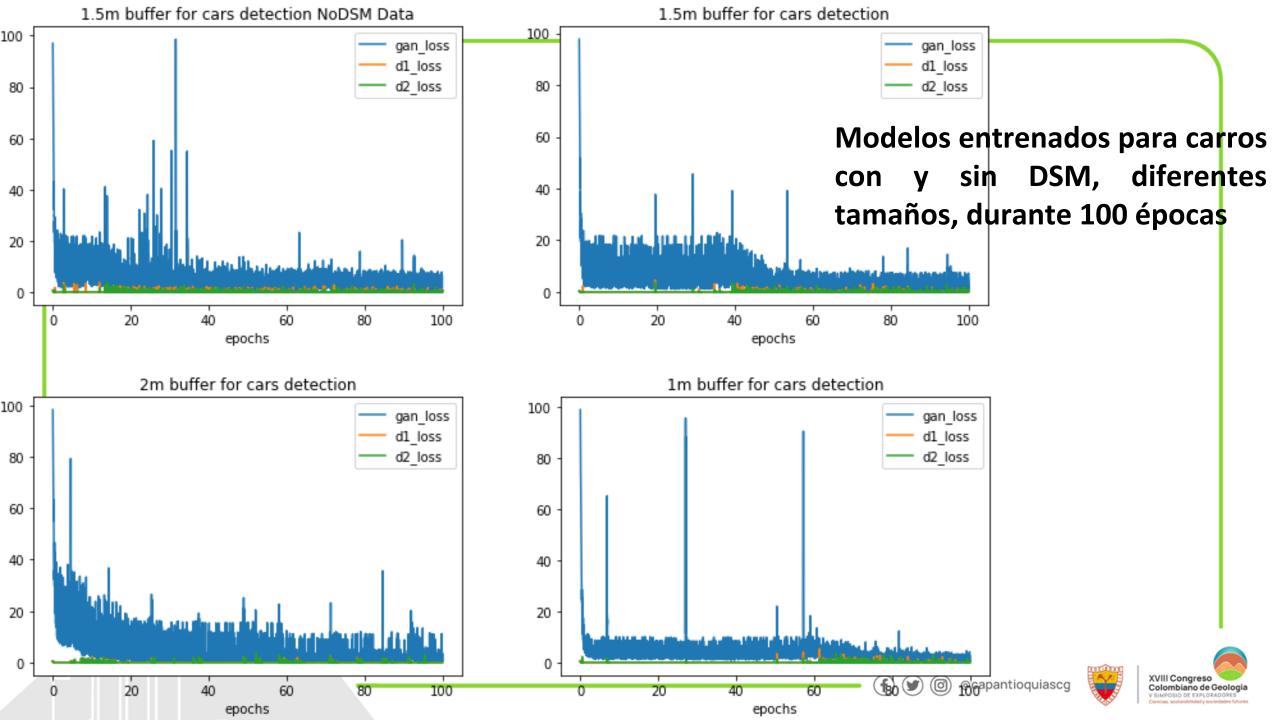


Generación de capa de vehículos tipo punto a partir de una imagen de color compuesto RGDSM con buffer de 1 m

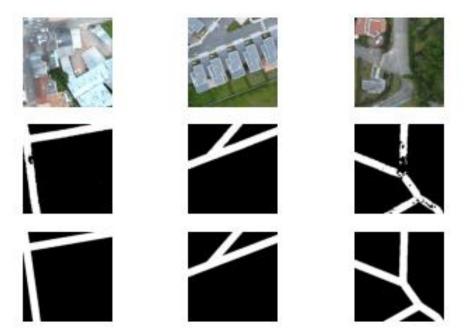




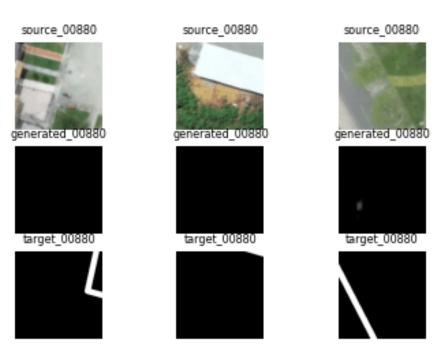




RGB 1.5m de buffer de ancho de máscara



RGB 50cm de buffer de ancho de máscara





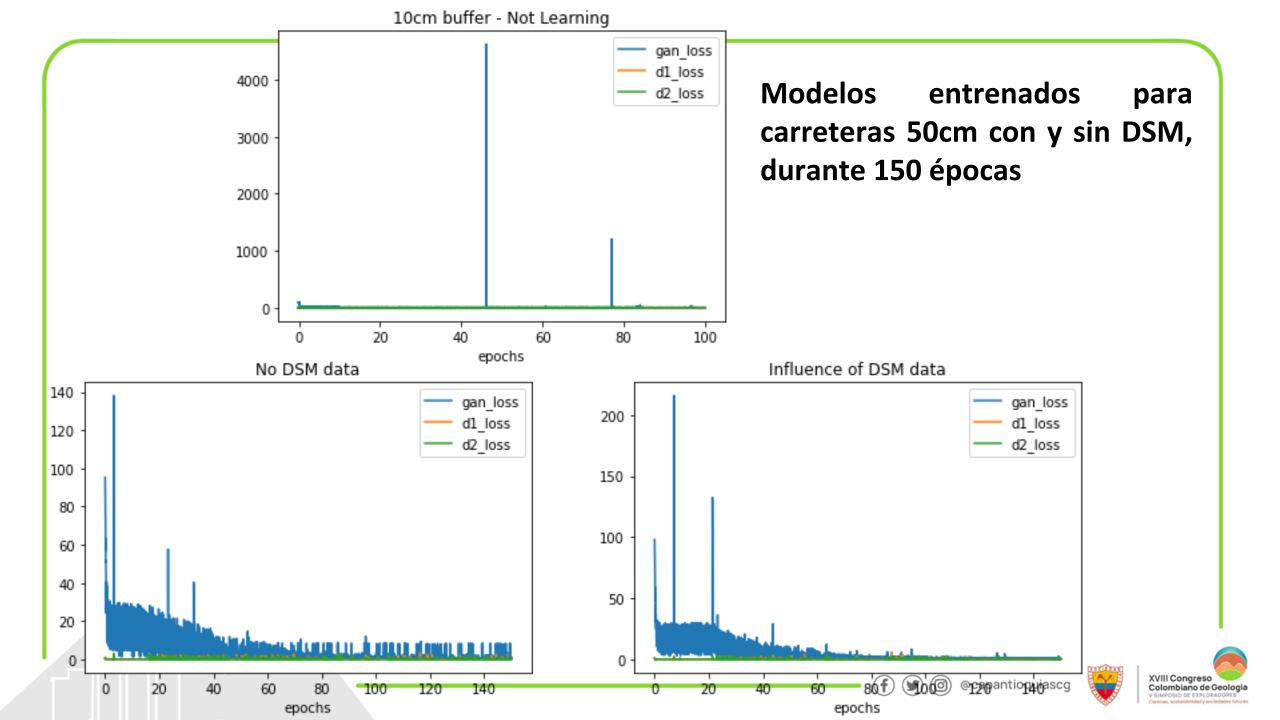




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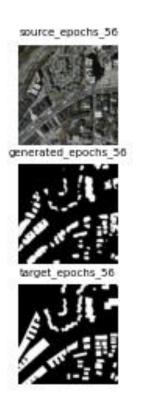




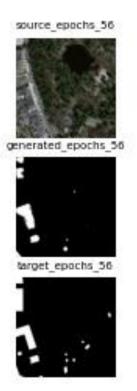


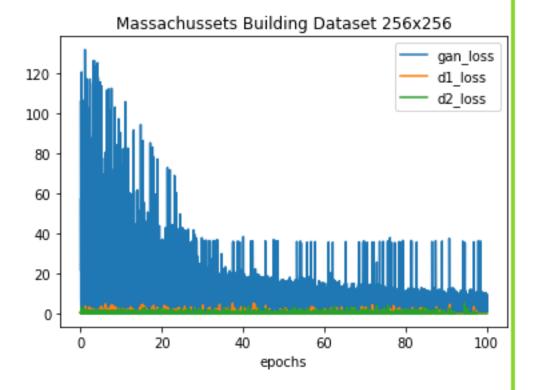
Generación de capa de edificios tipo polígonos a partir de una imagen de Satélite del conjunto de datos Massachussets (Volodymyr, 2013)

Resultados del modelo generativo con 10 épocas y 649 ejemplos









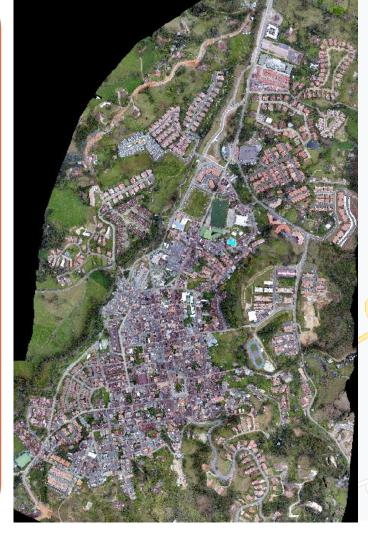


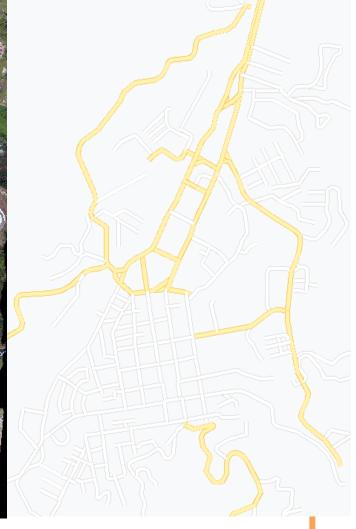






La producción automática de la capa vectorial de vías para el centro poblado del Retiro (Ant.) fue obtenida en 36 minutos, lo que manualmente tomaría alrededor de 1 mes por especialistas en SIG















Conclusiones

- El modelo de generación de mapas basado en un núcleo generativo es válido para la creación de capas tipo punto, línea y polígono. Número de ejemplos y épocas.
- Integrar la información de alturas a los datos de entrenamiento creó modelos más robustos para la generación de las capas de diferente geometría.
- El tamaño de máscara de 50 px fue el de mejor desempeño para la extracción de carreteras y de carros desde las imágenes de drone.
- La capa de vías de la zona urbana del Retiro (Ant.) se obtuvo en una fracción de hora lo que tomaría semanas por personal experto.
- El modelo pix2pix (Isola et al, 2017) necesitó alrededor de 100 ejemplos y alrededor de 100 épocas para generar buenos resultados.

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Trabajo Futuro

- Fine tunning del modelo generativo: pre-entrenamiento, y hiperparámetros lambda, y el tamaño de la región de activación ("patch").
- Probar los otros pasos propuestos de la etapa de datos: máscaras solapadas, atribuidas.
- Probar otras capas: bosques, ríos.
- Evaluar más profundamente en términos de generalización y en términos de los resultados vs los obtenidos por un experto.



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