

## Objectives

This document explains what each major method and class in the Objectives utility does, using plain, non-programmer language. It is intended for physicists, dosimetrists, and developers who want to understand the behavior of the code without reading the source.

### **CopyObjectivesFromPlanToPlan**

This method copies all optimization objectives from one treatment plan to another.

What it does:

- Checks that both plans exist
- Confirms both plans belong to the same patient
- Confirms both plans use the same structure set (This check is disabled for OART)
- Reads every optimization objective from the source plan
- Recreates those objectives on the target plan

When you would use it:

- Creating a new plan that should behave like an existing plan
- Duplicating optimization logic without manually re-entering objectives

Important limitations:

- Line objectives are not supported and will be skipped
- If any single objective fails, the copy process stops

### **RemoveAllOptimizationObjectives**

This method deletes every optimization objective from a plan.

What it does:

- Confirms the plan and optimization exist
- Collects all current objectives
- Removes them one by one

When you would use it:

- Resetting a plan before rebuilding objectives
- Cleaning up corrupted or imported optimization data

Safety behavior:

- Individual removal failures are logged (commented out)
- The method attempts to continue removing remaining objectives

### **RemoveOptimizationObjectivesByStructureId**

This method removes only the optimization objectives associated with one structure.

What it does:

- Finds objectives tied to the specified structure
- Removes only those objectives

When you would use it:

- Reworking objectives for a specific target or OAR
- Fixing duplicated objectives on a single structure

### **GetTargetsByLowerObjective**

This method identifies structures that have a lower (minimum dose) optimization objective.

What it does:

- Scans optimizer objectives
- Finds targets constrained by minimum dose requirements

When you would use it:

- Identifying targets

### **GetOARbyNoLowerObjective**

This method identifies structures that do NOT have a lower dose objective.

What it does:

- Reviews optimizer objectives
- Finds OARs without minimum dose constraints

When you would use it:

- Quality assurance checks
- Identifying missing protection objectives

### **DynamicObjective (Class)**

DynamicObjective is a portable representation of an optimization objective.

Why it exists:

- ESAPI optimization objectives cannot be cloned directly
- This class allows objectives to be stored, copied, compared, and recreated

What it supports:

- Point objectives
- Mean dose objectives
- EUD objectives

What it does NOT support:

- Line objectives

## **DynamicObjective.AddObjective**

This method adds a stored objective back into a treatment plan.

What it does:

- Finds the structure in the plan
- Adds the correct objective type
- Validates dose, volume, and priority values

Safety behavior:

- Invalid volumes are automatically corrected to 0-100 (e.g. cannot be negative or >100).
- Unsupported objective types are skipped

## **Line Objective Conversion**

Line objectives describe an entire DVH curve, but they cannot be directly copied.

What this code does:

- Samples DVH curve points
- Keeps a configurable percentage of points
- Converts them into point objectives

Why this is useful:

- Line objectives cannot be copied or modified, but points can be.

## **ConvertAllLineObjectivesToPoints**

This method converts every line objective in a plan into point objectives.

## **GetPointRepresentationOfLineObjective**

This method shows what point objectives WOULD be created from a line objective, without modifying the plan.

What it does:

- Reads DVH curve data
- Calculates representative dose-volume points

## **Structures**

### **AddNewStructureWithRandomId**

Purpose:

Creates a new structure with a guaranteed unique ID.

Actual behavior:

- Generates a random, non-existing structure ID
- Calls ESAPI AddStructure
- Optionally converts the structure to high resolution
- Returns the new structure if successful

Error handling:

- Any exception is caught
- The method returns null
- The exception is swallowed (no logging or rethrow)

Notes:

Failure is silent. Callers must explicitly check for null.

## CropStructure

Purpose:

Subtracts expanded OAR volumes from a base structure.

Actual behavior:

- Missing crop structures are skipped
- Temporary structures are created for margin expansion
- High-resolution mismatches are automatically resolved
- Boolean subtraction is performed on the base structure
- Temporary structures are cleaned up

Failure behavior:

- Skipped structures do not cause failure
- Boolean subtraction failure causes the method to return false

## CropSIBTargets

Purpose:

Creates SIB-specific cropped target structures based on dose hierarchy.

Actual behavior:

- Existing structures may be replaced or renamed
- Structures are copied, colored, and cropped
- Higher-dose targets are subtracted from lower-dose targets

Failure behavior:

- One target failing does not stop others
- Failed targets are omitted from the result list

Notes:

The result list may be incomplete if failures occur.

## **EnsureHighResolution**

Purpose:

Guarantees structures are usable for Boolean operations.

Actual behavior:

- High-resolution structures are reused
- Low-resolution structures are cloned into temporary high-resolution structures
- SegmentVolume, color, and comments are preserved
- A crosswalk maps original IDs to temporary IDs

Notes:

Temporary structures must be cleaned up after use.

## **RemoveStructures**

Purpose:

Subtracts multiple structures from a base structure.

Actual behavior:

- Missing structures are ignored
- Resolution is enforced before Boolean operations
- Crosswalk mapping ensures correct geometry
- Temporary structures are removed at the end

Failure behavior:

- Any exception returns false
- Partial subtraction may already have occurred

Notes:

This method is not transactional.

## **ESAPI\_Helpers**

Purpose:

Provides utility functions missing from ESAPI.

Key behaviors:

- LightenColor safely clamps RGB values
- GenerateRandomString ensures valid ID generation
- Dose unit is derived from the plan prescription

Important note:

Dose unit retrieval fails if DosePerFraction is not defined.

## **RetrievelItems**

Purpose:

Provides safe, case-insensitive retrieval of ESAPI objects.

Actual behavior:

- Duplicate matches throw explicit errors
- Missing items return null or empty collections
- Prevents subtle ESAPI lookup bugs

Notes:

Improves reliability of automation scripts.

## **Safety Summary**

Overall characteristics:

- Resilient by design, favors continuity over strict failure
- Silent skips are intentional and common
- Boolean geometry operations are guarded

Key takeaway:

Always validate outputs when using these utilities in automation.

## **RapidPlan Utilities**

### **RapidPlan.Add.Apply (Plan-only overload)**

Purpose:

Applies DVH estimates to a plan using a specified RapidPlan model.

What actually happens:

- Verifies required inputs are present
- Retrieves the dose unit from the plan prescription
- Confirms the plan contains at least one treatment beam
- Builds dictionaries for target dose levels and structure matches
- Calls ESAPI CalculateDVHEstimates

Failure behavior:

- Missing prescription causes a hard exception
- Missing treatment beams causes a clean false return
- DVH calculation failure throws an exception

Notes:

This method is not silent. Many failures will throw and must be handled by the caller.

## **RapidPlan.Add.Apply (ESAPI validation overload)**

Purpose:

Applies DVH estimates after validating inputs against the ESAPI environment.

What actually happens:

- Validates structure existence in the plan
- Confirms RapidPlan model exists
- Verifies model structure compatibility
- Delegates execution to the core Apply method

Failure behavior:

- Validation failures return false
- Runtime failures throw exceptions

## **RapidPlan.Add.Apply (Serialized setup overload)**

Purpose:

Applies a RapidPlan configuration stored in serialized form.

What actually happens:

- Translates serialized objects into runtime tuples
- Skips invalid or incomplete entries
- Reuses existing Apply logic

Failure behavior:

- Invalid entries are silently skipped

## **CopyRapidPlanFromSourceToTargetPlan**

Purpose:

Copies RapidPlan DVH estimation settings from one plan to another.

What actually happens:

- Reads calculation logs from the source plan
- Extracts RapidPlan model ID and structure mappings
- Does NOT rely on DVH estimate objects
- Applies the extracted configuration to the target plan

Failure behavior:

- Missing model ID causes clean failure
- Missing structure mappings causes clean failure
- DVH estimation failures propagate as exceptions

Notes:

This method assumes the source plan already successfully ran RapidPlan.

### **RapidPlan.Validation.ValidateRapidPlanInputs**

Purpose:

Ensures a RapidPlan configuration is safe to apply.

What actually happens:

- Confirms plan has a structure set
- Confirms all referenced structures exist in the plan
- Confirms the RapidPlan model exists in Eclipse
- Confirms structure IDs exist in the model

Failure behavior:

- Validation issues return false
- Unexpected ESAPI failures throw exceptions

Notes:

This method prevents applying incompatible RapidPlan configurations.

### **RapidPlan.Retrieval.Extract**

Purpose:

Extracts RapidPlan configuration from an existing plan.

What actually happens:

- Verifies the plan contains treatment beams
- Verifies DVH Estimation logs exist
- Parses logs only (no DVH objects used)
- Builds a serialized RapidPlan configuration

Failure behavior:

- Invalid plans return an empty configuration
- Parsing errors throw exceptions

Notes:

Extraction depends on log integrity.

### **GetRapidPlanModelIdFromLogs**

Purpose:

Finds the RapidPlan model ID used for DVH estimation.

What actually happens:

- Searches DVH Estimation calculation logs
- Uses regex to extract model name

Failure behavior:

- Returns null if no model ID is found

Notes:

This method cannot infer models that were never run.