



FIREFLY-X

Designing Interactions for a Mobile Musical Learning Tool for Children

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The Research

The goal of the study is to design and develop a mobile application that children can use to play with and learn music. It hopes to answer the following questions:

- What playful behaviors do children exhibit when composing music?
- What features can be designed to a mobile application tool that enable playful interactions when composing music?
- What behaviors do children exhibit when using a mobile application tool to compose music?

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