

Introduction to Causal Inference

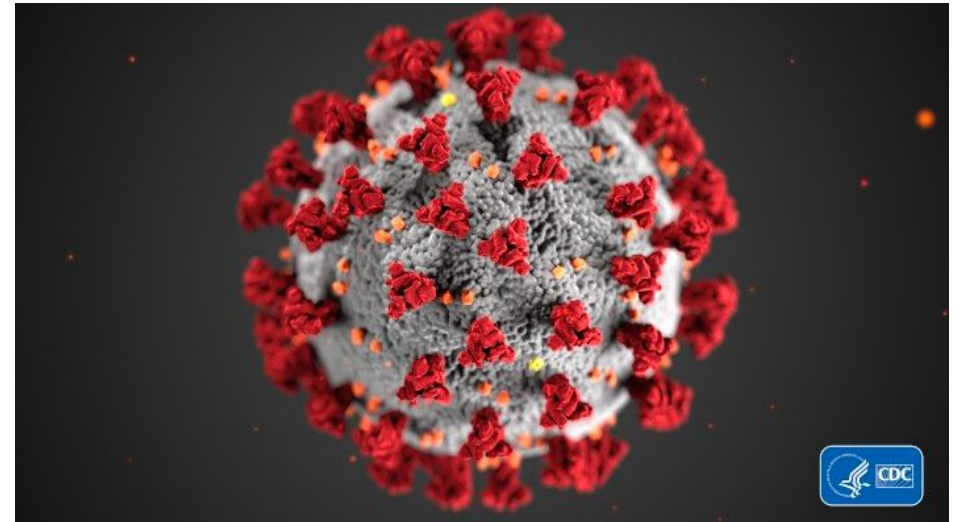
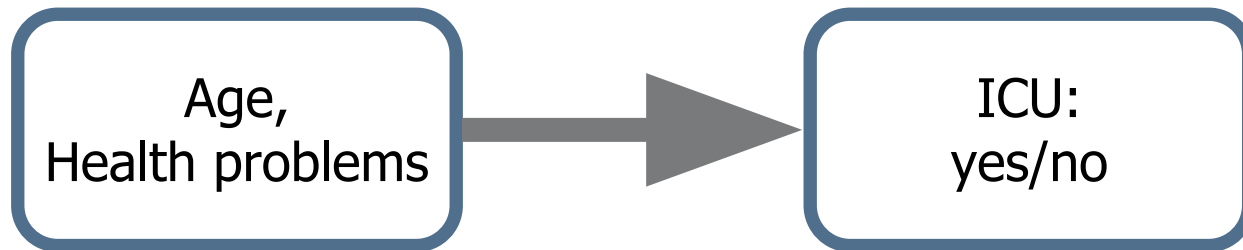
Sesiones de Estadística DAP-Cat

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Main Objective of these 2 sessions

—

ICU ingress model due to covid



<https://www.cancer.org/es/noticias-recientes/preguntas-comunes-acerca-del-brote-del-nuevo-coronavirus.html>

STATISTICS / CAUSAL INFERENCE

Objective: do age and healthcare affect ICU ingress?

Decision: design public health strategies

Model: finding the correct model

MACHINE LEARNING

Objective: Predict the risk

Decision: patient ranking

Model: finding the most accurate

Machine Learning main assumption

Past and Future behave the same



<https://www.cancer.org/es/noticias-recientes/preguntas-comunes-acerca-del-brote-del-nuevo-coronavirus.html>

Machine Learning limitation

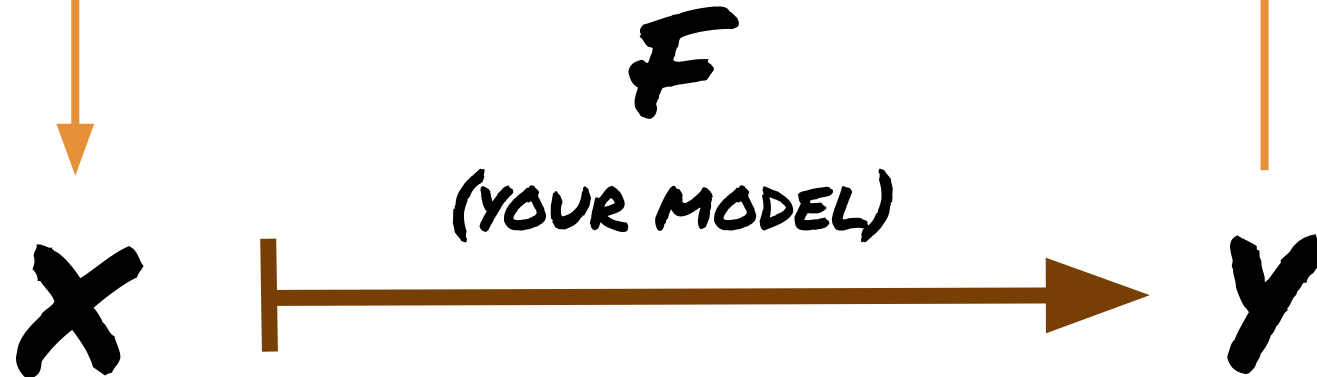
What if we behave in a different manner?



<https://www.alpinerecoverylodge.com/intervention-assistance/>

USE **CAUSALITY** WHEN YOUR
ACTIONS MAKE AN IMPACT HERE

USE **MACHINE LEARNING**
WHEN YOUR ACTIONS DEPEND ON THIS

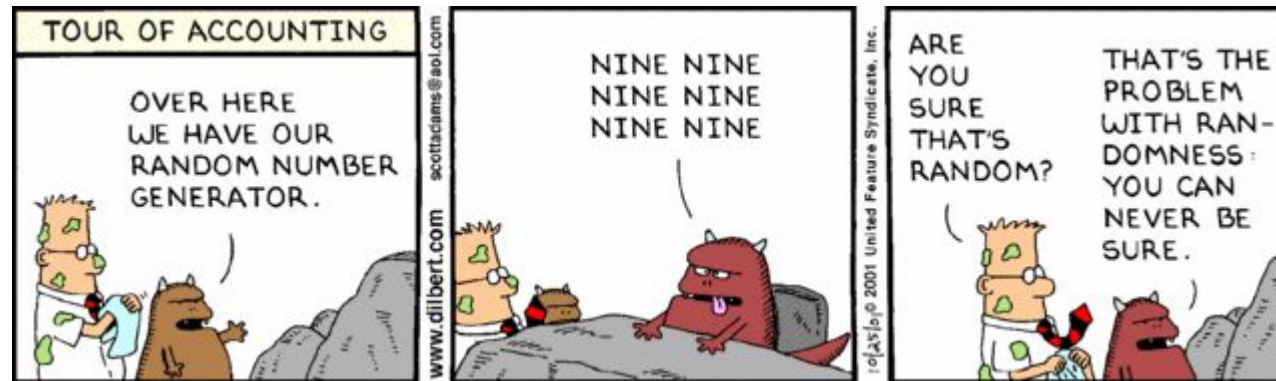


CAUSALITY = RCTS + CAUSAL INFERENCE

The birth of new fields

STATISTICS

Initially: What is random and what it is not?





The birth of causal inference

WELL KNOWN IN STATISTICS

- Correlation is not Causation
- Intervention is not observation



FOUNDATIONS OF

CAUSAL
INFERENCE





The birth of machine learning

WELL KNOWN IN STATISTICS

- Parsimonia Principle
- “All models are wrong, but some useful” (Box)



FOUNDATIONS OF

MACHINE
LEARNING

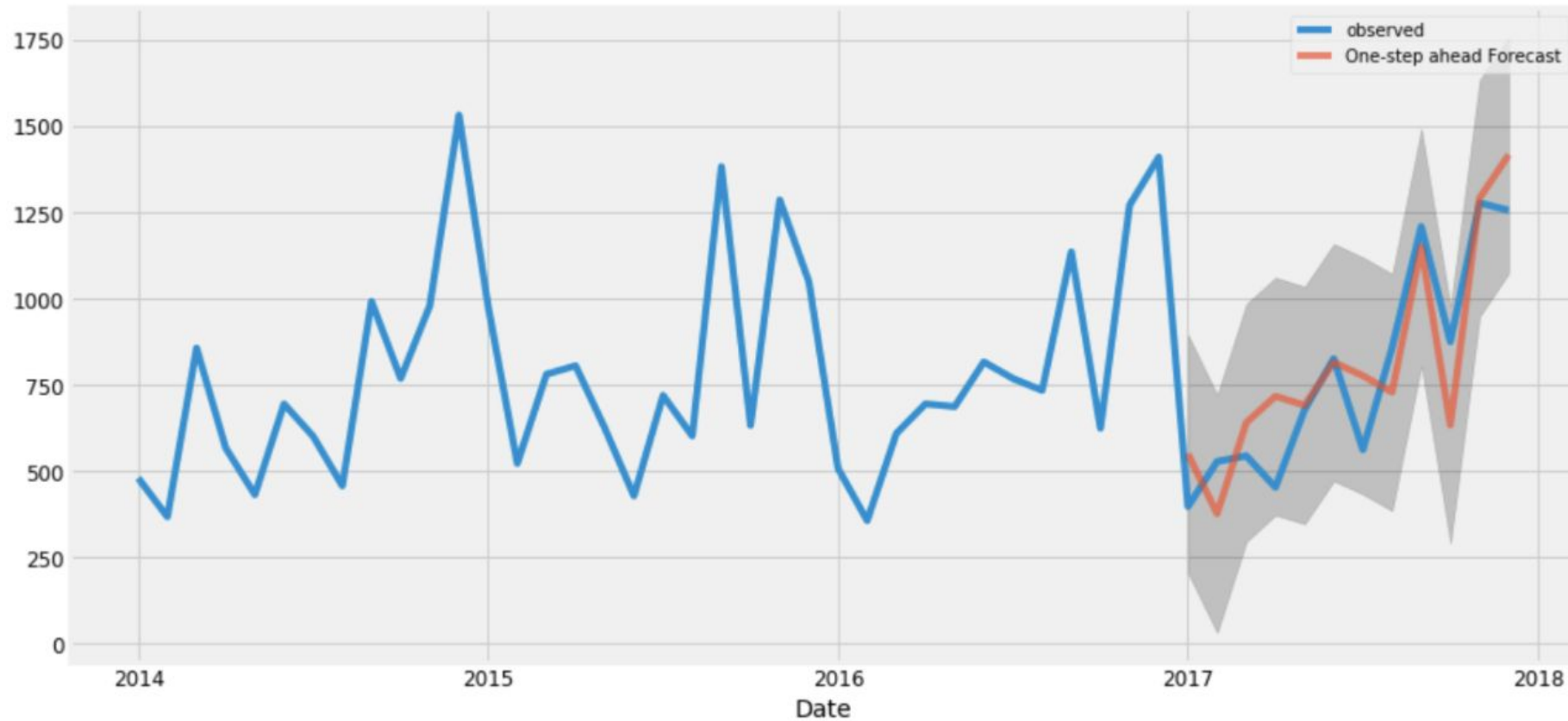


Introduction to Machine Learning

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What are we talking about when we talk about machine learning?

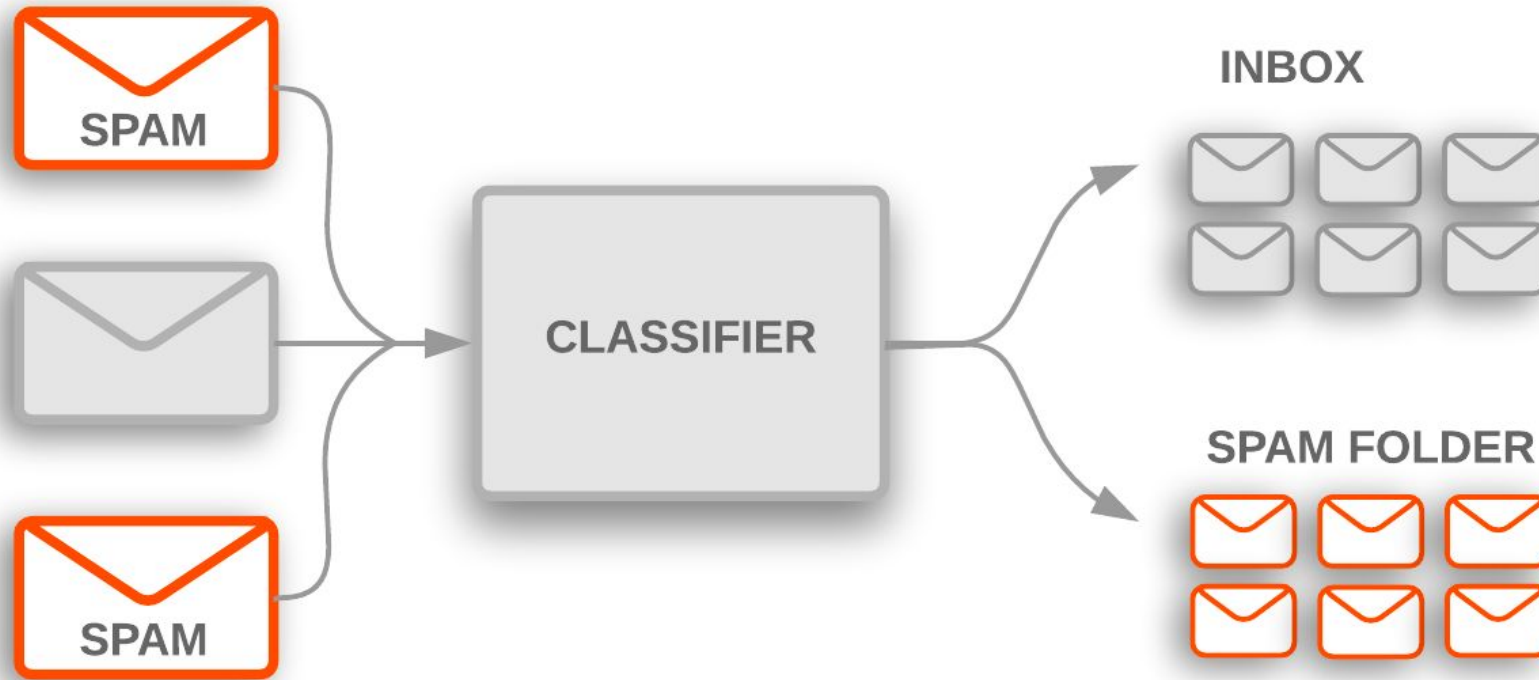
Predictive Modelling



Source: <https://becominghuman.ai/time-series-forecasting-7ac3344a8588>

What are we talking about when we talk about machine learning?

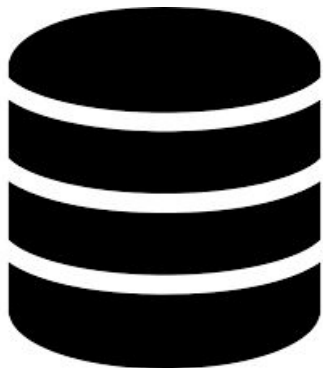
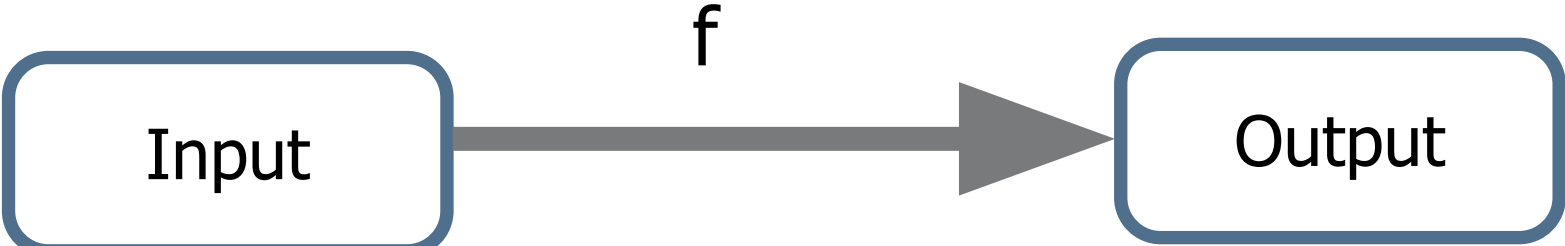
Task Automation



Source:

<https://medium.com/@naveeen.kumar.k/naive-bayes-spam-detection-7d087cc96d9d>

Learning through example



0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2
3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3
4	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4
5	5	5	5	5	5	5	5	5	5	5	5	5	5	5	5
6	6	6	6	6	6	6	6	6	6	6	6	6	6	6	6
7	7	7	7	7	7	7	7	7	7	7	7	7	7	7	7
8	8	8	8	8	8	8	8	8	8	8	8	8	8	8	8
9	9	9	9	9	9	9	9	9	9	9	9	9	9	9	9

0,0,0, ...
1,1,1, ...
2,2,2, ...
3,3,3, ...
4,4,4, ...
5,5,5, ...
6,6,6, ...
7,7,7, ...
8,8,8, ...
9,9,9, ...

Medical Diagnosis: detecting illness, chances of complications

Input: patients description

Output: Is ill?

Management: resource allocation

Input: hospital resources distribution and current demand

Output: Tomorrow's level of congestion

Medical Diagnosis through image: radiography

Input: image

Output: Is ill?

Medical Diagnosis through sensors:

Input: patients current health data

Output: Is ill?

Personalized Medicine: using genomics data

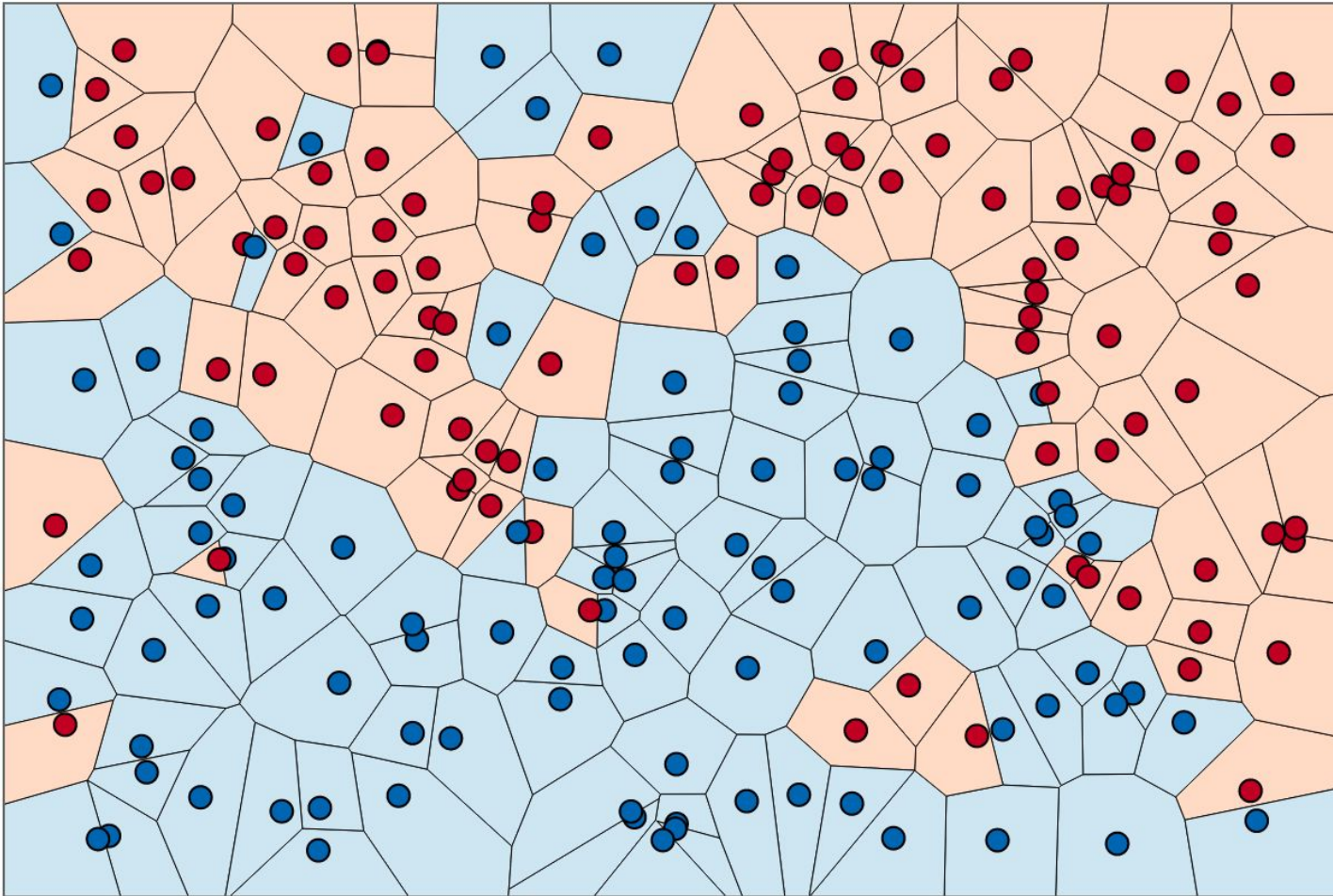
Input: genome + treatment

Output: Is ill?

Note: this can be tricky, combines causality!

The history of Machine Learning

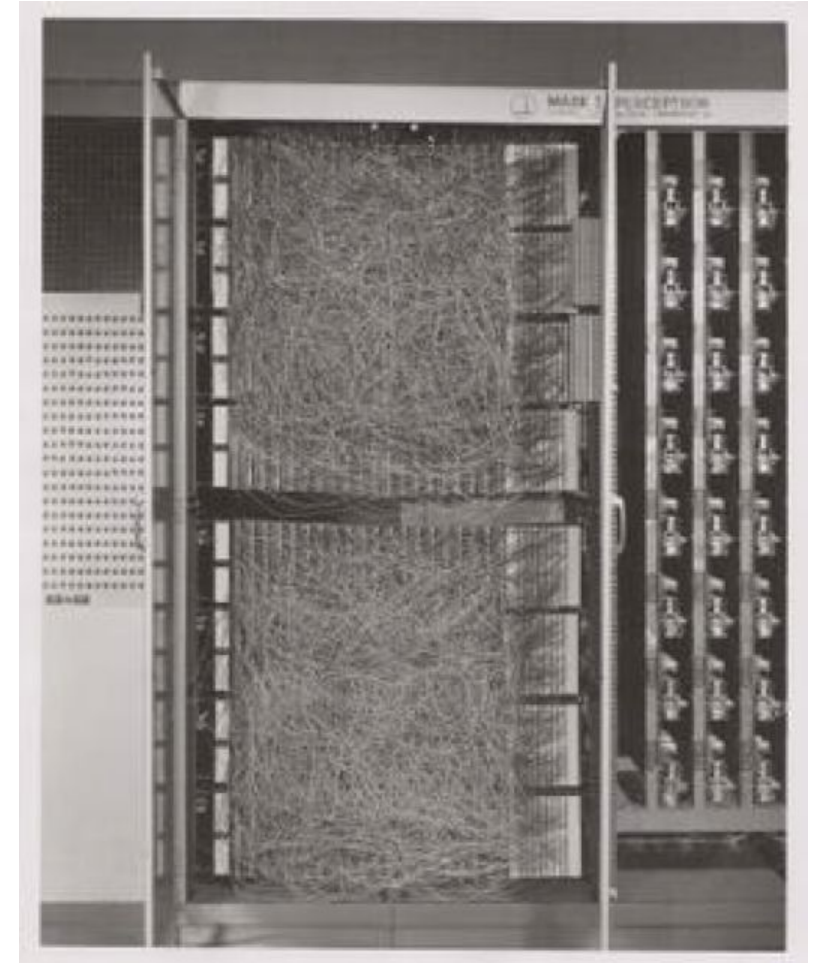
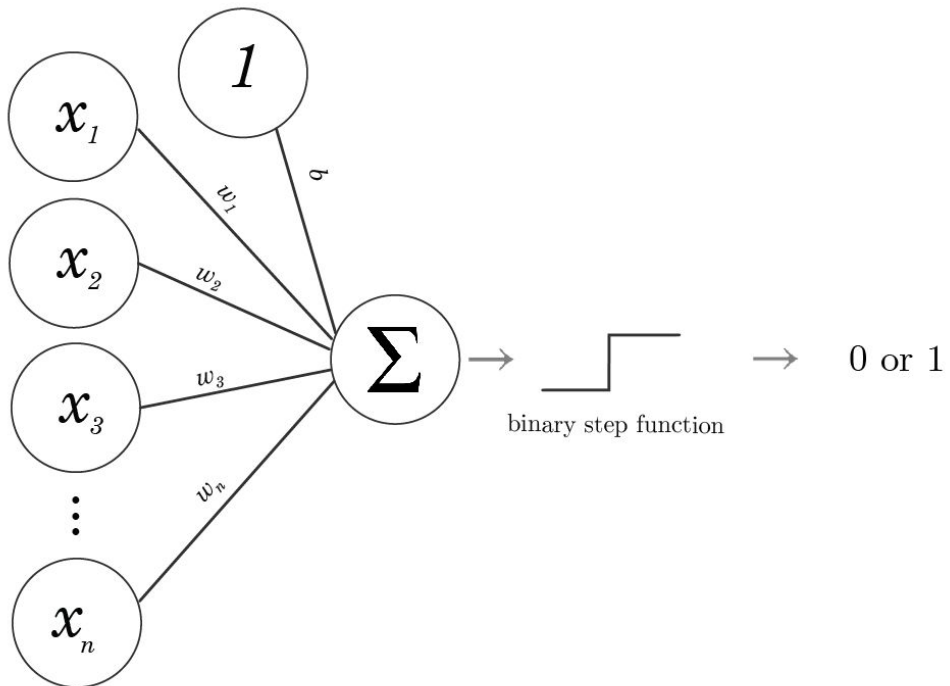
k Nearest Neighbors - Fix, Hodges (1951)



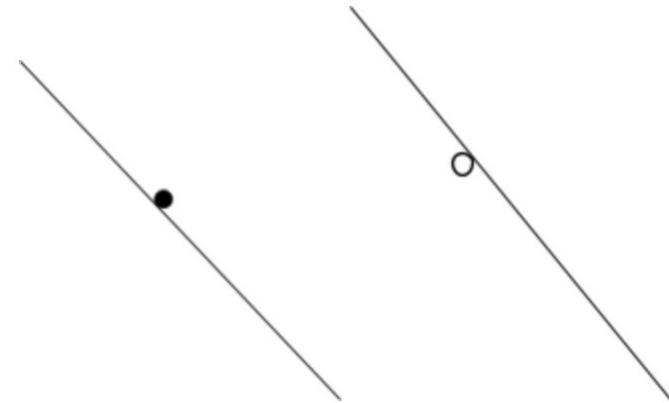
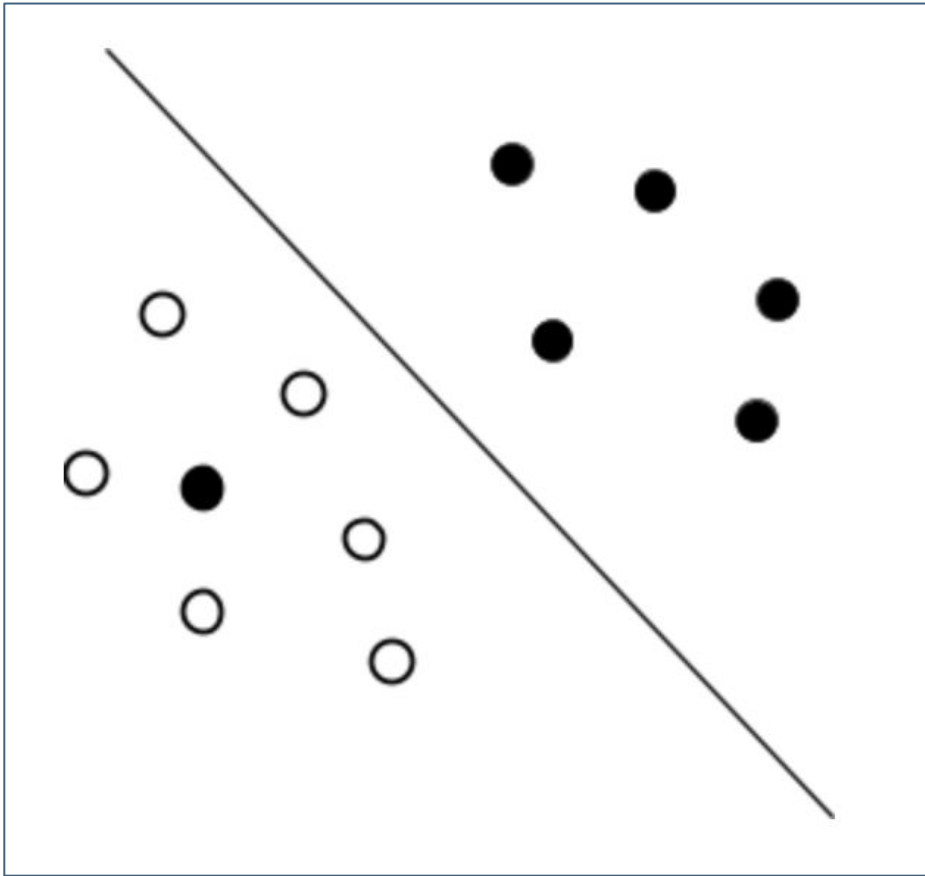
The most natural way of thinking about machine learning

Perceptron - Rosenblatt (1958)

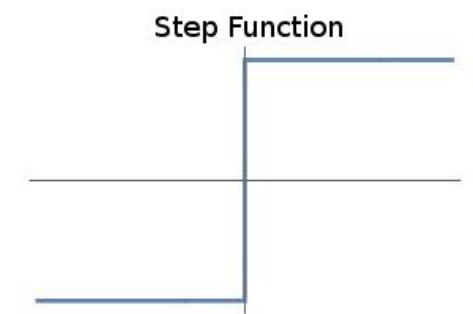
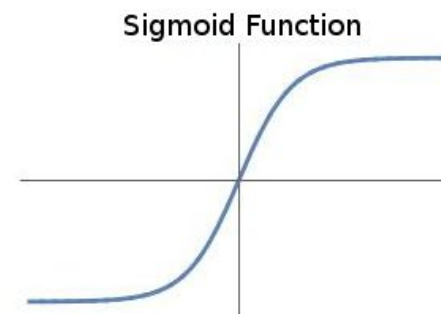
- Linear Model
- Incremental Learning
- Classification Problem



Perceptron - Rosenblatt (1958)



Smoothing problem
Logistic Regression

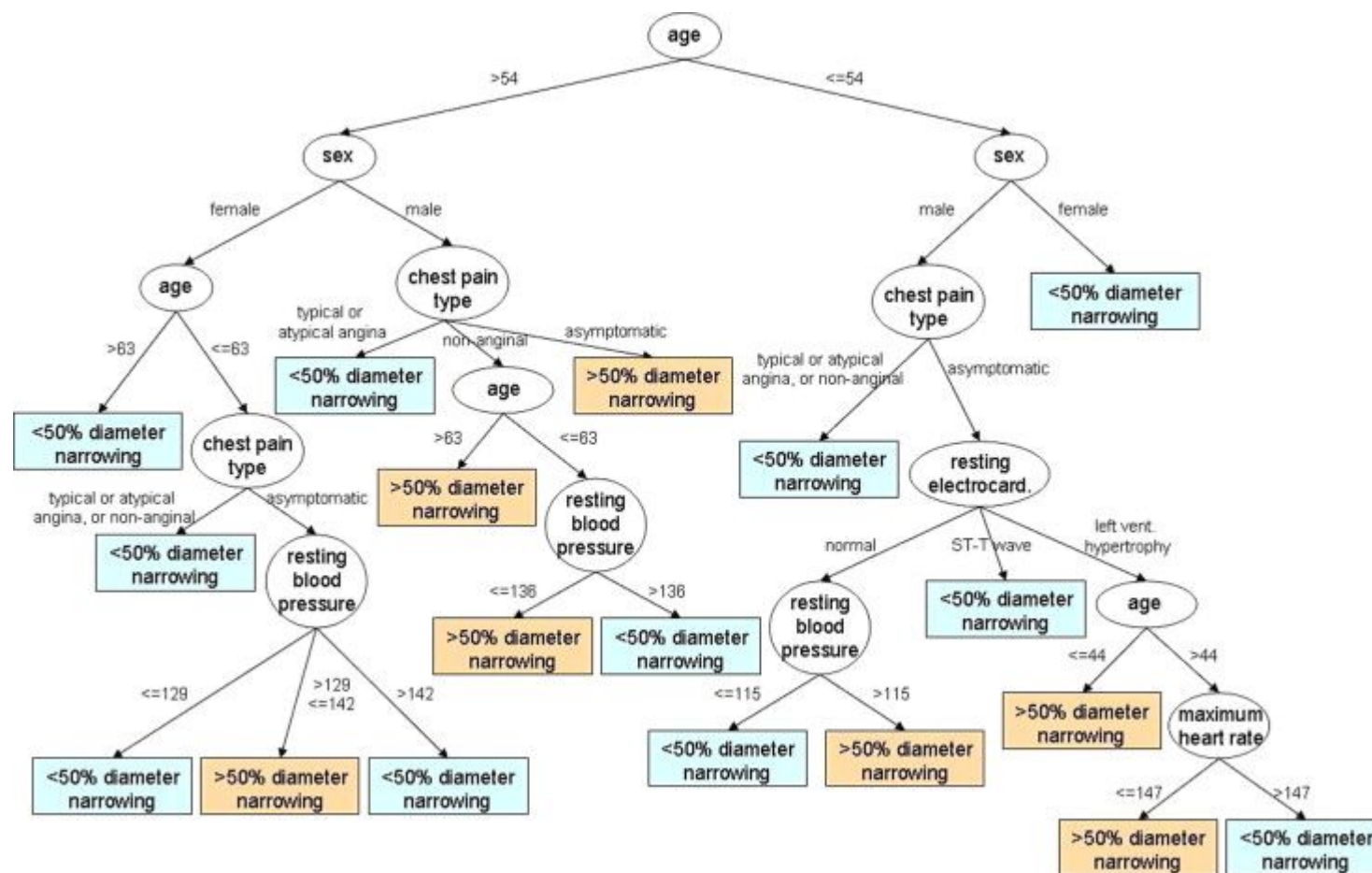




80's



Decision Trees



- Leo Breiman: “The two cultures”
- Automating the creation of decision rules
- (are unstable with small changes of data)

First Neural Networks



LeCun - Currently Facebook

Hinton - Currently Google Brain

Bengio - Currently University
Montreal

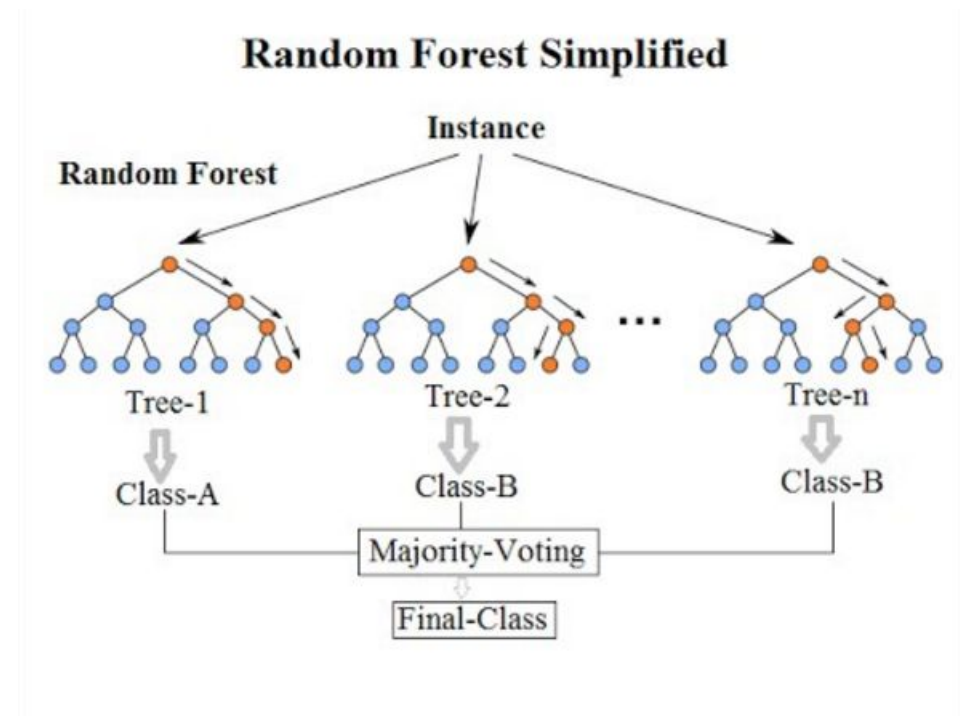


90's



More techniques and more theory

- Random Forests (1995), Boosting (1996): currently highly used
- Vapnik's Machine Learning Theory
- Probably Approximately Correct - Valiant's theory (1984)
- Vapnik's Support Vector Machines
- Winter AI (neural networks)





2010's



More techniques and more theory

- Deep Learning
- Reinforcement Learning

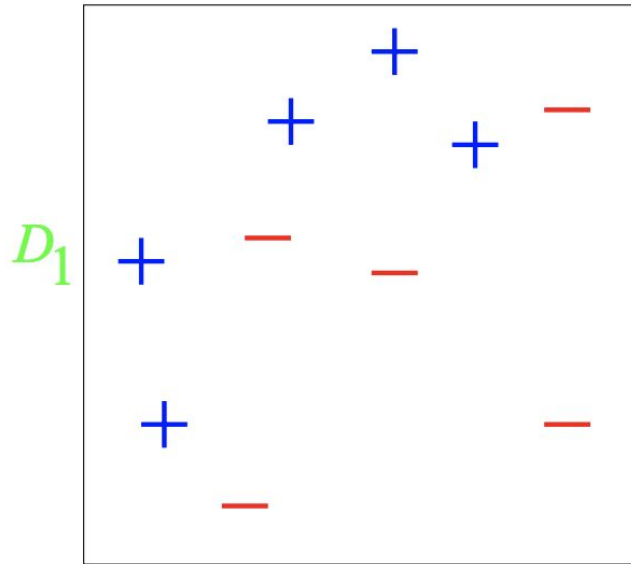
Classical Models

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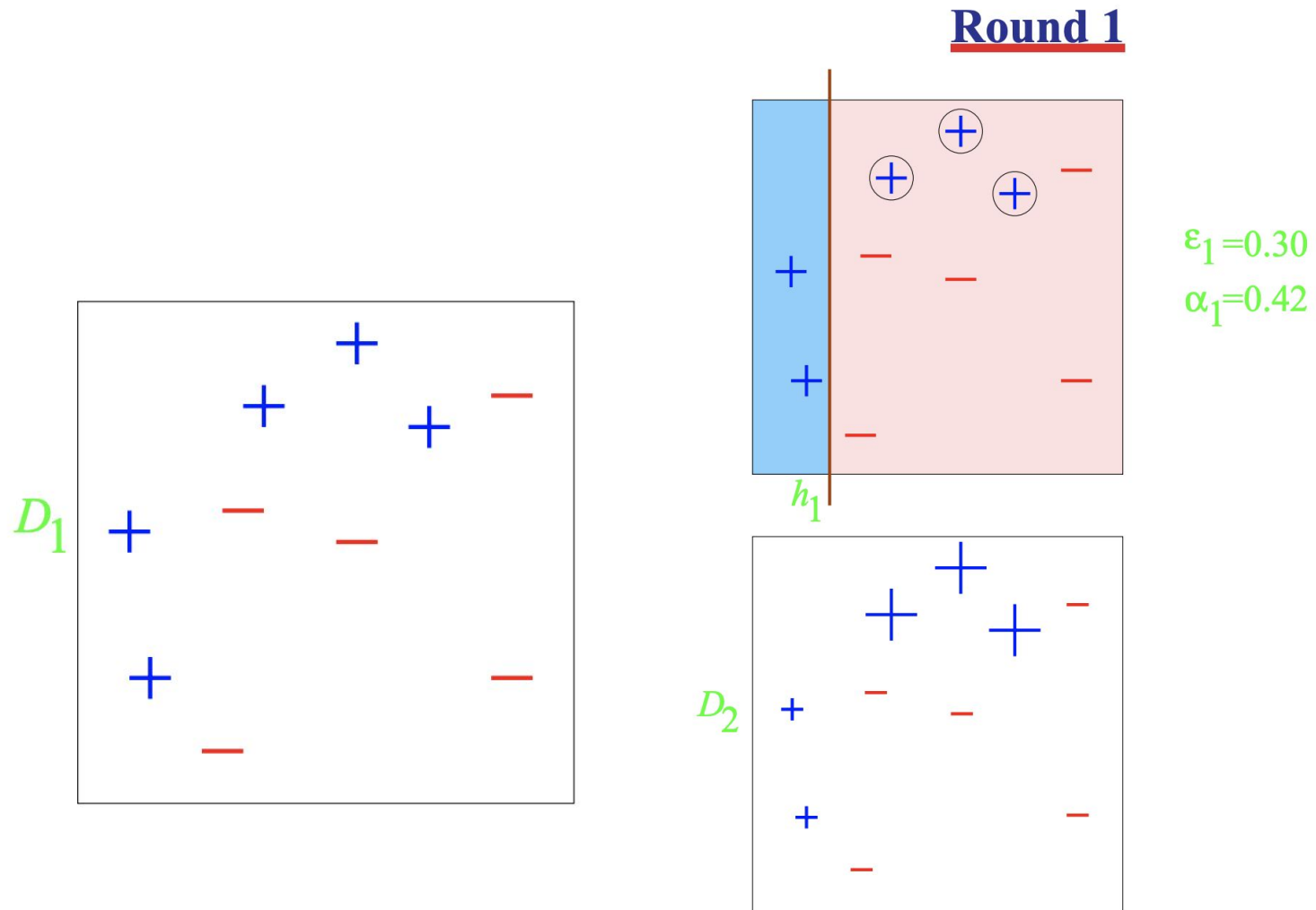
Building decision trees

<http://www.r2d3.us/visual-intro-to-machine-learning-part-1/>

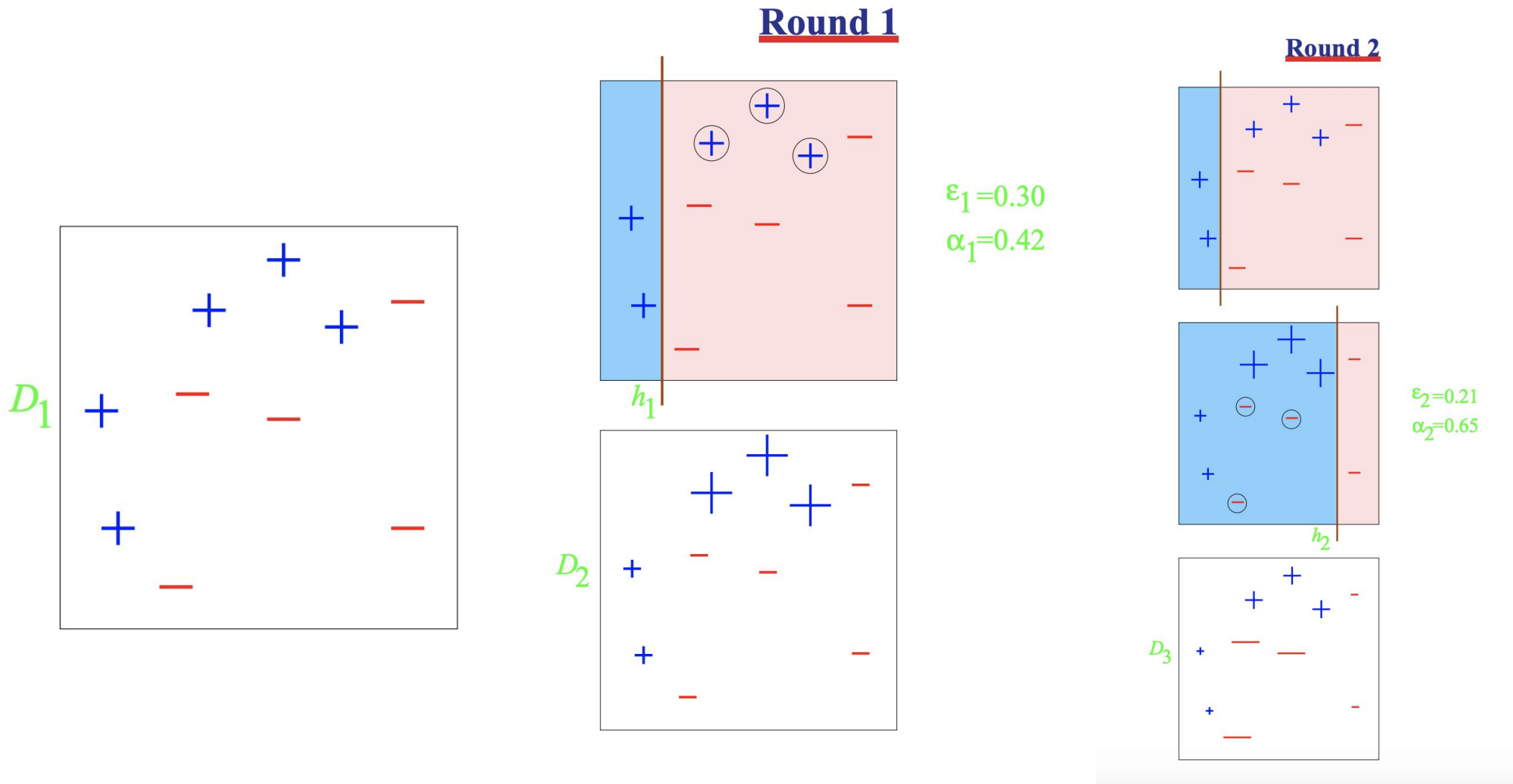
Boosting



Boosting



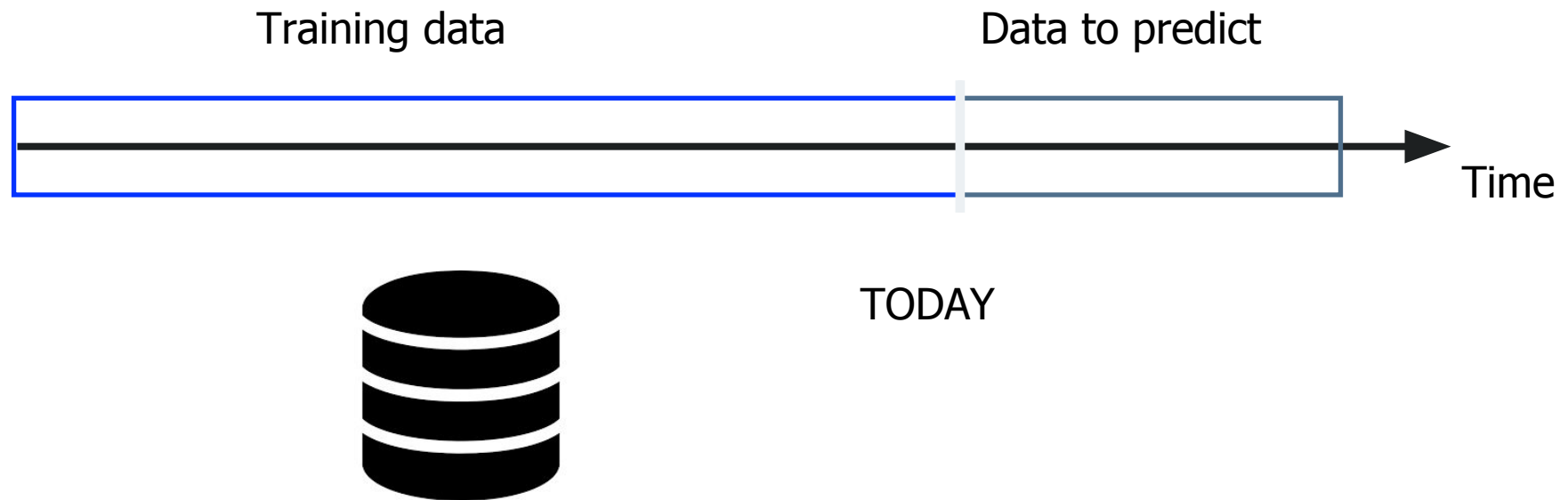
Boosting



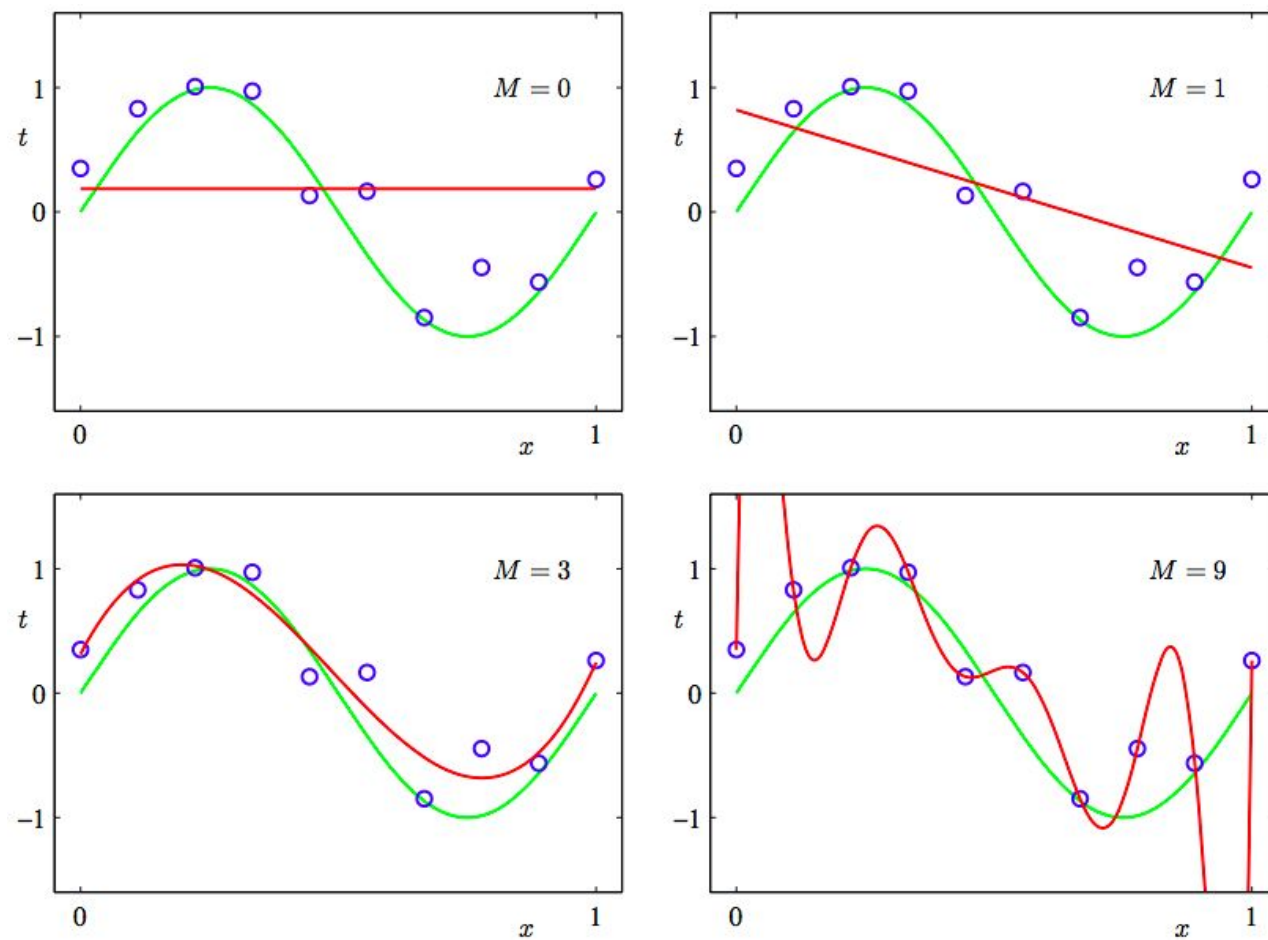
Machine Learning Theory

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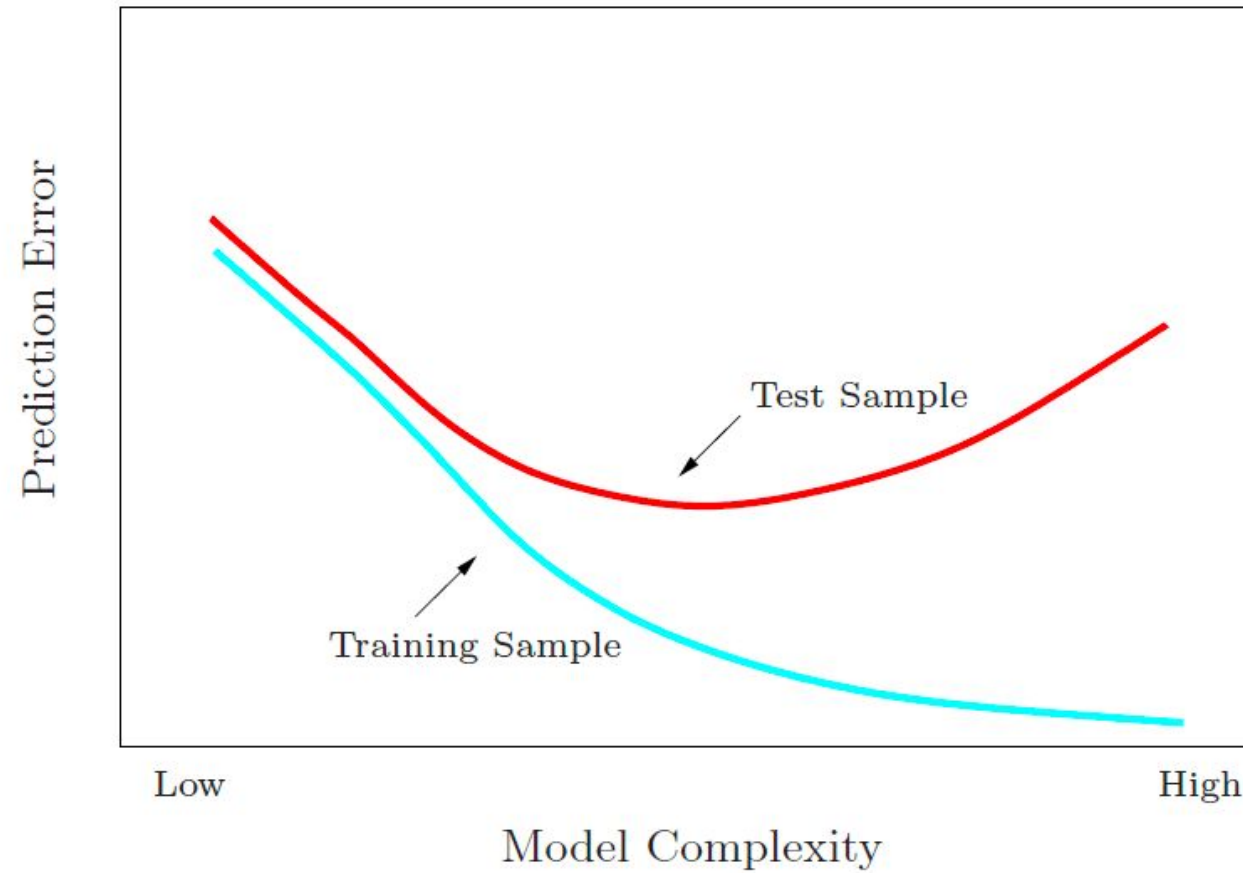
How do we use a model? How can we evaluate it?



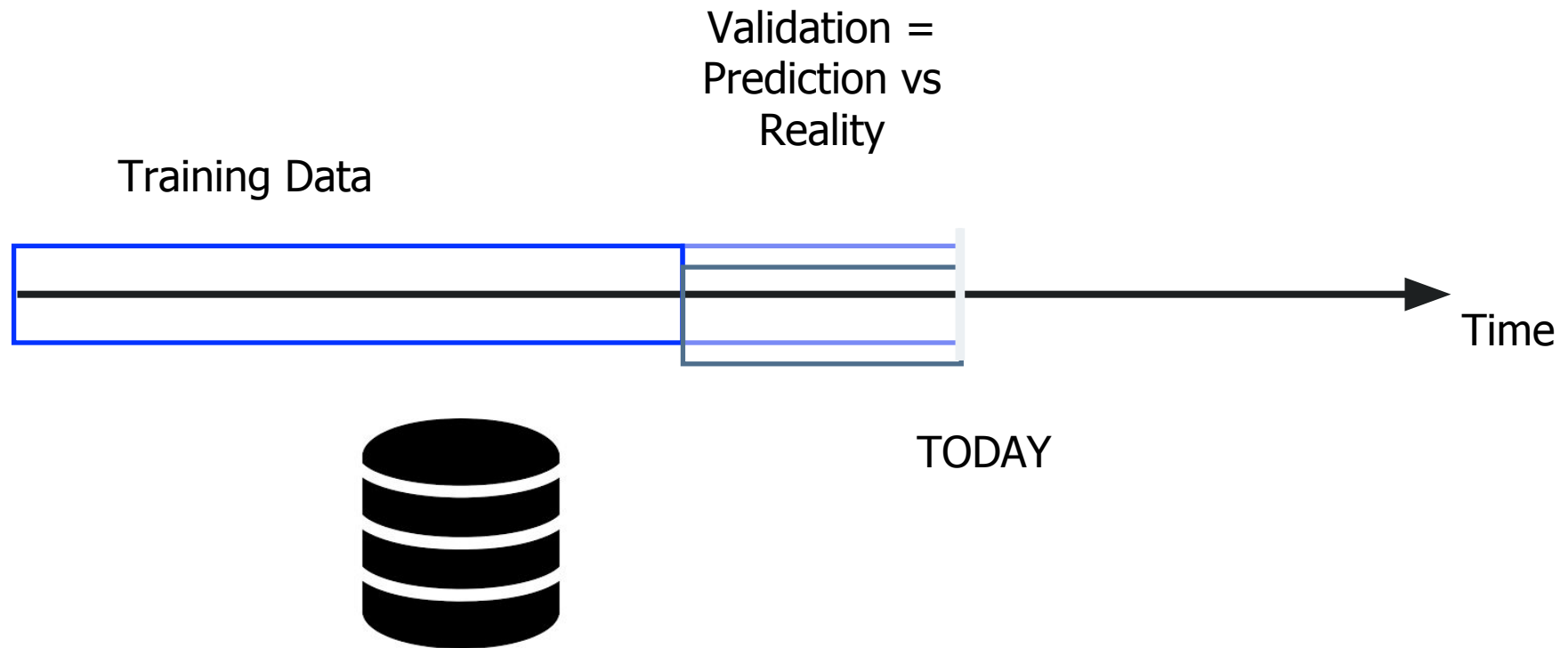
Model Complexity - Parsimonia Principle



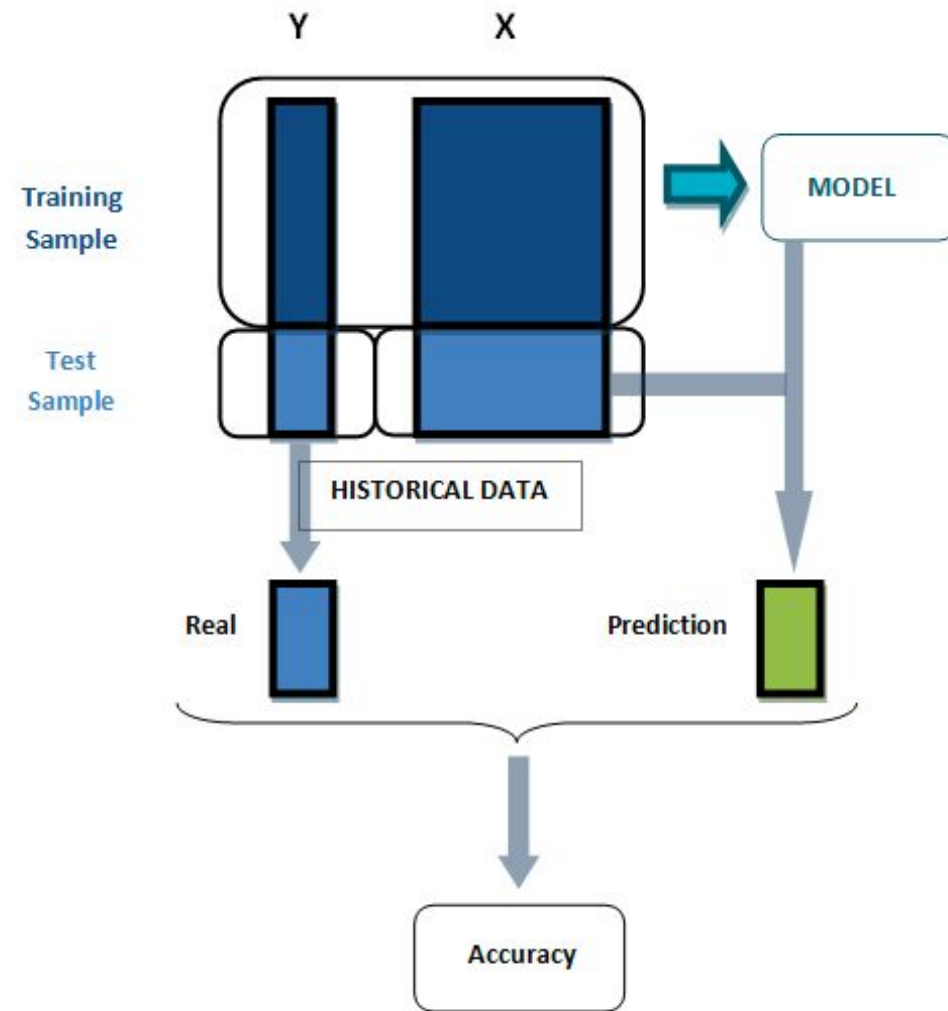
Error evolution



Cross validation: simulating the future



Simple Cross Validation



Machine Learning Theory

60's-90's Vapnik & Chervonenkis Theory

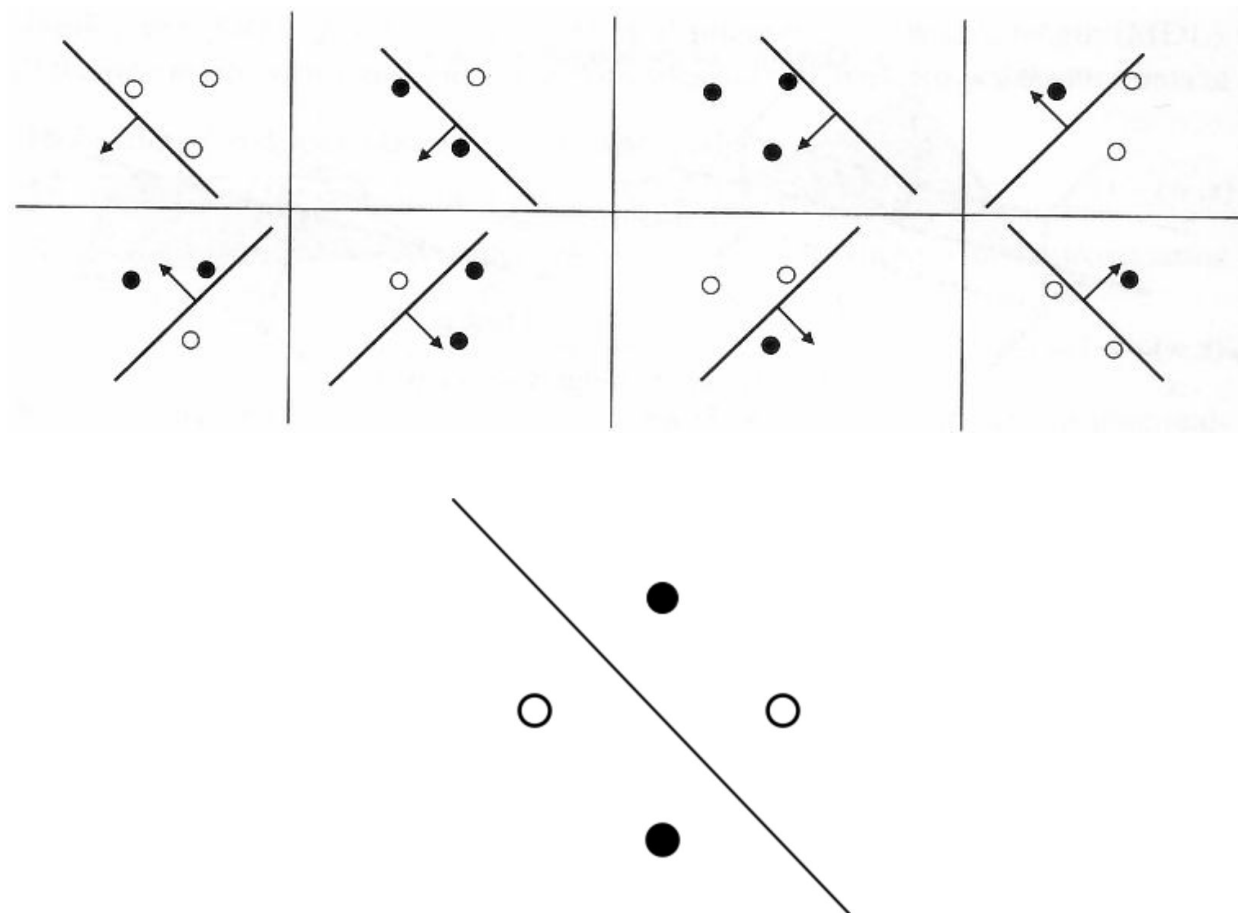
- No assumption on the distribution (different than traditional statistics)
- Main assumption: data is independent identically distributed

The past & the future have the same distribution

Occam's Razor Theorem

VC Dimension

- Number of variables in linear regression
- Magnitude of coefficients in linear regression (lasso)
- Depth in decision trees
- Number of parameters in polynomial interpolation
- Number of parameters in neural networks



Occam's Razor Theorem

Confidence interval relating error on the data set, error in the future data, complexity of your models and sample size

- err_e : error training set
- err_v : error future set (validation)
- d : dimension (complexity) of the family model
- n : sample size
- C : constant

$$err_e - \sqrt{Cd/n} \leq err_v \leq err_e + \sqrt{Cd/n}$$

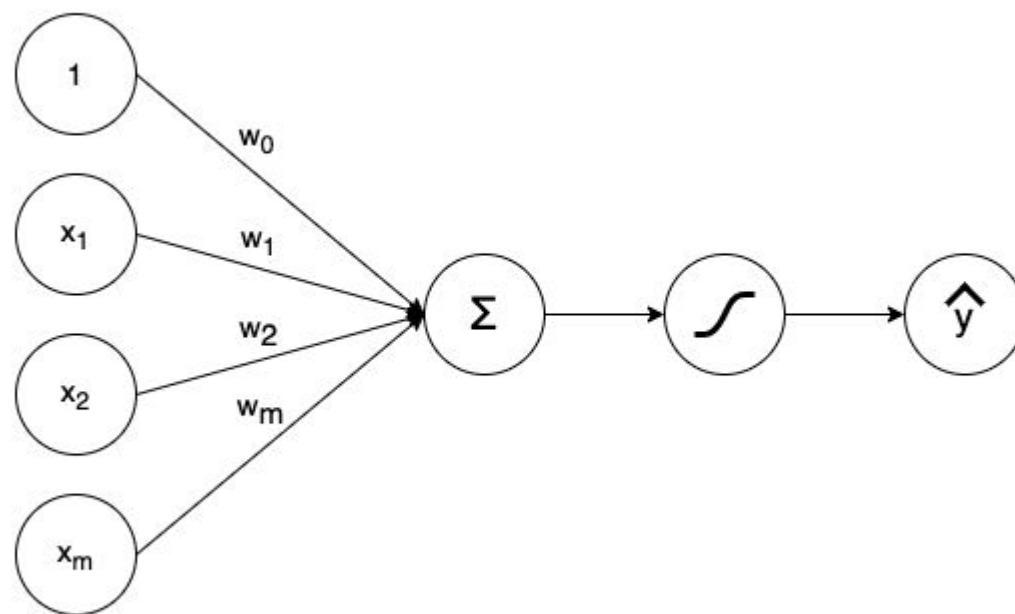
No Free Lunch Theorem

For any machine learning algorithm you can think of, you can always create a data set where it fails miserably

Deep Learning

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Perceptron



Feedforward Neural Network

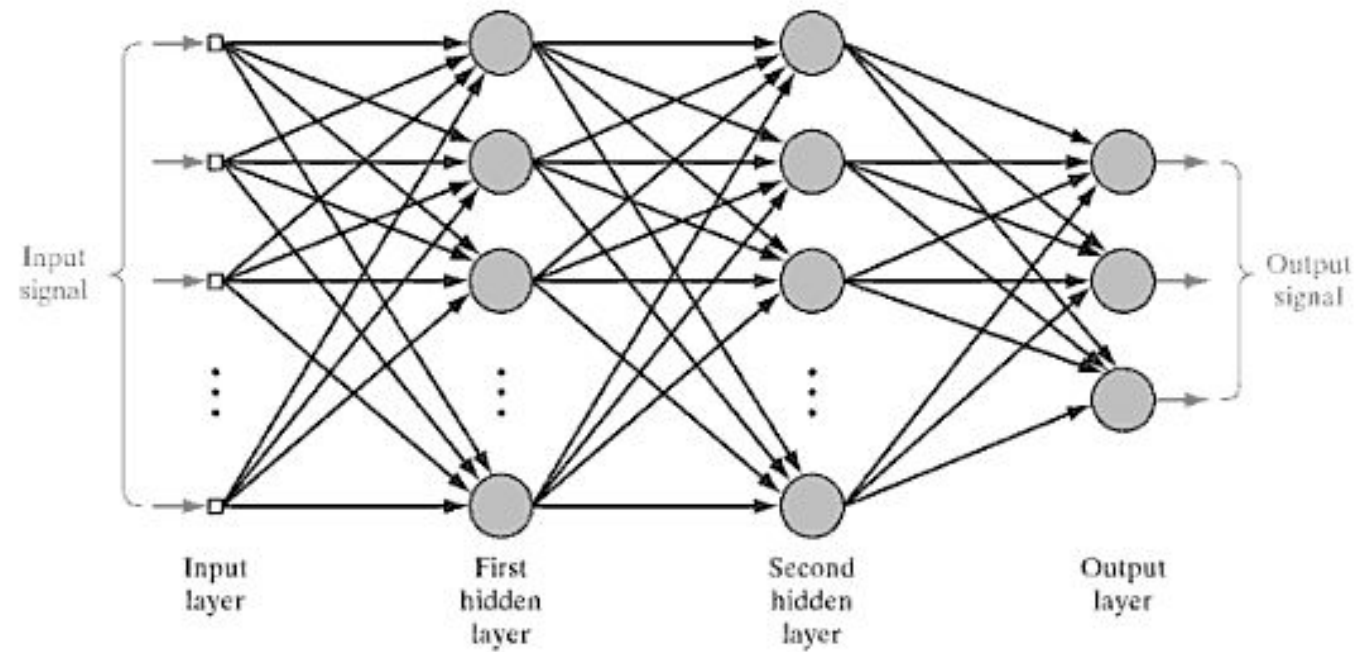
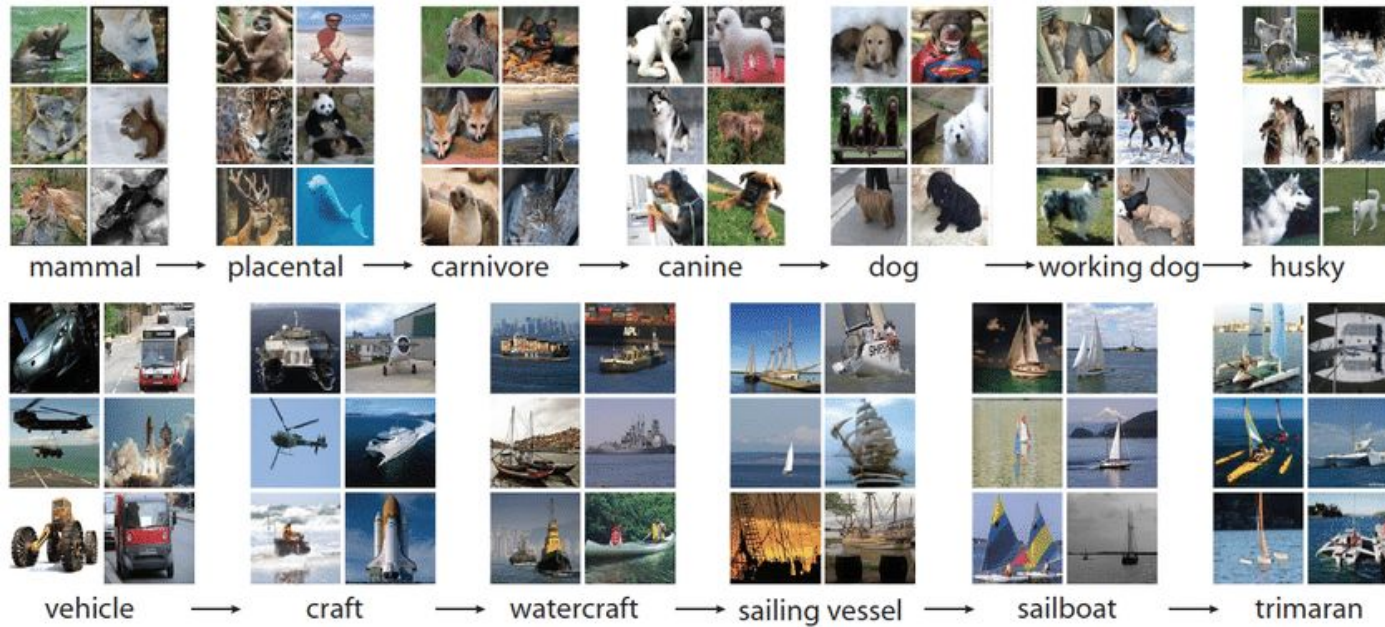
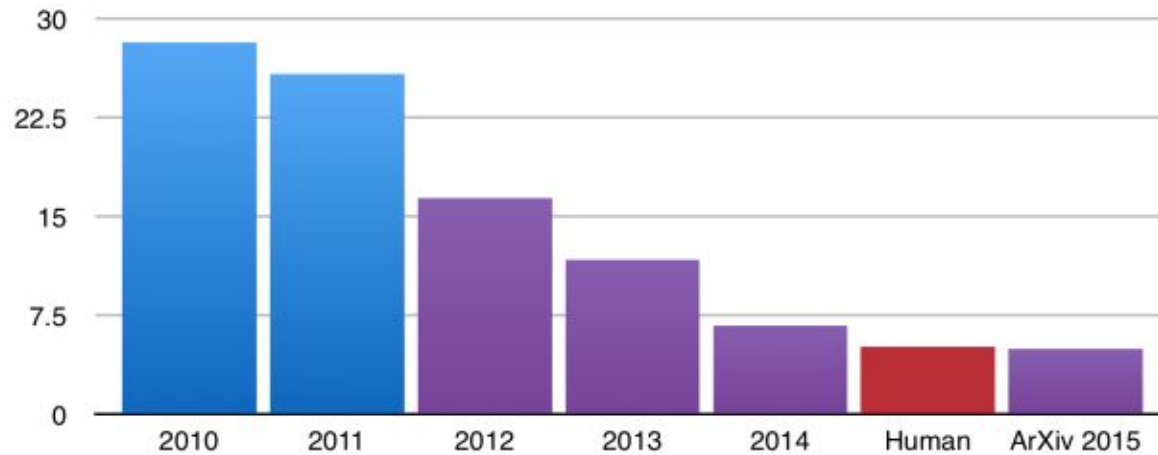


FIGURE 4.1 Architectural graph of a multilayer perceptron with two hidden layers.

ILSVRC & ImageNet 2012



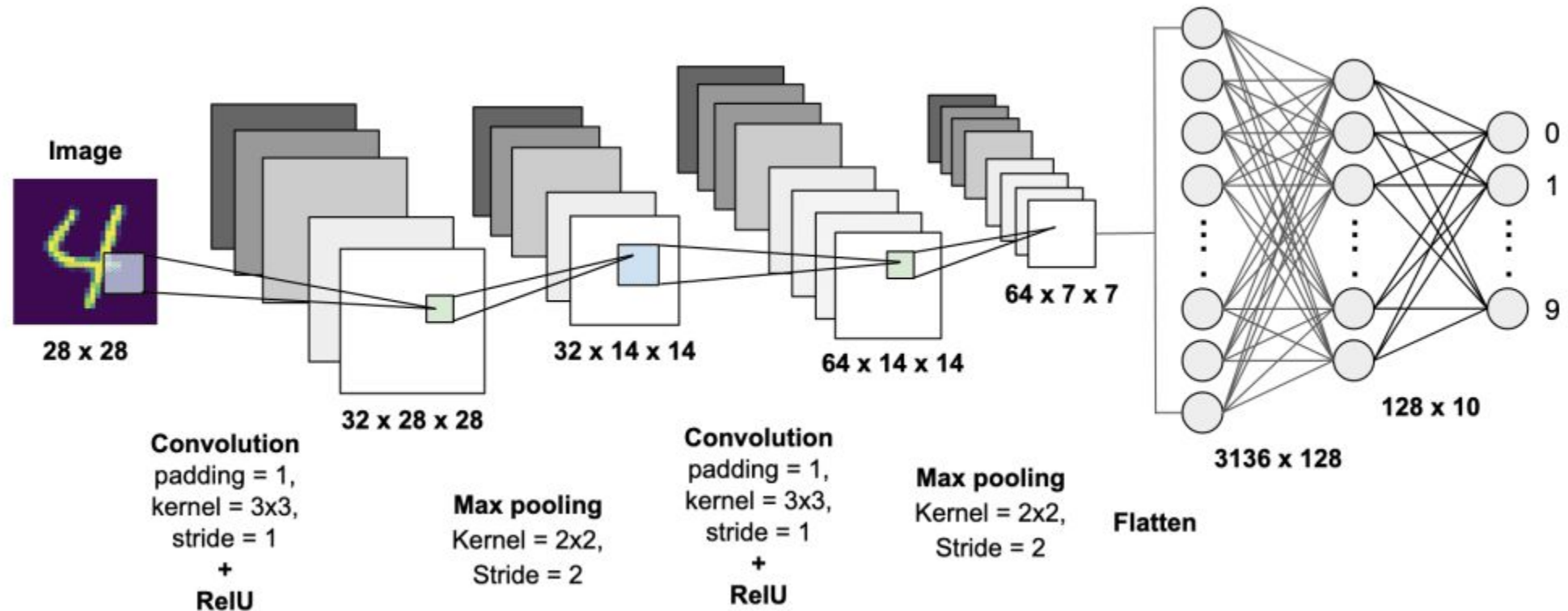
ILSVRC top-5 error on ImageNet



Dealing with images

```
0 0 0 0 0 0 0 0
0 1 1 1 1 1 1 0
0 0 0 0 0 0 1 0
0 0 0 0 0 1 0 0
0 0 0 0 0 1 0 0
0 0 0 0 1 0 0 0
0 0 0 0 1 0 0 0
0 0 0 0 0 0 0 0
```


Convolutional Neural Networks



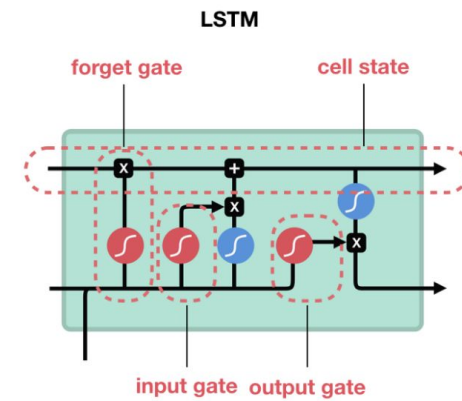
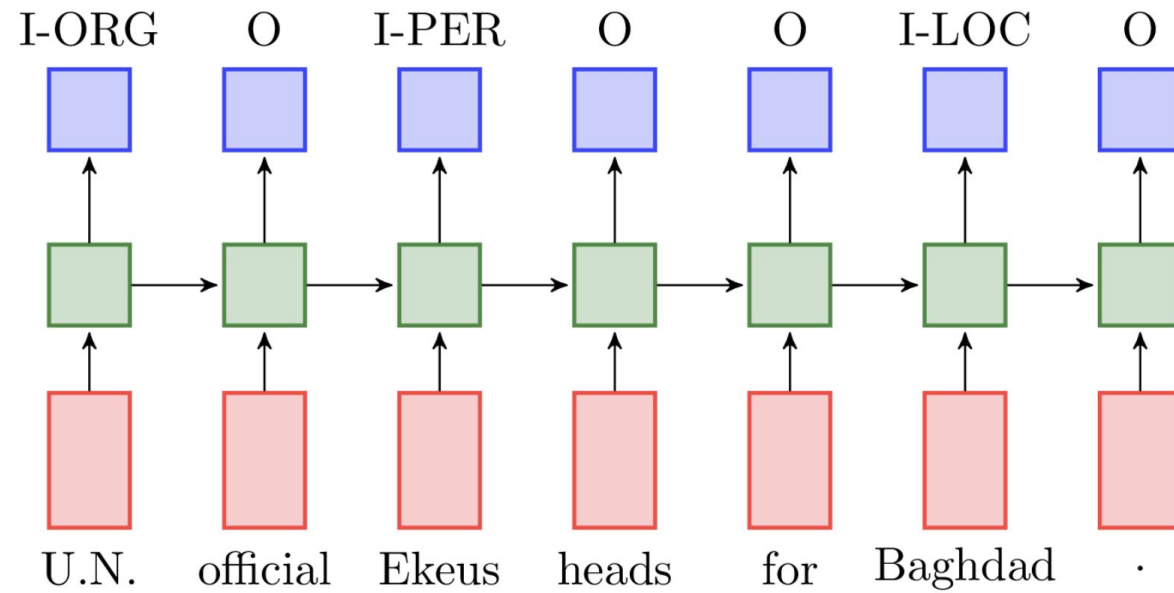
Dealing with text

for	you	and	for	me	
1	0	0	1	0	2
0	1	0	0	0	1
0	0	1	0	0	1
0	0	0	0	1	1

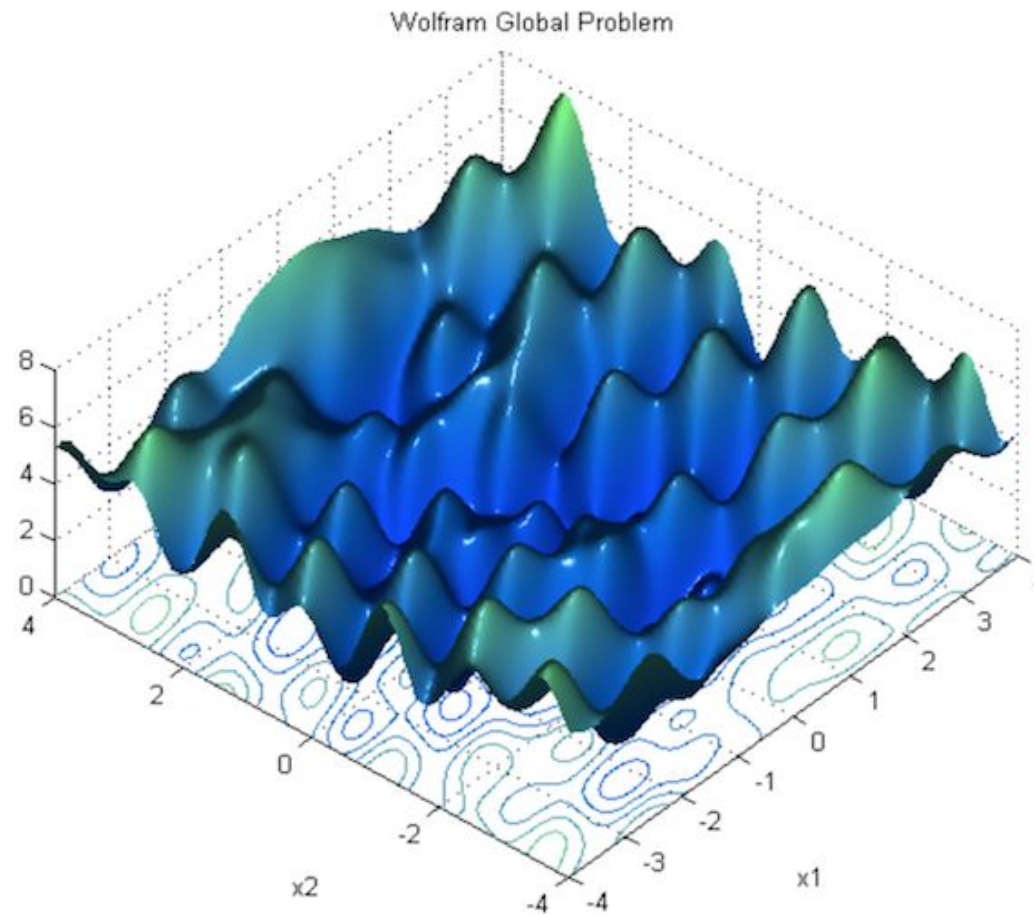
Word Level

**Sentence Level -
Bag of Words**

LSTM



Hard to train



https://ml4a.github.io/ml4a/how_neural_networks_are_trained/

Comments about Deep Learning

- Usually it is harder to code - closer to computer engineering
- Very large model take lots of time, implying high costs (BERT NLP model costed several million US dollars)
- Specially designed for image, text, sound, ...

Advanced Machine Learning

—

Reinforcement Learning

- Exploring new alternatives
- You need to be able to simulate
- Suggest new states based on the past (predicting its reward using machine learning)

