Jan Rehwaldt, 2012-04-13, University of Tartu Exercise 6, Principles of Secure Software Design

## Will B be convinced that $K_{AB}$ is fresh?

According to the attack description below KAB may be hijacked by an attacker masquerading the initiator Ann. Therefore K<sub>AB</sub> may not be fresh when using this protocol.

- A → B: A, N<sub>a</sub>
- (2)  $B \to S$ :  $B, N_b, \{A, N_a, \}_{K_{bs}}$ (3)  $S \to A$ :  $N_b, \{B, K_{ab}, N_a\}_{K_{as}}, \{A, K_{ab}, N_b\}_{K_{bs}}$
- (4)  $A \to B: \{\tilde{A}, K_{ab}, N_b\}_{K_{bs}}, \{\tilde{N}_b\}_{K_{ab}}$ 
  - 1. Ann send name A and nonce N<sub>A</sub> (random number used to prove freshness) to Bob
  - 2. Bob replies to server his name, an own nonce  $N_B$ ,  $K_{BS}$  and  $\{A + N_A\}$  encrypted with Key  $K_{BS}$
  - 3. Server sends to Ann N<sub>B</sub>, {B, K<sub>AB</sub>, N<sub>A</sub>} encrypted with K<sub>AS</sub> and {A, K<sub>AB</sub>, N<sub>B</sub>} encrypted with K<sub>BS</sub>
    - {B, K<sub>AB</sub>, N<sub>A</sub>} shows name of target (B), session key (K<sub>AB</sub>) and freshness of message (N<sub>A</sub>)
    - {A, K<sub>AB</sub>, N<sub>B</sub>} should be passed on to Bob
  - 4. Ann sends chunk {A, K<sub>AB</sub>, N<sub>B</sub>} and N<sub>B</sub> encrypted with session key to Bob
- (1)  $A \rightarrow B$ :  $A, N_a$
- (2)  $B \rightarrow S$ :  $B, N_b, \{A, N_a\}_{K_{ba}}$

$$\begin{array}{ccc} (1') & E_a \to B \colon A, (N_a, N_b) \\ (2') & B \to E_s \colon B, N_b', \{A, N_a, N_b\}_{K_{bs}} \end{array}$$

- Omitted.
- (4)  $E_a \to B$ :  $\{A, N_a (= K_{ab}), N_b\}_{K_{bs}}, \{N_b\}_{K_{ab}}$

For attacking this protocol attacker E may intercept the messages and send own messages in-between acting like Ann (after step 2).

- 1. Ann send name A and nonce N<sub>A</sub> (random number used to prove freshness) to Bob
- 2. Bob replies to server own nonce  $N_B$ ,  $K_{BS}$  and  $\{A + N_A\}$  encrypted with Key  $K_{BS}$ 
  - a. Attacker masquerades as Ann sending  $N_E = N_A + N_B$  to Bob
  - b. Bob replies to attacker his name, an new nonce N<sub>B2</sub>, K<sub>BS</sub> and {N<sub>A</sub> + N<sub>A</sub>} encrypted with Key K<sub>BS</sub>
- 3. Omitted: Server sends to Ann N<sub>B</sub>, {B, K<sub>AB</sub>, N<sub>A</sub>} encrypted with K<sub>AS</sub> and {A, K<sub>AB</sub>, N<sub>B</sub>} encrypted with K<sub>BS</sub>
- 4. Ann sends chunk {A, K<sub>AB</sub>, N<sub>B</sub>} and N<sub>B</sub> encrypted with session key to Bob
- 5. Attacker sends encrypted chunk from omitted message {B, KAB, NB} and NB encrypted with NA, which became the session key KAB, to Bob
- Attacker overtook the communication masquerading Ann 6.

## Source:

A Taxonomy of Replay Attacks

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## What attack is possible if the intruder learns an old session key?

Session may be recovered, **overtaken by impersonation** or if messages are stored for requesting them depending on the session they may be obtained later on. Additionally if the session key is used for de- and encryption caught encrypted messages may be decrypted with this information. Therefore session keys may be assumed as being secret, especially after their expiration.