

# Course code 206 Course Name Software engineering Theory

Phase 2: Software Design Document

Team Name:

**MMA TEAM** 

26 Dec 2020

# Project: <Project Name>



# **Software Design Document**

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## **Software Design Document**

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#### **Document Purpose and Audience**

#### **Software Purpose**

• To Automate Gym & Fitness admission Process.

#### **Software Scope**

- selecting a trainer is difficult. Sometimes it is difficult to get a desired slot timing
- Being healthy is the first thing to be kept in mind because most of the time our attitude depends on how we feel

#### **List of the Target Audience:**

- 1. Developers
- 2. Programmers
- 3. Business professionals
- 4. Stakeholders

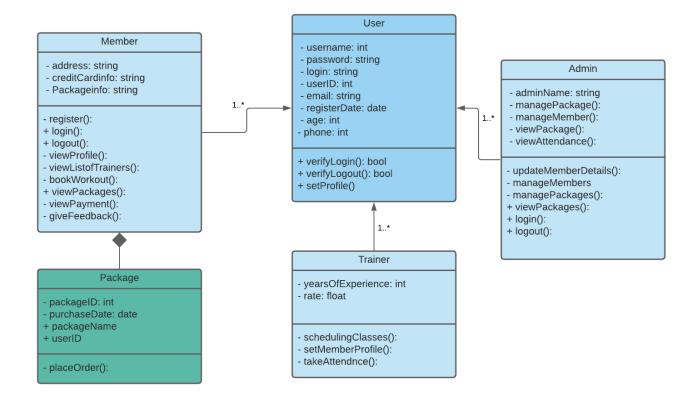
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#### **System Models**

#### I. Class diagrams

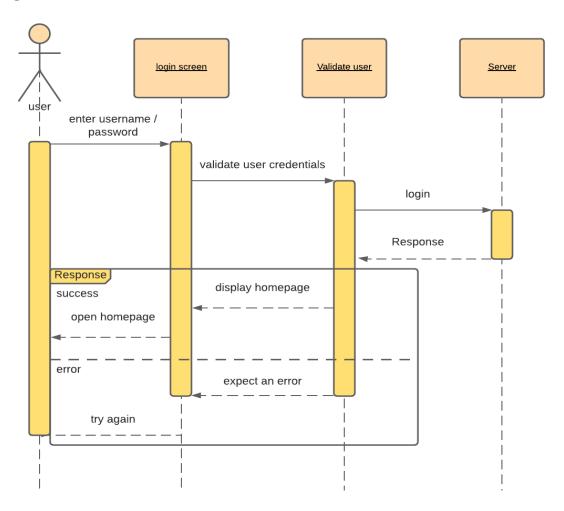




Class ID	Class Name	Subsystem ID	Description & Responsibility
001	User	None	Set up profile and take the data of the user
002	Member	6.7	View list of trainers and Enroll in chosen package
003	Admin	3	Manage the system
004	Trainer	None	Take attendance and years of experiences
005	Package	7	Placing order and save purchase date

#### I. Sequence diagrams

#### 1.Login:

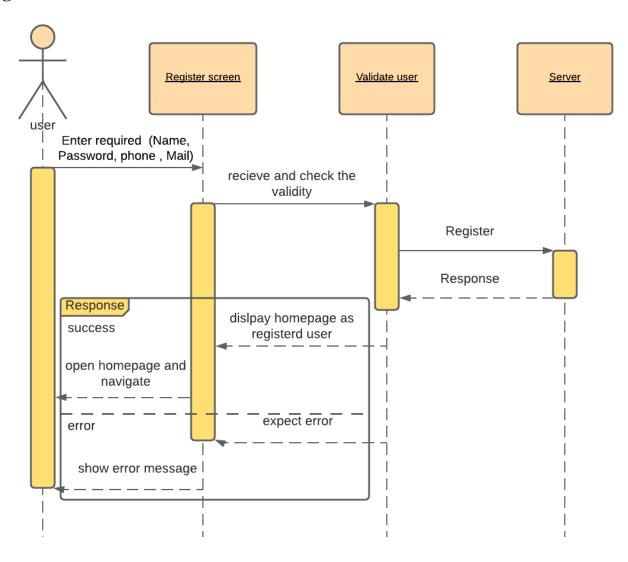


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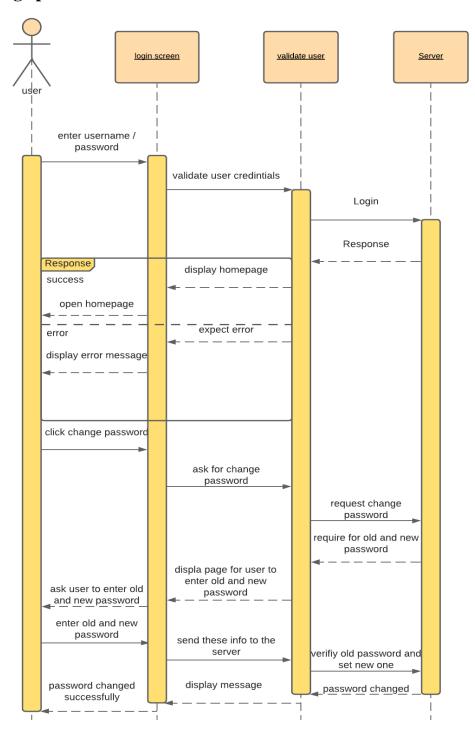
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#### 2.register:





#### 3. change password:

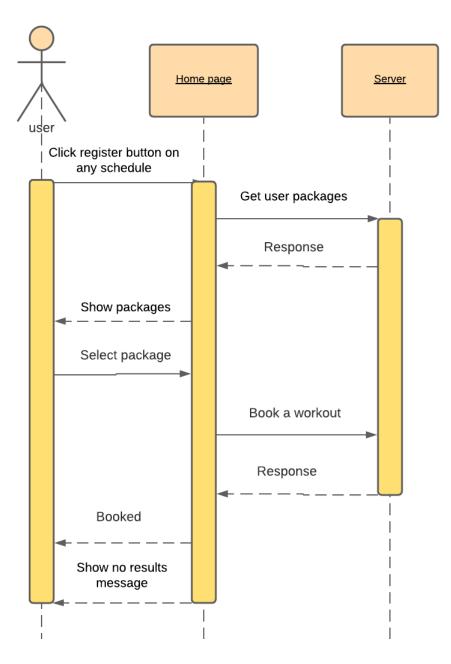


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## 4. book workout:

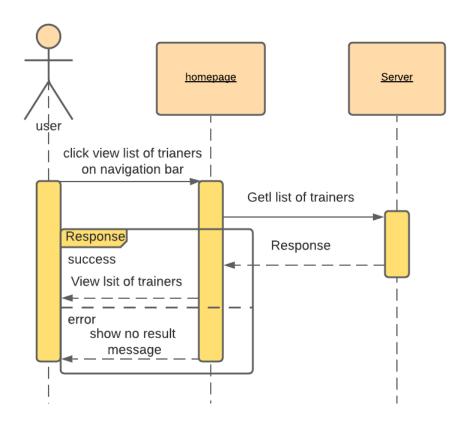


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## **5.view list of trainers:**

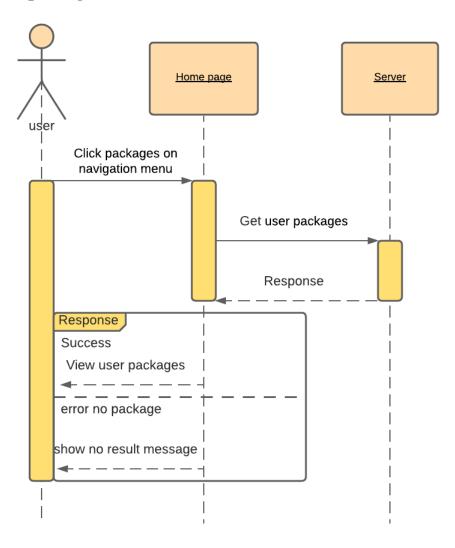


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#### 6. view packages:



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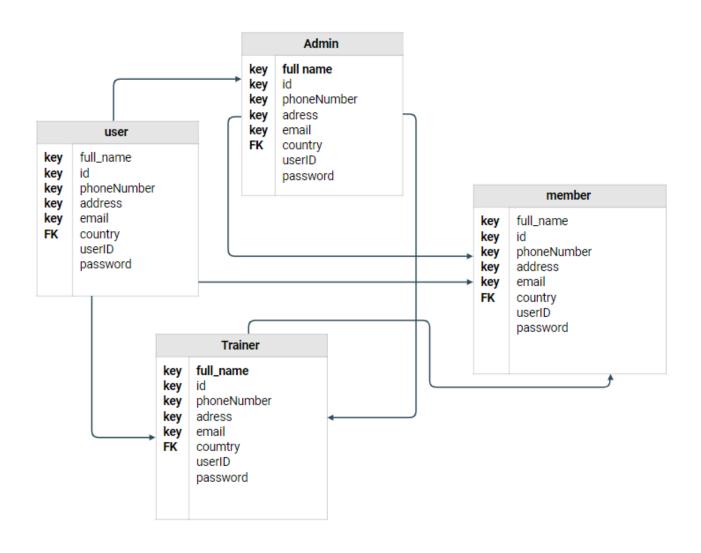
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#### **Class - Sequence Usage Table**

Class Name	Sequence Diagrams	Overall used methods
User	1	Verifylogin()
Admin	2	Verifylogin() , Managepackage()
Admin	3	Verifylogin(), ManagememberDetails(), ViewAttendance()
Member	4	Verifylogin() , Viewprofile() , Setprofile()
Member	5	Verifylogin() , GiveFeedback()
Trainer	6	Verifylogin(), TakeAttendance()

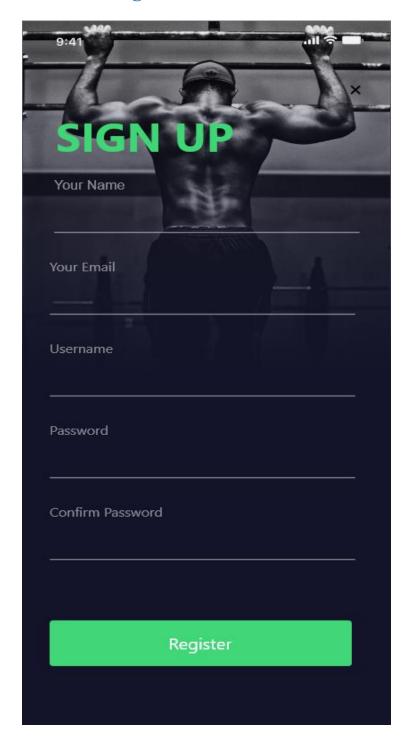


#### III. Physical Entity-Relationship Diagram



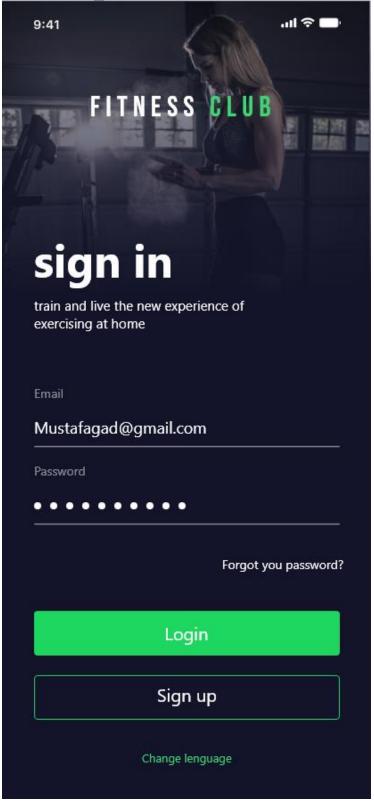


## IV. User Interface Design



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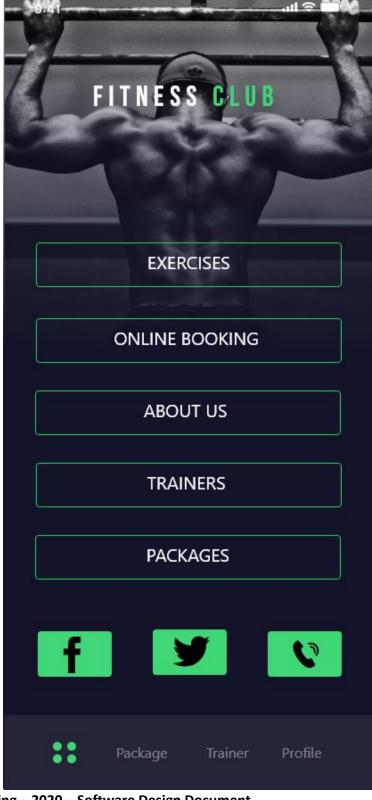
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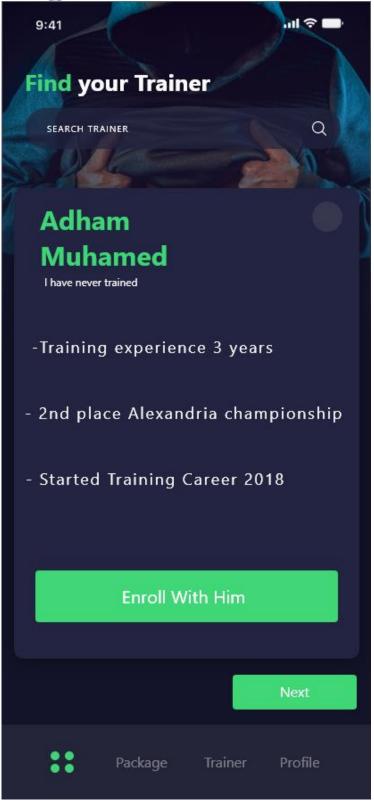
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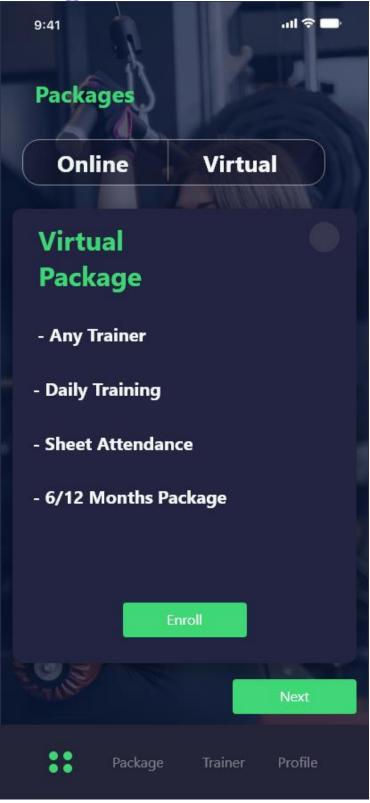
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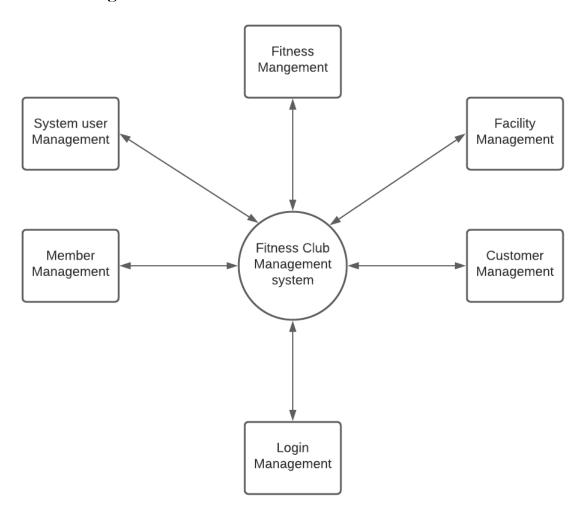






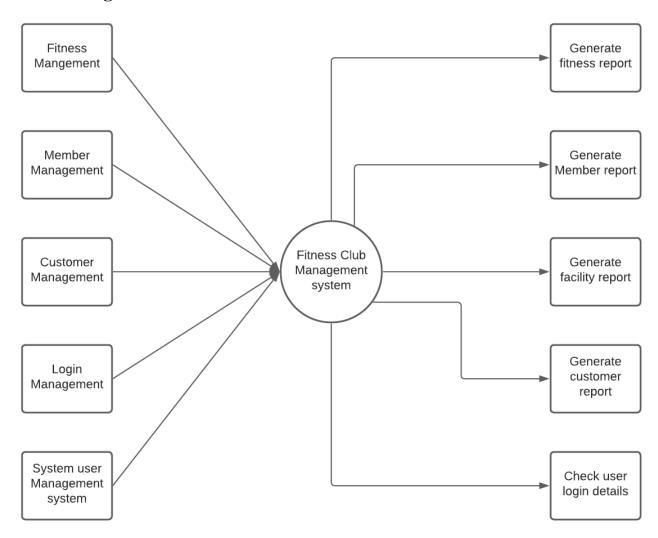
## V. Dataflow diagram (DFD)

#### Zero level diagram:



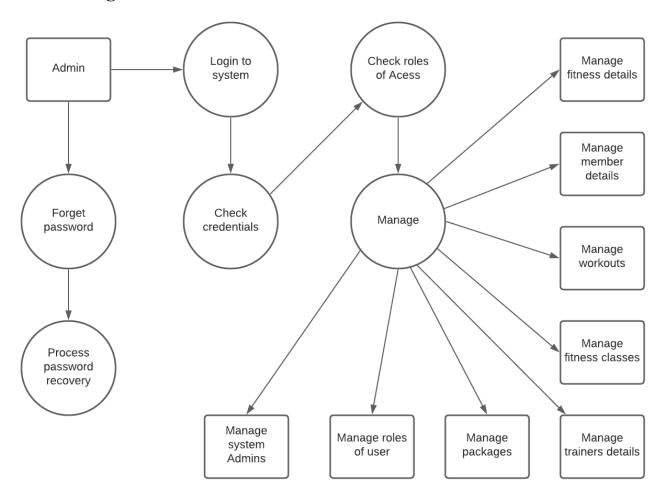


#### One level diagram:



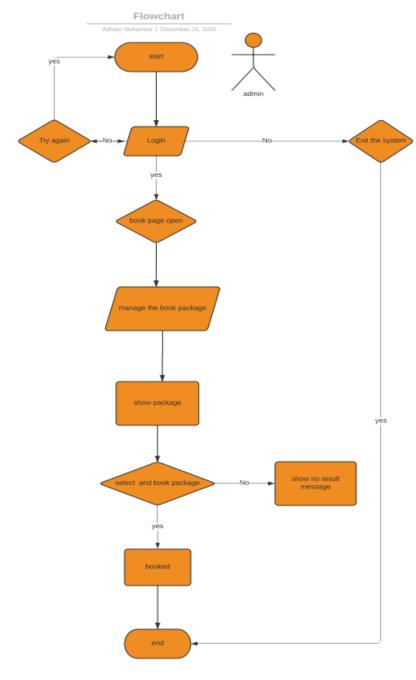


#### Two level diagram:



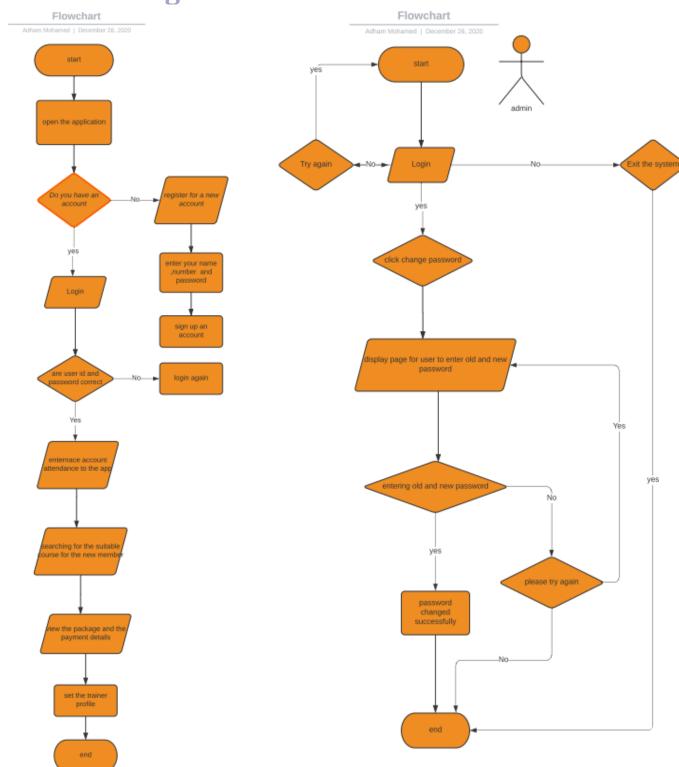


## VI. Algorithms and Data Structures



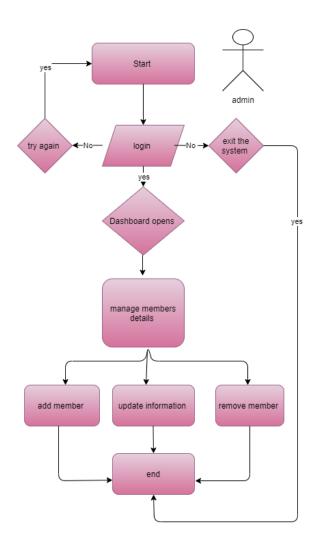
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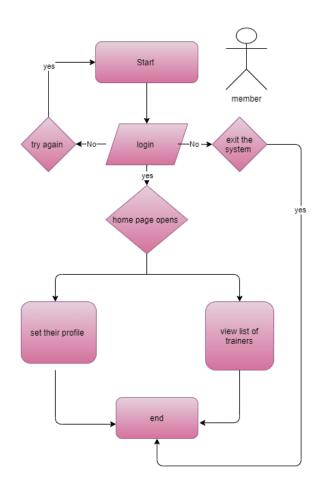




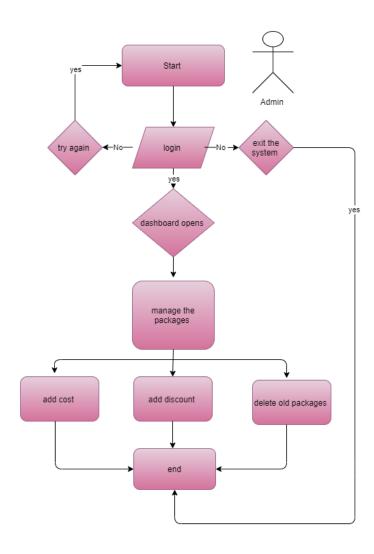
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## Software Design Document Ownership Report

Item	Owners
None	
None	

#### Policy Regarding Plagiarism:

Students have collective ownership and responsibility of their project. Any violation of academic honesty will have severe consequences and punishment for ALL team members.

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