

Puzzle: Sudoku

Description: A number puzzle where the player must fill in all spaces in the 9x9 grid. A number placed in a square may be a number between 1 and 9, a number cannot be repeated in the same column or row, and a number cannot be repeated within its subgrid.

Summarization: For verifying user input, I can verify a $n \times n$ sudoku puzzle in $O(n)$ time for any puzzle in my program. I randomly generate a puzzle at runtime and a prerequisite for generating a puzzle is generating a complete sudoku puzzle. By storing the complete solution, I can just compare the user's input to the solution to verify user input.

To verify a sudoku puzzle without having the solution beforehand would take $O(n)$ and consist of 3 for loops:

- 1.) Check each element in every row making sure that no number is duplicated and all numbers are between 1 and n .
- 2.) Check each element in every column making sure that no number is duplicated and all numbers are between 1 and n .
- 3.) Check each element in every sub-grid making sure that no number is duplicated and all numbers are between 1 and n .

NP-Proof

The question for the sudoku puzzle was "Given a Sudoku instance, does it have any solutions?". We must prove that this problem is in NP and also that this problem is NP-Hard to conclude that this problem is in NP-Complete.

NP

For a given filled out sudoku grid, the certificate, we can verify that it is a valid sudoku puzzle solution in polynomial time. To verify a sudoku grid, we must ensure that it complies to the three rules of sudoku:

- All rows must contain numbers 1-9 with no duplicates
- All columns must contain numbers 1-9 with no duplicates.
- All subgrids must contain numbers 1-9 with no duplicates.

Each one of these operations is $O(n)$ and since these operations happen separate from each other, the complexity for all of them is also $O(n)$.

NP-Complete

Given that 3-SAT is NP-Complete, we can reduce 3-SAT to sudoku. 3-SAT has 3 clauses (c_1, c_2, c_3) which can be related to sudoku's three constraints of all rows, columns, and subgrids valid/unique(c_1, c_2, c_3)? Within each clause the variables (x_1, x_2, x_3, \dots) can be related to sudoku (x_1, x_2, x_3, \dots) checking if a specific row, column, or subgrid is valid/unique. If 3-SAT is satisfiable, then sudoku is satisfiable. Therefore, 3-SAT reduces to sudoku and sudoku is NP-Complete.