

Project overview

Coursana is an online learning platform specializing in affordable education. They needed site redesign that is responsive. It also needed a test taking user interface designed for it.

Duration

August 2021





The problem

Coursana users needed to be able to navigate through the site on several different platforms.



The goal

To deliver a responsive website that is accessible, easy to use, and looks good.



My role

UX Designer. I was with the process from conception, to delivery.

Responsibilities

UX Design | UI Design | UX Research





Understanding the user

User research

Personas

Problem statements

User journey maps





Summary

I designed interviews to find out who my users are, and what their needs are. My primary user groups were frequent users, and occasional users.

During the usability study, there were several things that needed to be addressed. A good portion of the users didn't realize that there was a scroll involved with the pages, and because of this the design failed. However this was the only major issue, and visual scroll indicators were added, and can clearly be distinguished.



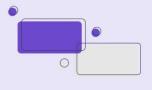
Pain Points

Convoluted designs

Users get irritated when they have to go through unnecessary steps to accomplish simple tasks.

The inability to go back

There were a number individuals that had experienced test flows where one was unable to go back.





Persona: Diana Jefferson



Goals

- Dania wants to get through her assignments with little to no hassle from the interface
- Dania wants to be able to spend time with her brother and her dog.
- Dania wants to be able to view her progress visually.

Frustrations

- Dania gets frustrated when the interface has senseless elements and/or makes you complete unnecessary tasks.
- Dania gets frustrated when the program doesn't let her go backwards in the test flow.

Age: 26

Education: AS Computer Science

Hometown: Córdoba, Argentina

Family: Brother, dog

Occupation: Web Content Designer

"I am constantly learning new things."

User research



Persona: Diana Jefferson

Dania lives in Argentina with her brother and her dog. She is a freelance web developer, and loves her career. She takes new courses constantly, and is always looking to deepen her knowledge of the world around her. Having impaired hearing is often a challenge for her when it comes to online interactions. She works to help people with disabilities have an equitable online experience by designing accessible online interactions because she believes she needs to be the change she wants to see in the world.

User journey map

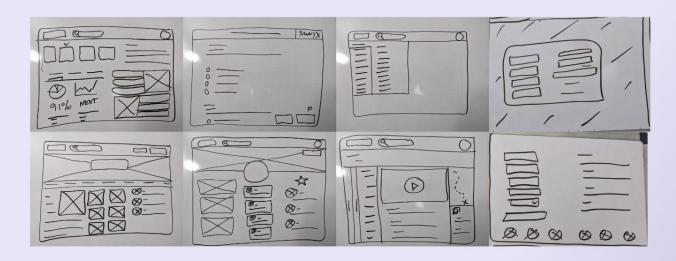
Action	Login	Navigate to the test	Start the test	Review her work	Submit the test and look over the results
Task list	1. Open the browser 2. Go the the course website 3. Login	Find the course Find the section Click the link	1. Click to start the test 2. Fill out each part of the test.	Look over answers Make sure everything is filled out.	Submit Wait for grade Look through the results.
Feeling adjective	Ready to take a test.	Anxious	Determined	Focused	Curious Anxious
Improvement opportunities		Have a quick access button on the home screen	Make sure any audio portions are available as text as well	Make it easy to review your work	Make it easy to access your grades, and provide as much information as possible about the review.

User research

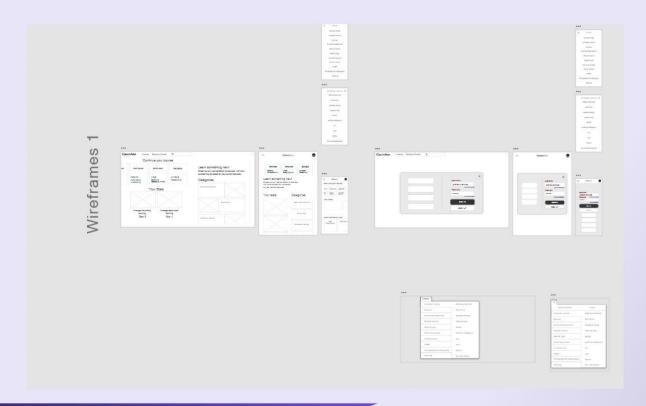
Paper wireframes

Round 1

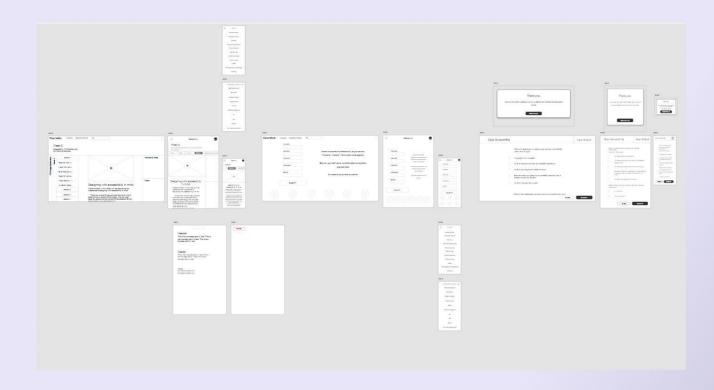
While drafting paper wireframes, I noticed that I wanted to have a relatively simple design. This was refined further later on in the process.



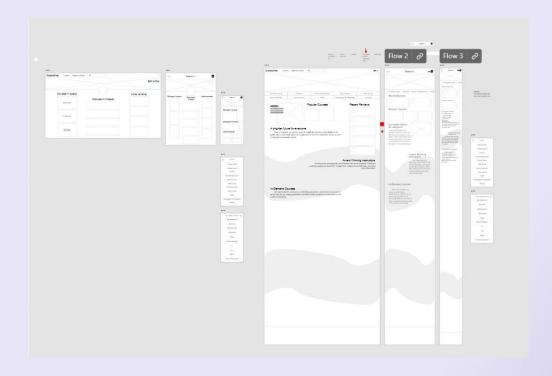
Digital wireframes



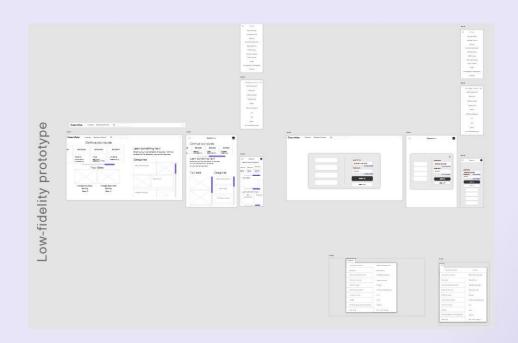
Digital wireframes



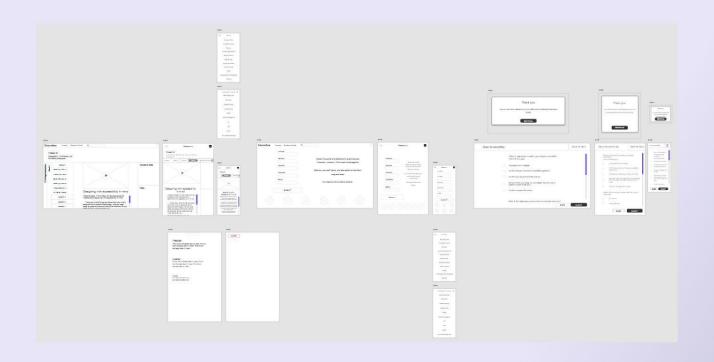
Digital wireframes



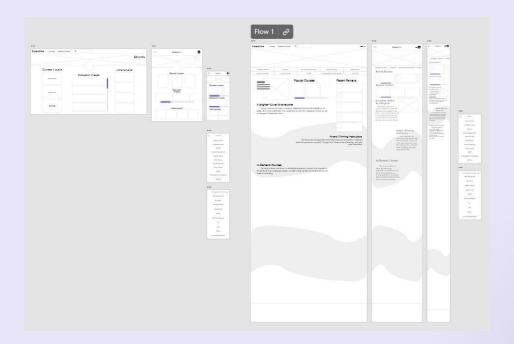
Low-fidelity prototype



Low-fidelity prototype



Low-fidelity prototype



Findings from usability studies

The usability unveiled a huge issue, a good portion of the users weren't able to complete the flow because they didn't know there was a scroll on the test taking flow. This is a critical issue as the test taking flow was one of the priorities. Another finding was the users weren't always able to tell whether or not they were logged in. Both of these issue were resolved; Scroll bars were added to all scrollable fields and the name is clearly displayed when logged in.

Findings

- 1. Some users didn't complete the test because they didn't know there was a scroll
- 2. Users couldn't tell whether or not they were logged in.



Refining the design

Mockups

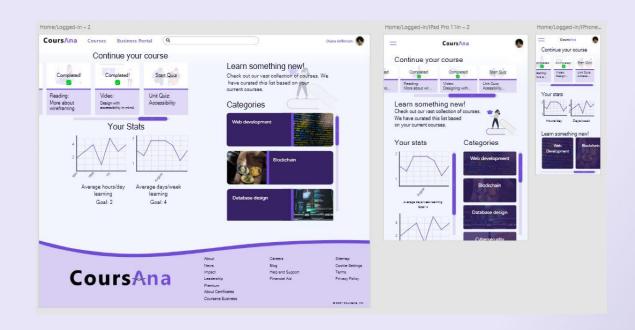
High-fidelity prototypes

Accessibility

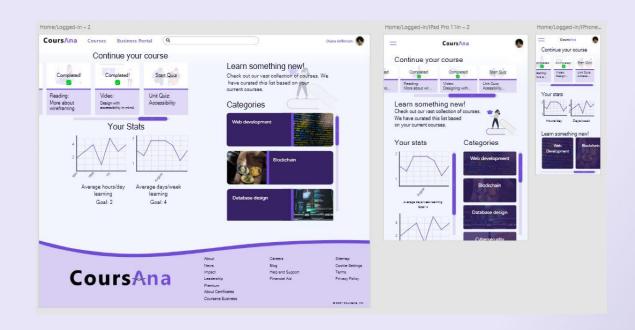




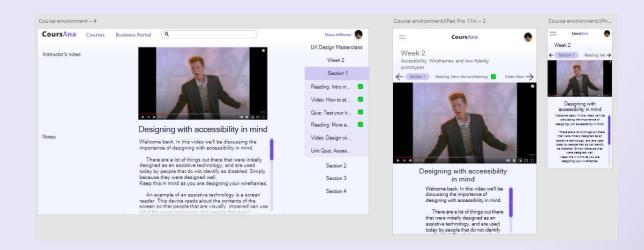
Mockups



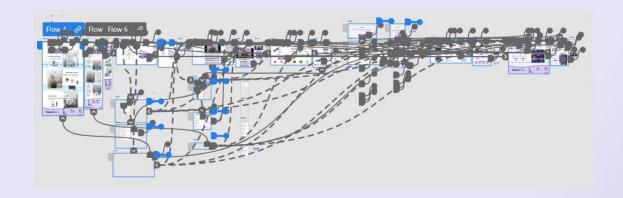
Mockups



Mockups



High-fidelity prototype



Accessibility

#FFFFFF	#F2F5FD
#E0D9F5	#D7CEF2
#D0C9F5	#0FCE28
#714CD9	#5C31D3
#362366	#0B0029

#5C31D3 Background color

#FFFFFF Text color

Contrast ratio: 7.4:1

#D0C9F5 Background color #0B0029 Text color

Contrast ratio: 12.76:1

#5C31D3 Background color
#FFFFFF Text color

Contrast ratio: 20.07:1

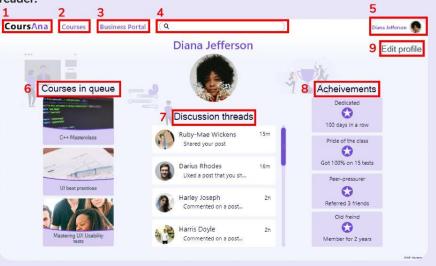
#714CD9 Background color
#FFFFFF Text color

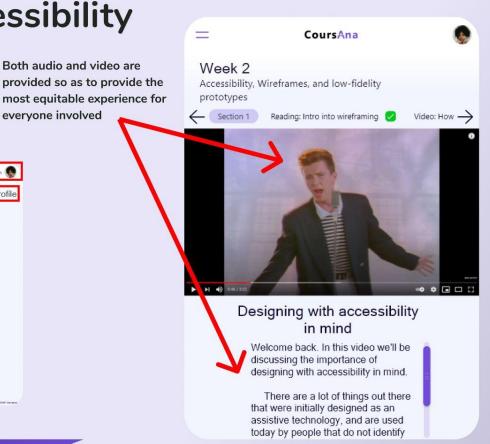
Contrast ratio: 5.61:1

Accessibility

everyone involved

The site has been arranged so that there are not so many options. This makes it a lot easier to use the site with a screen reader.





Thank you for your time!



jordanrhodesdesign.com



jordanrhodes.ux@gmail.com



Twitter - @JordanR46460643



linkedin.com/in/jordan-rhodes-2b9a851b9/

