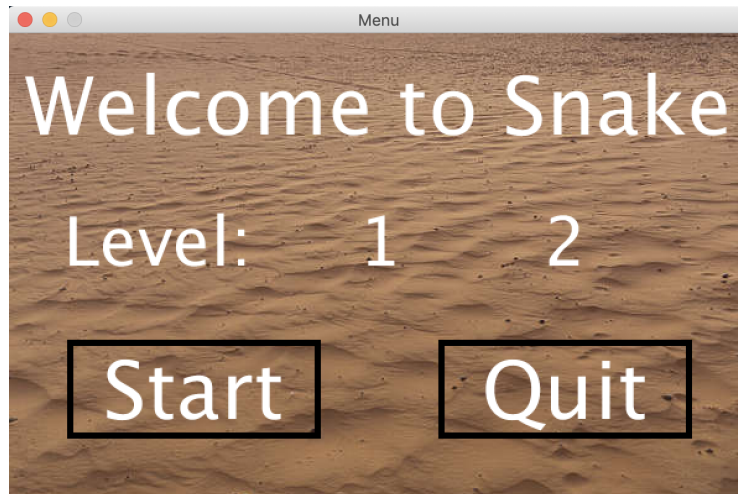
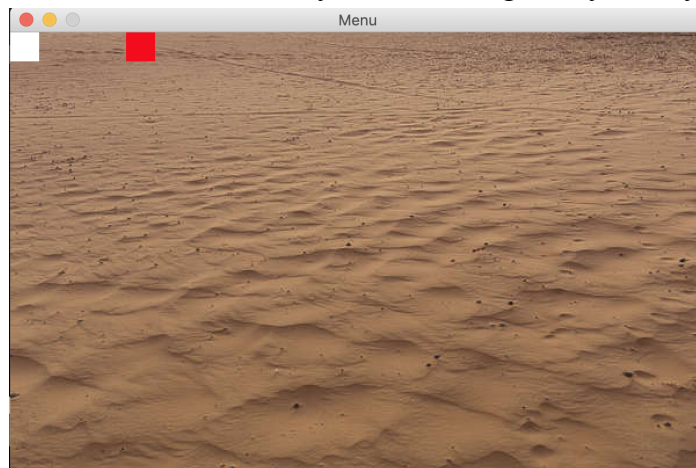


Gameplay

Upon opening the game, you will encounter the menu screen. Select a level of difficulty, the “Stat” button begins gameplay, the “Quit” button exits the GUI.



Like the classic snake game, you start as a snake of length 1 (the white block) and the goal is to use the 4 arrow keys to collect the red coin. Remember, if you are moving right, you may not go left, only up or down. If you are moving left you may not move right, if you are moving up you may not reverse down, and if you are moving now you may not reverse upwards.



When you reach the red coin, the snake will gain another square of body length. Be careful once your snake grows in length, if you run into yourself, you lose and have to restart the game! If you try to go past the edges, the snake will circle around the screen and allowing you to keep playing. Players will be able to keep track of their scores by what is shown at the end of their game on the “Game Over” screen. Once you’ve consumed the max number of coins, or lost the game by running into yourself, your score will appear and you will be returned to the main menu of the game where you will be able to quit and exit or play again.