_Layout

About

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+Items: IEnumerable<IOrderItem> <get; set;>
+Entrees: List<IOrderItem> <get; set;>
+Sides: List<IOrderItem> <get; set;>
+Drinkss: List<IOrderItem> <get; set;>
+PriceMin: double? <get; set;>
+PriceMax: double? <get; set;>
+CalMin: int? <get; set;>
+CalMax: int? <get; set;>
+SearchTerms: string <get;set;>
+MenuTypes: string[] <get;set;>

+ OnGet():void

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