Joshua Knight

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EDUCATION University of Nevada, Reno

B.S. Computer Science and Engineering | *Minor in Mathematics and Robotics* M.S. Robotics | Focus in Socially Assistive Robotics

May 2026 May 2027

EXPERIENCE

Undergraduate Researcher | University of Nevada, Reno

Aug 2023 - Present

- Collaborated with different teams focusing on work contributing to the AI Institute for Exceptional Education and the IUSE student-centered personalized learning framework.
- Designed studies and software, worked on personalized robot faces in children's spaces.
- Developed a web app for facilitating a study on robotics education, featuring simulation, real-time feedback, and training of AI tools to accelerate students' comprehension in the robotics field.
- Implemented robot/device drivers on embedded systems to reduce the cost of robots for students learning robotics/Robot Operating System in community college.

REU Undergraduate Researcher | University of Nevada, Reno

Jun 2023 - Aug 2023

- Researched and devised methods for generally applicable and architectural solutions for human-robot joint tasks.
- Developed an interruption architecture utilizing a world-state representation as well as a joint-task implementation on a PR2 robot targeting joint tasks in a home or kitchen setting.

K -12 Robotics Education Assistant | Nevada Robotics | Reno, NV Nov 2021 - Aug 2024

- Sustained the statewide robotics lending library for K-12 teachers. Facilitated robotics training programs across Reno, Elko, and Las Vegas, NV.
- Modernized warehouse inventory system to bolster new library services as well as upkeep existing services.

PUBLICATIONS Design Activity for Personalized Robot Faces: Evaluating Child Responses To Customizable Expressive Faces | Submitted | IEEE/ACM International Conference on Human-Robot Interaction 2025

> Architectural Solution for Tightly-Coupled Robot Collaborative Tasks | Submitted | International Conference on Intelligent Robots and Systems 2024

PROIECTS

HomeLab | Providing streaming services for personal use and low-latency remote desktop streaming to virtual machines for remote development, gaming, and system administration tasks. **Robot Restoration** | Diagnosing, maintaining, and repairing robots in the UNR Robotics Center, including PR2, Quori, and Misty II.

LEADERSHIP

UNR Robotics Club | President, Co-Founder

Dec 2022 - May 2024

- Secured \$10k in robotics education and team development grants for club success
- Created a robotics community resource to Reno K-12 competitive teams

FBLA Nevada State Champion | Mobile Application Development

May 2018

- Collaborated with team members to develop a social media application for selling second hand belongings, similar to Facebook Marketplace.
- Developed a backend REST API for accounts management and user posts as well as moderation dashboards.

SKILLS MacOS, Linux, Windows | ROS/ROS2, C/C++, Python, .NET Core, NodeJS, Haskell, Bash, Git | AutoCAD, Blender | Research, Web Development, Azure Deployments, Systems Administration | Project Management, Interdisciplinary Collaboration, Technical Writing, Professional Presentation