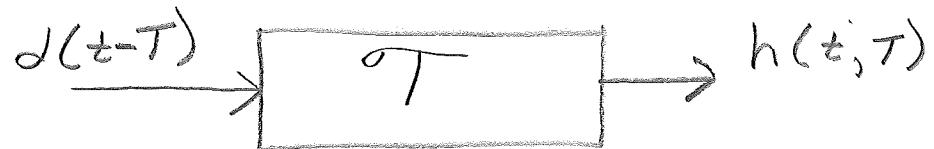


## Impulse Response

- System output (response) if input =  $\delta(t-\tau)$



- For general system:

$$h(t, \tau) = {}^0T[\delta(t-\tau)]$$

↑
Time index
Time at which impulse occurred

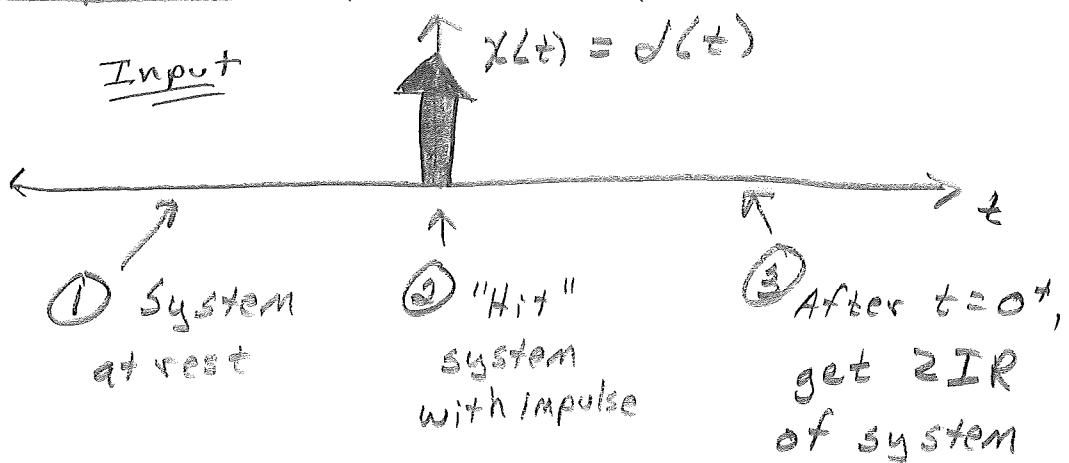
- If system is time-invariant

$$h(t-\tau) = {}^0T[\delta(t-\tau)]$$

↑
Function of one variable  $\rightarrow$  time difference between current time and when impulse occurred

Note:  $h(t)$  implies zero-state before  $\delta(t)$

## Impulse Response Concept



- Impulse dumps energy into system, system responds with characteristic modes after  $t=0^+$ .

- For causal systems:

$$\left\{ \begin{array}{l} h(t)=0, \text{ for } t < 0 \\ h(t) \text{ can contain impulse, for } t=0 \\ h(t) \text{ has characteristic mode terms, for } t > 0^+ \end{array} \right.$$

- Can solve for  $h(t)$  in time domain

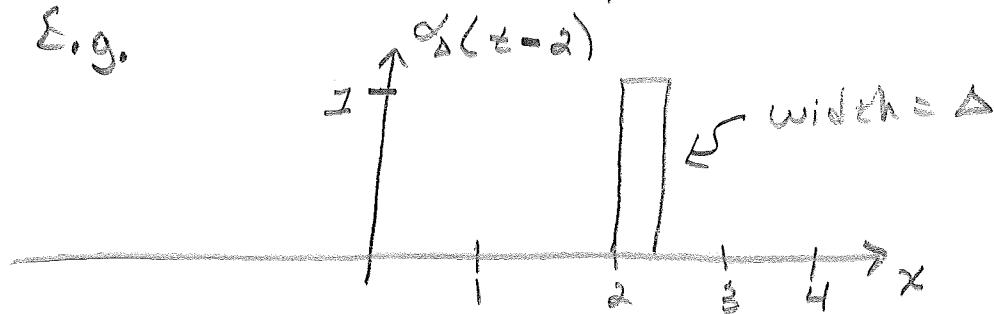
⇒ will find easier method later

## Sifting Property of Impulse (1)

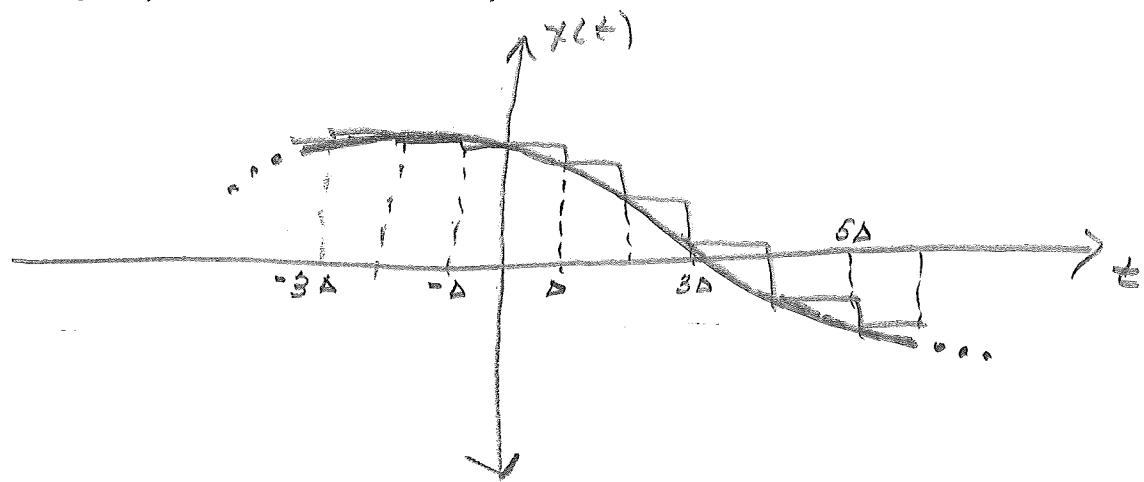
- ① Define rectangular pulse of unit height, width  $\Delta$ , starting at location  $t=T$ :

$$\delta_\Delta(t-T) = \begin{cases} 1 & T \leq t < T+\Delta \\ 0, & \text{otherwise} \end{cases}$$

E.g.



- ② Use many  $\delta_\Delta(\cdot)$  to staircase approximate a function  $x(t)$ :



$$\hat{x}(t) = \sum_{m=-\infty}^{\infty} x(m\Delta) \delta_\Delta(t-m\Delta)$$

At any given  $t_g$ , only one term in sum is non-zero

Continued

Convolution

## Sifting Property of Impulse (2)

From above:  $\hat{x}(t) = \sum_{m=-\infty}^{\infty} x(m\Delta) \int_{-\Delta}^{\Delta} (t-m\Delta)$

As  $\Delta \rightarrow 0$ ,  $\hat{x}(t) \rightarrow x(t)$ :

$$x(t) = \lim_{\Delta \rightarrow 0} \sum_{m=-\infty}^{\infty} x(m\Delta) \int_{-\Delta}^{\Delta} (t-m\Delta)$$

Area of rectangle



$$x(t) = \int_{-\infty}^{\infty} x(\tau) \delta(t-\tau) d\tau$$

Will use this property to develop convolution integral.

## Derivation of LTI Convolution

General continuous-time system:  $y(t) = T[x(t)]$

Re-write  $x(t)$  using sifting property:

$$y(t) = T \left[ \int_{-\infty}^{\infty} x(\tau) \delta(t-\tau) d\tau \right]$$

Assume

Linearity:  $y(t) = \int_{-\infty}^{\infty} x(\tau) \cdot T[\delta(t-\tau)] d\tau$

Linear, so sum comes out of  $T[\cdot]$

Scales  $\delta(t)$ , so scaling comes out of  $T[\cdot]$  if linear

By definition = impulse response

For linear system:  $y(t) = \int_{-\infty}^{\infty} x(\tau) h(t-\tau) d\tau$

Assume Time Invariance:

$$y(t) = \int_{\tau=-\infty}^{\infty} x(\tau) h(t-\tau) d\tau \equiv x(t) * h(t)$$

Convolution integral of LTI system

LTI system fully characterized by impulse response  $h(t-\tau)$

## Interpretation of Convolution Integral

◦ IF

◦ System is LTI

AND

◦ Impulse response known/measured

THEN

◦ Convolution integral gives

output  $\{y(t)\}$  due to any input  $\{x(t)\}$

◦ No need to re-calculate homogeneous response or forced response

But, not account for initial conditions  $\Rightarrow h(t)$  is found from zero-state system

## Logical Consequence of Convolution

- If an LTI system has impulse response  $h(t)$

AND

- an input  $x(t) = \delta(t)$  is applied.
- THEN

the output must be the impulse response:  $y(t) = h(t)$ .

- Test with convolution integral:

$$y(t) = \int_{-\infty}^{\infty} x(\tau) h(t-\tau) d\tau = \int_{-\infty}^{\infty} \delta(\tau) h(t-\tau) d\tau$$

Recall:  $\int_{-\infty}^{\infty} x(t) \cdot f(t-\tau) dt = x(\tau)$

Above, impulse occurs at  $\tau=0$

$$\Rightarrow \int_{-\infty}^{\infty} \delta(\tau) h(t-\tau) d\tau = [h(t) = y(t)]$$

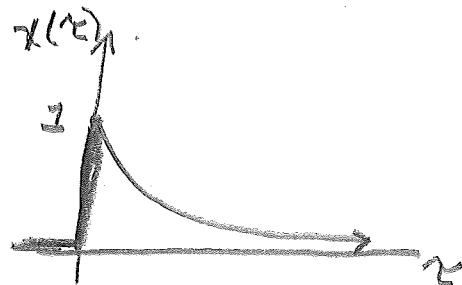
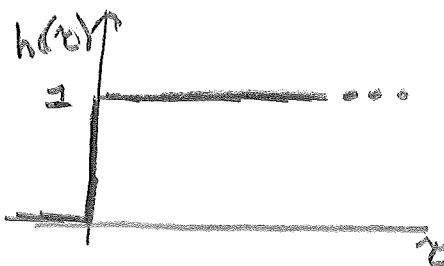
Q.E.D.

Convolution

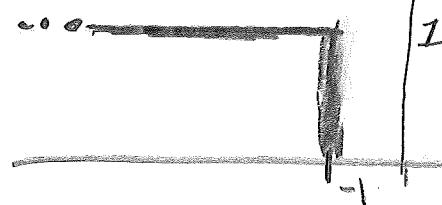
## Convolution Example

- LTI system with  $h(t) = u(t)$

- Find  $y(t)$  if  $x(t) = e^{-3t} u(t)$



Example  
for  $t = -1$ ,  $h(-1 - \tau)$



① Value of  $t$  "shifts"  $h(t - \tau)$

② For  $t < 0$ , no overlap w/  $x(\tau)$   
 $\rightarrow y(t) = 0$

③ For  $t \geq 0$

$$x(\tau) h(t - \tau) = \begin{cases} 1 \cdot e^{-3\tau}, & 0 < \tau < t \\ 0, & \text{otherwise} \end{cases}$$

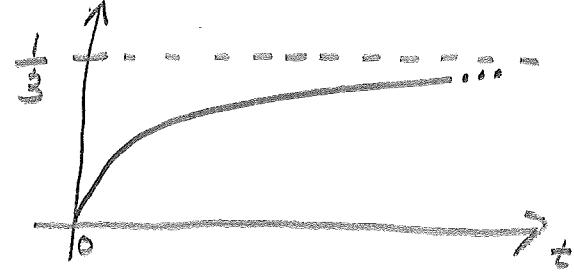
For  $t > 0$ :

$$\begin{aligned} y(t) &= \int_{-\infty}^{\infty} x(\tau) h(t - \tau) d\tau = \int_{-\infty}^t e^{-3\tau} d\tau \\ &= \frac{-e^{-3\tau}}{3} \Big|_{t=0}^t = \frac{1 - e^{-3t}}{3} \end{aligned}$$

$y(t)$

- Overall:

$$y(t) = \frac{1 - e^{-3t}}{3} u(t)$$

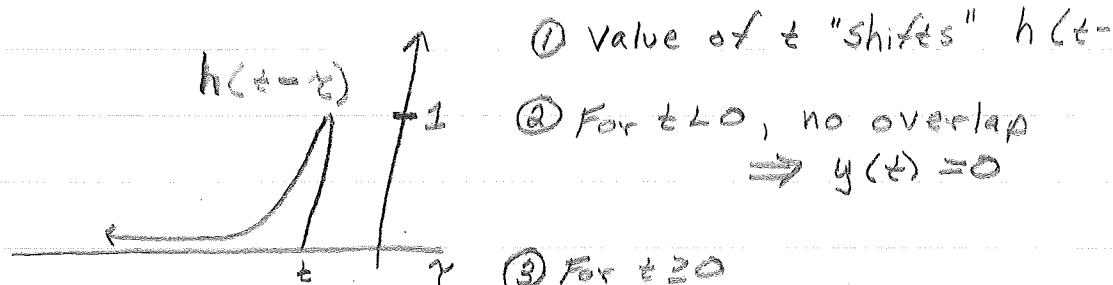
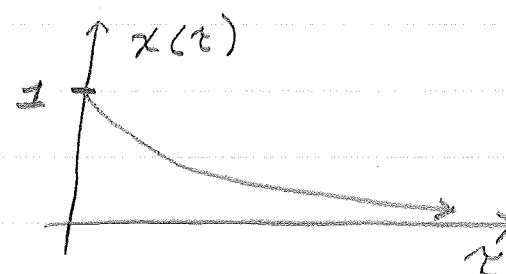
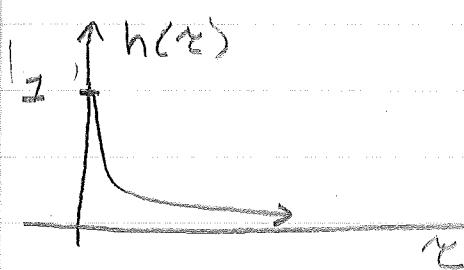


6a

### Example: Convolving One-Sided Exponentials

◦ LTI system with:  $h(t) = e^{-2t} u(t)$ .

◦ Find  $y(t)$  if  $x(t) = e^{-t} u(t)$

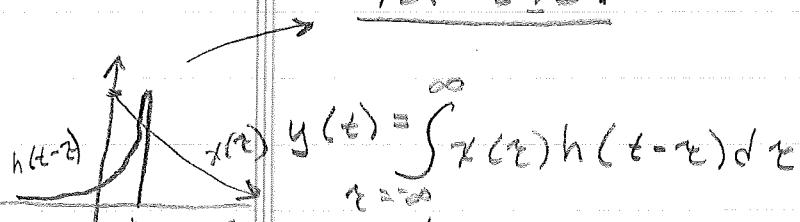


① value of  $t$  "shifts"  $h(t-\tau)$

② For  $t < 0$ , no overlap  
 $\Rightarrow y(t) = 0$

③ For  $t > 0$

$$x(\tau) \cdot h(t-\tau) = \begin{cases} e^{-\tau} e^{-2(t-\tau)}, & 0 < \tau < t \\ 0, & \text{otherwise} \end{cases}$$

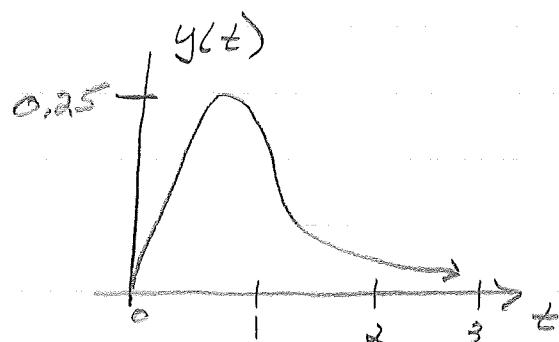


$$\begin{aligned} y(t) &= \int_{-\infty}^{\infty} x(\tau)h(t-\tau)d\tau \\ &= \int_{\tau=0}^t e^{-\tau} e^{-2(t-\tau)} d\tau = e^{-2t} \int_{\tau=0}^t e^{\tau} d\tau = e^{-2t} e^{\tau} \Big|_{\tau=0}^t \end{aligned}$$

$$= e^{-2t} (e^t - 1)$$

◦ Overall:

$$y(t) = (e^{-t} - e^{-2t}) u(t)$$

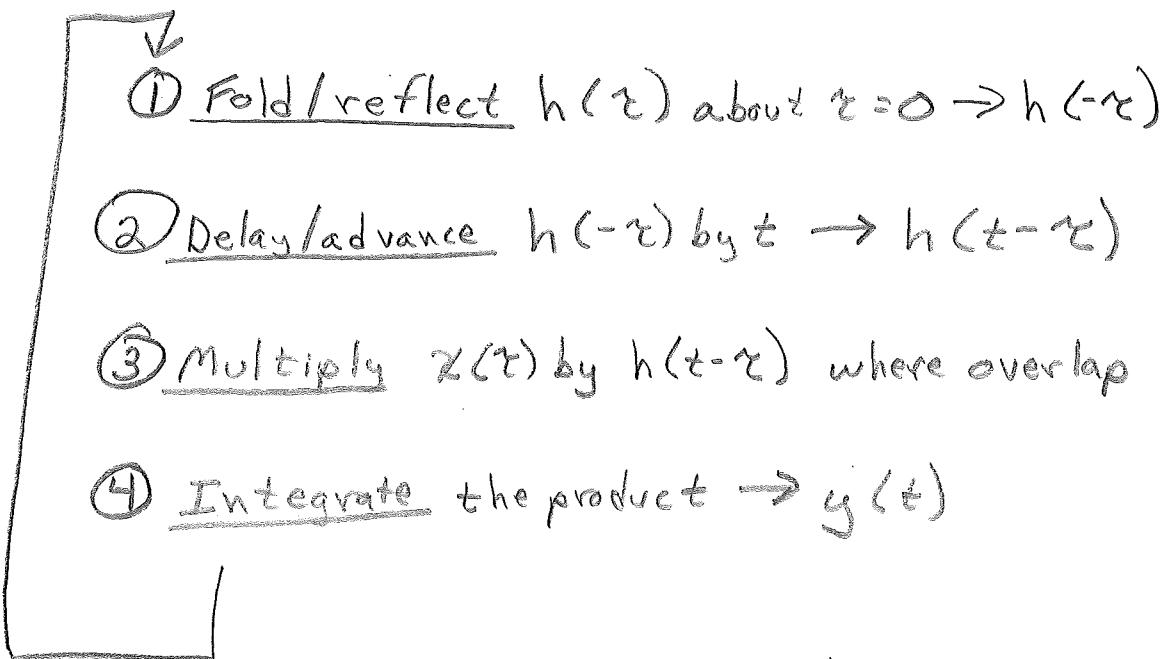


Convolution

## Graphical Convolution: Method

- Useful to visualize convolution  
& set axis limits for integration

### Method

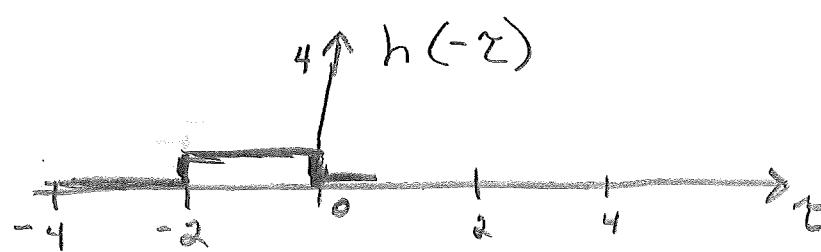
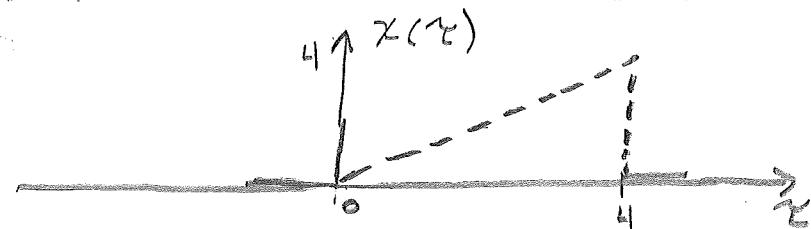


Shift to new  $t$  (or range of  $t$ ), then repeat

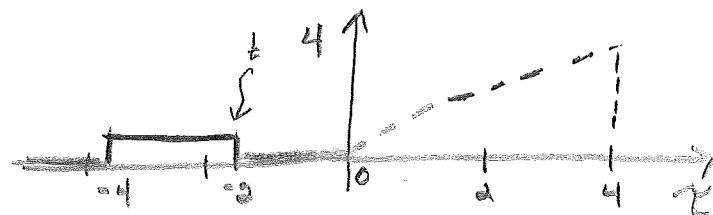
## Graphical Convolution; Example I (1)

$$x(t) = \begin{cases} t, & 0 \leq t \leq 4 \\ 0, & \text{otherwise} \end{cases}$$

$$h(t) = \begin{cases} 1, & 0 \leq t \leq 2 \\ 0, & \text{otherwise} \end{cases}$$



Region 1:  $t \leq 0$

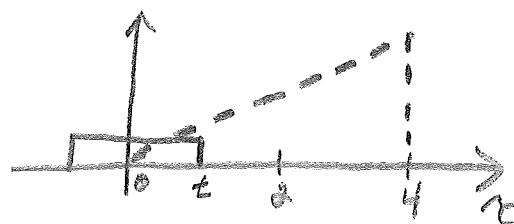


Note:

$t \rightarrow +$ , slide right  
 $t \rightarrow -$ , slide left

No overlap  $\Rightarrow y(t) = 0$

Region 2:  $0 < t < 2$



$$\begin{aligned} y(t) &= \int_0^t x(\tau) \cdot 1 d\tau \\ &= \int_0^t \tau d\tau = \frac{\tau^2}{2} \Big|_0^t = \frac{t^2}{2} \end{aligned}$$

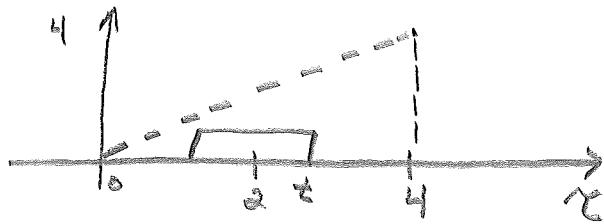
Partial overlap  
from  $10 \times 2$

(Continued)

Convolution

## Graphical Convolution: Example 1 (2)

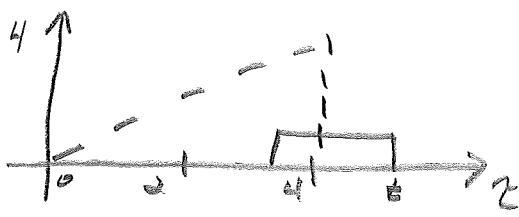
• Region 3:  $2 \leq t \leq 4$



• Full overlap

$$\begin{aligned}
 y(t) &= \int_{t-2}^t x \cdot 1 \, dt \\
 &= \frac{x^2}{2} \Big|_{t-2}^t = \frac{t^2}{2} - \frac{(t-2)^2}{2} \\
 &= 2t - 2
 \end{aligned}$$

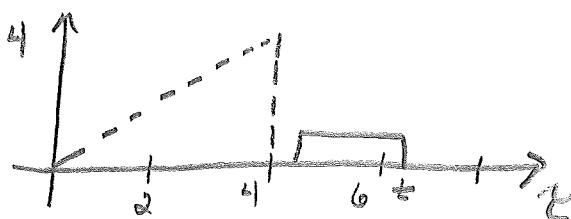
• Region 4:  $4 \leq t \leq 6$



• Partial overlap from right

$$\begin{aligned}
 y(t) &= \int_{t-2}^4 x \cdot 1 \, dt \\
 &= \frac{x^2}{2} \Big|_{t-2}^4 = \frac{16}{2} - \frac{(t-2)^2}{2} \\
 &= \frac{-t^2}{2} + 2t + 6
 \end{aligned}$$

• Region 5:  $t \geq 6$



No overlap

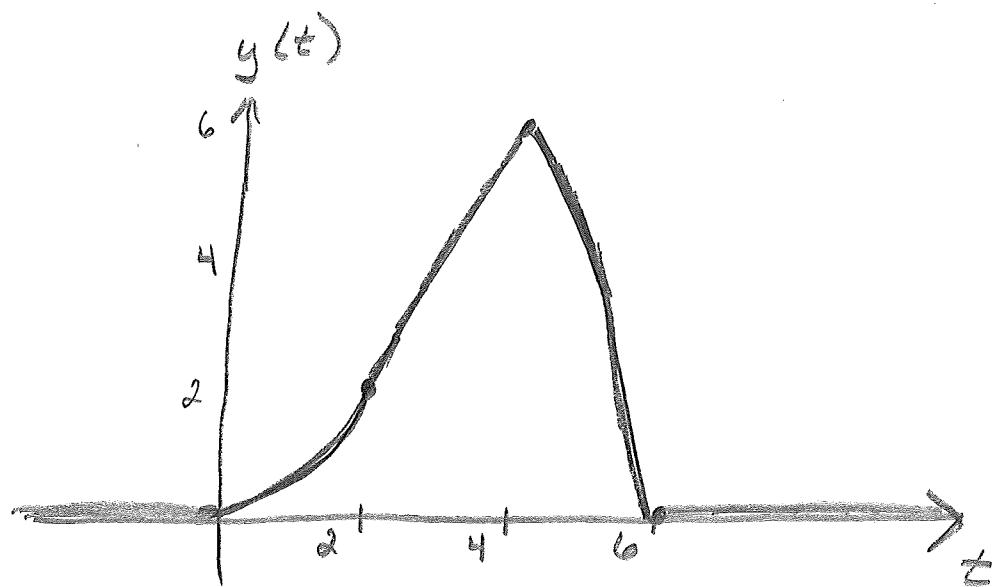
$$y(t) = 0$$

Continued

### Graphical Convolution: Example 1 (3)

- Gather complete solution:

$$y(t) = \begin{cases} 0, & t \leq 0 \\ \frac{t^2}{2}, & 0 < t \leq 2 \\ 2t - 2, & 2 < t \leq 4 \\ \frac{-t^2}{2} + 2t + 6, & 4 < t \leq 6 \\ 0, & t \geq 6 \end{cases}$$



Convolution

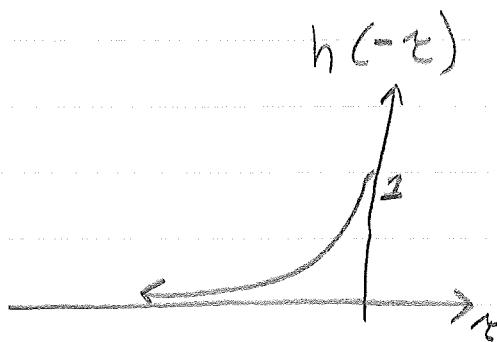
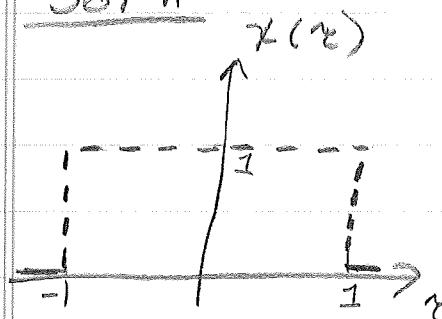
### Graphical Convolution: Example 2 (1)

Find  $y(t) = x(t) * h(t)$  if

$$x(t) = \begin{cases} 1, & -1 \leq t \leq 1 \\ 0, & \text{otherwise} \end{cases}$$

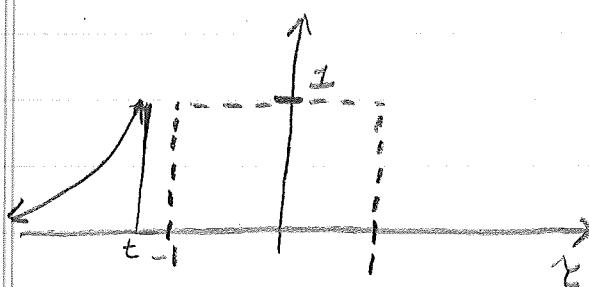
$$h(t) = e^{-4t} u(t)$$

Sol'n



[shift:  $h(t-z)$ ]

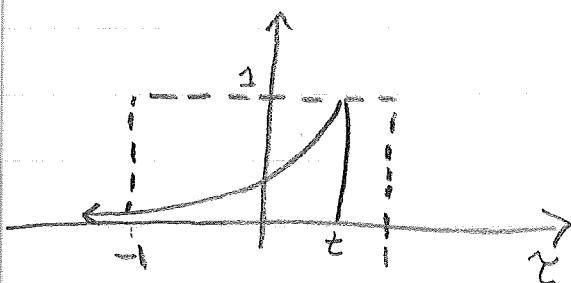
Region 1:  $t \leq -1$



No overlap

$$\Rightarrow y(t) = 0$$

Region 2:  $-1 \leq t \leq 1$



Partial overlap  
from left

Convolution

$$y(t) = \int_{-1}^t 1 \cdot e^{-4(t-z)} dz$$

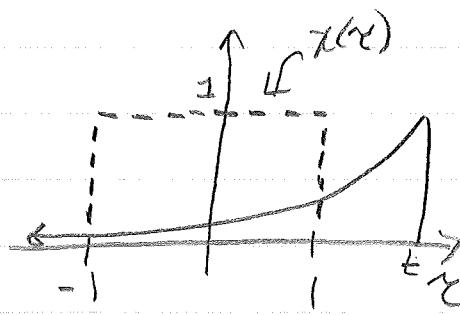
$$= e^{-4t} \cdot \frac{e^{4z}}{4} \Big|_{z=-1}^t$$

$$= \frac{e^{-4t}}{4} \left( e^{4t} - e^{-4} \right) = \frac{1 - e^{-4(t+1)}}{4}$$

Continued

## Graphical Convolution: Example 2 (2)

Region 3:  $t > 1$



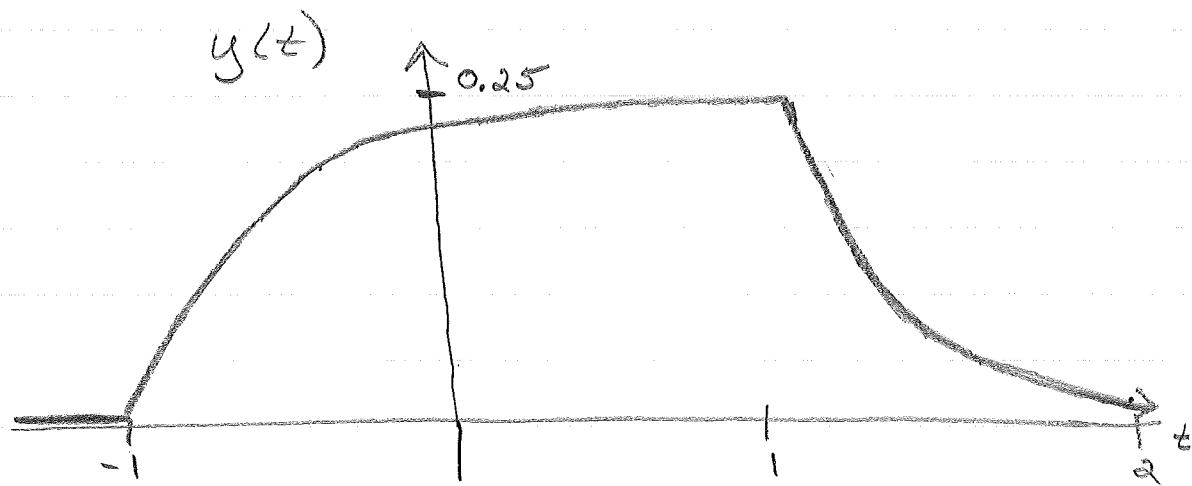
$$\begin{aligned} y(t) &= \int_{-1}^t 1 \cdot e^{-4(z-t)} dz \\ &= e^{-4t} \left[ \frac{e^{4z}}{4} \right]_{z=-1}^t \end{aligned}$$

◦ Overlaps  $x(t)$   
completely

$$= \frac{-4t}{4} (e^{4t} - e^{-4t})$$

◦ OVERALL:

$$y(t) = \begin{cases} 0, & t < -1 \\ \frac{1}{4} \frac{-e^{-4(t+1)}}{4}, & -1 \leq t \leq 1 \\ e^{-4t} \left( \frac{e^{4t} - e^{-4t}}{4} \right), & t > 1 \end{cases}$$



Convolution

### Graphical Convolution: Example 3 (1)

Find  $y(t) = x(t) * h(t)$  if  
 $x(t) = e^{-4t} u(t)$

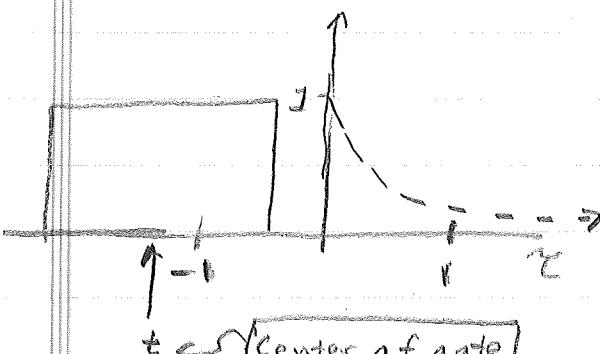
$$h(t) = \begin{cases} 1, & -1 \leq t \leq 1 \\ 0, & \text{otherwise} \end{cases}$$

Sol'n



shift:  $h(t - \tau)$

Region 1:  $t \leq -1$



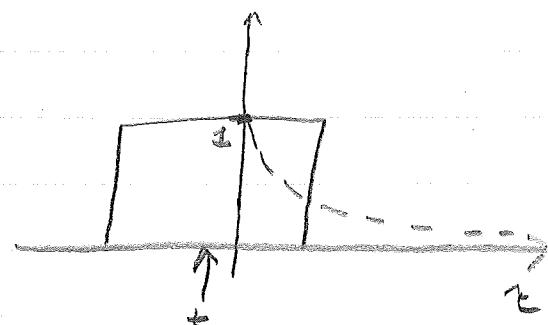
No overlap

$$\Rightarrow y(t) = 0$$

Region 2:  $-1 \leq t \leq 1$

$$y(t) = \int_{-\infty}^{t+1} e^{-4\tau} \cdot 1 d\tau$$

$$= \frac{e^{-4\tau}}{-4} \Big|_{\tau=0}^{t+1} = \frac{-e^{-4(t+1)}}{4} + \frac{1}{4}$$

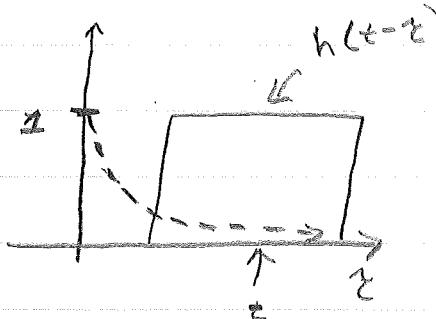


Partial overlap from left  
 Convolution

(Continued)

### Graphical Convolutions: Example 3 (2)

Region 3:  $t > 1$

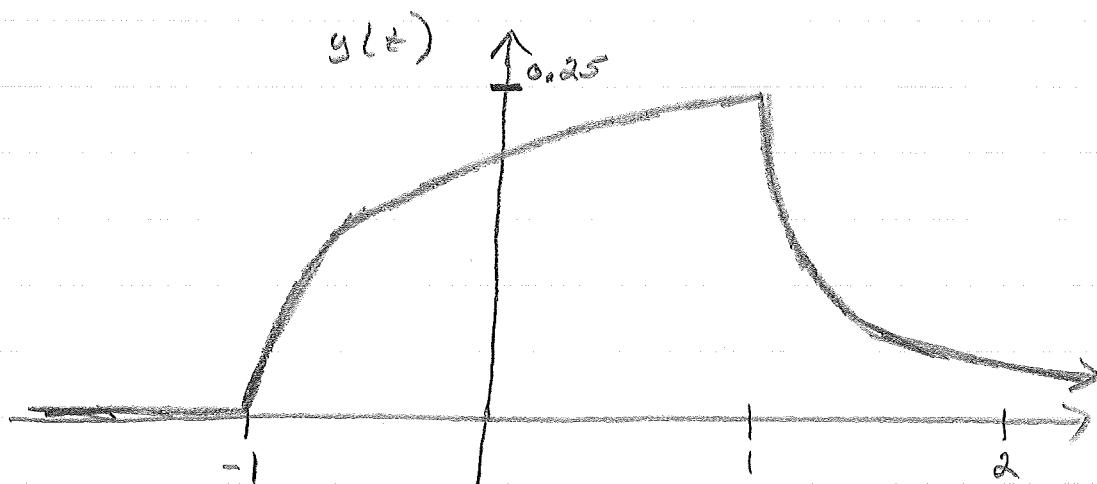


- Overlaps  $h(t-z)$   
completely

$$\begin{aligned}
 y(t) &= \int_{z=t-1}^{t+1} e^{-4z} dz \\
 &= \frac{e^{-4z}}{-4} \Big|_{z=t-1}^{t+1} = \frac{e^{-4(t+1)} - e^{-4(t-1)}}{-4} \\
 &= \frac{e^{-4t}}{4} (e^4 - e^{-4})
 \end{aligned}$$

OVERALL:

$$y(t) = \begin{cases} 0, & t < -1 \\ \frac{1 - e^{-4(t+1)}}{4}, & -1 \leq t \leq 1 \\ e^{-4t} \left( \frac{e^4 - e^{-4}}{4} \right), & t > 1 \end{cases}$$



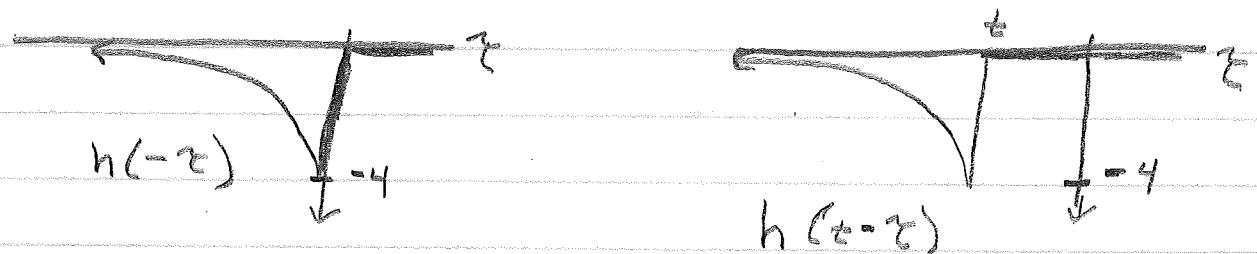
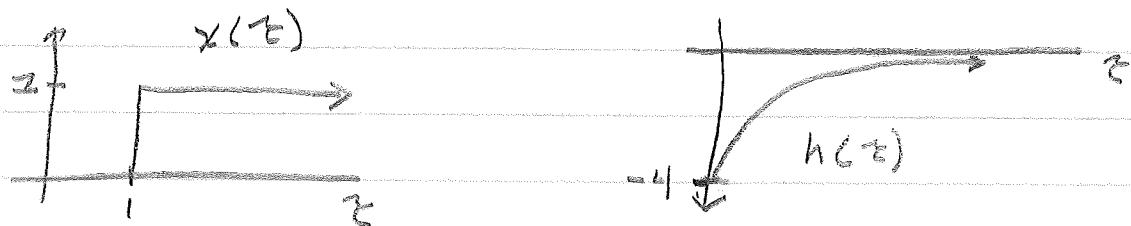
Convolution

Convolution Example 4

Find  $y(t) = x(t) * h(t)$  if

$$x(t) = u(t-1), \quad h(t) = -4 e^{-t} u(t)$$

Sol'n



Region 1:  $t < 1$   $\rightarrow$  No overlap  $\Rightarrow y(t) = 0$

Region 2:  $t \geq 1$

$$y(t) = \int_{\tau=1}^t 1 \cdot (-4e^{-(t-\tau)}) d\tau$$

$$\begin{aligned} &= -4e^{-t} \int_{\tau=1}^t e^{\tau} d\tau = -4e^{-t} e^{\tau} \Big|_{\tau=1}^t \\ &= -4e^{-t} (e^t - e^1) = -4(1 - e^{-t+1}) \end{aligned}$$

Overall:

$y(t) = -4(1 - e^{-t+1})u(t-1)$
---------------------------------

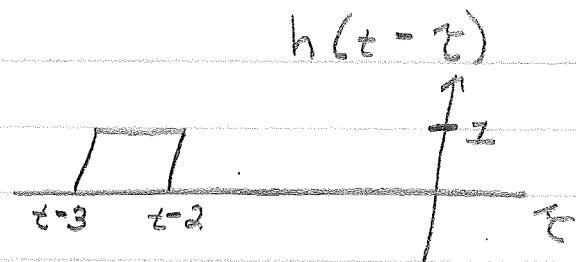
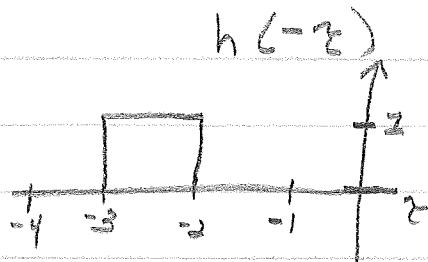
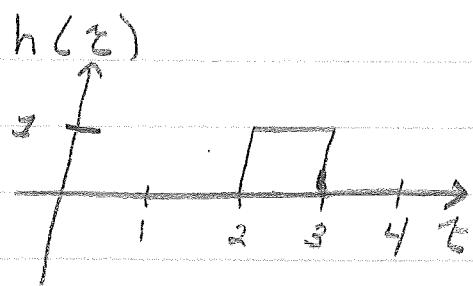
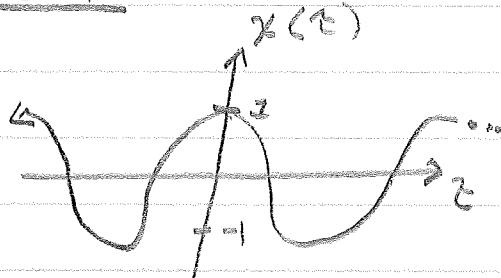
### Convolution Example 5

Find  $y(t) = x(t) * h(t)$  if:

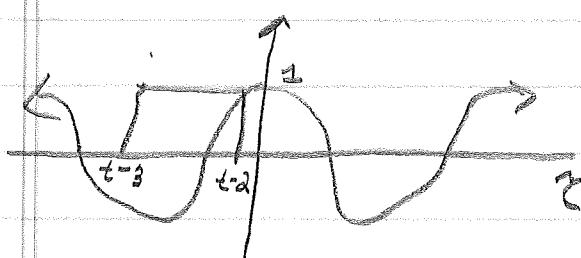
$$x(t) = \cos(6t)$$

$$h(t) = u(t-2) - u(t-3)$$

Sol'n



→ One region, extending from  $-\infty \leq t \leq \infty$ :



$$y(t) = \int_{t=2}^{t=3} \cos(6t) \cdot 1 dt$$

$$= \frac{\sin(6t)}{6} \Big|_{t=2}^{t=3}$$

$$= \frac{\sin(6(t-2)) - \sin(6(t-3))}{6} = \frac{\sin(6t-12) - \sin(6t-18)}{6}$$

$$y(t) \approx 0.0470 \sin(6t - 0.85)$$

trig  
identities

## Duration of Convolved Signals

- Given:  $y(t) = \chi_1(t) * \chi_2(t)$
- If  $\chi_1(t)$  or  $\chi_2(t)$  are infinite duration  
 $\Rightarrow y(t)$  infinite duration
- If  $\chi_1(t)$  of duration  $T_1$ ,  
 $\chi_2(t)$  of duration  $T_2$   
 $\Rightarrow y(t)$  of duration  $T_1 + T_2$
- Demonstrated from graphical convolution

### NOTE: In Practice

- Use graphical convolution to set up integrals
- Use tables, software tools to perform integration

Convolution is Commutative

$$y(t) = x(t) * h(t) \equiv \int_{-\infty}^{\infty} x(\tau) h(t-\tau) d\tau$$

Let  $\ell = t - \tau \Rightarrow \tau = t - \ell$ ,  $d\tau = -d\ell$

$$\begin{aligned} y(t) &= \int_{t-\ell=\infty}^{\infty} x(t-\ell) h(\ell) d\ell \\ &= \int_{-\ell=\infty}^{\infty} -h(\ell) x(t-\ell) d\ell \end{aligned}$$

$\left. \begin{array}{l} \text{"t" fixed} \\ \text{while evaluating} \\ \text{integral} \end{array} \right\}$

$\left. \begin{array}{l} \text{reversing limits} \\ \Rightarrow \text{multiply by } -1 \end{array} \right\}$

$$y(t) = \int_{\ell=-\infty}^{\infty} h(\ell) x(t-\ell) d\ell = h(t) * x(t)$$

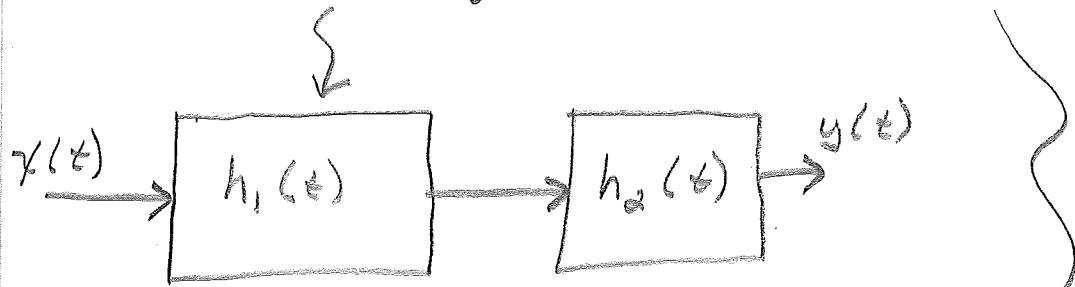
Therefore:  $x(t) * h(t) = h(t) * x(t)$

Commutative Property

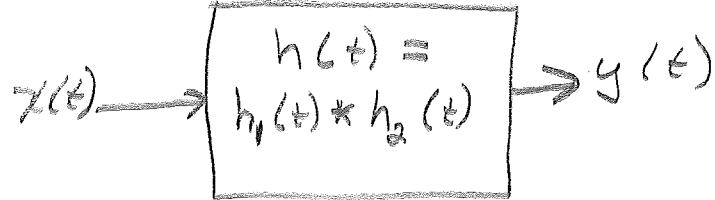
### Convolution is Associative

- Can show:

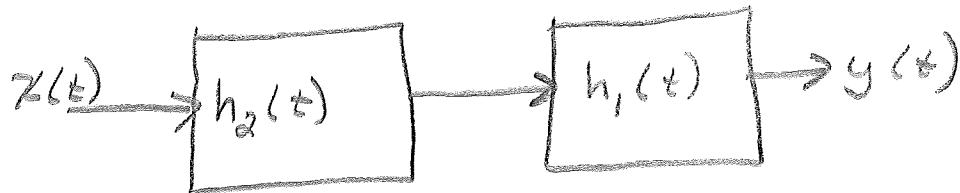
$$[x(t) * h_1(t)] * h_2(t) = x(t) * [h_1(t) * h_2(t)]$$



Same as:



- Also, by commutative, same as



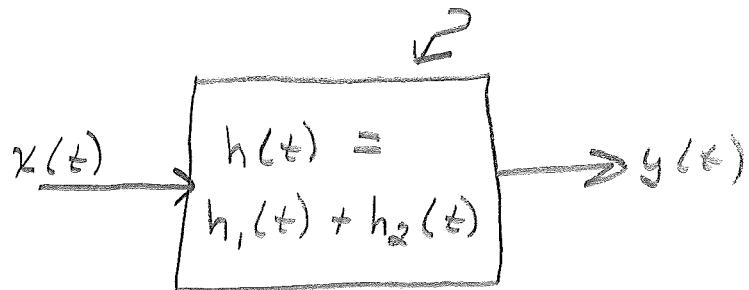
Remember: Need LTI systems

⇒ Convolution integral computes  
system action

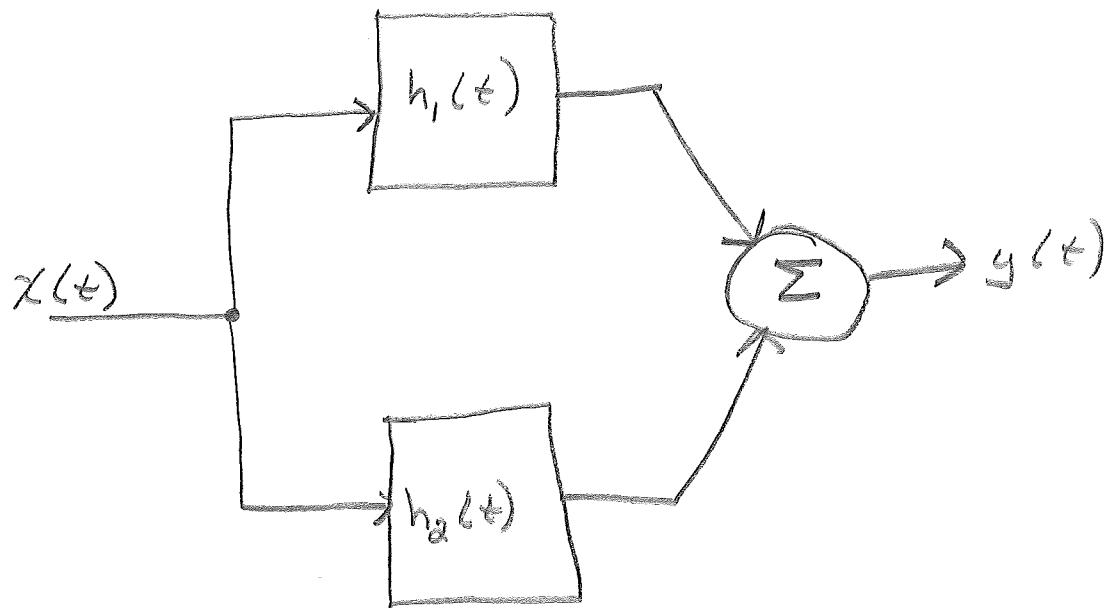
## Convolution is Distributive

- Can show:

$$x(t) * [h_1(t) + h_2(t)] = x(t) * h_1(t) + x(t) * h_2(t)$$



Same as:



Convolution

### Convolution Shift Property

$$\text{If } y(t) = x_1(t) * x_2(t)$$

THEN

$$x_1(t) * x_2(t-T) = x_1(t-T) * x_2(t) = y(t-T)$$

AND

$$x_1(t-\tau_1) * x_2(t-\tau_2) = y(t-\tau_1 - \tau_2)$$

### Convolving with an Impulse

$$x(t) * \delta(t) = x(t)$$

### Deriving Shift Property

IF  $y(t) = x(t) * h(t)$

Show that

$$x(t) * h(t-\tau) = y(t-\tau)$$

Sol'n

By definition,

$$y(t) = \int_{-\infty}^{\infty} x(\tau) h(t-\tau) d\tau$$

Let  $t \rightarrow t-\tau$  (substitute  $t-\tau$  for  $t$ )



$$y(t-\tau) = \int_{-\infty}^{\infty} x(\tau) h(t-\tau-\tau) d\tau$$

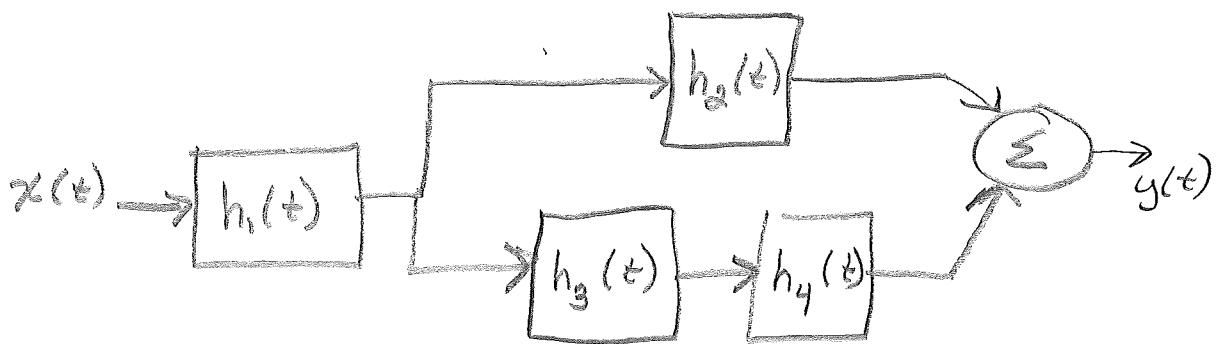
which says:

$y(t-\tau) = x(t) * h(t-\tau)$

Convolution

### Convolution Properties; Example 7

- Given the LTI systems below, find the overall impulse response as a function of  $h_1(t)$ ,  $h_2(t)$ ,  $h_3(t)$ ,  $h_4(t)$ .



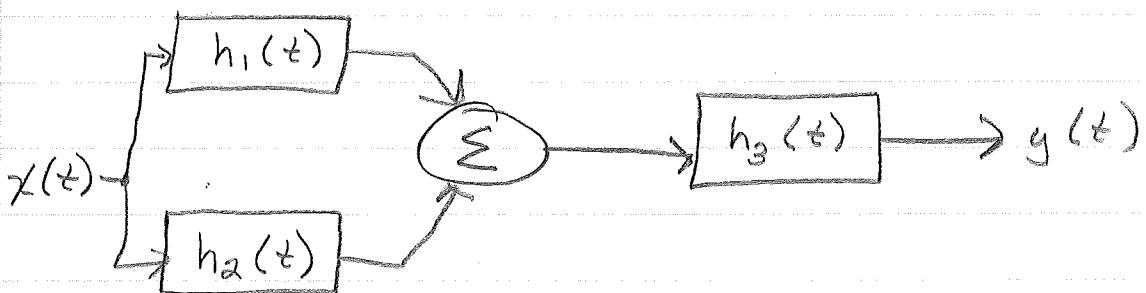
Soln.

$$h(t) = h_1(t) * [h_2(t) + h_3(t) * h_4(t)]$$

$$y(t) = h(t) * x(t)$$

## Convolution Properties: Example 2

- Given the LTI systems below, find the overall impulse response as a function of the  $h_i(t)$ .



Sol'n

$$h(t) = [h_1(t) + h_2(t)] * h_3(t)$$

### Consequence

- Associative & distributive combination of LTI systems

∴

Overall system is LTI

Convolution

## Causal LTI Systems

- LTI system causal ~~LFS~~  $h(t < 0) = 0$

• To see:

$$y(t) = \int_{-\infty}^{\infty} h(\tau) x(t-\tau) d\tau$$

$$y(t) = \underbrace{\int_{-\infty}^{0} h(\tau) x(t-\tau) d\tau}_{\text{Negative } \tau's} + \underbrace{\int_{0}^{\infty} h(\tau) x(t-\tau) d\tau}_{\text{Positive } \tau's}$$

Negative  $\tau$ 's Positive  $\tau$ 's  
 $\Rightarrow$  Input times  $> t$   $\Rightarrow$  Input times  $< t$   
 $\Rightarrow$  Future inputs  $\Rightarrow$  Past inputs  
 OK ✓

So, need  $h(t) = 0$   
for  $-\infty < t < 0$

• If causal,

$$y(t) = \int_{-\infty}^{\infty} h(\tau) x(t-\tau) d\tau = \int_{-\infty}^t x(\tau) h(t-\tau) d\tau$$

## Stable LTI Systems

- LTI systems BIBO stable

iff  $\int_{t=-\infty}^{\infty} |h(t)| dt < \infty$

- E.g., consider integrator (accumulator):

$$y(t) = \int_{-\infty}^t x(\tau) d\tau$$

Find  $h(t)$  by letting  $x(t) \rightarrow \delta(t)$ :

$$h(t) = \int_{-\infty}^t \delta(\tau) d\tau = u(t)$$

Then,

$$\int_{-\infty}^{\infty} |u(t)| dt = \int_0^{\infty} 1 \cdot dt = \infty$$

Thus, integrator Not BIBO stable

## First-Order Low-Pass Stability

- Consider first-order low-pass system (e.g., RC filter) of form:

-at

$$h(t) = e^{-at} u(t), \quad a > 0$$

- BIBO stability:

$$\int_{t=-\infty}^{\infty} |e^{-at} u(t)| dt$$

$$= \int_{t=0}^{\infty} e^{-at} dt = \frac{-e^{-at}}{a} \Big|_{t=0}^{\infty} = \frac{-e^{-\infty}}{a} - \frac{-e^0}{a} = \frac{1}{a}$$

For  $a > 0$ ,

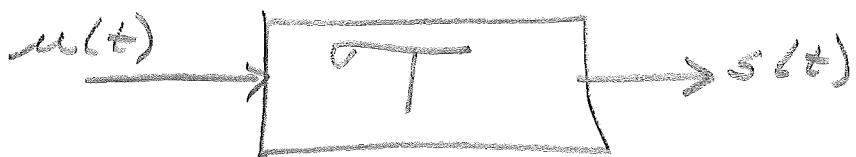
$$= \frac{0+1}{a} = \frac{1}{a}$$

Since

$$\frac{1}{a} < \infty \Rightarrow \boxed{\text{Always BIBO stable}}$$

## Step Response

- System output (response) if input =  $u(t-T)$ 
  - For simplicity, let  $T=0$



- By convolution (LTI system)

$$s(t) = h(t) * u(t)$$

$$= \int_{t=-\infty}^{\infty} h(t) \underbrace{u(t-\tau)}_{\begin{cases} 0 & \text{for } t-\tau < 0 \\ 1 & \text{for } t-\tau \geq 0 \end{cases}} d\tau$$

$$s(t) = \int_{\tau=-\infty}^{t} h(\tau) d\tau$$

Unit step response = running integral of impulse response

Step Response Example

- If the impulse response of an LTI system is

$$h(t) = (2e^{-t} + e^{-3t}) u(t)$$

Find the step response of the system.

Sol'n

$$\text{For } t < 0 : h(t) = 0 \Rightarrow \int_{t=-\infty}^{t=0} h(\tau) d\tau = 0$$

$$\begin{aligned} \text{For } t \geq 0 & \quad s(t) = \int_{\tau=-\infty}^t h(\tau) d\tau = \int_{\tau=0}^t (2e^{-\tau} + e^{-3\tau}) d\tau \\ &= \left( -2e^{-\tau} - \frac{e^{-3\tau}}{3} \right) \Big|_{\tau=0}^t = -2e^{-t} - \frac{e^{-3t}}{3} - \left( -2 - \frac{1}{3} \right) \\ &= \frac{7}{3} - 2e^{-t} - \frac{e^{-3t}}{3} \end{aligned}$$

Giving:

$$s(t) = \left( \frac{7}{3} - 2e^{-t} - \frac{e^{-3t}}{3} \right) u(t)$$

## LTI Response to Complex Exponentials

• Let  $x(t) = e^{st}$  for  $s = \sigma + j\omega$

• Recall:  $e^{st}$  sinusoidal, in general

$$y(t) = \int_{-\infty}^{\infty} h(\tau) x(t-\tau) d\tau = \int_{-\infty}^{\infty} h(\tau) e^{s(t-\tau)} d\tau$$

$$= e^{st} \cdot \left[ \int_{-\infty}^{\infty} h(\tau) e^{-st} d\tau \right]$$

• Not function of  $t$

• Just a complex number

• depends on value of  $s = \sigma + j\omega$

• Denote as  $H(s)$ .

$$\text{So, } y(t) = H(s) \cdot e^{st}$$

$$\text{where } H(s) = \int_{-\infty}^{\infty} h(\tau) e^{-st} d\tau$$

Note: Output is scaled Input       $\xrightarrow{\text{Scaling}}$  Eigen value  
 $\xrightarrow{\text{Eigen function}}$

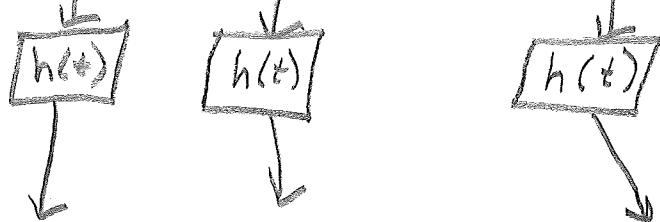
Analogy: Sinusoids in linear circuits  
 $\rightarrow$  Phasors simplify analysis

## LTI Systems with Complex Exponentials

- Decompose inputs into sum of complex exponentials

$$x(t) = a_1 e^{s_1 t} + a_2 e^{s_2 t} + \dots + a_n e^{s_n t}$$

- Determine each response



$$a_1 H(s_1) e^{s_1 t} \quad a_2 H(s_2) e^{s_2 t} \quad a_n H(s_n) e^{s_n t}$$

- Linear  $\rightarrow$

$$y(t) = a_1 H(s_1) e^{s_1 t} + a_2 H(s_2) e^{s_2 t} + \dots + a_n H(s_n) e^{s_n t}$$

- For electric circuits w/ one sine frequency

Time Domain  $\longleftrightarrow$  Phasor Domain  
(sinusoidal steady-state response)

- For many frequencies

Laplace Transform  
(Total response)

Time Domain  $\longleftrightarrow$  Fourier Transform  
(Zero-state response)  
(aperiodic signals)

Convolution

Fourier Series  
(Zero-state response)  
(periodic signals)

## Linear Differential System is LTI

o System defined by :

$$\begin{aligned}
 & a_R \frac{d^R y(t)}{dt^R} + a_{R-1} \frac{d^{R-1} y(t)}{dt^{R-1}} + \dots + a_1 \frac{dy(t)}{dt} + a_0 y(t) \\
 & = b_P \frac{d^P x(t)}{dt^P} + b_{P-1} \frac{d^{P-1} x(t)}{dt^{P-1}} + \dots + b_1 \frac{dx(t)}{dt} + b_0 x(t)
 \end{aligned}$$

This system is LTI

- o E.g. :
  - o RLC circuit
  - o Linear amplifiers