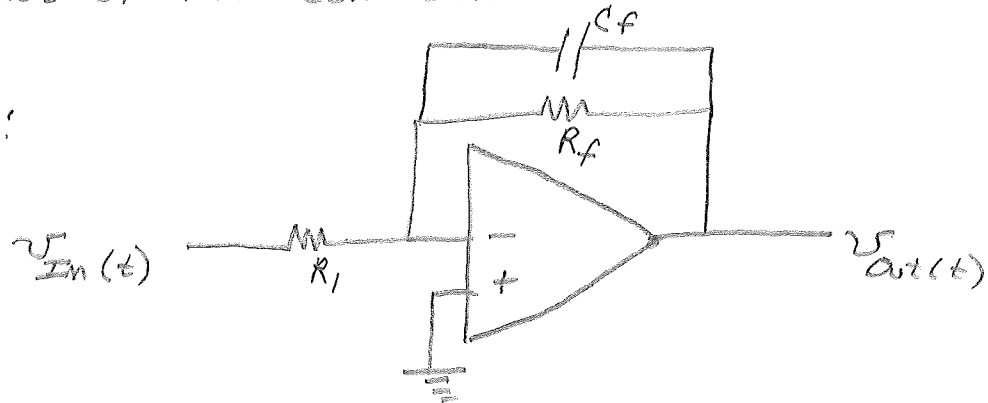


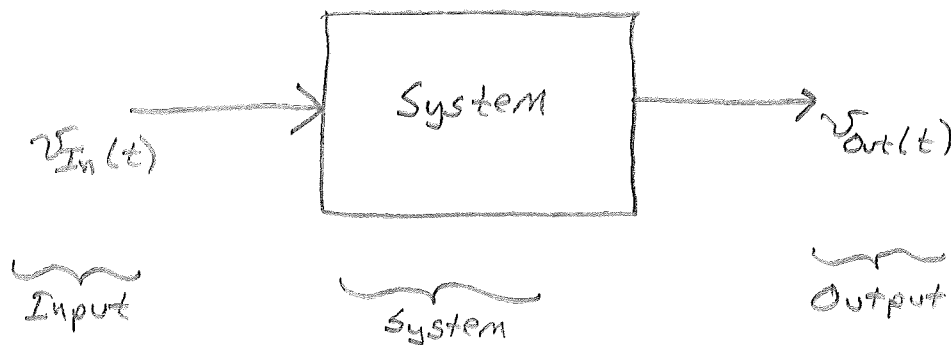
## General Concept of a System

- Physical system: Input-output relationship derived from interconnected components and their laws of interconnection

◦ E.g.:



- "Black box" representation



Single Input Single Output (SISO) system

- Can also form Multiple Input Multiple Output (MIMO) systems

- Functional representation:

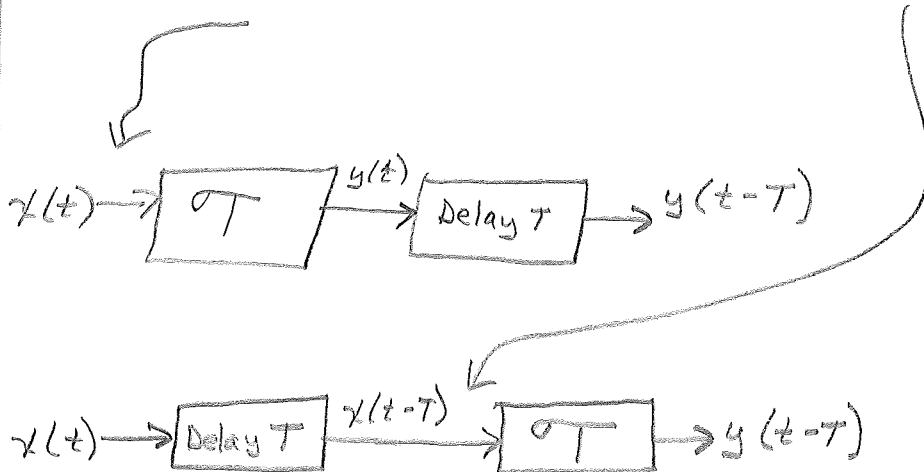
$$v_{out}(t) = \mathcal{T}[v_{in}(t)]$$

Systems

## Time Invariance

- Relaxed system time invariant iff

$$x(t) \xrightarrow{T} y(t) \quad \text{implies} \quad x(t-T) \xrightarrow{T} y(t-T)$$



- Test via definition

① Delay input by  $T$ , apply to system

• Replace  $x(t) \rightarrow x(t-T)$ ; Apply to  $T$

② Apply  $x(t)$  to system, then delay

• Replace  $t \rightarrow t-T$  at system output

Time invariant if ① = ②

Systems

# Test Example 1: Time Invariant

- Determine if time invariant  $\{x(t) \text{ is input}\}$

$$y(t) = 3 \cdot x(t-4)$$

① Delay input;  $T$

$$a) x(t-4) \Big|_{t \rightarrow t-T} = x(t-T-4)$$

b) Apply  $T$ :

$$y(t, T) = 3 \cdot (\text{Input}) = 3 \cdot x(t-T-4)$$

② Delay output

$$y(t) \Big|_{t \rightarrow t-T} = y(t-T) = 3 \cdot x(t-T-4)$$

Same  $\rightarrow$  Time invariant system

## Time Invariance: Test Example 2

- Determine if time invariant  $\{x(t) \text{ is input}\}$

$$y(t) = t \cdot x(t)$$

① Delay input;  $\mathcal{T}$

$$a) x(t) \Big|_{t \rightarrow t-T} = x(t-T)$$

b) Apply  $\mathcal{T}$ :

$$y(t, T) = t \cdot (\text{Input}) = t \cdot x(t-T)$$

② Delay output

$$y(t) \Big|_{t \rightarrow t-T} = y(t-T) = (t-T) \cdot x(t-T)$$

$$= t \cdot x(t-T) - T \cdot x(t-T)$$

Differ  $\rightarrow$  Time varying  
System

# Time Invariance: Test Example 3

- Determine if time invariant  $\{x(t) \text{ is input}\}$

$$y(t) = \sin[x(t)]$$

Sol'n

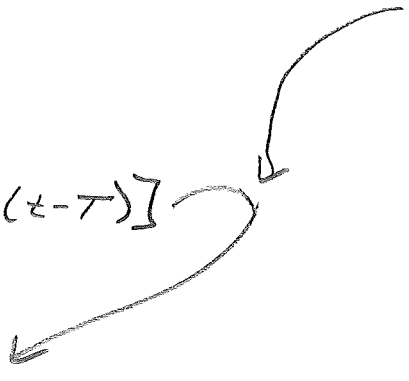
- ① Delay input;  $\tau$

$$a) \quad x(t) \Big|_{t \rightarrow t-\tau} = x(t-\tau)$$

- b) Apply  $\tau$ :

$$y(t, \tau) = \sin[\text{Input}] = \sin[x(t-\tau)]$$

- ② Delay output

$$y(t) \Big|_{t \rightarrow t-\tau} = y(t-\tau) = \sin[x(t-\tau)]$$


Same  $\rightarrow$  Time invariant  
System.

# Time Invariance: Test Example 4

• Determine if time invariant  $\{x(t) \text{ is input}\}$

$$y(t) = 2 \cdot x(t+1) + t$$

Sol'n

① Delay input;  $\mathcal{T}$

$$a) x(t+1) \Big|_{t \rightarrow t-T} = x(t-T+1)$$

b) Apply  $\mathcal{T}$ :

$$\begin{aligned} y(t, T) &= 2 \cdot (\text{Input}) + t \\ &= 2 \cdot x(t-T+1) + t \end{aligned}$$

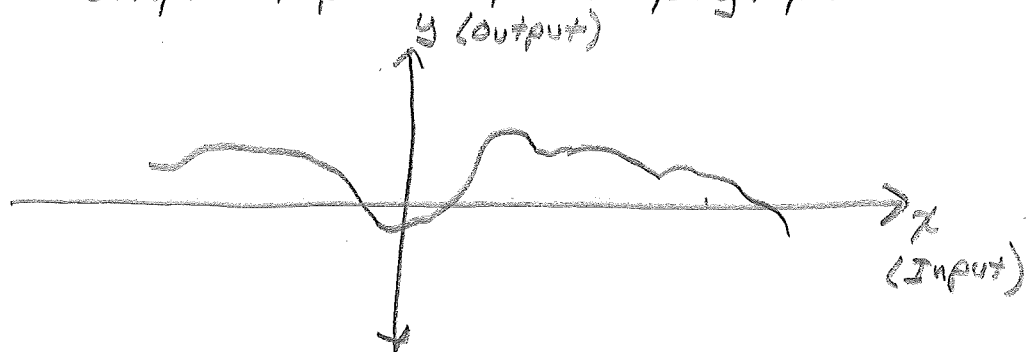
② Delay output

$$y(t) \Big|_{t \rightarrow t-T} = y(t-T) = 2 \cdot x(t-T+1) + t-T$$

Differ  $\rightarrow$  Time varying  
system

## Static vs. Dynamic Systems

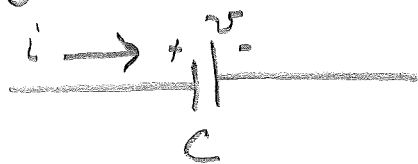
- Static systems: Output depends only on present value of input
  - Memory-less (not depend on time)
  - Simple input-output map/graph



E.g.:  $y(t) = -4 \cdot x(t)$

- Dynamic systems: Output depends on past history of input

E.g.: Capacitor terminal law



$$v(t) = \frac{1}{C} \int_{t_0}^t i(\tau) d\tau + v(t_0)$$

## Examples: Static vs. Dynamic Systems

- For input  $x(t)$  and output  $y(t)$ , state if these systems are static or dynamic:

<u>System</u>	<u>Static or Dynamic?</u>
$y(t) = \sin[x(t)]$	Static
$y(t) = \frac{d x(t)}{d t}$	Dynamic
$y(t) = 2 \frac{d^2 x(t)}{d t^2} - 3 \frac{d x(t)}{d t} + 2$	Dynamic
$y(t) = 4 \cdot x^2(t)$	Static



## Causality

- Causal system: Output at time  $t_0$  only depends on inputs from times  $t \leq t_0$ 
  - Present output depends on present, past inputs
  - Output cannot start before input is applied

ELSE: non-causal

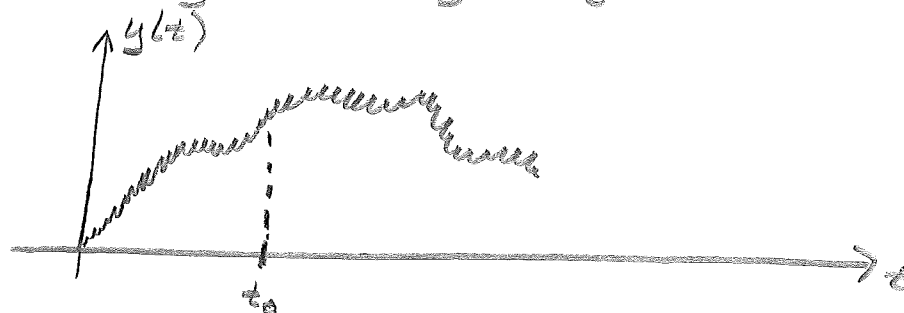
- Non-causal systems use future information  
 $y(t) = x(t+2)$

- In practice, store  $x(t)$ . Then, produce  $y(t)$  using future values of  $x(t)$

↖ well, systems where time is the independent variable

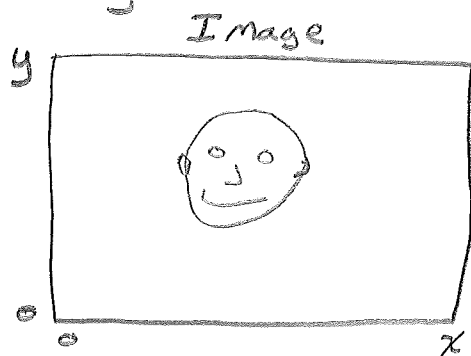
## Non-Causal Examples

- Tracking a noisy target



- Let  $y(t)$  be noisy position measurement
- Better estimate of position at time  $t_0$   
 $\Rightarrow$  Average position estimates  
 over range  $(t_0 - \tau, t_0 + \tau)$

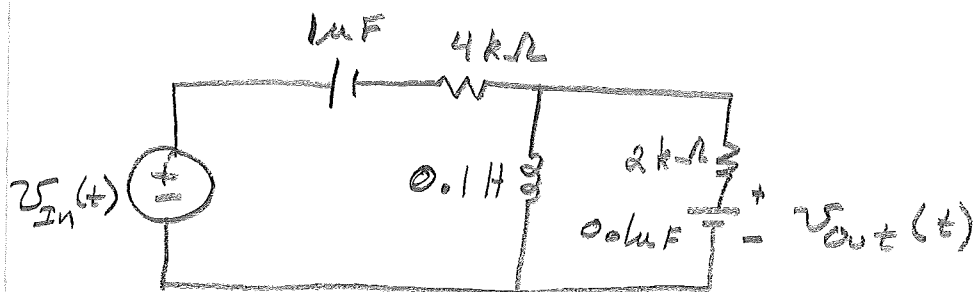
- Image processing



- $x, y$  are independent variable (like  $t$  above)
  - Color at location  $x, y \rightarrow C(x, y)$
- Shift image left  $C_1(x, y) = C(x+1, y+1)$

"Non-causal"

Systems

Example: Causality

• If  $v_{in}(t) = 4 \sin(1000t) u(t)$  V

is the input and  $v_{out}(t)$  is the output,

is the system causal?

Sol'n

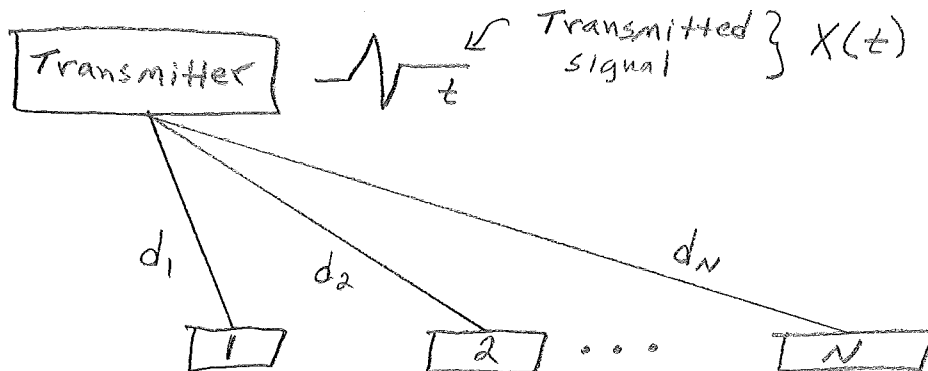
$$v_{out}(t) = a_3 \frac{d^3 v_{in}(t)}{dt^3} + a_2 \frac{d^2 v_{in}(t)}{dt^2} + a_1 \frac{dv_{in}(t)}{dt} + a_0$$

$$\{a_3, a_2, a_1, a_0\} \rightarrow f(C_1, C_2, R_1, R_2, L_1)$$

No future times  $\Rightarrow$  Causal

# Example: Causality

- Recall: Beam forming via phased array



Received:

$X(t)$ :

Aligned  
with  
 $x_1(t)$  as  
reference

Aligned  
with  
 $x_N(t)$  as  
reference

$x_1(t)$ :

$x_1(t)$

$x_1(t-aT)$

$x_2(t)$ :

$x_2(t+T)$

$x_2(t-bT)$

$x_N(t)$ :

$x_N(t+aT)$

$x_N(t)$

$$a=N-1, \quad b=N-2$$

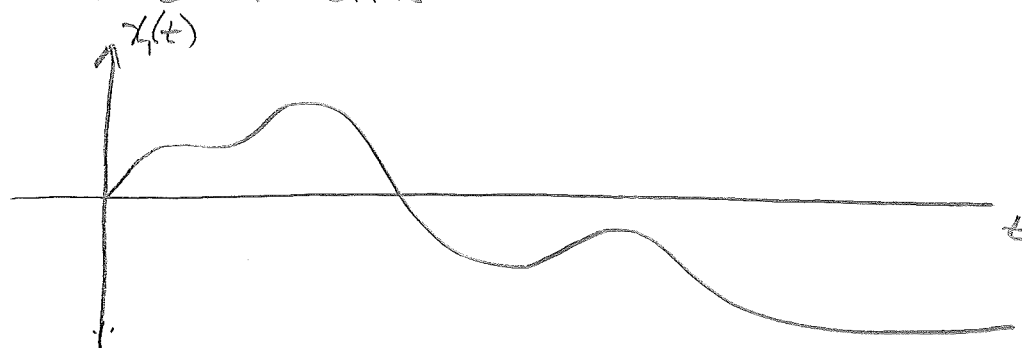
Causality:

Non-Causal

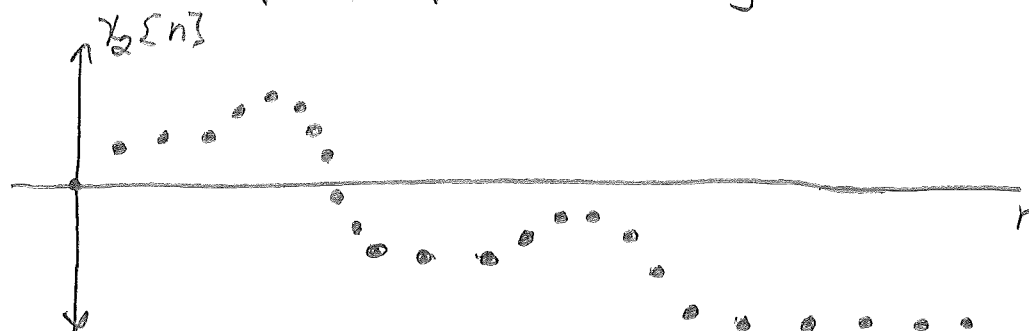
Causal

## Continuous- vs. Discrete-Time Systems

- Continuous: Inputs, outputs defined for continuous values of time



- Discrete: Inputs, outputs defined only at discrete instances



- Time instances often equal-interval
- Digital computers  $\rightarrow$  discrete-time signals
- Can sample continuous-time signal (e.g., from electrical analog circuit) to create discrete-time signal

## Invertible Systems

- System  $T$  invertible if system  $S$  exists for all inputs  $x(t)$  such that:

$$x(t) = S\{T[x(t)]\}$$

or



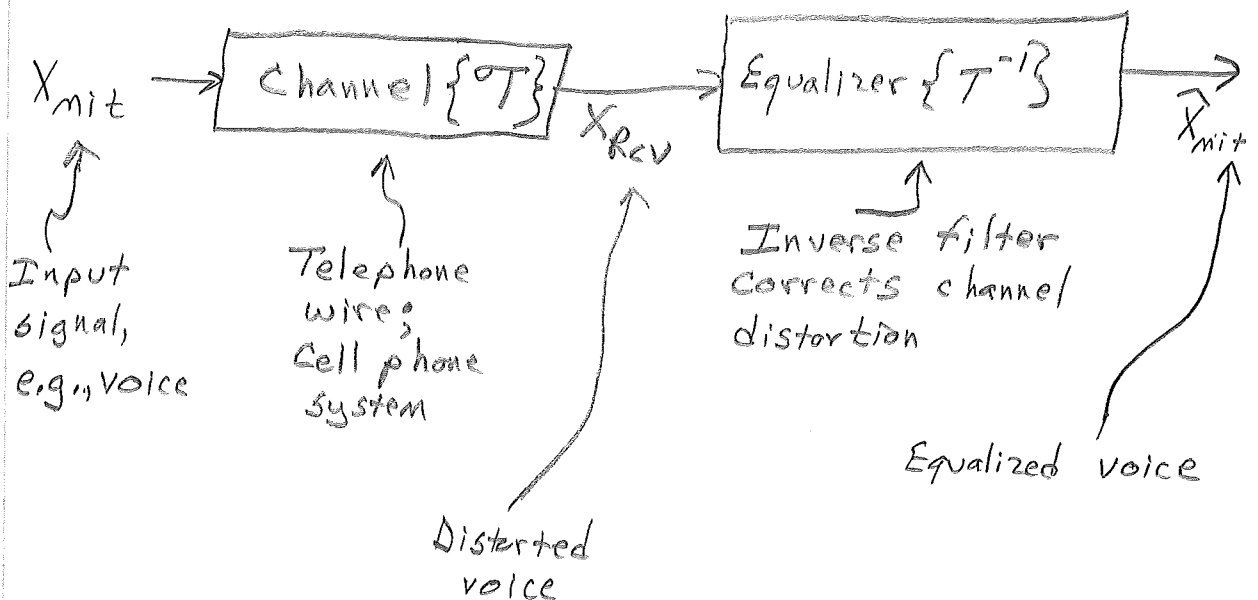
- Non-invertible system examples

- Rectifier:

For Output = 2, Input = 2 or -2

- Any filter that has gain = 0 at any frequency

- Application example: Equalization filter



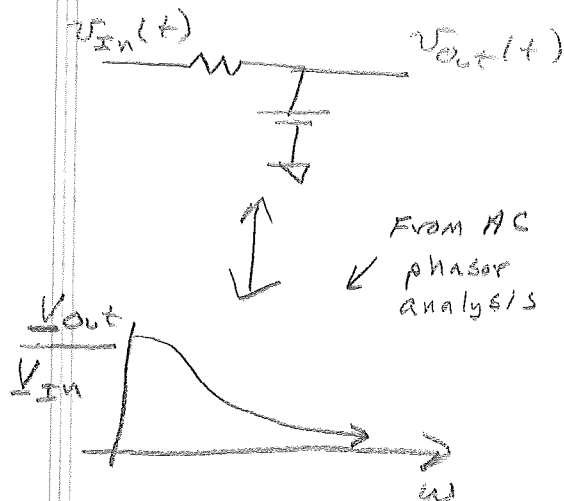
## Examples: Invertible Systems

- For input  $x(t)$  and output  $y(t)$ , state if these systems are invertible or not invertible:

System

Invertible P

- 1) Low-pass filter formed by an RC circuit:



{ Theory: Yes, for  $\omega \ll \infty$   
Practice: Only for frequencies above noise floor

2)  $y(t) = x^2(t)$

NOT Invertible

3)  $y(t) = x^3(t)$

Invertible

## System Stability

- Multiple measures of stability can be defined
- BIBO stability - Bounded Input - Bounded output
- Relaxed system BIBO stable iff every bounded input produces a bounded output

E.g.

Let  $y(t) = \int_{-\infty}^t x(\tau) d\tau$

If  $x(t) = u(t)$  (Unit step)

Then

$$y(t) = \int_{-\infty}^t u(\tau) d\tau = \int_0^t d\tau$$

$$= \tau \Big|_{\tau=0}^t = \begin{cases} t, & t \geq 0 \\ 0, & t < 0 \end{cases}$$

$$y(t) \rightarrow \infty \text{ as } t \rightarrow \infty$$

Not BIBO stable



## Linear Systems (1)

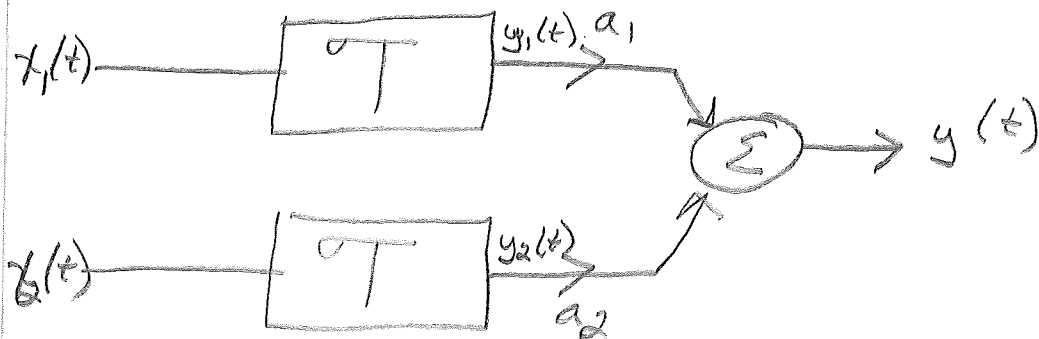
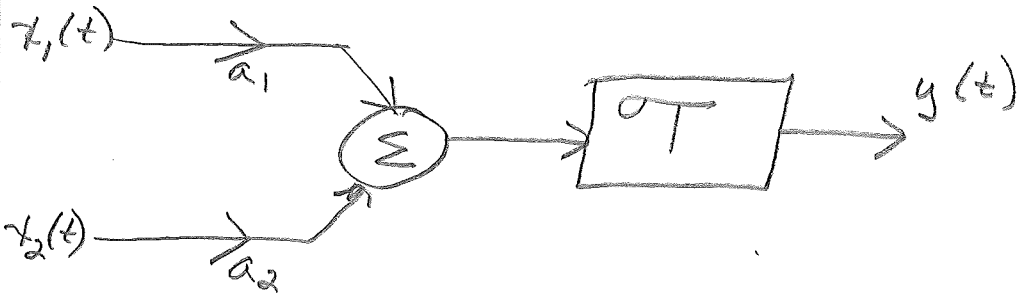
• For inputs  $x_1(t)$ ,  $x_2(t)$  and constants  $a_1$ ,  $a_2$ ;  
system  $\mathcal{T}$  linear iff

$$\mathcal{T}[a_1 \cdot x_1(t) + a_2 \cdot x_2(t)] = a_1 \cdot \mathcal{T}[x_1(t)] + a_2 \cdot \mathcal{T}[x_2(t)]$$

$$\uparrow$$

$$a_1 \cdot y_1(t) + a_2 \cdot y_2(t)$$

• Graphically:



Linear system  $\Leftrightarrow$  superposition

## Linear Systems (2)

### ◦ Linear system consequences

◦ Scale input by  $A \rightarrow$  Scale output by  $A$

◦ If apply constant  $\phi$  input  $\rightarrow$  Output  $= \phi$

◦ If system not linear  $\Rightarrow$  Non-linear

◦ Determining if system is linear

◦ Define:  $x_1(t) \rightarrow \boxed{\circ T} \rightarrow y_1(t)$

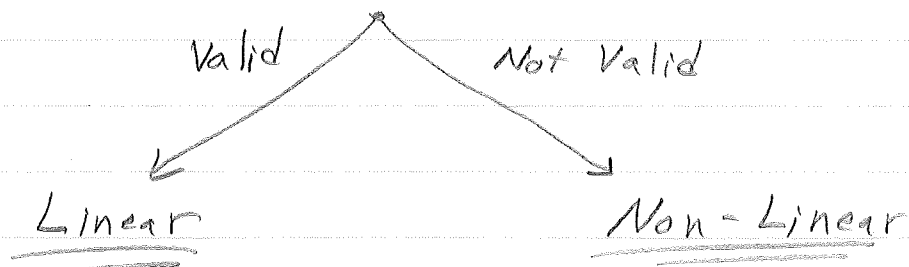
$x_2(t) \rightarrow \boxed{\circ T} \rightarrow y_2(t)$

1) In system equation, replace:

$x(t) \rightarrow a, x_1(t) + a_2 x_2(t)$

$y(t) \rightarrow a, y_1(t) + a_2 y_2(t)$

2) Equation still "valid"?



Systems

## Linear Systems Example 1

◦ Determine if linear systems:  $\frac{dy(t)}{dt} + y(t) = b x(t)$

◦ Solution

◦ Substitute:

$$\frac{d[a_1 y_1(t) + a_2 y_2(t)]}{dt} + [a_1 y_1(t) + a_2 y_2(t)] \stackrel{?}{=} b[a_1 x_1(t) + a_2 x_2(t)]$$

or

$$a_1 \frac{dy_1(t)}{dt} + a_2 \frac{dy_2(t)}{dt} + a_1 y_1(t) + a_2 y_2(t) \stackrel{?}{=} a_1 \cdot b x_1(t) + a_2 \cdot b x_2(t)$$

or

$$a_1 \left[ \frac{dy_1(t)}{dt} + y_1(t) \right] + a_2 \left[ \frac{dy_2(t)}{dt} + y_2(t) \right] \stackrel{?}{=} a_1 \cdot b x_1(t) + a_2 \cdot b x_2(t)$$

$$= b x_1(t)$$

$$= b x_2(t)$$

$$= \frac{dy_1(t)}{dt} + y_1(t)$$

$$= \frac{dy_2(t)}{dt} + y_2(t)$$

From  
system equation

◦ Substituting on either left or right shows equality

$\Rightarrow$  Linear

Systems

## Linear Systems Example 2

° Determine if linear system:  $\frac{dy(t)}{dt} + 2y(t) = x^2(t)$

↑
↑  
 Output                      Input

° Solution: Substitute:

$$\frac{d[a_1 y_1(t) + a_2 y_2(t)]}{dt} + 2[a_1 y_1(t) + a_2 y_2(t)] \stackrel{?}{=} [a_1 x_1(t) + a_2 x_2(t)]^2$$

or

$$a_1 \left[ \frac{dy_1(t)}{dt} + 2y_1(t) \right] + a_2 \left[ \frac{dy_2(t)}{dt} + 2y_2(t) \right]$$

?
?  
 $x_1^2(t)$                        $x_2^2(t)$

$$\stackrel{?}{=} a_1^2 x_1^2(t) + 2a_1 a_2 x_1(t) x_2(t) + a_2^2 x_2^2(t)$$

or

$$\rightarrow a_1 x_1^2(t) + a_2 x_2^2(t) \stackrel{?}{=} a_1^2 x_1^2(t) + 2a_1 a_2 x_1(t) x_2(t) + a_2^2 x_2^2(t)$$

↗                      ↘  
 Not Equal

$\Rightarrow$  Non-Linear

Systems

### Linear Systems Example 3

◦ Determine if linear system:  $t^2 \cdot y(t) = 4 \cdot x(t)$

◦ Solution: Substitute

$$t^2 [a_1 y_1(t) + a_2 y_2(t)] \stackrel{?}{=} 4 [a_1 x_1(t) + a_2 x_2(t)]$$

or

$$\underbrace{a_1 t^2 y_1(t)}_{4 \cdot x_1(t)} + \underbrace{a_2 t^2 y_2(t)}_{4 \cdot x_2(t)} \stackrel{?}{=} \underbrace{a_1 4 x_1(t)}_{t^2 y_1(t)} + \underbrace{a_2 4 x_2(t)}_{t^2 y_2(t)}$$

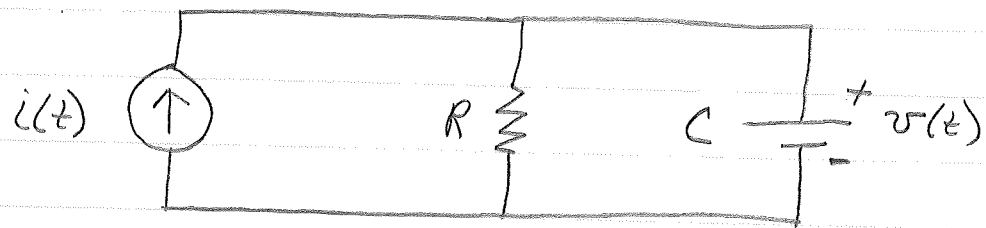
◦ Next step either:

$$\underbrace{a_1 \cdot 4 \cdot x_1(t) + a_2 \cdot 4 \cdot x_2(t)}_{\text{Replaced or,}} \stackrel{\checkmark}{=} a_1 \cdot 4 \cdot x_1(t) + a_2 \cdot 4 \cdot x_2(t)$$

$$a_1 t^2 y_1(t) + a_2 t^2 y_2(t) \stackrel{\checkmark}{=} \underbrace{a_1 t^2 y_1(t) + a_2 t^2 y_2(t)}_{\text{Replaced}}$$

$\Rightarrow$  Linear

# Electrical Circuit Example



◦ If  $i(t)$  is the input and  $v(t)$  the output, is the system linear?

◦ Solution: By KCL:

$$i(t) = C \frac{dv(t)}{dt} + \frac{1}{R} v(t)$$

◦ Substituting:

$$a_1 i_1(t) + a_2 i_2(t) \stackrel{?}{=} C \cdot \frac{d[a_1 v_1(t) + a_2 v_2(t)]}{dt} + \frac{[a_1 v_1(t) + a_2 v_2(t)]}{R}$$

or

$$\stackrel{?}{=} a_1 \underbrace{\left[ C \frac{dv_1(t)}{dt} + \frac{v_1(t)}{R} \right]}_{i_1(t)} + a_2 \underbrace{\left[ C \frac{dv_2(t)}{dt} + \frac{v_2(t)}{R} \right]}_{i_2(t)}$$

So

$$a_1 i_1(t) + a_2 i_2(t) \stackrel{\checkmark}{=} a_1 i_1(t) + a_2 i_2(t)$$

$\Rightarrow$  Linear System

Systems