

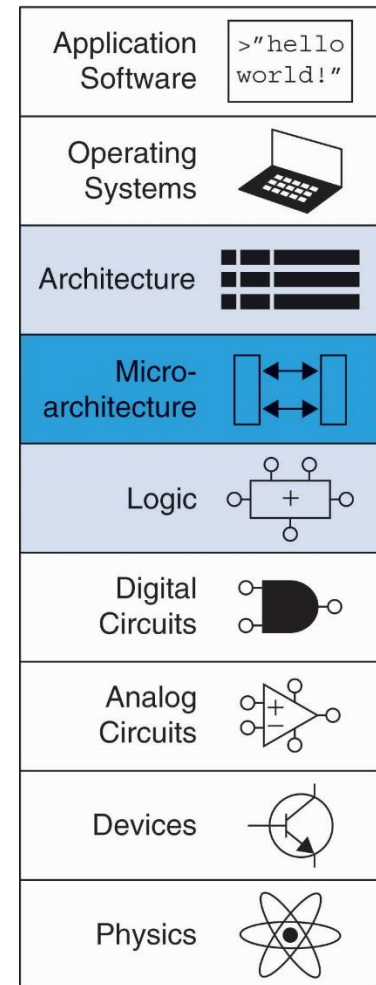
# Digital Design & Computer Architecture

Sarah Harris & David Harris

## Chapter 7: Microarchitecture

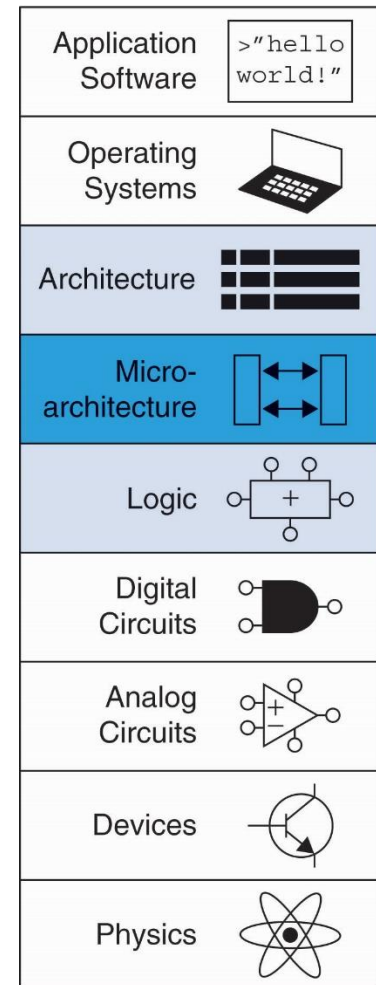
# Chapter 7 :: Topics

- Introduction
- Performance Analysis
- Single-Cycle Processor
- Multicycle Processor
- Pipelined Processor
- Advanced Microarchitecture



# Introduction

- **Microarchitecture:** how to implement an architecture in hardware
- Processor:
  - **Datapath:** functional blocks
  - **Control:** control signals



# Microarchitecture

- **Multiple implementations** for a single architecture:
  - **Single-cycle:** Each instruction executes in a single cycle
  - **Multicycle:** Each instruction is broken up into series of shorter steps
  - **Pipelined:** Each instruction broken up into series of steps & multiple instructions execute at once

# Processor Performance

- **Program execution time**

**Execution Time = (#instructions)(cycles/instruction)(seconds/cycle)**

- **Definitions:**

- CPI: Cycles/instruction
- clock period: seconds/cycle
- IPC: instructions/cycle = IPC

- **Challenge is to satisfy constraints of:**

- Cost
- Power
- Performance

# RISC-V Processor

- Consider **subset** of RISC-V instructions:
  - R-type ALU instructions:
    - **add, sub, and, or, slt**
  - Memory instructions:
    - **lw, sw**
  - Branch instructions:
    - **beq**

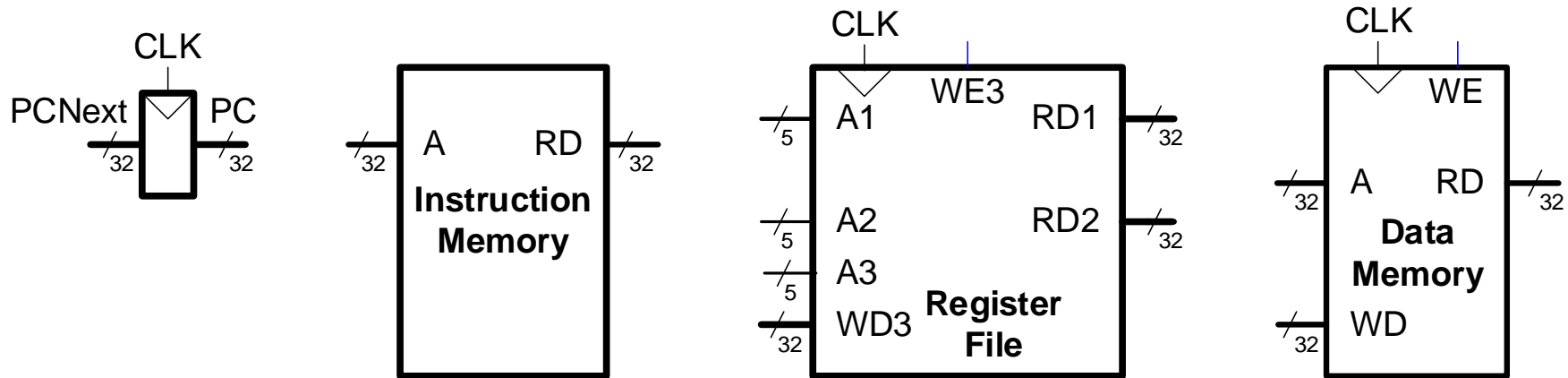
# Architectural State Elements

Determines everything about a processor:

- **Architectural state:**

- 32 registers
- PC
- Memory

# RISC-V Architectural State Elements





# Chapter 7: Microarchitecture

## **Single-Cycle RISC-V Processor**

# Single-Cycle RISC-V Processor

- Datapath
- Control

# Example Program

- Design datapath
- View example program executing

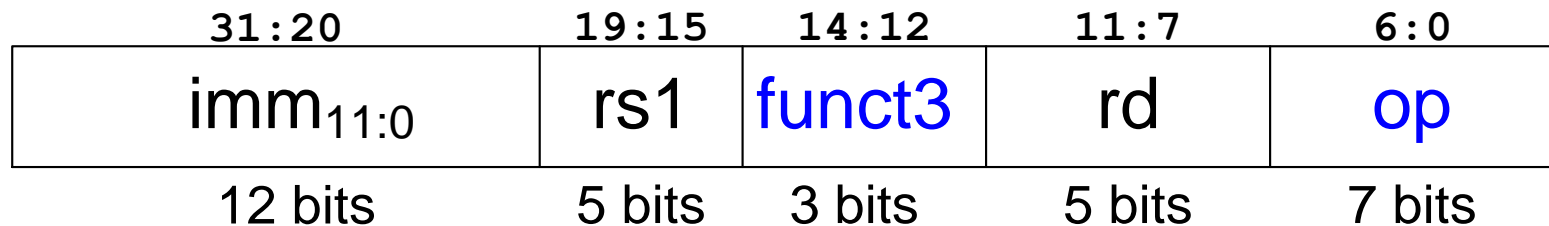
## Example Program:

Address	Instruction	Type	Fields					Machine Language	
0x1000	L7: lw x6, -4(x9)	I	imm <sub>11:0</sub>	rs1	f3	rd	op		
			1111111111100	01001	010	00110	0000011	FFC4A303	
0x1004	sw x6, 8(x9)	S	imm <sub>11:5</sub>	rs2	rs1	f3	imm <sub>4:0</sub>	op	
			0000000 00110	01001	010	01000	0100011	0064A423	
0x1008	or x4, x5, x6	R	funct7	rs2	rs1	f3	rd	op	
			0000000 00110	00101	110	00100	0110011	0062E233	
0x100C	beq x4, x4, L7	B	imm <sub>12,10:5</sub>	rs2	rs1	f3	imm <sub>4:1,11</sub>	op	
			1111111 00100	00100	000	10101	1100011	FE420AE3	

# Single-Cycle RISC-V Processor

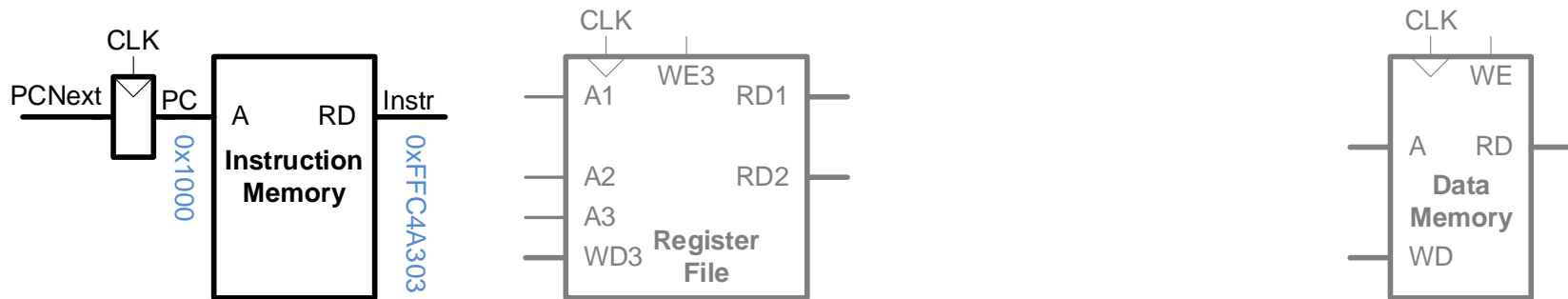
- **Datapath:** start with `lw` instruction
- **Example:** `lw x6, -4(x9)`  
`lw rd, imm(rs1)`

## I-Type



# Single-Cycle Datapath: $l_w$ fetch

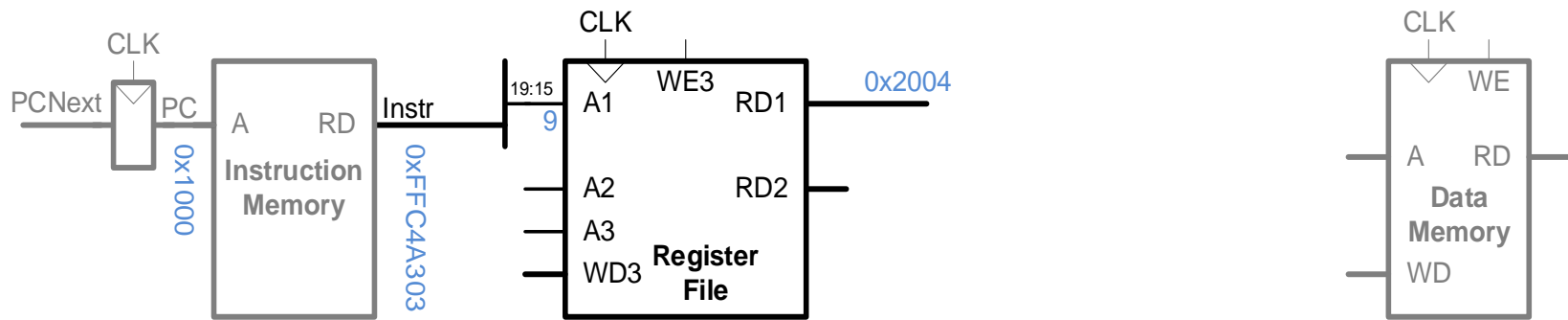
## STEP 1: Fetch instruction



Address	Instruction	Type	Fields	Machine Language										
0x1000	L7: lw x6, -4(x9)	I	<table><tr><th>imm<sub>11:0</sub></th><th>rs1</th><th>f3</th><th>rd</th><th>op</th></tr><tr><td>111111111100</td><td>01001</td><td>010</td><td>00110</td><td>0000011</td></tr></table>	imm <sub>11:0</sub>	rs1	f3	rd	op	111111111100	01001	010	00110	0000011	FFC4A303
imm <sub>11:0</sub>	rs1	f3	rd	op										
111111111100	01001	010	00110	0000011										

# Single-Cycle Datapath: $lw$ Reg Read

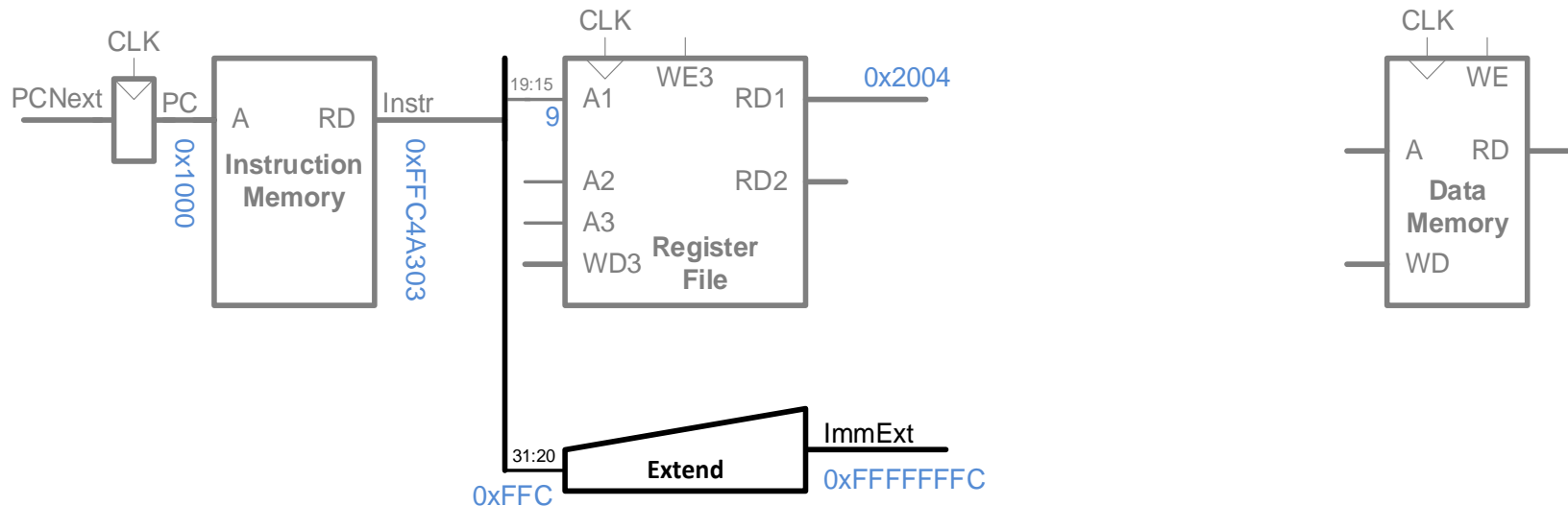
## STEP 2: Read source operand (**rs1**) from RF



Address	Instruction	Type	Fields	Machine Language
0x1000	L7: lw x6, -4(x9)	I	<div><div>imm<sub>11:0</sub></div><div>111111111100</div></div> <div><div>rs1</div><div>01001</div></div> <div><div>f3</div><div>010</div></div> <div><div>rd</div><div>00110</div></div> <div><div>op</div><div>0000011</div></div>	FFC4A303

# Single-Cycle Datapath: 1w Immediate

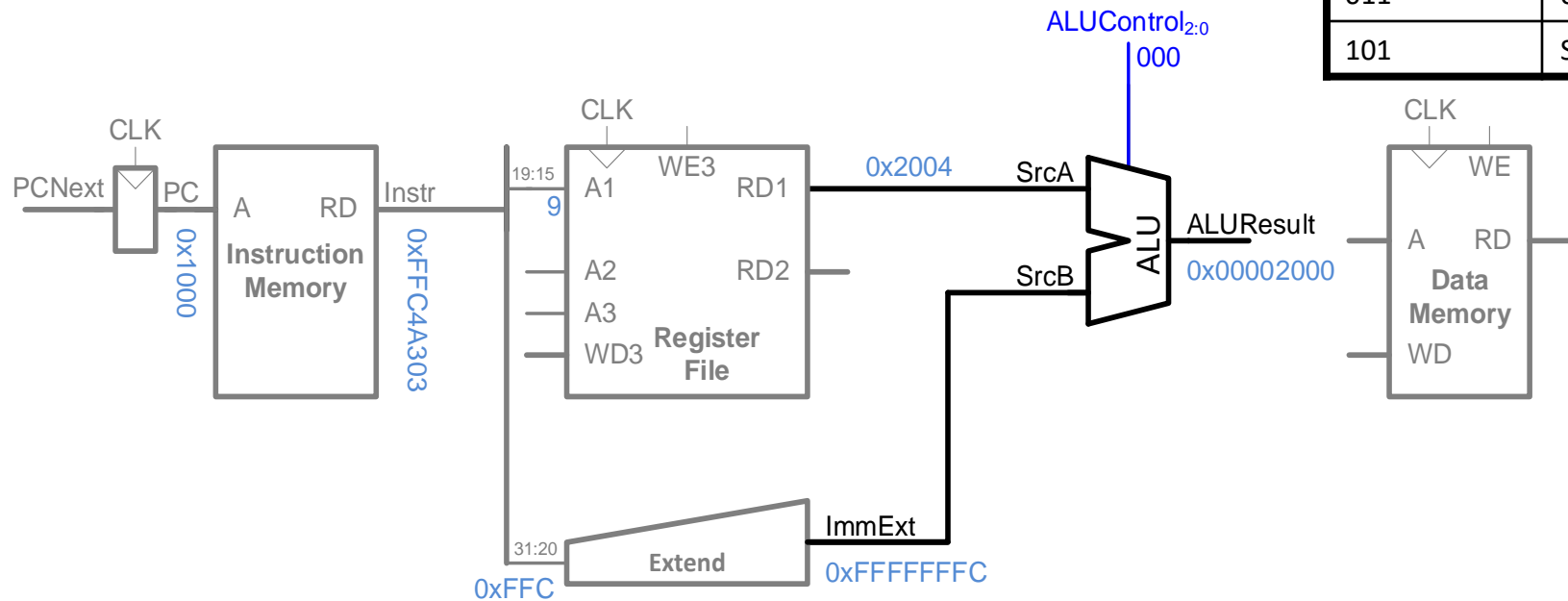
## STEP 3: Extend the immediate



Address	Instruction	Type	Fields	Machine Language										
0x1000	L7: lw x6, -4(x9)	I	<table><tr><th>imm<sub>11:0</sub></th><th>rs1</th><th>f3</th><th>rd</th><th>op</th></tr><tr><td>1111111111100</td><td>01001</td><td>010</td><td>00110</td><td>0000011</td></tr></table>	imm <sub>11:0</sub>	rs1	f3	rd	op	1111111111100	01001	010	00110	0000011	FFC4A303
imm <sub>11:0</sub>	rs1	f3	rd	op										
1111111111100	01001	010	00110	0000011										

# Single-Cycle Datapath: lw Address

## STEP 4: Compute the memory address



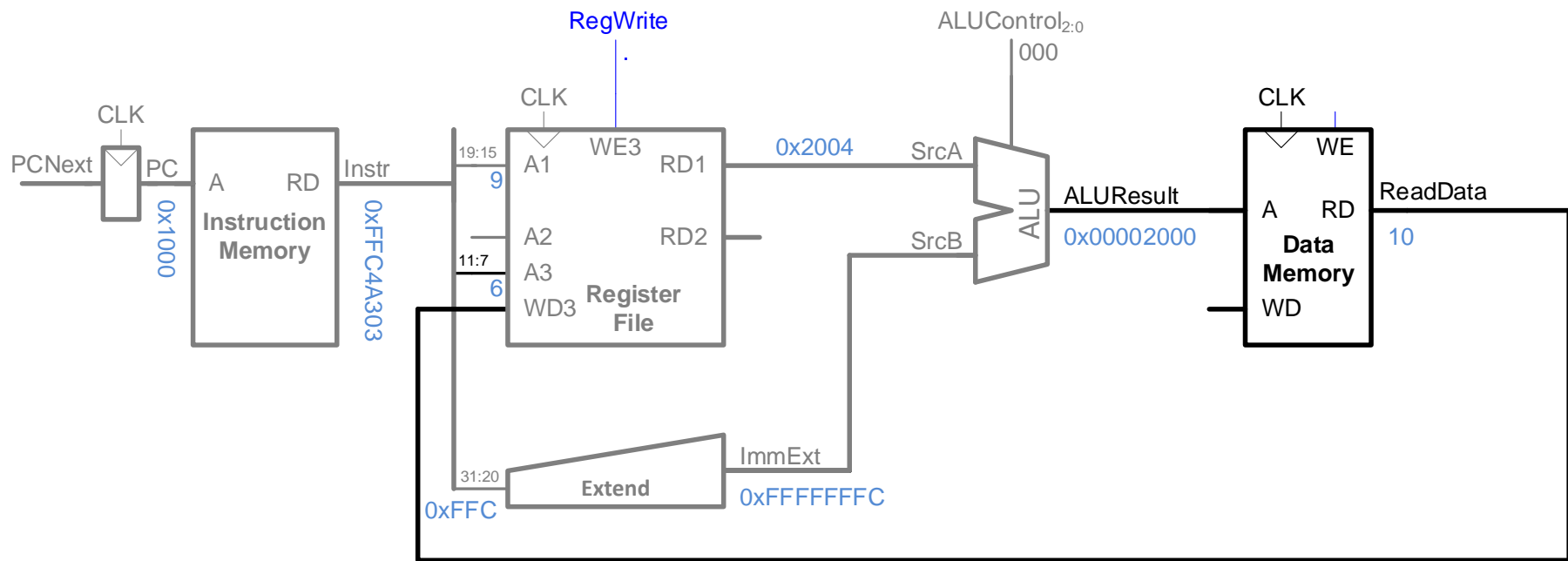
ALUControl <sub>2:0</sub>	Function
000	add
001	subtract
010	and
011	or
101	SLT

Address	Instruction	Type	Fields	Machine Language										
0x1000	L7: lw x6, -4(x9)	I	<table><tr><td>imm<sub>11:0</sub></td><td>rs1</td><td>f3</td><td>rd</td><td>op</td></tr><tr><td>1111111111100</td><td>01001</td><td>010</td><td>00110</td><td>0000011</td></tr></table>	imm <sub>11:0</sub>	rs1	f3	rd	op	1111111111100	01001	010	00110	0000011	FFC4A303
imm <sub>11:0</sub>	rs1	f3	rd	op										
1111111111100	01001	010	00110	0000011										



# Single-Cycle Datapath: lw Mem Read

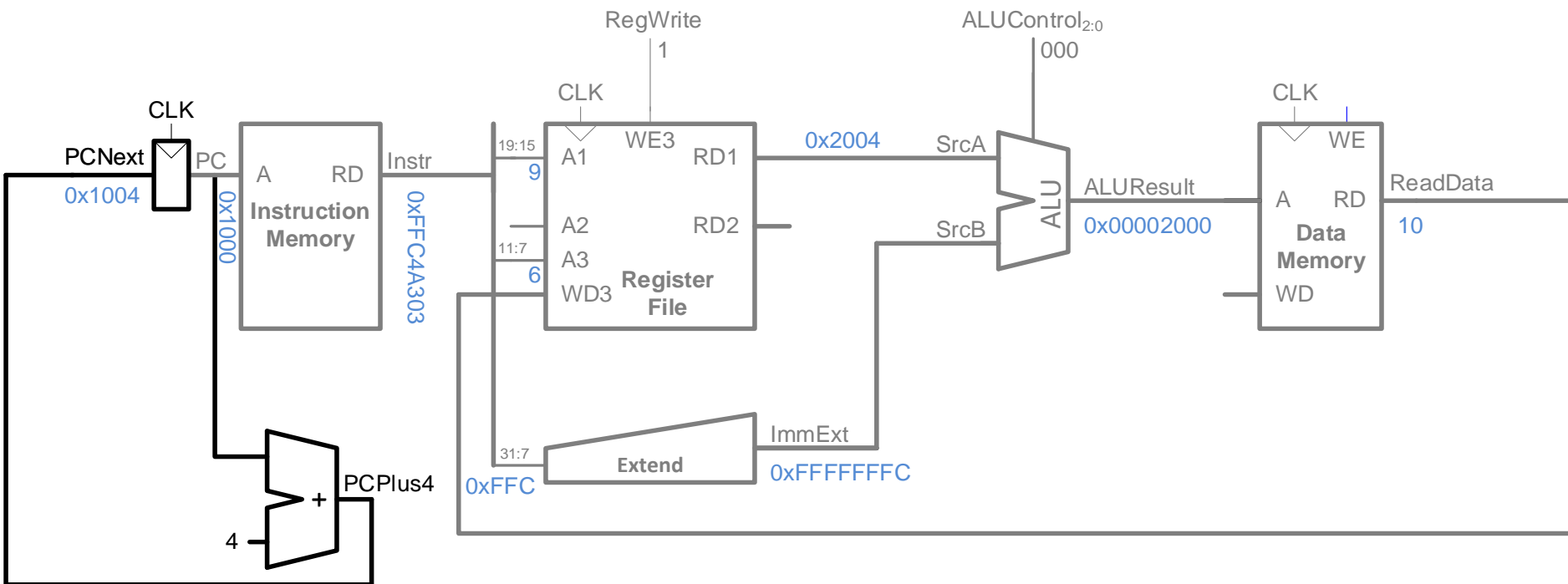
**STEP 5:** Read data from memory and write it back to register file



Address	Instruction	Type	Fields	Machine Language										
0x1000	L7: lw x6, -4(x9)	I	<table><tr><th>imm<sub>11:0</sub></th><th>rs1</th><th>f3</th><th>rd</th><th>op</th></tr><tr><td>111111111100</td><td>01001</td><td>010</td><td>00110</td><td>0000011</td></tr></table>	imm <sub>11:0</sub>	rs1	f3	rd	op	111111111100	01001	010	00110	0000011	FFC4A303
imm <sub>11:0</sub>	rs1	f3	rd	op										
111111111100	01001	010	00110	0000011										

# Single-Cycle Datapath: PC Increment

## STEP 6: Determine address of next instruction



Address	Instruction	Type	Fields			Machine Language	
0x1000	L7: lw x6, -4(x9)	I	imm <sub>11:0</sub>	rs1	f3 rd op	0000011	FFC4A303
			111111111100	01001	010 00110		

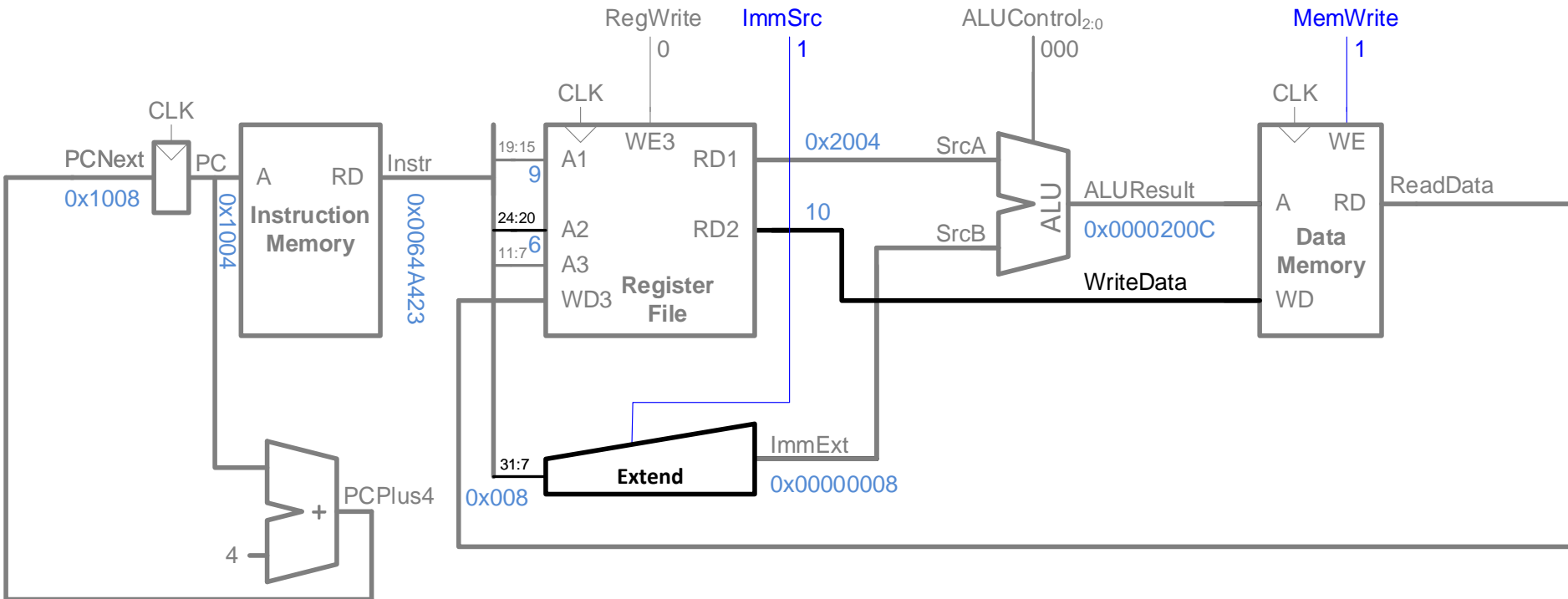
# Chapter 7: Microarchitecture

**Single-Cycle**

**Datapath: Other  
Instructions**

# Single-Cycle Datapath: $sw$

- **Immediate:** now in  $\{instr[31:25], instr[11:7]\}$
- **Add control signals:** ImmSrc, MemWrite

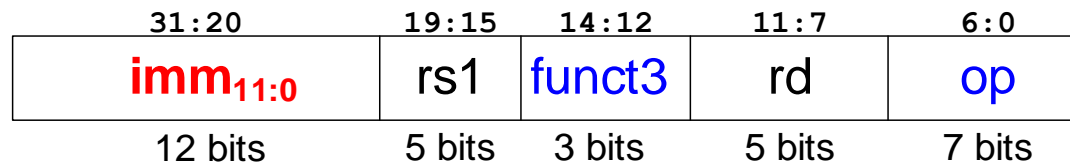


Address	Instruction	Type	Fields					Machine Language	
0x1004	sw x6, 8(x9)	S	imm <sub>11:5</sub>	rs2	rs1	f3	imm <sub>4:0</sub>	op	0064A423
			0000000	00110	01001	010	01000	0100011	

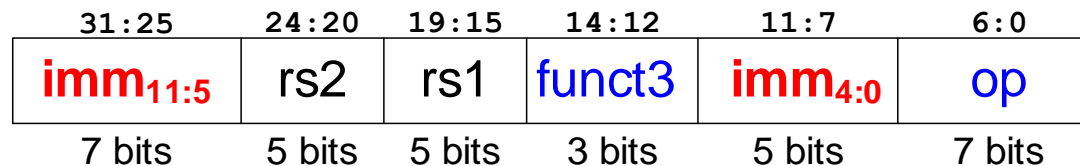
# Single-Cycle Datapath: Immediate

ImmSrc	ImmExt	Instruction Type
0	{{20{instr[31]}}, <b>instr[31:20]</b> }	I-Type
1	{{20{instr[31]}}, <b>instr[31:25], instr[11:7]</b> }	S-Type

## I-Type

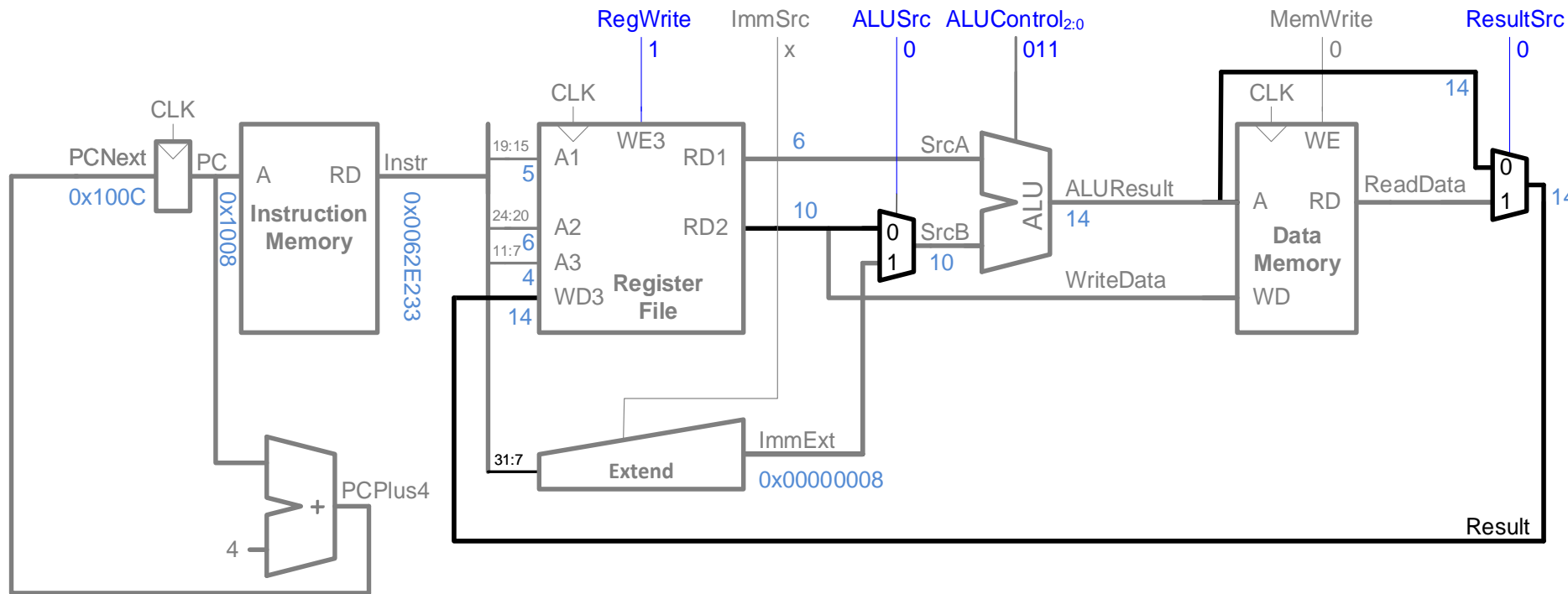


## S-Type



# Single-Cycle Datapath: R-type

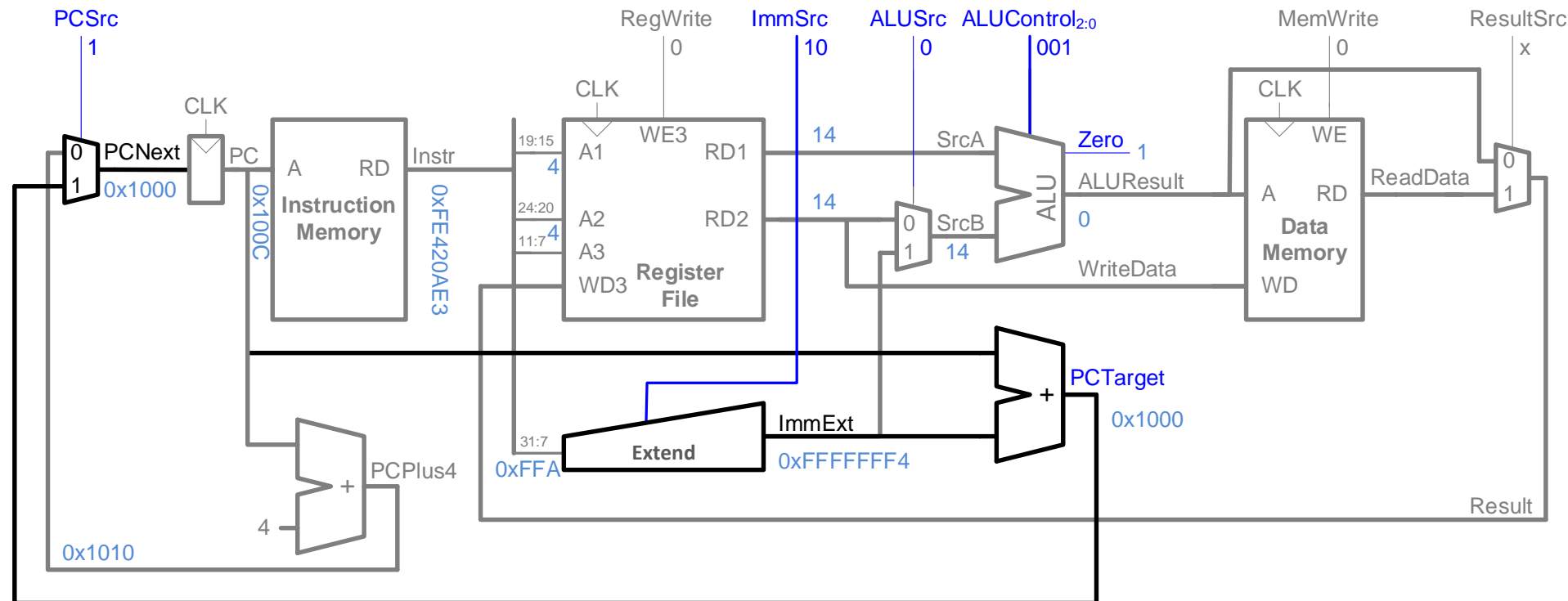
- Read from **rs1** and **rs2** (instead of **imm**)
- Write *ALUResult* to **rd**



Address	Instruction	Type	Fields					Machine Language	
0x1008	or x4, x5, x6	R	funct7	rs2	rs1	f3	rd	op	0062E233
			0000000	00110	00101	110	00100	0110011	

# Single-Cycle Datapath: beq

Calculate **target address**:  $PCTarget = PC + imm$

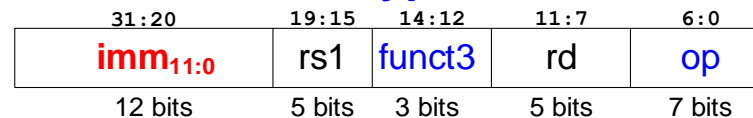


Address	Instruction	Type	Fields					Machine Language	
			imm <sub>12,10:5</sub>	rs2	rs1	f3	imm <sub>4:1,11</sub>	op	
0x100C	beq x4, x4, L7	B	1111111	00100	00100	000	10101	1100011	FE420AE3

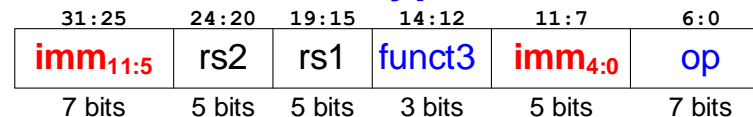
# Single-Cycle Datapath: ImmExt

ImmSrc <sub>1:0</sub>	ImmExt	Instruction Type
00	{{20{instr[31]}}, <b>instr[31:20]</b> }	I-Type
01	{{20{instr[31]}}, <b>instr[31:25], instr[11:7]</b> }	S-Type
10	{{19{instr[31]}}, <b>instr[31], instr[7], instr[30:25], instr[11:8], 1'b0</b> }	B-Type

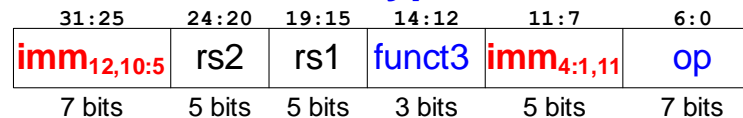
## I-Type



## S-Type

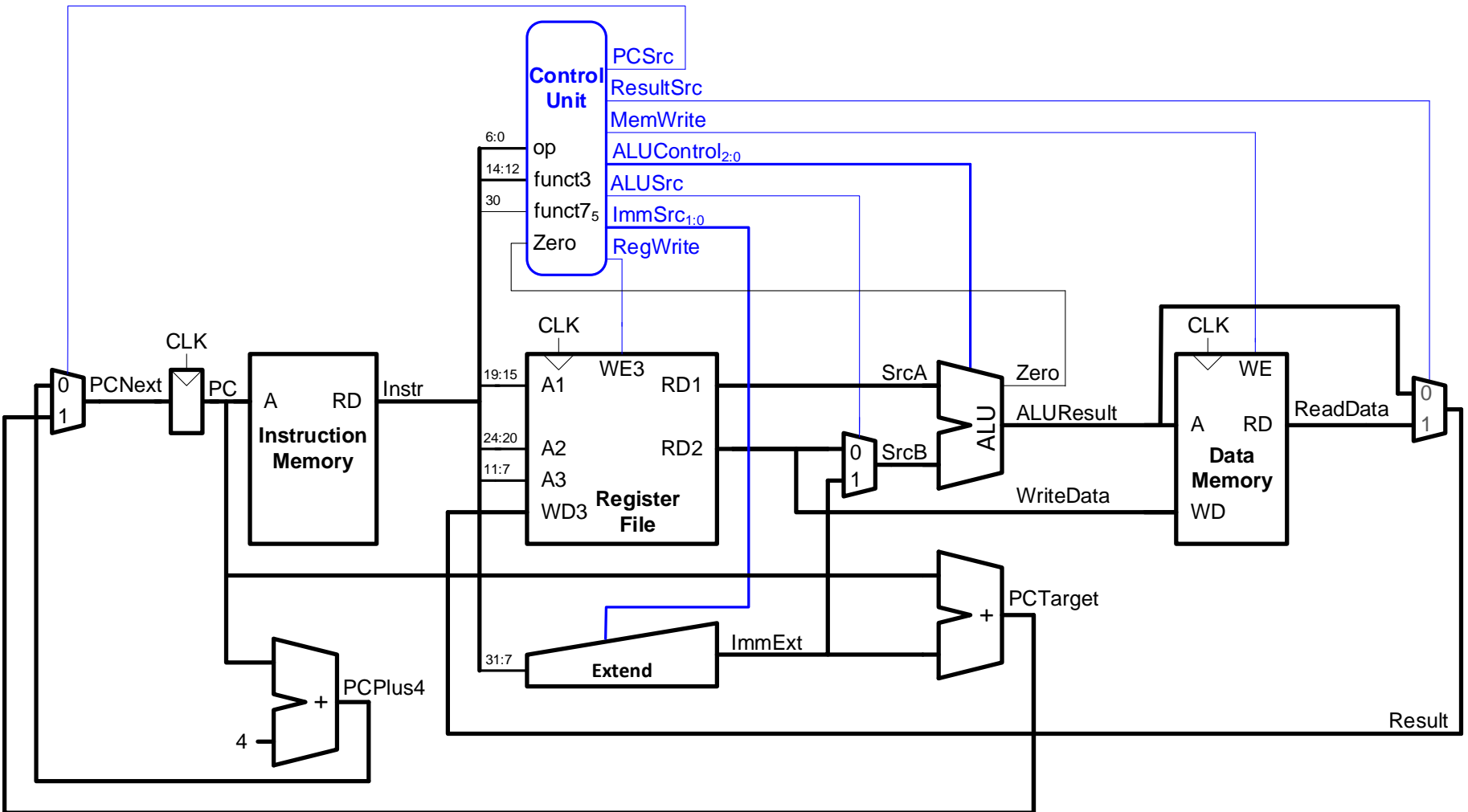


## B-Type





# Single-Cycle RISC-V Processor

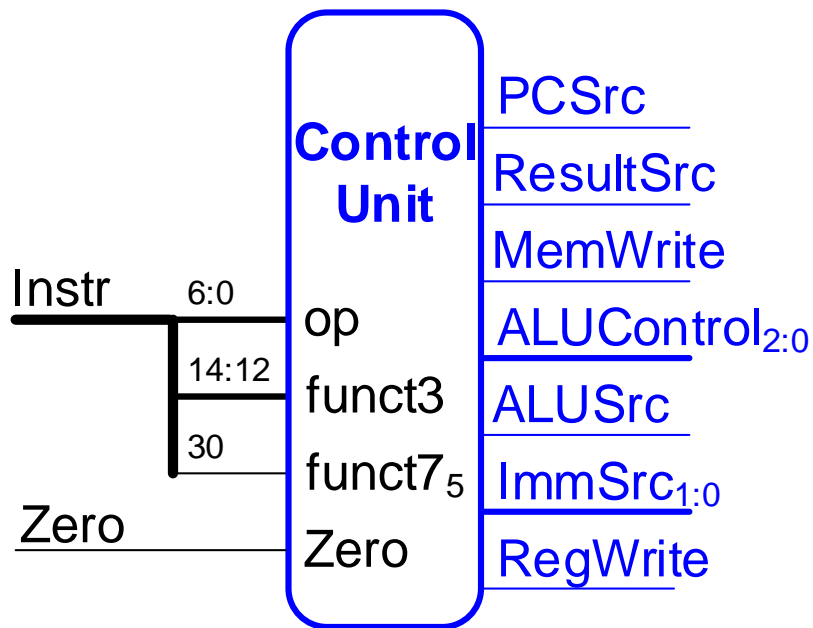


# Chapter 7: Microarchitecture

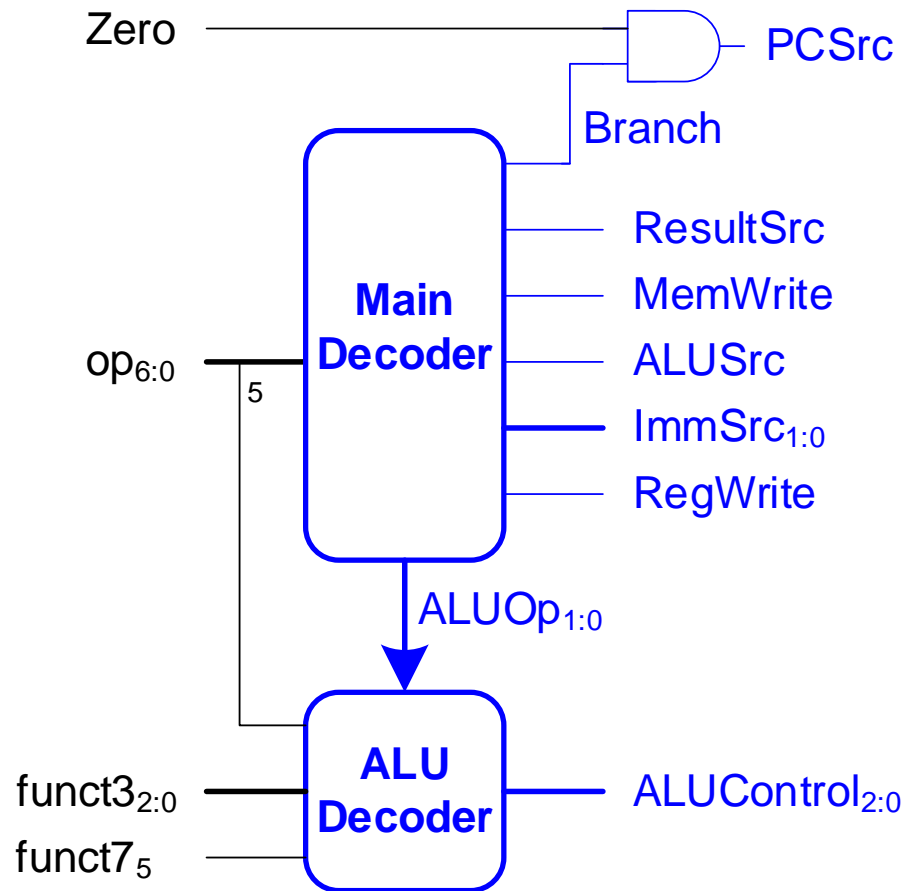
## **Single-Cycle Control**

# Single-Cycle Control

## High-Level View

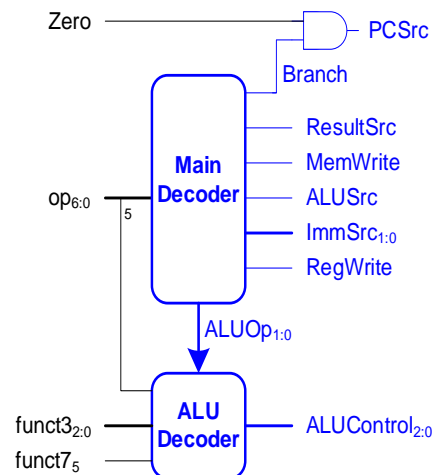


## Low-Level View



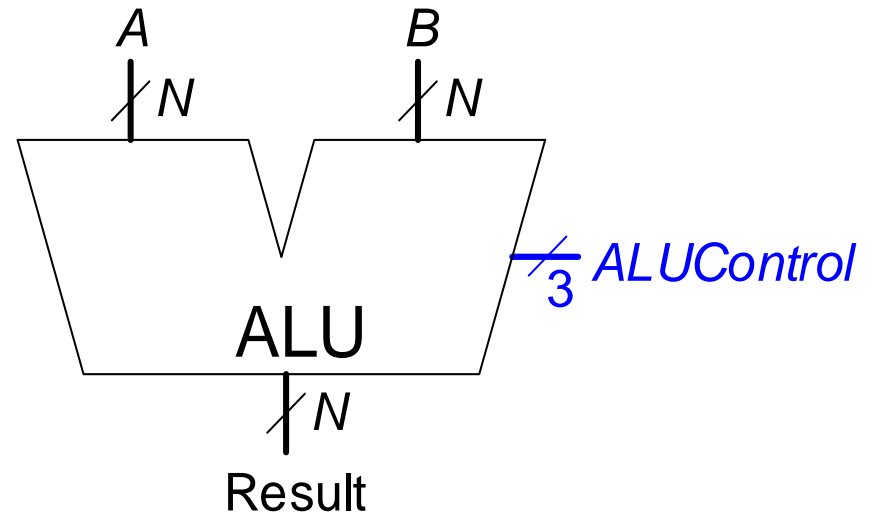
# Single-Cycle Control: Main Decoder

op	Instr.	RegWrite	ImmSrc	ALUSrc	MemWrite	ResultSrc	Branch	ALUOp
3	lw							
35	sw							
51	R-type							
99	beq							



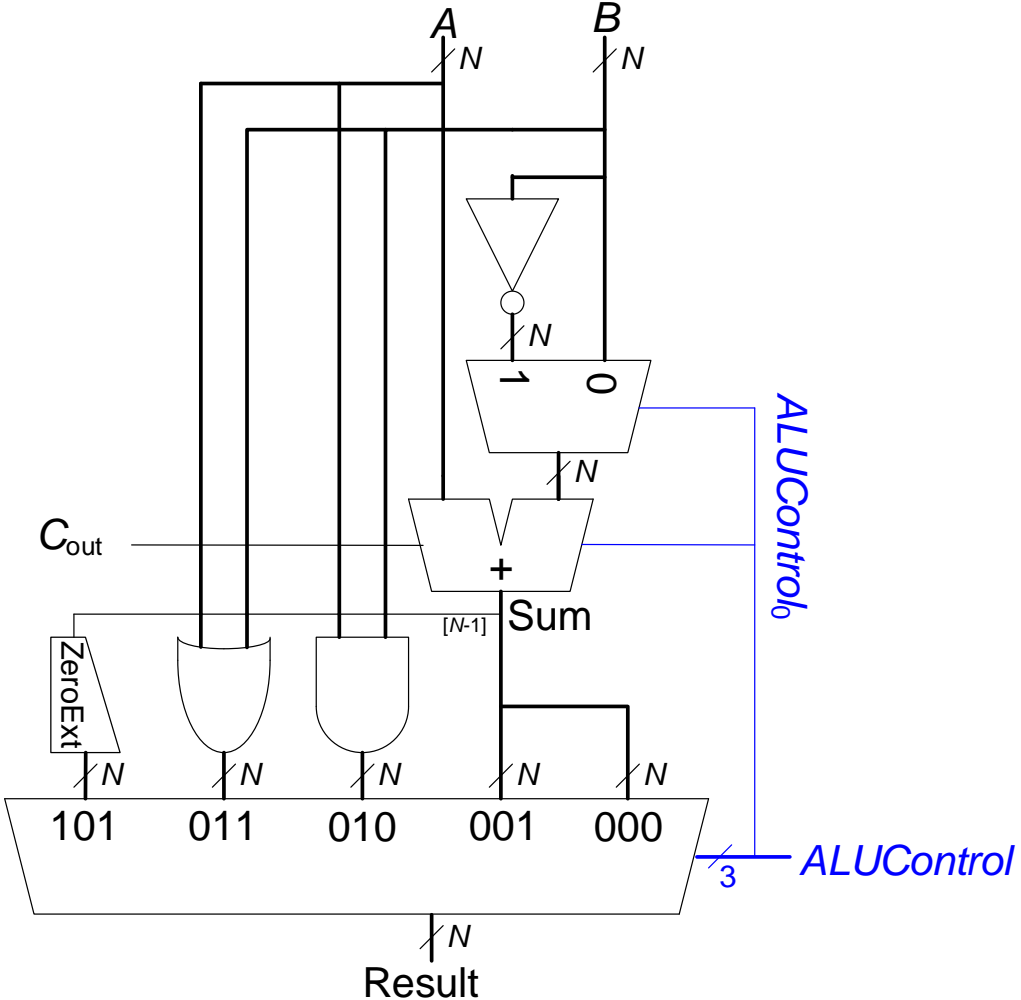
# Review: ALU

ALUControl <sub>2:0</sub>	Function
000	add
001	subtract
010	and
011	or
101	SLT

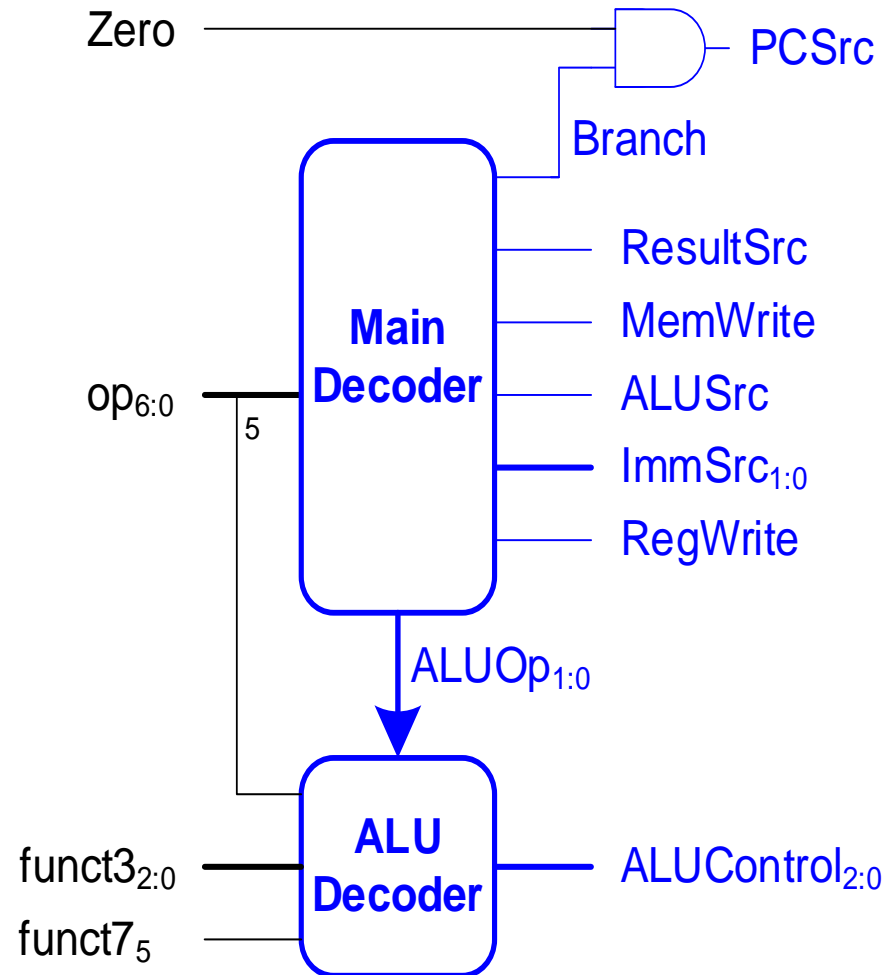


## Review: ALU

ALUControl <sub>2:0</sub>	Function
000	add
001	subtract
010	and
011	or
101	SLT

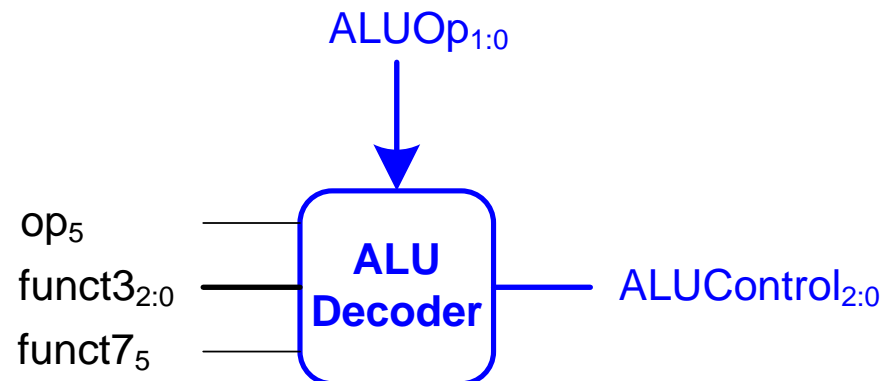


# Single-Cycle Control: ALU Decoder



# Single-Cycle Control: ALU Decoder

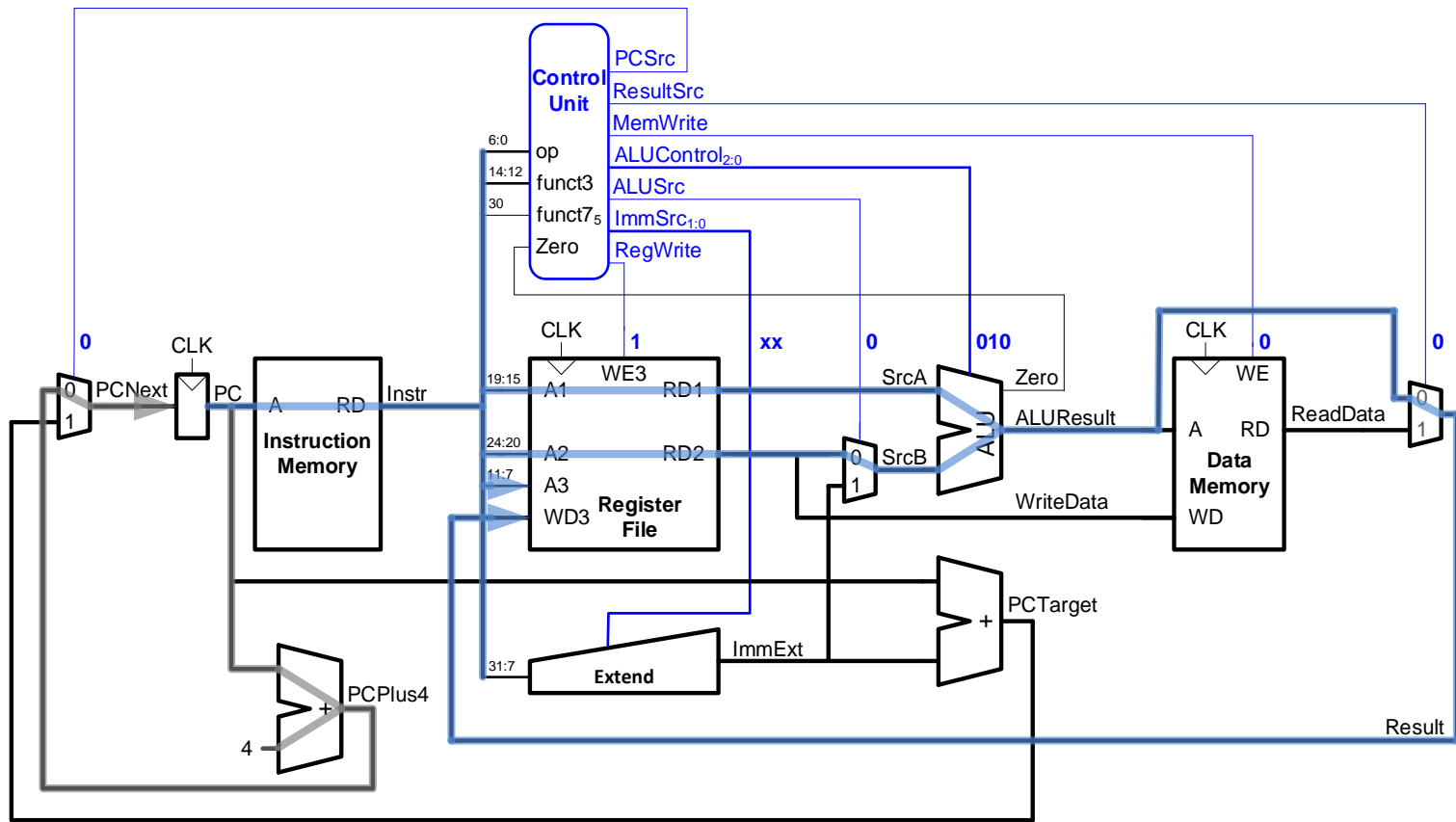
<i>ALUOp</i>	<i>funct3</i>	<i>op<sub>5</sub></i> , <i>funct7<sub>5</sub></i>	Instruction	<i>ALUControl<sub>2:0</sub></i>
00	x	x	<b>lw, sw</b>	000 (add)
01	x	x	<b>beq</b>	001 (subtract)
10	000	00, 01, 10	<b>add</b>	000 (add)
	000	11	<b>sub</b>	001 (subtract)
	010	x	<b>slt</b>	101 (set less than)
	110	x	<b>or</b>	011 (or)
	111	x	<b>and</b>	010 (and)





# Example: and

op	Instruct	RegWrite	ImmSrc	ALUSrc	MemWrite	ResultSrc	Branch	ALUOp
51	R-type	1	XX	0	0	0	0	10



and x5, x6, x7

## Chapter 7: Microarchitecture

# **Extending the Single-Cycle Processor**

# Extended Functionality: I-Type ALU

Enhance the single-cycle processor to handle **I-Type ALU instructions**: `addi`, `andi`, `ori`, and `slli`

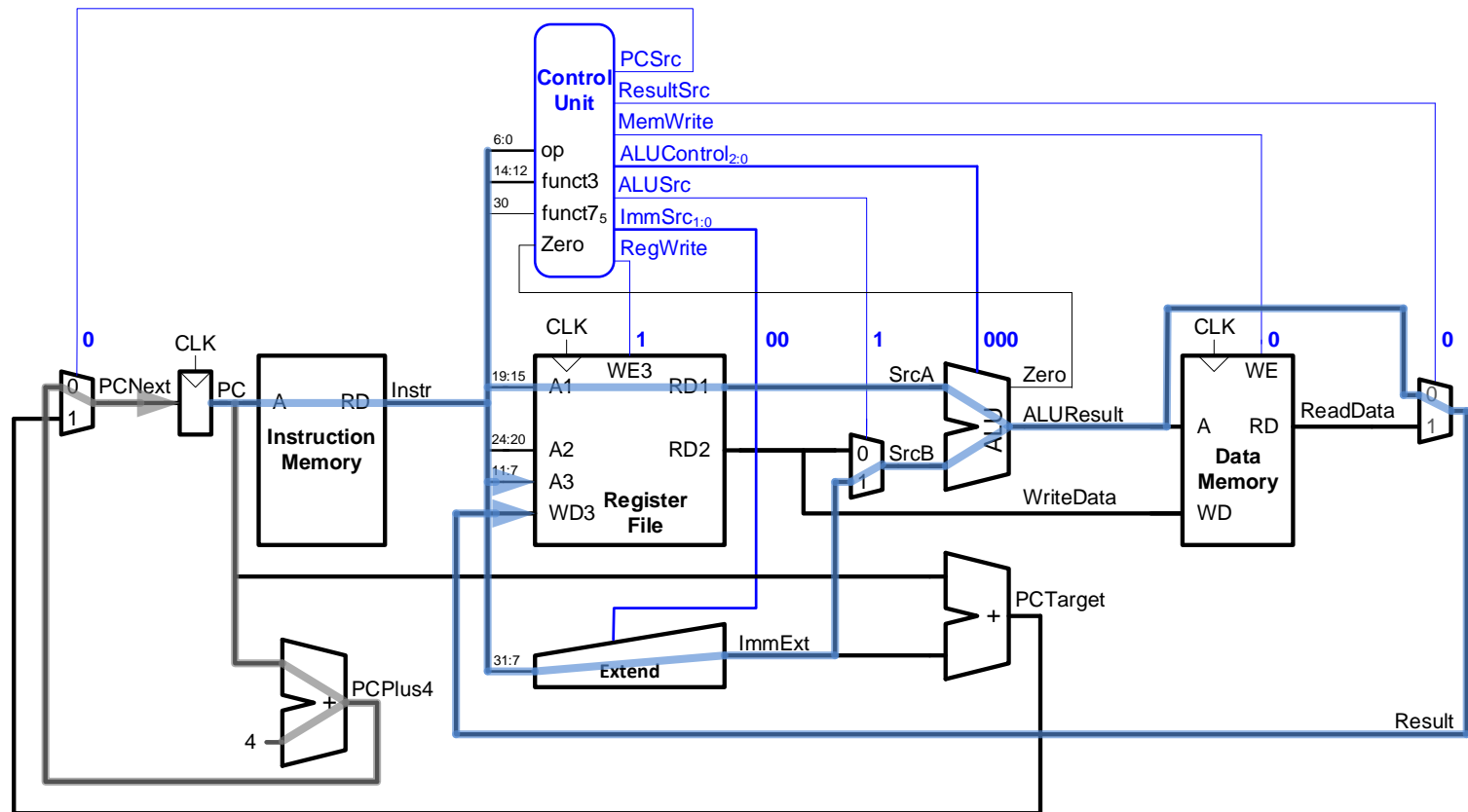
- **Similar to R-type** instructions
- But **second source** comes from **immediate**
- Change ***ALUSrc*** to select the immediate
- And ***ImmSrc*** to pick the correct immediate

# Extended Functionality: I-Type ALU

op	Instruct.	RegWrite	ImmSrc	ALUSrc	MemWrite	ResultSrc	Branch	ALUOp
3	lw	1	00	1	0	1	0	00
35	sw	0	01	1	1	X	0	00
51	R-type	1	XX	0	0	0	0	10
99	beq	0	10	0	0	X	1	01
19	I-type	1	00	1	0	0	0	10

# Extended Functionality: addi

op	Instruct.	RegWrite	ImmSrc	ALUSrc	MemWrite	ResultSrc	Branch	ALUOp
19	I-type	1	00	1	0	0	0	10



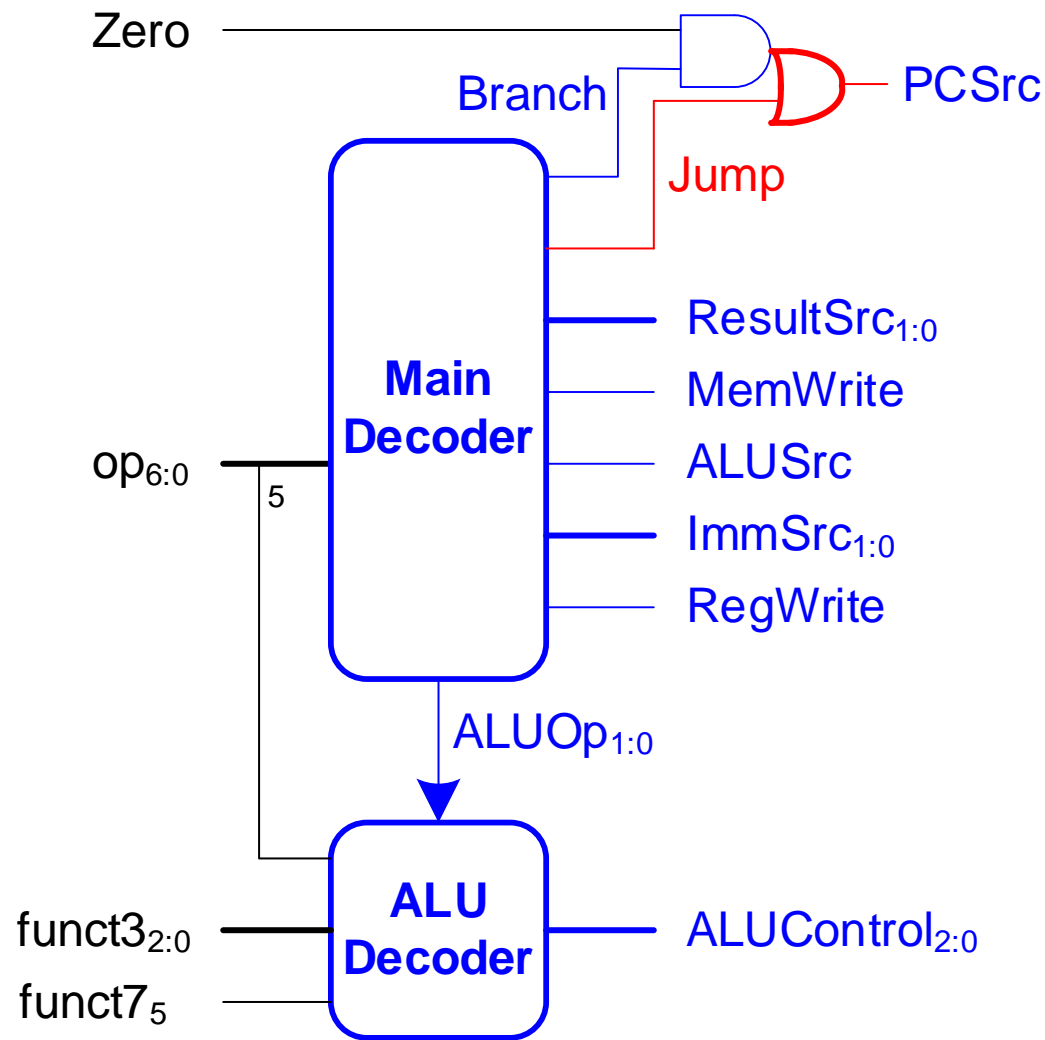
addi x5, x6, -33

# Extended Functionality: `jal`

Enhance the single-cycle processor to handle `jal`

- **Similar to `beq`**
- But jump is **always taken**
  - *PCSrc* should be 1
- **Immediate format** is different
  - Need a new *ImmSrc* of 11
- And `jal` must **compute  $PC+4$**  and **store in `rd`**
  - Take  $PC+4$  from adder through ResultMux

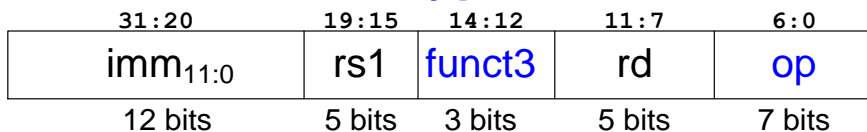
# Extended Functionality: jal



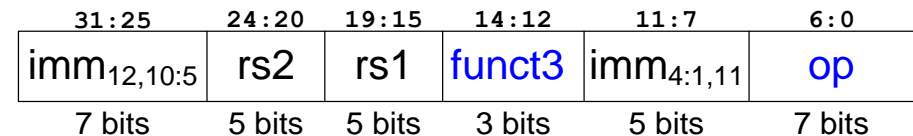
# Extended Functionality: *ImmExt*

ImmSrc <sub>1:0</sub>	ImmExt	Instruction Type
00	{{20{instr[31]}}, instr[31:20]}	I-Type
01	{{20{instr[31]}}, instr[31:25], instr[11:7]}	S-Type
10	{{19{instr[31]}}, instr[31], instr[7], instr[30:25], instr[11:8], 1'b0}	B-Type
<b>11</b>	<b>{{12{instr[31]}}, instr[19:12], instr[20], instr[30:21], 1'b0}</b>	<b>J-Type</b>

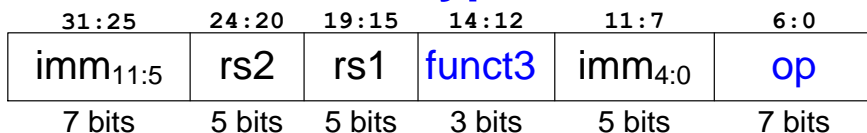
## I-Type



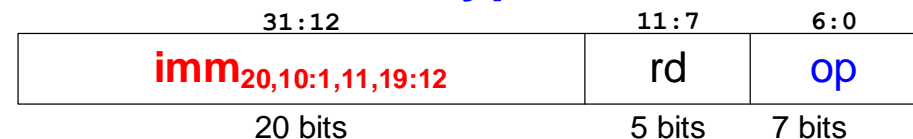
## B-Type



## S-Type



## J-Type



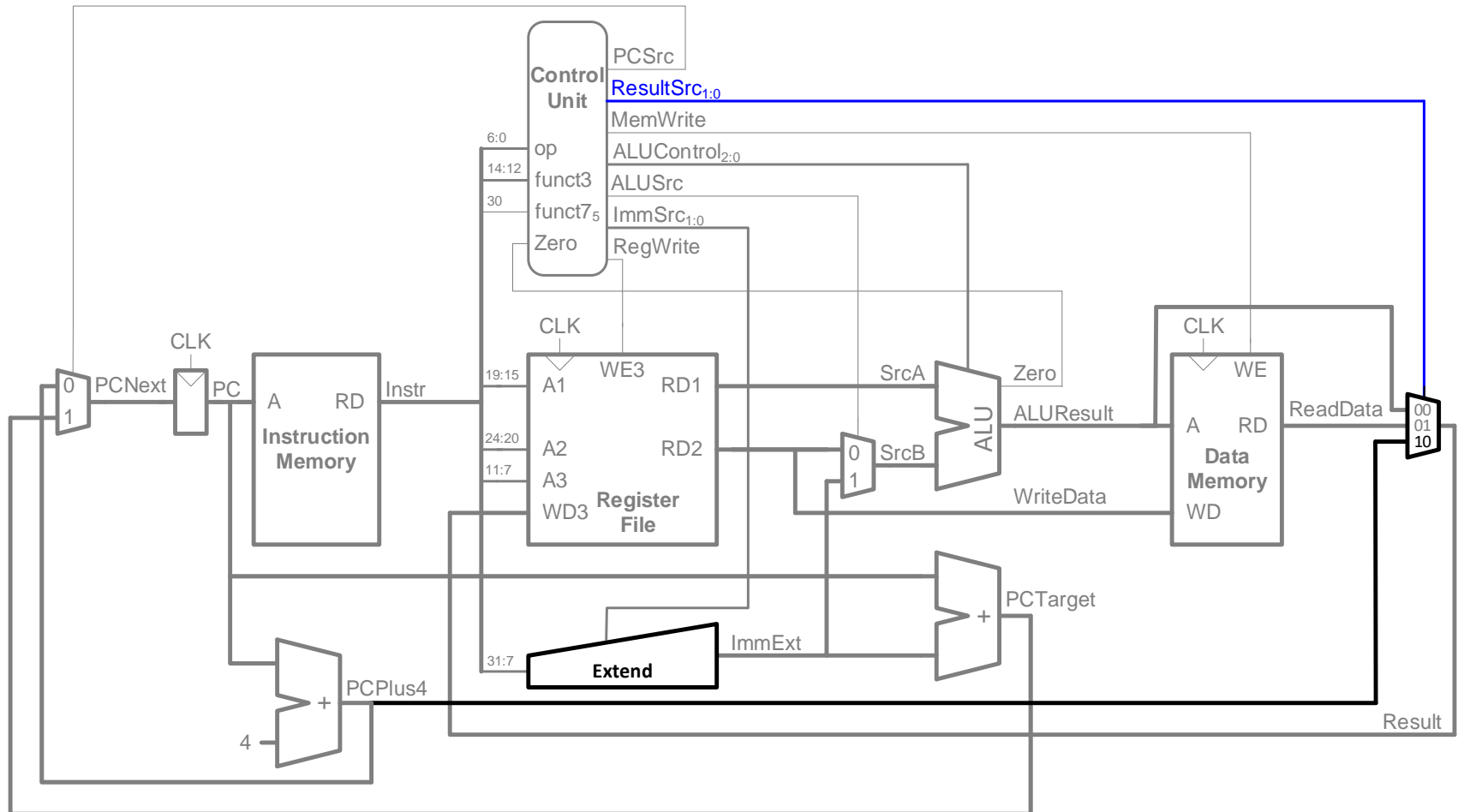


# Extended Functionality: jal

op	Instruct.	RegWrite	ImmSrc	ALUSrc	MemWrite	ResultSrc	Branch	ALUOp	Jump
3	lw	1	00	1	0	01	0	00	0
35	sw	0	01	1	1	XX	0	00	0
51	R-type	1	XX	0	0	00	0	10	0
99	beq	0	10	0	0	XX	1	01	0
19	l-type	1	00	1	0	00	0	10	0
111	jal	1	11	X	0	10	0	XX	1

# Extended Functionality: jal

op	Instruct.	RegWrite	ImmSrc	ALUSrc	MemWrite	ResultSrc	Branch	ALUOp	Jump
111	jal	1	11	X	0	10	0	XX	1



# Chapter 7: Microarchitecture

## **Single-Cycle Performance**

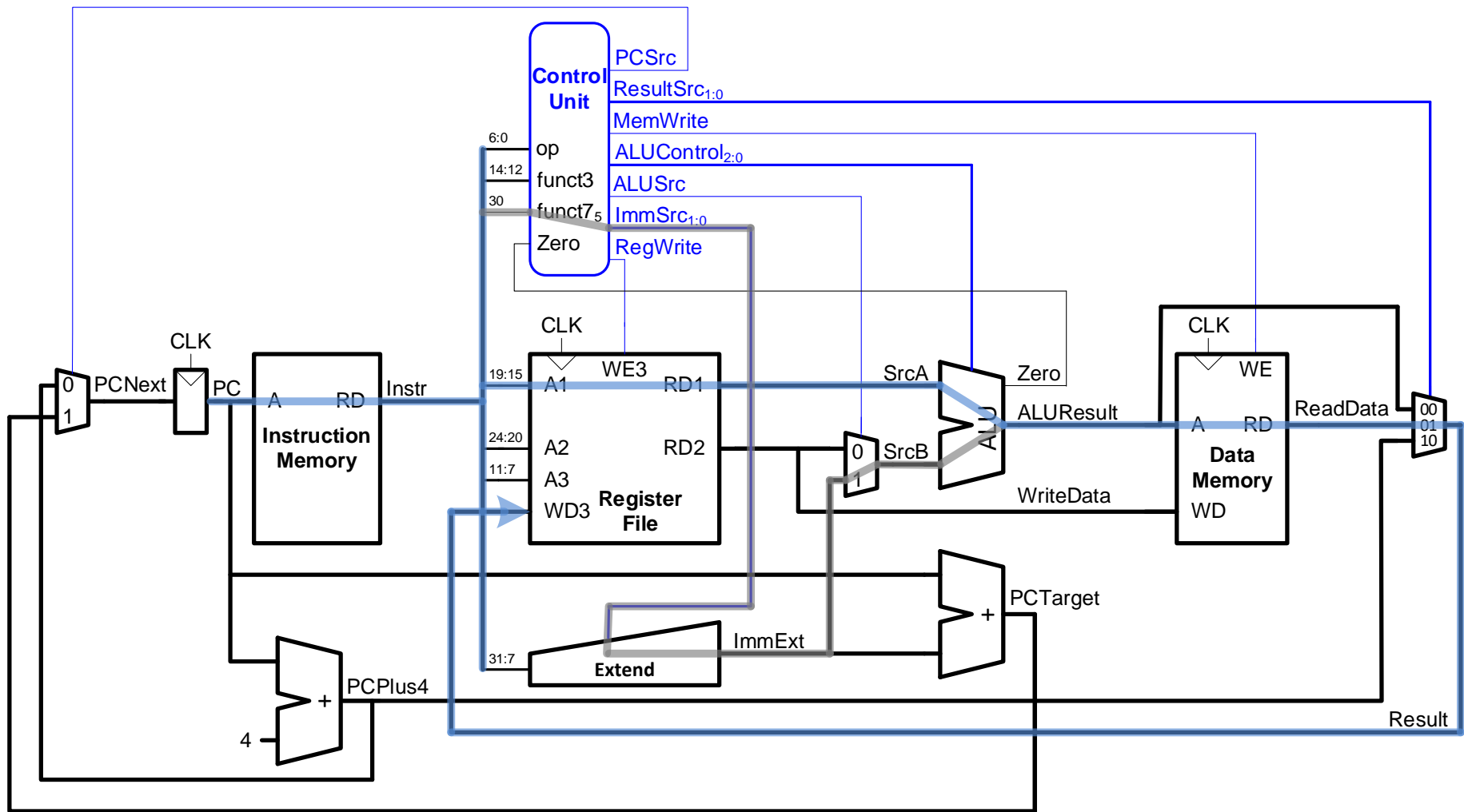
# Processor Performance

## Program Execution Time

= (#instructions)(cycles/instruction)(seconds/cycle)

= # instructions x CPI x  $T_c$

# Single-Cycle Processor Performance



$T_c$  limited by critical path (1w)

# Single-Cycle Processor Performance

- **Single-cycle critical path:**

$$T_{c\_single} = t_{pcq\_PC} + t_{mem} + \max[t_{RFread}, t_{dec} + t_{ext} + t_{mux}] + t_{ALU} + t_{mem} + t_{mux} + t_{RFsetup}$$

- **Typically, limiting paths are:**

- memory, ALU, register file

- So,  $T_{c\_single} = t_{pcq\_PC} + t_{mem} + t_{RFread} + t_{ALU} + t_{mem} + t_{mux} + t_{RFsetup}$   
 $= t_{pcq\_PC} + 2t_{mem} + t_{RFread} + t_{ALU} + t_{mux} + t_{RFsetup}$

# Single-Cycle Performance Example

Element	Parameter	Delay (ps)
Register clock-to-Q	$t_{pcq\_PC}$	40
Register setup	$t_{setup}$	50
Multiplexer	$t_{mux}$	30
AND-OR gate	$t_{AND-OR}$	20
ALU	$t_{ALU}$	120
Decoder (Control Unit)	$t_{dec}$	25
Extend unit	$t_{ext}$	35
Memory read	$t_{mem}$	200
Register file read	$t_{RFread}$	100
Register file setup	$t_{RFsetup}$	60

$$T_{c\_single} = t_{pcq\_PC} + 2t_{mem} + t_{RFread} + t_{ALU} + t_{mux} + t_{RFsetup}$$
$$=$$

# Single-Cycle Performance Example

Program with 100 billion instructions:

$$\text{Execution Time} = \# \text{ instructions} \times \text{CPI} \times T_c$$