

ITF22519 - Innføring i Operativsystemer

Lab 5

Exercise 1.

```
jrlundqv@IdeaPad5:~/OneDrive/22høst/OS/labs/lab5$ ps -l
F S  UID      PID     PPID  C PRI  NI ADDR SZ WCHAN  TTY          TIME CMD
0 S  1000      5649     5631  0  80   0  -  6269 do_wai pts/0        00:00:02 bash
0 S  1000      6251     5649  0  80   0  - 223295 do_pol pts/0        00:00:34 evince
0 S  1000     16291     5649  0  80   0  -   693 hrtime pts/0        00:00:00 print_pid
0 S  1000     16292     5649  0  80   0  -   693 hrtime pts/0        00:00:00 print_pid
0 R  1000     16293     5649  0  80   0  -   6050 -        pts/0        00:00:00 ps
jrlundqv@IdeaPad5:~/OneDrive/22høst/OS/labs/lab5$ kill 16291
jrlundqv@IdeaPad5:~/OneDrive/22høst/OS/labs/lab5$ kill 16292
[2]-  Terminated                ./print_pid
jrlundqv@IdeaPad5:~/OneDrive/22høst/OS/labs/lab5$ ps -l
F S  UID      PID     PPID  C PRI  NI ADDR SZ WCHAN  TTY          TIME CMD
0 S  1000      5649     5631  0  80   0  -  6269 do_wai pts/0        00:00:02 bash
0 S  1000      6251     5649  0  80   0  - 223295 do_pol pts/0        00:00:34 evince
0 R  1000     16310     5649  0  80   0  -   6050 -        pts/0        00:00:00 ps
[3]  Terminated                ./print_pid
jrlundqv@IdeaPad5:~/OneDrive/22høst/OS/labs/lab5$
```

Figure 1: Running two instances of print_pid, then killing them.

Process name = CMD

Process state = S

Process ID = PID

Process ID of parent = PPID

The process which spawned my print_pid processes is the bash process with PID = 5649. We can see this by looking at the PPID column of the print_pid processes.

When we kill the print_pid processes they stop running and are no longer listed in the process table.

I have used ps -l instead of ps -el to avoid printing irrelevant lines.

```
jrlundqv@IdeaPad5:~/OneDrive/22høst/OS/labs/lab5$ ps -f
UID      PID     PPID  C  STIME TTY          TIME CMD
jrlundqv  14478   14460  0  13:00 pts/1        00:00:00 bash
jrlundqv  17455   14478  0  13:47 pts/1        00:00:19 evince lab5.pdf
jrlundqv  21847   14478  0  15:53 pts/1        00:00:00 ./print_pid
jrlundqv  21848   14478  0  15:53 pts/1        00:00:00 ./print_pid
jrlundqv  21850   14478  0  15:53 pts/1        00:00:00 ps -f
jrlundqv@IdeaPad5:~/OneDrive/22høst/OS/labs/lab5$
```

Figure 2: ps -f to get STIME

Time being created = STIME

Exercise 2.

```
jrlundqv@IdeaPad5:~/OneDrive/22høst/05/labs/lab5$ ./fork_ex3
Process 17807's parent process ID is 5649
Process 17810's parent process ID is 17807
Process 17809's parent process ID is 17807
Process 17811's parent process ID is 17809
Process 17808's parent process ID is 17807
Process 17812's parent process ID is 17808
Process 17813's parent process ID is 17808
Process 17814's parent process ID is 17812
jrlundqv@IdeaPad5:~/OneDrive/22høst/05/labs/lab5$
```

Calling `fork()` n amounts of times will result in 2^n processes. In the `fork_ex3` example code we have called `fork()` three times resulting in $2^3 = 8$ processes. This is because after each call to `fork()`, a new process has been created which will also execute the next `fork()` call.

```
jrlundqv@IdeaPad5:~/OneDrive/22høst/OS/labs/lab5$ ./fork_ex3
Process 19854's parent process ID is 14478
Process 19857's parent process ID is 19854
Process 19856's parent process ID is 1794
Process 19855's parent process ID is 1794
Process 19859's parent process ID is 19856
Process 19860's parent process ID is 19855
Process 19858's parent process ID is 19855
Process 19861's parent process ID is 19858
jrlundqv@IdeaPad5:~/OneDrive/22høst/OS/labs/lab5$ ps -p 1794 -o comm=
systemd
jrlundqv@IdeaPad5:~/OneDrive/22høst/OS/labs/lab5$
```

Figure 6: Running `fork_ex3` without call to `sleep()`

By removing the `sleep()` statement, some of the parent processes will finish before their child processes. When this happens the child processes will be assigned to a new parent process. In this case `systemd` with PID 1794 has become the parent of two `fork_ex3` processes.

Exercise 3.

```

jrlundqv@IdeaPad5:~/OneDrive/22høst/OS/labs/lab5$ ./Ex3
a.out          Ex3          execl.c          no_wait.c          wait.c
Ex1.png         Ex3.c          fork_ex1.c       no_wait.txt        waitpid
Ex1_STIME.png   Ex3_cat.png    fork_ex2.c       OS_Lab5_JonathanLundqvist.odt waitpid.c
Ex2_no_sleep.png Ex3.png        fork_ex3         print_pid          waitpid.txt
Ex2.png         Ex3_ps_-l.png  fork_ex3.c       print_pid.c        wait.txt
ex2_process_tree.png Ex3_ps.png    lab5.pdf         task3.txt
Ex2_pstree.png  Ex3_pwd.png    no_wait         wait
jrlundqv@IdeaPad5:~/OneDrive/22høst/OS/labs/lab5$

```

Figure 7: `execl("bin/ls", "ls", NULL);`

```

jrlundqv@IdeaPad5:~/OneDrive/22høst/OS/labs/lab5$ ./Ex3
/home/jrlundqv/OneDrive/22høst/OS/labs/lab5

```

Figure 8: `execl("bin/pwd", "pwd", NULL);`

```

jrlundqv@IdeaPad5:~/OneDrive/22høst/OS/labs/lab5$ ./Ex3
Hello Mr. Studass
Hello Mr. Studass
I hope you are having a good day, and that the retting is going greit :)
I hope you are having a good day, and that the retting is going greit :)
^C
jrlundqv@IdeaPad5:~/OneDrive/22høst/OS/labs/lab5$

```

Figure 9: `execl("bin/cat", "cat", NULL);`

```

jrlundqv@IdeaPad5:~/OneDrive/22høst/OS/labs/lab5$ ./Ex3
  PID TTY          TIME CMD
 14478 pts/1    00:00:00 bash
 17455 pts/1    00:00:21 evince
 22879 pts/1    00:00:00 ps
jrlundqv@IdeaPad5:~/OneDrive/22høst/OS/labs/lab5$

```

Figure 10: `execl("bin/ps", "ps", NULL);`

```

jrlundqv@IdeaPad5:~/OneDrive/22høst/OS/labs/lab5$ ./Ex3
F S  UID      PID      PPID  C  PRI  NI ADDR SZ WCHAN  TTY          TIME CMD
0 S  1000    14478    14460  0   80   0  -  5896 do_wai pts/1    00:00:00 bash
0 S  1000    17455    14478  0   80   0  - 233160 do_pol pts/1    00:00:21 evince
0 R  1000    22939    14478  0   80   0  -  6050 -        pts/1    00:00:00 ps
jrlundqv@IdeaPad5:~/OneDrive/22høst/OS/labs/lab5$

```

Figure 11: `execl("bin/ps", "ps", "-l", NULL);`


```
int main()
{
    execl("/bin/ps", "ps", "-U", "root", "-u", "root", "u", NULL);
    printf("This will only be printed if the execl call fails");
}
```

If the `execl` call is successful, the current process image will be replaced by what is passed as arguments into the `execl` function. That would result in the above program never reaching the `printf()` function.

If the `execl` call fails for some reason, the current process will continue executing, and our `printf()` function would be reached and called.