

UMLClass()

UMLClass(String)

addAssociation(UMLClass): void addAttribute(Attribute) : void addDependency(UMLClass): void addMethod(Method): void addSuperClass(UMLClass) : void getAssociations(): Iterator<UMLClass> getAttributes(): Iterator<Attribute> getDependencies(): Iterator<UMLClass> getMethods(): Iterator<Method> getName(): String getNumberOfAttributes(): int getNumberOfMethods(): int getSuperClasses(): Iterator<UMLClass> hasAssociation(UMLClass): boolean hasAttribute(Attribute): boolean hasDependency(UMLClass): boolean hasInheritanceCycle(UMLClass): boolean hasMethod(String): boolean isSuperClass(UMLClass): boolean removeAssociation(UMLClass): void removeAttribute(Attribute): void removeDependency(UMLClass): void removeMethod(Method): void removeSuperClass(UMLClass): void renameAttribute(Attribute,parameter): void renameMethod(Method,parameter): void

setName(myName : String) : void