

Witch Son**Brief summary of activity:**

In this puzzle the user has to use their knowledge of witchcraft in the 15th Century to try to save those unjustly accused of being witches.

Specific Curriculum Area:

Key Stage 3 English

Assessment Method:

Pupils could be asked a series of follow-up questions by the teacher to assess the understanding of the information presented in this activity.

Differentiation:

This activity does not have the opportunity for differentiation, but if the teacher used support material, that could provide the means of differentiation.

Learning Outcomes:

Children will be able to: understand the process of the witch trials throughout history.

Use of Activity in a Lesson:

This activity would be an excellent task for pupils working individually. It would be good to use this after *The Crucible* has been studied as it brings together a lot of the information gained from that – although those events happened in the USA and in a different time period. This activity eventually moves in terms of location and time.

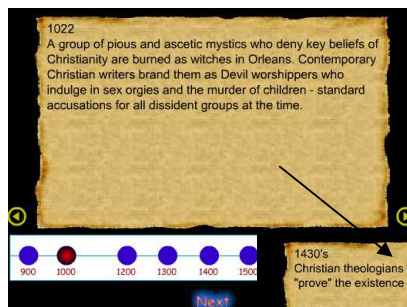
Hints and Tips for Teachers:

1. Ensure pupils read the introductory notes
2. Ensure pupils read the instructions for the game – they need to know who they are and the purpose of the game before they start.

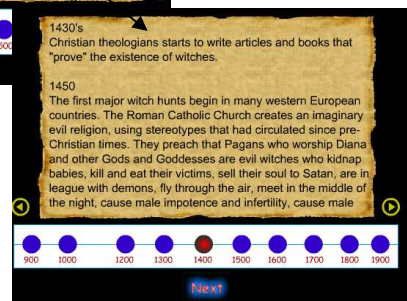
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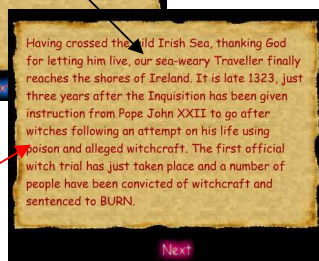
Timeline



Screens with background information



First part



Further background information



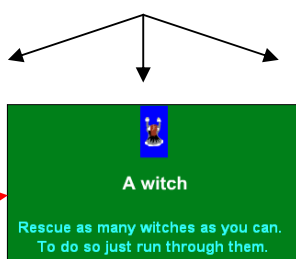
Background reading list



Game screen



Characters in the game



The enemy



Screen showing current score

Scroll up and down for more information

Troubleshooting:

Pupils need to read the instructions for playing the game before they start. Pupils need to be aware that some of the information does not appear on the screen at once, so the arrow buttons may have to be pressed to scroll through the text.

Other Links:

A bibliography within the activity shows the addresses of sites that can support the theme of this activity.