James Robinson

DEVELOPER

probind.github.io

github.com/jrobind

PERSONAL SUMMARY

I am an enthusiastic and versatile developer with a passion for learning. I have worked extensively with a wide range of web technologies across the stack. Notably, I have an extensive and in-depth understanding of JavaScript - including both vanilla ES5 and ES6, as well as frameworks and libraries such as jQuery and React.

TECHNICAL SKILLS

- HTML, CSS/SCSS, JavaScript, React, Redux, jQuery
- Python, Django, NodeJS, Express, MongoDB
- Web components, service workers, PWAs
- Jasmine, Jest, and Enzyme testing frameworks
- · Build tools and task runners including Webpack and Gulp

RELEVANT EMPLOYMENT

Developer at Potato, London - August 2018 - present

At Potato I have worked as a front-end developer and full stack developer on a number of Google products operating under a strict Agile SCRUM methodology.

Key Experiences:

- Designed and implemented high-quality solutions, peer reviewed by Google engineers.
- Worked extensively with ES6 JavaScript, SCSS, web components, Python, and Django to deliver complex websites and web
 applications.

PAST EMPLOYMENT

- Full time front-end web development study August 2017 July 2018
- Co-Founder of The LiquorLab Cocktail Bar November 2016 June 2017

PERSONAL PROJECTS

Tube-status - tube-status.co.uk

Tube-status is a progressive web application providing tube line status updates for the London underground and overground system. The application utilises the excellent open data API provided by TfL, and is built using modern web technologies such as web components and service workers.

soccer.js - jrobind.github.io/soccer.js

soccer.js is a simple open source JavaScript library used for quickly building responsive and easily updateable soccer league tables. The library also includes features such as; reverse functionality and the ability to create a collapsable table. League teams, are by default, automatically sorted by points, then by goal difference, goals scored, and lastly, alphabetically.

Geoggle - jrobind.github.io/Geoggle

Geoggle is a countries of the world quiz game built using vanilla ES6 and styled using Sass. Quiz questions are based on country flags, capitals, populations, and world regions and subregions. Players receive instant feedback for every question answered, making the application fun as well as educational.

ACADEMIC QUALIFICATIONS

University of Essex - BSc Sport and Exercise Science 2011–2014

- 1st class classification 78%.
- Received the 'Richard Watson Prize' for the most outstanding performance on a Sports Science degree.