### 1 Introduction

#### What is statistics?

Statistics is a science that quantifies the uncertainty inherent in conclusions drawn from less than complete information.

The mathematical theory of probability is the main tool used in quantifying uncertainty.

#### Examples of statistical problems:

- A prescribed amount of a hormone is administered to a mouse. Does this
  affect the expression of a particular gene in the mouse's genome?
- If 450 people out of 1000 in a survey say they want more gun control, what can we say about the percentage of *all* people who want more gun control?

In the last problem, here's an example of a conclusion stated in statistical terms:

One may be 95% confident that the percentage of all U.S. adults who favor more gun control is between 42% and 48%.

Two main components of the statistical paradigm:

- Population
- Sample

The *population* is a collection of numbers about which one wants to draw a conclusion or make an *inference*.

The *sample* is a subset of the population.

#### The problem of interest:

Draw a conclusion about the population based on information in a sample.

Typically, the population is so large that it is too time-consuming and/or expensive to determine every number in the population. So, we look at just a subset of the population, and usually a relatively small subset.

For example, there are more than 100 million adults in the US, but a survey may only consider 1000 of them to estimate the proportion having a given opinion.

$$\frac{1000}{100,000,000} \times 100\% = 0.001\%$$

Somewhat surprisingly, if it is obtained in a prescribed way, a sample containing less than one thousandth of a percent of the population can actually provide very accurate results about the entire population.

Conclusions (about a population) based on information in a sample are marked by uncertainty, at least when the sample is a *proper* subset of the population. Such conclusions are called **inductive**.

- Induction Reasoning from specific to general
- Deduction Reasoning from general to specific

In our statistical paradigm:

population 
$$\iff$$
 general

*Probability* is the tool used in quantifying the uncertainty in inductive statistical conclusions.

# 2 Experiments and Events

So, we now begin our study of probability. One can make the study of probability completely abstract, just as with any other mathematical discipline. Instead, I will try to use examples that show how probability is used in statistics.

#### Some necessary definitions

- 1. *Experiment* some process having a number of possible outcomes, all of which are known, but whose ultimate result is not known.
- 2. Sample space the set of all possible outcomes of the experiment. The sample space is denoted S and a single element of S is s.
- 3. *Event* a subset of S.

Example 1 Roll two dice. We assume the dice are distinguishable; one is red and the other green. An outcome is denoted (i,j), where i is the red outcome and j the green.

$$S = \{(i, j) : i = 1, \dots, 6; j = 1, \dots, 6\}$$

Some events:

"Red die is 1 and green is 5" =  $\{(1,5)\}$ 

"A 1 and a 5" = 
$$\{(1,5),(5,1)\}$$

"Total is less than 5" =  $\{(1,1),(1,2),(1,3),(2,1),(2,2),(3,1)\}$ 

The notation  $A \subset B$  means that the event A is a subset of B.

The *empty set* is the set containing no elements, and is denoted  $\emptyset$ .

Finite and infinite sets are ones with a finite and infinite number of elements, respectively.

There are two kinds of infinite sets: countable and uncountable.

A *countably infinite set* is one whose elements can be put into 1 to 1 correspondence with the integers  $1, 2, \ldots$ 

A set is *uncountable* if it is neither finite nor countable. An example of an uncountable set is all the real numbers in the interval (0,1).

Example 2 Experiment with an infinite but countable sample space

The experiment is to keep tossing a coin until it comes up heads. The outcome of the experiment is the number of coin tosses needed to get the first head. The sample space is  $\mathcal{S} = \{1, 2, 3, \ldots\}$ .

Example 3 Experiment with an uncountable sample space

The experiment is to turn on an electronic device and observe how long it operates. The sample space is

$$\mathcal{S} = \{s : s \ge 0\},\$$

where an individual outcome s is the length of time (in minutes) until the device quits operating. The length of time could be any nonnegative number.

# 3 Set Operations

• *Union* – The *union* of events A and B, denoted  $A \cup B$ , is an event containing all the elements that are in A but not B, B but not A, or both A and B.

• Intersection – The intersection of A and B, denoted  $A \cap B$ , is an event containing all elements that are in both A and B.

• Complement – The complement of an event A, denoted  $A^c$ , is the set of all elements in the sample space that are *not* in A.

• *Mutually exclusive* – Events A and B are said to be *mutually exclusive* (or disjoint) if they have no elements in common. In other words,  $A \cap B = \emptyset$ . Several sets, say  $A_1, \ldots, A_k$ , are mutually exclusive if  $A_i$  and  $A_j$  are disjoint for every  $i \neq j$ .

• DeMorgan's Laws

(i) 
$$A_1^c \cap \cdots \cap A_k^c = (A_1 \cup \cdots \cup A_k)^c$$

(ii) 
$$A_1^c \cup \cdots \cup A_k^c = (A_1 \cap \cdots \cap A_k)^c$$

# 4 Definition of Probability

We will use the notation P(A) to denote "probability of event A."

Some intuitive notions of probability:

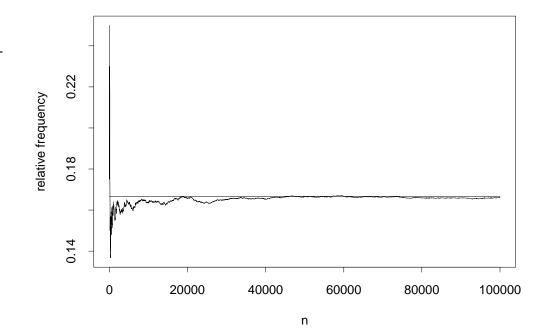
- ullet P(A) represents a degree of belief that event A will happen.
- ullet P(A) represents the proportion of the time A would occur if the experiment were repeated a large number of times.

### Illustration of Long-Run Relative Frequency

Suppose a die is tossed repeatedly, and we count the number of times that the toss results in six spots. We then plot the proportion of times that the toss results in a six versus the number of tosses.

Relative Frequency of Tosses of Die Resulting in a Six

$\underline{}$	n(A)	$rac{n(A)}{n}$
10	2	0.20000
100	23	0.23000
1000	160	0.16000
10000	1639	0.16390
100000	16618	0.16618



## 4.1 Axiomatic Definition of Probability

A probability measure on  $\mathcal S$  is a function P from subsets of  $\mathcal S$  to the real line satisfying the following:

Axiom 1: For every event A,  $P(A) \ge 0$ .

*Axiom 2:* P(S) = 1.

Axiom 3: For every infinite sequence of disjoint events  $A_1, A_2, \ldots$ 

$$P(A_1 \cup A_2 \cup \cdots) = \sum_{i=1}^{\infty} P(A_i).$$

As usual with axioms, we take these to be true without proof. However, many interesting properties are logical consequences of just these three axioms. Probabilists are *still* discovering new consequences. We'll talk about a few of the simple ones.

## 4.2 Properties of Probability (provable using only the axioms)

1. 
$$P(\emptyset) = 0$$

2. For any *finite* sequence of disjoint events  $A_1, \ldots, A_k$ ,

$$P(A_1 \cup \cdots \cup A_k) = \sum_{i=1}^k P(A_i).$$

3. For any event A,  $P(A) = 1 - P(A^c)$ .

*Proof:* For any event A,  $A \cup A^c = \mathcal{S}$ . Since A and  $A^c$  are disjoint, property 2 says that

$$P(A) + P(A^c) = P(S).$$

Axiom 2 says that  $P(\mathcal{S})=1$ , and so

$$P(A) = 1 - P(A^c).$$

4. For any event  $A, P(A) \leq 1$ .

Proof: From Property 3,

$$P(A) = 1 - P(A^c).$$

Axiom 1 says that the probability of any event is nonnegative, implying that

$$P(A^c) \ge 0 \Longrightarrow 1 - P(A^c) \le 1 \Longrightarrow P(A) \le 1.$$

5. If  $A \subset B$ , then  $P(A) \leq P(B)$ .

6. For any two events A and B,

$$P(A \cup B) = P(A) + P(B) - P(A \cap B).$$

# 5 Finite Sample Spaces and Counting Rules

A finite sample space is one with a finite number of elements, i.e., outcomes. (By definition, these outcomes are mutually exclusive.) Let  $s_1, \ldots, s_n$  denote the outcomes in a finite sample space S. Then it must be true that

$$\sum_{i=1}^{n} P(\{s_i\}) = 1.$$

Any nonempty event A may be expressed as

$$A = \{s_{i_1}, s_{i_2}, \dots, s_{i_k}\},\$$

implying that

$$P(A) = \sum_{j=1}^{k} P(\{s_{i_j}\}).$$

In words, the probability of any event A is the sum of the probabilities of the outcomes it contains.

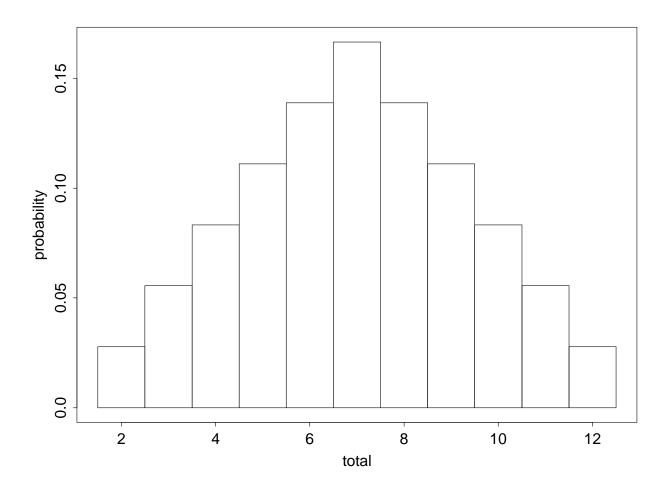
Example 4 Consider again our dice experiment. If the dice are balanced, then the probability of each of the 36 different outcomes is the same. In this case, for each (i,j)

$$P(\{(i,j)\}) = \frac{1}{36}.$$

What's the probability of rolling a total of 7? To figure this out, we just need to count the number of outcomes that make up the event. The event of rolling 7 is

$$\{(1,6),(2,5),(3,4),(4,3),(5,2),(6,1)\}.$$

Since this has six outcomes, the probability of 7 is 6/36=1/6. We can likewise find the probability of any of the possible totals. A graph of the probabilities is given below.



## **5.1 Counting Rules**

For any finite sample space where all outcomes are equally likely, we find the probability of any event by counting the number of outcomes in that event, and then dividing this count by the total number of outcomes.

Sometimes the sample space has lots of outcomes (thousands or millions) and it becomes unwieldy (if not impossible) to list all the outcomes in an event. In such cases, *counting rules* come in handy.

## 5.2 Multiplication rule:

Suppose there are r different ways in which the first stage of an experiment can result. If, regardless of what happens at the first stage, there are s ways in which a second stage can result, then the total possible number of outcomes after stage 2 is  $r \times s$ .

Example 5 The experiment is to draw two cards from a standard deck of 52 cards. How many possible *ordered* hands of two cards are there? (By ordered we mean that  $(2\diamondsuit, 5\spadesuit)$  is considered different from  $(5\spadesuit, 2\diamondsuit)$ .)

On the first draw, there are 52 possibilities. Regardless of which card is drawn, there are 51 possibilities for the second draw. So, the total number of hands is 52(51)=2652.

If we don't care about the order in which we get the cards, how many hands are there?

Answer: Just divide the first answer by 2, yielding 2652/2=1326.

### 5.3 Permutations

Suppose we have n distinct objects and want to arrange them in a row. One possible rearrangement of the objects is known as a *permutation*. The number of possible permutations of n objects is  $n! = n(n-1)(n-2)\cdots 2\cdot 1$ .

The previous result is proven using the multiplication rule.

How many ways can we permute the "objects" 1,2,3,4,5? The answer is  $5! = 5 \cdot 4 \cdot 3 \cdot 2 = 120$ . This illustrates the value of counting rules. It would be time consuming to start listing the possibilities:

:

## 5.4 Sampling from a Finite Population

Suppose that a population consists of N distinct elements. We consider two ways to draw a sample from the population: with replacement and without replacement.

Sampling with replacement. Suppose a sample of n elements is drawn sequentially in such a way that the element gotten on the (k-1)st draw is replaced before the kth element is drawn,  $k=2,\ldots,n$ .

Number of possible samples:  $N^n$  Why?

Sampling without replacement. A sample of n elements ( $n \leq N$ ) is drawn sequentially without replacing any elements along the way.

Number of possible samples:

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$$P_{n,N} = N(N-1)(N-2)\cdots(N-n+1) = \frac{N!}{(N-n)!}$$

This is called the number of permutations of n objects selected out of N objects and is denoted  $P_{n,N}$ .

Example 6: What is the probability that at least two people in a group of size k have the same birthday?

Solution: Let us suppose that the 365 birthdays (excluding leap years) are equally likely. First we calculate the probability no two have the same birthday:

$$\frac{P_{k,365}}{365^k}$$

The probability at least 2 have the same birthday:

$$P(k) = 1 - \frac{P_{k,365}}{365^k}$$

k	P(k)	k	P(k)
10	.117	25	.569
15	.253	30	.706
20	.411	40	.891
21	.444	50	.970
22	.476	60	.994
23	.507		

# 5.5 Combinations—Unordered Samples

In many applications, the *order* in which population elements are drawn is irrelevant. The important thing is *which* elements are drawn. [Example: *card games*. What I care about is the hand of cards I get, and not the order in which they were dealt to me.]

Suppose we draw a sample of size n without replacement from a population of N distinct elements. How many *unordered* samples of size n are possible? This is equivalent to asking "How many subsets of size n are there in a set of size N?"

We know there are N!/(N-n)! ordered samples of size n. For any subset of n elements, there are n! ways to permute the objects in that subset. So, the number of unordered samples must be

$$\frac{N!/(N-n)!}{n!} = \frac{N!}{n!(N-n)!} \stackrel{\text{def}}{=} \binom{N}{n}.$$

The number  $\binom{N}{n}$  is called a *binomial coefficient*.

For any real numbers x and y, the binomial theorem says that

$$(x+y)^N = \sum_{n=0}^N \binom{N}{n} x^n y^{N-n},$$

where 0! is defined to be 1.

Note that

$$\binom{N}{n} = \binom{N}{N-n}.$$

Why does this make sense?

We'll encounter binomial coefficients again when we discuss the *binomial* distribution and the *hypergeometric distribution*. These distributions occur when sampling from a dichotomous population.

Example 7: The Department of Statistics has 35 faculty members of whom 10 are assistant professors, 5 are associate professors, and 20 are full professors. A committee of 3 faculty members is chosen at random. Obtain the probability that all three members of the committee have the same rank and also the probability that all three members have different ranks.

We first obtain the number of three-person committees:  $\binom{35}{3} = 6545$ .

We next count the number of committees where all three individuals have the same rank:  $\binom{10}{3} + \binom{5}{3} + \binom{20}{3} = 120 + 10 + 1140 = 1270$ ,

Thus, the probability that all three members have the same rank equals

$$\frac{\binom{10}{3} + \binom{5}{3} + \binom{20}{3}}{\binom{35}{3}} = \frac{1270}{6545} = 0.194.$$

We next count the number of committees where all three individuals have different ranks:  $10 \times 5 \times 20 = 1000$ . Thus, the probability that all three members have different ranks equals

$$\frac{10 \times 5 \times 20}{6545} = \frac{1000}{6545} = 0.153.$$

**Extension to** r **Classes:** The number of ways that n objects can be grouped into r classes with  $n_i$  in the  $i^{th}$  class is

$$\binom{n}{n_1 n_2 \cdots n_r} = \frac{n!}{n_1! n_2! \cdots n_r!}$$

#### Example 7 continued:

Consider the 10 assistant professors. Suppose that you want to assign each of them to exactly one committee from committees A, B, and C. Suppose that committee A has 5 members, committee B has 3 members, and committee C has 2 members.

The number of ways that you can assign exactly 5 assistant professors to committee A, 3 to committee B, and 2 to committee C is

$$\binom{10}{5,3,2} = \frac{10!}{5!3!2!} = 2520.$$

# 6 Conditional Probability

Suppose our experiment has already been conducted. We don't know the specific outcome that occurred, but we do know that the outcome is in B.

How would we define the probability of an event A in this situation?

We will use the notation P(A|B), which is read "probability of A given B."

Intuition based on relative frequency:

If an experiment is repeated many times, say n times, and an event A occurs n(A) we approximate the probability of A by n(A)/n.

How would we approximate P(A|B)?

Suppose B occurs n(B) times out of the n repetitions. Of the times B occurs, we could count the number of times A also occurs. Call this number  $n(A\cap B)$ . It would then make sense to approximate the conditional probability of A given B, P(A|B), by

$$\frac{n(A \cap B)}{n(B)} = \frac{n(A \cap B)/n}{n(B)/n} \approx \frac{P(A \cap B)}{P(B)}$$

## 6.1 Definition of Conditional Probability

We will *define* the conditional probability of A given B to be as in the intuitive motivation.

$$P(A|B) = \frac{P(A \cap B)}{P(B)}, \quad \text{where we assume } P(B) > 0.$$

**Remark:** Suppose P(B) > 0. Then the definition of conditional probability satisfies the axioms of probability:

- 1.  $P(A|B) \ge 0$  for any event A
- 2. P(S|B) = 1
- 3. For every infinite sequence of disjoint events  $A_1, A_2, \ldots$ ,

$$P(A_1 \cup A_2 \cup \cdots | B) = \sum_{i=1}^{\infty} P(A_i | B).$$

Example 9 Suppose P(A)=0.5, P(B)=0.6 and  $P(A\cap B)=0.2$ . Find P(A|B) and  $P(A|B^c)$ .

Solution:

$$P(A|B) = \frac{0.2}{0.6} = \frac{1}{3}$$

$$P(A|B^{c}) = \frac{P(A \cap B^{c})}{P(B^{c})}$$

$$= \frac{P(A) - P(A \cap B)}{1 - P(B)}$$

$$= \frac{0.5 - 0.2}{1 - 0.6} = 0.75$$

#### **Multiplication rule**

$$P(A \cap B) = P(B)P(A|B) = P(A)P(B|A)$$

This rule provides an alternative way of determining  $P(A \cap B)$ . It's especially useful in cases where an experiment proceeds in stages.

Suppose event B is determined by a first stage and A by a second stage. It often is easier to figure out P(B) and P(A|B) than figuring out  $P(A\cap B)$  directly. The following problem provides such an example.

Example 10 An urn contains 4 red balls and 6 blue balls. Suppose we randomly select a sample of 2 balls without replacement. What's the probability that both balls are red?

Let  $R_1$  be the event of drawing a red ball on the first draw and  $R_2$  the event of drawing a red ball on the second draw. We could use counting techniques to find  $P(R_1 \cap R_2)$ .

An alternative approach is to use conditional probability:

$$P(R_1) = \frac{4}{10}$$
 and  $P(R_2|R_1) = \frac{3}{9}$ ,

and hence

$$P(R_1 \cap R_2) = \frac{4}{10} \cdot \frac{3}{9} = \frac{12}{90}.$$

#### More general multiplication rule

As a shorthand we'll write

$$P(A_0 \cap A_1 \cap \cdots \cap A_n) = P(A_0 A_1 \cdots A_n).$$

Let  $A_0, A_1, \ldots, A_n$  be n+1 events for which  $P(A_0A_1 \cdots A_n) > 0$ . Then

$$P(A_0 A_1 \cdots A_n) = P(A_0) P(A_1 | A_0)$$

$$\times P(A_2 | A_0 A_1) \cdots$$

$$\times P(A_n | A_0 A_1 \cdots A_{n-1}).$$

A classic example of using multiplication rule to simplify probability calculations is the *birthday problem*.

Example 7 Birthday problem Given a group of n (randomly selected) persons, what is the probability that at least two people have the same birthday (i.e., same month and day)?

Let A be the event of interest. We'll find  $P(A^c)$ , where  $A^c$  is event that all n people have different birthdays. Line the people up in a row and go down the line determining birthdays.

 $A_i$  is the event that first i people have distinct birthdays,  $i=1,\ldots,n$ .

$$A^c = A_n = A_1 \cap A_2 \cap \cdots \cap A_n$$

$$P(A^{c}) = P(A_{1}A_{2} \cdots A_{n})$$

$$= P(A_{1})P(A_{2}|A_{1})P(A_{3}|A_{1}A_{2})\cdots$$

$$\times P(A_{n}|A_{1} \cdots A_{n-1})$$

$$= 1\left(\frac{364}{365}\right)\left(\frac{363}{365}\right)\cdots\left(\frac{365 - (n-1)}{365}\right) = \frac{P_{n,365}}{365^{n}}$$

## **6.2** Bayes Theorem

Bayes Theorem provides a method of reversing the order of conditioning in conditional probabilities. We will use Bayes Theorem later as a method of incorporating prior information into statistical inference.

Example 11: Diagnostic Testing. Define the two events:

D =the event that disease is present,

and

 $T^+$  = the event that diagnostic test is positive.

Then

 ${\cal D}^{C}=$  the event that the disease is not present

and

 ${\cal T}^-=({\cal T}^+)^C=$  the event that diagnostic test is negative

The following quantities are typically determined by the manufacturer for diagnostic tests:

- Prevalence of disease, P(D)
- Sensitivity of test,  $P(T^+|D)$
- Specificity of test,  $P(T^-|D^C)$

Let's suppose that P(D)=.001,  $P(T^+|D)=0.95,$  and  $P(T^-|D^C)=0.90.$ 

The user of the test, either the physician or the patient, would like to know

 $P(D|T^+)$ , which is called the *predictive value* of a positive test

or

 $P(D^C|T^-)$ , which is called the predictive value of a negative test.

Suppose we have events  $B_1, B_2, \ldots$  that are mutually exclusive and exhaustive. By exhaustive, we mean that

$$\bigcup_{i=1}^{\infty} B_i = \mathcal{S}.$$

In other words, the union of the  $B_i$ 's exhausts all the possible outcomes of the experiment.

We call  $\{B_i\}$  a *partition* of the sample space.

Law of total probability: For any event 
$$A$$
, 
$$P(A) = \sum_{i=1}^{\infty} P(A|B_i) P(B_i).$$

*Proof:* Obviously  $A = A \cap \mathcal{S}$ , implying that

$$A = A \cap \left(\bigcup_{i=1}^{\infty} B_i\right) = \bigcup_{i=1}^{\infty} (A \cap B_i).$$

Since the events  $A \cap B_1, A \cap B_2, \ldots$  are mutually exclusive,

$$P(A) = \sum_{i=1}^{\infty} P(A \cap B_i)$$
$$= \sum_{i=1}^{\infty} P(A|B_i)P(B_i).$$

#### **Bayes Theorem**

Suppose that A and B are events with P(A)>0 and P(B)>0. Then

$$P(A|B) = \frac{P(A \cap B)}{P(B)} = \frac{P(B|A)P(A)}{P(B)} = \underbrace{\frac{P(B|A)P(A)}{P(B|A)P(A) + P(B|A^c)P(A^c)}}_{P(B|A)P(A) + P(B|A^c)P(A^c)}$$

**Remark:** We use Bayes rule to compute P(A|B) when P(A), P(B|A), and P(B|A) are known. We can extend this to situation where we know the conditional probabilities of B given each member  $A_i$  of a partition of S.

Suppose  $A_1,A_2,\ldots$  are mutually exclusive and exhaustive (just like in the law of total probability), and that  $P(A_i)>0$  for each i. Then for any event B with P(B)>0 and for each k,

$$P(A_k|B) = \frac{P(A_k \cap B)}{P(B)} = \frac{P(B|A_k)P(A_k)}{\sum_{i=1}^{\infty} P(B|A_i)P(A_i)}.$$

#### Example 11: Diagnostic Testing

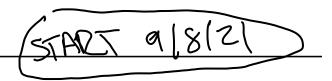
We are given the probabilities, P(D)=.001,  $P(T^+|D)=0.95$ , and  $P(T^-|D^C)=0.90$ . We want to compute  $P(D|T^+)$  and  $P(D^C|T^-)$ .

Using Bayes Theorem, we obtain the predictive value of a positive test,

$$P(D|T^{+}) = \frac{P(T^{+}|D)P(D)}{P(T^{+}|D)P(D) + P(T^{+}|D^{C})P(D^{C})}$$
$$= \frac{(0.95)(0.001)}{(0.95)(0.001) + (1 - 0.90)(1 - 0.001)} = 0.0094,$$

and the predictive value of a negative test,

$$P(D^{C}|T^{-}) = \frac{P(T^{-}|D^{C})P(D^{C})}{P(T^{-}|D^{C})P(D^{C}) + P(T^{-}|D)P(D)}$$
$$= \frac{(0.90)(0.999)}{(0.90)(0.999) + (1 - 0.95)(0.001)} = 0.9999444.$$



# 7 Independent Events

We say two events A and B are independent if

$$P(A \cap B) = P(A)P(B).$$

Suppose  ${\cal P}(B)>0.$  Then the condition for independence is equivalent to

$$P(A|B) = P(A).$$

Likewise, if P(A)>0, the independence condition is equivalent to

$$P(B|A) = P(B).$$

So, whenever the conditional probabilities are defined, the events A and B are independent if and only if a conditional probability equals its corresponding unconditional probability.

In a certain sense, independence means that A doesn't affect B and vice versa.

Events  $A_1, \ldots, A_k$  are said to be *mutually independent* (or simply independent) if for every subset  $\{i_1, \ldots, i_m\}$  of  $\{1, \ldots, k\}$ ,

$$P\left(\bigcap_{j=1}^{m} A_{i_j}\right) = \prod_{j=1}^{m} P(A_{i_j})$$

Consider three events A, B and C. These events are mutually independent iff

$$P(A\cap B)=P(A)P(B),\quad P(A\cap C)=P(A)P(C),$$
 
$$P(B\cap C)=P(B)P(C)\quad \text{and}\quad P(A\cap B\cap C)=P(A)P(B)P(C).$$

Events  $A_1, \ldots, A_k$  are said to be *pairwise independent* if

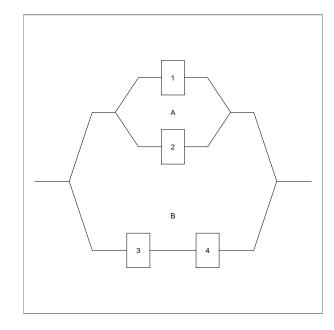
$$P(A_i \cap A_j) = P(A_i)P(A_j)$$

for every pair of distinct events  $A_i$  and  $A_j$ .

**Note:** Independence ⇒ pairwise independence, but events can be pairwise independent without being independent.

**Application:** Often engineering systems can be represented as comprised of independent components connected in parallel or in series.

Consider the system of components in the accompanying figure. Components 1 and 2 are connected in parallel (the subsystem works if either component works). Components 3 and 4 are connected in series (the subsystem works if both components work). The two subsystems are connected in parallel.



Let  $C_i$  = the event that component i works. Then

$$\begin{array}{lcl} P[{\rm System~A~Works}] &=& P[C_1 \cup C_2] = 1 - P[C_1^c \cap C_2^c] \\ &=& 1 - P[C_1^c] P[C_2^c] = 1 - (1 - P(C_1))(1 - P(C_2)) \\ P[{\rm System~B~Works}] &=& P[C_3 \cap C_4] = P[C_3] \times P[C_4] \end{array}$$