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1. Prerequisites

To implement printing functionality in an Android app, an API level 19 or higher is required.

However, if you application deals with PDF documents and need to open or render them, you need to specify an API level 21 or higher.

```
apply plugin: 'com.android.application'
android {
   compileSdkVersion 24
   buildToolsVersion "24.0.1"

   defaultConfig {
       applicationId "com.example.myapp"
       minSdkVersion 21
       targetSdkVersion 24
       versionCode 1
       versionName "1.0"
   }
   (...)
}
```

2. API Details

The PrintDocumentAdapter abstract class provides the content of a document to be printed. When extending it, you have to implement a set of callbacks to make the necessary actions when your application receives the OS calls for onStart(), onLayout(), onWrite(), onFinish().

The **PrintAttributes** class describes the attributes of a print job and how the printed content should be laid out. It defines:

- The color mode to be applied to the print job (Color or Monochrome).
 - o The media size in which the job will be printed.
 - o If the job should be printed in duplex mode and, if so, which type (short or long edge).
 - The minimal margins that the developer must respect when displaying the content into the media size.
 - o The print resolution.

The developer must rely on these PrintAttributes information to print the application content.

3. Implementing your own PrintAdapter

Android.print API contains the class <u>PrintDocumentAdapter</u>, an abstract class that one may extend in order to implement its abstract methods **onLayout()** and **onWrite()**.

onLayout(PrintAttributes oldAttributes, PrintAttributes newAttributes, Can
cellationSignal cancellationSignal, PrintDocumentAdapter.LayoutResultCallb
ack callback, Bundle extras)

The onLayout() method is called every time any print attribute changes (eg, when the user selects a different media size or orientation from the print menu). Here you must lay out the content you want to print according to the values received in the PrintAttributes class.
This onLayout() call must perform a call to any of the methods the parameter LayoutResultCallback before ending. For a successful ending, you must call LayoutResultCallback.onLayoutFinished, specifying whether the content changed or not (in order to force or skip a subsequent onWrite() call).

onWrite(PageRange[] pages, ParcelFileDescriptor destination, CancellationS
ignal cancellationSignal, PrintDocumentAdapter.WriteResultCallback callback)

The onWrite() method is called when it is time to generate the pages (in the form of PDF files) that will be printed. It must be called each time there are changes in the layout.
Same as before, this method implementation must perform a call to any of the methods of the WriteResultCallback parameter, indicating a valid page range in case of performing a call to WriteResultCallback.onWriteFinished.

4. The LFPrintAdapter class

The LFPRintAdapter class provides an implementation of Android's PrintAdapter interface. It implements three ways to send a job to print:

- PRINT_CLIP_CONTENT: When selecting this option, the content to print is placed in the center of
 the media selected. However, if the content is bigger than the media size, the content will be
 clipped.
- PRINT_FIT_TO_PAGE: This option will place the content to print in the center of the media selected and then scaled down to fit page dimensions, if necessary. There won't be clipping, but there may be white spaces in top/bottom or left/right edges if media aspect ratio is different from content aspect ratio.
- PRINT_PDF_AS_IS: This one is similar to PRINT_CLIP_CONTENT but rather than placing it in the center of the media selected, it just forwards the original PDF file to the print system. The print service may take some decisions on how to scale or place the content in the media selected.

In addition, you may decide to extend the current PrintJob and/or LFPrintAdapter classes in order to paint your own content directly on the Canvas object of each PdfDocument.Page you want to print:

```
PdfDocument.Page page = mDocument.startPage(i);

Canvas c = page.getCanvas();
// Paint whatever you want on the canvas.
mDocument.finishPage(page);
writtenPages.append(writtenPages.size(), i);
```

5. More Info

There are some useful webpages where you can find additional information:

- Android Developer Trainings Printing Content:
 https://developer.android.com/training/printing/index.html
- Android.print overview:
 https://developer.android.com/reference/android/print/package-summary.html
 - PrintDocumentAdapter class detail:
 https://developer.android.com/reference/android/print/PrintDocumentAdapter.html
 - PrintAttributes class detail:
 https://developer.android.com/reference/android/print/PrintAttributes.html